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Gga4r, General Genetic Algorithms for Ruby

Introduction

General Genetic Algorithms for Ruby is a Ruby Genetic Algorithm so simple to use:

1. Take a class to evolve it and define fitness, recombine and mutate methods.

```
class StringPopulation < Array
    def fitness
        self.select { |pos| pos == 1 }.size.to_f / self.size.to_f
    end

def recombine(c2)
    cross_point = (rand * c2.size).to_i
    c1_a, c1_b = self.separate(cross_point)
    c2_a, c2_b = c2.separate(cross_point)
    [StringPopulation.new(c1_a + c2_b),
        StringPopulation.new(c2_a + c1_b)]
    end

def mutate
    mutate_point = (rand * self.size).to_i
    self[mutate_point] = 1
    end
end</pre>
```

2. Create a GeneticAlgorithm object with the population.

3. Call evolve method as many times as you want and see the best evolution.

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```
100.times { |i| ga.evolve }
p ga.best_fit[0]
```

Install

1. Execute:

```
gem install gga4r
```

2. Add require in your code headers:

```
require "rubygems" require "gga4r"
```

Attention

Please note that Gga4r adds shuffle!, each_pair and separate methods to the Array class.

Documentation

Documentation can be readed online in <u>gga4r rdoc</u> or generated using rdoc tool under the source code with:

```
rdoc README lib
```

Contributing

gga4r developer loves beer, if this library has been useful for you or you want to support it, invite him a beer!



Copying

This work is developed by <u>Sergio Espeja</u> (sergio.espeja [you_know] gmail.com) mainly in Institut Universitari de Lingüística Aplicada of Universitat Pompeu Fabra (<u>www.iula.upf.es</u>) supported by <u>Núria Bel</u>, and also in bee.com.es (<u>bee.com.es</u>).

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