

Introduction to Formal Frameworks for P-Systems

Theory Days – Day 2

2020 June 24

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Membrane Computing & P Systems

Membrane Computing – Field of Theoretical CS (Natural Computing)

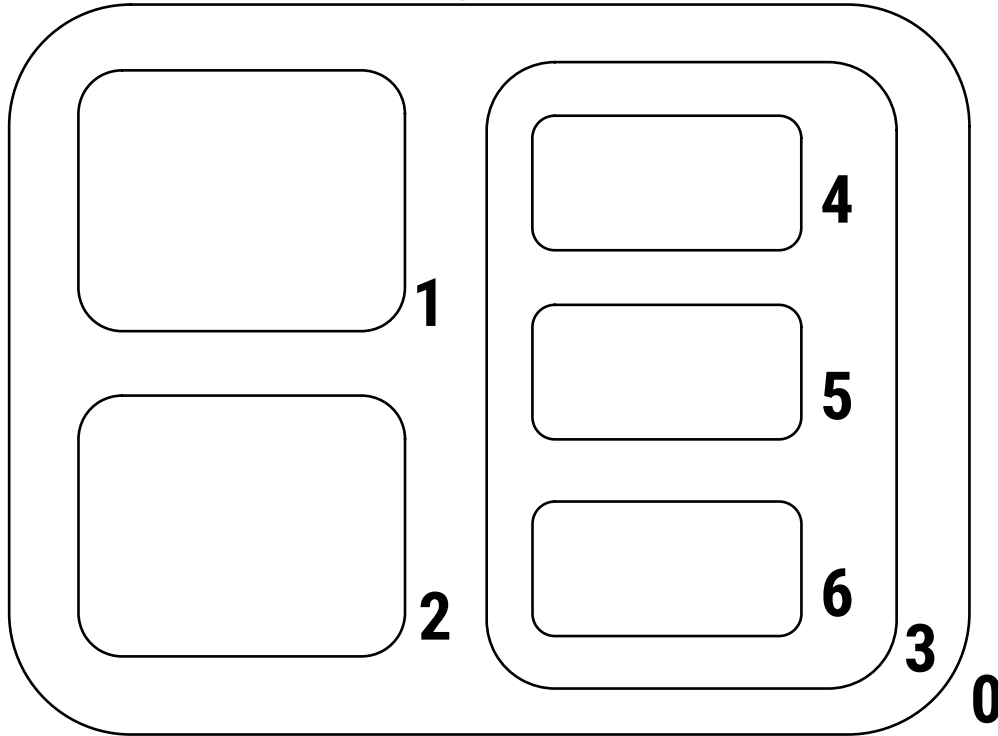
Membrane computing studies different **models of computation** known as **P Systems**

P Systems:

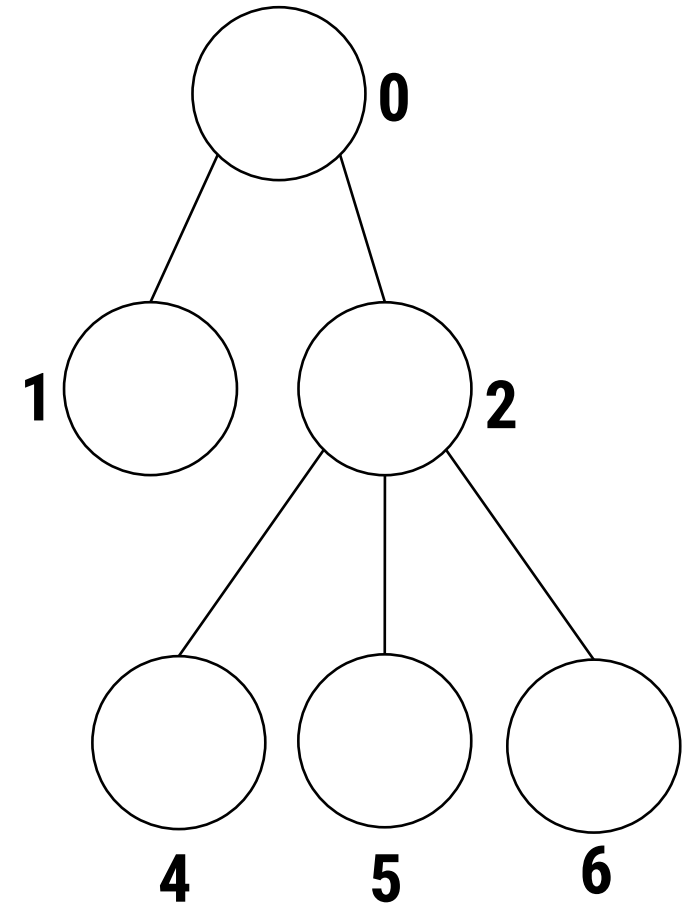
- distributed parallel computing devices
- biologically-inspired
- use the idea of membranes (and cells) to compartmentalize space
- related to multiset rewriting systems

P Systems – Membrane Structure

Visual Representation



Tree Representation



Balanced Brackets Representation

[₀ [₁]₁ [₂]₂ [₃ [₄]₄ [₅]₅ [₆]₆]₃]₀

P Systems – Multisets of Objects

Alphabet / Set of Objects $\mathbf{0} = \{\mathbf{a}, \mathbf{b}, \mathbf{c}\}$

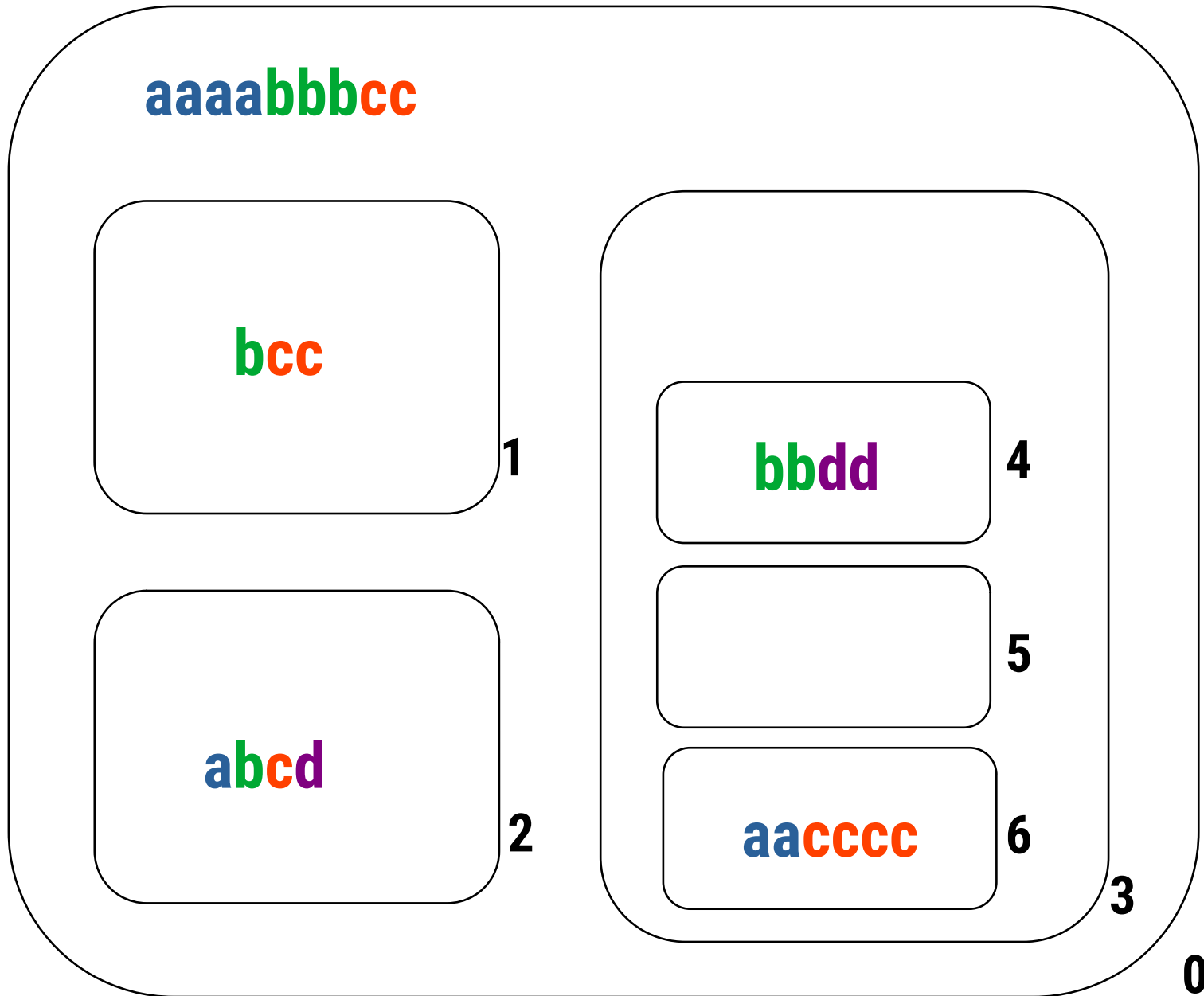
Sample Multisets over $\mathbf{0}$

$$\mathbf{aaaabbbcc} = \{\mathbf{a}, \mathbf{a}, \mathbf{a}, \mathbf{a}, \mathbf{b}, \mathbf{b}, \mathbf{c}, \mathbf{c}\} = \mathbf{a^4b^2c^2}$$

$$\mathbf{abbccc} = \{\mathbf{a}, \mathbf{b}, \mathbf{b}, \mathbf{c}, \mathbf{c}, \mathbf{c}\} = \mathbf{a^1b^2c^3}$$

$$\mathbf{ac} = \{\mathbf{a}, \mathbf{c}\} = \mathbf{a^1c^1} = \mathbf{a^1b^0c^1}$$

P Systems – Multisets in Membranes



0 = {**a**, **b**, **c**, **d**}

P Systems – Multiset Rewriting

Alphabet / Set of Objects $\mathbf{O} = \{\mathbf{a}, \mathbf{b}, \mathbf{c}\}$

aaaabbcc

bc \rightarrow **aaa**

a⁷bc

acc

ac \rightarrow **bb**

bbc

aabbbccc

ab \rightarrow **aab**

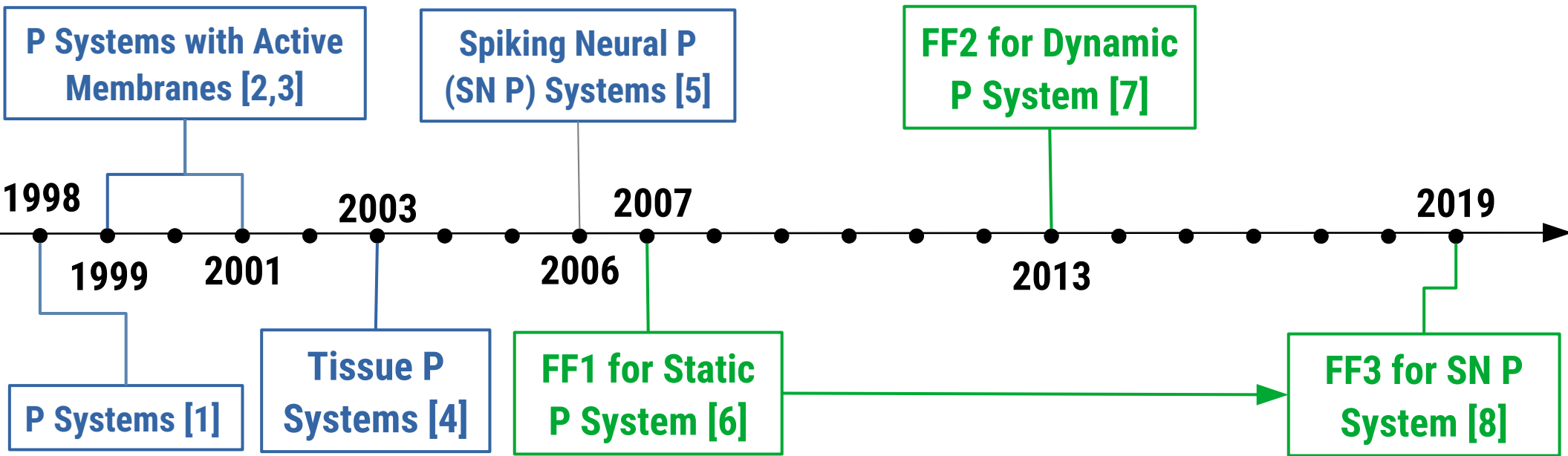
aaabbbccc

P Systems – Multiset Rewriting

Alphabet / Set of Objects $\mathbf{0} = \{\mathbf{a}, \mathbf{b}, \mathbf{c}\}$

$\mathbf{aaaabbcc}$	$\mathbf{bc} \xrightarrow{x2} \mathbf{aaa}$	\mathbf{a}^{10}
\mathbf{acc}	$\mathbf{ac} \rightarrow \mathbf{bb}$	\mathbf{bbc}
$\mathbf{aabbbccc}$	$\mathbf{ab} \xrightarrow{x2} \mathbf{aab}$	$\mathbf{aaaabbbccc}$

P Systems and Formal Frameworks (FFs)



[1] Păun, G.. 1998. *Computing with Membranes*. In *Technical Report*. Turku Centre for Computer Science.

[2] Păun, G.. 1999. *P Systems with Active Membranes: Attacking NP-Complete Problems*. In *Centre for Discrete Mathematics and Theoretical Computer Science (CDMTCS-102) – Research Report Series*

[3] Păun, G.. 2001. *P Systems with Active Membranes: Attacking NP-Complete Problems*. In *Journal of Automata, Languages, and Combinatorics*. vol.6, issue 1 (January 2001), 75-90.

[4] Martín-Videa, C., Păun, G., Pazos, J., Rodríguez-Patón, A.. 2003. *Tissue P Systems*. In *Theoretical Computer Science*. Elsevier.

[5] Ionescu, M., Păun, G., Yokomori, T.. 2006. *Spiking Neural P Systems*. In *Fundamenta Informaticae*. vol 71, issue 2,3 (February 2006), 279-308.

