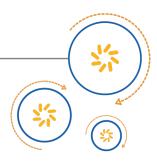


## Qualcomm Technologies International, Ltd.



# **GATT Database Generator**

# **User Guide**

80-CT311-1 Rev. AP

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# **Revision history**

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2	MAR 2012	Updated to include Bluetooth Low Energy	
3	MAR 2012	Correction to Section 1	
4	NOV 2012	CSR <sup>™</sup> added to product name	
5	DEC 2012	Added Information on using guards for multiple database files	
6	MAY 2013	Added information on using 32-bit UIDDs	
7	NOV 2013	Updated to new CSR branding	
		Specifying numbers added to Section 2.1	
		Example in Section 2.2 updated	
8	NOV 2013	Minor formatting correction	
9	DEC 2013	Updated the use of 128-bit UUID in canonical form	
10	JAN 2014	Updated page 3	
11	APR 2015	Updated for changes that allow GATT database to be stored in VM const memory	
12	JUN 2016	Updated to conform to QTI standards; No technical content was changed in this document revision	
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AP	October 2017	Document Reference Number updated to agile number	

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# 1 GATT database

The GATT based profiles requires a database, which a remote client accesses using procedures specified in the *GATT Specification* (Volume 3, Part G of the *Bluetooth Core Specification*).

In Qualcomm<sup>®</sup> BlueCore<sup>™</sup> technology and Bluetooth Low Energy Software Development Kit (SDK) projects the database is described using a special object language. This database can be automatically generated by the GATT Database Generator. This allows the application developer to create the database in an easily readable and maintainable manner without the need for complex binary representations, such as those used for SDP records.

GATT Database Generator input files have a .db or .dbi extension. They are passed through a C pre-processor before being processed by the GATT Database Generator to create .h and .c files named after the input file. If the .h or .c files already exist and have not been auto-generated, the GATT Database Generator returns an error code of 1 which causes the build process to abort. VM libraries which implement GATT services should define the service as a .dbi file so that it is exported to the SDK include folder allowing the application to include the service in the top level .db file without duplicating the GATT database definition.

Only one input file may be supplied to the GATT Database Generator, but that file may use the #include directive to pull in additional database .dbi files. It is advisable to use #include directive guards in each additional database file. For example, if a database file to be included is named include db 1.db, then it should contain:

```
#ifndef _INCLUDE_DB_1
#define _INCLUDE_DB_1
<... database definitions ...>
#endif /* INCLUDE DB 1 */
```

Use the Help command line switch for further details. That is gattdbgen.exe --help.

# **2** GATT database input file format

The GATT database file format is based on JavaScript Object Notation (JSON), which is a lightweight text-based human-readable format. The input file can contain:

- Comments
- White space
- Separators (comma)
- Attributes (objects)
- Attribute information (members)

Comments and white space are ignored, and there are no specific rules for indentation.

Every attribute is an object, where the object type defines the type of the attribute:

- Primary Service
- Secondary Service
- Include
- Characteristic Declaration
- Characteristic Extended Properties
- Characteristic User Description
- Client Characteristic Configuration
- Server Characteristic Configuration
- Characteristic Presentation Format
- Characteristic Aggregate Format

All the object types are defined in the *GATT Specification*.

Every attribute may contain extra information to specify the characteristics of the attribute. Attribute information is contained within the attribute object as members.

Objects and members are separated from each other using a comma (, ).

Numbers can be specified in both decimal and hexadecimal representations, with the exception of 128-bit numbers which must be specified using hexadecimal representation. Hexadecimal numbers must be prefixed with 0x.

In BlueCore projects, the 128-bit UUIDs can also be specified using the canonical form, for example 112233-4455-6677-8899-aabbccddeeff.

# 2.1 GATT database object types

The GATT database uses the following object types which define the type of the attribute.

