Multi-Pattern String Matching with Very Large Pattern Sets

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L. Salmela, J. Tarhio and J. Kytöjoki: Multi-pattern string matching with *q*-grams. ACM Journal of Experimental Algorithmics, Volume 11, 2006.

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Outline

Problem Definition and Motivation

Previous Algorithms

Filtering Approach Verification Filtering

Experimental Results

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Problem Definition

Definition (Multiple pattern matching problem)

Given a pattern set P and a text t, report all occurrences of all the patterns in the text.

- ▶ The text t is a string of n characters drawn from the alphabet Σ (of size σ).
- ▶ The pattern set P is a set of r patterns each of which is a string of characters over the alphabet Σ .
- \triangleright For simplicity we assume that all patterns have the same length m.
- ► We are especially interested in searching for large pattern sets (>10,000 patterns)

Why large pattern sets?

- Applications where large pattern sets are needed:
 - Antivirus scanning (around 100,000 known viruses)
 - Intrusion detection
 - Bioinformatics
- ▶ Older algorithms were not developed for such large pattern sets and they do not scale very well.

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6 / 22

Trie-Based Algorithms

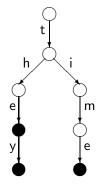


Figure: Trie built of the patterns "the", "they" and "time".

- ► Aho-Corasick, Commentz-Walter, SBOM etc.
- Many multi pattern algorithms build a trie of the patterns and search the text with the aid of the trie.
- The trie grows quite rapidly as the pattern set grows.
 - ► For $\sigma = 256$, m = 8 and 100,000 patterns the trie takes 500 MB of memory.
 - \implies Trie-based algorithms are not practical for large pattern sets.

Rabin-Karp (for Single Pattern)

Preprocessing

1. Compute a hash of the pattern $hs(p_0...p_{m-1})$

Searching

- 1. For each text position i compute the hash $hs(t_i...t_{i+m-1})$
- 2. If the hash equals the hash of the pattern, verify the match.

Multiple Pattern Matching Based on Rabin-Karp

Preprocessing

- 1. Compute the hash of each pattern $hs(p_0^i...p_{m-1}^i)$ and store them.
- 2. Sort the patterns according to the hash values.

Searching

- 1. For each text position *i* compute the hash $hs(t_i...t_{i+m-1})$
- 2. Search for the hash value from the saved hash values of the patterns using binary search.
- 3. If the hash equals the hash of a pattern, verify the match.

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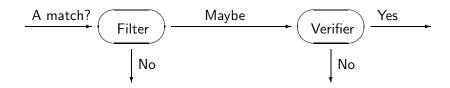
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Filtering Approach



- Given a text position, a filter can tell if there cannot be a match at this position.
- ▶ The hashes in the (single pattern) Rabin-Karp algorithm act as a filter; If the hashes do not match there cannot be a match at that position.
- A good filter is fast and produces few false positives.
- ▶ A verifier is needed to distinguish between false and true positives.



Verification

- Verification of a single pattern is easy. (pairwise comparison)
- ▶ In a multiple pattern algorithm, the filter only tells some of the patterns might match
 - ⇒ The verifier also needs to figure out which pattern to try.
- Using a trie would work but needs a lot of space (something we wanted to avoid in the first place)
- ▶ The verifier should be space-efficient and faster than pairwise comparison of all patterns against the given text position
 - ⇒ Rabin-Karp for multiple patterns!



Character Class Filter

► Given a set of patterns...

```
pattern
filters
```

Character Class Filter

- ▶ Given a set of patterns...
- ...construct a generalized pattern with character classes and apply any algorithm capable of handling such generalized patterns.

[f,p] [a,i] [l,t] [t] [e] [r] [n,s]

Character Class Filter

- ▶ Given a set of patterns...
- ...construct a generalized pattern with character classes and apply any algorithm capable of handling such generalized patterns.
- ▶ How to make it work with very large pattern sets?

[f,p] [a,i] [l,t] [t] [e] [r] [n,s]

Character Class Filter with q-Grams

- Given a set of patterns...
- ...construct a generalized pattern with character classes and apply any algorithm capable of handling such generalized patterns.
- How to make it work with very large pattern sets?
 - Use superalphabets (q-grams)

Character Class Filter with q-Grams

- Given a set of patterns...
- ...construct a generalized pattern with character classes and apply any algorithm capable of handling such generalized patterns.
- ▶ How to make it work with very large pattern sets?
 - Use superalphabets (q-grams)
 - ...and construct a generalized pattern.