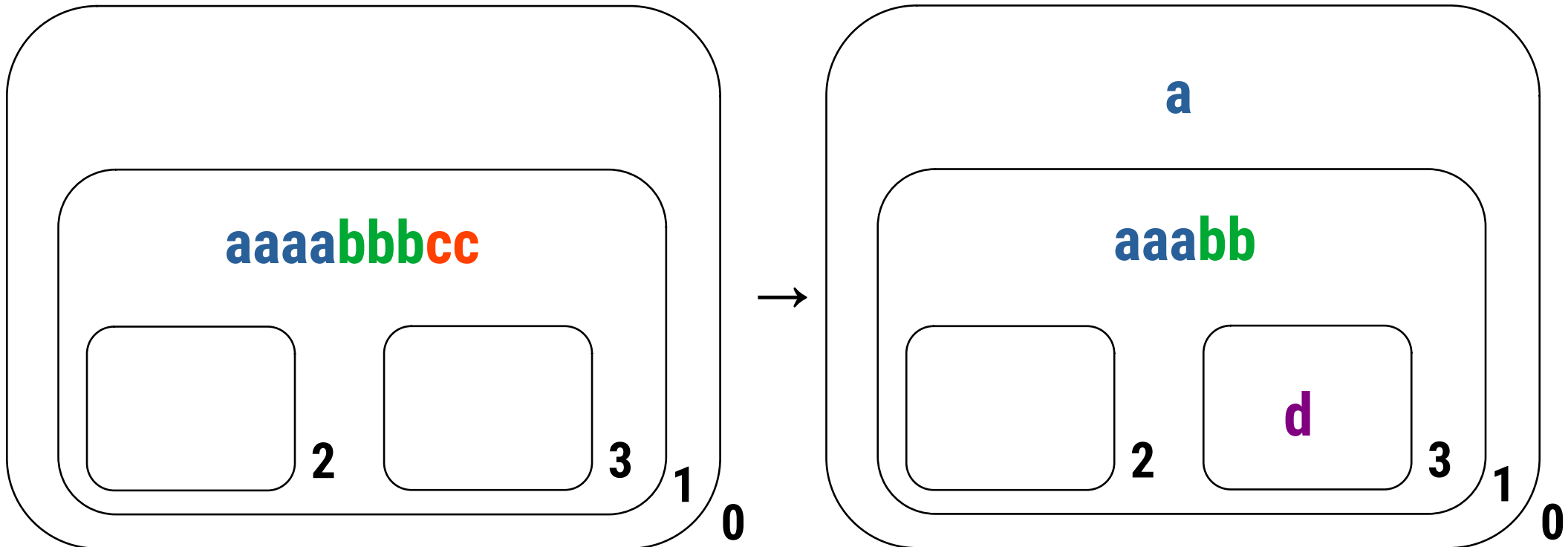
[6] Freund R., Verlan S. 2007. *A Formal Framework for Static (Tissue) P Systems*. In: Eleftherakis G., Kefalas P., Păun G., Rozenberg G., Salomaa A. (eds) *Membrane Computing*. WMC 2007. Lecture Notes in Computer Science, vol 4860. Springer, Berlin, Heidelberg

[7] Freund, R., Pérez-Hurtado, I., Riscos-Núñez, A., Verlan, S.. 2013. *A Formalization of Membrane Systems with Dynamically Evolving Structures*. In *International Journal of Computer Mathematics*, 90:4, 801-815

[8] Verlan, S., Freund, R., Alhazov, A., Pan, L.. 2008. *A Formal Framework for Spiking Neural P Systems*. In *Proceedings of 20th Conference on Membrane Computing (CMC20)*

P Systems

$$0 = \{a, b, c, d\}$$

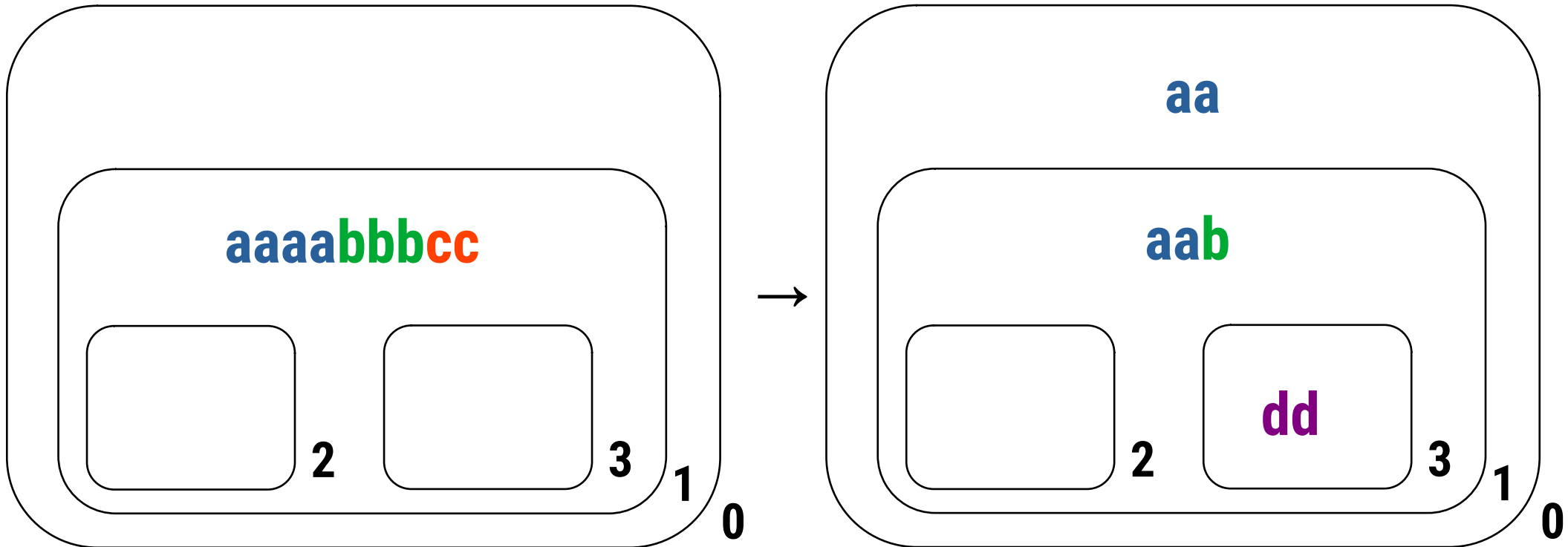


Rule in Membrane 1: $abcc \rightarrow (a, out)(d, in_3)$

$$[abcc]_1 \rightarrow [a]_0 [d]_3$$

P Systems

$$0 = \{a, b, c, d\}$$

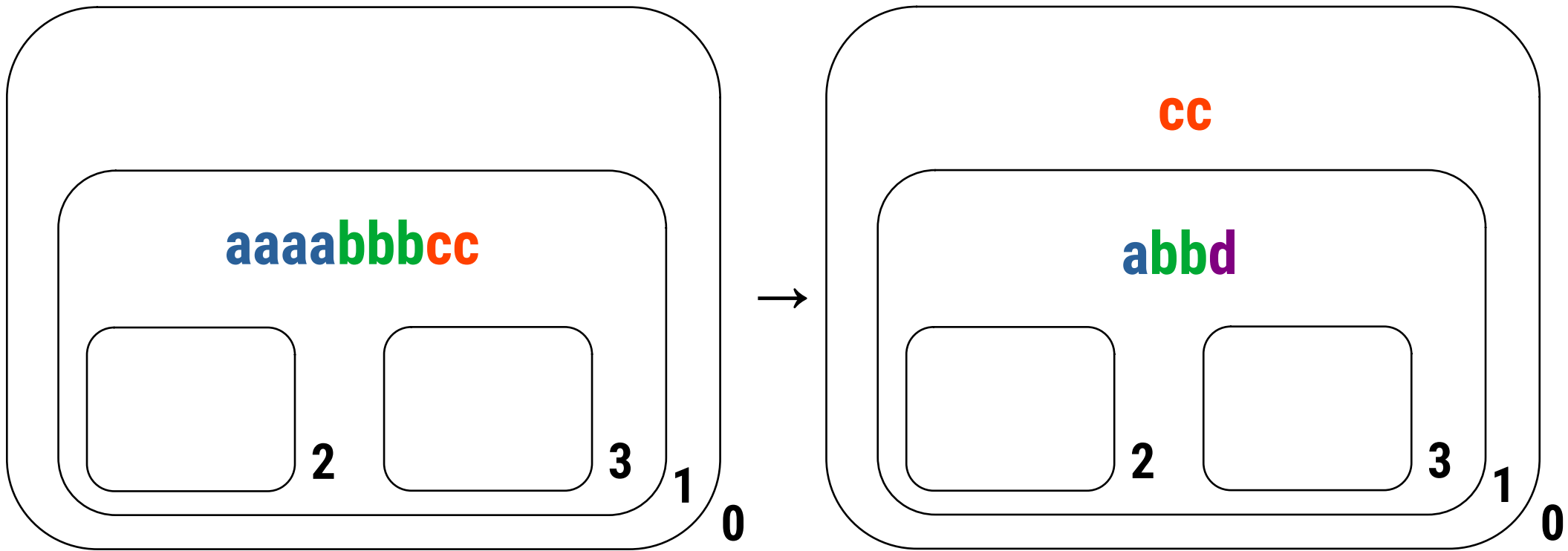


Rule in Membrane 1: $abc \rightarrow (a, out)(d, in_3)$ x2

$$[abc]_1 \rightarrow [a]_0 [d]_3 \quad \text{x2}$$

P Systems

$$0 = \{a, b, c, d\}$$

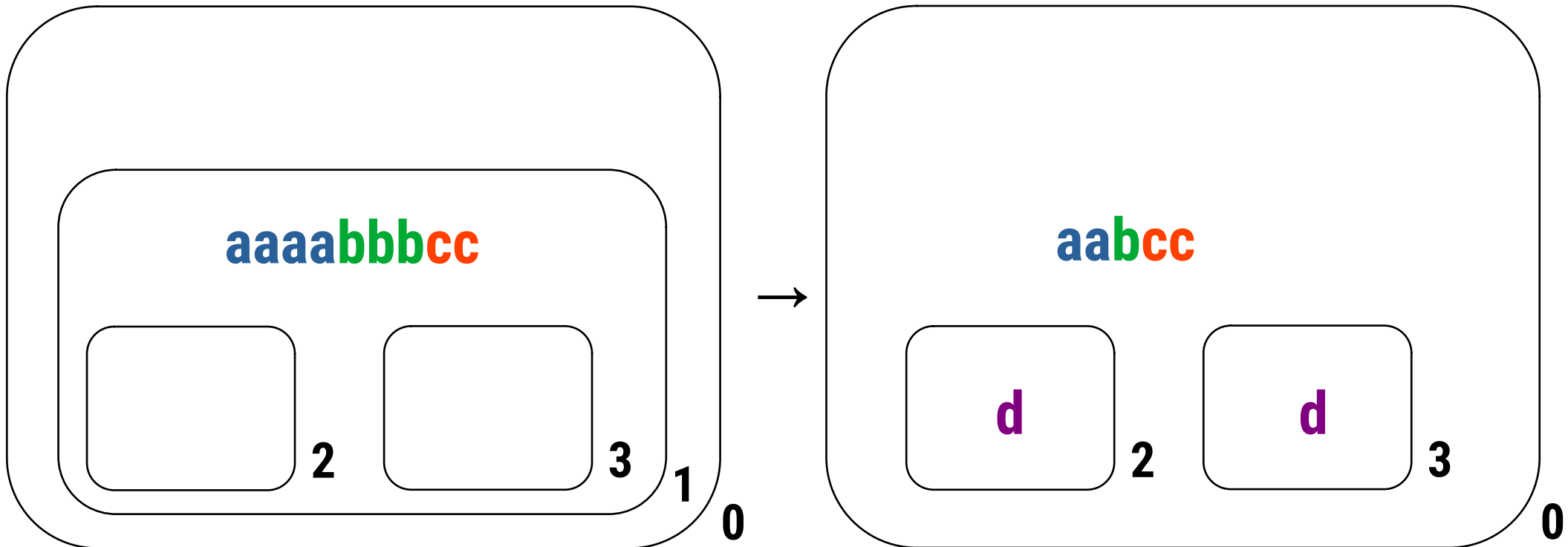


Rule in Membrane 1: $aaabcc \rightarrow (cc, out)(d, here)$

$$[aaabcc]_1 \rightarrow [cc]_0 [d]_1$$

P Systems

$$0 = \{a, b, c, d\}$$

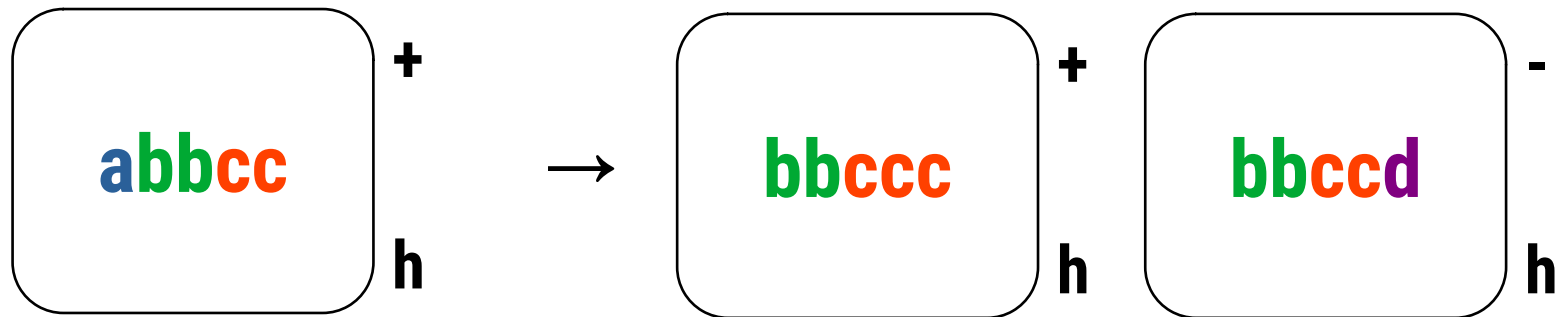


Rule in Membrane 1: $aabbcc \rightarrow (d, in_2)(d, in_3)\delta$

$$[aabbcc]_1 \rightarrow [d]_2 [d]_3 [\delta]_1$$

P Systems with Active Membranes

$O = \{a, b, c, d\}$ $P = \{+, -, 0\}$



$[a]_h^+ \rightarrow [c]_h^+ [d]_h^-$

[2] Păun, G.. 1999. *P Systems with Active Membranes: Attacking NP-Complete Problems*. In *Centre for Discrete Mathematics and Theoretical Computer Science (CDMTCS-102) – Research Report Series*

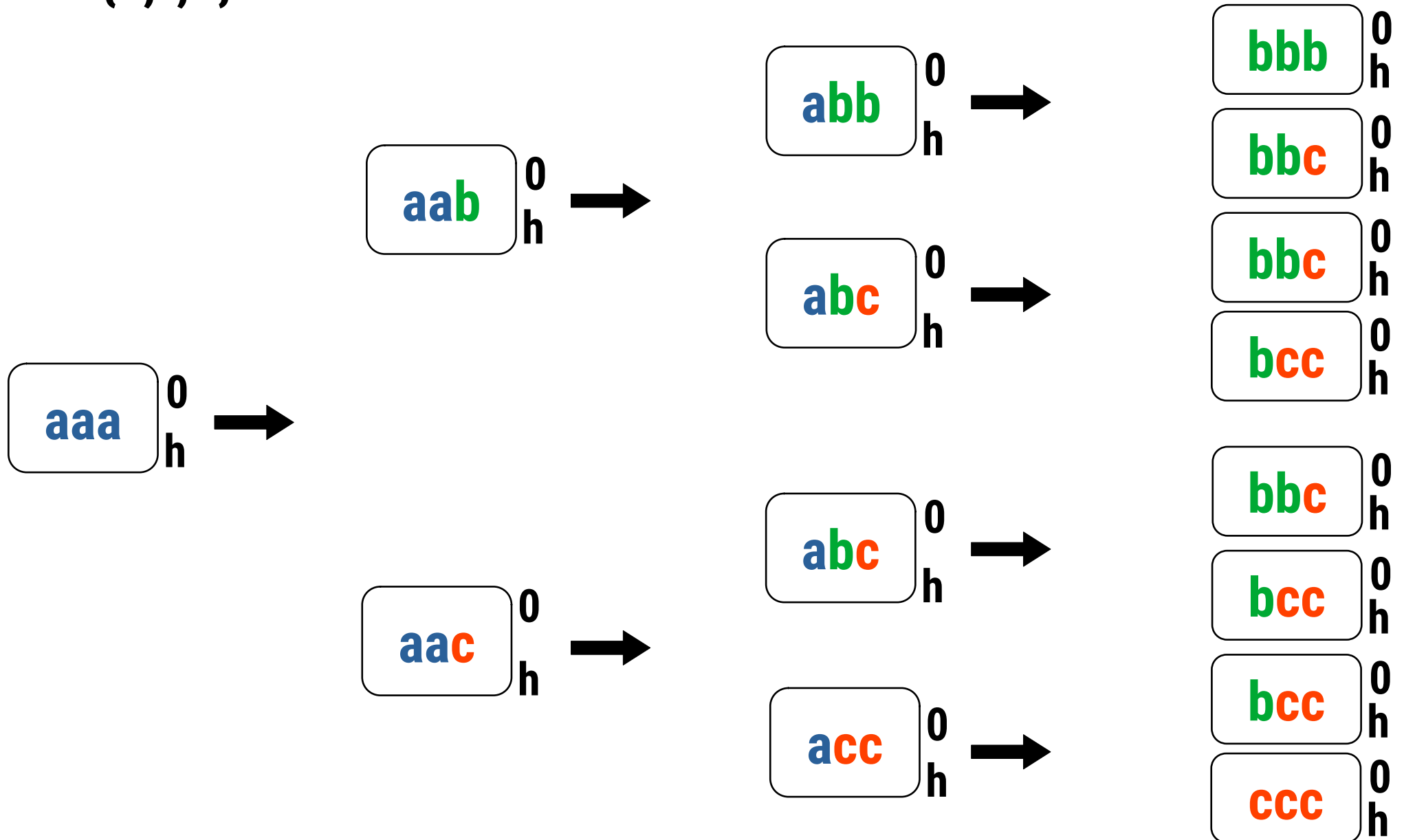
[3] Păun, G.. 2001. *P Systems with Active Membranes: Attacking NP-Complete Problems*. In *Journal of Automata, Languages, and Combinatorics*. vol.6, issue 1 (January 2001), 75-90.