- Primary Service
- Secondary Service
- Include
- Characteristic Declaration
- Characteristic Extended Properties
- Characteristic User Description
- Client Characteristic Configuration
- Server Characteristic Configuration
- Characteristic Presentation Format
- Characteristic Aggregate Format

# 2.1.1 Object type primary\_service

#### Reference

GATT Specification section 3.1

#### **Synopsis**

```
primary service {...}
```

#### Supported member objects

- Include
- Characteristic Declaration

#### **Supported members**

Table 2-1 Primary service members

Synopsis	Description	Notes
uuid : number	16, 32 or 128-bit UUID describing the type of the service.	Mandatory
sdp : boolean	If set to TRUE an SDP record is generated for the service.	If TRUE, the name member is mandatory
name : string	A human readable name to describe the attribute.	See Section GATT database name member
flags : value flags : array	Attribute level options which control how the attribute can be accessed.	See Section Flags member

Primary service which contains a SDP record for BR/EDR service discovery, and one characteristic:

```
primary_service {
    uuid : 0x1801,
    name : "SERVICE_GATT",
    sdp : true,
    characteristic { uuid : 0x2a05, properties : 0 }
}
```

## 2.1.2 Object type secondary\_service

#### Reference

GATT Specification section 3.1

#### **Synopsis**

```
secondary service {...}
```

#### Supported member objects

■ Characteristic Declaration

#### **Supported members**

Table 2-2 Secondary service members

Synopsis	Description	Notes
uuid : number	16, 32 or 128 bit UUID describing the type of the service.	Mandatory
name : string	A human readable name to describe the attribute.	See GATT database name member
flags : value flags : array	Attribute level options which control how the attribute can be accessed.	See Flags member

#### **Example**

Secondary service with 128-bit UUID 00112233-4455-6677-8899-aabbccddeeff:

```
secondary_service {
    uuid : 0x112233445566778899aabbccddeeff,
    name : "MY_OWN_SERVICE"
}
```

In BlueCore projects, the 128-bit UUID in the above service definition can also be specified in the canonical form:

## 2.1.3 Object type include

#### Reference

GATT Specification section 3.2

#### **Synopsis**

```
include {...}
```

#### **Supported member objects**

None

#### **Supported members**

#### Table 2-3 Include members

Synopsis	Description	Notes
ref : string	Named reference to a Secondary Service to be included.	Mandatory
name : string	A human readable name to describe the attribute.	See GATT database name member
flags : value flags : array	Attribute level options which control how the attribute can be accessed.	See Flags member

#### **Example**

Include a secondary service named "MY\_OWN\_SERVICE".

# 2.1.4 Object type characteristic

#### Reference

GATT Specification section 3.3.1

#### **Synopsis**

```
characteristic {...}
```

#### **Supported member objects**

- Characteristic Extended Properties
- Characteristic User Description
- Client Characteristic Configuration
- Server Characteristic Configuration

- Characteristic Presentation Format
- Characteristic Aggregate Format

#### **Supported members**

Table 2-4 Characteristic declaration members

Synopsis	Description	Notes
properties : value	Characteristic value properties as defined in GATT	Mandatory
properties : array	Specification section 3.3.1.1. All values are set to a single value using bitwise OR.	See Table 2-5
uuid : number	16, 32 or 128 bit UUID describing the type of the characteristic.	Mandatory
value : value value : array	The value of the characteristic. The value can be a single value, or an array of multiple values.	-
	In the case of numeric values the size is determined by the value length, that is, $0x12$ is considered as 8-bit and $0x1234$ is considered as 16-bit.	
size_value : number	The length of the characteristic value in octets if the value member is not present. This is used to verify write lengths when FLAG_IRQ is set.	-
name : string	A human readable name to describe the attribute.	See GATT database name member
flags : value flags : array	Attribute level options which control how the attribute can be accessed.	See Flags member

The table below describes possible values for characteristic properties.

Table 2-5 Characteristic value properties

Name	Description	
number	A numeric value as defined in the GATT specification.	
broadcast	If set, permits broadcasts of the Characteristic	
	Value using Characteristic Configuration	
	Descriptor.	
read	If set, permits reads of the Characteristic	
	Value.	
write cmd	If set, permit writes of the Characteristic	
_	Value without response.	
write	If set, permits writes of the Characteristic	
	Value with response.	
notify	If set, permits notifications of a Characteristic	
	Value without acknowledgement.	

Table 2-5 Characteristic value properties (cont.)

Name Description	
indicate If set, permits indications of a Characteri	
	Value with acknowledgement.
write sig	If set, permits signed writes to the Characteristic
_ 3	Value using Signed Write Command.

