

LoRa Basics™ Modem Porting Guide

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1 Introduction

The [LoRa Basics™ Modem \(SWL2001\)](#) has been designed for easy portability and use with a variety of microcontrollers and Semtech transceivers. To this end, it implements a stacked architecture in which the microcontroller and transceiver interact via abstraction layers.

1.1 Purpose of this Manual

This document describes how to port the LoRa Basics Modem to a microcontroller or board.

The LoRa Basics Modem ([SWL2001](#)) release contains ports on STM32L476 and STM32L073.

1.2 Scope

This document applies to the LoRa Basics Modem ([SWL2001](#)). This version of this document applies to version 3.3.0 (<https://github.com/Lora-net/SWL2001/releases/tag/v3.3.0>).

It should be read in conjunction with the following documents:

- LoRa Basics Modem User Manual, which contains information about the API (Filter by LoRa Transceivers: (<https://lora-developers.semtech.com/documentation/product-documents/>))
- LoRa Development Portal which contains information about LoRa Cloud Modem & Geolocation Services, Application server code, and other resources (<https://lora-developers.semtech.com/>)

2 Overview

The LoRa Basics Modem (SWL2001) runs on top of a radio driver and a Radio Abstraction Layer (RAL).

To port the LoRa Basics Modem to a microcontroller, the LoRa Basics Modem Hardware Abstraction Layer (HAL) must be implemented for that microcontroller.

For each transceiver used on that microcontroller, it is necessary to implement the radio driver HAL. It is also necessary to implement the board support package for the Radio Abstraction Layer.

In what follows, LBM_DIR refers to the LoRa Basics Modem root directory.

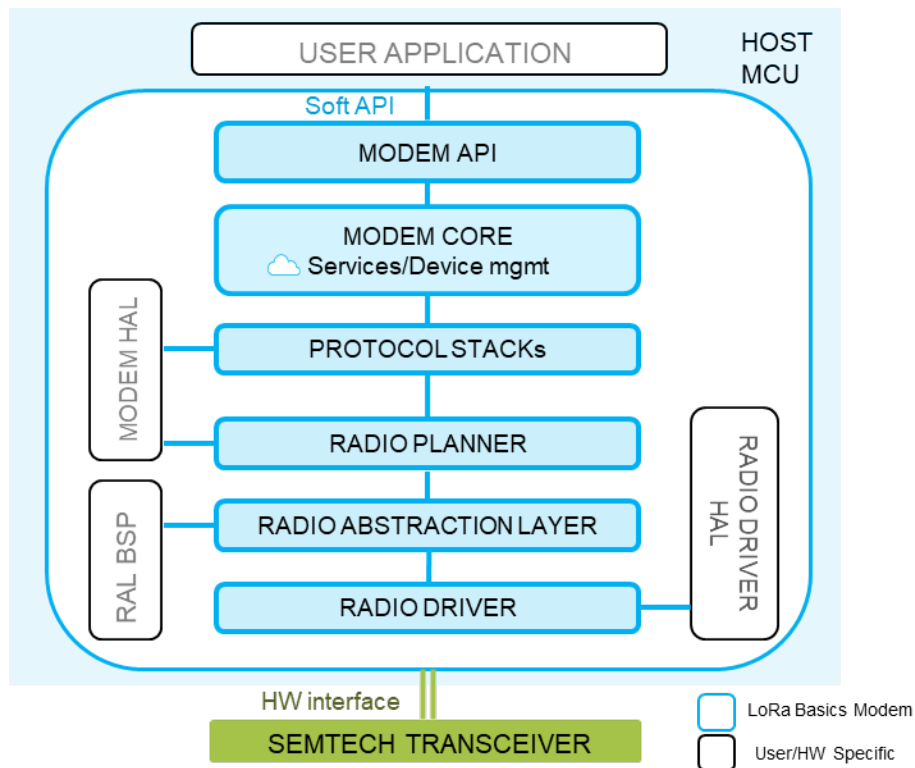


Figure 1: LoRa Basics™ Modem Software Stack

2.1 MCU Requirements

LoRa Basics Modem contains a sample for the STMicroelectronics STM32L476 Nucleo board, however, it can be easily ported to other MCUs. The following MCU features are required:

- 32-bit native operation (no specific CPU core needed).
- Refer to section 2.3 for detailed memory requirements.
- Little-endian.
- Software MCU reset.
- A timer with 100µs resolution or better (timer accuracy compensation is possible by widening the LoRaWAN reception windows).
- A random number generator (can be implemented in software).
- Non-volatile storage for modem state storage (refer to section 2.3).
- An SPI controller with MISO, MOSI, SCK, NSS with a transceiver-compatible SPI mode.
- A GPIO output for the transceiver RESET line.
- A GPIO input for the transceiver BUSY line.
- A GPIO input with interrupt capability for the transceiver IRQ line. A dedicated (non-shared) MCU interrupt line is recommended.

Note that reliable Class A LoRaWAN communication can be obtained without any major time constraints on the MCU oscillator, or the oscillator used to clock the devices that implement the time-related LoRa Basics Modem HAL functions. To compensate for time-related oscillator frequency errors, calling the `smtc_modem_set_crystal_error_ppm()` modem API function with an appropriate value is sufficient. This results in a widening of the LoRaWAN reception window and increased power consumption. In the case of Class B, however, it is desirable to be able to remain synchronized with the beacon over relatively long time intervals, even if beacons are sometimes not received due to poor RF conditions. In this case, it is recommended to use an accurate crystal oscillator or TCXO to clock the MCU timer blocks that are used to implement the time-related LoRa Basics Modem HAL functions.

2.2 Transceiver Requirements

The transceivers supported by LoRa Basics Modem can be found on the LoRa Basics Modem site ([SWL2001](#)).

In certain situations, such as the use of GNSS reception with the LR11xx, a transceiver TCXO is required. When using GNSS advanced scan on the LR11xx, the TCXO must have a relatively fast settling time, and the 32.768 kHz crystal oscillator must have 20ppm accuracy at 25 degrees. For more information, see [Application Note AN1200.59](#).

Additionally, when transmitting at high power with little thermal insulation between the transceiver and its oscillator, self-heating of the latter may occur, resulting in drift that may interfere with communication. For more information, consult your transceiver documentation and [Application Note AN1200.59](#).

