

# useIsEntitySaved

## Overview

The `useIsEntitySaved` hook is used to determine whether a specific entity is saved in the user's lists. It provides a simple mechanism to check the saved status of an entity and cache the result to avoid redundant requests.

## Usage Example

```
import { useIsEntitySaved } from "@replyke/react-js";

function EntitySaveStatus({ entityId }: { entityId: string }) {
  const { checkIfEntityIsSaved, entityIsSaved } = useIsEntitySaved();

  useEffect(() => {
    checkIfEntityIsSaved(entityId);
  }, [entityId, checkIfEntityIsSaved]);

  return (
    <div>
      {entityIsSaved === null ? "Checking..." : entityIsSaved ? "Entity is saved" : "Entity is not saved"}
    </div>
  );
}
```

## Parameters & Returns

### Parameters

The hook provides a function that accepts the following parameter:

Parameter	Type	Required	Description
<code>entityId</code>	<code>string</code>	Yes	The ID of the entity to check.

# Returns

The hook returns the following:

Return Value	Type	Description
<code>checkIfEntityIsSaved</code>	<code>(entityId: string) =&gt; void</code>	A function to check if the specified entity is saved.
<code>entityIsSaved</code>	<code>boolean   null</code>	The saved status of the entity ( <code>true</code> , <code>false</code> , or <code>null</code> if not yet checked).

Last updated on May 6, 2025