Readable and notifiable characteristic value:

```
characteristic {
    uuid : 0x2a00,
    properties : [ read, notify ],
    value : "My device name"
}
```

# 2.1.5 Object type extended\_properties

#### Reference

GATT Specification section 3.3.3.1

#### **Synopsis**

```
extended_properties {...}
```

#### **Supported member objects**

None

#### **Supported members**

Table 2-6 Characteristic extended properties members

Synopsis	Description	Notes
properties : value properties : array	Characteristic value extended properties as defined in <i>GATT Specification section 3.3.3.1</i> . All values are set to a single value using bitwise OR.	Mandatory See Table 2-7
name : string	A human readable name to describe the attribute.	See GATT database name member
flags : value flags : array	Attribute level options which control how the attribute can be accessed.	See Flags member

The table below describes possible values for characteristic properties.

Table 2-7 Characteristic extended properties

Name	Description	
number	A numeric value as defined in the GATT specification.	
write_reliable	If set, permits reliable writes of the Characteristic Value.	
write_auxiliaries	If set, permits writes to the characteristic descriptor.	

#### **Example**

A characteristic which allows reliable writes:

```
characteristic {
    uuid : 0x2a00,
    properties : [ read, write_cmd, write ],
    value : "Device name",
    extended_properties { properties: [ write_reliable ] }
}
```

# 2.1.6 Object type user\_description

#### Reference

GATT Specification section 3.3.3.2

#### **Synopsis**

```
user description {...}
```

#### Supported member objects

None

#### **Supported members**

Table 2-8 Characteristic user description members

Synopsis	Description	Notes
value : value value : array	The value of the characteristic. The value can be a single value, or an array of multiple values.	-
	In the case of numeric values the size is determined by the value length, that is, $0 \times 12$ is considered as 8-bit and $0 \times 1234$ is considered as 16-bit.	
size_value : number	The length of the value in octets if value member is not present. This is used to verify write lengths when FLAG_IRQ is set.	-

Table 2-8 Characteristic user description members (cont.)

Synopsis	Description	Notes
name : string	A human readable name to describe the attribute.	See GATT database name member
flags : value flags : array	Attribute level options which control how the attribute can be accessed.	See Flags member

A write-only (control point) characteristic with read-only user description:

```
characteristic {
    uuid : 0x1234,
    properties : [ write_cmd, write ],
    name : "CONTROL_POINT",
    flags : [ FLAG_IRQ ],
    size_value : 1,
    user_description { value : "Control point" }
}
```

# 2.1.7 Object type client\_configuration

#### Reference

GATT Specification section 3.3.3.3

#### **Synopsis**

```
client_config {...}
```

#### Supported member objects

None

#### **Supported members**

Table 2-9 Client characteristic configuration members

Synopsis	Description	Notes
name : string	A human readable name to describe the attribute.	See GATT database name member
flags : value flags : array	Attribute level options which control how the attribute can be accessed.	See Flags member

#### **Example**

A characteristic with Client Configuration:

```
characteristic {
    uuid : 0x1234,
    properties : [ notify ],
    name : "CHARACTERISTIC_NOTIFY",
    client_config {
        flags : [ FLAG_IRQ ],
        name : "CHARACTERISTIC_NOTIFY_CONFIG"
    }
}
```

## 2.1.8 Object type server\_configuration

#### Reference

GATT Specification section 3.3.3.4

#### **Synopsis**

```
server config {...}
```

#### Supported member objects

None

#### **Supported members**

Table 2-10 Server characteristic configuration members

Synopsis	Description	Notes
properties : value properties : array	Characteristic value extended properties as defined in <i>GATT Specification</i> section 3.3.3.4. All values are set to a single value using bitwise OR.	Mandatory See. Table 2-11
name : string A human readable name to describe the attribute.		See GATT database name member
flags : value flags : array	Attribute level options which control how the attribute can be accessed.	See Flags member

The table below describes possible values for server characteristic configuration properties.

Table 2-11 Server characteristic configuration properties

Name	Description	
number	A numeric value as defined in the GATT Specification.	
broadcast	The Characteristic Value shall be broadcast when the server is in the broadcast procedure if advertising data resources are available.	