2.3 Release Build Resource Use

The RAM and flash use of a release build for LR1110 with hardware cryptography on the default STM32L476 board are listed below. These values were determined by building the "main_exti.c" example with the Arm® GNU Toolchain arm-none-eabi-gcc version 12.2.Rel1 (Build arm-12.24), after commenting out the entire contents of the `hal_trace_print()` function of the `utilities/user_app/smtc_hal_l4/smtc_hal_trace.c` file. The purpose of this is to completely disable logging and allow all unneeded dependencies of the `printf()` function to be removed.

```
$ cd LBM_DIR/utilities
$ make clean_all
```

```
$ make DEBUG=no MODEM_TRACE=no APP_TRACE=no CRYPTO=LR11XX REGION=EU_868,AS_923,US_915,AU_915,CN_470,AS_923_GRP2,AS_923_GRP3,IN_865,KR_920,RU_864,CN_470_RP_1_0 lr1110
```

text	data	bss	dec	hex	filename
450	0	0	450	1c2	lr11xx_bootloader.o
1503	0	0	1503	5df	lr11xx_crypto_engine.o
15	0	0	15	f	lr11xx_driver_version.o
3074	0	0	3074	c02	lr11xx_radio.o
348	0	0	348	15c	lr11xx_regmem.o
1286	0	0	1286	506	lr11xx_system.o
2115	0	0	2115	843	lr11xx_wifi.o
348	0	0	348	15c	lr11xx_lr_fhss.o
1804	0	0	1804	70c	lr11xx_gnss.o
2862	0	0	2862	b2e	ral_lr11xx.o
238	0	0	238	ee	ralf_lr11xx.o
3214	0	0	3214	c8e	radio_planner.o
36	0	0	36	24	radio_planner_hal.o
2464	0	4024	6488	1958	lorawan_api.o
728	0	0	728	2d8	dm_downlink.o
5047	15	433	5495	1577	modem_context.o
5732	0	3992	9724	25fc	smtc_modem.o
2662	0	276	2938	b7a	smtc_modem_test.o
806	0	0	806	326	fifo_ctrl.o
52	0	0	52	34	modem_utilities.o
144	0	0	144	90	smtc_modem_services_hal.o
1336	0	0	1336	538	lorawan_certification.o
3920	3	675	4598	11f6	modem_supervisor.o
946	0	0	946	3b2	smtc_clock_sync.o
58	0	0	58	3a	almanac_update.o
236	0	0	236	ec	stream.o
1882	0	0	1882	75a	rose.o
1366	0	0	1366	556	file_upload.o
738	0	0	738	2e2	alc_sync.o
1672	0	24	1696	6a0	lr11xx_ce.o
1200	16	0	1216	4c0	smtc_modem_crypto.o
1344	0	0	1344	540	region_as_923.o
2488	0	0	2488	9b8	region_au_915.o
2665	0	0	2665	a69	region_cn_470.o
1328	0	0	1328	530	region_cn_470_rp_1_0.o
1457	0	0	1457	5b1	region_eu_868.o
1099	0	0	1099	44b	region_in_865.o
1006	0	0	1006	3ee	region_kr_920.o
1177	0	0	1177	499	region_ru_864.o
2447	0	0	2447	98f	region_us_915.o
8392	0	0	8392	20c8	lr1_stack_mac_layer.o
3060	0	0	3060	bf4	lr1mac_core.o
632	0	0	632	278	lr1mac_utilities.o
6765	0	0	6765	1a6d	smtc_real.o
1369	0	0	1369	559	smtc_duty_cycle.o
872	0	0	872	368	smtc_lbt.o
1881	0	0	1881	759	lr1mac_class_c.o
3322	0	0	3322	cfa	smtc_beacon_sniff.o
3259	0	0	3259	cbb	smtc_ping_slot.o
230	0	0	230	e6	smtc_multicast.o
93075	34	9424	102533	19085	(TOTALS)


```

text data bss dec hex filename
97144 192 12856 110192 1ae70 build/app.elf

```

The "(TOTALS)" line above indicates the resource use of the LoRa Basics Modem, the radio drivers, and the RAL. Certain features of LoRa Basics Modem that are not used by the application will be removed at link time, so the effective size of LoRa Basics Modem is likely to be smaller for a given application.

The "build/app.elf" line indicates the resource use of the entire project, including the simple LoRaWAN® demo application, and the LoRa Basics Modem HAL implementation, based on the STM32Cube MCU HAL implementation.

The worst-case stack use is currently unknown. A simple example that includes joining a device to the network and then sending a few uplinks uses less than 2kB of stack RAM. The stm32l476rngx_flash.ld linker file reserves 2kB for the stack and 512 bytes for the heap.

Note that the LoRa Basics Modem stack does not use the heap, but the C standard library may use the heap to implement printf() for the modem hal_trace_print() implementation. This is not the case here, since this function has been disabled.

We can conclude that a release build of the stack, drivers, and RAL uses 93075 bytes of flash and 11506 bytes of RAM (34+9424+2048). A release build of the entire demo uses 97144 bytes of flash and 12536 bytes of RAM (192+12856-512). 512 bytes have been subtracted since the heap is not needed for the release build if hal_trace_print() is disabled, but for an executable, the size utility adds the stack and heap values to the totals.

Component	Flash [bytes]	RAM [bytes]
Stack, drivers, RAL	93075	11506
Entire STM32L476 demo (including stack, drivers, RAL, LoRa Basics Modem HAL, STM32Cube MCU HAL)	97144	12536

Table 1: Release Build Resource Use for All Supported Regions

If some supported regions are not needed, the approximate flash use may be obtained by subtracting the flash use of the unneeded regions:

Region	Flash [bytes]	RAM [bytes]
EU_868	1457	0
US_915	2447	0
CN_470	2665	0
CN_470_RP_1_0	1328	0
AS_923	1344	0
AU_915	2488	0
IN_865	1099	0
KR_920	1006	0
RU_864	1177	0

Table 2: Approximate Resource Use Values to Subtract for Unused Regions

For example, a complete LoRa Basics Modem stack for the US_915 region uses approximately 80511 bytes of flash (93075-1457-2665-1328-1344-2488-1099-1006-1177). Note that this is an approximate calculation. By compiling with REGION=US_915, one can determine that the exact flash use for a complete LoRa Basics Modem stack for this region is 82824 bytes.

