Project title:	ITP2 Final Project
Topic:	Drawing Application
What progress	have you made this topic?
As I outlined in the stages.	midterm report, I considered to divide this project into two
	ve to read the pygame documentation, also read the typical python implementation to understand why thing works in ed to be.
I have been workin	g on the pygame documentation
What problems them?	s have you faced and were you able to solve
What are you i	planning to do over the next few weeks?
-	urce code, to understand how thing works under the hood
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What progress	have you made this topic?
I have managed to finis	h the line drawing part of the random abstract art generator
What problem them?	s have you faced and were you able to solve
up to finish the rest of t	he works.
What are you	planning to do over the next few weeks?
I will be working on the user selection	e parts to draw random circles, squares, polygons, dots, curves based on
user selection Are you on tar	get to successfully complete your project? If target, how will you address the issue?

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What progress have you made this topic?

Finally I have finished building the remaining parts of the random art generator, including drawing circle, points, curves, squares, etc.

It's quite time consuming to hand write more than 1000 lines of code but I am quite happy with the final look and feel.

What problems have you faced and were you able to solve them?

I had problem calculating the positions where my element should be located at, but in the end with some trials I got what I want.

What are you planning to do over the next few weeks?

What are you planning to do over the next few weeks?

I am planning to polish my application to make it a bit more professional.

Are you on target to successfully complete your project? If you aren't on target, how will you address the issue?

I think I am on target.