

# Efficient Black-box Checking of Snapshot Isolation in Databases

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*Hengfeng Wei*, David Basin, Haixiang Li, Anqun Pan

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August 23, 2023

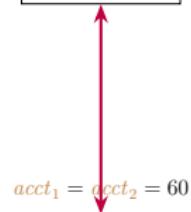


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# Transaction and Isolation Level

A transaction is a *group* of operations that is executed **atomically**.

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x1 ← R(acct1)
x2 ← R(acct2)
if x1 + x2 > 100
    x2 ← x2 - 100
W(acct2, x2)
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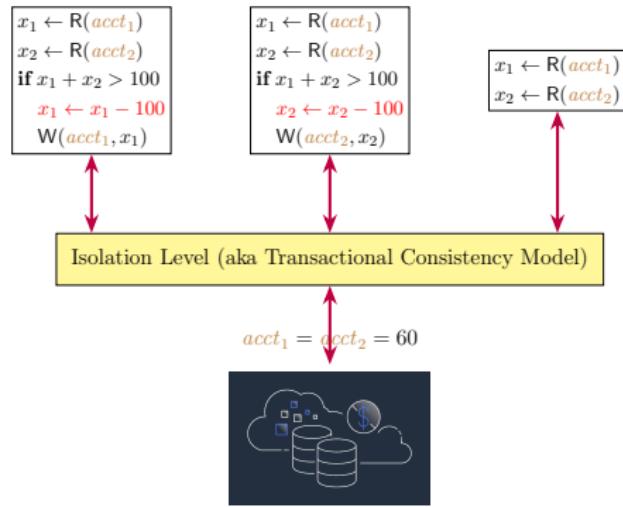
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W(acct2, x2)
```

$$acct_1 = acct_2 = 60$$



# Transaction and Isolation Level

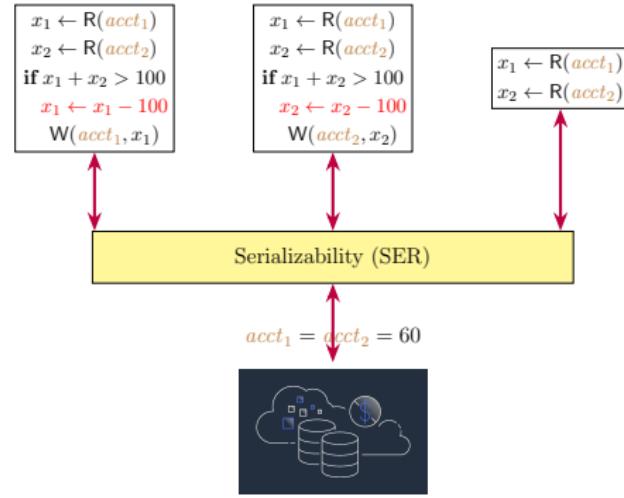
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The isolation levels specify how they are isolated from each other.

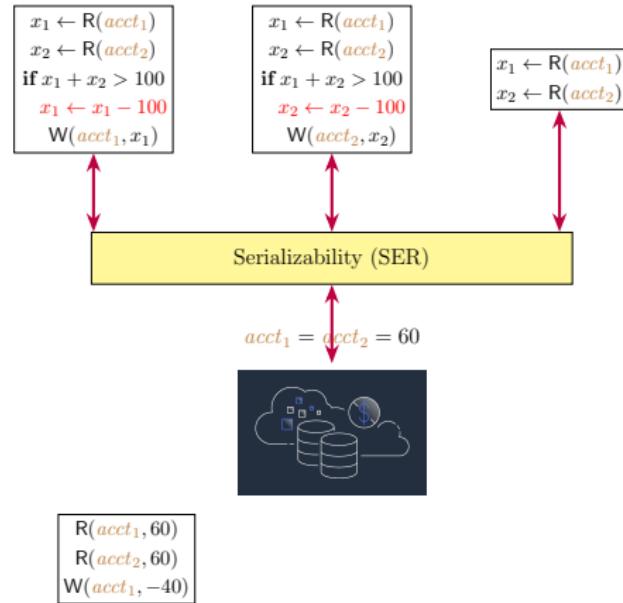
# Serializability (SER)

All transactions appear to execute in some total order.



