Consistency in Transactional Distributed Databases: Protocols and Testing

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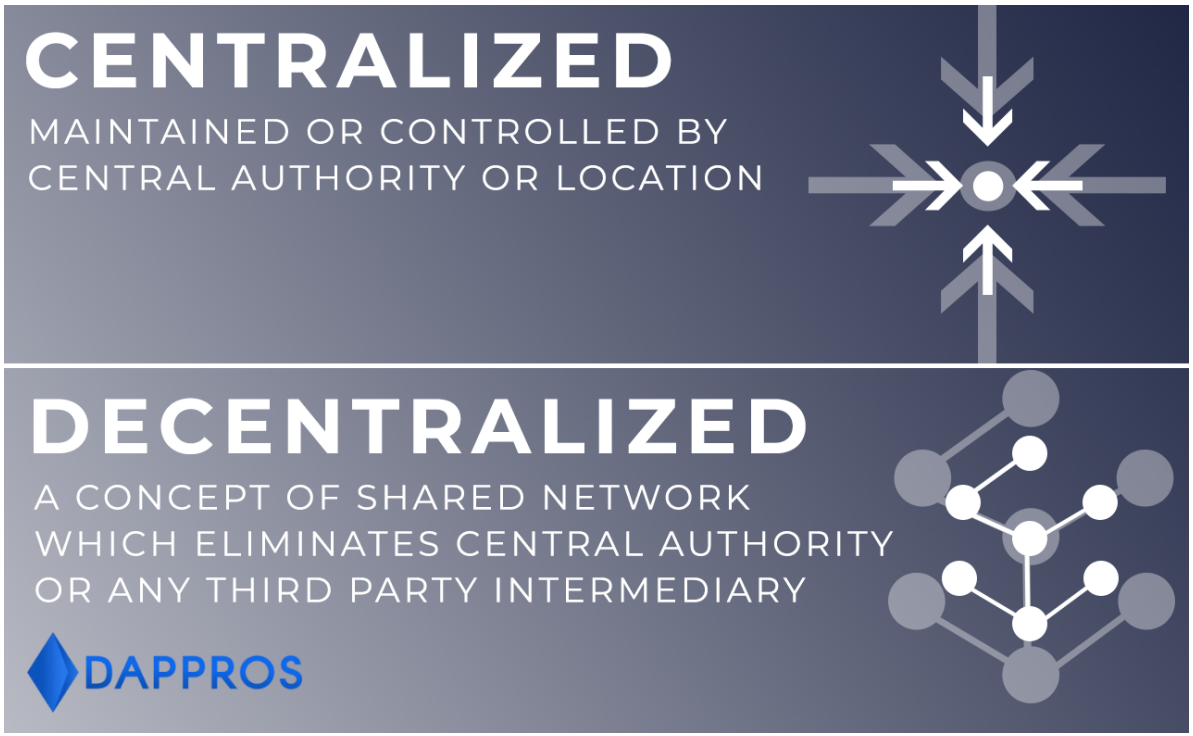
Nov. 03, 2022

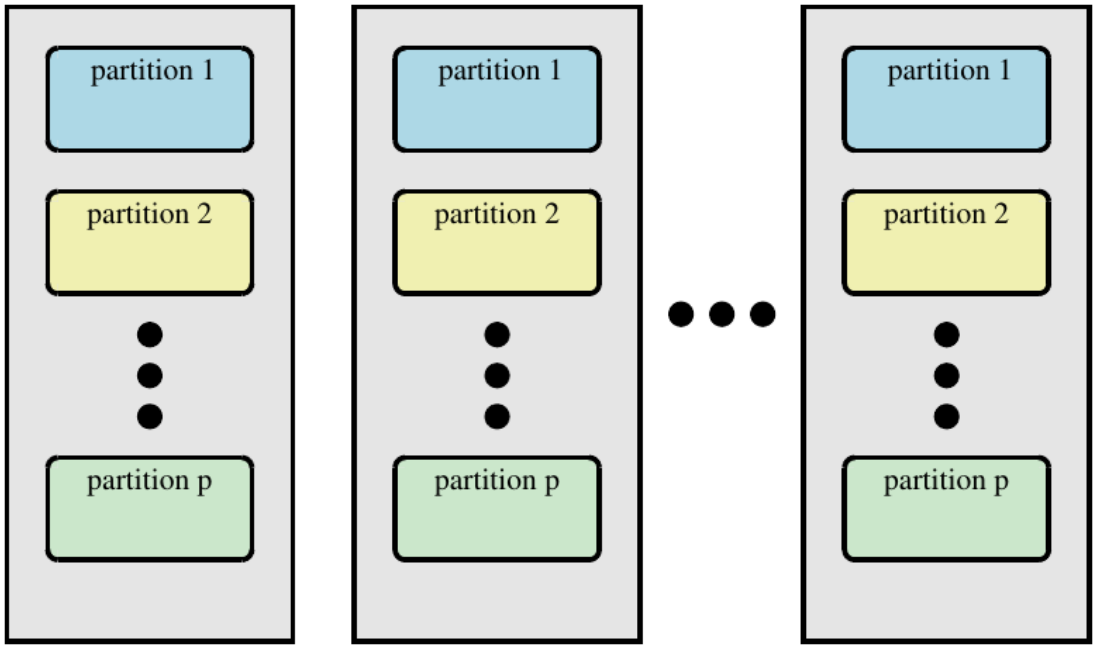
Background

Centralized Databases *vs.* Distributed Databases



Data Consistency Problem

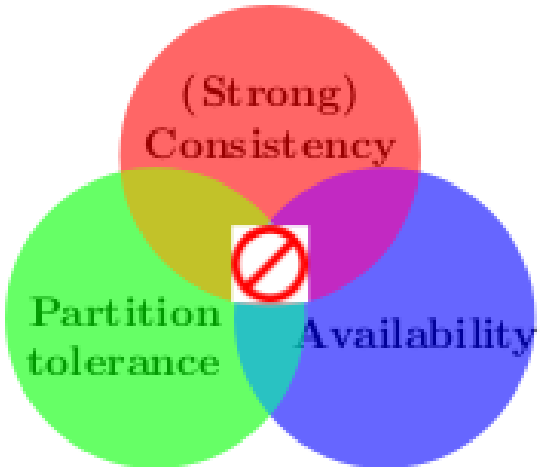
The Classic "Data Partition + Data Replication" Architecture



