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# STM32WL 软件简介

David Liu



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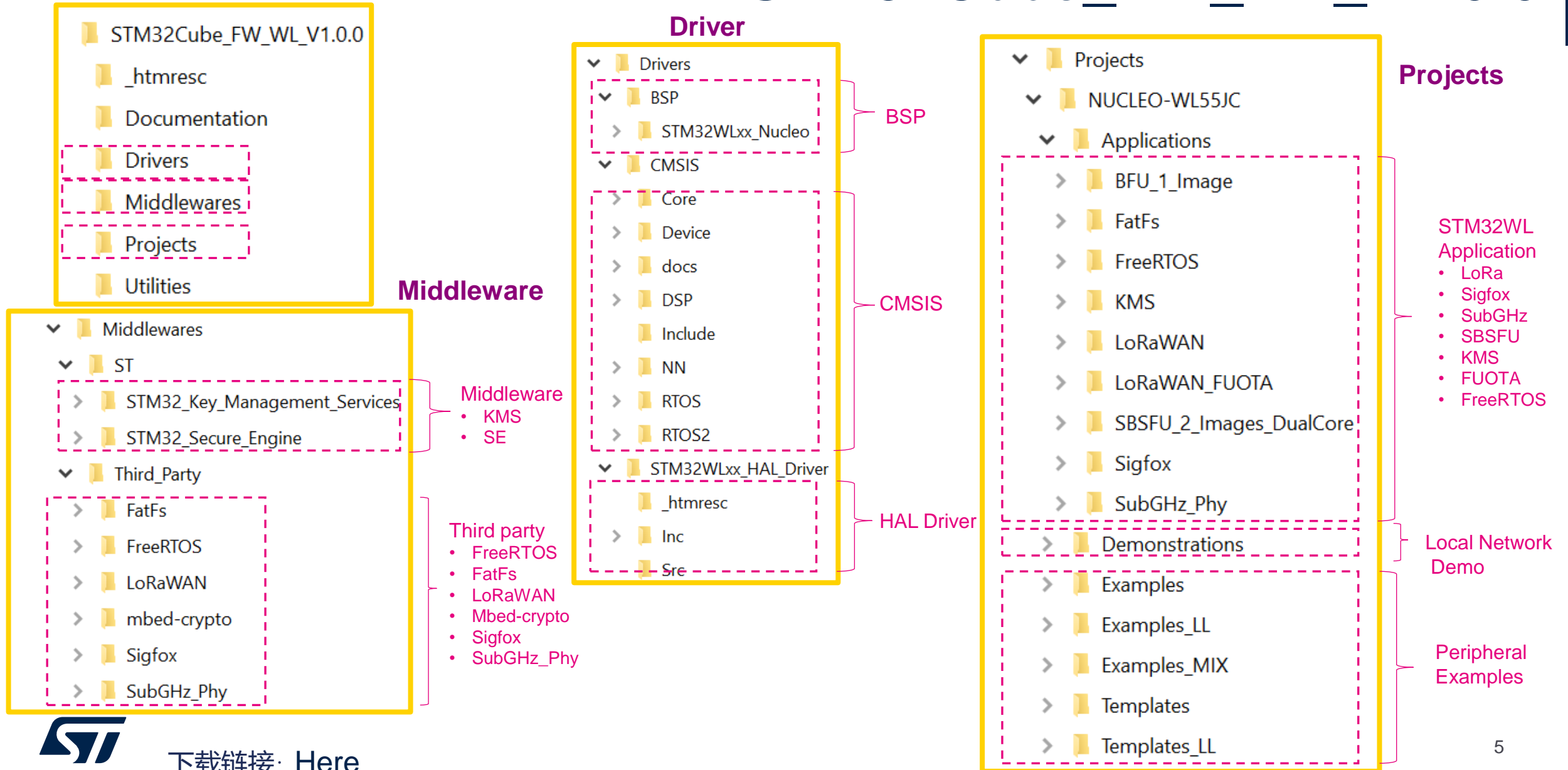


