

## EDUCATION

Sheridan College  
Information Technology  
2013 - Present

## ABOUT ME

I am a self inspired student who graduated from St. Francis Xavier High School and a current student at Sheridan College with one more course left to graduate.

I am attending social group programs from Kerry's Place for self-improvement because I have an intellectual disability and ASD.

I would like to apply for a position that involves graphics and web design.

Thank you for making time to read over my resume. Hope to hear back from you shortly.

## SKILLS

Blender	1 2 3 4 5
Illustrator	1 2 3 4 5
Flash	1 2 3 4 5
HTML	1 2 3 4 5
Javascript	1 2 3 4 5
Photoshop	1 2 3 4 5
Word	1 2 3 4 5
Excel	1 2 3 4 5
Powerpoint	1 2 3 4 5
Expression	1 2 3 4 5

# Renzo Go

## Graphics & Art Enthusiast

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## Skills Summary

- Computer proficiency with Blender, Illustrator, Photoshop, Adobe Flash.
- Excelled at web design in college (HTML, CSS, Javascript).
- Excellent multi-tasking abilities.
- Ability to work alone and in a team environment proficiently.
- Committed and strong team player.

## Volunteer Experience

### Library Assistant – Frank McKechnie (2011-2013)

- Consistently arrives on time for work with optimism.
- Successfully assisted the librarian on all occasions with letter of approval.
- Shelf read / organized inventory for all book drop-offs.
- Efficiently sorted library materials under an unpredicted book load.
- Handled book drops from recently borrowed items.
- Optimistically maintained orderliness in the library.

### Library Assistant – St Francis Xavier (2011-2012)

- Promptly learned the responsibilities of a library assistant.
- Took initiative to volunteer at an early age
- Organized and cleaned chairs, tables, and computers.

## Projects

### Personal Website (2015)

- Initiative to create first website with work in progress.
- Coded on HTML with CSS and Javascript website using Notepad++.
- Hosted on Github and accessible at: [renzogogogo.github.io](http://renzogogogo.github.io).

### Blender Projects (2013 - 2015)

- Modeled an exploding planet with textures and stars.
- Modeled a sword using basic shapes and rendered into 2D
- Perfected lighting on multiple objects to provide visual effects.
- Made unique shapes and understood the importance of rendering