

# Lab 0: Hello World

This exercise is designed to give you a sandbox to ensure you have the basic CLI tools set up and are prepared to proceed with the exercises in Lab 1.

The README and the YAML sources draw from  
<https://github.com/replicatedhq/replicated-starter-kots>

## Get started

To start, you'll want to clone this repo somewhere. Optionally, you can fork it first (or you can do this later).

```
git clone git@github.com:replicatedhq/kots-field-labs
cd kots-field-labs/labs/lab0-hello-world
```

## Install CLI

### 1. Install CLI

To start, you'll want to install the replicated CLI. You can install with [homebrew](#) or grab the latest Linux or macOS version from [the replicatedhq/replicated releases page](#).

#### *Brew*

```
brew install replicatedhq/replicated/cli
```

#### *Manual*

```
curl -s
https://api.github.com/repos/replicatedhq/replicated/releases/latest
\
| grep "browser_download_url.*$(uname | tr '[:upper:]'
'[:lower:]')_amd64.tar.gz" \
| cut -d : -f 2,3 \
| tr -d \' \
| cat <( echo -n "url") - \
| curl -fsSL -K- \
| tar xvz replicated
```

Then move `./replicated` to somewhere in your PATH:

```
mv replicated /usr/local/bin/
```

#### *Verifying*

You can verify it's installed with replicated version:

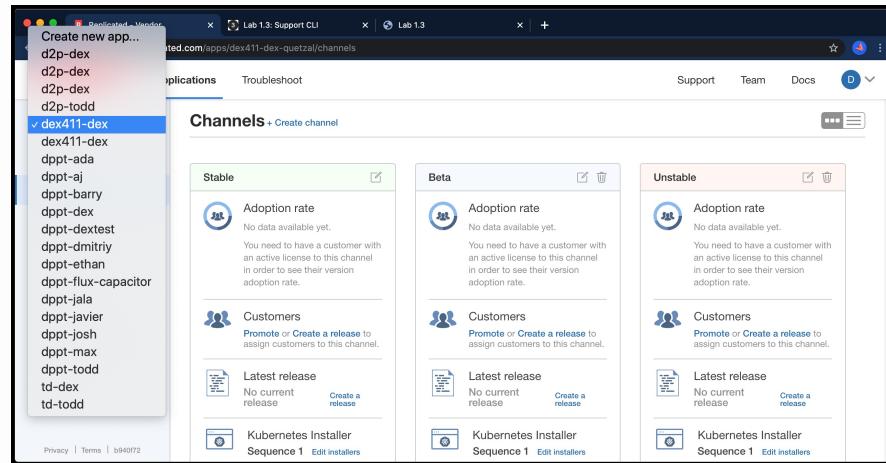
```
$ replicated version

{
  "version": "0.31.0",
  "git": "c67210a",
  "buildTime": "2020-09-03T18:31:11Z",
  "go": {
    "version": "go1.14.7",
    "compiler": "gc",
    "os": "darwin",
    "arch": "amd64"
  }
}
```

## 2. Configure environment

You should have received an invite to log into <https://vendor.replicated.com> -- you'll want to accept this invite and set your password.

You will be in a shared account with all other lab participants -- once you log in, you'll want to select your specific app for the lab:



Now, you'll need to set up two environment variables to interact with vendor.replicated.com:

```
export REPLICATED_APP=...
export REPLICATED_API_TOKEN=...
```

REPLICATED\_APP should be set to the app slug from the Settings page. You should have received your App Name ahead of time.

The screenshot shows the 'Application Settings' page for the 'CLI Quickstart' application. The left sidebar has a 'Settings' tab selected. The main area shows the 'Application Slug' field set to 'cli-quickstart-puma', which is circled in red. Below it, the 'Create an API Token' button is also circled in red.

Next, create a `read/write` API token from the [Teams and Tokens](#) page:

Note: Ensure the token has "Write" access or you'll be unable to create new releases.

The screenshot shows the 'New API token' dialog box. It includes fields for 'Nickname' (set to 'my-dev-token') and 'Permissions' (set to 'Read and Write'). A note at the top states: 'All API tokens will have access to all applications, images & licenses connected to this team/account.'

