

Renzo Ventura

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Experience

Tabcorp Senior Software Engineer

Melbourne, AU
Dec 2023 - Present

- Delivered a high-performance live wagering platform in a heavily regulated environment, designed to scale nationwide while improving speed and reliability.
- Led end-to-end delivery of **performance-critical, real-time mobile experiences** for sports and racing, defining technical direction through design documentation and prototypes in a regulated environment.
- Shipped iOS Same Game Multi Live Activities via a data-driven “fake door” experiment, validating demand through analytics and **achieving 22% customer adoption post-launch**.
- Owned production support for complex racing and sports wagering systems, **resolving critical incidents during peak, high-stakes periods** and mentoring junior engineers across unfamiliar codebases.
- Won two consecutive internal hackathons, leading ideation to delivery for Punters Club and iOS/Android Widgets, with production rollout in progress.
- **Reduced release regression risk by 25%** by extending automated test coverage across cross-team features and surfacing critical edge cases early.

Josephmark Full Stack Software Developer

Melbourne, AU
Jan 2021 - June 2023

- **Reduced mobile project kickoff time by 40%** by building a Flutter project template with white-labelling, environment configs, state management, and CI/CD pipelines.
- Led development of QMF, a large-scale music festival app featuring interactive maps and push notifications, achieving a 5 star rating on iOS and Android.
- Delivered bill-splitting and IOU tracking features for Backpacket, an enterprise finance app, shipping production features within a fixed six-month deadline.

Youtap Ltd Software Developer

Auckland, NZ
Sep 2018 - Jan 2021

- Led migration from Kotlin to Flutter, enabling an iOS launch and **expanding market reach by 35%**.
- Built a new QR-based device-to-device payment feature with in-app camera integration, handling all aspects from design to implementation for a seamless mobile checkout experience.
- Implemented unit and integration testing pipelines, reducing manual QA load and **improving release efficiency by 20%**.

Skills & Interests

Technical: Flutter, Dart, Swift, MVC, MVVM, Bloc, Testing (Unit, Integration, LCOV), CI/CD, Git, Github, Firebase, Crashlytics, New Relic, Xcode, Android Studio, Jira

Interests: Running, Cycling, Photography, Traveling

Education

The University of Auckland
Bachelor of Science Computer Science and Information Systems.

Auckland, NZ
2018