(Distributed) Data Consistency Problem

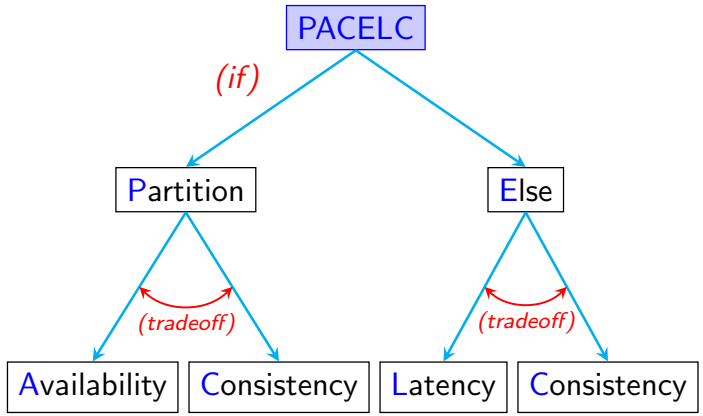
Data Consistency Problem

(Strong) Consistency, Availability, Latency, Partition tolerance



CAP Theorem

(Brewer@PODC2000)



PACELC Tradeoff

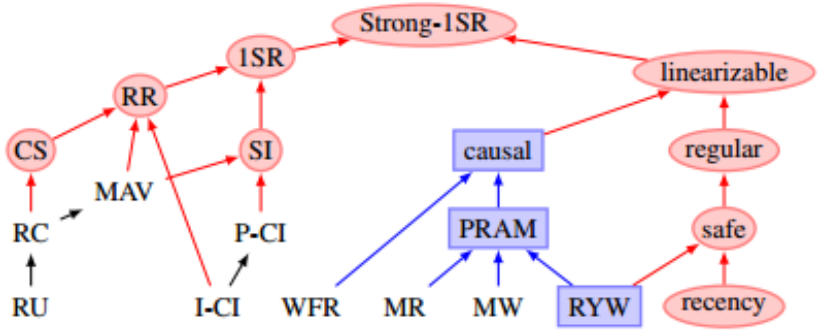
(Abadi@Computer2012)

Data Consistency Problem

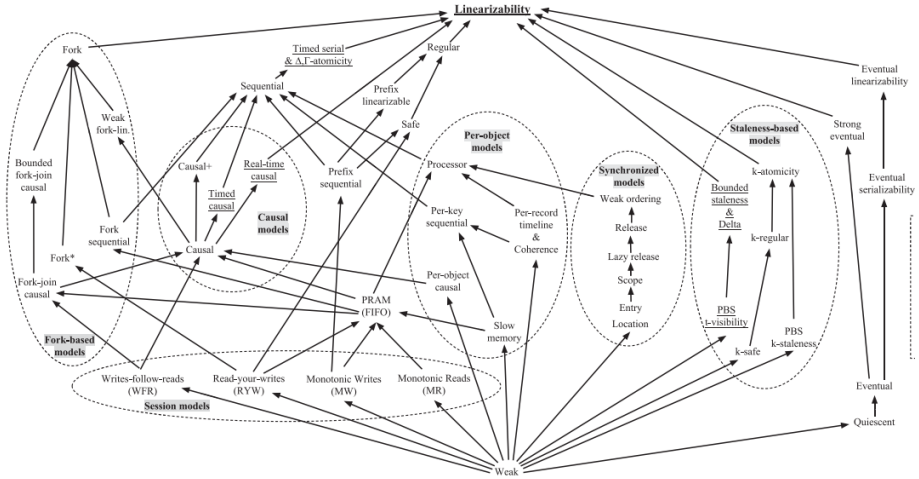
没有一劳永逸的解决方案

Consistency Models

Use various consistency models to capture these tradeoffs



(Bailis@VLDB2012)



(Viotti@CSUR2016)

My Researches

On the data consistency theory around consistency models:

Computability: What is possible or impossible?

Specification: How to define consistency models?

Protocol: How to design a "good" protocol?
How to prove its correctness?

Testing: What is the complexity?
How to design efficient testing algorithms?

My Researches (I)

On non-transactional key-value stores

My Researches (I)

Hengfeng Wei, Marzio De Biasi, Yu Huang, Jiannong Cao, and Jian Lu. "Verifying Pipelined-RAM consistency over read/write traces of data replicas". In: *IEEE Trans. Parallel Distrib. Syst. (**TPDS'2016**)* 27.5 (May 2016), pp. 1511–1523. DOI: 10.1109/TPDS.2015.2453985

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My Researches (II)

On replicated data types[a] ($\geq$ 2017)

(a) Google Docs

(b) Apache Wave

(c) Wikipedia

(d) LaTeX Editor

[a] 复制数据类型，是经典数据结构的分布式版本，如列表，集合，队列等。

My Researches (II)

Hengfeng Wei, Yu Huang, and Jian Lu. "Brief Announcement: Specification and Implementation of Replicated List: The Jupiter Protocol Revisited". In: *Proceedings of the 2018 ACM Symposium on Principles of Distributed Computing*. PODC '18. ACM, 2018, pp. 81–83