Once you have the values, set them in your environment.

```
export REPLICATED_APP=...
export REPLICATED_API_TOKEN=...
```

You can ensure this is working with

```
replicated release ls
```

### 3. Verifying manifests

You should have a few YAML files in `manifests`:

```
$ ls -la manifests
total 28
drwxr-xr-x. 2 root root 161 Apr 12 18:27 .
drwxr-xr-x. 4 root root 94 Apr 12 18:27 ..
-rw-r--r--. 1 root root 179 Apr 12 18:27 k8s-app.yaml
-rw-r--r--. 1 root root 4186 Apr 12 18:27 kots-app.yaml
-rw-r--r--. 1 root root 990 Apr 12 18:27 kots-preflight.yaml
-rw-r--r--. 1 root root 347 Apr 12 18:27 kots-support-bundle.yaml
-rw-r--r--. 1 root root 447 Apr 12 18:27 nginx-deployment.yaml
-rw-r--r--. 1 root root 438 Apr 12 18:27 nginx-service.yaml
```

You can verify this yaml with `replicated release lint`:

```
replicated release lint --yaml-dir=manifests
```

You should get a list that returns no errors, and exits with a 0 exit code. Output should look something like this, although if your info/warnings are slightly different that's okay.

RULE	TYPE	FILENAME	LINE
MESSAGE			
config-spec	warn		
Missing config spec			
container-resources	info	manifests/deployment.yaml	17
Missing container resources			

---

### 4. Creating our first release

Now that we have some YAML, let's create a release and promote it to the `Unstable` channel so we can test it internally. You can inspect the `Makefile` to get a sense of what is happening under the hood, but for now, for simplicity we'll use the `Makefile` command, for this and all future labs in this program.

```
make release
```

You can verify the release was created with `release ls`:

```
$ replicated release ls
SEQUENCE      CREATED                      EDITED
ACTIVE_CHANNELS
1            2020-09-03T11:48:45-07:00    0001-01-01T00:00:00Z
Unstable
```

---

### 5. Download a Customer License

A customer license (downloadable as a `.yaml` file) is required to install any KOTS application. To create a customer license, log in to the [Vendor Portal](#) and select the "Customers" link on the left. A customer has already been created for you



You can view the customer details by clicking the row. You'll notice that the customer is assigned to the the "Unstable" channel on the right hand side, and the Customer Type is set to "Development". When you've reviewed these, you can click the "Download License" link in the top right corner.



This will download the file with your customer name and a `.yaml` extension. This is the license file a customer would need to install your application.

Alternatively, you can also use the CLI to review customers and download license files:

```
replicated customer ls

replicated customer download-license --customer "Dev Customer" >
dev-customer.yaml
```

Whether you used the UI or CLI, you can verify the license file you downloaded with `cat` or at the very least `head`:

```
$ head dev-customer.yaml

apiVersion: kots.io/v1beta1
kind: License
metadata:
  name: some-big-bank
spec:
  appSlug: kots-dex
  channelName: Unstable
  customerName: Some-Big-Bank
  endpoint: https://replicated.app
```

---

## 6. Getting an install command

Next, let's get the install commands for the Unstable channel with `channel inspect`:

```
replicated channel inspect Unstable
```

Output should look something like this:

```
ID: VEr0nhJBBUdaWpPaOIK-SOryKZEwa3Mg
NAME: Unstable
DESCRIPTION:
RELEASE: 1
```

```
VERSION:          Unstable-ba710e5
EXISTING:

curl -fsSL https://kots.io/install | bash
kubectl kots install cli-quickstart-puma/unstable
```

EMBEDDED:

```
curl -fsSL https://k8s.kurl.sh/cli-quickstart-puma-unstable |
sudo bash
```

AIRGAP:

```
curl -fSL -o cli-quickstart-puma-unstable.tar.gz
https://k8s.kurl.sh/bundle/cli-quickstart-puma-unstable.tar.gz
# ... scp or sneakernet cli-quickstart-puma-unstable.tar.gz to
airgapped machine, then
tar xvf cli-quickstart-puma-unstable.tar.gz
sudo bash ./install.sh airgap
```

---

## 7. Installing KOTS

A server has already been provisioned for this exercise by your instructor, and details should have been shared with you. You'll want to find the one with the name matching `lab1-e0-hello-world`. KOTS has not yet been installed on this server to give you an opportunity to experiment with the install process.