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# STM32WL 软件包



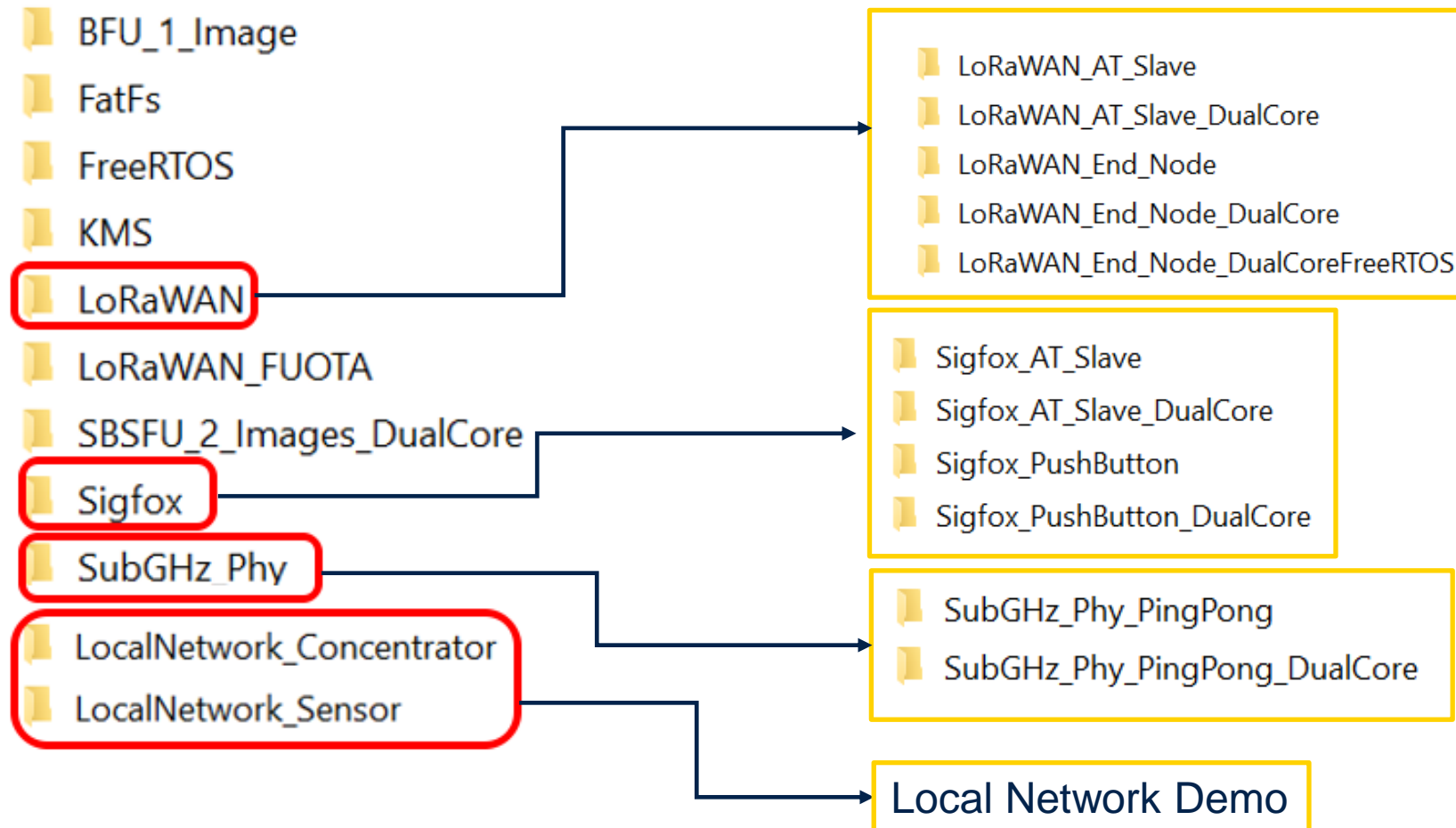
# STM32Cube\_FW\_WL\_V1.0.0





# STM32WL 无线Demo

- STM32Cube\_FW\_WL\_V1.0.0



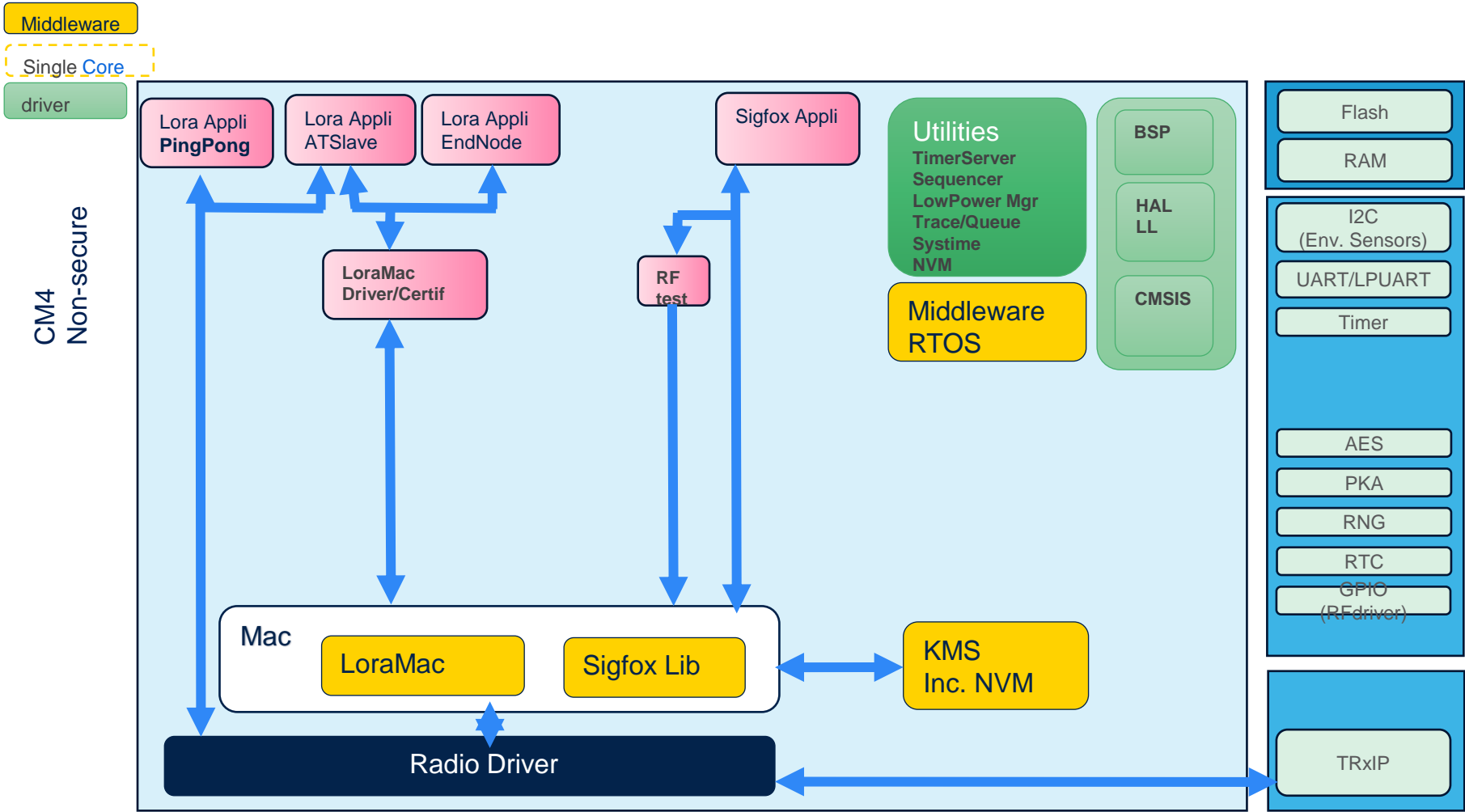


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# STM32WL 软件架构

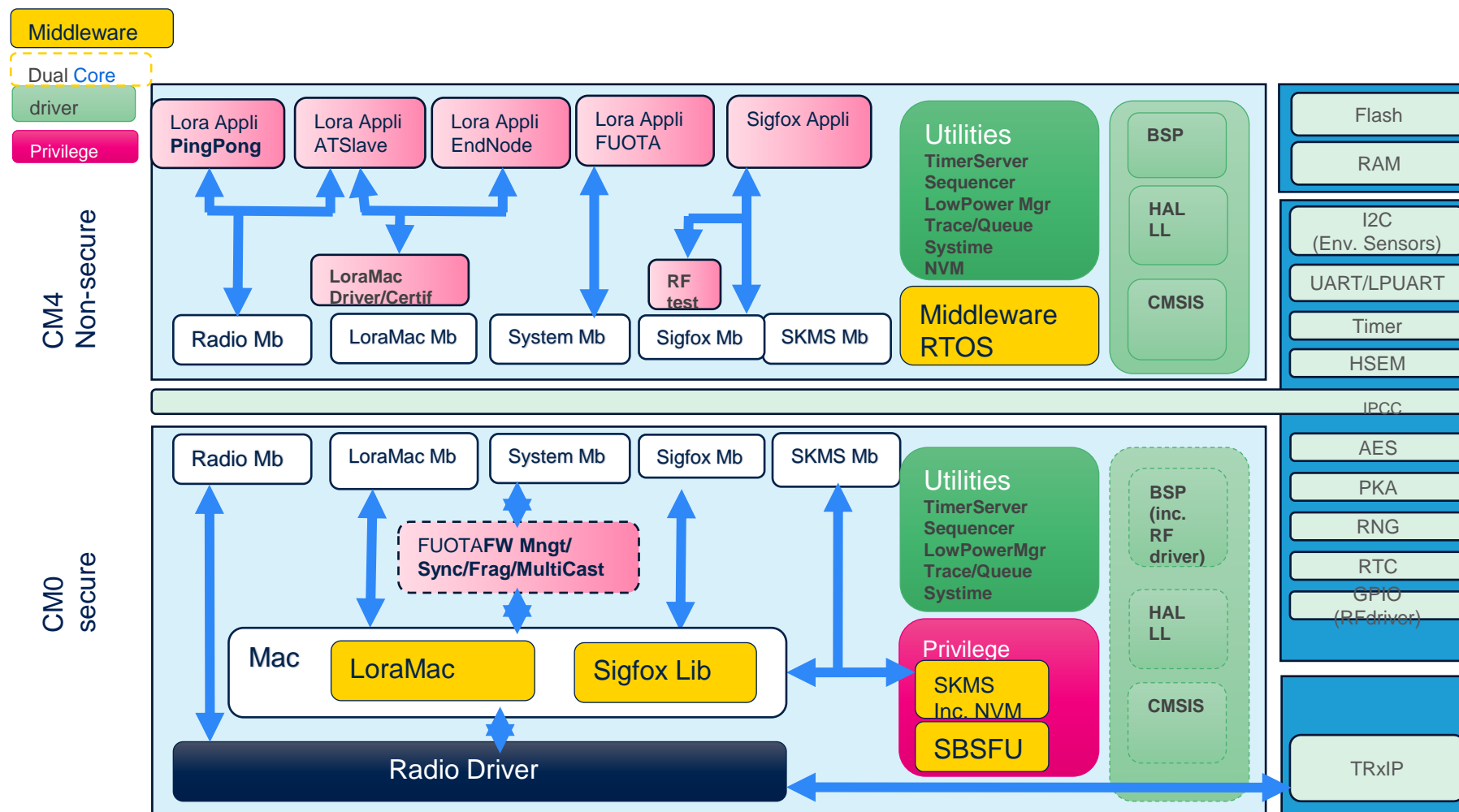


# STM32WL 软件架构(单核)

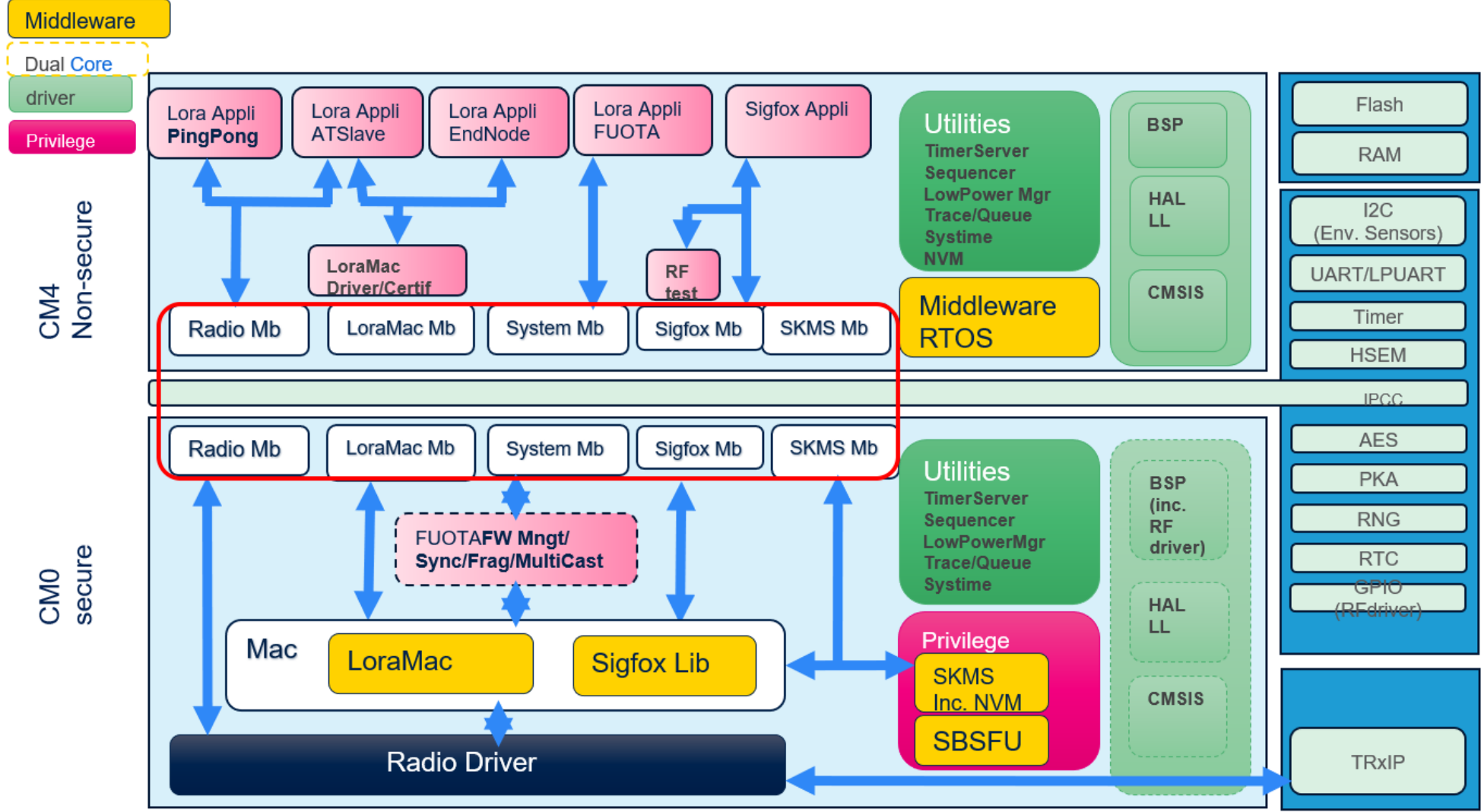




