

RENOJ VARGHESE

PRODUCT/UX DESIGNER

(Located in Denver, CO)

203–584–1217 renoj.create@gmail.com <https://renojvarghese.github.io>

EDUCATION

Master of Fine Arts, Digital Media and Design

University of Connecticut

Sept, 2019 – May, 2021

GPA: 4.0/4.0

Student Speaker, Impact Labs Summit 2020

Exhibiting Artist, MetroCAF 2019

Bachelor of Arts, Digital Media and Design

Bachelor of Science, Computer Science

University of Connecticut

Sept, 2015 – May, 2019

GPA: 3.9/4.0

Conference Attendee, Design Nation 2019

Exhibiting Artist, Bushnell Art Show 2018

TOOLS

Figma

Adobe Illustrator

Adobe Photoshop

Adobe After Effects

Sketch

InVision

Abstract

HTML/CSS/JavaScript

SKILLS

UX/UI Design

Interaction Design

Visual Design

Web Design

Prototyping

Animation

Wireframing

Mobile Design

User Research

Usability Testing

WORK EXPERIENCE

Design Fellow, City of Boston

Remote from Storrs, CT

Jun, 2021 – Aug, 2021

Assisted the City of Boston reach carbon neutrality by designing digital and print products to establish sustainable transportation strategies in future land development projects

Communications Designer, University of Connecticut Graduate School

Remote from Storrs, CT

Sept, 2020 – Present

Crafted social media, email, and website communications by creating digital graphics, visual design systems, a copywriting guide, and a content calendar to support 8,000+ graduate students along their academic journey.

Product Design Intern, Glassdoor

Remote from Storrs, CT

May, 2020 – Aug, 2020

Designed website tools for job seekers to connect with 600,000+ employers. Won the Diversity and Inclusion Award in company hackathon for team’s web prototype to help job seekers identify employers that support DE&I efforts.

Interaction Design Specialist, Digital Experience Lab

Storrs, CT

Sept, 2018 – May, 2020

Created a barcode scanning app to help Feeding America’s network of food banks manage inventory. Process included wireframes, mockups, and web development (HTML CSS, JavaScript). Efforts raised \$24,000+ from grants.

Web Designer, Subconscious

Remote from Storrs, CT

Jun, 2019 – Aug, 2019

Redesigned web storytelling platform for a mental health nonprofit. Researched problems through 7 user tests, delivered web redesign based on existing brand guidelines, and validated solution with 8 additional user tests.

UX Design Intern, Cigna Health Insurance

Bloomfield, CT

May, 2018 – Aug, 2018

Designed internal tools to be used by 70,000+ Cigna employees through wireframes, visual design, prototyping, and usability tests. Projects included a conference management tool and a call center analytics dashboard.

Web Intern, Blizzard Entertainment

Austin, TX

May, 2017 – Aug, 2017

Researched how to improve web experience for an estimated 2,000,000+ monthly visitors through user interviews. Presented findings to designers, developers, and managers to improve experience for future websites.