*On the Server*

Next, SSH into the server `lab0-hello-world`, and run the install script from above, using the EMBEDDED version:

```
curl -sSL https://k8s.kurl.sh/<app-slug-name>-<channel name> | sudo
bash
```

This script will install Docker, Kubernetes, and the KOTS admin console containers (`kotsadm`).

Installation should take about 5-10 minutes.

You should expect output like this:

```
Kotsadm: http://[ip-address]:8800
Login with password (will not be shown again): [password]
```

To access the cluster with `kubectl`, reload your shell:

```
bash -l
```

The UIs of Prometheus, Grafana and Alertmanager have been exposed on NodePorts 30900, 30902 and 30903 respectively.

To access Grafana use the generated user:password of admin:  
[password] .

To add worker nodes to this installation, run the following script on your other nodes

```
curl -sSL https://kurl.sh/cli-quickstart-puma-unstable/join.sh |  
sudo bash -s kubernetes-master-address=[ip-address]:6443 kubeadm-  
token=[token] kubeadm-token-ca-hash=sha256:[sha] kubernetes-  
version=1.16.4 docker-registry-ip=[ip-address]
```

Please note the Kotsadm URL and Password in the above output. We will use this later to complete the install of the application.

Per the instructions, run the following to reload your shell so that you can run kubectl

```
bash -l
```

Test kubectl with the following command:

```
kubectl get pods
```

Expect output like this:

NAME	READY	STATUS	RESTARTS
AGE			
kotsadm-585579b884-v4s8m 4m47s	1/1	Running	0
kotsadm-migrations 4m47s	0/1	Completed	2
kotsadm-operator-fd9d5d5d7-8rrqg 4m47s	1/1	Running	0
kotsadm-postgres-0 4m47s	1/1	Running	0
kurl-proxy-kotsadm-77c59cddc5-qs5bm 4m46s	1/1	Running	0
user@kots-guide:~\$			

---

## 8. Install the Application

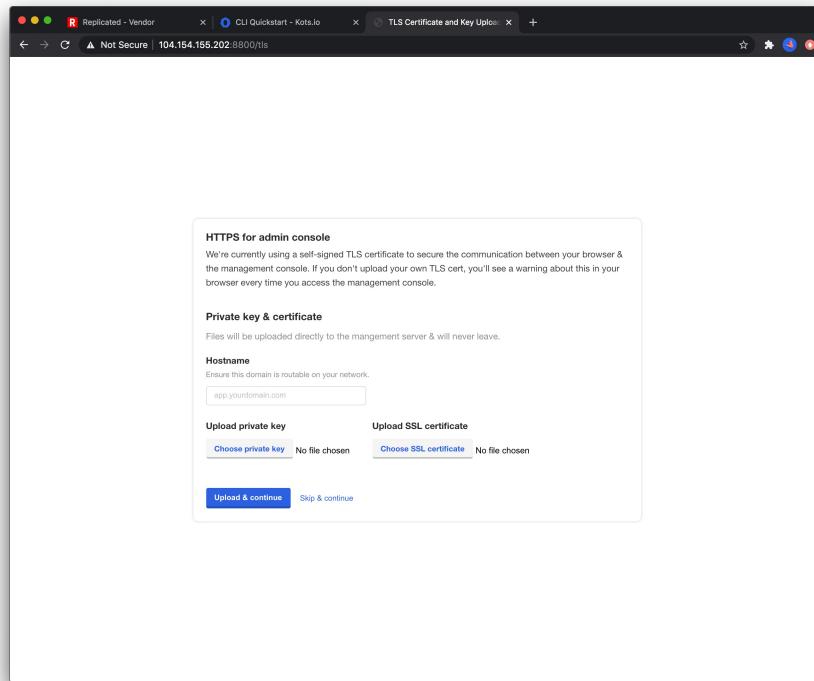
At this point, Kubernetes and the Admin Console are running, but the application isn't deployed yet. To complete the installation, visit the URL noted previously in your browser. The URL is shown in the output from the installation script.

