

Linked List - Practice Problems

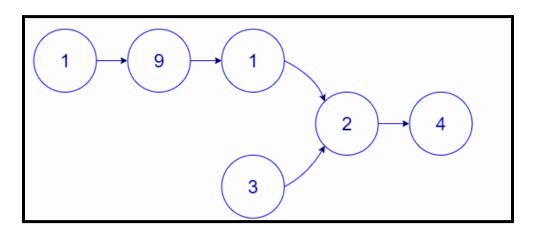
Do the given problems using JavaScript.

1. Write a Program to convert a given array into a linked list. What is the difference between the array and linked list?

Example:- Input: arr = [1,9,0,7,5]

Output: 1->9->0->7->5

- 2. Write a Program to partition a given linked list such that all nodes less than x come before nodes greater than or equal to x, where x is a value inputted by the user along with the new linked list.
- 3. Write a Program to find the node at which the intersection of two singly linked lists begins.



- 4. Write a Program to check if a given linked list is a palindrome or not?
- 5. Write a Program to add an element in the middle of the linked list?
- 6. Write a Program to delete duplicates in a linked list.
- 7. Write a Program to reverse a singly linked list.



Solutions

1.

```
class Node {
       constructor() {
         this.data = 0;
          this.next = null;
     var head;
     function insert(root, item) {
       var temp = new Node();
       temp.data = item;
        temp.next = root;
       root = temp;
       return root;
     function print(head) {
        while (head != null) {
         console.log(head.data + " ");
         head = head.next;
      function arrayToList(arr, n) {
       head = null;
       for (var \ i = n - 1; \ i >= 0; \ i--)  {
       head = insert(head, arr[i]);
       }
       return head;
     var arr = [2, 1, 332, 41, 25];
     var n = arr.length;
     var head = arrayToList(arr, n);
     print (head);
```



```
else if (head.data < x) {</pre>
        if (smallerHead == null)
            smallerLast = smallerHead = head;
        else {
            smallerLast.next = head;
            smallerLast = head;
    } else
        if (greaterHead == null)
            greaterLast = greaterHead = head;
        else {
            greaterLast.next = head;
            greaterLast = head;
    head = head.next;
    if (greaterLast != null)
    greaterLast.next = null;
    if (smallerHead == null) {
    if (equalHead == null)
        return greaterHead;
    equalLast.next = greaterHead;
    return equalHead;
    if (equalHead == null) {
    smallerLast.next = greaterHead;
    return smallerHead;
smallerLast.next = equalHead;
equalLast.next = greaterHead;
return smallerHead;
```

```
function(headA, headB) {
   if(headA===null || headB===null) {
      return null;
   }

   let currA = headA;
   let currB = headB;

while (currA !== currB) {
      currA = currA.next;
      currB = currB.next;
      if(currA === currB) {
         return currA;
      }
}
```



```
if(currA === null) {
      currA = headB;
    }
    if(currB === null) {
      currB = headA;
    }
    return currA;
}
```

4.

```
function isPalindrome(head) {
       var temp = head;
       var ispalin = true;
       var stack = [];
       while (temp != null) {
           stack.push(temp.data);
            temp = temp.next;
        while (head != null) {
           var i = stack.pop();
           if (head.data == i) {
               ispalin = true;
            } else {
               ispalin = false;
               break;
           head = head.next;
       return ispalin;
```

```
function getCount(node head)
{
    var temp = head;
    var count = 0;
    while (temp!= null)
    {
        count++;
        temp = temp.next;
    }
    return count;
}
function insertMiddle(node head,node n)
{
    var count = getCount(head);
```



```
count/=2;
var temp = head;
while (count!= 0)
{
    count-;
    temp = temp.next;
}
n.next = temp.next;
temp.next = n;
}
```

6.

```
function deleteDuplicate(list) {
   var track = {}; // map to track duplicates
   var temp = list.head;
   var prev = null;
   while (temp) {
      if (track[temp.data]) {
          prev.next = temp.next;
      } else {
          track[temp.data] = true;
          prev = temp;
      }
      temp = temp.next;
   }
   console.log(temp);
}
```

```
function reverseSingleLinkedList(list) {
  var node = list.head;
  var prev = null;
  while (node) {
    var temp = node.next;
    node.next = prev;
    prev = node;
        if(!temp)
        break;
    node = temp;}
  return node;
}
```