The above values were obtained by building with hardware cryptography. If software cryptography is used by specifying CRYPTO=SOFT instead of CRYPTO=LR11XX, the stack resource use increases slightly, as show in Table 3:

CRYPTO	Flash [bytes]	RAM [bytes]
Soft	2397	387

Table 3: Approximate Resource Use Values to Add When Using the Soft Cryptography Engine

2.4 Debug Build Resource Use

The RAM and flash use of a debug build for LR1110 with hardware cryptography on the default STM32L476 board are listed below. These values were determined by building the "main_exti.c" example with the Arm® GNU Toolchain arm-none-eabi-gcc version 12.2.Rel1 (Build arm-12.24), without commenting out the contents of the hal_trace_print() function, since it is needed for debugging. Because of this, a small amount of heap is used for the printf() implementation.

```
$ cd LBM_DIR/utilities
$ make clean_all
$ make DEBUG=yes MODEM_TRACE=yes APP_TRACE=yes CRYPTO=LR11XX REGION=EU_868,AS_923,US_915,A
U_915,CN_470,AS_923_GRP2,AS_923_GRP3,IN_865,KR_920,RU_864,CN_470_RP_1_0 lr1110
```

text	data	bss	dec	hex	filename
1016	0	0	1016	3f8	lr11xx_bootloader.o
3251	0	0	3251	cb3	lr11xx_crypto_engine.o
19	0	0	19	13	lr11xx_driver_version.o
6075	0	0	6075	17bb	lr11xx_radio.o
1136	0	0	1136	470	lr11xx_regmem.o
2884	0	0	2884	b44	lr11xx_system.o
5844	0	0	5844	16d4	lr11xx_wifi.o
728	0	0	728	2d8	lr11xx_lr_fhss.o
3916	0	0	3916	f4c	lr11xx_gnss.o
6271	0	0	6271	187f	ral_lr11xx.o
1156	0	0	1156	484	ralf_lr11xx.o
8960	0	0	8960	2300	radio_planner.o
100	0	0	100	64	radio_planner_hal.o
6572	0	4024	10596	2964	lorawan_api.o
4686	56	0	4742	1286	dm_downlink.o
12961	15	442	13418	346a	modem_context.o
17266	0	4000	21266	5312	smtc_modem.o
8086	0	276	8362	20aa	smtc_modem_test.o
1556	0	0	1556	614	fifo_ctrl.o
124	0	0	124	7c	modem_utilities.o
375	0	0	375	177	smtc_modem_services_hal.o
6154	0	0	6154	180a	lorawan_certification.o
11152	3	676	11831	2e37	modem_supervisor.o
3949	0	0	3949	f6d	smtc_clock_sync.o
108	0	0	108	6c	almanac_update.o
516	0	0	516	204	stream.o
4581	0	0	4581	11e5	rose.o
2664	0	0	2664	a68	file_upload.o
2992	0	0	2992	bb0	alc_sync.o
3127	0	24	3151	c4f	lr11xx_ce.o
2432	16	0	2448	990	smtc_modem_crypto.o
4370	0	0	4370	1112	region_as_923.o
7750	0	0	7750	1e46	region_au_915.o
7512	16	0	7528	1d68	region_cn_470.o
4798	0	0	4798	12be	region_cn_470_rp_1_0.o
4330	0	0	4330	10ea	region_eu_868.o
4052	0	0	4052	fd4	region_in_865.o
3968	0	0	3968	f80	region_kr_920.o
4128	0	0	4128	1020	region_ru_864.o
7726	0	0	7726	1e2e	region_us_915.o
24329	64	0	24393	5f49	lr1_stack_mac_layer.o

```

10677 168 0 10845 2a5d lr1mac_core.o
2204 0 0 2204 89c lr1mac_utilities.o
17578 0 0 17578 44aa smtc_real.o
2904 0 0 2904 b58 smtc_duty_cycle.o
4065 0 0 4065 fe1 smtc_lbt.o
6921 0 0 6921 1b09 lr1mac_class_c.o
9463 0 0 9463 24f7 smtc_beacon_sniff.o
11336 0 0 11336 2c48 smtc_ping_slot.o
689 8 0 697 2b9 smtc_multicast.o
269457 346 9442 279245 442cd (TOTALS)

text data bss dec hex filename
228592 584 13208 242384 3b2d0 build/app.elf

```

The "(TOTALS)" line above indicates the resource use of the LoRa Basics Modem, the radio drivers, and the RAL. Certain features of LoRa Basics Modem that are not used by the application will be removed at link time, so the effective size of LoRa Basics Modem is likely to be smaller for a given application.

The "build/app.elf" line indicates the resource use of the entire project, including the simple LoRaWAN® demo application, and the LoRa Basics Modem HAL implementation, based on the STM32Cube MCU HAL implementation.

The worst-case stack use is currently unknown. A simple example that includes joining a device to the network and then sending a few uplinks uses less than 2kB of stack RAM. The stm32l476rgtx_flash.ld linker file reserves 2kB for the stack and 512 bytes for the heap.

Note that the LoRa Basics Modem stack does not use the heap, but the C standard library may use the heap to implement printf() for the modem hal_trace_print() implementation.

We can conclude that a debug build of the stack, drivers, and RAL uses 269457 bytes of flash and 12348 bytes of RAM (346+9442+2048+512). A debug build of the entire demo uses 228592 bytes of flash and 13792 bytes of RAM (584+13208). The heap and stack do not explicitly appear in this calculation since the size utility adds the stack and heap values to the totals for an executable.

Component	Flash [bytes]	RAM [bytes]
Stack, drivers, RAL	269457	12348
Entire STM32L476 demo (including stack, drivers, RAL, LoRa Basics Modem HAL, STM32Cube MCU HAL)	228592	13792

Table 4: Debug Build Resource Use for All Supported Regions

If some supported regions are not needed, the approximate flash use may be obtained by subtracting the flash use of the unneeded regions:

Region	Flash [bytes]	RAM [bytes]
EU_868	4330	0
US_915	7726	0
CN_470	7528	0
CN_470_RP_1_0	4798	0
AS_923	4370	0
AU_915	7750	0
IN_865	4052	0
KR_920	3968	0
RU_864	4128	0

Table 5: Resource Use Values to Subtract for Unused Regions

For example, a complete LoRa Basics Modem stack for the US_915 region uses approximately 228533 bytes of flash (269457-4330-7528-4798-4370-7750-4052-3968-4128). Note that this is an approximate calculation. By compiling with REGION= US_915, one can determine that the exact flash use for a complete LoRa Basics Modem stack for this region is 195958 bytes.

2.5 System Design Considerations

There are numerous requirements and options to consider when developing a device that implements LoRaWAN. For the LoRa Basics Modem, it is important to consider the transceiver and timer interrupt behavior and configuration. The LoRa Basics Modem is designed to use a specific transceiver DIO line as the radio interrupt source. For SX126x, this is the DIO1 line, and for LR11xx, this is the DIO9 line.