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Ye Ji, Hengfeng Wei*, Yu Huang, and Jian Lu. "Specifying and verifying CRDT protocols using TLA$^+$". In: *Journal of Software (**软件学报 JOS'2020**)* 31.5 (2020), pp. 1332–1352. DOI: 10.13328/j.cnki.jos.005956

My Researches (III)

On distributed transactions[b] ($\geq$ 2020)

[b] 分布式事务。每个事务由一组操作构成，这些操作要么都成功，要么都失败。

My Researches (III)

Manuel Bravo, Alexey Gotsman, Borja de Régil, and Hengfeng Wei. "UniStore: A fault-tolerant marriage of causal and strong consistency". In: *2021 USENIX Annual Technical Conference (**USENIX ATC'2021**)*. USENIX Association, July 2021, pp. 923–937

Overview of the Work on UniStore

UniStore: A fault-tolerant marriage of causal and strong consistency

Manuel Bravo Alexey Gotsman Borja de Régil Hengfeng Wei *
IMDEA Software Institute *Nanjing University*

ATC'2021 (CCF A)

UniStore is the first fault-tolerant and scalable transactional data store that combines weak and strong consistency.

Overview of the Work on UniStore

Challenges (I): To ensure liveness of the system in the presence of data center failures

Challenges (II): To provide a rigorous correctness proof of the protocol which is rather complicated

Overview of the Work on UniStore

UniStore: A fault-tolerant marriage of causal and strong consistency

Manuel Bravo Alexey Gotsman Borja de Régil Hengfeng Wei *
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ATC'2021 (CCF A)

I am fully responsible for developing a rigorous correctness proof:

- Finished a proof of 20 pages contained in the arXiv version
- Identified several nontrivial bugs in the early versions of the protocol[c], and proposed solutions to fix them

[c] One of these bugs also exists in the well-known Granola protocol proposed by James Cowling and Barbara Liskov, something that had gone unnoticed for 10 years.

What is UniStore?

UniStore is a fast, scalable, and fault-tolerant

transactional distributed key-value store

that supports a combination of weak and strong consistency.

Why Uni-?

Weak Consistency: low latency, high availability,
but unable to preserve critical application invariants

Strong Consistency: easy to preserve critical application invariants,
but require global synchronization among data centers

The Uni- Approach

- Multiple consistency levels coexist in a store
- Take weak consistency as the default
- Programmers can choose the transactions that should be executed under strong consistency
  - e.g., if the execution of a set of transactions may violate the application violations

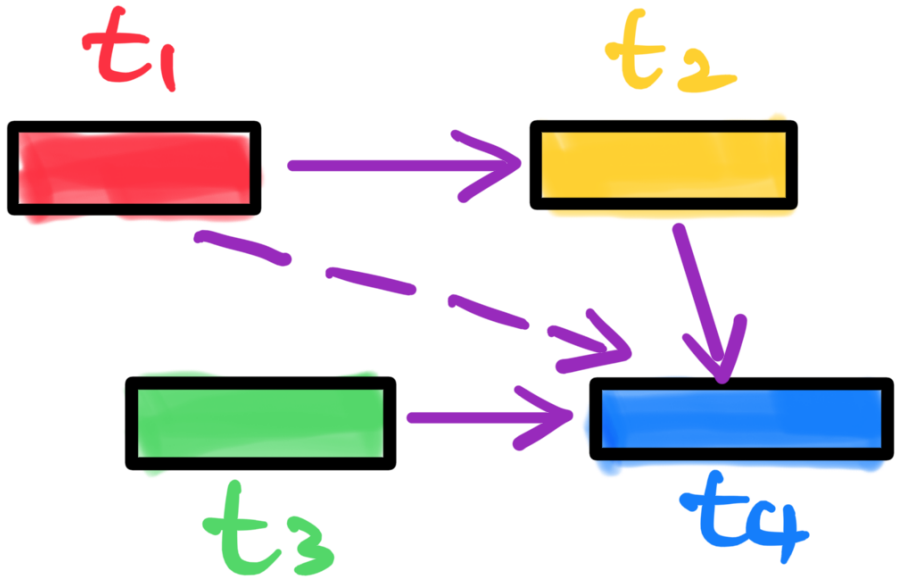
The Uni- Approach

Partial Order-Restrictions (PoR) Consistency

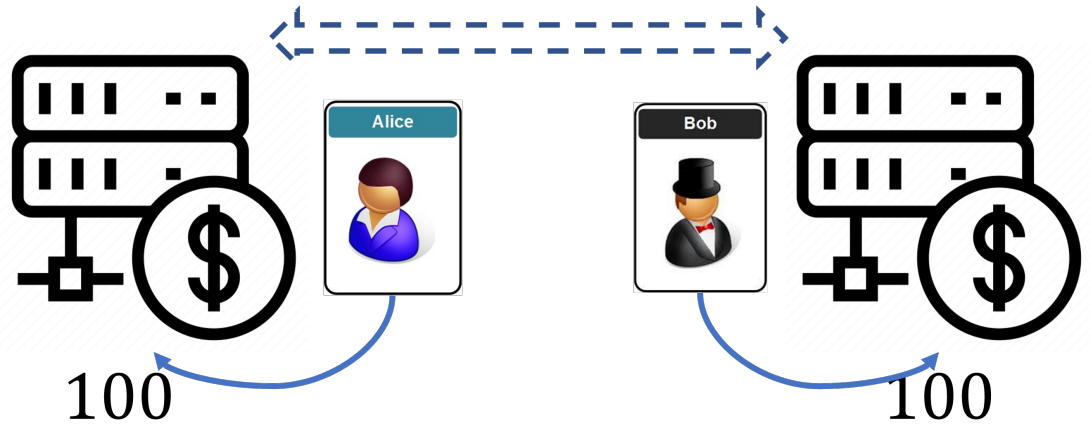
(Li@OSDI'2012, Li@ACT'2018)

- PoR allows programmers to classify transactions as either causal or strong.
- Causal transactions satisfy CausalConsistency:
  - Clients see updates in an order that respects the potential causality between them.
  - Causally independent transactions can be executed concurrently.
- Programmers use strong transactions to enforce orders between some causally independent transactions.