P Systems with Active Membranes

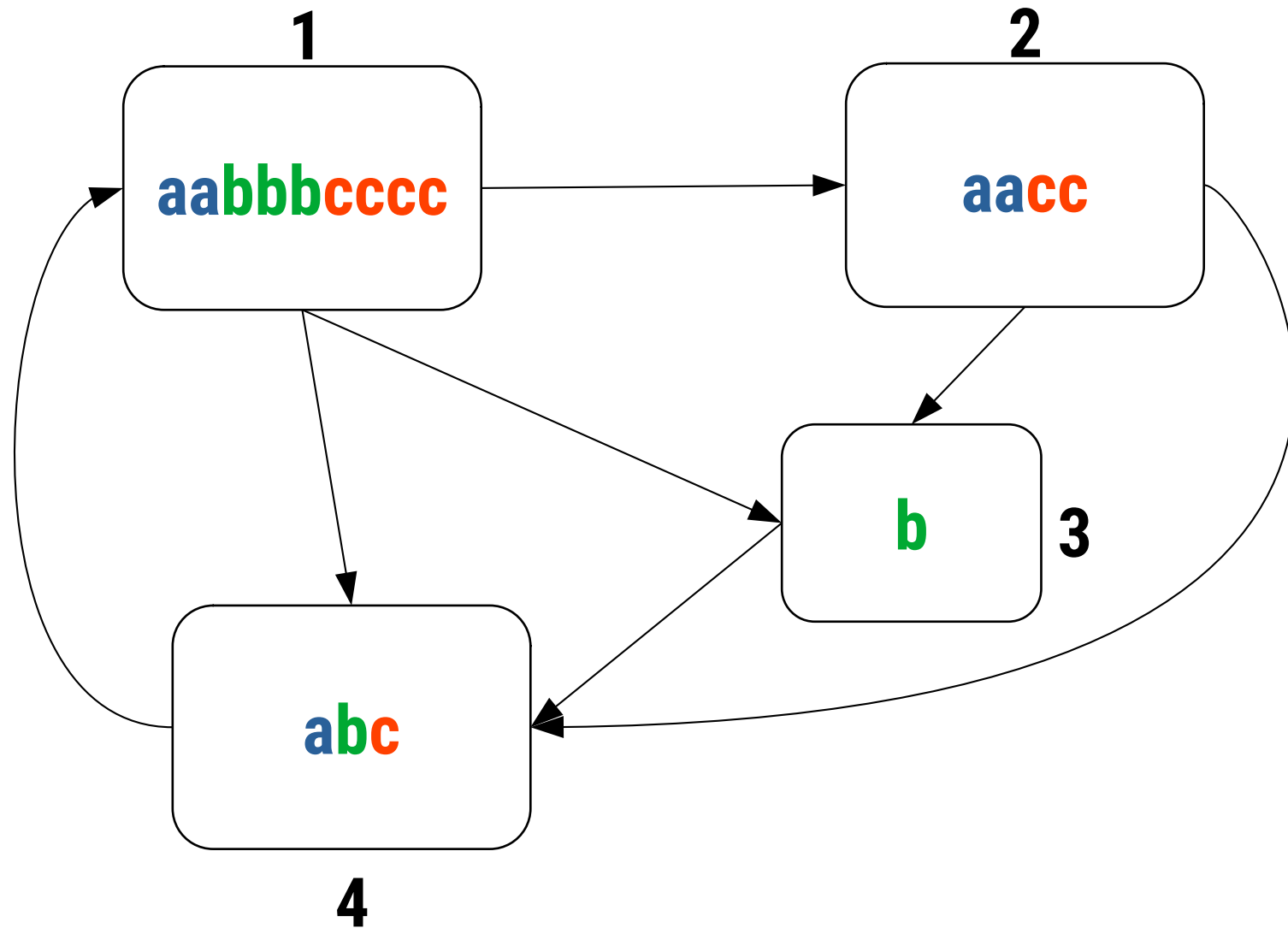
$O = \{a, b, c\}$

$[a]_h^0 \rightarrow [b]_h^0 [c]_h^0$

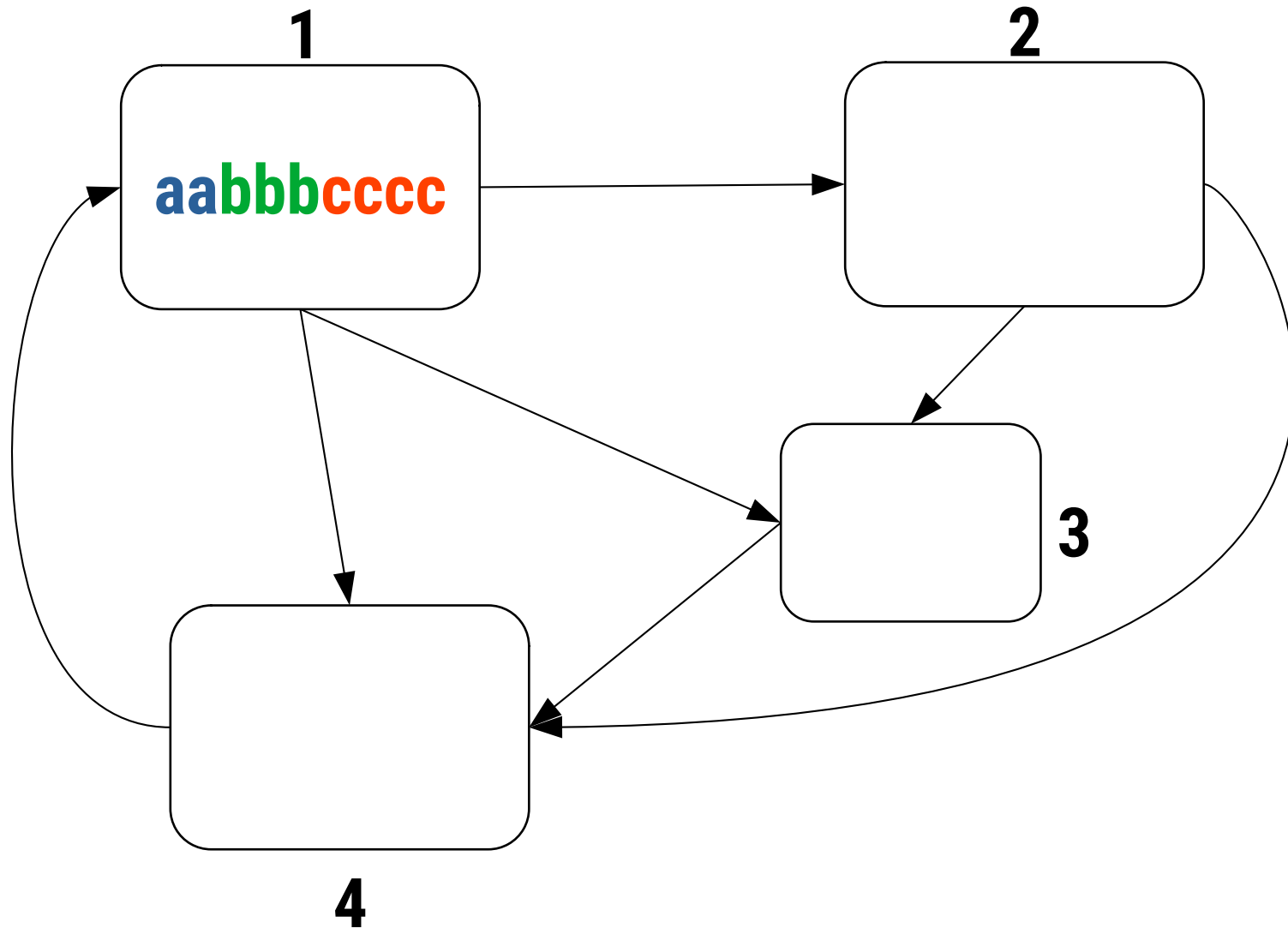
$P = \{+, -, 0\}$



(Static) Tissue P Systems

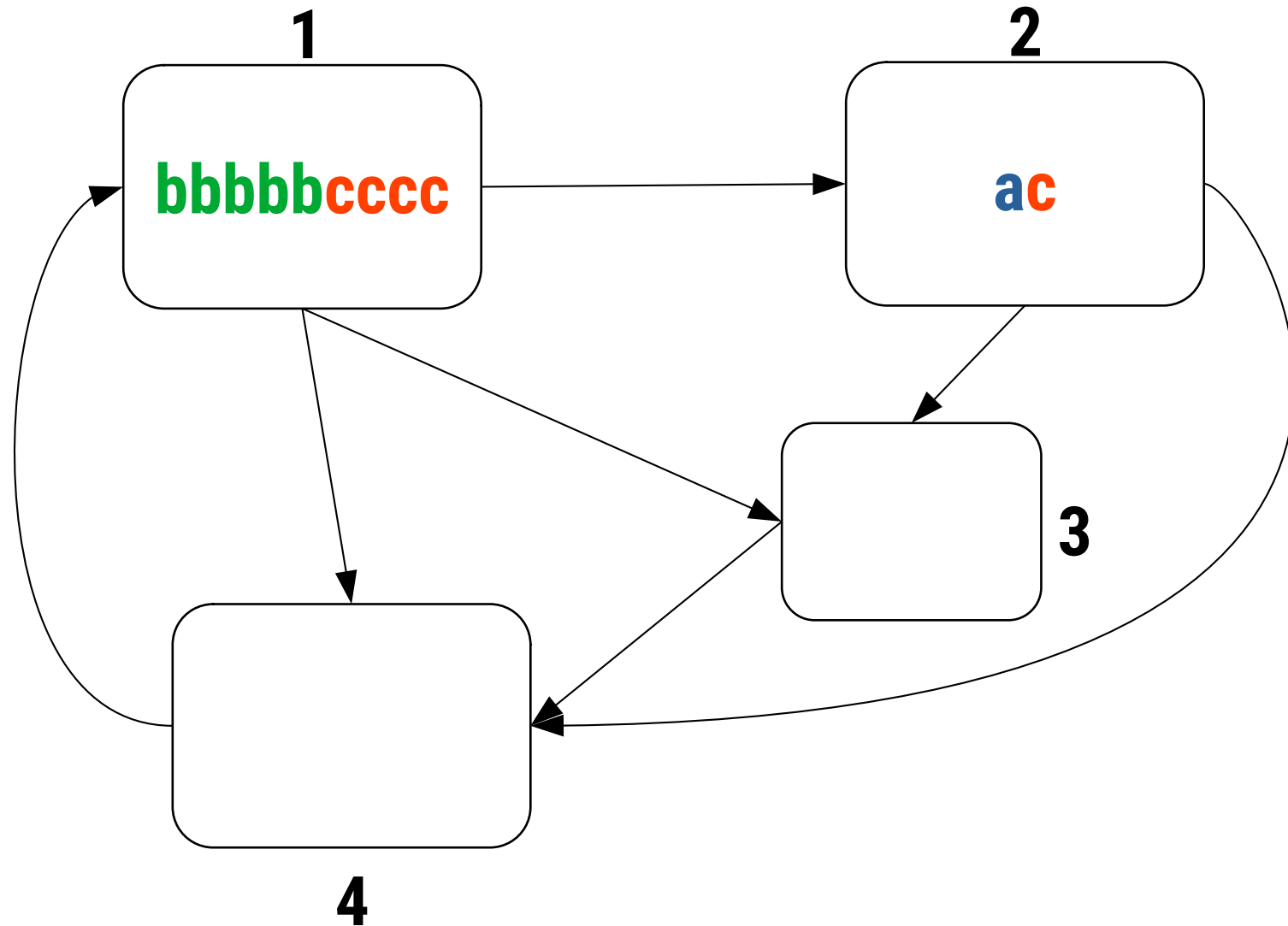


(Static) Tissue P Systems



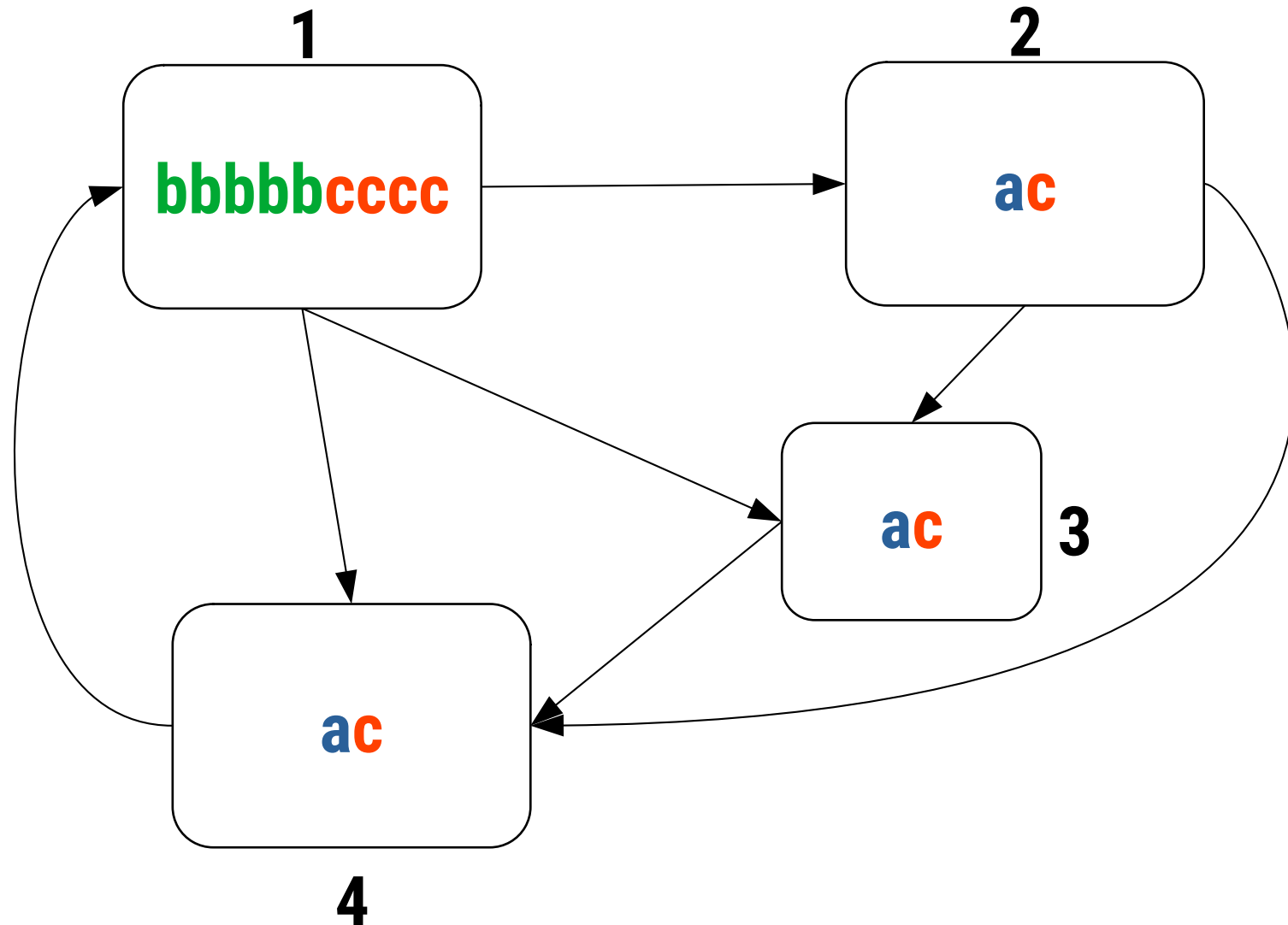
Rule in Cell 1: $aa \rightarrow (bb, \text{here})(ac, \text{go})$