Two principal interrupt sources interact with the LoRa Basics Modem: a timer interrupt, and a radio interrupt.

The system interrupt priorities must be configured in such a way that the timer and radio interrupts do not nest or interrupt each another.

The current implementation of the LoRa Basics Modem has been designed to perform certain radio operations in the MCU's interrupt context. For this reason, HAL API commands are provided to disable and enable these two interrupt sources.

Therefore, when designing hardware that will run LoRa Basics Modem, it is recommended that the MCU GPIO lines selected for the transceiver's DIO interrupt request line do not share an MCU interrupt flag with other timing-critical hardware. If MCU interrupt flags are shared, it may not always be possible to react immediately to interrupts originating from these other devices.

The LoRa Basics Modem timer and radio interrupt service routines may perform radio operations over the transceiver SPI bus. If the MCU hardware SPI controller is used to communicate with other devices, interference to that communication may occur due to the timer and radio interrupt service routines that might reconfigure the MCU hardware SPI controller at an unexpected time. Therefore, it is recommended that the radio has exclusive use of its MCU hardware SPI controller device. In certain circumstances, it may be possible to coordinate the communication between devices sharing the SPI controller. However, that is beyond the scope of this document.

3 Radio Driver HAL Implementation

The LoRa Basics Modem depends on Semtech's radio driver, which, in turn, requires a radio driver HAL implementation. A brief description of the necessary steps for this implementation follows.

The HAL implementation must provide platform-specific read, write, reset, and wakeup implementations.

- Radio driver API functions call the HAL implementation to perform the actual reset, wake, and communication operations needed by the driver.
- For the LR11xx, these functions are documented in `LBM_DIR/smtc_modem_core/radio_drivers/lr11xx_driver/src/lr11xx_hal.h`.
- For the SX126x, these functions are documented in `LBM_DIR/smtc_modem_core/radio_drivers/sx126x_driver/src/sx126x_hal.h`.

All radio driver API functions take a `'const void* context'` argument:

- This argument is opaque to both the radio driver and LoRa Basics Modem.
- It may be used by the HAL implementer to differentiate between different transceivers, which makes it easy to communicate with several radios inside the same application.
- Driver API functions do not use the context argument but pass it directly to the HAL implementation.

The LoRa Basics Modem imposes a specific requirement on the radio driver HAL implementation:

- If a radio driver API function is called while the transceiver is in sleep mode, the HAL implementation must properly wake the transceiver and wait until it is ready before initiating any SPI communication.
- This typically requires that the HAL keeps track of whether the radio is awake or asleep, potentially by monitoring any commands sent to the transceiver to detect the `SetSleep` command.
- For a concrete LR11xx example, see the file: `LBM_DIR/utilities/user_app/radio_hal/lr11xx_hal.c`.
- For a concrete SX126x example, see the file: `LBM_DIR/utilities/user_app/radio_hal/sx126x_hal.c`.

When compiling the radio driver HAL implementation, it is necessary to add the radio driver source directory to the include path. For example, for LR11xx:

- `LBM_DIR/smtc_modem_core/radio_drivers/lr11xx_driver/src`

4 RAL BSP Implementation

When porting the LoRa Basics Modem to a new radio + MCU implementation, a Radio Abstraction Layer (RAL) board support package (BSP) implementation is necessary. A brief description of the necessary steps follows.

The RAL provides radio-independent API functions that are similar to those provided by each radio driver. The RAL, and a complementary layer called the RALF, are described in the following header functions:

- `LBM_DIR/smtc_modem_core/smtc_ral/src/ral.h`
- `LBM_DIR/smtc_modem_core/smtc_ralf/src/ralf.h`

The RAL requires the implementer to define a few BSP API functions for the selected transceiver, by providing platform or radio-specific information to the RAL.

- For the LR11xx, these functions are described in `LBM_DIR/smtc_modem_core/smtc_ral/src/ral_lr11xx_bsp.h`.
- For the SX126x, these functions are described in `LBM_DIR/smtc_modem_core/smtc_ral/src/ral_sx126x_bsp.h`.
- An LR11xx sample implementation is in the file `LBM_DIR/utilities/user_app/radio_hal/ral_lr11xx_bsp.c`.
- An SX126x sample implementation is in the file `LBM_DIR/utilities/user_app/radio_hal/ral_sx126x_bsp.c`.

The role of the `'const void* context'` variable is described in Section 3. It is typically used to store radio-specific information, but depending on the radio driver BSP implementation, it may be NULL if a single transceiver is used. The RAL and RALF need to store the `'const void* context'` variable, and keep track of functions implementing the RAL and RALF for a given radio, as described below:

- Typically, on startup, an application creates a `ralf_t` structure, storing both the `'const void* context'` address and pointers to RAL and RALF API functions. The only information required from the application developer is the context variable.
- On startup, instead of taking the `'const void* context'` variable as a startup argument, LoRa Basics Modem requires the address of the `ralf_t` structure. This gives the modem full access to all RAL and RALF API functions.
- The sample code uses a macro named `RALF_<transceiver>_INITIALIZE` to initialize the `ralf_t` structure named `modem_radio` that gets passed to `smtc_modem_init()`. For details, see `LBM_DIR/utilities/user_app/main_examples/main_exti.c`.

When compiling the RAL BSP implementation, it is necessary to add the radio driver source directory and the RAL source directory to the include path. For example, for LR11xx:

- `LBM_DIR/smtc_modem_core/radio_drivers/lr11xx_driver/src`
- `LBM_DIR/smtc_modem_core/smtc_ral/src`

5 LoRa Basics Modem HAL Implementation

Porting LoRa Basics Modem to a new MCU architecture requires implementing the modem Hardware Abstraction Layer (HAL) API commands described by the prototypes in the header file `LBM_DIR/smtc_modem_hal/smtc_modem_hal.h`.

Among other things, these API implementations define how timing information is provided to the LoRa Basics Modem, how random numbers are generated, and how data is stored in non-volatile memory.

If a TCXO is used, its startup timing behavior should be specified in the RAL BSP implementation, and the documentation of the `smtc_modem_hal_start_radio_tcxo()`, `smtc_modem_hal_stop_radio_tcxo()`, and `smtc_modem_hal_get_radio_tcxo_startup_delay_ms()` functions, should be consulted.

The following sections provide the list and more details on the different modem HAL APIs.

