

# TYPESCRIPT DOCUMENTATION

## Installing typescript

You can install **typescript** in two different ways.

- Via Npm
- or through Visual studio plugin

## Installing Typescript through NPM and running a typescript file

1. Download and install node.js
2. open cmd/terminal
3. enter the following

```
> npm install -g typescript
```

4. create a new file with '.ts' extension
5. open the terminal/cmd and type

```
> tsc <nameofthefile>.ts
```

## Typescript

*What is typescript?*

Typescript is a syntatically typed javascript.

# Typescript basics

## Data Types

There are 3 data types

- number
- string
- boolean

```
var num: number = 25;  
var aName: string = "renz";  
var isAlive: boolean = true;  
console.log(num + ' ' + name + ' ' + isAlive); // 25 renz  
true
```

You can declare a variable with **any** type of data in it.

```
var someData1: any = 25;  
var someData2: any = true;  
var someData3: any = "bazingga";  
  
console.log(someData1 + ' ' + someData1 + ' ' +someData1)  
; // 25 true bazingga
```

# Constant variables

You can declare a constant variable in typescript.

```
const num1 = 25;
console.log(num1) // 25
num1 = 30; // false
```

# Functions

You can declare a function that returns nothing (void)

```
function theresNothingHere(): void {
    console.log("Hodor");
}
console.log(theresNothingHere()); // Hodor
```

You can also declare functions that returns a certain type of data

```
function returnsNumbers(num1: number, num2: number): number {
    return num1 + num2;
}

function returnFullName(fname: string, lname: string): string {
    return fname + ' ' + lname;
}
```

```
}  
console.log(returnsNumbers(25 , 25)); // 50  
console.log(returnFullName('Renz', 'Pulvira')); // Renz Pulvira
```

# Interfaces

```
/*  
 *  
 *   When you wan't to create a complex data type  
 *   Using Interface is a good way to create a variable  
 *   with a property inside of it.  
 *  
 */  
  
// This variable has certain properties  
interface dog {  
    sound: string;  
    theName: string;  
    age: number;  
}  
  
// Defining the values of properties with the 'dog' interface  
let dogProp:dog = {  
    sound: "Bark!",
```

```
    theName: "Marco",  
    age: 4  
};  
  
// outputting the declared variables  
console.log(dogProp.sound);  
console.log(dogProp.theName);  
console.log(dogProp.age);
```