Click "Continue and Setup" in the browser to continue to the secure Admin Console.

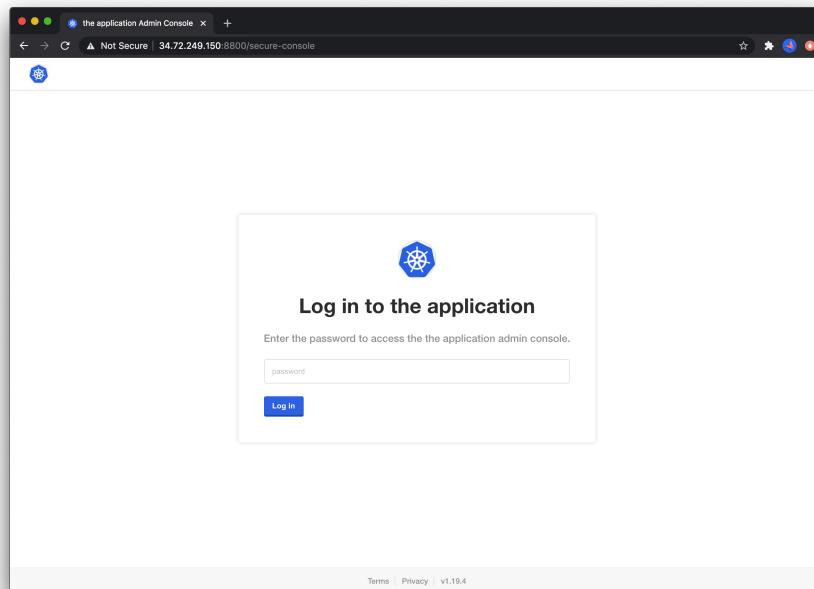
Accept the insecure certificate.

Click the "skip this step" button in the admin console.

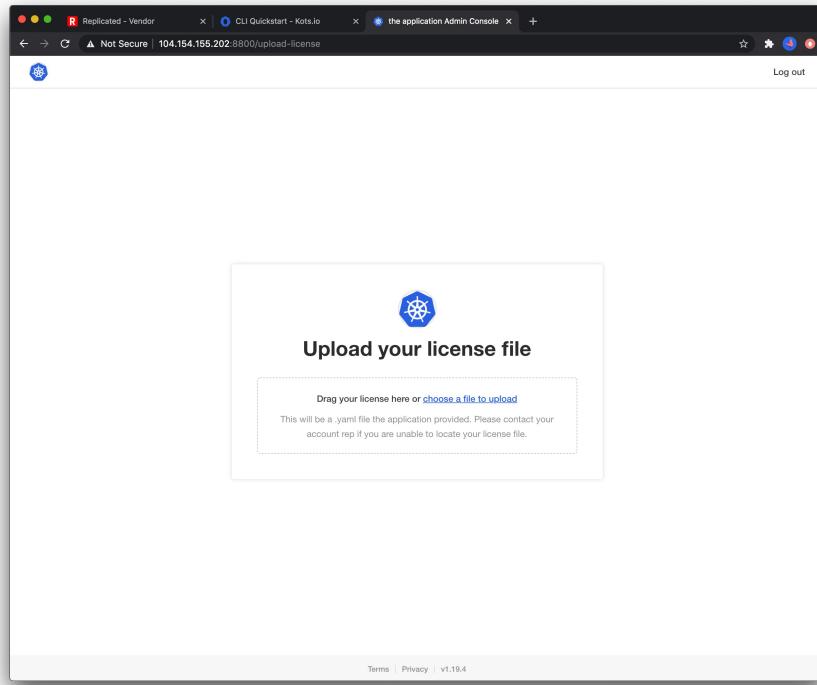
Note, For production installations we recommend uploading a trusted cert and key, but for this tutorial we will proceed with the self-signed cert.