A characteristic that may be broadcast:

```
characteristic {
    uuid : 0x1234,
    properties : [ broadcast ],
    server_config {
        flags : [ FLAG_IRQ ],
        name : "BROADCAST_CONFIG",
        properties : 0
    }
}
```

# 2.1.9 Object type presentation\_format

#### Reference

GATT Specification section 3.3.3.5

#### **Synopsis**

```
presentation_format {...}
```

#### **Supported member objects**

None

#### **Supported members**

Table 2-12 Characteristic presentation format members

Synopsis	Description	Notes
format : value	Characteristic value format as defined in GATT	Mandatory
	Specification.	See Table 2-13
exponent : number	Characteristic value exponent. exponent is a signed integer, and the actual value is calculated using the formula:	-
	actual value = characteristic value * 10 exponent	
unit : number	A 16-bit UUID defined in the Bluetooth Assigned Numbers.	-
name_space : number	A value defined in the Bluetooth Assigned Numbers that identifies the organisation responsible for defining the description field.	-
description : number	A 16-bit enumerated value describing the characteristic.	-
name : string	A human readable name to describe the attribute.	See GATT database name member
flags : value flags : array	Attribute level options which control how the attribute can be accessed.	See Flags member

The table below describes possible values for characteristic presentation format.

**Table 2-13 Characteristic presentation formats** 

Name	Description	Exponent
boolean	Unsigned 1-bit:	No
	0 = false	
	1 = true	
2bit	Unsigned 2-bit integer	No
nibble	Unsigned 4-bit integer	No
uint8	Unsigned 8-bit integer	Yes
uint12	Unsigned 12-bit integer	Yes
uint16	Unsigned 16-bit integer	Yes
uint24	Unsigned 24-bit integer	Yes
uint32	Unsigned 32-bit integer	Yes
uint48	Unsigned 48-bit integer	Yes
uint64	Unsigned 64-bit integer	Yes
uint128	Unsigned 128-bit integer	Yes
sint8	Signed 8-bit integer	Yes
sint12	Signed 12-bit integer	Yes
sint16	Signed 16-bit integer	Yes
sint24	Signed 24-bit integer	Yes
sint32	Signed 32-bit integer	Yes
sint48	Signed 48-bit integer	Yes
sint64	Signed 64-bit integer	Yes
sint128	Signed 128-bit integer	Yes
float32	IEEE-754 32-bit floating point	No
float64	IEEE-754 64-bit floating point	No
SFLOAT	IEEE-11073 16-bit SFLOAT	No

Table 2-13 Characteristic presentation formats (cont.)

Name	Description	Exponent
FLOAT	IEEE-11073 32-bit FLOAT	No
duint16	IEEE-20601 format	No
utf8s	UTF-8 string	No
utf16s	UTF-16 string	No
struct	Opaque structure	No

A characteristic set to represent 32.0 using the presentation format and a 16-bit unsigned integer value:

```
characteristic {
    uuid : 0x1234,
    value : 0x0140, /* 320 * 10^(-1) = 32.0 */
    presentation_format {
        format : uint16,
        exponent : -1,
        unit : 0x272f, /* Celsius */
        name_space : 0,
        description : 0
    }
}
```

# 2.1.10 Object type aggregate\_format

#### Reference

GATT Specification section 3.3.3.6

#### **Synopsis**

```
aggregate format {...}
```

#### **Supported member objects**

None

#### **Supported members**

Table 2-14 Characteristic aggregate format members

Synopsis	Synopsis Description	
aggregate : value aggregate : array	List of references (set using a name member) to Characteristic Presentation Format objects to define the format of an aggregated Characteristic Value.	Mandatory
name: string  A human readable name to describe the attribute.  See GAT member		See GATT database name member
flags : value flags : array	Attribute level options which control how the attribute can be accessed.	See Flags member

#### Example

An aggregate containing two values, referenced as WEIGHT KG and HEIGHT CM:

```
aggregate_format {
    aggregate : [ "WEIGHT_KG", "HEIGHT_CM" ]
}
```

## 2.2 GATT database common members

GATT database objects:

- flags
- names

# 2.2.1 Flags member

#### **Synopsis**

```
flags : value
flags : array
```

#### Description

The flags field is used to specify attribute level options which control how the attribute can be accessed.

#### Value description

Comma separated list of flag values. Table 2-15 describes possible flag values.