(Static) Tissue P Systems



Rule in Cell 1: $aa \rightarrow (bb, \text{here})(ac, \text{go})$

(Static) Tissue P Systems

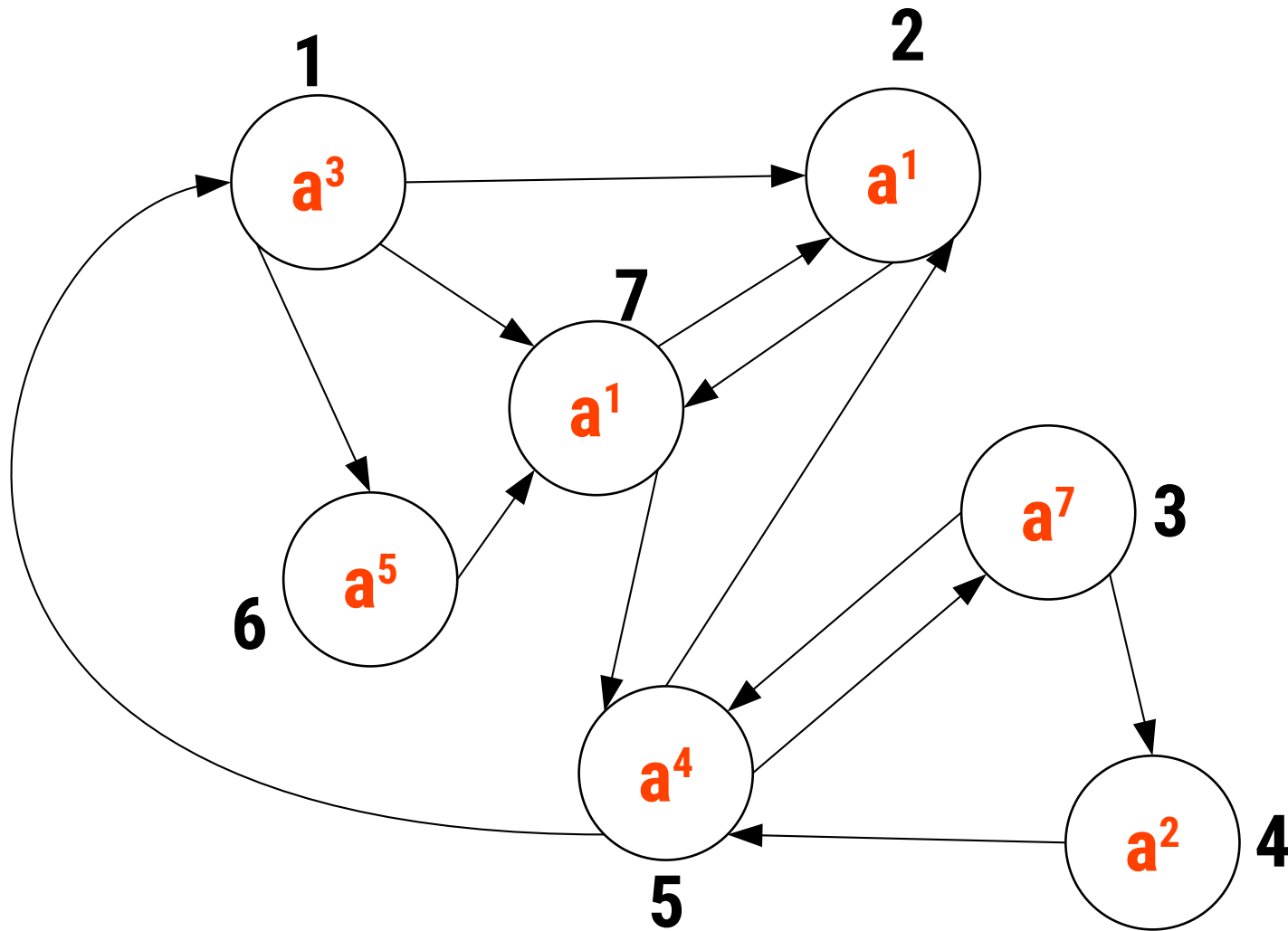


Rule in Cell 1: $aa \rightarrow (bb, \text{here})(ac, \text{go})$

Spiking Neural P Systems

$0 = \{a\}$
 a - spike

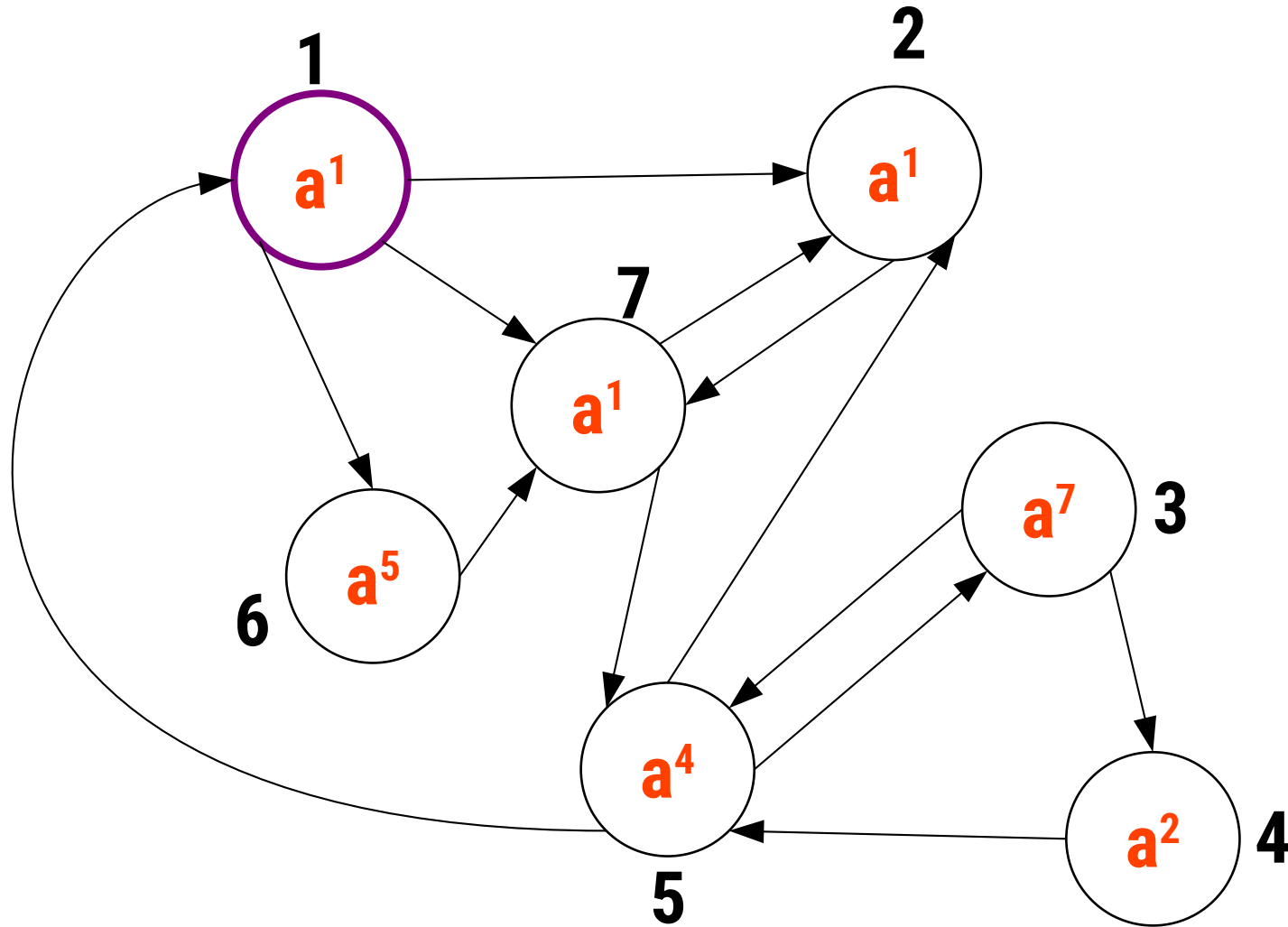
$t=0$



Rule in Neuron 1: $a^3/a^2 \rightarrow a: 3$

Spiking Neural P Systems

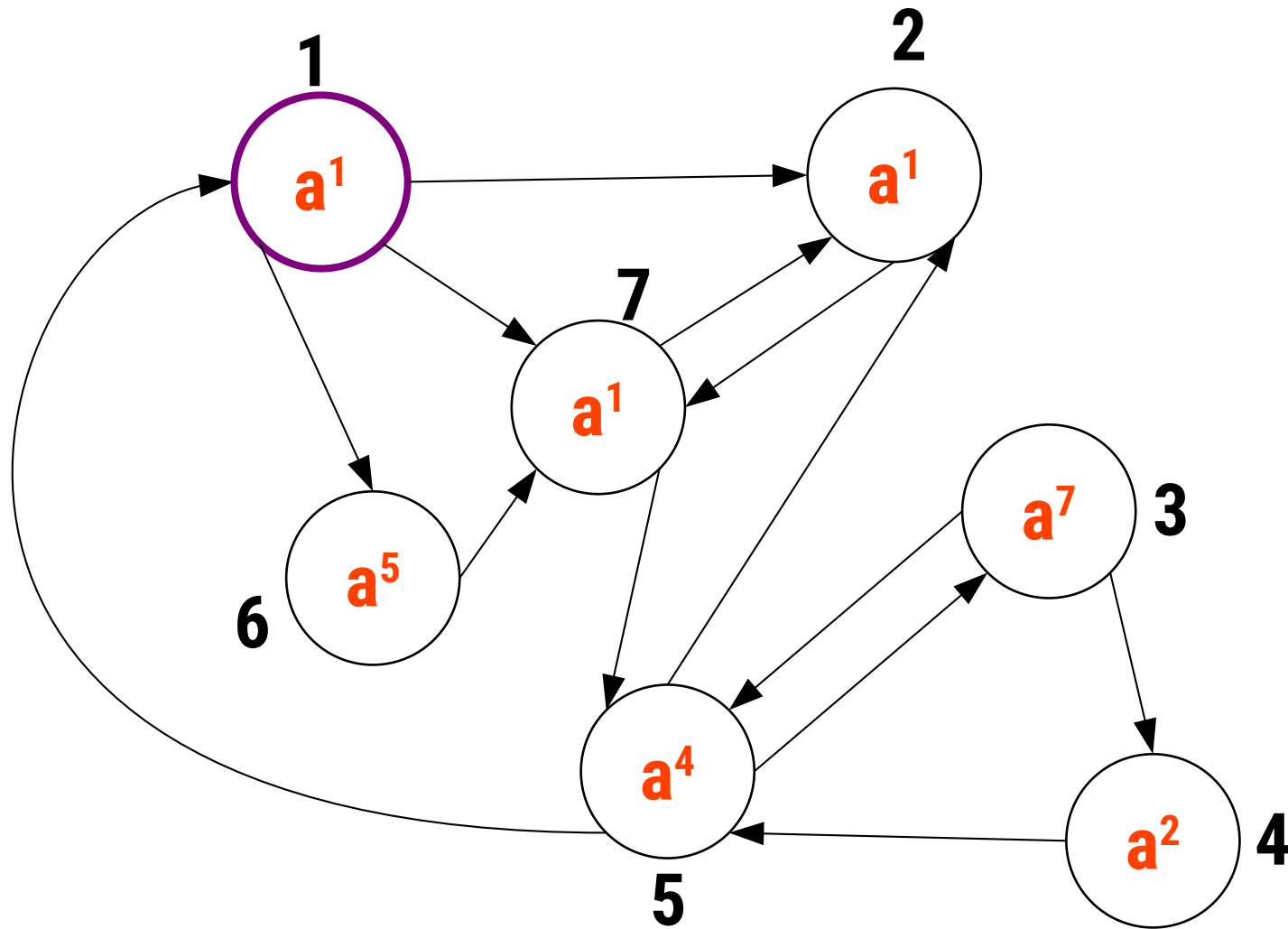
$0 = \{a\}$
 a - spike



Rule in Neuron 1: $a^3/a^2 \rightarrow a: 3$

Spiking Neural P Systems

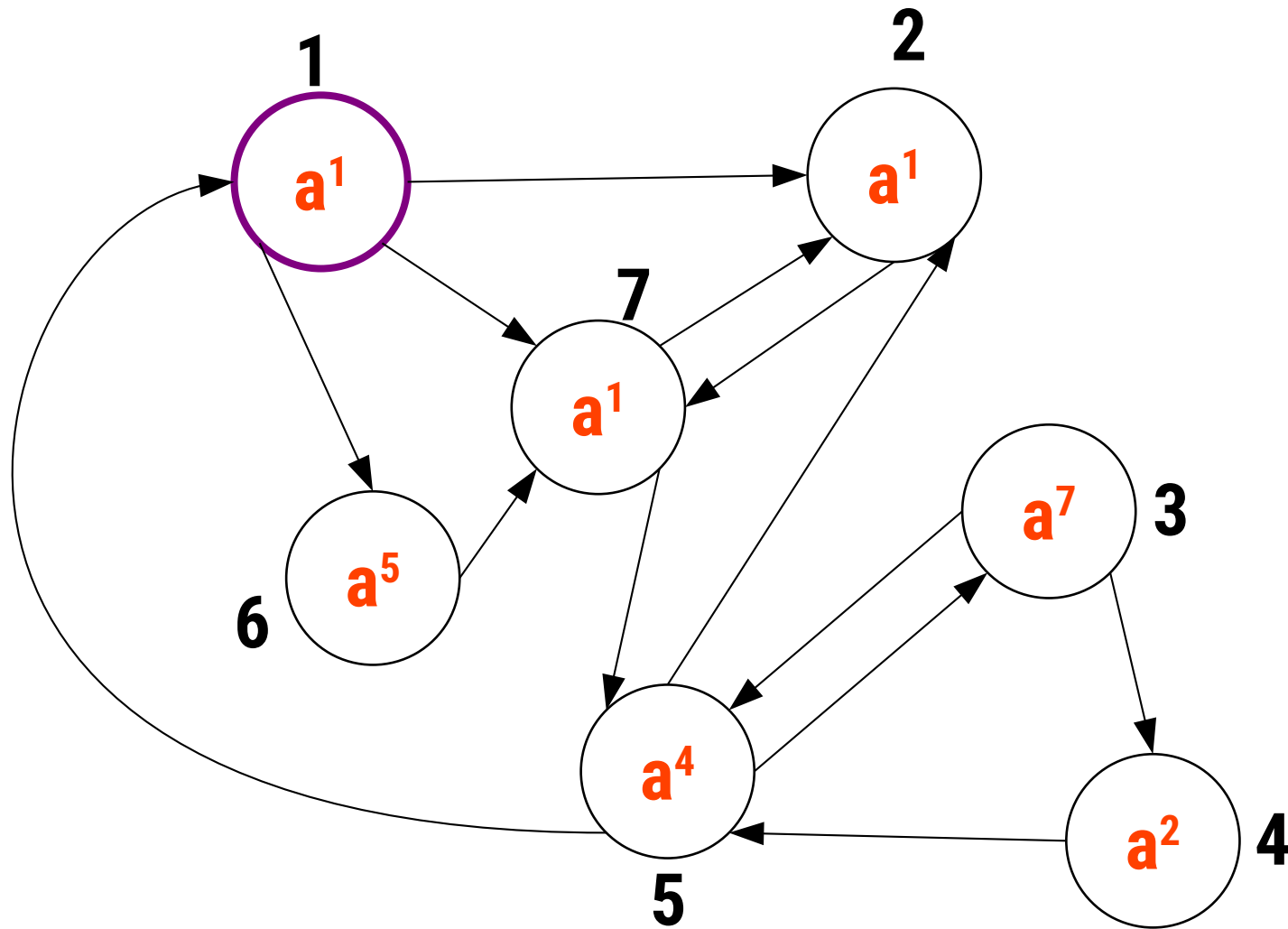
$0 = \{a\}$
 a - spike



Rule in Neuron 1: $a^3/a^2 \rightarrow a: 3$

Spiking Neural P Systems

$0 = \{a\}$
 a - spike

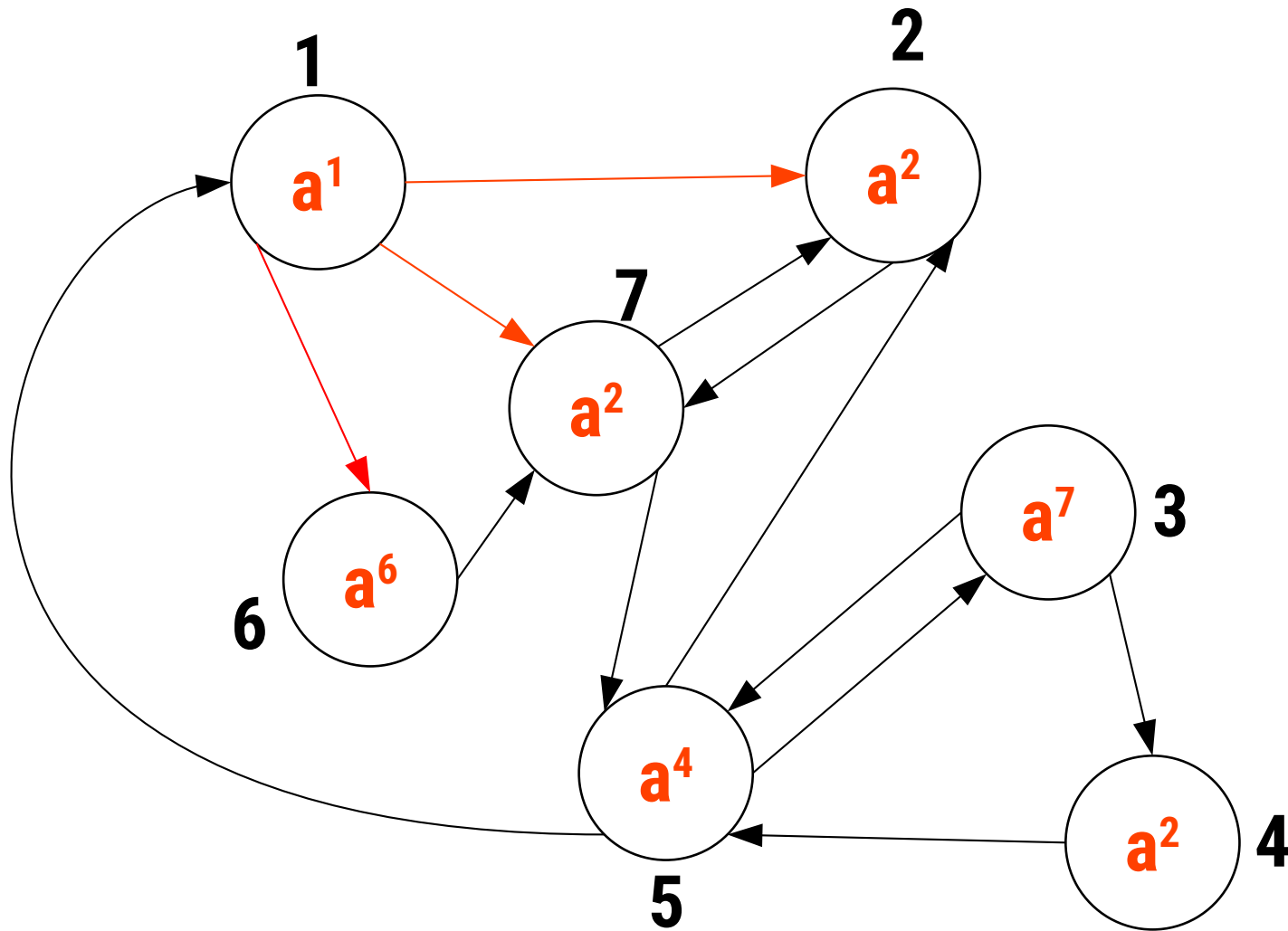


Rule in Neuron 1: $a^3/a^2 \rightarrow a: 3$

Spiking Neural P Systems

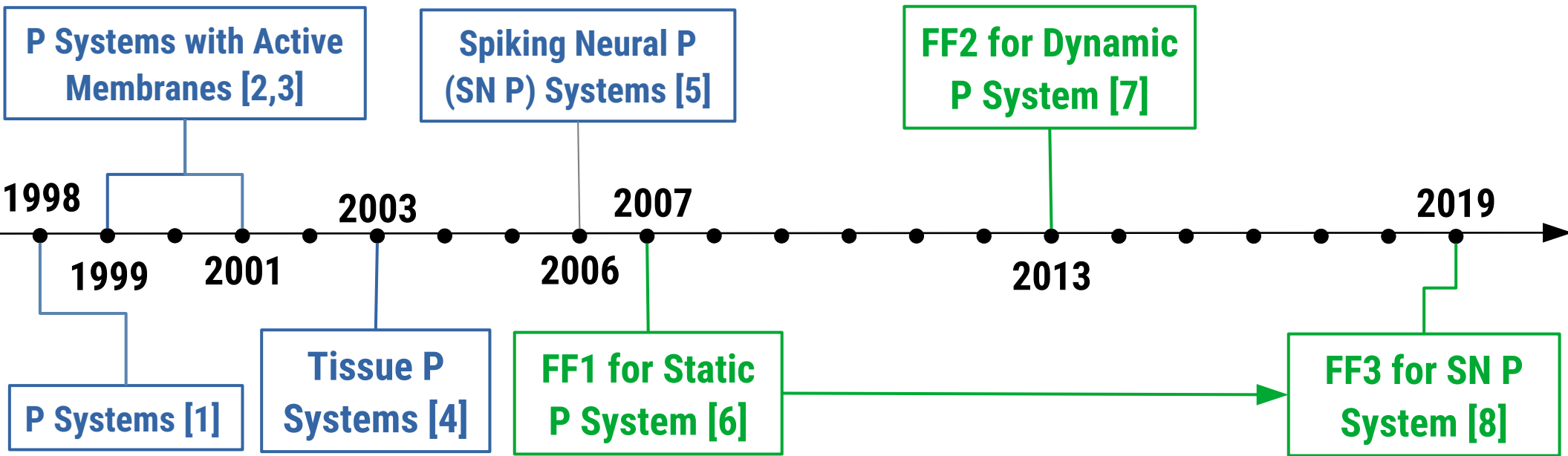
$0 = \{a\}$
 a - spike

$t=3$



Rule in Neuron 1: $a^3/a^2 \rightarrow a: 3$

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Formal Framework 1 – Network of Cells

