

Stack - Take Home Problems Solutions

1.

```
function isParenthesisValid(validationString) {
  var stack = new Stack();
  for (var pos=0;pos<validationString.length;pos++) {
    var currentChar validationString.charAt(pos);
    if(currentChar=="(") {
        stack.push(currentChar);
    } else if(currentChar==")") {
        if(stack. isEmpty())
        return false;
        stack.pop();
    }
    return stack. isEmpty();
}
isParenthesisValid("(((()"); // false;
    isParenthesisValid("(()"); // true;</pre>
```

2.

```
function prec(c) {
            if(c == '^')
                  return 3;
            else if(c == '/' || c=='*')
                  return 2;
            else if(c == '+' \mid \mid c == '-')
                  return 1;
            else
                  return -1;}
      function infixToPostfix(s) {
            let st = [];
            let result = "";
            for(let i = 0; i < s.length; i++) {</pre>
                  let c = s[i];
                  // If the character is
                  // an operand, add it to output string.
                   if((c \ge 'a' \&\& c \le 'z') || (c \ge 'A' \&\& c \le 'Z') || (c
>= '0' && c <= '9'))
                         result += c;
                  // If the character is an
                  // '(', push it to the stack.
                  else if (c == '(')
                         st.push('(');
                  // If the character is an ')',
                  // pop and to output string from the stack
```



```
// until an '(' is encountered.
                  else if(c == ')') {
                        while(st[st.length - 1] != '(')
                               result += st[st.length - 1];
                               st.pop();
                        st.pop();
                  //If an operator is there
                  else {
                        while(st.length != 0 && prec(s[i]) <=</pre>
prec(st[st.length - 1])) {
                               result += st[st.length - 1];
                               st.pop();
                        st.push(c);
                  }
            }
            // Pop all the remaining elements from the stack
            while(st.length != 0) {
                  result += st[st.length - 1];
                  st.pop();
            document.write(result + "</br>");
      let exp = "a+b*(c^e-f)";
      infixToPostfix(exp);
```

3.

```
function evaluatePostfix(exp)
{
    let stack=[];
    for(let i=0;i<exp.length;i++)
    {
        let c=exp[i];

        // If the character is an operand (number here),
        // push it to the stack.
        if(! isNaN( parseInt(c) ))
        stack.push(c.charCodeAt(0) - '0'.charCodeAt(0));

        // If the character is an operator, pop two
        // elements from stack apply the operator
        else
        {
            let val1 = stack.pop();
            let val2 = stack.pop();
        }
}</pre>
```



```
switch(c)
                    case '+':
                    stack.push(val2+val1);
                    break;
                    case '-':
                    stack.push(val2- val1);
                    break;
                    case '/':
                    stack.push(val2/val1);
                    break;
                    case '*':
                    stack.push(val2*val1);
                    break;
        return stack.pop();
let exp="521+*7/";
document.write("postfix evaluation: "+evaluatePostfix(exp));
```

4.

```
function max area histogram(histogram) {
   // Create an empty stack. The stack
   // holds indexes of histogram[] list.
   // The bars stored in the stack are
   // always in increasing order of
    // their heights.
   let stack = []
    let max area = 0 // Initialize max area
    let index = 0
    while(index < histogram.length){</pre>
        // If this bar is higher
        // than the bar on top
        // stack, push it to stack
        if(stack.length == 0 || histogram[stack[stack.length-1]] <=</pre>
histogram[index]) {
            stack.push(index)
            index += 1
        }
        // If this bar is lower than top of stack,
        // then calculate area of rectangle with
        // stack top as the smallest (or minimum
```



```
// height) bar.'i' is 'right index' for
        // the top and element before top in stack
        // is 'left index'
        else{
            // pop the top
            let top_of_stack = stack.pop()
            // Calculate the area with
            // histogram[top of stack] stack
            // as smallest bar
            let area = (histogram[top of stack] *
                (stack.length > 0 ? (index - stack[stack.length-1] - 1) :
index))
            // update max area, if needed
           max area = Math.max(max area, area)
        }
   // Now pop the remaining bars from
   // stack and calculate area with
   // every popped bar as the smallest bar
    while(stack.length > 0) {
        // pop the top
        let top_of_stack = stack.pop()
        // Calculate the area with
        // histogram[top of stack]
        // stack as smallest bar
        let area = (histogram[top of stack] *
            (stack.length > 0 ? (index - stack[stack.length-1] - 1) :
index))
        // update max area, if needed
        max area = Math.max(max area, area)
    // Return maximum area under the given histogram
   return max area
let hist = [9, 5, 2, 1, 3, 4, 5]
document.write("Maximum area is", max area histogram(hist))
```