CausalConsistency



A Banking Application

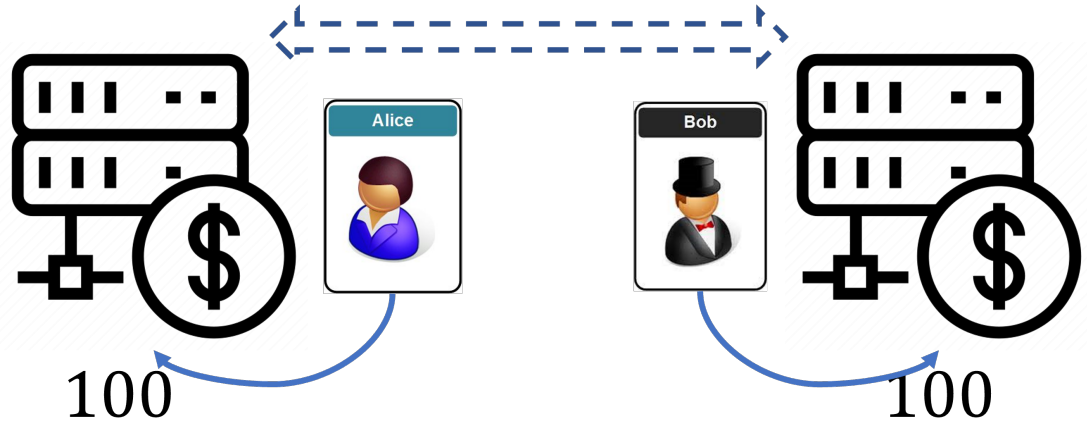


Invariant: balance ≥ 0

DEPOSIT operations can be executed under CAUSALCONSISTENCY: locally commit first, then synchronize the updates asynchronously

DEPOSIT(50)

A Banking Application

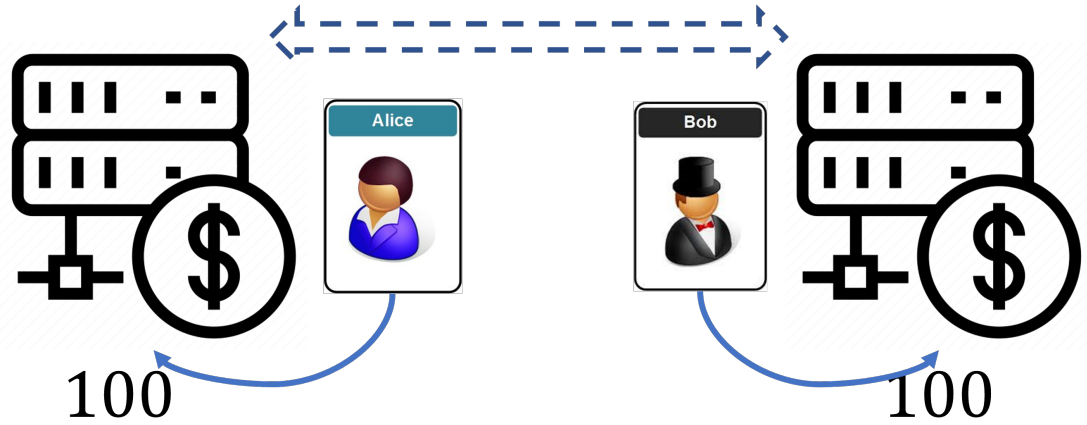


Invariant: balance ≥ 0

However, CausalConsistency also allows two causally independent withdraw to execute concurrently, without knowing each other.

withdraw(60) produces $-20 < 0$

A Banking Application



Invariant: balance ≥ 0

Only WITHDRAW on the same account are marked strong.

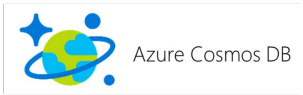
One of WITHDRAW(60) aborts.

Related Work

non-transactional

Hagit Attiya and Roy Friedman. "A Correctness Condition for High-Performance Multiprocessors". In: *SIAM Journal on Computing* 27.6 (1998), pp. 1637–1670

Hagit Attiya, Soma Chaudhuri, Roy Friedman, and Jennifer L. Welch. "Shared Memory Consistency Conditions for Nonsequential Execution: Definitions and Programming Strategies". In: *SIAM Journal on Computing* 27.1 (1998), pp. 65–89



Related Work

not fault-tolerant

Valter Balegas, Sérgio Duarte, Carla Ferreira, Rodrigo Rodrigues, Nuno Preguiça, Mahsa Najafzadeh, and Marc Shapiro. "Putting Consistency Back into Eventual Consistency". In: *Proceedings of the Tenth European Conference on Computer Systems*. EuroSys '15. 2015