5.1 `smtc_modem_hal_reset_mcu()`

```
void smtc_modem_hal_reset_mcu( void );
```

Brief

Reset the MCU.

LoRa Basics Modem may need to reset the MCU on initial startup, or if a state arises from which the modem cannot recover without restarting.

5.2 `smtc_modem_hal_reload_wdog()`

```
void smtc_modem_hal_reload_wdog( void );
```

Brief

Reload the watchdog timer.

If the HAL implementation configures a watchdog timer, then this function should be implemented to reload the watchdog timer. Currently, the only code in LoRa Basics Modem that calls this HAL API command is the test code in `smtc_modem_test.c`.

5.3 `smtc_modem_hal_get_time_in_s()`

```
uint32_t smtc_modem_hal_get_time_in_s( void );
```

Brief

Provide the time since startup, in seconds.

LoRa Basics Modem uses this command to help perform various LoRaWAN® activities that do not have significant time accuracy requirements, such as NbTrans retransmissions.

Return

The current system uptime in seconds.

5.4 smtc_modem_hal_get_time_compensation_in_s()

```
int32_t smtc_modem_hal_get_time_compensation_in_s( void );
```

Brief

Provide a time-correcting term, in seconds.

Suppose that, due to MCU clock inaccuracy, the principal time source used for `smtc_modem_hal_get_time_in_s()` significantly lags behind or runs ahead of the real time. If the LoRa Basics Modem HAL developer can quantify this deviation and calculate an integer number of seconds that additively corrects the time source, it should be returned by this HAL API command. Otherwise, this command should return the value 0.

For example, consider an MCU clock that loses one second per day. If after exactly one day of runtime (86400 seconds), the API function `smtc_modem_hal_get_time_in_s()` returns 86399, then the API function `smtc_modem_hal_get_time_compensation_in_s()` should be implemented to return the value 1 after the first day, return 2 after the second day, and so on. This effectively corrects the error so that `smtc_modem_hal_get_compensated_time_in_s()` returns the correct time.

Return

Additive correction of the time source. Return zero, if unknown.

5.5 smtc_modem_hal_get_compensated_time_in_s()

```
uint32_t smtc_modem_hal_get_compensated_time_in_s( void );
```

Brief

Provide the compensated time since startup, in seconds.

This command should be implemented as follows:

```
uint32_t smtc_modem_hal_get_compensated_time_in_s()
{
    return smtc_modem_hal_get_time_compensation_in_s() + smtc_modem_hal_get_time_in_s();
}
```

If active, the ALC Sync service obtains accurate time from the network GPS clock. Currently, the ALC Sync implementation is the only LoRa Basics Modem code that uses the compensated time, as described in the brief for `smtc_modem_hal_get_time_compensation_in_s()`. This may seem unnecessary since the purpose of ALC Sync is to provide an accurate clock. However, if the time is accurately compensated by `smtc_modem_hal_get_time_compensation_in_s()` and `smtc_modem_hal_get_compensated_time_in_s()`, ALC Sync requires less network activity to keep the clock perfectly synchronized. In the future, this HAL API command may be removed.

Return

Additive correction of the time source. Return zero, if unknown.

5.6 smtc_modem_hal_get_time_in_ms()

```
uint32_t smtc_modem_hal_get_time_in_ms( void );
```

Brief

Provide the time since startup, in milliseconds.

Return

The system uptime, in milliseconds. The value returned by this function must monotonically increase all the way to 0xFFFFFFFF and then overflow to 0x00000000.

5.7 smtc_modem_hal_get_time_in_100us()

```
uint32_t smtc_modem_hal_get_time_in_100us( void );
```

Brief

Provide the time since startup, in 100 μ s units.

This command is used for Class B ping slot openings and must use the same timer as the one used for `smtc_modem_hal_get_radio_irq_timestamp_in_100us()`.

Return

The system uptime, in tenths of milliseconds. The value returned by this function must monotonically increase all the way to 0xFFFFFFFF, and then overflow to 0x00000000.

5.8 smtc_modem_hal_get_radio_irq_timestamp_in_100us()

```
uint32_t smtc_modem_hal_get_radio_irq_timestamp_in_100us( void );
```

Brief

Provide the time of the last radio interrupt (i.e.: the end of TX), in 100 μ s units.

Return

The timestamp, in tenths of milliseconds, of the last radio IRQ event. This must use the same timer as the one used for `smtc_modem_hal_get_time_in_100us()`.

5.9 smtc_modem_hal_start_timer()

```
void smtc_modem_hal_start_timer(  
    const uint32_t milliseconds,  
    void ( *callback )( void* context ),  
    void* context  
);
```

Brief

Start a timer that will expire at the requested time.

Upon expiration, the provided callback is called with context as its sole argument.

Note: The current design of the LoRa Basics Modem has only been tested in the case where the provided callback is executed in an interrupt context, with interrupts disabled. Also, note that this callback may communicate with the radio using the MCU SPI device.

Parameters

[in] milliseconds	Number of milliseconds before callback execution
[in] callback	Callback to execute
[in] context	Argument that is passed to callback

5.10 smtc_modem_hal_stop_timer()

```
void smtc_modem_hal_stop_timer( void );
```

Brief

Stop the timer that may have been started with `smtc_modem_hal_start_timer()`.

5.11 smtc_modem_hal_disable_modem_irq()

```
void smtc_modem_hal_disable_modem_irq( void );
```

Brief

Disable the two interrupt sources that execute the LoRa Basics Modem code: the timer, and the transceiver DIO interrupt source.

Please also refer to System Design Considerations.

5.12 smtc_modem_hal_enable_modem_irq()

```
void smtc_modem_hal_enable_modem_irq( void );
```

Brief

Enable the two interrupt sources that execute the LoRa Basics Modem code: the timer, and the transceiver DIO interrupt source.

Please also refer to Section 2.5.

5.13 smtc_modem_hal_context_restore()

```
void smtc_modem_hal_context_restore(  
    const modem_context_type_t ctx_type,  
    uint8_t* buffer,  
    const uint32_t size  
);
```

Brief

Restore to RAM a data structure of type `ctx_type` that has previously been stored in non-volatile memory by calling `smtc_modem_hal_context_store()`.

Parameters

[in]	<code>ctx_type</code>	Type of modem context to be restored
[out]	<code>buffer</code>	Buffer where context must be restored
[in]	<code>size</code>	Number of bytes of context to restore

5.14 smtc_modem_hal_context_store()

```
void smtc_modem_hal_context_store(  
    const modem_context_type_t ctx_type,  
    const uint8_t* buffer,  
    uint32_t size  
);
```

Brief

Store a data structure of type `ctx_type` from RAM to non-volatile memory.

