Renoj Varghese

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Education

University of Connecticut, Storrs, CT
GPA: 3.95/4.00
Bachelor of Science, Engineering, Computer and Science and Engineering, May 2019
Bachelors of Arts, Digital Media and Design
    Concentration: Web/Interactive Media Design, May 2019
Honors Program, Rowe Scholar. STEM Scholar

Amity Regional High School, Woodbridge, CT
High School Diploma, June 2015
GPA: 3.91/4.00
Honors and Awards: Honor Roll (2009 - 2015), Charles N. McClure Award for Volunteer Service, Milford Hospital Auxiliary Award for Service, Principal's Award for Excellence, Computer Science Award, Physics Award

Technology Skills:

- Coding: HTML, CSS, SASS, Bootstrap, Skeleton, JavaScript, AngularJS, NodeJS, SVGs, C#, Java, Python, Scheme
- Microsoft Office: Word, PowerPoint, Excel, Outlook
- Programs: Git, Adobe Photoshop, Adobe Illustrator, Unity 3D, Sublime Text, IntelliJ,

Design Experience

Cigna Technology Early Career Development Program (TECDP), Intern, January 2016 – Present

- Transitioned to new role design UI/UX using Axure to improve the usability of OneView, an application for processing insurance claims
- 2nd Place Intern Competition - Summer Long Project between nine intern teams to develop an app to pick a Primary Care Physician. Team integrated gamification and social media to make the selection process easier.
- Designed mockups in Photoshop, implemented prototypes in HTML,CSS, and JavaScript, and created wireframes in WireFrame.cc to showcase gamification idea to Cigna IT leaders
- Designed and implemented new UI for web portal as new features were added to the application.

Development Experience

Cigna Technology Early Career Development Program (TECDP), Intern, January 2016 – Present

- 1st Place Case Study Competition - For coming up with a business solution and presentation in 10 hours
- Implemented a web portal as a support tool for Cigna's Health Risk Assessment (HRA) using HTML, CSS, and AngularJS so that customer support workers can easily look up health information
- Communicated with backend server written in MongoDB and Springboot to perform a query and display results
- Contributed to backend API for Cigna mobile apps using NodeJS to simplify code currently in place

Relevant Courses

Advanced Web Design, Fall 2016

- Designed and coded websites in HTML, CSS and JavaScript to practice web skills
- Practiced techniques for mobile first design, CSS frameworks, CSS Preprocessors, and SVGs
- Created own art assets using Adobe PhotoShop and Adobe Illustrator

Introduction to Game Scripting, Fall 2016

- Produced games utilizing Unity game engine to gain better understanding of how to make video games
- Created games modeled after Simon Says, Myst, Breakout, and 1942

Independent Study: User Interface Design, Spring 2017

- Compose wireframes, style guides, and mockups in Adobe PhotoShop and Illustrator to practice designing website, game UI, and user experiences.

Independent Study: Introduction to Virtual Reality, Spring 2017

- Design and implement virtual reality projects utilizing Unity to create immersive games and experiences