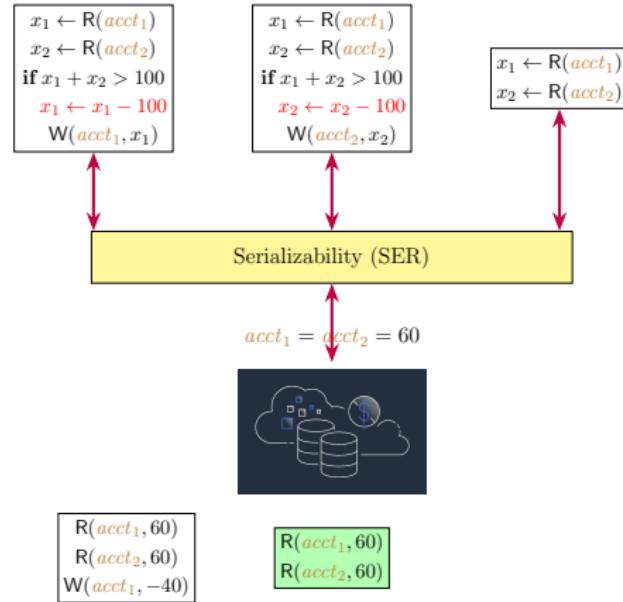
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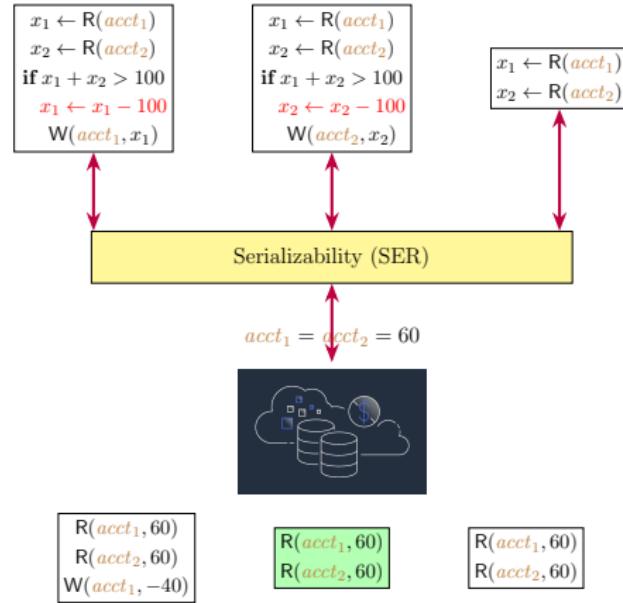
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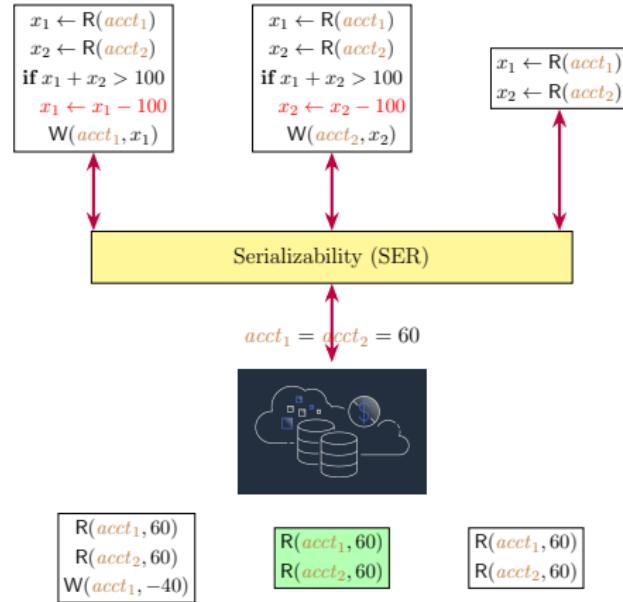
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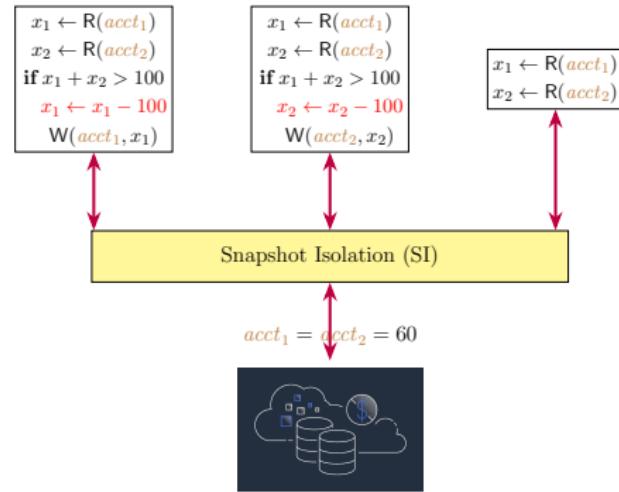
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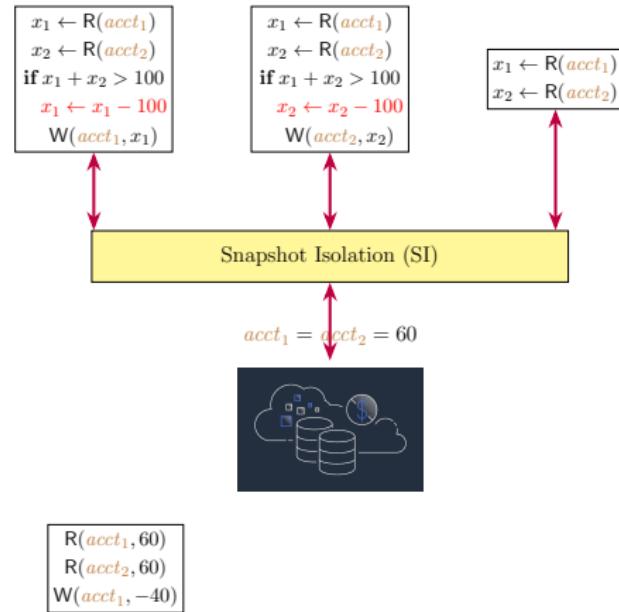


too expensive, especially for distributed transactions