# STM32WL 软件架构(双核)

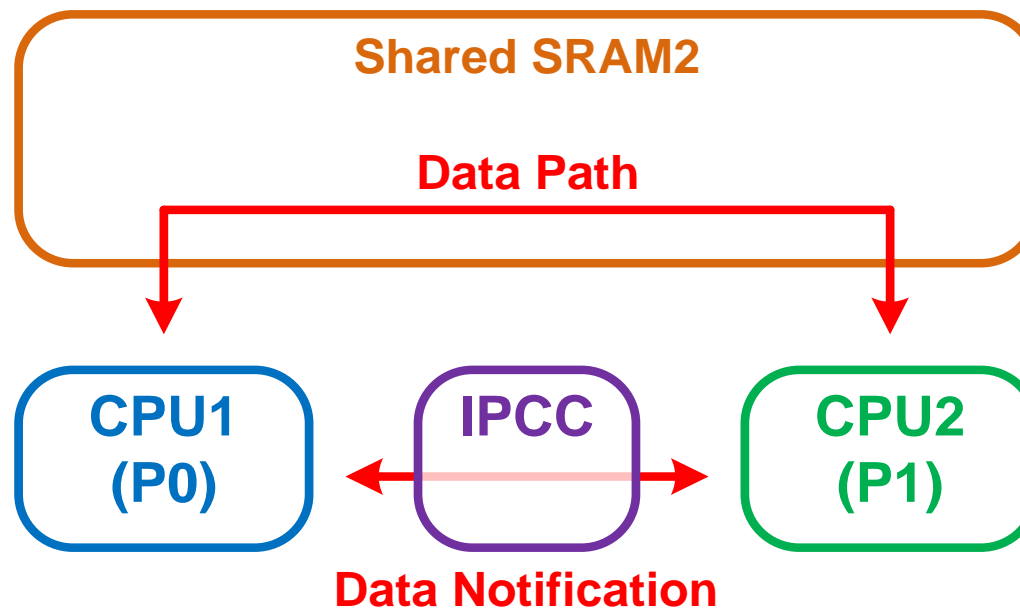


# STM32WL Mailbox概览



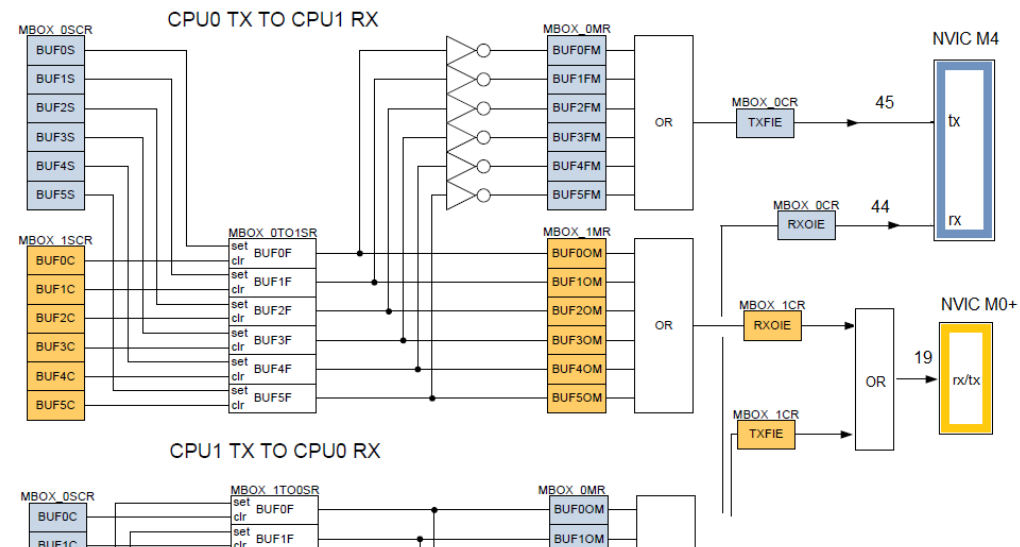
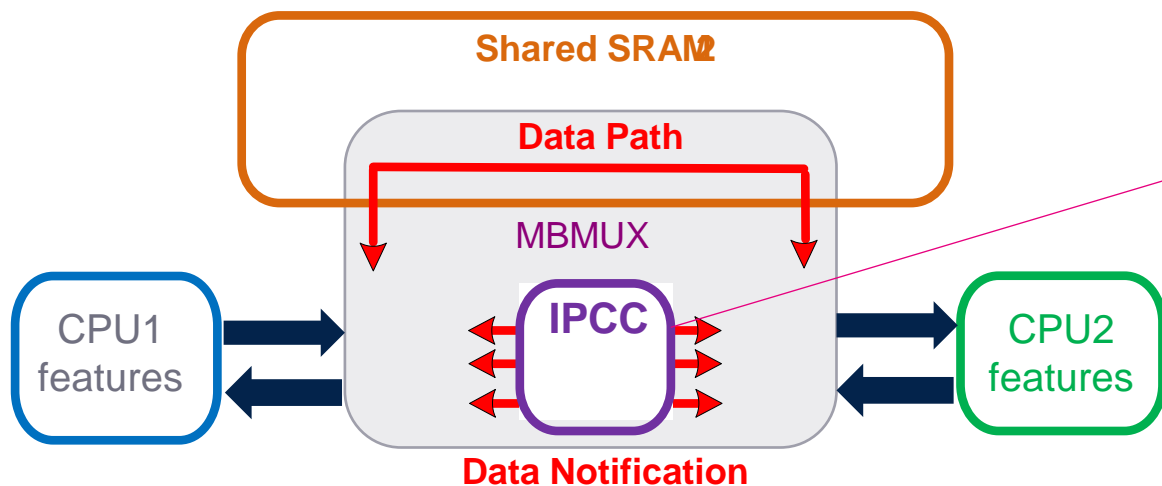
# 什么是Mailbox

- **Mailbox**是一项SW服务，实现了一种在两个处理器之间交换数据的方式。它建立在两种资源之上：
  - **IPCC**：这是一个HW IP，其唯一目的是触发到远程CPU的中断并从远程CPU接收中断
  - **SRAM2**：RAM2\_SH1两个CPU都可以读取/写入共享存储器。它用于存储所有缓冲区，这些缓冲区将包含两个CPU之间要交换的数据。



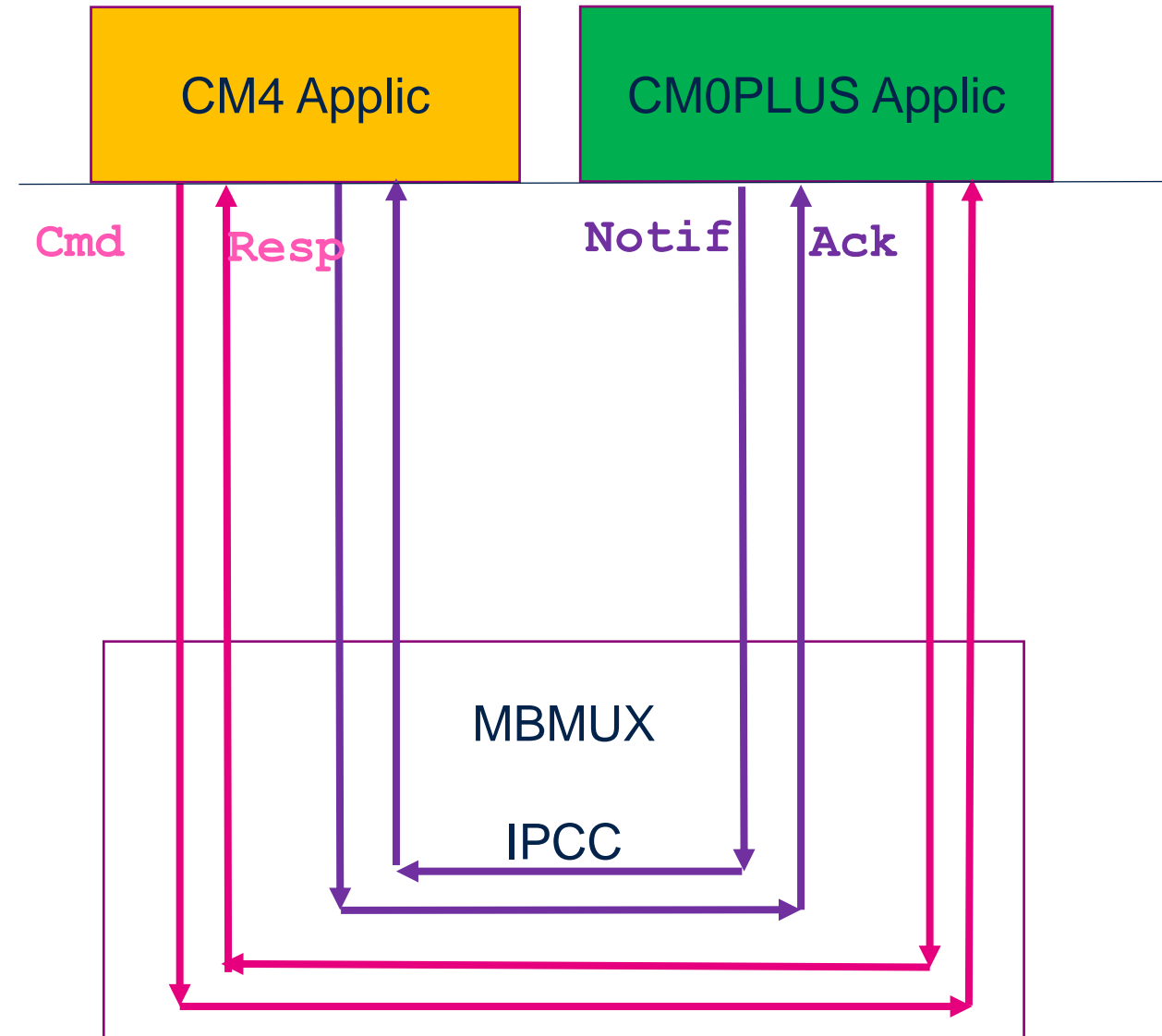
# 什么是MBMUX?

