



## .feature Files

Check out our .feature files!

[SelectCalendars](#)

And here you can see that the IDE supports .feature syntax highlighting:

```
Scenario:
  #Calendar selected
  Given Menu with button "Calendarname 1"
  And the button "Calendarname 1" has the calendar's color as its backgroundColor
  When I press the button "Calendarname 1"
  Then The background color of button "Calendarname 1" should change to gray

Scenarios:
Scenario:
Scenario Outline:
Scenario Template:
^↓ and ^↑ will move caret down and up in the editor >>>
```

```
#Calendar selected
Given Menu with button "Calendarname 1"
And the button "Calendarname 1" has the calendar's color as its backgroundColor
When I press the button "Calendarname 1"
Then The background color of button "Calendarname 1" should change to gray

Scenario:
G
Background:
Press ^. to choose the selected (or first) suggestion and insert a dot afterwards >>>
```

We tried out the .feature files to come in contact with Cucumber and this Technology. Xcode doesn't provide support for feature files according to this we created this files you see on this page in IntelliJ. Nevertheless we want Ui-Testing.

For the Ui-Testing in our Project we use the integrated Xcode Ui-Testing Environment. That's a very nice tool that xCode provides. You can for example simply record your Test while you are clicking through the App in a Simulator. The UI-Testing is a "new" feature that Apple presented on their WWDC last year (2015). If you are interested in this technology check out : [Xcode UI Testing \[recorded session from WWDC 2015\]](#)

Here are our Xcode UI-Testing Files:

- [GetOverviewAndSaveTestcase](#)
- [SelectCalendarTestcase](#)
- [SmartAlarmCreationTestcase](#)
- [CrudTestcase](#)

Best wishes!

[← Sprint](#)

[Class Diagram →](#)

## 4 thoughts on ".feature Files"



**Louisa** says:

15. November 2016 at 19:22

Hey guys,  
your feature files look pretty good. Also your IDE support is nice. I'm looking forward to your Demo next week. Maybe you will make an Android Version next semester, so I can use it too 😊  
Greetings,  
Louisa (Team inaeternum)

[Reply](#)



**Torben Krieger** says:

17. November 2016 at 16:57

Hello Simple Habits Team,  
pretty cool to see that your very useful app is in progress!  
You wrote the two narratives that were claimed in the grading criteria. Also every narrative includes more than one scenario and the scenarios agree with the UC-Diagram. So the basic requirements are fulfilled already... All your scenarios are relatively short (what not means that they are bad). May you can insert how to come to the described view from the start screen of your app.  
The autocompletion and code highlighting of your IDE is working perfect too. So according to the grading criteria there is nothing to criticize.  
One last point I want to mention: Why you not added the .feature files at self to the GIT Repository? Or are they in another folder?  
Kind regards,  
Torben Krieger

[Reply](#)



**Karl Spickermann** says:

17. November 2016 at 21:02

Hey guys,  
Your .feature files fulfill all of the requirements of the Grading Criteria.  
You showed that you have short and precise stories with the right syntax,  
your IDE is correctly configured and you linked the files in the correct places.  
Good Job.  
Greetings,



**Christoph Emig** says:

22. November 2016 at 17:39

Hey guys,  
we like your new post about the .feature-files. You specified the two use cases short and well. You have configured your IDE correctly to make the gerking syntax highlighting working and also linked the files to your UC document. As far as the grading criteria says, all tasks are completed. Well done!

Have a nice day,  
Team GottMuslg

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