Network of Cells: $\Pi = (\mathbf{n}, \mathbf{V}, \mathbf{w}, \mathbf{Inf}, \mathbf{R})$

\mathbf{n} – Number of Cells

\mathbf{V} – Alphabet of Objects

$\mathbf{w} = (\mathbf{w}_1, \dots, \mathbf{w}_i, \dots, \mathbf{w}_n)$ – Vector of Multisets

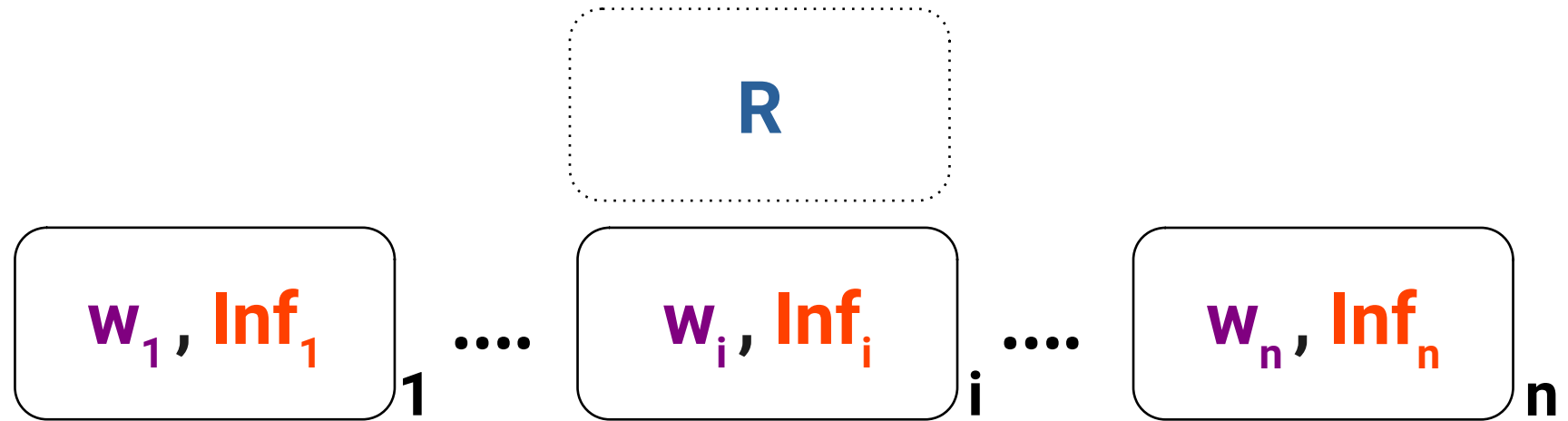
\mathbf{w}_i – Multiset in Cell i

$\mathbf{Inf} = (\mathbf{Inf}_1, \dots, \mathbf{Inf}_i, \dots, \mathbf{Inf}_n)$ – Vector of Sets

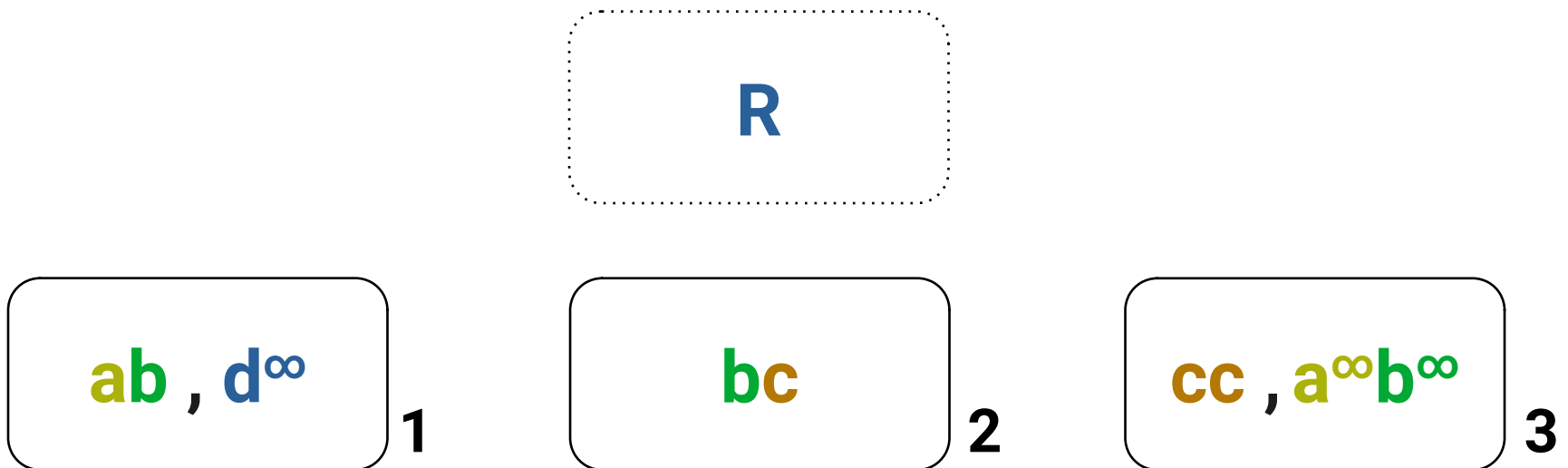
\mathbf{Inf}_i – Set of objects occurring infinitely often in Cell i

\mathbf{R} – Set of Rules

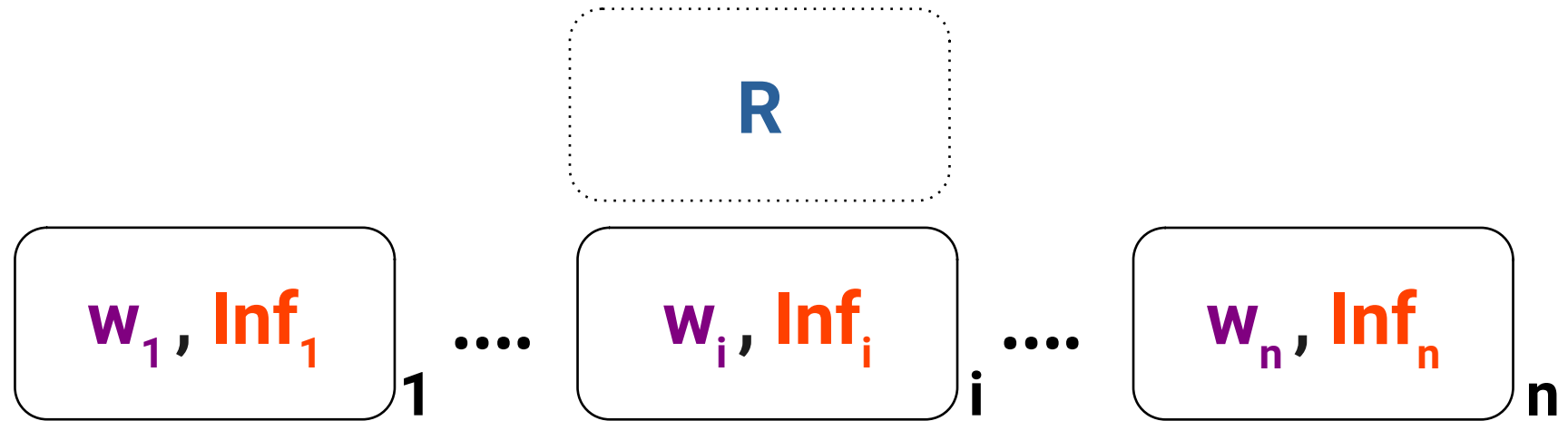
Formal Framework 1 – Network of Cells



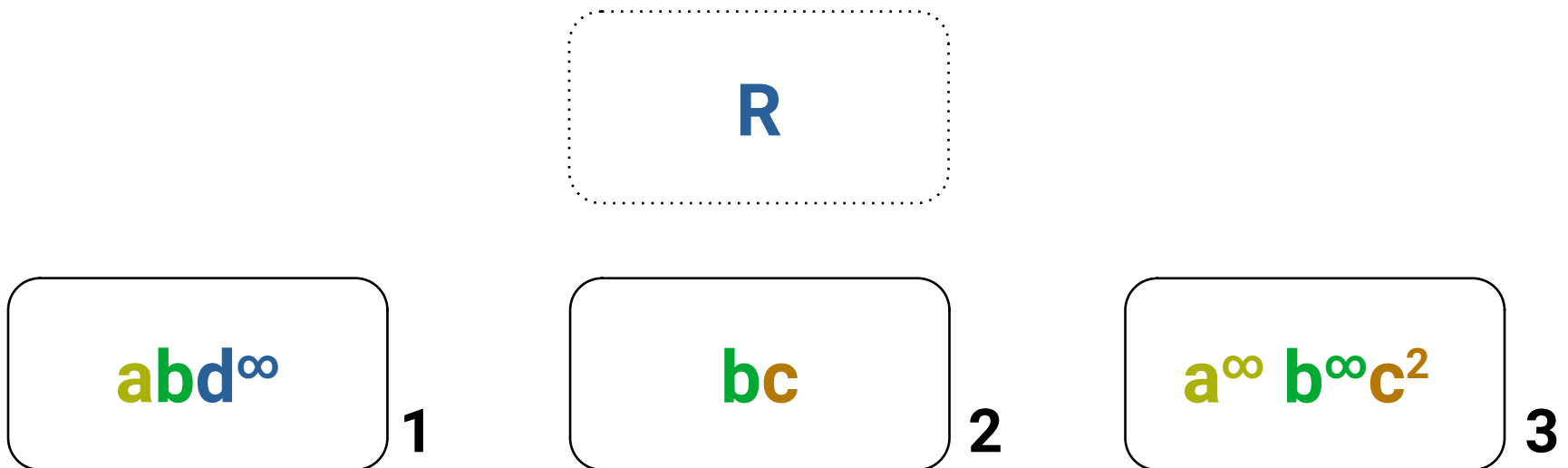
$$\Pi = (n=3, v=\{a, b, c, d\}, w=\{ab, bc, cc\}, \text{Inf}=(\{d\}, \{\}, \{a, b\}), R)$$



Formal Framework 1 – Network of Cells



$$\Pi = (n=3, v=\{a, b, c, d\}, w=\{ab, bc, cc\}, \text{Inf}=(\{d\}, \{\}, \{a, b\}), R)$$



Formal Framework 1 – Interactive Rule

$$R = \{r\}$$

$$r = X \rightarrow Y; P, Q;$$

$X=(x_1, \dots, x_n)$ – vector of multisets to be consumed

$Y=(y_1, \dots, y_n)$ – vector of multisets to be produced.