Parameters

[in]	<code>ctx_type</code>	Type of modem context to be saved
[in]	<code>buffer</code>	Buffer which must be saved
[in]	<code>size</code>	Number of bytes of context to save

5.15 smtc_modem_hal_store_crashlog()

```
void smtc_modem_hal_store_crashlog( uint8_t crashlog[CRASH_LOG_SIZE] );
```

Brief

Store the modem crash log to non-volatile memory.

On most MCUs, RAM is preserved upon reset, so it may be possible to use RAM for this purpose.

Parameters

[in]	<code>crashlog</code>	Buffer pointer to write from
------	-----------------------	------------------------------

5.16 smtc_modem_hal_restore_crashlog()

```
void smtc_modem_hal_restore_crashlog( uint8_t crashlog[CRASH_LOG_SIZE] );
```

Brief

Retrieve the modem crash log from non-volatile memory.

On most MCUs, RAM is preserved upon reset, so it may be possible to use RAM for this purpose.

Parameters

[out] crashlog Buffer pointer to write to

5.17 smtc_modem_hal_set_crashlog_status()

```
void smtc_modem_hal_set_crashlog_status( bool available );
```

Brief

Store the modem crash log status to non-volatile memory. True indicates that a crash log has been stored and is available for retrieval.

On most MCUs, RAM is preserved upon reset, so it may be possible to use RAM for this purpose.

Parameters

[in] available True if a crash log is available; false otherwise

5.18 smtc_modem_hal_get_crashlog_status()

```
bool smtc_modem_hal_get_crashlog_status( void );
```

Brief

Get the modem crash log status from non-volatile memory.

Return

The crash log status, as previously written using smtc_modem_hal_set_crashlog_status().

5.19 smtc_modem_hal_assert_fail()

```
void smtc_modem_hal_assert_fail( uint8_t* func, uint32_t line );
```

Brief

Indicate the location of an unrecoverable error and reset the MCU.

Parameters

[in] func String indicating the name of the function

[in] line Line number

5.20 smtc_modem_hal_get_random_nb()

```
uint32_t smtc_modem_hal_get_random_nb( void );
```

Brief

Return a uniformly-distributed 32-bit unsigned random integer.

Return

The random integer.

5.21 smtc_modem_hal_get_random_nb_in_range()

```
uint32_t smtc_modem_hal_get_random_nb_in_range(  
    const uint32_t val_1,  
    const uint32_t val_2  
);
```

Brief

Return a uniformly-distributed unsigned random integer from the closed interval [val_1, ..., val_2] or [val_2, ..., val_1].

This command may be implemented as follows:

```
uint32_t smtc_modem_hal_get_random_nb_in_range( const uint32_t val_1, const  
uint32_t val_2 )  
{  
    if( val_1 <= val_2 )  
    {  
        return ( uint32_t )( ( smtc_modem_hal_get_random_nb( ) % ( val_2 - val_1 +  
1 ) ) + val_1 );  
    }  
    else  
    {  
        return ( uint32_t )( ( smtc_modem_hal_get_random_nb( ) % ( val_1 - val_2 +  
1 ) ) + val_2 );  
    }  
}
```

In the future, this HAL API command may be removed.

Return

The random integer.

5.22 smtc_modem_hal_get_signed_random_nb_in_range()

```
int32_t smtc_modem_hal_get_signed_random_nb_in_range(  
    const int32_t val_1,  
    const int32_t val_2  
);
```

Brief

Return a uniformly-distributed signed random integer from the closed interval [val_1, ..., val_2] or [val_2, ..., val_1].

This command may be implemented as follows:

```
int32_t smtc_modem_hal_get_signed_random_nb_in_range( const int32_t val_1, const  
int32_t val_2 )  
{  
    uint32_t tmp_range = 0;  // ( val_1 <= val_2 ) ? ( val_2 - val_1 ) : ( val_1 -  
val_2 );  
  
    if( val_1 <= val_2 )  
    {  
        tmp_range = ( val_2 - val_1 );  
        return ( int32_t )( ( val_1 + smtc_modem_hal_get_random_nb_in_range( 0,  
tmp_range ) ) );  
    }  
    else  
    {  
        tmp_range = ( val_1 - val_2 );  
        return ( int32_t )( ( val_2 + smtc_modem_hal_get_random_nb_in_range( 0,  
tmp_range ) ) );  
    }  
}
```

In the future, this HAL API command may be removed.

Return

The random integer.

5.23 smtc_modem_hal_irq_config_radio_irq()

```
void smtc_modem_hal_irq_config_radio_irq(  
    void ( *callback )( void* context ),  
    void* context  
);
```

Brief

Store the callback and context argument that must be executed when a radio event occurs.

Parameters

- [in] callback Callback that is executed upon radio interrupt service request
- [in] context Argument that is provided to callback

5.24 smtc_modem_hal_radio_irq_clear_pending ()

```
void smtc_modem_hal_radio_irq_clear_pending( void );
```

Brief

Clear interrupt pending status, if an interrupt service request is pending inside the MCU hardware interrupt controller or stored as a flag in software.

After this function is called, the HAL implementation must guarantee that an interrupt that was raised before this function was called, will not be processed by the callback provided to the API function `smtc_modem_hal_irq_config_radio_irq()`.

5.25 smtc_modem_hal_start_radio_tcxo()

```
void smtc_modem_hal_start_radio_tcxo( void );
```

Brief

If the TCXO is not controlled by the transceiver, powers up the TCXO.

If no TCXO is used, or if the TCXO has been configured in the RAL BSP to start up automatically, then implement an empty command. If the TCXO is not controlled by the transceiver, then this function must power up the TCXO, and then *busywait* until the TCXO is running with the proper accuracy.

5.26 smtc_modem_hal_stop_radio_tcxo()

```
void smtc_modem_hal_stop_radio_tcxo( void );
```

Brief

If the TCXO is not controlled by the transceiver, stop the TCXO.

If no TCXO is used, or if the TCXO has been configured in the RAL BSP to start up automatically, implement an empty command.

5.27 smtc_modem_hal_get_radio_tcxo_startup_delay_ms()

```
uint32_t smtc_modem_hal_get_radio_tcxo_startup_delay_ms( void );
```

Brief

Return the time, in milliseconds, that the TCXO needs to start up with the required accuracy.