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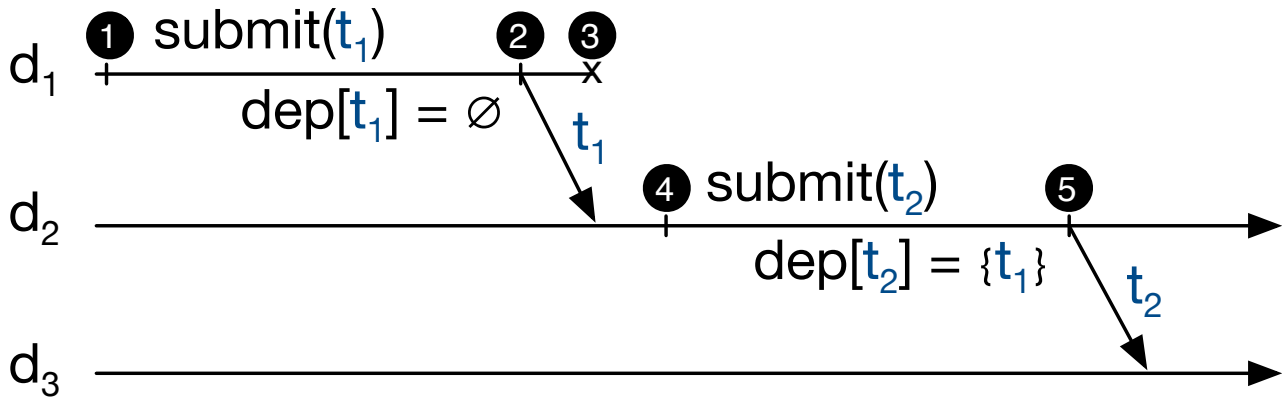
Liveness of UniStore

How to ensure liveness despite data center failures?

A transaction that is either strong or originates at a correct data center eventually become visible at all correct data centers.

Liveness of Causal Transactions

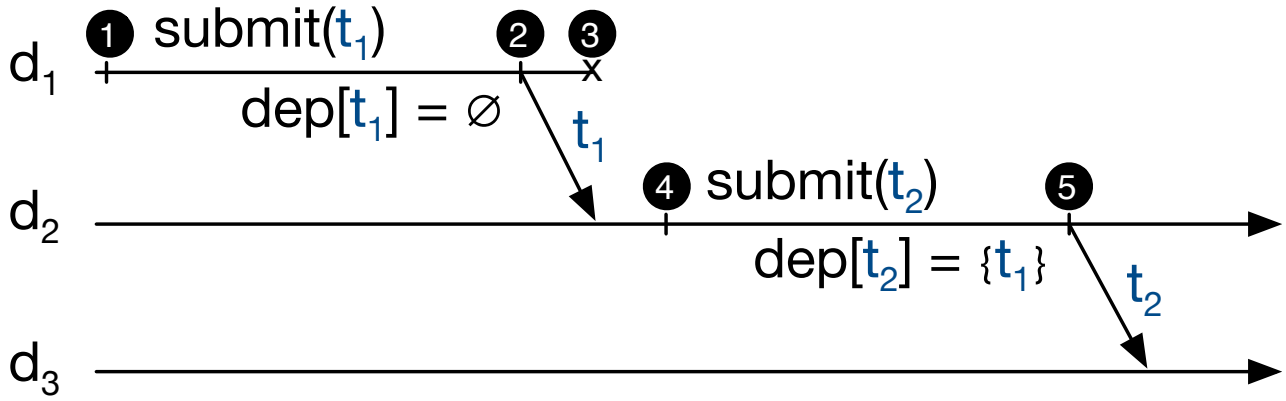
d_1 crashes before t_1 is replicated to d_3.



Transaction t_2 may never become visible at d_3.

Liveness of Causal Transactions

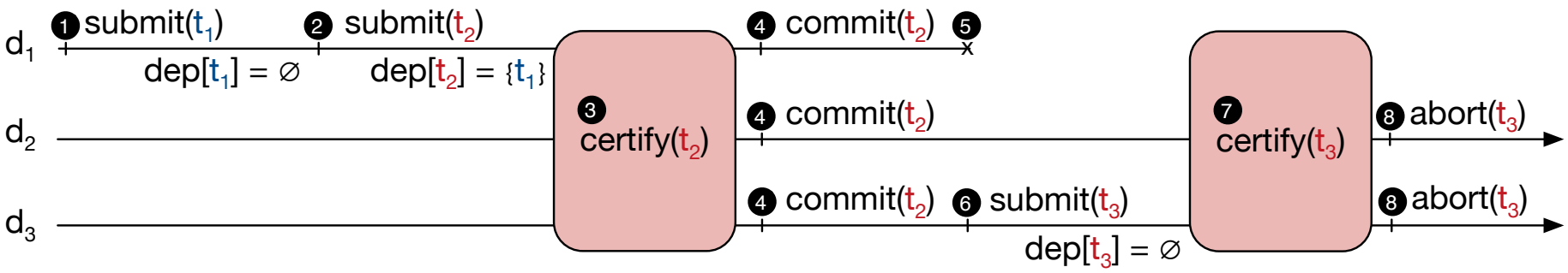
d_1 crashes before t_1 is replicated to d_3.



d_2 need to forward causal transactions to other data centers.

Liveness of Strong Transactions

d_1 crashes before t_1 is replicated to d_3.



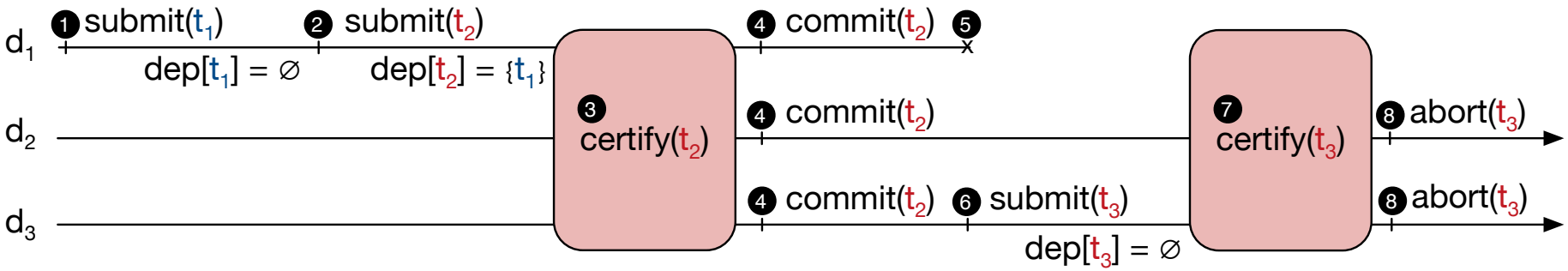
t_2 will never be visible at d_3.