$P = (p_1, \dots, p_n)$ – vector of required multisets.

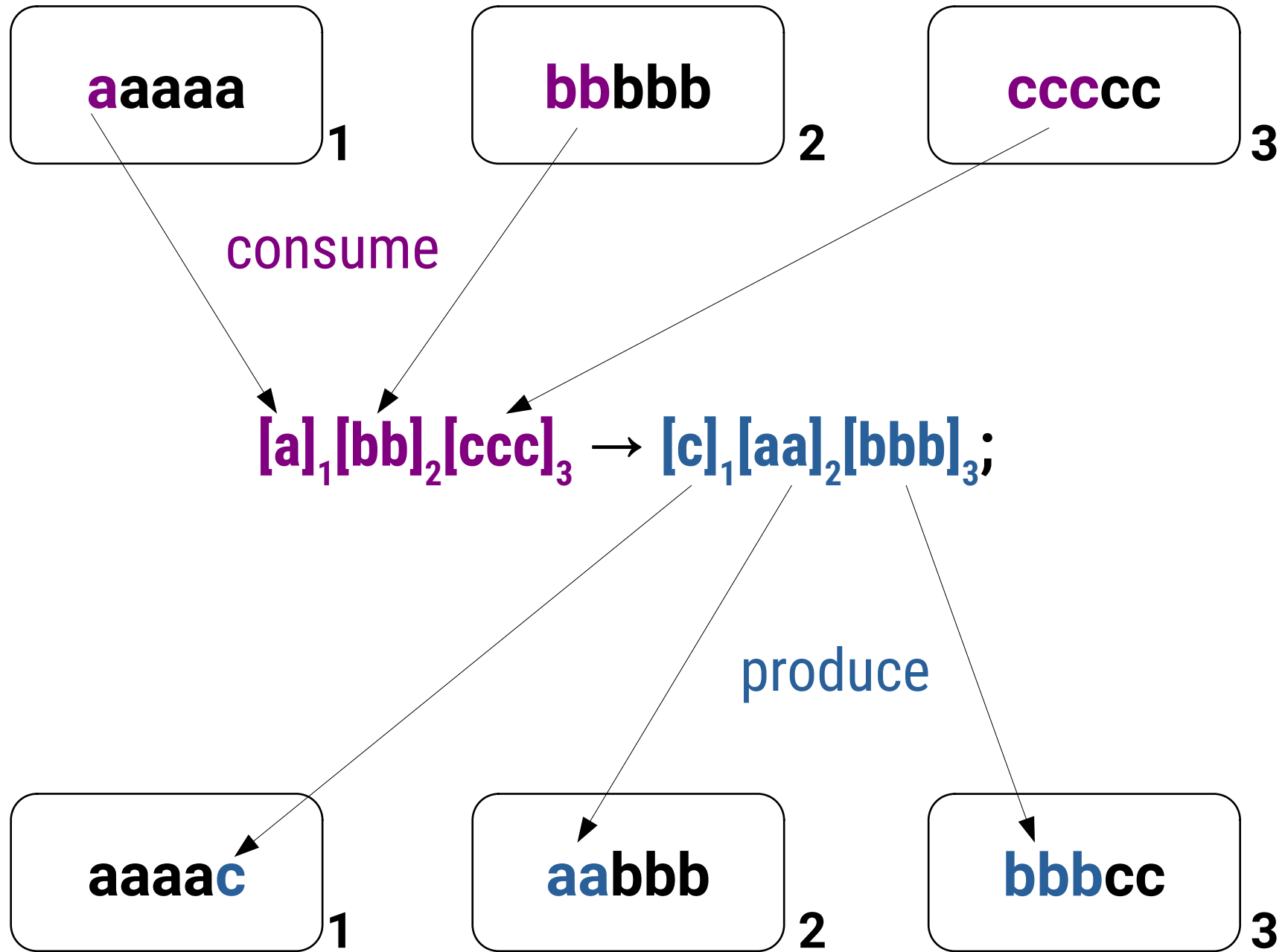
$Q = (q_1, \dots, q_n)$ – vector of forbidden multisets.

$$\boxed{x_1, y_1, p_1, q_1}_1 \dots \boxed{x_i, y_i, p_i, q_i}_i \dots \boxed{x_n, y_n, p_n, q_n}_n$$

$$[x_1]_1 \dots [x_n]_n \rightarrow [y_1]_1 \dots [y_n]_n; [p_1]_1 \dots [p_n]_n, [q_1]_1 \dots [q_n]_n;$$

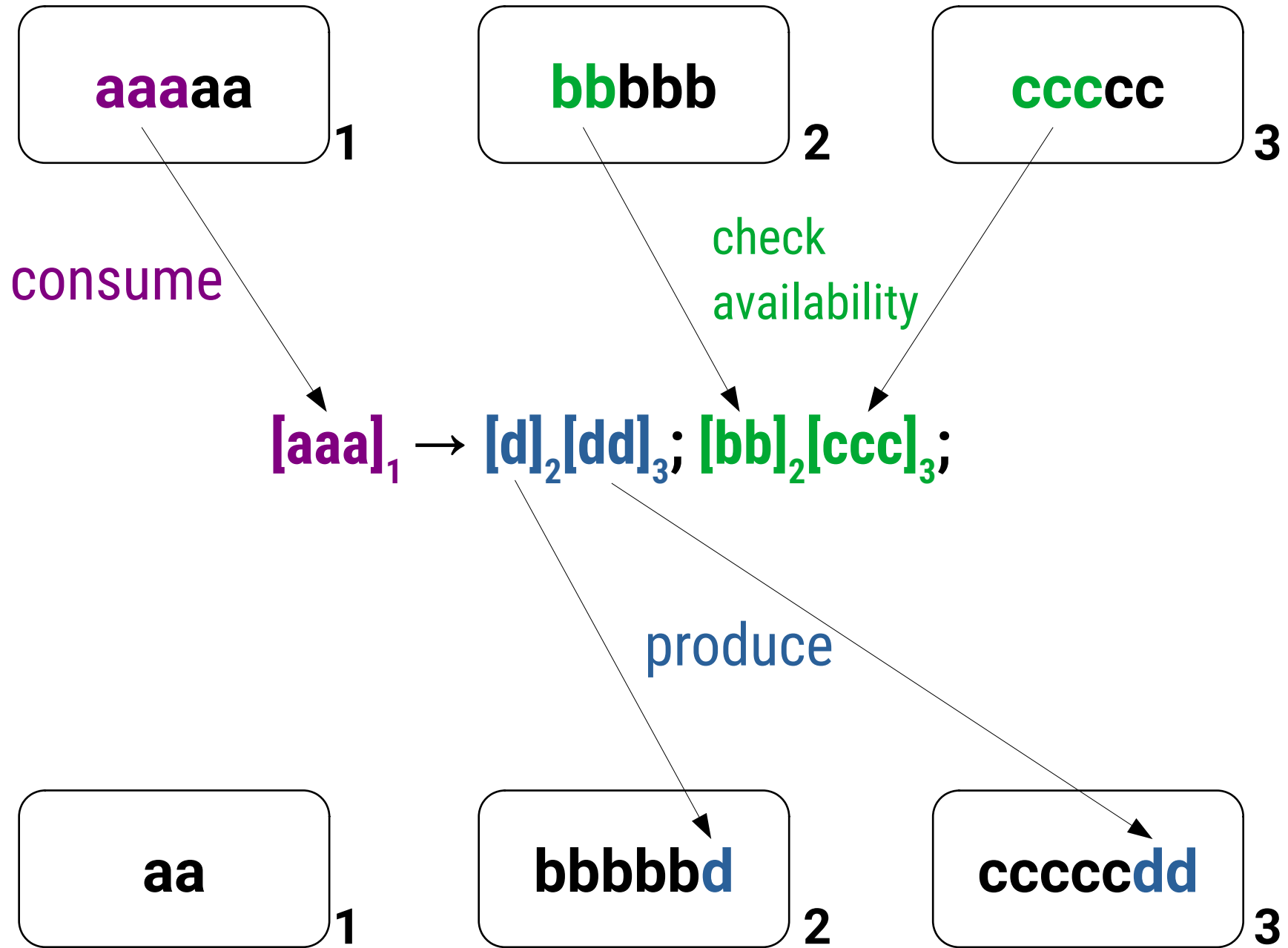
Formal Framework 1 – Interactive Rule

$\Pi = (n=3, v=\{a,b,c,d\}, w=\{\dots\}, \text{Inf}=(\{\},\{\},\{\}), R)$



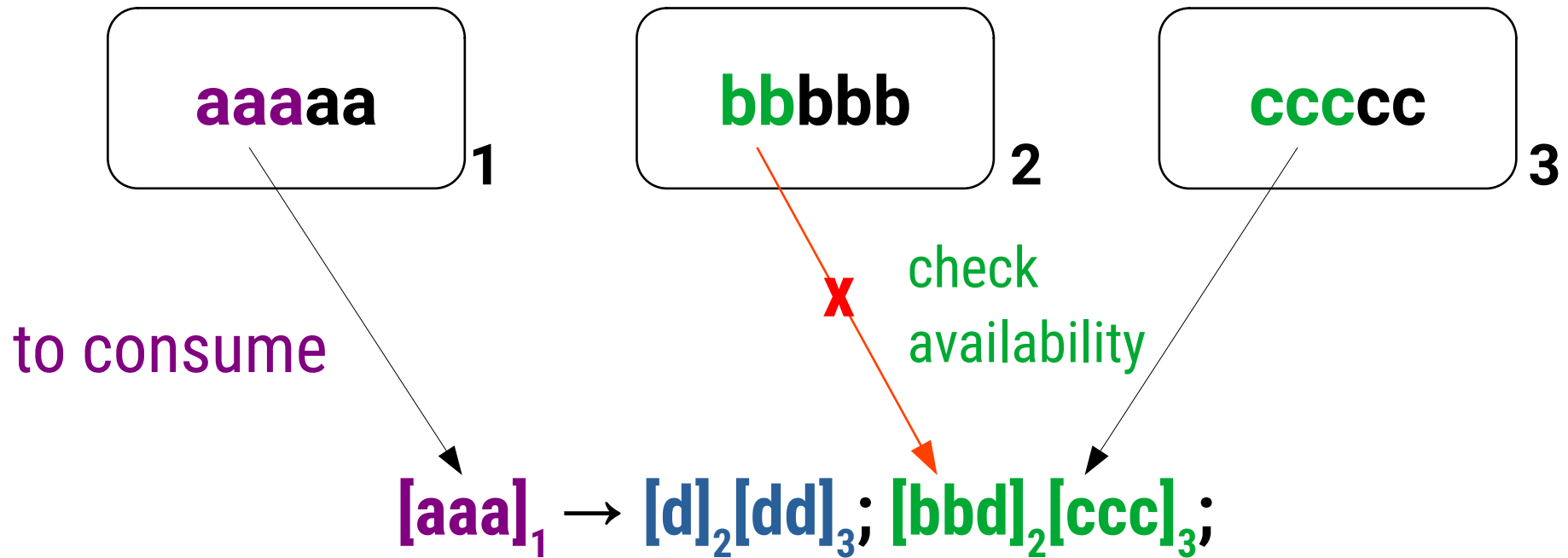
Formal Framework 1 – Interactive Rule

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Formal Framework 1 – Interactive Rule

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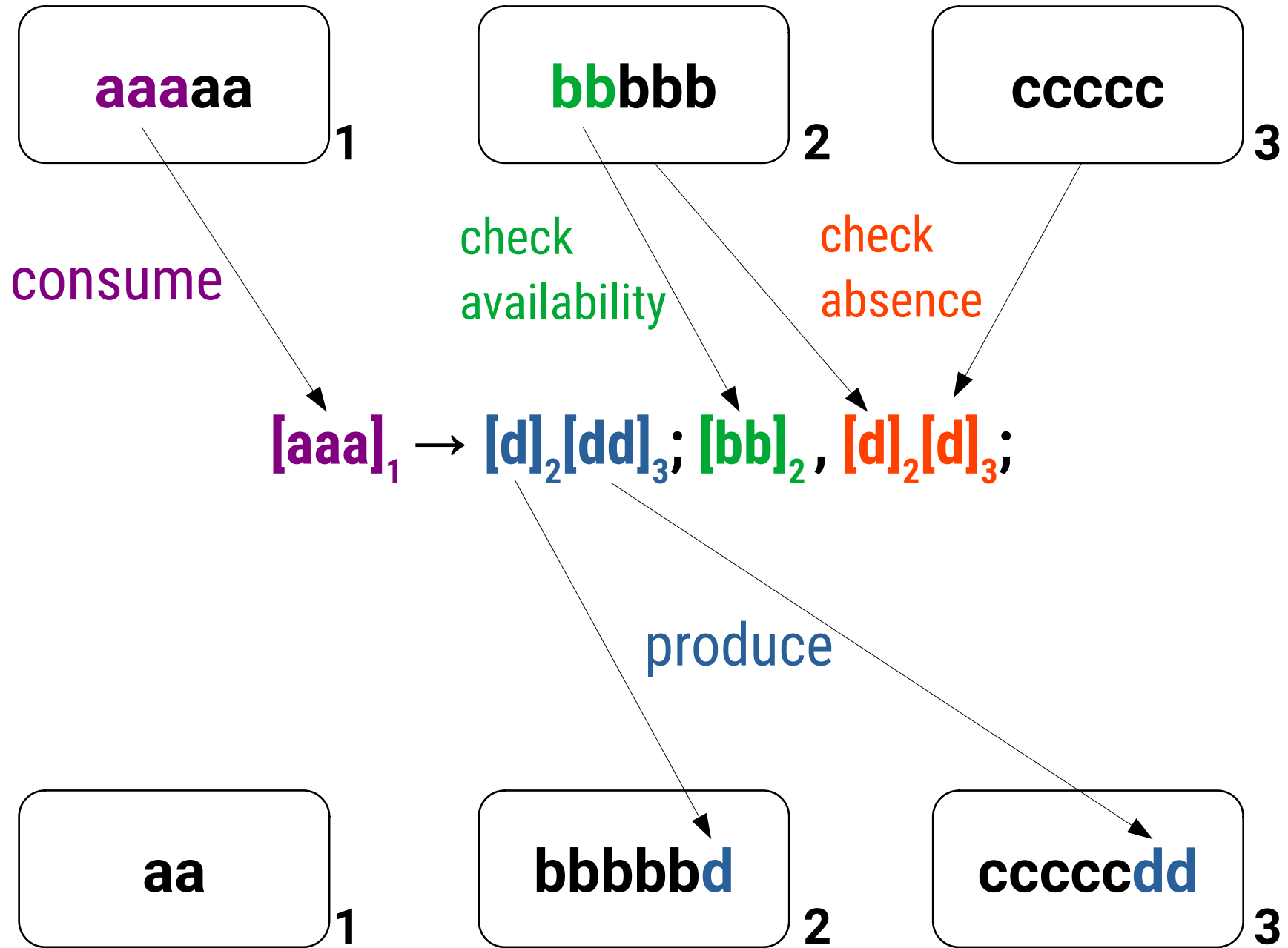


The rule is NOT eligible since multiset **bbd** is required to be in cell 2.