- MBMUX是Mailbox软件服务的一层，它将IPCC通道irq与共享内存缓冲区结合在一起，以允许两个CPU之间进行消息交换
- MBMUX还是一个多路复用器，允许在2x6 IPCC通道上映射功能（Lora, Sigfox, Radio, Mwbuss, Kms (SKS), Trace等)



# STM32WL Mailbox和MBMUX 工作模式

- **Cmd**: CM4 发送给CM0PLUS 的命令.
  - 用于调用在CM0PLUS上实现的函数
- **Resp**: CM0PLUS 给CM4响应.
  - 告诉CM4函数已经被执行, 并返回可用的返回值
- **Notif**: 由CM0PLUS 发给CM4的通知.
  - 用于调用在CM4上实现的函数
- **Ack**: CM4 给 CM0PLUS的应答.
  - 告诉CM0PLUS函数已经被执行, 并返回可用的返回值





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# STM32WL LoRa 软件架构



# LoRa软件架构

- **Application:**

- Ping-Pong 应用
- End-Node 应用
- AT-Slave 应用

- **Middleware**

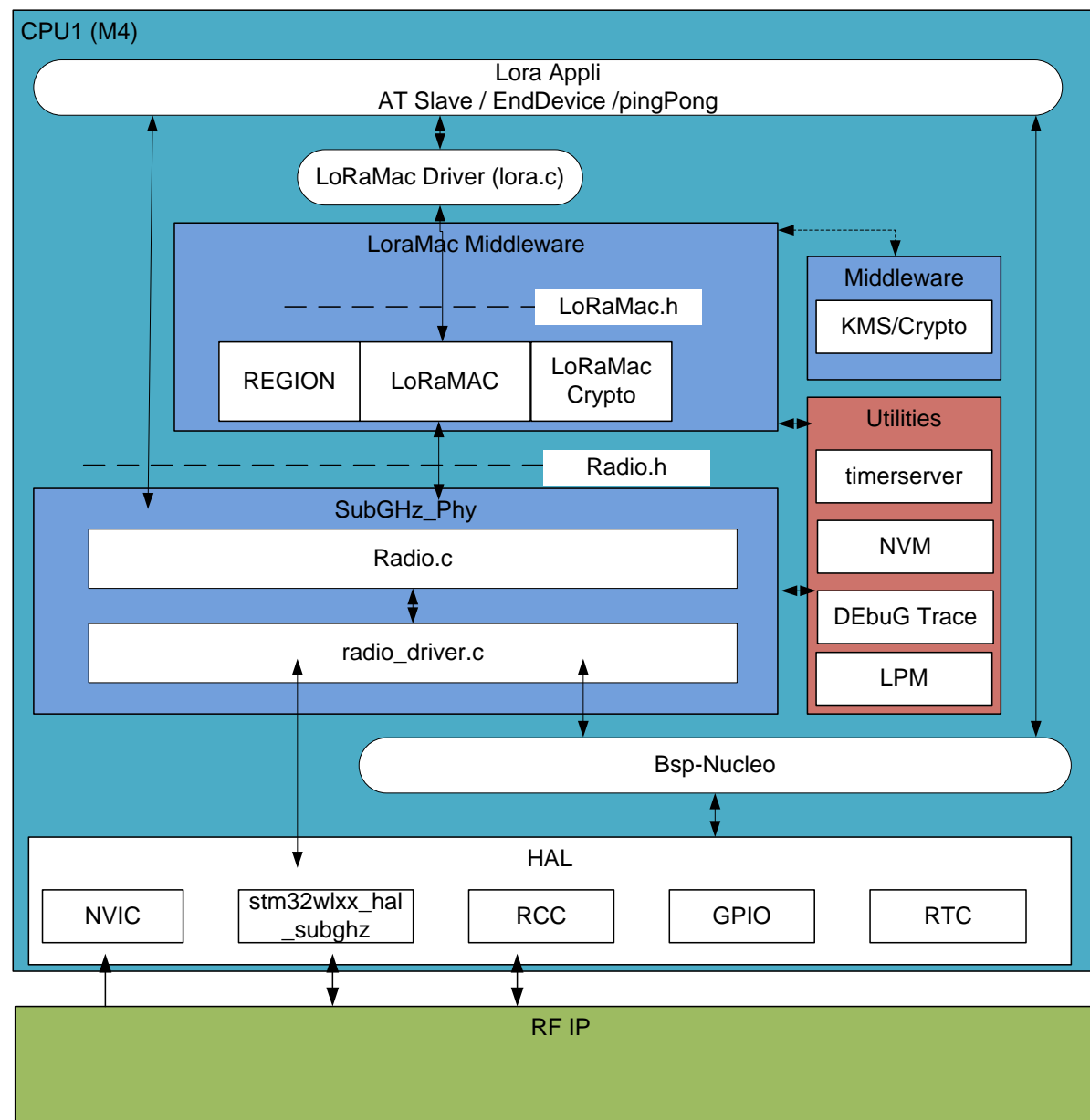
- LoRaWAN 包含LoRa Mac 层
- SubGHz\_Phy 包含Phy 层
- KMS
  - 密钥管理系统

- **Utilities**

- 低功耗管理器. 调度器 .定时服务器

- **BSP**

- RF 开关, 板级配置







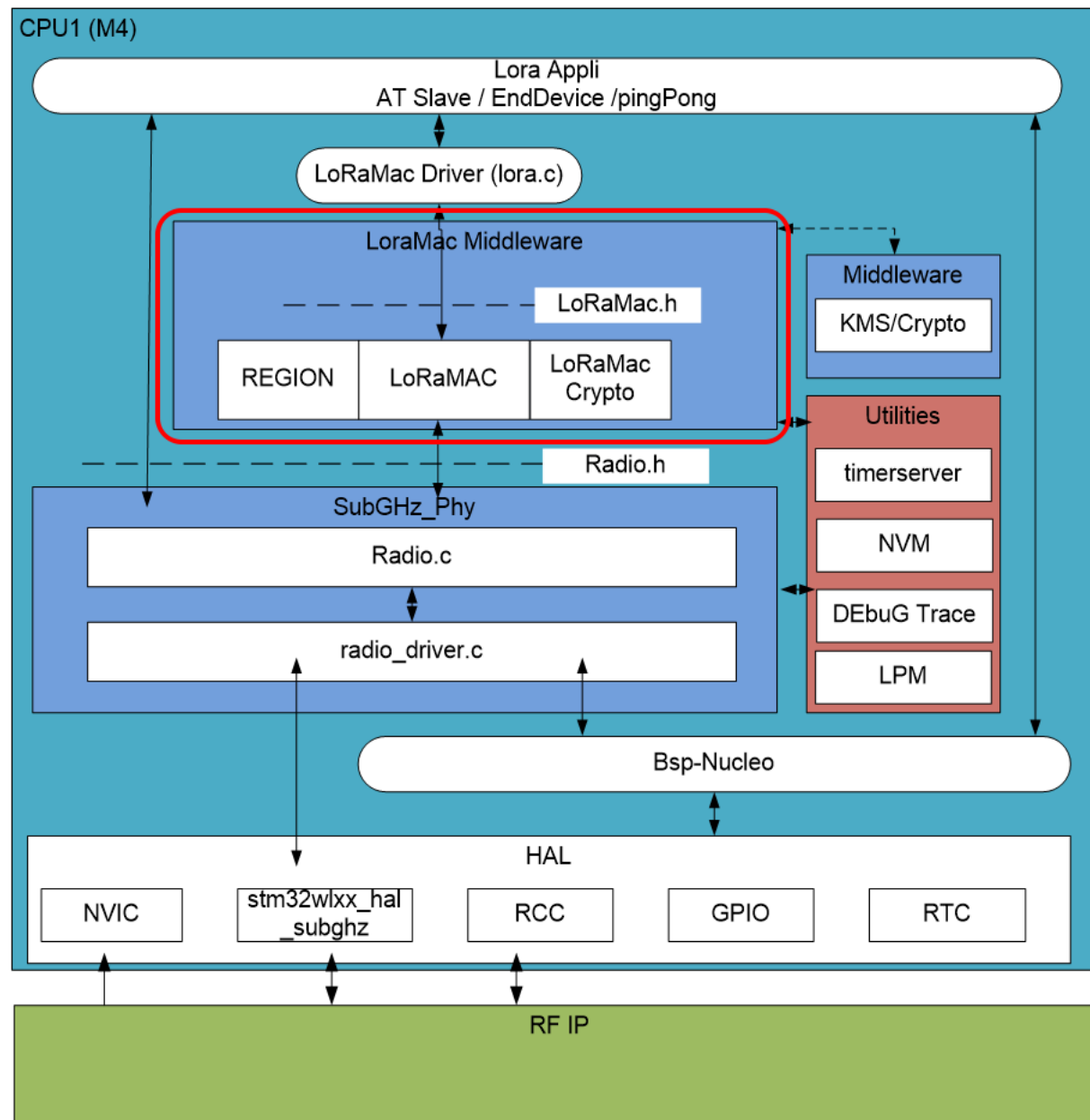
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# LoRaWAN 协议层介绍