No transaction t_3 conflicting with t_2 can commit.

Liveness of Strong Transactions

A strong transaction should wait for all its causal dependencies to become uniform before committing.

(eventually become visible at all correct data centers)



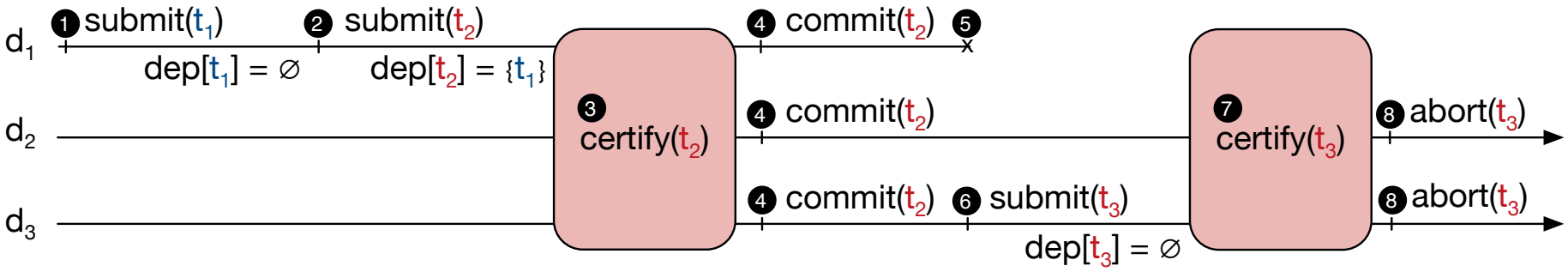
t_1 will eventually be visible at d_3.

t_2 will eventually be visible at d_3.

t_3 may be committed at d_3.

Minimizing the Latency of Strong Transactions

A strong transaction should wait for all its causal dependencies to become uniform before committing.

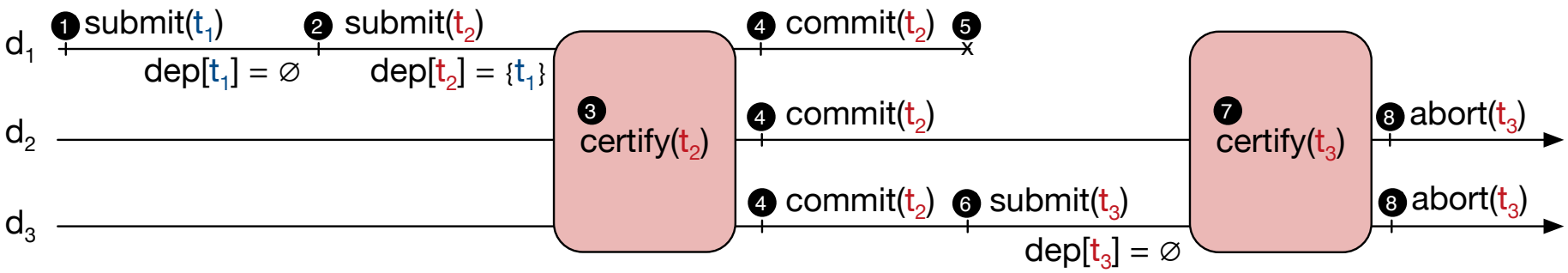


t_2 waits for local t_1 to become uniform before committing.

However, it may cost too much to wait for remote causal dependencies to become uniform.

Minimizing the Latency of Strong Transactions

Let causal transactions be executed on an (almost) uniform snapshot that may be slightly in the past.



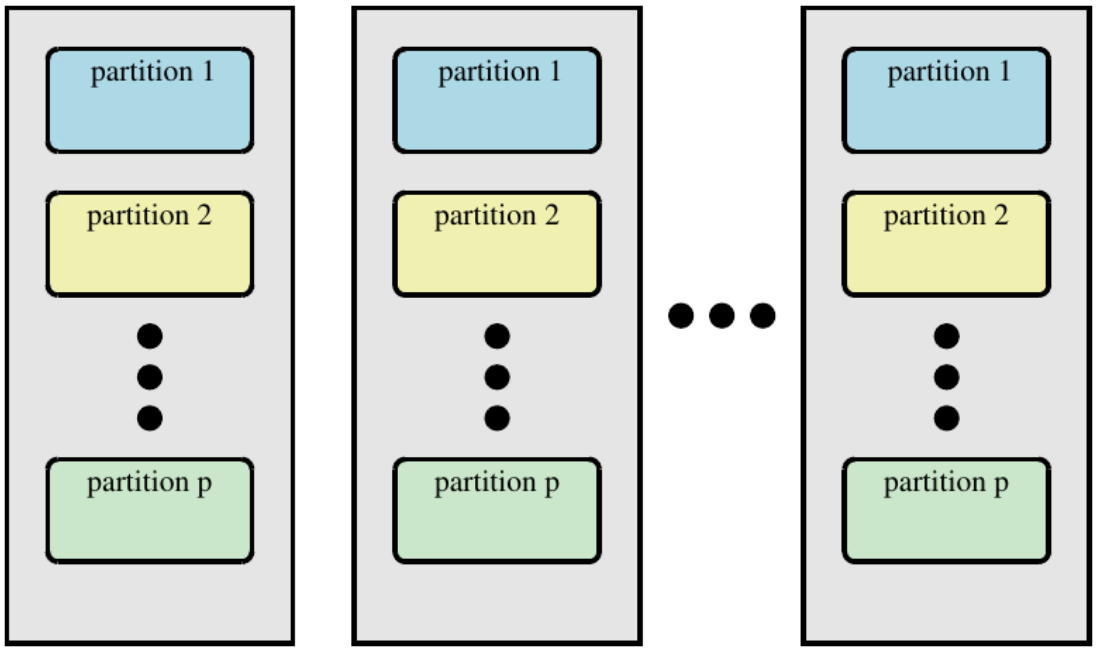
Make a remote causal transaction visible only after it is uniform.