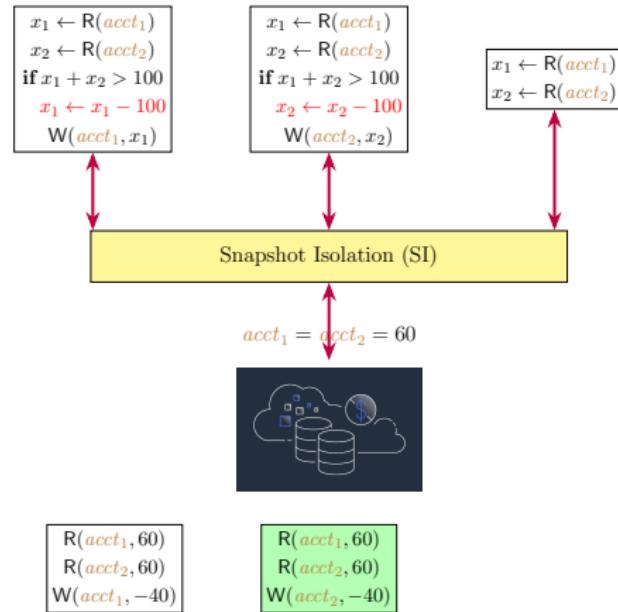
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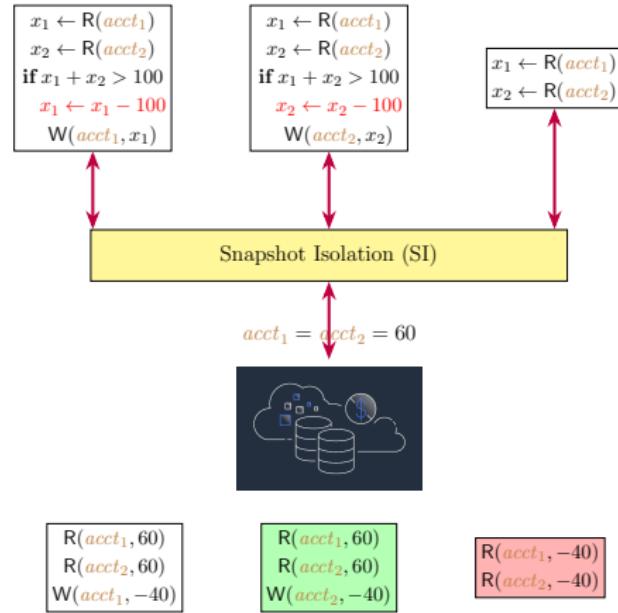
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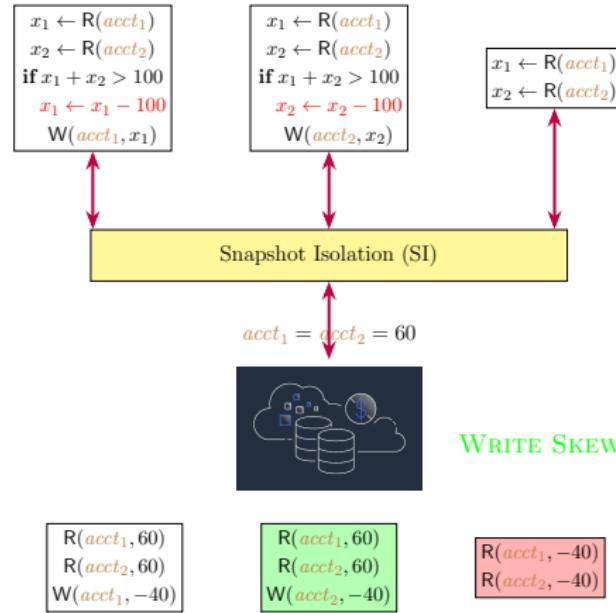
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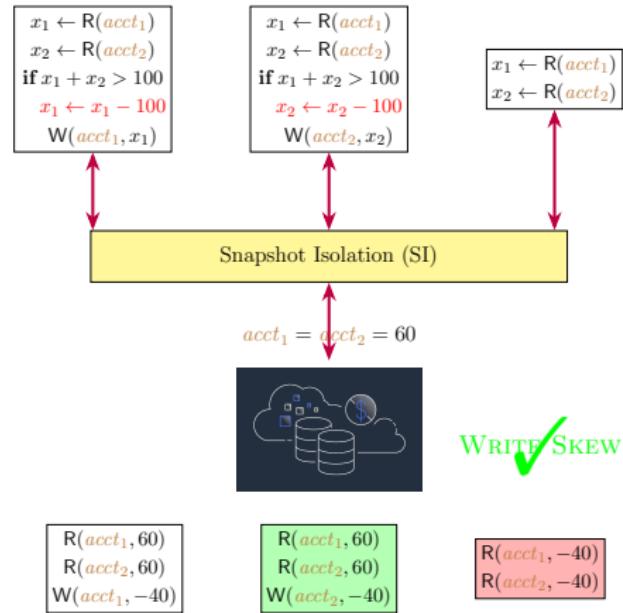
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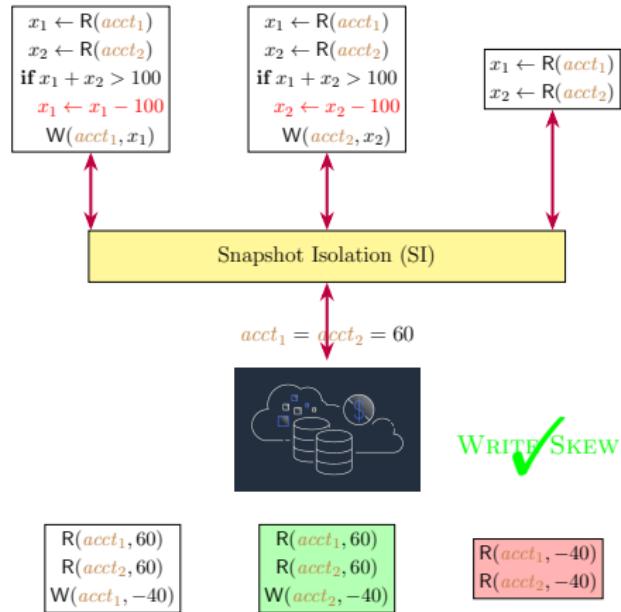
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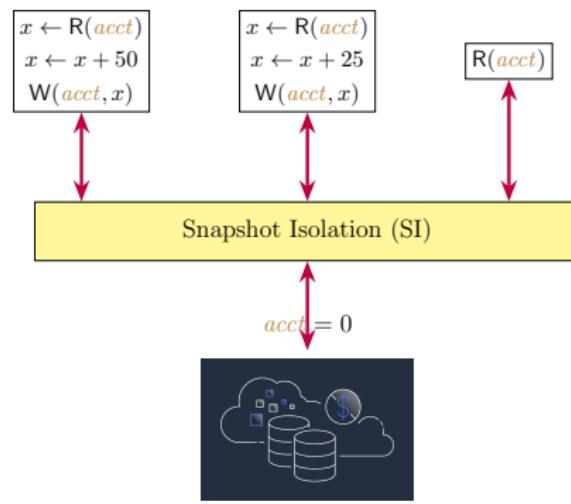