# LoRaWAN

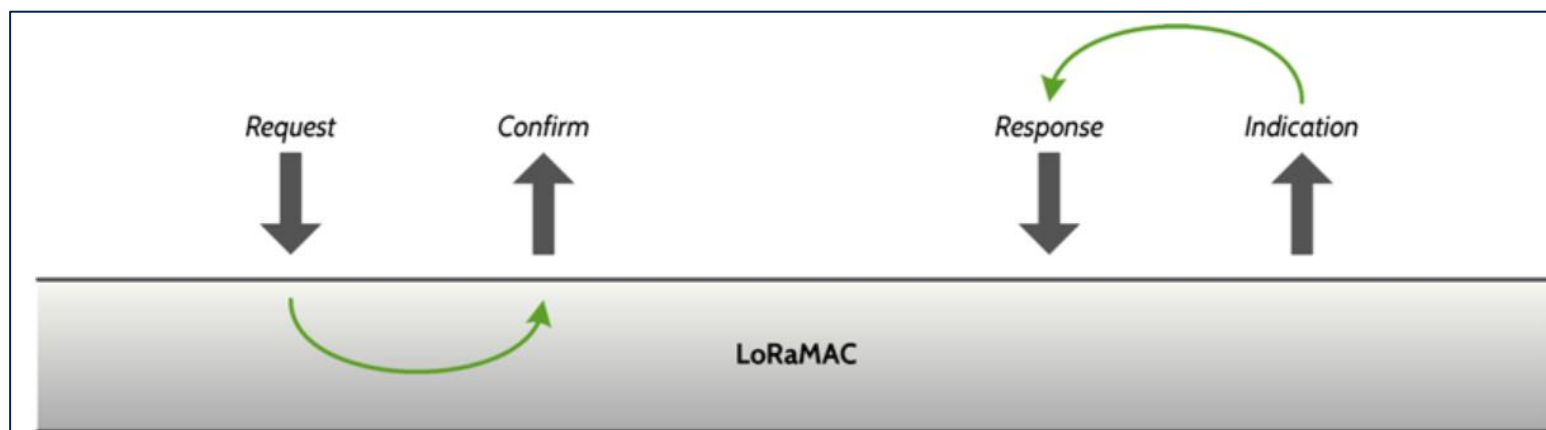
- LoRaWAN
  - **LoRaMAC层**
  - SubGHz\_Phy 层



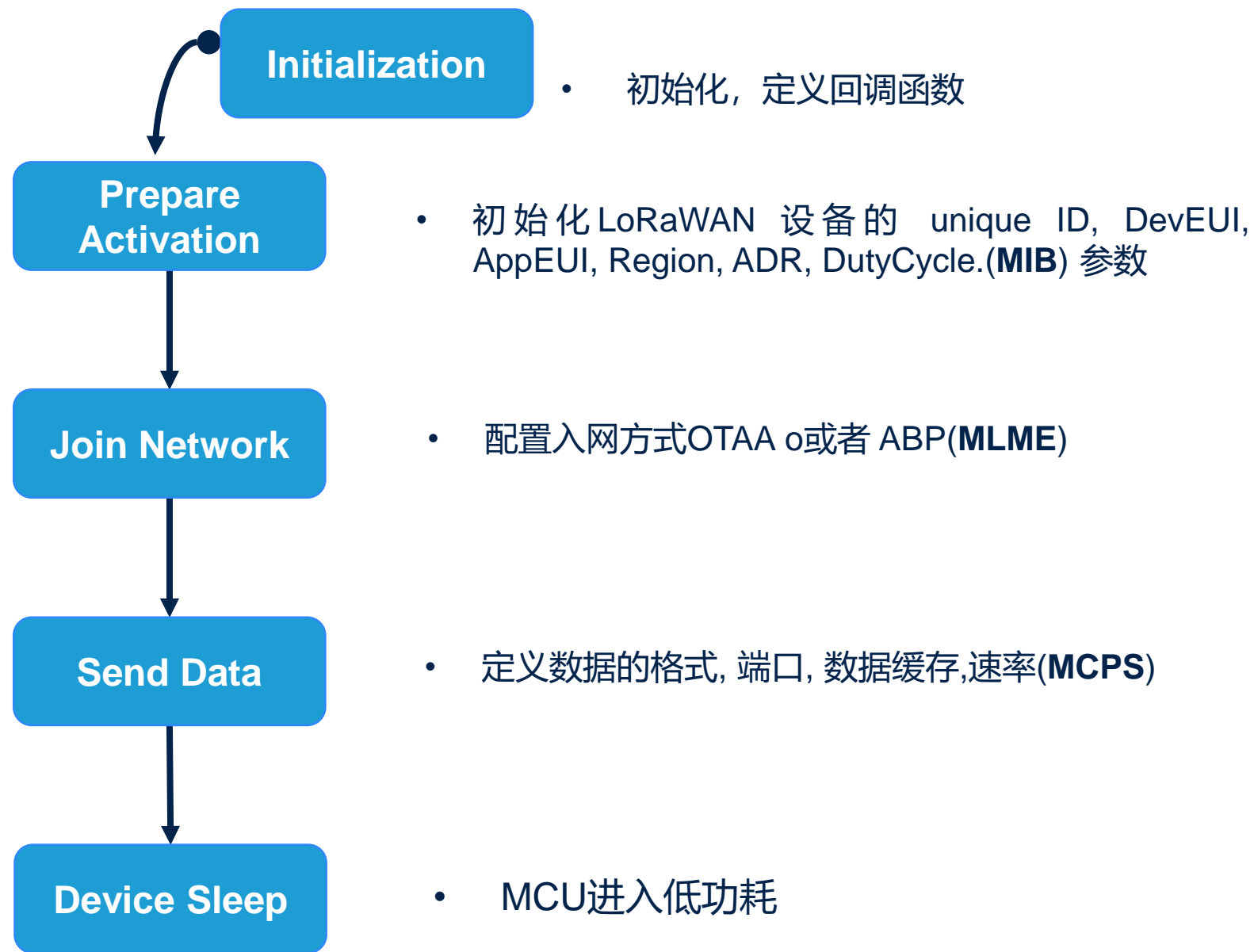
# LoRaMAC 工作模式

LoRaMAC层提供MCPS（MAC公共部分子层）服务，MLME（MAC层管理实体）服务和MIB（MAC信息库）。该概念遵循请求确认和指示响应体系结构。

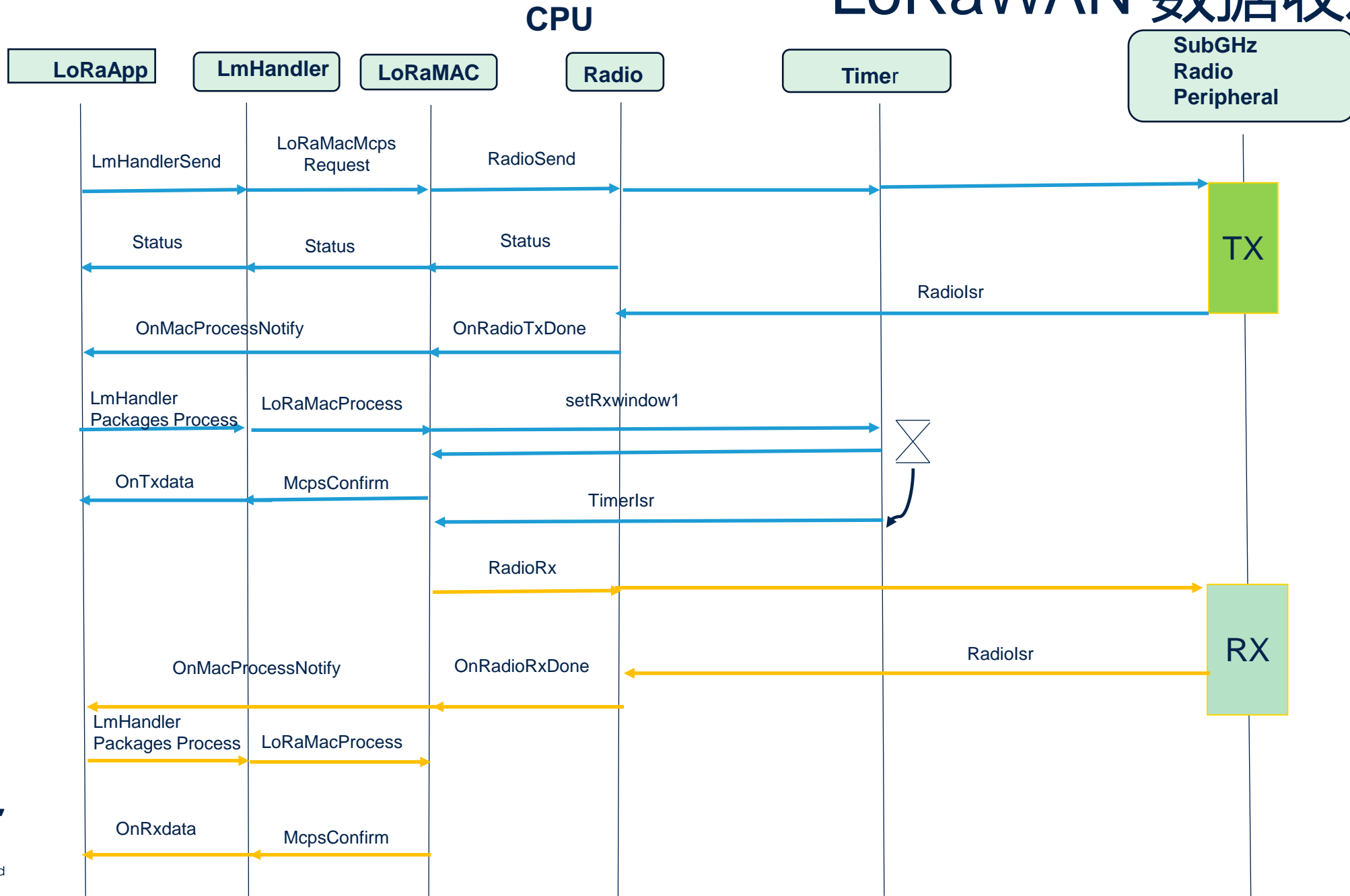
- **MCPS** 用于数据收发
- **MLME** 用于管理LoRaWAN 网络
- **MIB** 负责存储重要的运行时信息，并保存LoRaMAC层的配置