A strong transaction does *not* need to wait for remote causal dependencies to become uniform before committing.

System Model and Notations

$\mathcal{D} = \{1, \ldots, D\}$: the set of data centers

$\mathcal{P} = \{1, \ldots, N\}$: the set of (logical) partitions



Fault-tolerant Causal Consistency Protocol

UniStore relies on various vector clocks $\in [\mathcal{D} \to \mathbb{N}]$ for

- Tracking causality ($commitVec$)
- Representing causally consistent snapshots ($snapshotVec$)
- Tracking what is replicated where (for uniformity)

Tracking What is Replicated Where

Definition (Uniform)

A transaction is uniform if both the transaction and its causal dependencies are guaranteed to be eventually replicated at all correct data centers.

A transaction is considered uniform

once it is visible at $f+1$ data centers.

Tracking What is Replicated Where

Each replica maintains three vectors:

knownVec: track the set of transactions replicated at this replica

stableVec: track the set of transactions replicated at its local data center

uniformVec: track the set of transactions replicated at $f+1$ data centers

Fault-tolerant Causal Consistency Protocol

- Causal transactions are executed on a uniform snapshot.
- Read-only transactions returns immediately.
- Update transactions commit using a variant of 2PC protocol.

Adding Strong Transactions

PoR ensures that conflicting transactions are executed serially.

Assigning to each strong transaction a scalar *strong timestamp*.

$$[\mathcal{D} \to \mathbb{N}] \quad vs. \quad [\mathcal{D} \cup \{strong\} \to \mathbb{N}]$$

$$commitVec \in [\mathcal{D} \cup \{strong\} \to \mathbb{N}]$$

Adding Strong Transactions

Each replica maintains three vectors:

knownVec[*strong*]: track the set of strong transactions replicated at this replica

stableVec[*strong*]: track the set of strong transactions replicated at its local data center d

We do not extend uniformVec, since the commit protocol for strong transactions automatically guarantees their uniformity.

Adding Strong Transactions

- A strong transaction waits for local causal dependencies to become uniform before committing.
- Uses optimistic concurrency control protocol
  - First *speculatively* execute strong transactions locally
  - Then certify them globally using a *transaction certification service* (TCS)

Strong Consistency Protocol: Commit

Multi-Shot Distributed Transaction Commit

Gregory Chockler
Royal Holloway, University of London, UK

Alexey Gotsman[1]
IMDEA Software Institute, Madrid, Spain

White-Box Atomic Multicast

Alexey Gotsman
IMDEA Software Institute

Anatole Lefort
Télécom SudParis

Gregory Chockler
Royal Holloway, University of London

- 2PC across partitions
- Paxos among replicas of each partition
- Uses white-box optimizations that minimize the commit latency

Proof of Correctness

We use the (vis, ar) formal specification framework.

A Framework for Transactional Consistency Models with Atomic Visibility

Andrea Cerone, Giovanni Bernardi, and Alexey Gotsman

IMDEA Software Institute, Madrid, Spain

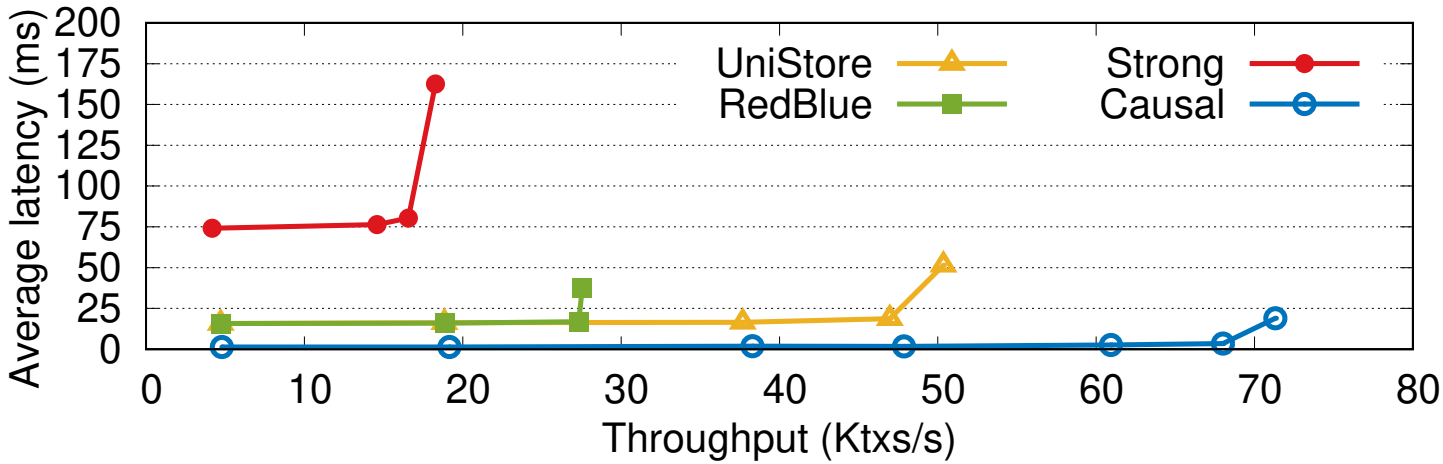
Proof of Correctness

The key is to construct the appropriate "visibility" (*vis*) relation and the "arbitration" (*ar*) relation between transactions such that

- The desired properties of various vector clocks hold.
- The liveness property holds (**hard**).

Q_1 : Does UniStore Combine Causal and Strong Consistency Effectively?