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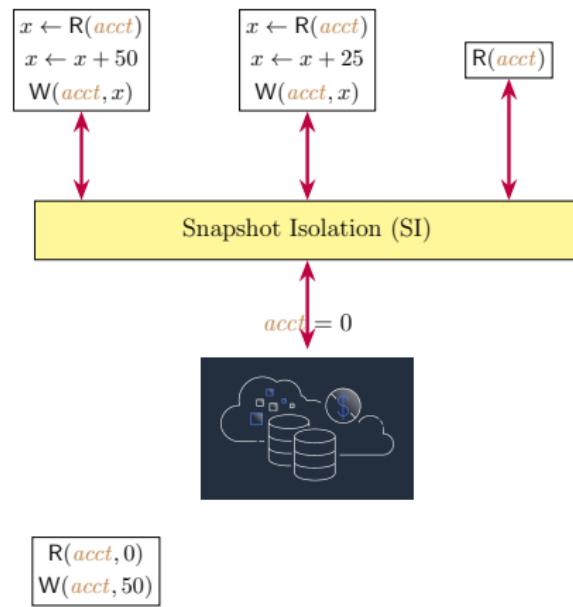


**Snapshot Read:** Each transaction reads data from a *snapshot* of committed data valid as of the (logical) time the transaction started.

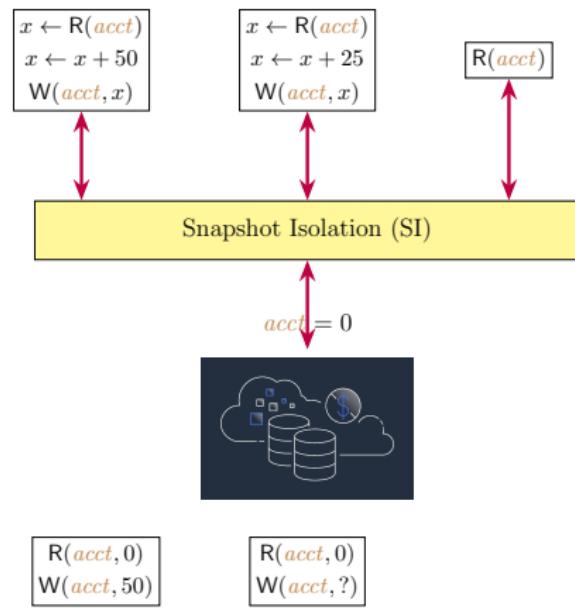
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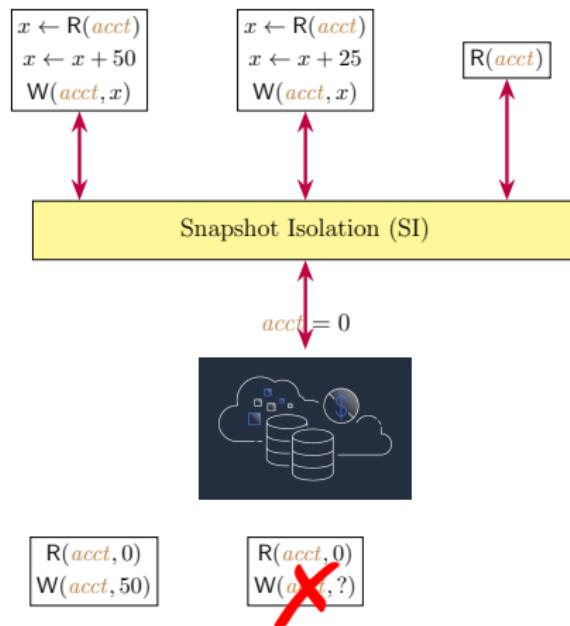
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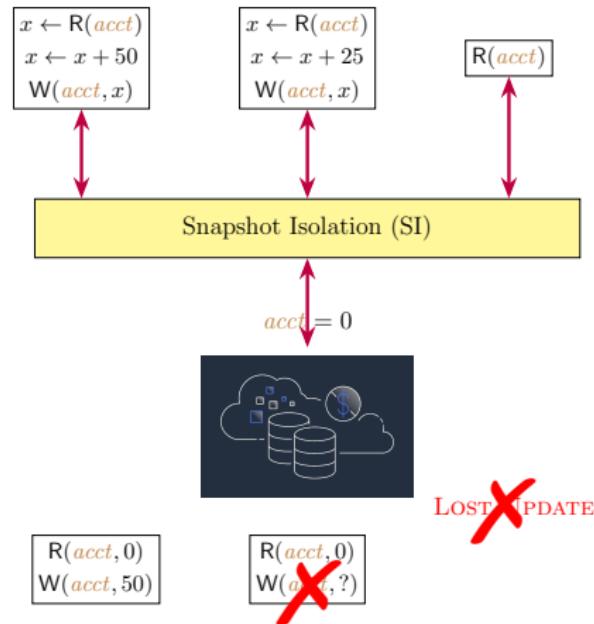