# LoRaWAN 工作流程



# LoRaWAN 数据收发流程



# 初始化示例代码

```
static void McpsConfirm( McpsConfirm_t *mcpsConfirm )
{
    // Implementation of the MCPS-Confirm primitive
}
static void McpsIndication( McpsIndication_t *mcpsIndication )
{
    // Implementation of the MCPS-Indication primitive
}
static void MlmeConfirm( MlmeConfirm_t *mlmeConfirm )
{
    // Implementation of the MLME-Confirm primitive
}
static void MlmeIndication( MlmeIndication_t *mlmeIndication )
{
    // Implementation of the MLME-Indication primitive
}
static void OnMacProcessNotify( void )
{
    // Mac notification. Process run function
}
LoRaMacPrimitives_t LoRaMacPrimitives;
LoRaMacCallback_t LoRaMacCallbacks;
LoRaMacStatus_t Status;
```

```
int main( void )
{
    LoRaMacPrimitives.MacMcpsConfirm = McpsConfirm;
    LoRaMacPrimitives.MacMcpsIndication = McpsIndication;
    LoRaMacPrimitives.MacMlmeConfirm = MlmeConfirm;
    LoRaMacPrimitives.MacMlmeIndication = MlmeIndication;
    LoRaMacCallbacks.GetBatteryLevel = BoardGetBatteryLevel;
    LoRaMacCallbacks.GetTemperatureLevel = NULL; // apply
    board specific temperature reading
    LoRaMacCallbacks.NvmContextChange = NvmCtxMgmtEvent;
    LoRaMacCallbacks.MacProcessNotify = OnMacProcessNotify;
    // Initialization for the region EU868
    Status = LoRaMacInitialization( &LoRaMacPrimitives,
    &LoRaMacCallbacks, LORAMAC_REGION_EU868 );
    if( Status == LORAMAC_STATUS_OK )
    {
        // Initialization successful
    }
}
```

# 入网操作示例代码

```
MlmeReq_t mlmeReq;  
LoRaMacStatus_t status;  
MibRequestConfirm_t mibReq;  
uint8_t devEui[] = LORAWAN_DEVICE_EUI;  
uint8_t joinEui[] = LORAWAN_JOIN_EUI;  
// This comment is a placeholder for the initialization of the LoRaMAC layer. Set dev eui  
mibReq.Type = MIB_DEV_EUI;  
mibReq.Param.DevEui = devEui;  
LoRaMacMibSetRequestConfirm( &mibReq );  
// Set join eui  
mibReq.Type = MIB_JOIN_EUI;  
mibReq.Param.JoinEui = joinEui;  
LoRaMacMibSetRequestConfirm( &mibReq );  
// Setup the request type  
mlmeReq.Type = MLME_JOIN;  
// Fill the join parameters  
mlmeReq.Req.Join.Datarate = DR_0;  
status = LoRaMacMlmeRequest( &mlmeReq );  
if( status == LORAMAC_STATUS_OK )  
{  
    // Join request was send successfully  
}
```



# 数据发送示例代码

```
if( IsTxConfirmed == false )
{
    mcpsReq.Type = MCPS_UNCONFIRMED;
    mcpsReq.Req.Unconfirmed.fPort = AppPort;
    mcpsReq.Req.Unconfirmed.fBuffer = AppDataBuffer;
    mcpsReq.Req.Unconfirmed.fBufferSize = AppDataSize;
    mcpsReq.Req.Unconfirmed.Datarate =
    LORAWAN_DEFAULT_DATARATE;
}
else
{
    mcpsReq.Type = MCPS_CONFIRMED;
    mcpsReq.Req.Confirmed.fPort = AppPort;
    mcpsReq.Req.Confirmed.fBuffer = AppDataBuffer;
    mcpsReq.Req.Confirmed.fBufferSize = AppDataSize;
    mcpsReq.Req.Confirmed.Datarate = LORAWAN_DEFAULT_DATARATE;
}
```

```
// Update global variable
AppData.MsgType = ( mcpsReq.Type == MCPS_CONFIRMED )
? LORAMAC_HANDLER_CONFIRMED_MSG :
LORAMAC_HANDLER_UNCONFIRMED_MSG;
AppData.Port = mcpsReq.Req.Unconfirmed.fPort;
AppData.Buffer = mcpsReq.Req.Unconfirmed.fBuffer;
AppData.BufferSize = mcpsReq.Req.Unconfirmed.fBufferSize;
LoRaMacStatus_t status;
// Data Send
status = LoRaMacMcpsRequest( &mcpsReq );
```



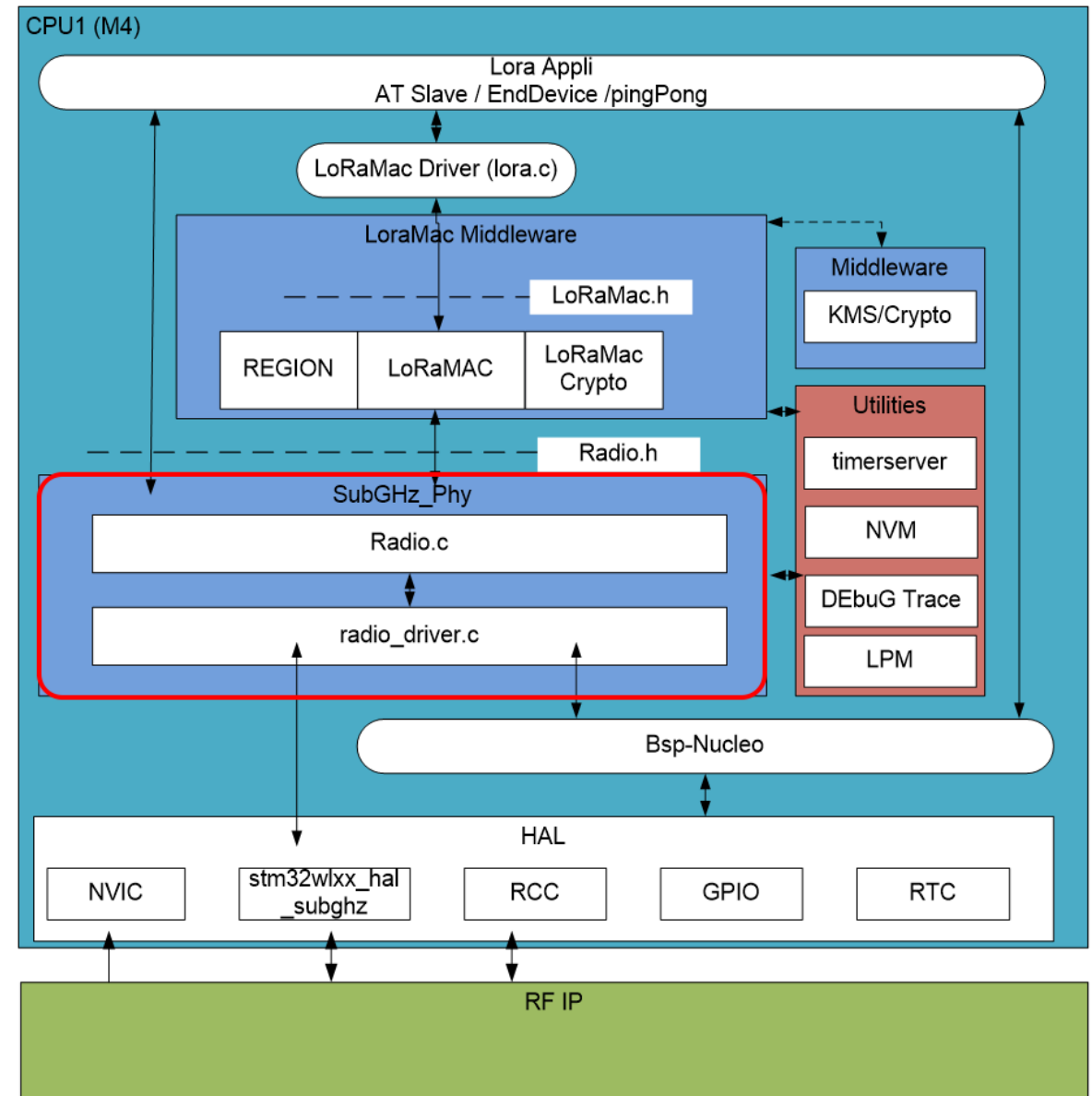
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# LoRa SubGHz层介绍