Table 2-15 Flag values

Name	Description	Notes
FLAG_AUTH_R	Reading of the attribute is allowed only over an authenticated (MITM protected) link.	-
FLAG_AUTH_W	Writing of the attribute is allowed only over an authenticated (MITM protected) link.	-
FLAG_DYNLEN	Attribute value length is dynamic, that is, the length can be changed by writing a different length value into the attribute.	This flag is ignored in objects where the GATT Specification specifies the length of the value.
FLAG_ENCR_R	Reading of the attribute is allowed only over an encrypted link.	-
FLAG_ENCR_W	Writing of the attribute is allowed only over an encrypted link.	-
FLAG_IRQ	Attribute value is handled by the application. Read and write access to the attribute causes <code>GATT_ACCESS_IND</code> messages to be sent to the application, and the application responds using <code>GattAccessResponse()</code> (BlueCore projects) or	This flag should be used when the application needs to take an action upon access to the attribute.
	GattAccessRsp() (QTIL µEnergy projects).	If the GATT database is stored in VM constant memory (ADK 4.0 onwards) then the IRQ flag must be set for all writable attributes.

#### **Example**

To enable dynamic length and interrupt features in the attribute.

```
flags : [ FLAG DYNLEN, FLAG IRQ ]
```

#### 2.2.2 GATT database name member

#### **Synopsis**

name : string

#### Description

A human readable name to describe the attribute. The name can be used to refer to the object, and every named object handle is #defined in the header file (useful for attributes with FLAG\_IRQ flag set). name is mandatory if the SDP record flag in Primary Service is enabled, and is used as the reference for the service's SDP record.

#### Value description

A string defining the attribute name.

To set the name of the attribute to  ${\tt GAP\_SERVICE}$ :

name : "GAP\_SERVICE"

# **3** Use of GATT databases in BlueCore projects

When a database input file is included in a project, the required functions to access and handle the GATT database and SDP records are automatically generated, compiled and linked in with the application. The application is responsible for registering the database with the GATT library, registering SDP records with the SDP server, and handling attribute access interrupts provided to the application in GATT ACCESS IND messages.

To access functions provided by the GATT database generator an application source file shall #include the generated header file containing the data types, constants and function prototypes required for handling the GATT database, SDP records, and GATT library interrupts.

All files generated have the same base name as the database input file, but instead of a .db extension the header file has .h and source file has .c extensions.

# 3.1 GATT database functions for use in BlueCore projects

#### **GattGetDatabase**

#### **Synopsis**

```
uint16 *GattGetDatabase(uint16 *len)
```

#### Description

Returns the full GATT database in a format suitable to be passed on to GattInit().

After passing the database to <code>GattInit()</code> the GATT library owns the data and application shall not try to access it directly. For more information about <code>GattInit()</code>, see the <code>gatt.h</code> File Reference in the SDK Reference Documentation.

#### **Example**

A function to register the GATT library with a generated database:

```
void register_gatt(Task theAppTask)
{
    uint16 *db;
    uint16 size_db;
    db = GattGetDatabase(&size_db);
    GattInit(theAppTask, size_db, db);
}
```

#### **GattGetDatabaseSize**

#### **Synopsis**

uint16 GattGetDatabaseSize(void)

#### Description

Returns the size of the GATT database in bytes.

Provides the size of the GATT database in bytes. This is required by GattInitEx/
GattManagerRegisterConstDB when registering GATT databases stored in VM const memory.

#### Example

```
extern const uint16 gattDatabase[];
bool init_gatt(void)
{
return GattManagerRegisterConstDB(&gattDatabase[0], GattGetDatabaseSize()))
}
```

#### GattGetServiceRecord

#### **Synopsis**

```
uint8 *GattGetServiceRecord(gatt sdp service, uint16 *len)
```

#### Description

Returns the service record for the Primary Service defined by the service parameter in a format suitable to be passed on to ConnectionRegisterServiceRecord().

After passing the service record to <code>ConnectionRegisterServiceRecord()</code> the Connection library owns the data and application shall not try to access it directly. For more information about <code>ConnectionRegisterServiceRecord()</code>, see the <code>connection\_no\_ble.h</code> File Reference in the <code>SDK Reference Documentation</code>.

gatt sdp is an enumerated type containing list of SDP records available.

#### Example

A function to register all SDP records in one go:

```
else
    Panic();
}
```

NOTE

If the application implements multiple Primary Services to be used over BR/EDR transport it is recommended to register one SDP record at a time, and wait for a CL\_SDP\_REGISTER\_CFM message before moving to the next record.

### 3.1.1 GATT database enumerated types for use in BlueCore projects

#### gatt\_sdp

#### Description

gatt\_sdp is an enumerated type containing a list of SDP records available. The list entries are named based on the name member of the Primary Service object, and prefixed with gatt\_sdp\_. The last entry on the list is always gatt\_sdp\_last, even if there are no SDP records available.

