Reo Charlie

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Summary

A highly skilled mobile developer with 10 years of experience in developing robust and user-friendly applications for iOS and Android platforms. Proficient in various programming languages and frameworks, with a strong passion for creating innovative and efficient solutions. Dedicated to delivering high-quality mobile applications that optimize user experience and drive business growth.

Skill

- HTML, CSS, JavaScript, JQuery
- Android SDK
- iOS SDK
- Java, Kotlin
- Objective-C
- Swift
- React Native
- Dart/Flutter/FlutterFlow

Experience

Mobile Developer - iOS / Android - 08/2019 to 12/2019
Verizon, New York, NY, United States
- Participated in SDLC of a highly configurable Stack of technologies, for a 'white label' solution used to create content driven mobile applications.
- Structured and planned app to keep code clean Android.
- Added Observable LiveData with Android ViewModel lifecycle to move major parts of the project from MVP to MVVM.
- Split the project into product flavors and added subprojects to modularize code.

Mobile Application Developer | Native App Developer - 02/2020 to 08/2020
Mican Technologies Inc, Delaware, United States
- Brought many iOS and Android apps from concept to the App Store.
- Created wireframes as well as redesigned and adapted existing apps to newer OS versions.
- Proposed technical and architectural solutions and improvements to existing tech stacks.
- Used Agile methodologies and software management tools to work with teams across the world.
- Technologies: Java, Objective-C, Android, iOS, RESTful APIs, Agile, Mobile Apps, Mobile UX, SQL

Mobile App Developer (Kotlin and SWIFT) - 09/2020 to 12/2020
Flatiron School, New York, United States
- Brought many iOS and Android apps from concept to the App Store.
- Created wireframes as well as redesigned and adapted existing apps to newer OS versions.
- Proposed technical and architectural solutions and improvements to existing tech stacks.
- Used Agile and software management tools to work with teams across the world.

Experience

Senior Mobile Developer (Flutter) – 01/2021 to 06/2021
Mican Technologies Inc, Delaware, United States
- Implemented the BLOC design pattern to create a clean and adjustable state management system
- Built entire application using the Flutter framework in order to create a cross platform app suited for both iOS and android operating systems.
- Wrote clean comprehensive code using the Dart programming language in order to have a simple, effective, and optimized application using very little code.

Senior Mobile App Developer (Flutter) - 08/2021 to 12/2021
Flatiron School, New York, United States
- Designed, implemented, and tested Flutter and Dart code using BLOC pattern for IOS, Android and Web.
- Create cross-platform apps for iOS and Android using Google's Flutter development frameworks, Native iOS like Swift & Objective C, Kotlin, Java.
- Work with a team of developers to build and deploy Flutter apps, work in the development environment maintenance, and technical detailing.

Senior iOS & Android Developer | Xamarin, Flutter, React Native - 02/2022 to 08/2022
RIDARO INC, Florida, United States
- Spent a significant portion of the day writing code to implement new features, fix bugs, and improve existing functionality.
- Collaborated with designers and product managers to create intuitive user interfaces and implement complex features.
- Developed reusable components and libraries to improve code quality.
- Optimized app performance, improving loading times and reducing crash rates.
- Implemented unit tests and automated UI tests to ensure code reliability and app stability.

Cross Platform App Developer | Xamarin - 08/2022 to 02/2024
Myers-Briggs, California, United States
- Worked as a full-stack mobile application developer supporting internal partners, and military and commercial customers. Including mobile applications for Android and iOS.
- Lead development of a cross-platform mobile application for Executive Services using the Ionic framework, HTML/CSS, Angular, Typescript, and XML.
- Development of a photo share Android mobile application using Xamarin framework, and C# programming language.

Education

Bachelor of Science: **Computer Information Systems** 2012-2016
Nagoya City University

Languages

English – Fluent