

# Final Words

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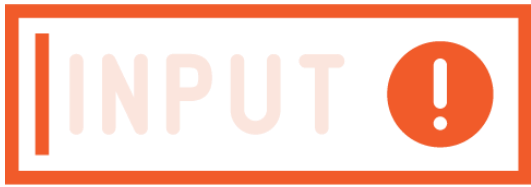
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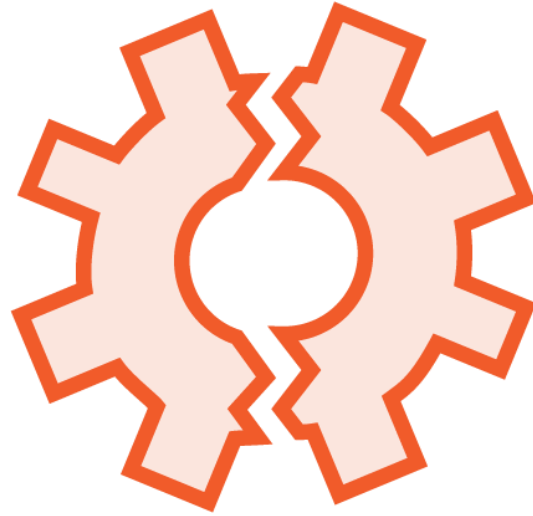
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# What Are We Defending Our Code From?



**Incorrect  
entry**



**Invalid  
operations**



**System  
mishaps**



**Future  
developers**



# Strengthen Your Code's Defenses



Improve code comprehension



Improve code quality



Improve code predictability



# Improve Code Comprehension

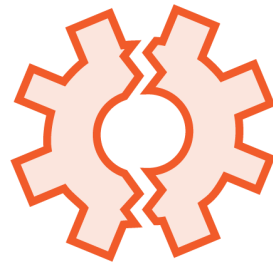


Write code that is clean and easy to read

Single responsibility principle

Separation of concerns

Don't repeat yourself (DRY)

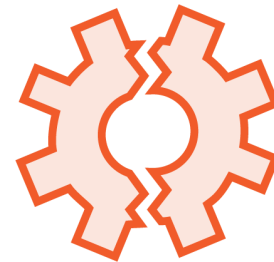


# Improve Code Quality



Build unit tests

Re-execute tests after each modification



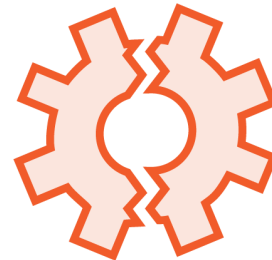
# Improve Code Predictability



## Principle of Least Surprise

### Validate method arguments

- Define a clear method signature
- Fail fast with guard clauses
- Refactor for separation of responsibilities

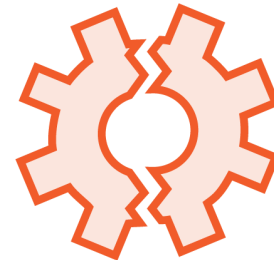


# Improve Code Predictability



## Handle nulls

- Use nullable value types as needed
- Guard against null nullable value types
- Guard against null reference types
- Enable the reference type nullability features (C# 8+)
- Use nullable and non-nullable reference types

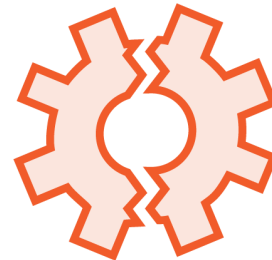


# Improve Code Predictability



## Return predictable results

- Return a value when expected
- Return a nullable type as needed
- Consider returning a tuple or object instead of throwing exceptions





# Improve Code Predictability



## Manage exceptions

- Define an exception management strategy
- Throw appropriate .NET exceptions
- Create and throw custom exceptions as needed
- Catch what you're thrown



# Learning More



## Pluralsight courses

- Working with Nulls in C#
- Error Handling in C# with Exceptions
- C# Unit Testing with xUnit (path)

# Learning More



## Pluralsight courses

- Object-Oriented Programming Fundamentals in C#
- C# Best Practices: Improving on the Basics
- C# Best Practices: Collections and Generics



## Defensive Coding in C#

Image from the James Ford Bell Library, University of Minnesota

