

Quantum Generative Adversarial Network with Noise

Project Name: Quantum Generative Adversarial Network with Noise

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1 Experiment

In order to reproduce the article adversarial quantum circuit learning for pure state approximation [1], I write some code to simulate quantum circuits. The author only use a layout as a building block for generator and discriminator by two-qubits unitaries. In this layout every two-qubits unitaries can be efficiently implemented with three CNOT gate and fifteen parametrized single-qubit rotations.

when I use single-qubit gate and two-qubits gate, I had some trouble in how to build a quantum circuit by two-qubits gate [2]. A quantum circuit only use single-qubit gate $R_n(\theta)$ and two-qubits gate $CNOT$. Every single-qubit gate is one-parametrized gate which have a formula like $R_n(\theta) = e^{-i\sigma_n\theta/2}$. Each single-qubit gate place in a line of qubit and have a parameter θ . But $CNOT$ gate don't need a parameter. In my mind, to complete a quantum circuit, I need a list to save every single-qubit gate's parameter. And the sequence of parameter should be a fixed sequence. $CNOT$ gate don't need a parameter. So I don't know how to code $CNOT$ gate into quantum circuit. Because $CNOT$ gate don't have a parameter in parameter's list when I need a matrix representation by parameter's list. In this context, I choose a way to compromise. I fixed the generator and discriminator's quantum circuit in only one condition that the system number was fixed.

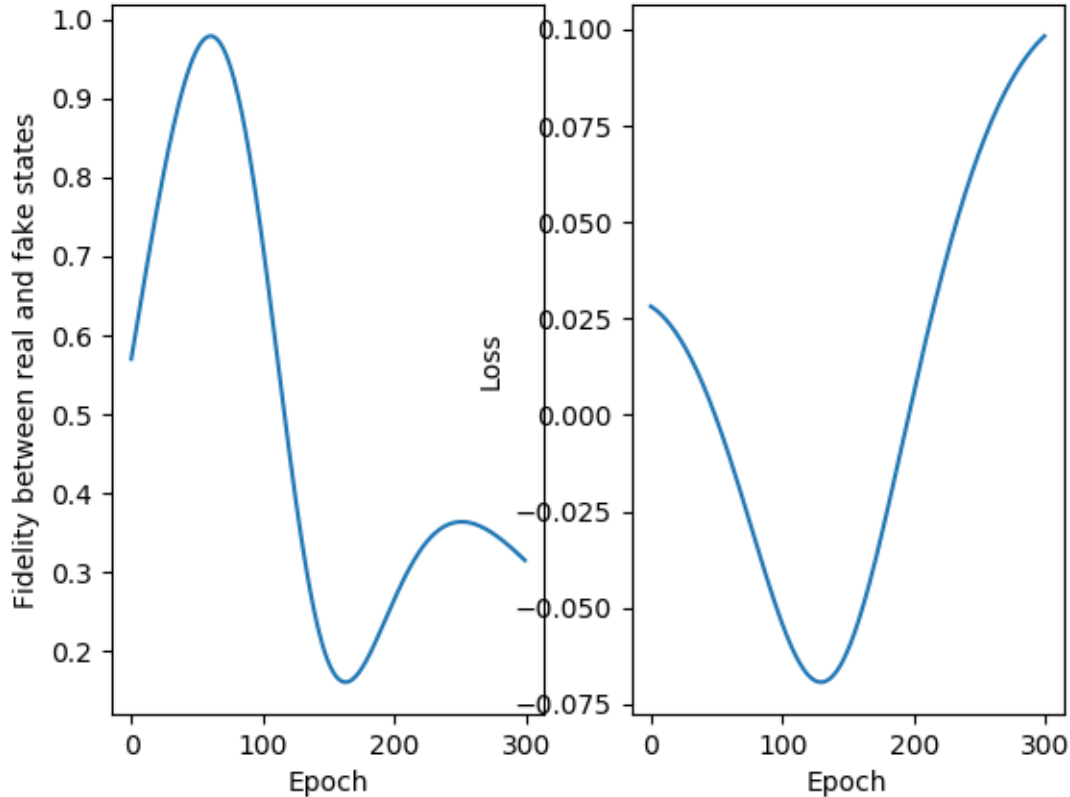
By using section A's method, the minimax game can be written as $\min_{\theta} \max_{\phi} V(\theta, \phi)$ with loss function

$$V(\theta, \phi) = \text{tr}[E_0 D(|\psi_t\rangle\langle\psi_t| \otimes |0\rangle\langle 0|)]P(t) - \text{tr}[E_0 D(G|0\rangle\langle 0|G^\dagger \otimes |0\rangle\langle 0|)]P(g)$$

and the partial derivatives and $\frac{\partial V}{\partial \theta_i}$ and $\frac{\partial V}{\partial \phi_k}$.

The result is not good.

2 Results



3 Next Plan

P: 1 finished quantum circuit code
2 checking gate gradient descent

4 Reference

References

- [1] BENEDETTI, M., GRANT, E., WOSSNIG, L., AND SEVERINI, S. Adversarial quantum circuit learning for pure state approximation. *New Journal of Physics* 21, 4 (2019), 043023.
- [2] SHENDE, V. V., MARKOV, I. L., AND BULLOCK, S. S. Minimal universal two-qubit controlled-not-based circuits. *Physical Review A* 69, 6 (2004), 062321.

5 Appendix

A Source Code

just add core codes