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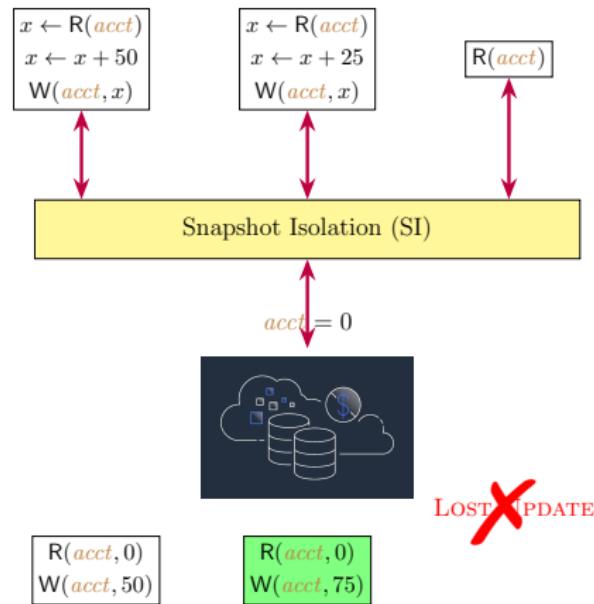
**Snapshot Write:** Concurrent transactions cannot write to the same key. One of them must be aborted.

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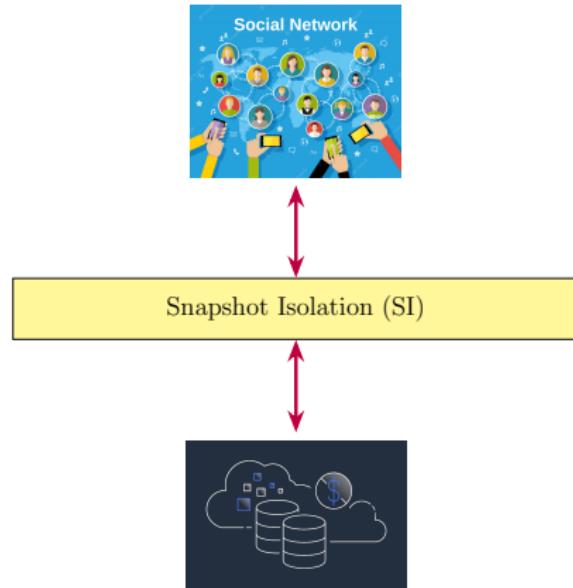
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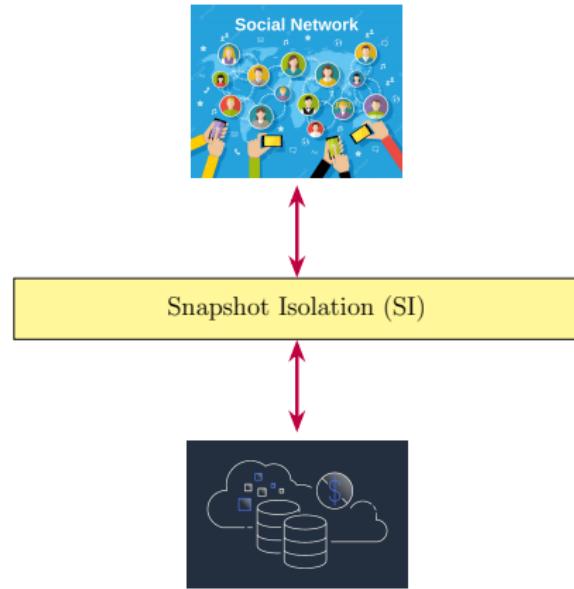


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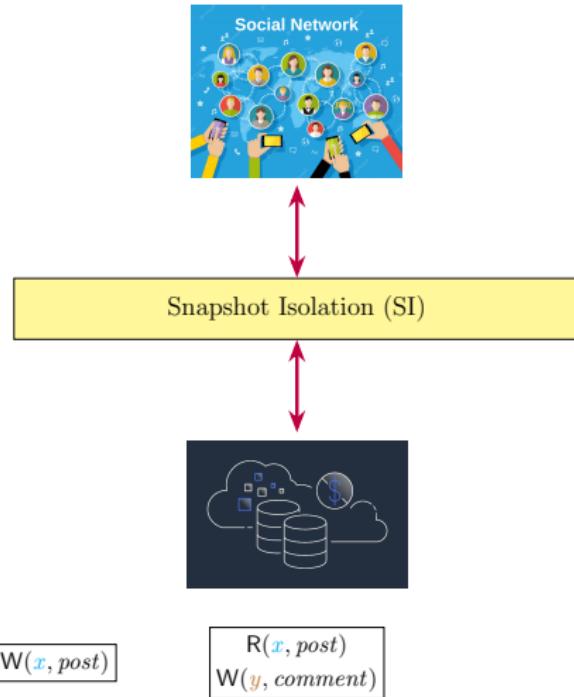