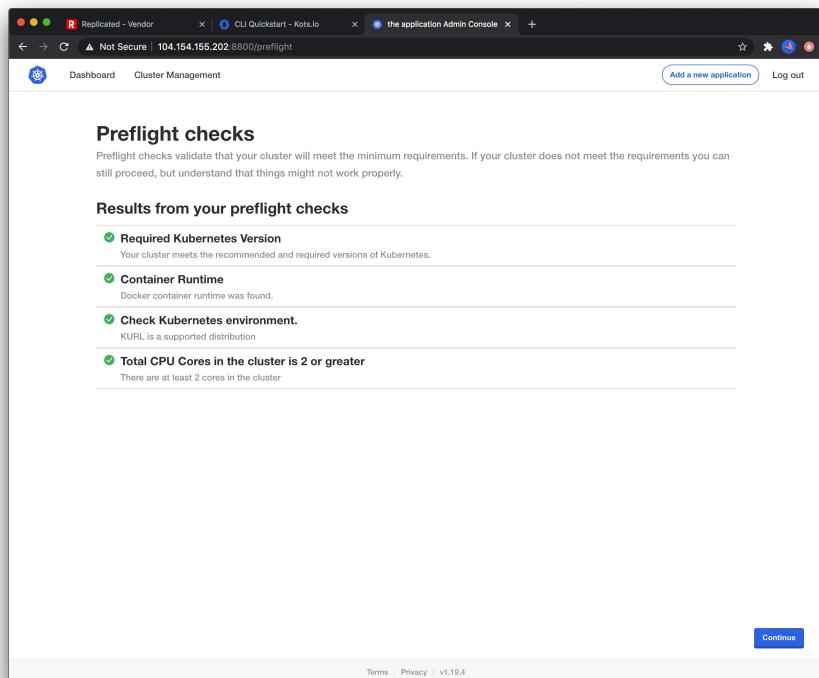
Paste in the password noted previously on the password screen. The password is shown in the output from the installation script.



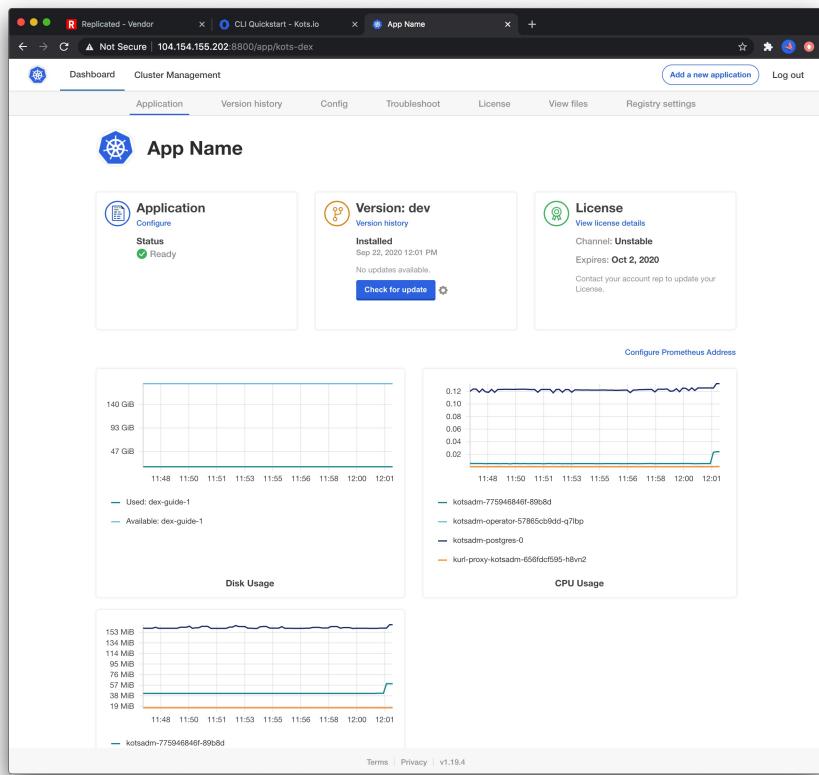
Until this point, this server is just running Docker, Kubernetes, and the kotsadm containers. The next step is to upload a license file so KOTS can pull containers and run your application. Use the license file we downloaded in step 5. Click the Upload button and select your `.yaml` file to continue, or drag and drop the license file from a file browser.