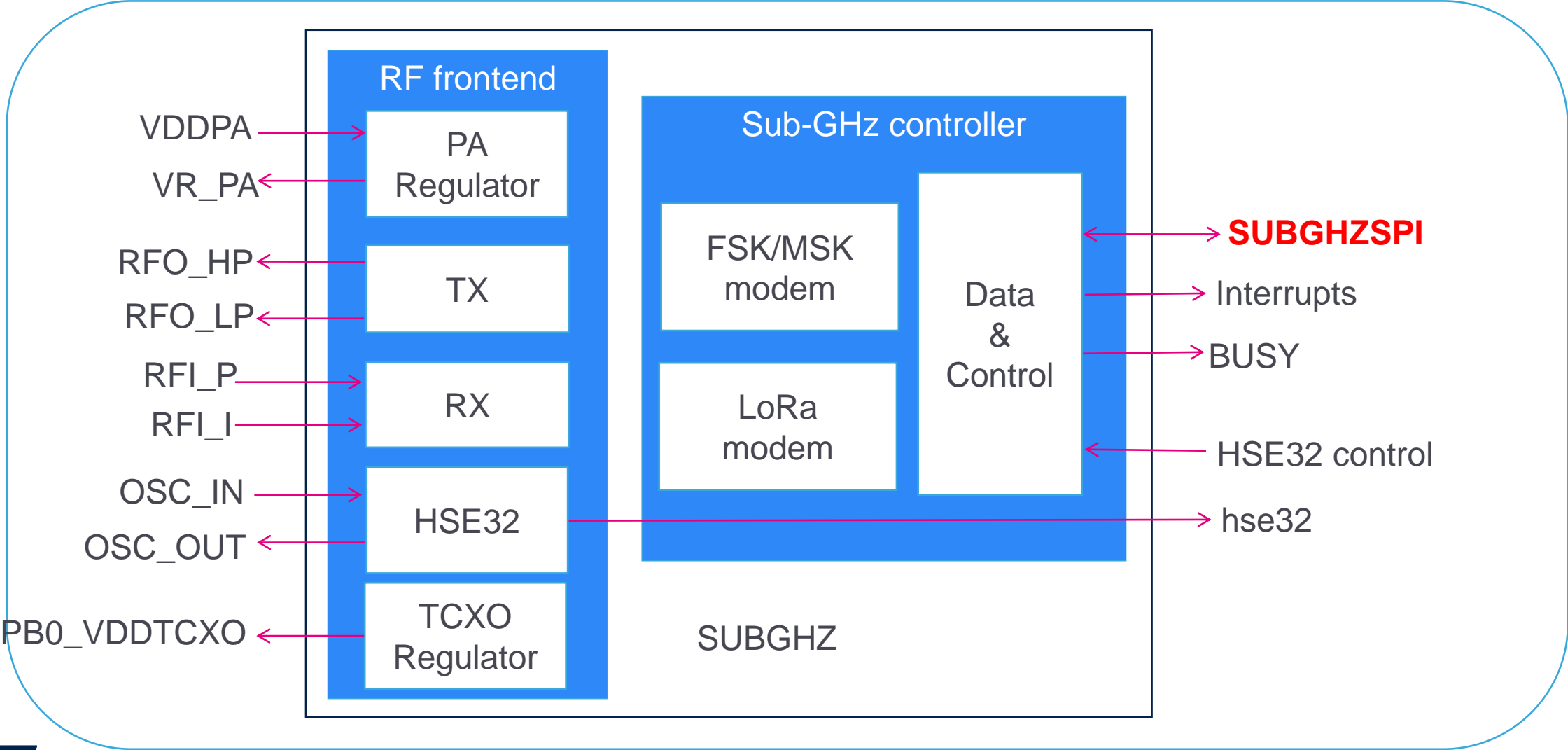


# SubGHz\_Phy层

- Middleware
  - LoRaWAN 包含Mac 层
  - **SubGHz\_Phy 包含Phy 层**



# SubGHz 内部结构



- Sub-GHz 主要特征:
  - ISM 频率范围150 – 960 MHz
  - 调制模式和速率:
    - LoRa™, 速率从 0.013 到 17.4 kbps
    - (G)FSK, 速率 从0.6 到 300 kbps
    - (G)MSK, 速率 从0.1 到10 kbps
    - BPSK,速率从100 bps 到600 bps
  - 规范
    - ETSI EN 300 220, EN 300 113, EN 301 166
    - FCC CFR 47 part 15, 24, 90, 101
    - ARIB STD-T30, T67, T108
  - 协议标准:
    - LoRaWAN™, Sigfox, ....
    - Proprietary protocols

## 应用优势

- 多协议支持
- 超低功耗
- 功率输出高达+22 dBm
- 自动校准

- 数据帧
  - 带有报头和可变长度有效载荷的显式包
  - 没有报头和固定长度有效载荷的隐式数据包

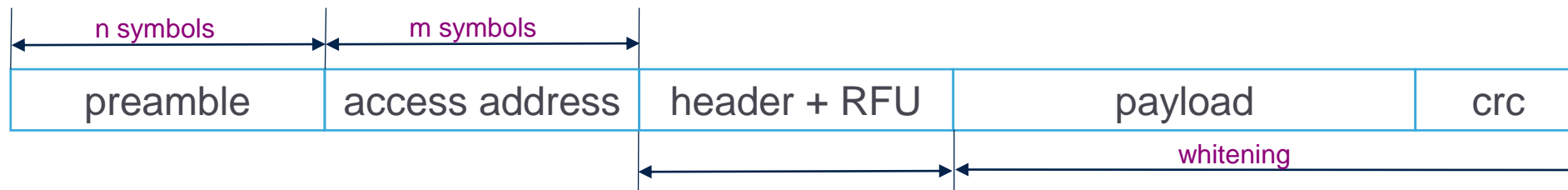


- 调制解调器配置：
  - 调制带宽BW 7.81 kHz至500 kHz
  - 扩展因子SF 32个码片/符号) 最多4096个码片/符号)
  - 编码率CR 4/4至4/8
- 通道活动检测

# FSK/MSK调制

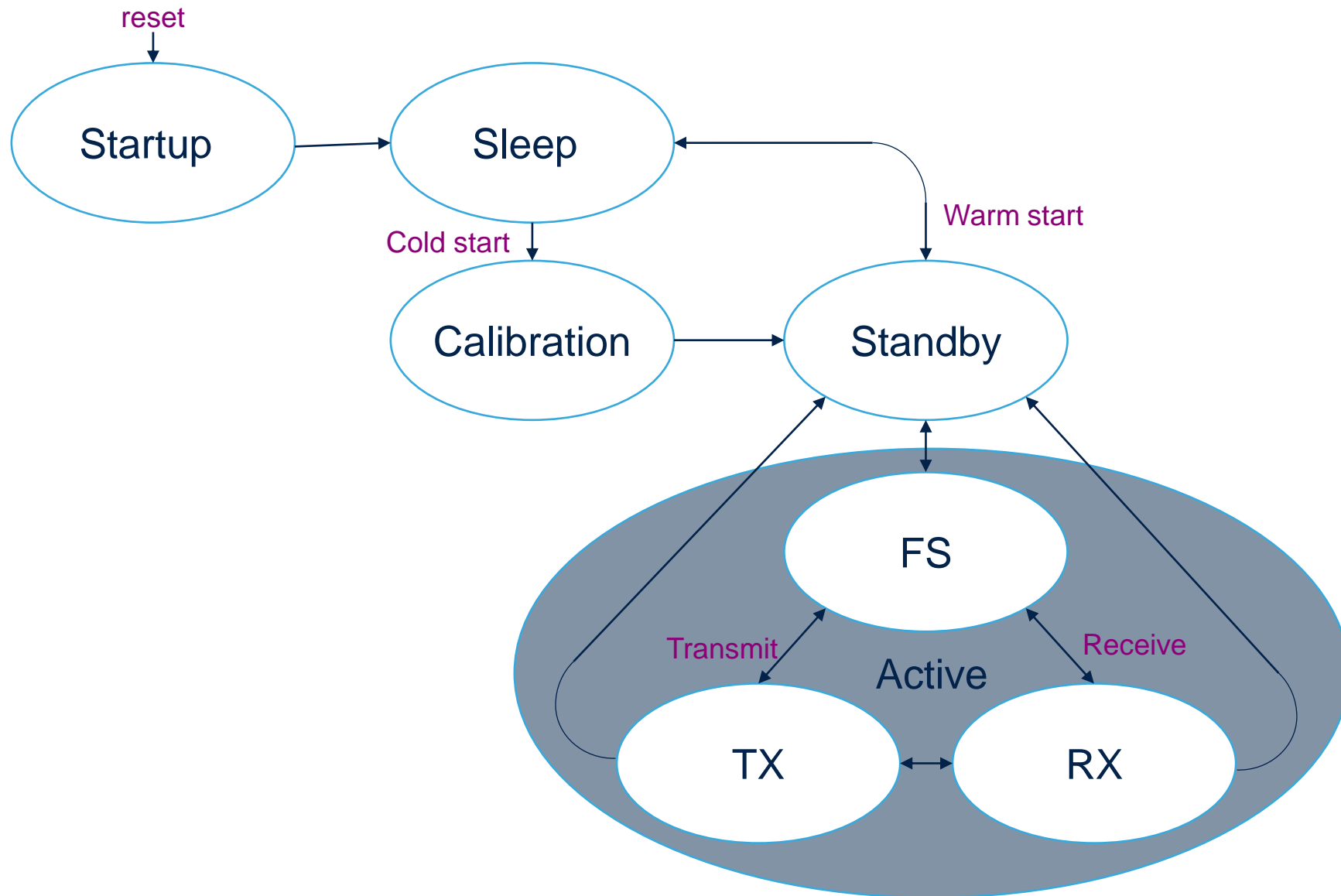
## 数据帧

- FSK和MSK调制解调器一起使用
- NRZ编码
- 可编程前导码长度
- 长度可选的访问地址
- 具有报头和可变长度有效载荷的可变长度数据包
- 不含报头和固定长度有效载荷的固定长度数据包
- 可选的白化 (9位LFSR  $x^9 + x^5 + x^1$ , 可编程初始化值)
- 有效载荷CRC (可编程多项式, 初始化值, 取反和长度)



