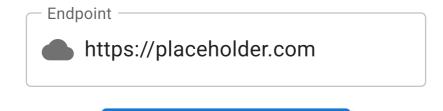


## **REPLIC** · **READ**

## Change endpoint

Change the endpoint of the server you want to connect to.



CHANGE ENDPOINT