#### **Example**

To get a SDP record using the gatt sdp enumerated type:

# 3.1.2 GATT database defined constants for use in BlueCore projects

Handle numbers of all objects with a name member are defined as constants based on the name and prefixed with HANDLE . These constants are useful when an object defines a FLAG IRQ flag.

For Characteristic Declaration objects the defined number is the handle number of the Characteristic value.

If the GATT service is implemented by the GATT Manager as a VM library then a .dbi file should be used to generate local handle definitions in a .h file. In this case the local handle numbers start at zero for each service and GATT Manager demuxes the handle numbers before passing on the message to the registered service.

# 3.2 GattGetDatabase function for use in QTIL Bluetooth Low Energy projects

#### Introduction

When a database input file is included in a project, the required functions to access and handle the GATT database are automatically generated, compiled and linked in with the application. The application is responsible for registering the database with the GATT Server module and handling attribute access events provided to the application in GATT ACCESS IND messages.

To access functions provided by the GATT database generator an application source file shall #include the generated header file containing the data types, constants and function prototypes required for handling the GATT database and GATT events.

All files generated have the same base name as the database input file, but instead of a .db extension the header file has .h and source file has .c extensions.

#### **Synopsis**

```
uint16 *GattGetDatabase(uint16 *len)
```

#### Description

Returns the full GATT database in a format suitable to be passed on to GattAddDatabaseReq().

After passing the database to <code>GattAddDatabaseReq()</code> the GATT Server module owns the data and application shall not try to access it directly. For more information about <code>GattAddDatabaseReq()</code>, see the GATT Server module in the SDK Reference Documentation.

#### Example

A function to register a generated database with the GATT Server module:

```
void register_gatt(void)
{
    uint16 *db;
    uint16 size_db;
    db = GattGetDatabase(&size_db);
    GattAddDatabaseReq(size_db, db);
}
```

### 3.2.1 GATT database defined constants for use in Bluetooth Low Energy projects

#### Handle numbers

Handle numbers of all objects with a name member are defined as constants based on the name and prefixed with HANDLE. These constants are useful when an object defines a FLAG IRQ flag.

For Characteristic Declaration objects the defined number is the handle number of the Characteristic value.

## **Attribute lengths**

The length of each attribute in bytes is defined as a constant based on the attribute name and prefixed with  ${\tt ATTR}\ {\tt LEN}\ .$ 

# A GATT database quick reference

Туре	Notation
object	type { members }
type	primary_service
	secondary_service
	include
	characteristic
	extended_properties
	client_config
	server_config
	presentation_format
	aggregate_format
members	pair
	pair , members
pair	member_type : value
	member_type : array
member_type	aggregate
	config
	description
	exponent
	flags
	format
	name
	name_space
	properties
	ref
	sdp
	unit
	uuid
	value
array	[ elements ]
elements	value
	value , elements

Туре	Notation
value	string
	number
	array
string	""
	" chars "
chars	char
	char chars
char	any Unicode character except " or \
	\"
	\n
	\t
	\r
	\b
	\f
number	[0-9]+
	-[0-9]+
	0x[0-9a-fA-F]+
	0X[0-9a-fA-F]+

# Document references

Document	Reference	
Bluetooth Assigned Numbers	www.bluetooth.org	
Bluetooth Core Specification v4.1	www.bluetooth.org	
GATT Specification	Volume 3, Part G of the Bluetooth Core Specification v4.1	
JSON	RFC 4627 www.json.org	
SDK Reference Documentation	Supplied with the SDK as:	
	QTIL BlueCore SDK: VM and Native Reference Guide	
	QTIL μEnergy SDK: Firmware Library Documentation	

# Terms and definitions

Term	Definition
BlueCore	Group term for the range of QTIL Bluetooth wireless technologyICs
Bluetooth	Set of technologies providing audio and data transfer over short-range radio connections
BR/EDR	Basic Rate/Enhanced Data Rate
CSR	Cambridge Silicon Radio
GATT	Generic Attribute Profile
IC	Integrated Circuit
IEEE	Institute of Electronic and Electrical Engineers
JSON	JavaScript Object Notation
MITM	Man In The Middle
QTIL	Qualcomm Technologies International, Ltd.
SDK	Software Development Kit
SDP	Service Discovery Protocol; element of Bluetooth
UTF	Unicode Transformation Format
UUID	Universally Unique Identifier