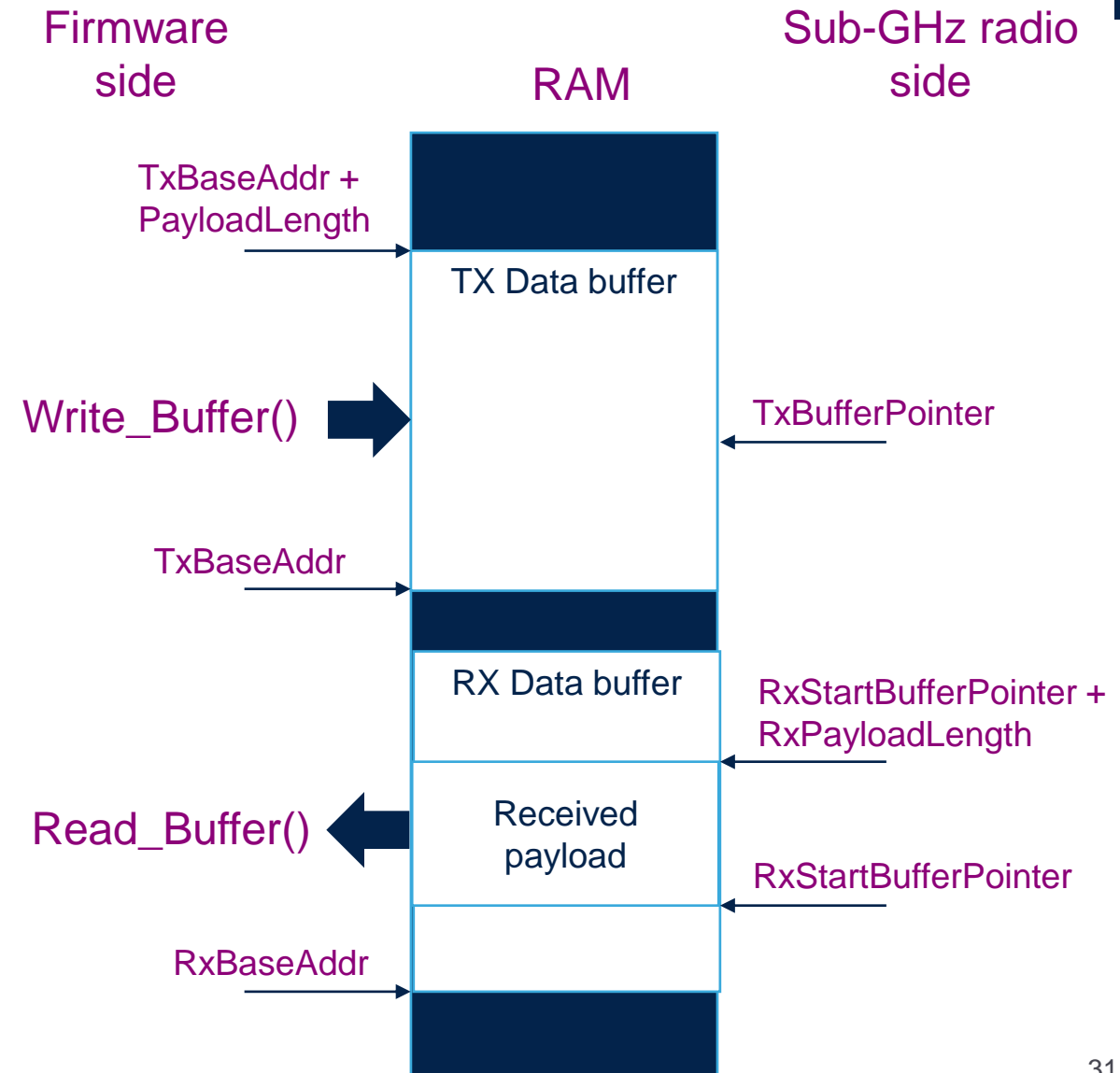


# Sub-GHz radio 工作模式



# SubGHz 的数据缓冲区

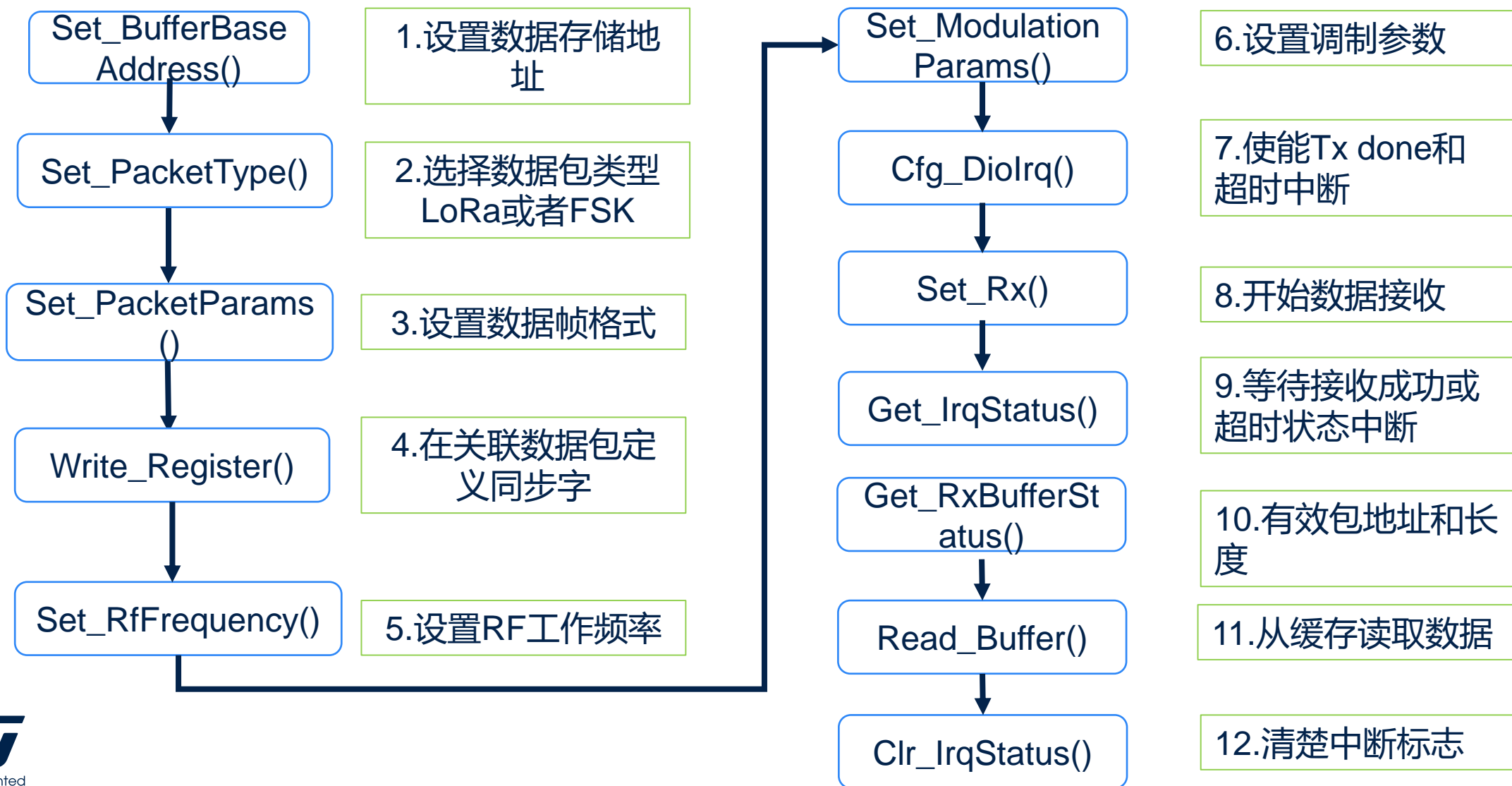
- 256 字节的 RAM
- **TX 数据缓冲区**
  - 由软件写入，硬件读取
  - 参数:
    - TxBASEAddr,
    - TxBufferPointer
    - PayloadLength
- **RX 数据缓冲区**
  - 由硬件写入，软件读取
  - 参数:
    - RxBaseAddr,
    - RxStartBufferPointer
    - RxPayloadLength



# LoRa™, (G)FSK, (G)MSK 发送操作顺序



# LoRa™, (G)FSK接收操作顺序



# 使用射频接口发送数据示例代码

// Radio initialization

```
RadioEvents.TxDone = OnTxDone;  
RadioEvents.RxDone = OnRxDone;  
RadioEvents.TxTimeout = OnTxTimeout;  
RadioEvents.RxTimeout = OnRxTimeout;  
RadioEvents.RxError = OnRxError;  
Radio.Init( &RadioEvents );
```

// Radio Tx Configuration in Lora mode

```
Radio.SetTxConfig( MODEM_LORA, TX_OUTPUT_POWER, 0, LORA_BANDWIDTH,  
                  LORA_SPREADING_FACTOR, LORA_CODINGRATE,  
                  LORA_PREAMBLE_LENGTH, LORA_FIX_LENGTH_PAYLOAD_ON,  
                  true, 0, 0, LORA_IQ_INVERSION_ON, 3000 );
```

// Radio Set Rf frequency

```
Radio.SetChannel( RF_FREQUENCY );
```

// Radio send a buffer

```
Radio.Send( Buffer, BufferSize );
```

# 使用射频接口接收数据示例代码

```
// Radio initialization
```

```
RadioEvents.TxDone = OnTxDone;  
RadioEvents.RxDone = OnRxDone;  
RadioEvents.TxTimeout = OnTxTimeout;  
RadioEvents.RxTimeout = OnRxTimeout;  
RadioEvents.RxError = OnRxError;  
Radio.Init( &RadioEvents );
```

```
// Radio Rx Configuration in FSK mode
```

```
Radio.SetRxConfig( MODEM_FSK, FSK_BANDWIDTH, FSK_DATARATE,  
                  0, FSK_AFC_BANDWIDTH, FSK_PREAMBLE_LENGTH,  
                  0, FSK_FIX_LENGTH_PAYLOAD_ON, 0, true,  
                  0, 0, false, true );
```

```
// Radio Set Rf frequency
```

```
Radio.SetChannel( RF_FREQUENCY );
```

```
// Radio set in Rx mode a buffer
```

```
Radio.Rx( RX_TIMEOUT_VALUE );
```



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