[fi,pa] [at,il] [lt,tt] [te] [er] [rn,rs]

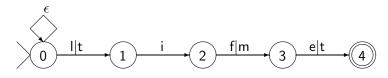


Character Class Filters

- The character class filter is truly a filter
 - It recognizes any occurrence of the pattern.
 - ► False positives are also found. (I.e. "filtern" and "patters" are recognized by the filter on the previous slide.)
- ▶ We have implemented the filter with three different character class algorithms:
 - Multi-Pattern Horspool with q-Grams (HG)
 - ► A Boyer-Moore-Horspool type algorithm
 - Multi-Pattern Shift-Or with q-Grams (SOG)
 - Shift-Or (simplest, presented in following slides)
 - Multi-Pattern BNDM with q-Grams (BG)
 - ▶ BNDM (average optimal for $q = O(\log_{\sigma} r)$, fastest in practise)

Shift-Or Character Class Filter

- ► Suppose we are searching for patterns "lift" and "time" so the character class pattern is "[l,t][i][f,m][e,t]".
- ▶ The following NFA finds all occurrences of the character class pattern:



▶ The shift-or algorithm is a bit-parallel simulation of this automaton.

Shift-Or Character Class Filter: Preprocessing

- ▶ For each character *c* of the alphabet, initialize a bit vector *T*[*c*] such that the *i*'th bit is 0 iff the character appears in any of the patterns in position *i*.
- ▶ In our example (patterns "lift" and "time"):

```
T['e'] 0111

T['f'] 1011

T['i'] 1101

T['I'] 1110

T['m'] 1011

T['t'] 0110
```

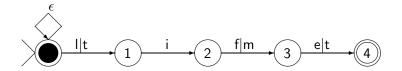
▶ The automaton has a transition from state i to state i + 1 on character c iff i:th bit in T[c] is 0.

- ▶ State vector *E* where *i*'th bit is 0 iff state *i* in the automaton is active.
- Initialize E as 1111.
- ▶ Update *E* when a character *c* is read from the text:

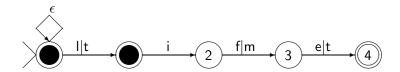
$$E = (E \ll 1) \mid T[c]$$

After the update, i'th bit in E is 0 iff i-1:th bit was 0 (the previous state i-1 was active) and i'th bit is 0 in T[c] (there is a transition from state i-1 to i on c).

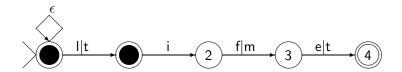
$$E = 1111$$

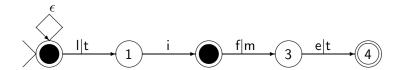


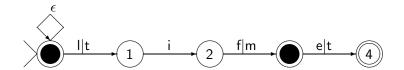
$$\begin{array}{ccc} & \text{E} = 1111 \\ \text{Read 't'} & \text{E} = (1111 \ll 1) \mid 0110 = 1110 \end{array}$$

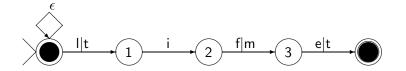


$$\begin{array}{ccc} & & \mathsf{E} = 1111 \\ \mathsf{Read} \ \mathsf{'t'} & & \mathsf{E} = \big(1111 \ll 1\big) \mid 0110 = 1110 \\ \mathsf{Read} \ \mathsf{'t'} & & \mathsf{E} = \big(1110 \ll 1\big) \mid 0110 = 1110 \end{array}$$









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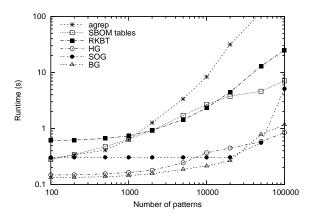
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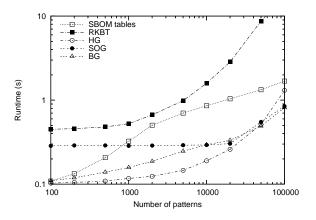
Experimental Results



m = 8, $\sigma = 256$, random data, q = 2...3



Experimental Results



 $m=32, \ \sigma=4, \ \mathsf{DNA} \ \mathsf{data}$ (chromosome from fruitfly genome), q=6...10



Summary

- ▶ Trie-based approaches not practical with very large pattern sets
- Filtering approach to multiple pattern matching
 - ► Transform patterns to sequences of *q*-grams
 - ► Filter with a character class pattern built from the transformed pattern set
 - Verify with a Rabin-Karp style algorithm