This does not implement a delay but is used to perform certain calculations in the LoRa Basics Modem so that this time will be taken into consideration when opening the Rx window.

If the TCXO is configured by the RAL BSP to start up automatically, then the value used here should be the same as the startup delay used in the RAL BSP.

Return

The needed TCXO startup time, in milliseconds. Return 0 if no TCXO is used.

5.28 smtc_modem_hal_get_battery_level()

```
uint8_t smtc_modem_hal_get_battery_level( void );
```

Brief

Indicate the current battery state.

Return

A value between 0 (for 0%) and 255 (for 100%).

5.29 smtc_modem_hal_get_temperature()

```
int8_t smtc_modem_hal_get_temperature( void );
```

Brief

Indicate the current system temperature.

Return

The temperature, in degrees Celsius.

5.30 smtc_modem_hal_get_voltage()

```
uint8_t smtc_modem_hal_get_voltage( void );
```

Brief

Indicates the current battery voltage.

Return

The battery voltage, in units of 20mV.

5.31 smtc_modem_hal_get_board_delay_ms()

```
int8_t smtc_modem_hal_get_board_delay_ms( void );
```

Brief

Return the amount of time that passes between the moment the MCU calls `ral_set_tx()` or `ral_set_rx()`, and the moment the radio transceiver enters RX or TX state.

This varies depending on the MCU clock speed and SPI bus speed. See Section 8 for more information.

Return

The board delay, in milliseconds.

5.32 smtc_modem_hal_print_trace()

```
void smtc_modem_hal_print_trace(  
    const char* fmt,  
    ...  
);
```

Brief

Output a printf-style variable-length argument list to the logging subsystem.

Parameters

- [in] `fmt` printf-style string
- [in] `...` Arguments that accompany `fmt`

6 Building with GNU Make

If GNU Make is available, it offers the easiest way to build the LoRa Basics Modem library. Command line arguments can be used to select the region, transceiver, logging (MODEM_TRACE), and other options.

For more information about building with GNU Make, type:

```
$ make help
```

For example, to build the LoRa Basics Modem library for an LR1110 transceiver with EU_868 regional support, type:

```
$ make basic_modem_lr1110 REGION=EU_868 MCU_FLAGS="-mcpu=cortex-m4 -mthumb -mfpv4-sp-d16 -mfloat-abi=hard"
```

The MCU_FLAGS make argument is needed to specify any MCU-specific compilation flags. The flags used above are appropriate for STM32L4.

To compile the modem HAL implementation, it is necessary to add the following include directory:

- LBM_DIR/smtc_modem_hal

To compile the modem application code, it is necessary to add the following include directory:

- LBM_DIR/smtc_modem_api

The project must then link with the LoRa Basics Modem HAL implementation, the radio driver HAL implementation, the RAL BSP implementation, and the LoRa Basics Modem library. The latter will have one of these names, depending on the selected transceiver, and whether or not MODEM_TRACE has been chosen:

- LBM_DIR/build/basic_modem_<transceiver>_<regions>_trace.a
- LBM_DIR/build/basic_modem_<transceiver>_<regions>_notrace.a

For more information about the radio driver HAL implementation and RAL BSP implementation, see Sections 3 and 4.

7 Building without GNU Make

When building without GNU Make, the various source code files, include directories, and common preprocessor definitions can be found by looking through the files in the LBM_DIR/makefiles directory.

LBM_DIR/makefiles/regions.mk lists the source code files, include directories, and preprocessor definitions needed for all transceivers.

LBM_DIR/makefiles/sx126x.mk lists the source code files, include directories, and preprocessor definitions needed for the SX126x transceivers.

LBM_DIR/makefiles/lr11xx.mk lists the source code files, include directories, and preprocessor definitions needed for the LR11xx transceivers.

LBM_DIR/makefiles/regions.mk lists the source files and preprocessor definitions needed to select a set of regions.

7.1 Logging

To disable logging, define MODEM_HAL_DBG_TRACE to be equal to 0.

To enable additional logging of radio-related operations, define MODEM_HAL_DBG_TRACE_RP to be equal to 1.

Unless you have a custom Modem HAL that implements background logging, it is preferable to use a high-speed UART to implement the trace because logging can potentially interfere with modem communication.

8 Rx Window Debugging

LoRaWAN® requires accurate receive window timing. This section provides tips to verify that the window timing is good.

Having an accurate MCU clock facilitates debugging, so when getting started with LoRa Basics Modem it is recommended to configure the MCU to provide the most accurate possible clock to the various time-related HAL API functions.

Enable logging, as described in Sections 6 and 7.1. A high baud rate is recommended, such as 921600 baud, since the logging code may interfere with the timing.

8.1 Clock Error Compensation

To provide an upper bound on crystal error, the modem API command `smtc_modem_set_crystal_error_ppm()` can be called to specify the crystal error, in parts per million. Large crystal error values result in wider Rx windows and additional energy use.

For more information, see [Application Note AN1200.24](#).

8.2 Rx Window Fine-Tuning

The LoRa Basics Modem can use an algorithm to fine-tune the Rx window position.

To understand how this algorithm works, consider the case where the LoRa Basics Modem is running in the absence of a packet forwarder, or a properly-responding network server. In this case, uplinks are not responded to and result in an `RxTimeout` interrupt. Since LoRa Basics Modem knows the reception timeout value that was used, the time elapsed between the `TxDone` interrupt and the `RxTimeout` interrupt can be used to position the start of the Rx window. This is the purpose of the fine-tuning algorithm found in

`LBM_DIR/smtc_modem_core/lr1mac/src/lr1_stack_mac_layer.c`.

On every reception failure, the fine-tuning algorithm generates log messages like this:

DR3 Fine tune correction (ms) = 1, error fine tune (ms) = 0, `lr1_mac->rx_offset_ms` = -18

If this algorithm is working properly, on every reception failure for a given data rate, the *fine tune correction* value for that data rate will be incremented or decremented until it converges to a value that results in reliable reception. From this point on, *error fine tune* should stay close to zero. This approach works in many cases. To work well, the HAL `smtc_modem_hal_get_time...`() and `smtc_modem_hal_get_radio_irq_timestamp...`() functions must provide accurate time. Timing inaccuracies due to crystal oscillator aging or temperature change may cause a previously tuned system to malfunction.

8.2.1 Rx Window Debugging Configuration

Fine-tuning convergence may be slow, or not occur. Debugging this type of problem, and determining what value to use for `smtc_modem_hal_get_board_delay_ms()`, is the purpose of the following sections of this chapter.