Preflight checks are designed to ensure this server has the minimum system and software requirements to run the application. Depending on your YAML in `preflight.yaml`, you may see some of the example preflight checks fail. If you have failing checks, you can click continue -- the UI will show a warning that will need to be dismissed before you can continue.



You will be presented with the application dashboard where you can see various information and metrics.



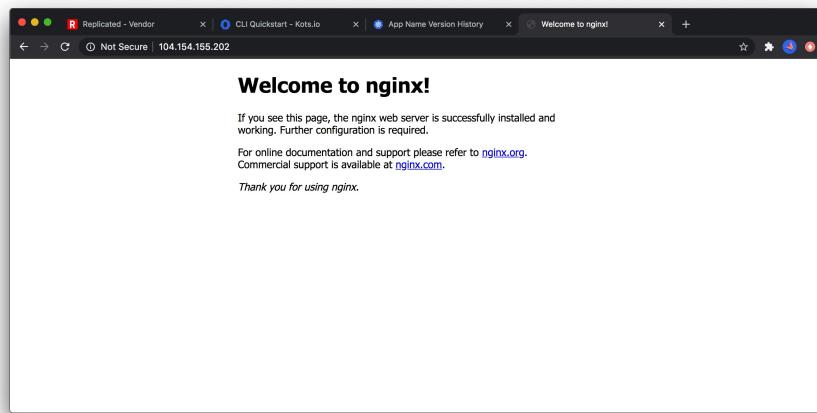
Run the following in the console to show the nginx application we just deployed:

```
kubectl get pods
```

## View the application

Use the "Open Lab 0" button in the dashboard to open the NGINX server.

Since this example uses the default nginx application, you should see a basic (perhaps familiar) nginx server running:



Next, we'll walk through creating and delivering an update to the application we just installed.

---

## 9. Iterating

From our local repo, we can update the nginx deployment to test a simple update to the application. We'll add a line to `nginx-deployment.yaml`, right after `spec:`. The line to add is

```
replicas: 2
```

Using `head` to view the first 10 lines of the file should give the output below

```
head manifests/nginx-deployment.yaml

apiVersion: apps/v1
kind: Deployment
metadata:
  name: nginx
  labels:
    app: nginx
spec:
  replicas: 2
  selector:
```

```
matchLabels:
```

Once you've added the `replicas` line, you can create a new release:

```
make release
```

## Update the Test Server

To install and test this new release, we need to connect to the Admin Console dashboard on port :8800 using a web browser. At this point, it will likely show that our test application is "Up To Date" and that "No Updates Are Available". The Admin Console can be configured to check for new updates at regular intervals but for now we'll trigger a check manually by clicking "Check for Updates". You should see a new release in the history now. You can click the +/- diff numbers to review the diff, but for now let's click "Deploy" to roll out this new version.

The screenshot shows the KOTS Admin Console interface. The top navigation bar includes tabs for 'Dashboard', 'Cluster Management', 'Add a new application', and 'Log out'. The main content area is titled 'Version history'. A prominent box highlights the 'Unstable-1fe4dae' version, which is the current upstream version. This box contains a 'Check for updates' button and a note that it was last checked a few seconds ago. Below this, the 'Deployed version' section shows details for the current version: Environment: This Cluster, Received: 09/22/20 @ 12:41 pm, Source: Config Change, 2 files changed +16 -1, Upstream: dev, Sequence: 1 Release notes, Status: Deployed, View logs, Edit config, and Deployed: 09/22/20 @ 12:41 pm. The 'All versions' section lists three previous versions: 'Unstable-1fe4dae' (Sequence 5), 'Unstable-1fe4dae' (Sequence 4), and 'Unstable-1fe4dae' (Sequence 3). Each of these entries has a 'Deploy' button next to it. At the bottom of the page, there are links for 'Terms', 'Privacy', and 'v1.19.4'.

Clicking the Deploy button will apply the new YAML which will change the number of nginx replicas, this should only take a few seconds. You can verify this on the server by running

```
kubectl get pod -l app=nginx
```

You should see two pods running.

---

## Next Steps

From here, you can continue iterating on your application to explore KOTS features. Continue making changes and using `make release` to publish them.