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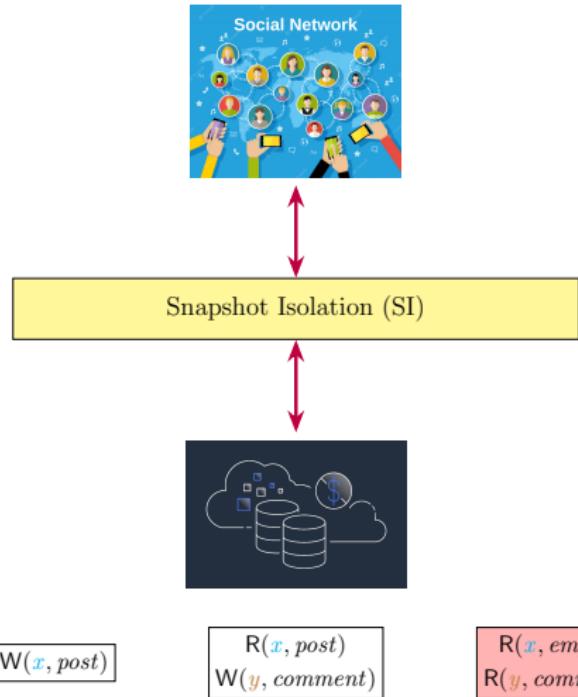


$[W(\textcolor{teal}{x}, \textit{post})]$

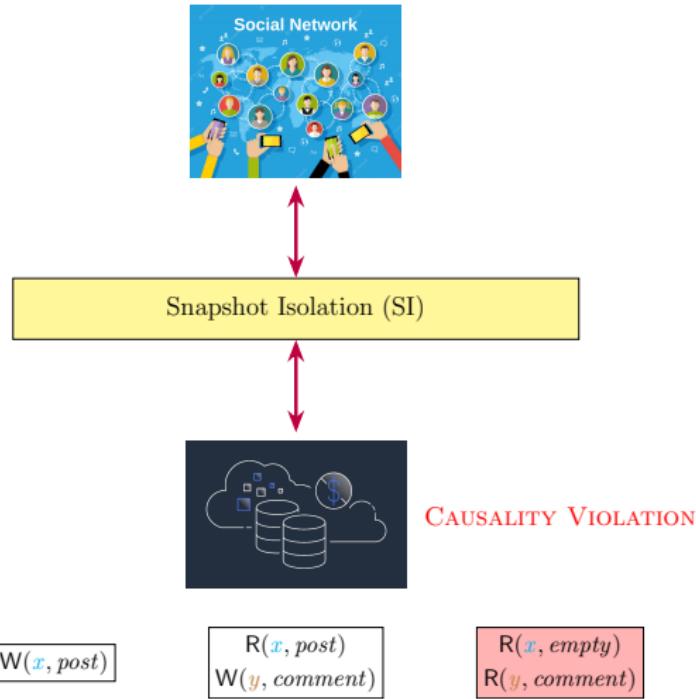
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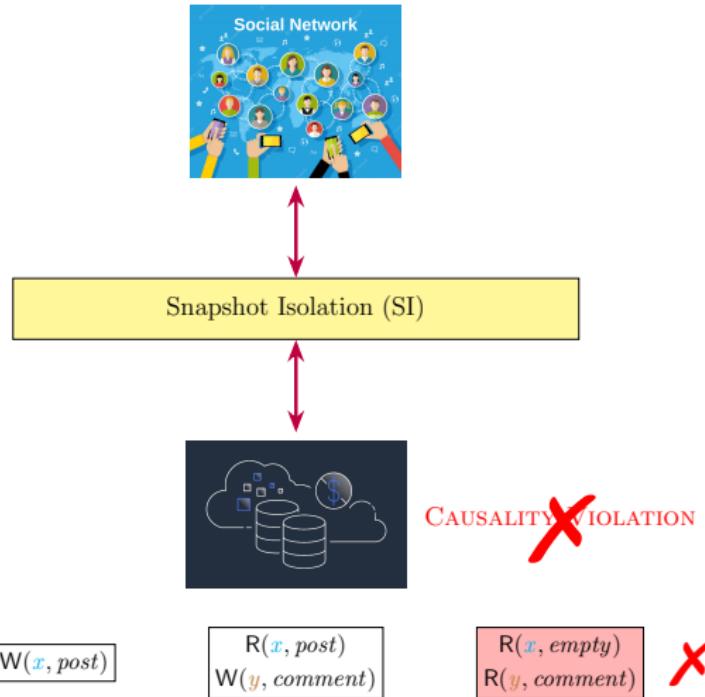
# Snapshot Isolation (SI)



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# Database systems and Snapshot Isolation

Many database systems choose to support SI.