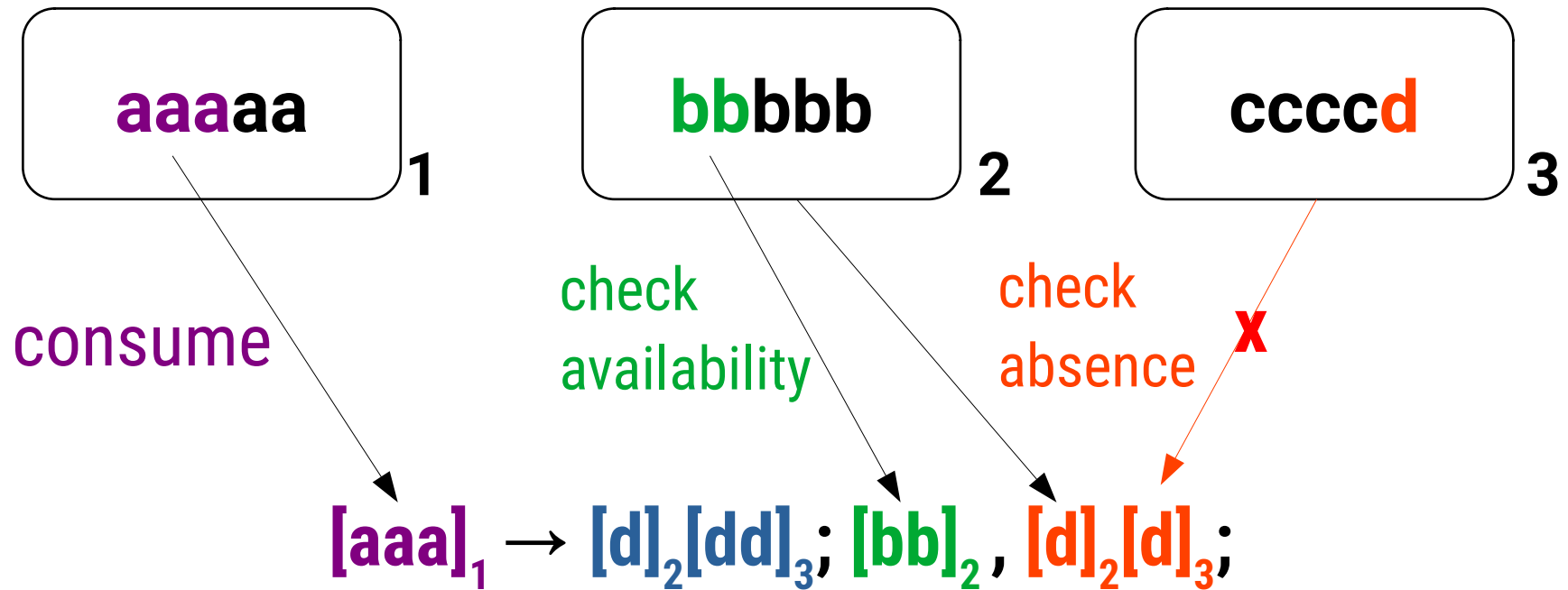
Formal Framework 1 – Interactive Rule

$\Pi = (n=3, v=\{a,b,c,d\}, w=\{\dots\}, \text{Inf}=(\{\},\{\},\{\}), R)$



Formal Framework 1 – Interactive Rule

$\Pi = (n=3, v=\{a,b,c,d\}, w=\{\dots\}, \text{Inf}=(\{\},\{\},\{\}), R)$



The rule is NOT eligible since multiset **d** is forbidden in cell 3.



Formal Framework 1 – Rule Eligibility

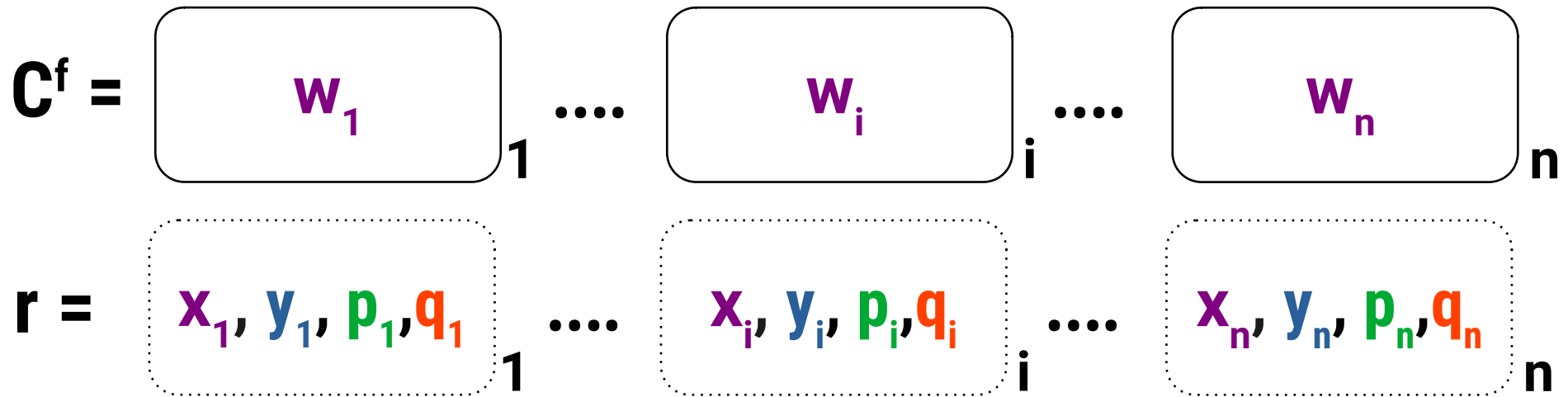
$r = X \rightarrow Y; P, Q;$

$X = (x_1, \dots, x_n)$ – vector of multisets to be consumed

$Y = (y_1, \dots, y_n)$ – vector of multisets to be produced.

$P = (p_1, \dots, p_n)$ – vector of required multisets.

$Q = (q_1, \dots, q_n)$ – vector of forbidden multisets.



Conditions for
Rule Eligibility:

$$x_i \subseteq w_i$$

$$p_i \subseteq w_i$$

$$q_i \not\subseteq w_i$$

Formal Framework 1 – Applicable Multiset of Rules

aaaaa

1

bbbbbb

2

cccccc

3

Eligible Rules:

$r_1: [aa]_1 \rightarrow [dd]_2;$

$r_2: [b]_2 \rightarrow [d]_1[d]_3;$

$r_3: [aaa]_1[cccc]_3 \rightarrow [bb]_2;$

Applicable Multiset of Rules:

$R'_1 = \{ r_1, r_1 \}$ $R'_5 = \{ r_3 \}$

$R'_2 = \{ r_1, r_2 \}$ $R'_6 = \{ r_1 \}$

$R'_3 = \{ r_2, r_2, r_2, r_2, r_2 \}$

$R'_4 = \{ r_1, r_1, r_2, r_2, r_2, r_2, r_2 \}$

$R'_7 = \{ r_2 \}$

Non-applicable Multiset of Rules:

$R'_8 = \{ r_3, r_3 \}$ $R'_9 = \{ r_1, r_1, r_3 \}$ $R'_{10} = \{ r_2, r_2, r_2, r_2, r_2, r_2 \}$

Formal Framework 1 – Derivation Modes

aaaaa

1

bbbbbb

2

cccccc

3

Eligible Rules:

$r_1: [aa]_1 \rightarrow [dd]_2;$

$r_2: [b]_2 \rightarrow [d]_1[d]_3;$

$r_3: [aaa]_1[cccc]_3 \rightarrow [bb]_2;$

Applicable Multisets of Rules:

$R'_1 = \{ r_1, r_1 \}$ $R'_5 = \{ r_3 \}$

$R'_2 = \{ r_1, r_2 \}$ $R'_6 = \{ r_1 \}$

$R'_3 = \{ r_2, r_2, r_2, r_2, r_2 \}$

$R'_4 = \{ r_1, r_1, r_2, r_2, r_2, r_2, r_2 \}$

$R'_7 = \{ r_2 \}$

Which of the applicable multisets or rules should be used?

Formal Framework 1 – Derivation Mode - Sequential

aaaaa

1

bbbbbb

2

cccccc

3

Eligible Rules:

$r_1: [aa]_1 \rightarrow [dd]_2;$

$r_2: [b]_2 \rightarrow [d]_1[d]_3;$

$r_3: [aaa]_1[cccc]_3 \rightarrow [bb]_2;$

Applicable Multisets of Rules:

$R'_1 = \{ r_1, r_1 \}$ $R'_5 = \{ r_3 \}$

$R'_2 = \{ r_1, r_2 \}$ $R'_6 = \{ r_1 \}$

$R'_3 = \{ r_2, r_2, r_2, r_2, r_2 \}$

$R'_4 = \{ r_1, r_1, r_2, r_2, r_2, r_2, r_2 \}$

$R'_7 = \{ r_2 \}$

Usable Multisets in Sequential Mode:

$R'_6 = \{ r_1 \}$ $R'_7 = \{ r_2 \}$ $R'_5 = \{ r_3 \}$

Formal Framework 1 – Derivation Mode – Asynchronous

aaaaa

1

bbbbbb

2

cccccc

3

Eligible Rules:

$r_1: [aa]_1 \rightarrow [dd]_2;$

$r_2: [b]_2 \rightarrow [d]_1[d]_3;$

$r_3: [aaa]_1[cccc]_3 \rightarrow [bb]_2;$

Applicable Multisets of Rules:

$R'_1 = \{ r_1, r_1 \}$ $R'_5 = \{ r_3 \}$

$R'_2 = \{ r_1, r_2 \}$ $R'_6 = \{ r_1 \}$

$R'_3 = \{ r_2, r_2, r_2, r_2, r_2 \}$

$R'_4 = \{ r_1, r_1, r_2, r_2, r_2, r_2, r_2 \}$

$R'_7 = \{ r_2 \}$

Usable Multisets in Asynchronous Mode:

Any applicable multiset R'

Formal Framework 1 – Derivation Mode – Maximally Parallel

aaaaa

1

bbbbbb

2

cccccc

3

Eligible Rules:

$r_1: [aa]_1 \rightarrow [dd]_2;$

$r_2: [b]_2 \rightarrow [d]_1[d]_3;$

$r_3: [aaa]_1[cccc]_3 \rightarrow [bb]_2;$

Applicable Multisets of Rules:

$R'_1 = \{ r_1, r_1 \}$ $R'_5 = \{ r_3 \}$

$R'_2 = \{ r_1, r_2 \}$ $R'_6 = \{ r_1 \}$

$R'_3 = \{ r_2, r_2, r_2, r_2, r_2 \}$

$R'_4 = \{ r_1, r_1, r_2, r_2, r_2, r_2, r_2 \}$

$R'_7 = \{ r_2 \}$

Usable Multisets in Maximally Parallel Mode:

$R'_4 = \{ r_1, r_1, r_2, r_2, r_2, r_2, r_2 \}$ $R'_8 = \{ r_1, r_3, r_2, r_2, r_2, r_2, r_2 \}$

Formal Framework 2 – Derivation Mode

2.6 Derivation Modes

1. $Appl(\Pi, C, \delta) \subseteq Appl(\Pi, C)$ - Set of applicable multisets of rules in δ -mode.
2. $Appl(\Pi, C, asyn) = Appl(\Pi, C)$ - *Asynchronous* Mode ($\delta = asyn$).
3. $Appl(\Pi, C, sequ) = \{R' \in Appl(\Pi, C) \mid |R'| = 1\}$ - *Sequential* Mode ($\delta = sequ$) - One rule per step.
4. $Appl(\Pi, C, max) = \{R' \in Appl(\Pi, C) \mid \nexists R'' \in Appl(\Pi, C), R' \not\subseteq R''\}$ - *Maximally Parallel* Mode ($\delta = max$) - Adding any rule to a maximally parallel R' will result in an inapplicable multiset of rules.
5. $Appl(\Pi, C, min) = \{R' \in Appl(\Pi, C) \mid \nexists R'' \in Appl(\Pi, C), R' \subseteq R'', \exists j, (R'' - R') \cap R_j \neq \emptyset, R' \cap R_j = \emptyset\}$ - *Minimally Parallel* Mode ($\delta = min$) - There is no partition $R = R_1 \cup R_2 \cup \dots \cup R_h$. Rule set R is be partitioned. $R' \subseteq R''$. R'' 'extends' R' .
6. $\delta \in \{asyn, sequ, max, min\}$ - Basic derivation modes
7. $Appl(\Pi, C, max_{rule}\delta) = \{R' \in Appl(\Pi, C, \delta) \mid \nexists R'' \in Appl(\Pi, C, \delta) \mid |R''| > |R'|\}$ - *Maximum Rules* δ -Mode.
8. $Appl(\Pi, C, max_{set}\delta) = \{R' \in Appl(\Pi, C, \delta) \mid \nexists R'' \in Appl(\Pi, C, \delta) \mid ||R''|| > ||R'||\}$ - *Maximum Sets (Partitions)* δ -Mode.
9. $Appl(\Pi, C, all_{set}\delta) = \{R' \in Appl(\Pi, C, \delta) \mid \forall j, 1 \leq j \leq h, (R_j \cap \bigcup_{X \in Appl(\Pi, C)} X \neq \emptyset) \rightarrow (R_j \cap R' \neq \emptyset)\}$ - *All Set* δ -Mode.

Formal Framework 2 – Transition & Halting Conditions

2.7 Transition

1. $[C \Rightarrow_{(\Pi, \Delta)} C'] \Leftrightarrow [[\exists R' \in \text{Appl}(\Pi, C, \Delta)][C' = \text{Apply}(\Pi, C, R')]]$ - Transition in Δ -mode.
2. $[C \Rightarrow_{(\Pi, \Delta)}^* C']$ - Transitive closure and reflexive nature of the transition relation $\Rightarrow_{(\Pi, \Delta)}$
3. $[\text{accessible}(C, \Pi, \Delta)] \Leftrightarrow [C_0 \Rightarrow_{(\Pi, \Delta)} C]$ - Accessibility of configuration C in Δ -mode.
4. $\text{Acc}(\Pi, \Delta) = \{C \mid \text{accessible}(C, \Pi, \Delta)\}$ - Set of all accessible configurations in Δ -mode derivation.
5. $[\text{Deterministic}(\Pi, \Delta)] \Leftrightarrow [\forall C \in \text{Acc}(\Pi, \Delta)][|\text{Appl}(\Pi, C, \Delta)| \leq 1]$ - Determinism of system Π under Δ -mode derivation.

2.8 Halting Conditions

1. $H(\Pi, \Delta) = \{C' \in \text{Acc}(\Pi, \Delta) \mid \text{Appl}(\Pi, C', \Delta) = \emptyset\}$
 - Set of *total halting* configurations.
 - Accessible configurations where there are not applicable multisets of rules.
2. $A(\Pi, \Delta) = \{C' \in \text{Acc}(\Pi, \Delta) \mid \text{Appl}(\Pi, C', \Delta) \neq \emptyset, \forall R' \in \text{Appl}(\Pi, C', \Delta), \text{Apply}(\Pi, C', R') = C'\}$
 - Set of *adult halting* configurations.
 - Accessible configurations where for all applicable rule R' applying R' to configuration C' result to C' .
3. $h(\Pi, \Delta) = \{C' \in \text{Acc}(\Pi, \Delta) \mid \nexists R' \in \text{Appl}(\Pi, C', \Delta), \forall i, 1 \leq i \leq h, R' \cap R_j \neq \emptyset\}$
 - Set of *partial halting* configurations.
 - Accessible configurations there are no multiset R' of applicable rules such that R' contains rules from all partitions R_j .

Preview of Formal Framework 2

Preview: Formal Framework 2 - Configuration

$$\mathcal{C} = (L, \rho) = (L = \{(id_1, l_1, w_1), \dots, (id_j, l_j, w_j), \dots (id_m, l_m, w_m)\}, \rho)$$

$$L = \left\{ \begin{array}{c} \text{---} \bigcirc \text{---} \\ w_1 \quad \quad \quad w_j \quad \quad \quad w_m \\ \text{---} \end{array} \right\}$$

$$\rho \ni \text{---} \textcircled{\hspace{1cm}} \xrightarrow{\hspace{1cm}} \textcircled{\hspace{1cm}} \text{---}$$

id_k $\text{id}_{k'}$

- $id_j \in \mathbb{N}$ - *id*
- $w_j \in O^\circ$ - *multiset* over O
- $l_j \in Lab$ - *label*
- (id_j, l_j, w_j) - *labelled cell*
- $L \in (\mathbb{N} \times Lab \times O^\circ)^*$ - *list of labelled cells*
- $\rho \subseteq \mathbb{N} \times \mathbb{N}$ - *relations* between cells (ids)
- $\mathcal{C} = (L, \rho)$ - *configuration*
- $\mathcal{C}_L = L$ and $\mathcal{C}_\rho = \rho$.

Preview: Formal Framework 2 - Rule

1.2 Components of a Rule

0. $r = (\text{Labels}, \rho, \text{Perm}, \text{For}, \text{Rewrite}, \text{Label-Rename}, \text{Delete}, \text{Delete-and-Move}, \text{Generate}, \text{Generate-and-Copy}, \text{Change-Relation})$

- r is a rule.