In order to know if something is interfering with Rx window placement, it is important to know the desired length of the window, as requested by the MCU. This desired window length can then be compared to the actual window length, as measured by a logic analyzer.

With this in mind, *temporarily* deactivate the window fine-tuning feature by globally defining the preprocessor definition `BSP_LR1MAC_DISABLE_FINE_TUNE`.

8.2.2 Add IRQ Timing Log Information

The following change to the `rp_radio_irq()` function in

`LBM_DIR/smtc_modem_core/radio_planner/src/radio_planner.c` makes it possible to observe in the log the MCU time at which every radio IRQ arrives. Change the following line of code:

```
SMTC_MODEM_HAL_RP_TRACE_PRINTF( " RP: INFO - Radio IRQ received for hook #%u\n", rp->radio_task_id );
```

to read:

```
SMTC_MODEM_HAL_RP_TRACE_PRINTF( " RP: INFO - Radio IRQ received for hook #%u at time %u\n", rp->radio_task_id, rp->irq_timestamp_ms[rp->radio_task_id] );
```

8.2.3 Add Ready and Trigger Timing Log Information

The variable `start_time_ms` contains the MCU time at which the `SetRx` command should be sent to the MCU. Shortly after, this provokes the opening of the Rx window.

When functioning properly, the command `lr1_stack_mac_rx_lora_launch_callback_for_rp()` is expected to be executed a short time before `start_time_ms`. After preparing the radio for reception, a while-loop inside this command waits until the current time is equal to `start_time_ms`. At this point in time, called the *trigger time*, the command `ral_set_rx()` is called. The point at which this while-loop was entered is called the *ready time*.

The following change to command `lr1_stack_mac_rx_lora_launch_callback_for_rp()` in

`LBM_DIR/smtc_modem_core/lr1mac/src/lr1_stack_mac_layer.c` makes it possible to observe the MCU ready time and the MCU trigger time in the log.

Change the following block of code:

```
// Wait the exact expected time (ie target - tcxo startup delay)
while( ( int32_t )( rp->tasks[id].start_time_ms - smtc_modem_hal_get_time_in_ms( ) )
> 0 )
{
}
smtc_modem_hal_start_radio_tcxo( );
smtc_modem_hal_assert( ral_set_rx( &(amp; rp->radio->ral ), rp->radio_params[id].rx.time
out_in_ms ) == RAL_STATUS_OK );
rp_stats_set_rx_timestamp( &rp->stats, smtc_modem_hal_get_time_in_ms( ) );
```

to read:

```
// Wait the exact expected time (ie target - tcxo startup delay)
uint32_t tcurrent_ms = smtc_modem_hal_get_time_in_ms( );
while( ( int32_t )( rp->tasks[id].start_time_ms - smtc_modem_hal_get_time_in_ms( ) )
> 0 )
{
}
smtc_modem_hal_start_radio_tcxo( );
smtc_modem_hal_assert( ral_set_rx( &(amp; rp->radio->ral ), rp->radio_params[id].rx.time
out_in_ms ) == RAL_STATUS_OK );
rp_stats_set_rx_timestamp( &rp->stats, smtc_modem_hal_get_time_in_ms( ) );
SMTC_MODEM_HAL_TRACE_PRINTF( "RX ready at %d, triggered at %d\n", tcurrent_ms, rp->t
asks[id].start_time_ms );
```

8.2.4 Perform a Debugging Session

Once the logging is configured as described above, connect a logic analyzer and run the LoRaWAN® example.

1. First, confirm that the MCU ready time is less than the MCU trigger time. If not, this indicates that there is no margin for error because either `lr1_stack_mac_rx_lora_launch_callback_for_rp()` is being entered too late, or the radio preparations are taking too long. Debugging with additional trace calls should be done in such a way as to not interfere with LoRa Basics Modem timing. Other possibilities for debugging include using LED diagnostics.
2. Referring back to section 8.2.2, observe the log to determine the MCU time at which the TxDone interrupt was timestamped by the MCU. Define this value *tm1*.
3. Referring back to section 8.2.3, observe the log to determine the MCU time at which the SetRx call was initiated. Define this value *tm2*.
4. Define *delta1* = *tm2* - *tm1*.
5. Using a logic analyzer that can decode the radio SPI bus communication, search for the last transceiver command preceding the first transceiver post-reset radio interrupt service request. The command should be SetTx, which can be verified by looking at the SPI bus data and the transceiver user manual.
6. Define *ta1* to be the time, according to the logic analyzer, at which the DIO line rises.
7. Shortly after this moment when the DIO line rises, the MCU software should read and clear the IRQ status, causing the DIO line to fall.
8. Now, search for the last transceiver command preceding the second post-reset transceiver interrupt service request. This command should be SetRx, which can be verified by looking at the transceiver user manual. Define *ta2* to be the time, according to the logic analyzer, at which the NSS line fell right before sending SetRx. This corresponds approximately to the trigger time.
9. Define *delta2* = *ta2* - *ta1*.
 - a. *delta1* is the MCU time between the TxDone interrupt and the initiation of the SetRx command.
 - b. *delta2* is the logic analyzer time between the TxDone interrupt and the initiation of the SetRx command.
 - c. *delta1* and *delta2* should be within 1 ms of one another, after correcting for the MCU clock accuracy.
10. Recall that the board delay is the amount of time between the ready time and the moment the transceiver initiates reception. Consider the SetRx command on the logic analyzer, and observe the amount of time between the moment that NSS falls and the moment that NSS rises. This value, in milliseconds, is reasonably close to the board delay. Edit the `smtc_modem_hal_get_board_delay_ms()` HAL command so that it returns this value, after rounding up.

The window fine-tuning feature can now be reactivated by undefining the preprocessor definition `BSP_LR1MAC_DISABLE_FINE_TUNE`.

9 Revision History

User Manual Version	ECO	Date	Applicable to	Changes
1.0	-	Apr 2020	Use Case: 01 FW Version: 03.07 or later	First Release
2.0	060217	Jan-2022	Use Case: 01 FW Version: 03.07 or later	Major updates for LoRa Basics Modem changes.
3.0	062410	Jul-2022	Use Case: 01 FW Version: 03.07 or later	Updated according to LoRa Basics Modem version 3.1.7.
4.0	064024	Oct-2022	-	Updated according to LoRa Basics Modem version 3.2.4.
5.0	067305	June-2023	-	Updated according to LoRa Basics Modem version 3.3.0.



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