# Database Systems and Snapshot Isolation

Database systems may **fail** to provide SI correctly as they claim.



## Elle: Inferring Isolation Anomalies from Experimental Observations

Kyle Kingsbury  
Jepsen  
aphyr@jepsen.io

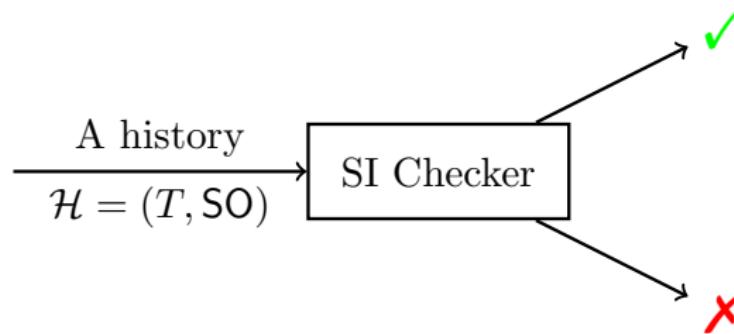
Peter Alvaro  
UC Santa Cruz  
palvaro@ucsc.edu



# The SI Checking Problem

## Definition (The SI Checking Problem)

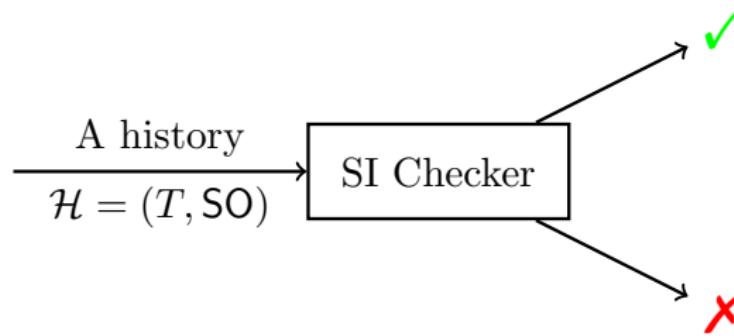
The SI checking problem is the **decision problem** of determining whether a given history  $\mathcal{H} = (T, \text{SO})$  satisfies SI?



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The SI checking problem is the **decision problem** of determining whether a given history  $\mathcal{H} = (T, \text{SO})$  satisfies SI?



*SO : session order* among the set  $T$  of transactions

# The SI Checking Problem

*Black-box checking:* do not rely on database internals



The histories are collected from database logs.