1. $\text{Labels}(r) = (l_1, \dots, l_j, \dots, l_k) \in \text{Lab}^k$

$$\text{Label}(r) = \underbrace{\bigcirc}_{1 \quad l_1} \cdots \underbrace{\bigcirc}_j \quad l_j \cdots \underbrace{\bigcirc}_{k \quad l_k}$$

2. $\rho(r) \subseteq \mathbb{N}_k \times \mathbb{N}_k$

- $\mathbb{N}_k = \{1, \dots, j, \dots, k\}$

3. $\text{Perm}(r) = \{P_1, \dots, P_{j'}, \dots, P_{\bar{p}}\} \subseteq \mathbb{C}_k$

$$\begin{aligned} \text{Perm}(r) = & \left\{ P_1 = \left\{ \underbrace{\bigcirc}_{1 \quad p_{(1,1)}} \cdots \underbrace{\bigcirc}_j \quad p_{(1,j)} \cdots \underbrace{\bigcirc}_{k \quad p_{(1,k)}} \right\} , \dots \right. \\ & P_{j'} = \left\{ \underbrace{\bigcirc}_{1 \quad p_{(j',1)}} \cdots \underbrace{\bigcirc}_j \quad p_{(j',j)} \cdots \underbrace{\bigcirc}_{k \quad p_{(j',k)}} \right\} , \dots \\ & \left. P_{\bar{p}} = \left\{ \underbrace{\bigcirc}_{1 \quad p_{(\bar{p},1)}} \cdots \underbrace{\bigcirc}_j \quad p_{(\bar{p},j)} \cdots \underbrace{\bigcirc}_{k \quad p_{(\bar{p},k)}} \right\} \right\} \end{aligned}$$

Preview: Formal Framework 2 - Rule

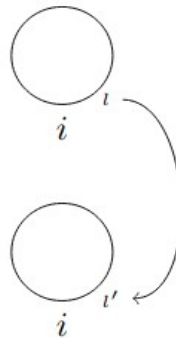
$$\begin{aligned}
 For(r) = & \left\{ F_1 = \left\{ \underset{1}{\bigcirc f_{(1,1)}} \cdots \underset{j}{\bigcirc f_{(1,j)}} \cdots \underset{k}{\bigcirc f_{(1,k)}} \right\} , \dots \right. \\
 & F_{j'} = \left\{ \underset{1}{\bigcirc f_{(j',1)}} \cdots \underset{j}{\bigcirc f_{(j',j)}} \cdots \underset{k}{\bigcirc f_{(j',k)}} \right\} , \dots \\
 & \left. F_{\bar{f}} = \left\{ \underset{1}{\bigcirc f_{(\bar{f},1)}} \cdots \underset{j}{\bigcirc f_{(\bar{f},j)}} \cdots \underset{k}{\bigcirc f_{(\bar{f},k)}} \right\} \right\}
 \end{aligned}$$

- $f_{(j',j)} \in O^\circ$

5. $Rewrite(r) = U \rightarrow V$

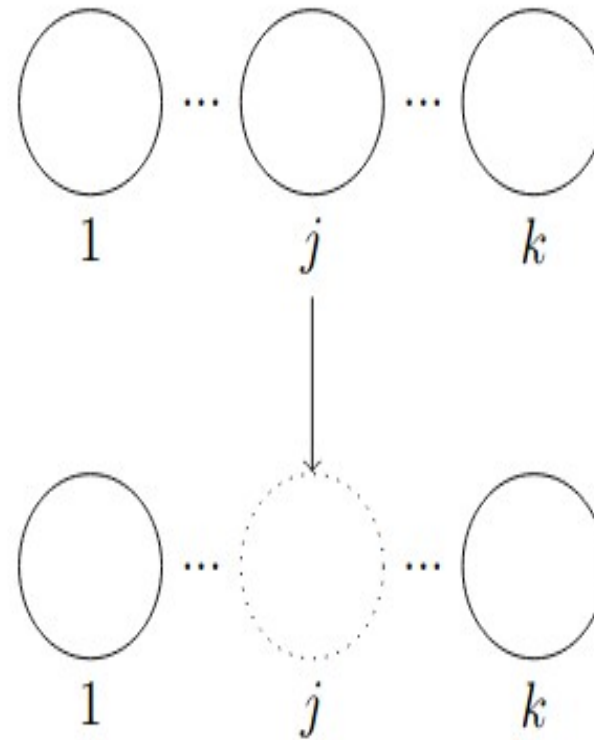
- $U, V \in \mathbb{C}_k$
- $Rewrite(r)$ is a general rewriting rule, rewriting a finite basic configuration U to another finite basic configuration V .

6. $Label-Rename(r) = \{..., (i, l'), ...\} \in (\mathbb{N}_k \times Lab)^*$



Preview: Formal Framework 2 - Rule

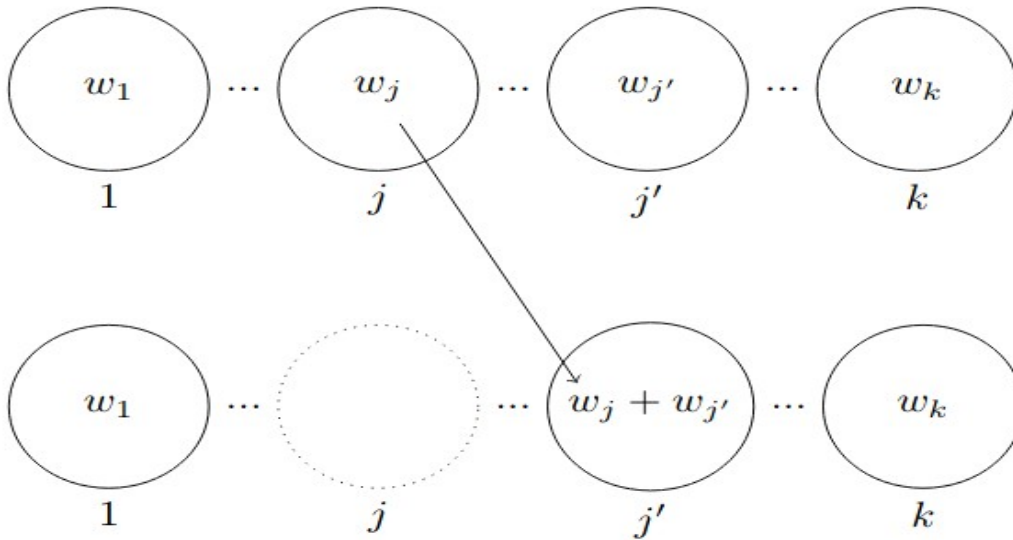
7. $Delete(r) = \{..., j, ...\} \in \mathbb{N}_k^*$



- j - *id* of cell to be deleted

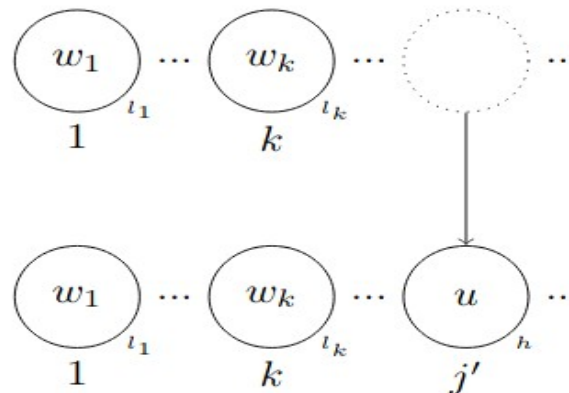
8. $Delete-Move(r) \in (\mathbb{N}_k \times \mathbb{N}_k)^*$

Preview: Formal Framework 2 - Rule



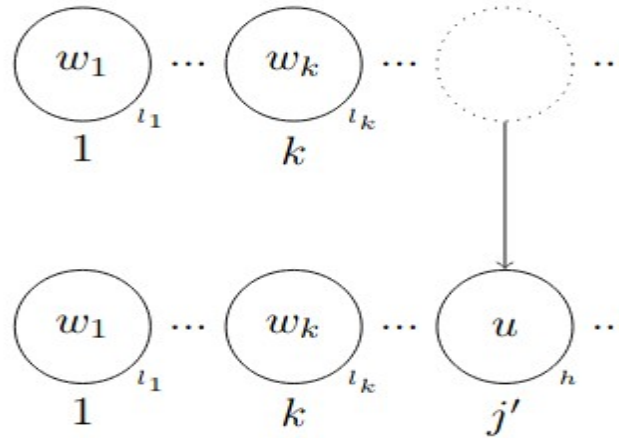
- (j, j') - pair of ids
- j - id of cell to be deleted
- j' - id of cell to receive the multiset
- *Delete-Move*(r)- list of pairs of ids

9. $Generate(r) = \{..., (j', h, u), ...\} \in (\mathbb{N}' \times Lab \times O^\circ)^*$



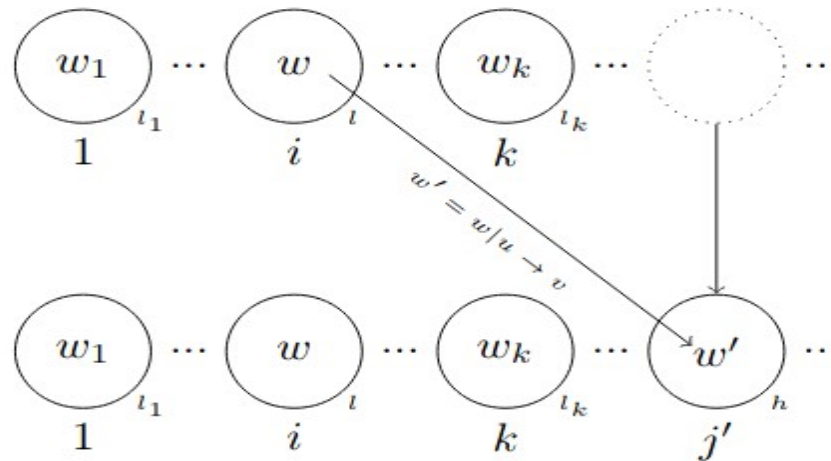
Preview: Formal Framework 2 - Rule

9. $Generate(r) = \{..., (j', h, u), ...\} \in (\mathbb{N}' \times Lab \times O^\circ)^*$



- j' - primed id - new id
- h - label
- u - multiset

10. $Generate-Copy(r) = \{..., (j', h, i, (u, v)), ...\} \in (\mathbb{N}' \times Lab \times \mathbb{N} \times (O^\circ \times O^\circ))^*$



Preview of Formal Framework 3

Preview: Formal Framework 3 – Network of Cells

Definition 2. A network of cells of degree $n \geq 1$ is a construct

$$\Pi = (n, V, w, c_{in}, c_{out}, Inf, R)$$

where

1. n is the number of cells;
2. V is a finite alphabet;
3. $w = (w_1, \dots, w_n)$, $w_i \in \langle V, \mathbb{N} \rangle$, for $1 \leq i \leq n$, is the finite multiset initially associated to cell i ;
4. $c_{in} \subseteq \{1, \dots, n\}$ is the set of input cells;
5. $c_{out} \subseteq \{1, \dots, n\}$ is the set of output cells;
6. $Inf = (Inf_1, \dots, Inf_n)$, $Inf_i \subseteq V$, for $1 \leq i \leq n$, is the set of symbols occurring infinitely often in cell i (in most of the cases, only one cell, called the environment, will contain symbols occurring with infinite multiplicity);

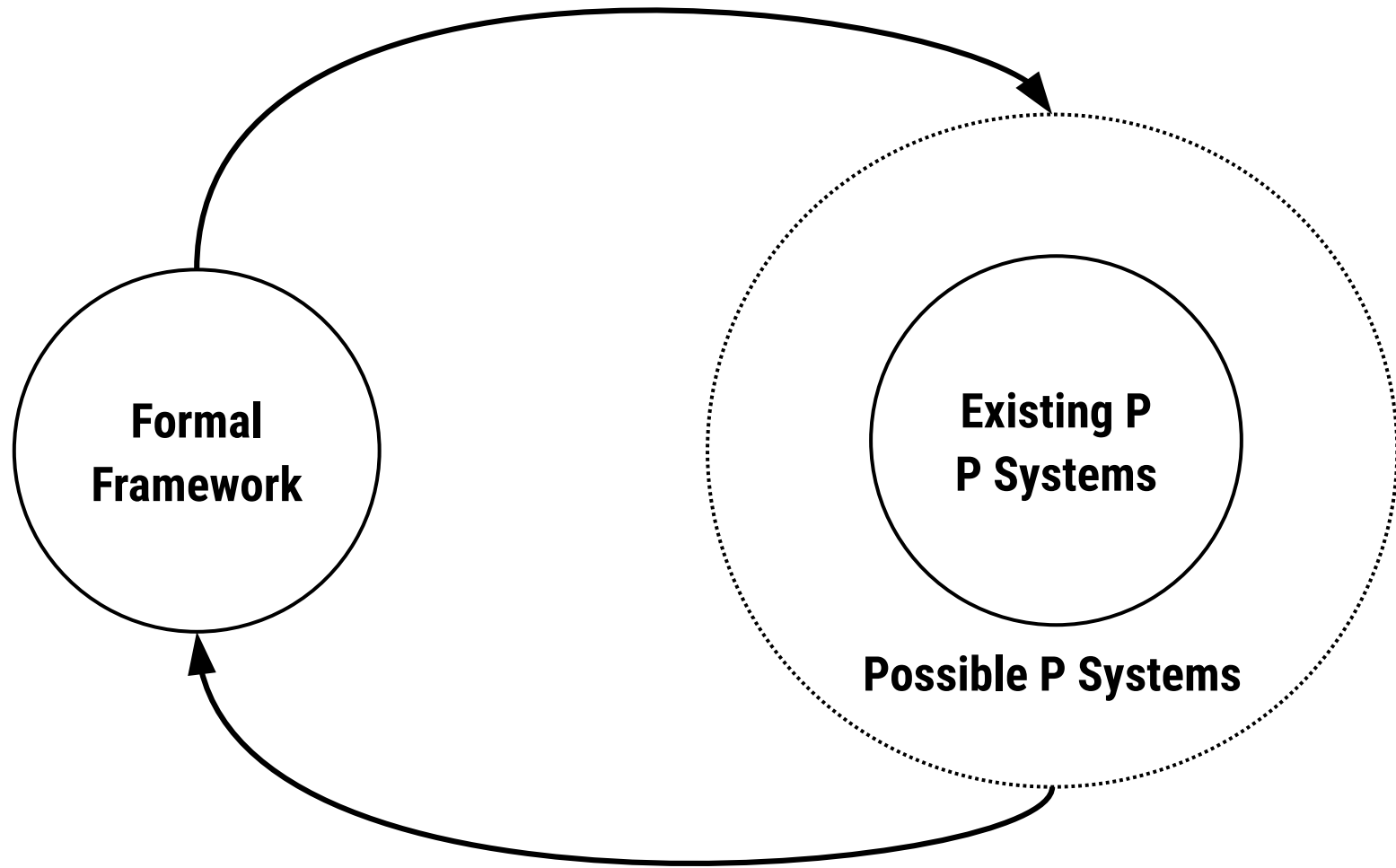
Preview: Formal Framework 3 – Interactive Rules

Definition 4. *We say that an interaction rule $r = (X \rightarrow Y; E)$ is eligible for the configuration C with $C = (u_1, \dots, u_n)$ if and only if for all i , $1 \leq i \leq n$, we have*

- $x_i \subseteq u_i$ (x_i is a submultiset of u_i) and
- $u_i \in L^\circ(E_i)$ (u_i belongs to the regular multiset language described by the expression E_i).

Formal Framework - Research Approaches

FF→**P**: Help answer open problems



P->**FF**: Improve the framework

Formal Framework – Research Ideas

1. Merge the dynamic formal framework with the SNP formal framework . **(FF)**
2. Conjecture: Many SNP system variants are 'equivalent'. Use formal framework to check if this is true. **(FF \rightarrow P)**.
3. Extentend the formal framework to handle self-modifying P systems. **(P \rightarrow FF)**.
4. Check if “all” P systems if they can be represented using formal framework. Extend the framework if needed. **(P \rightarrow FF)**
5. Reformulate rule representation as bottom-up instead of top down. **(FF)**