Throughput: 72% and 183% higher than RedBlue and Strong, 45% lower than Causal



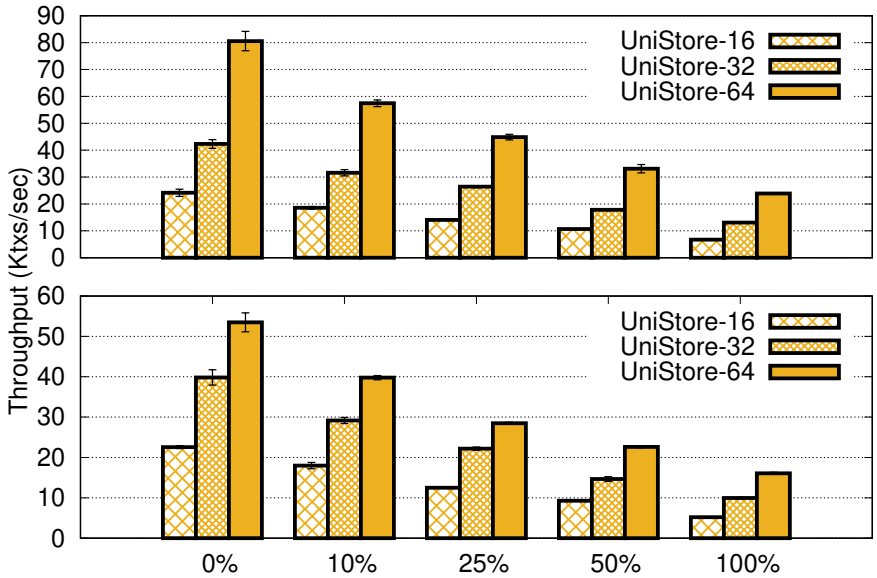
RUBiS benchmark: throughput vs. average latency.

Average latency: 16.5ms of UniStore *vs.* 80.4ms of Strong, comparable to that of RedBlue

Q_2 : How does UniStore Scale with the Number of Machines?

Scales almost linearly (top):

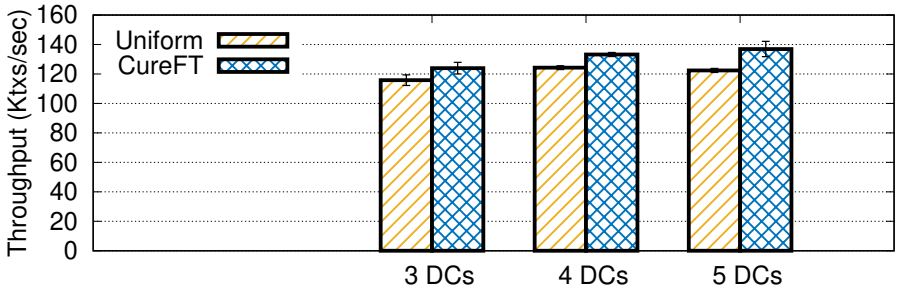
9.76% throughput drop compared to the optimal scalability.



Scalability when varying the ratio of strong transactions with uniform data access (top) and under contention (bottom).

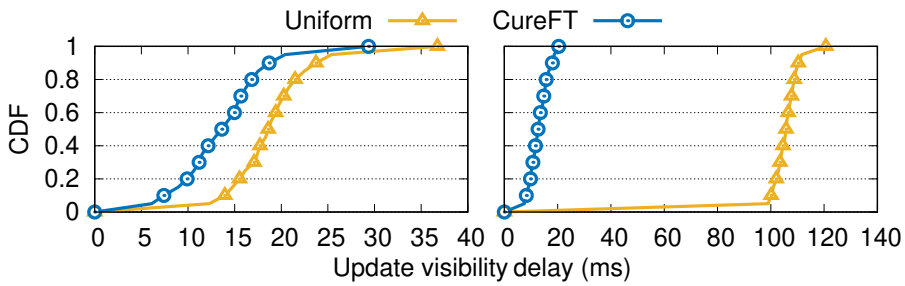
Under contention (bottom): 17.15% throughput drop

Q_3 : What is the Cost of Uniformity?



Throughput penalty of tracking uniformity

7.97% throughput drop on average



5ms $\sim$ 92ms at the 90^{th} percentile

Conclusion

UniStore is a fast, scalable, and fault-tolerant

transactional distributed key-value store

that supports a combination of weak and strong consistency.

"We expect the key ideas in UniStore to pave the way
for practical systems that combine causal and strong consistency."

Work in Progress: Testing

Efficient Black-box Checking of Snapshot Isolation in Databases

Kaile Huang, Zhenge Chen, Hengfeng Wei
Nanjing University

Si Liu, David Basin
ETH Zurich

Haixiang Li, Anqun Pan
Tencent Inc.

The SI checking problem is known to be NP-hard.

We utilize SMT solvers to design an efficient checking algorithm.

Plans in the Near Future

- To design SMT solvers dedicated to transactional consistency checking
- To design *reconfigurable* transactional consistency protocols

Hengfeng Wei (hfwei@nju.edu.cn)


Attiya, Hagit, Soma Chaudhuri, Roy Friedman, and Jennifer L. Welch. "Shared Memory Consistency Conditions for Nonsequential Execution: Definitions and Programming Strategies". In: *SIAM Journal on Computing* 27.1 (1998), pp. 65–89.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— ."Probabilistically-Atomic 2-Atomicity: enabling almost strong consistency in distributed storage systems". In: *IEEE Trans. Comput. (**TC'2017**)* 66.3 (Mar. 2017), pp. 502–514. DOI: 10.1109/TC.2016.2601322.


— ."Specification and Implementation of Replicated List: The Jupiter Protocol Revisited". In: *22nd International Conference on Principles of Distributed Systems, OPODIS 2018*. 2018, 12:1–12:16.