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$W(x, post)$	$R(x, post)$	$R(x, empty)$
	$W(y, comment)$	$R(y, comment)$
LOST UPDATE		$\times$

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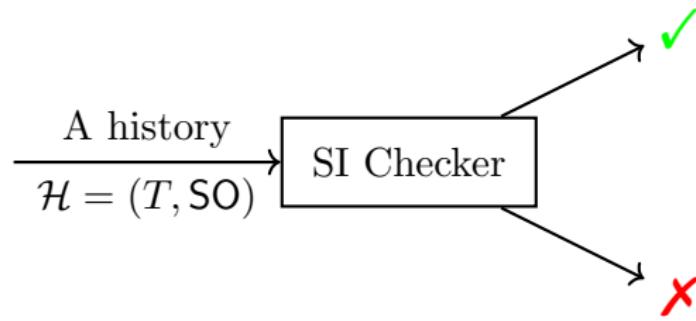
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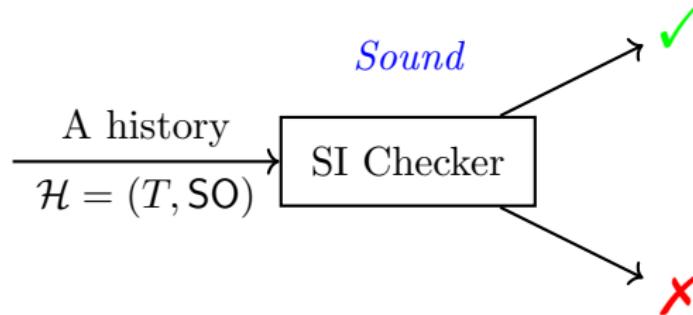
$W(x, post)$	$R(x, post)$ $W(y, comment)$	$R(x, empty)$ $R(y, comment)$	LOST UPDATE
$R(acct_1, 60)$ $R(acct_2, 60)$ $W(acct_1, -40)$	$R(acct_1, 60)$ $R(acct_2, 60)$ $W(acct_2, -40)$	$R(acct_1, -40)$ $R(acct_2, -40)$	WRITE SKEW

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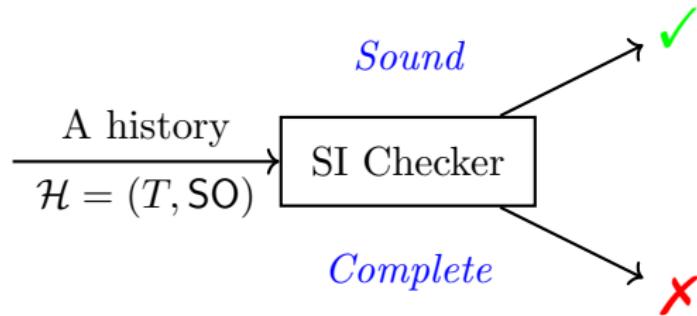


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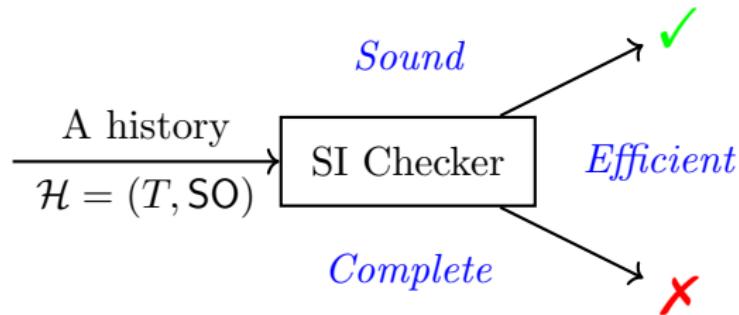
*Sound:* If the checker says **X**, then the history does *not* satisfy SI.

# The SI Checking Problem



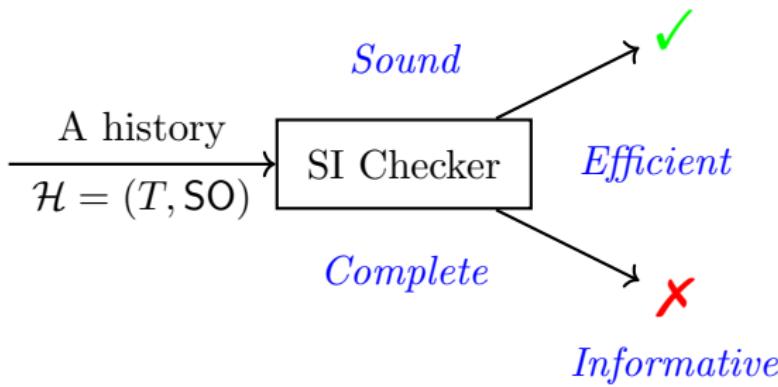
*Complete:* If the checker says ✓, then the history *satisfies* SI.

# The SI Checking Problem



*Efficient:* The checker should *scale* up to large workloads.

# The SI Checking Problem



*Informative:* The checker should provide understandable counterexamples if it says ✗.

# Related Work

dbcop [Biswas and Enea, 2019] checker for SI

not practically efficient;

not informative, only “False” upon violations

---

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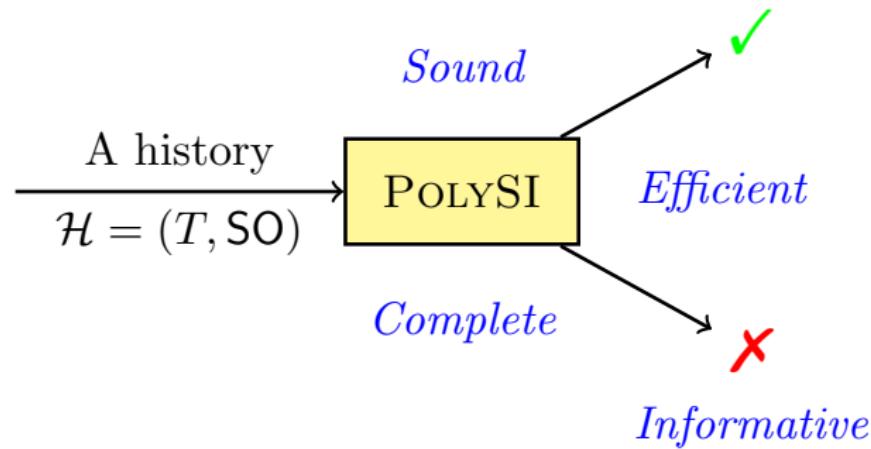
Cobra [Tan et al., 2020] checker for SER

SI checking is *harder* than SER checking

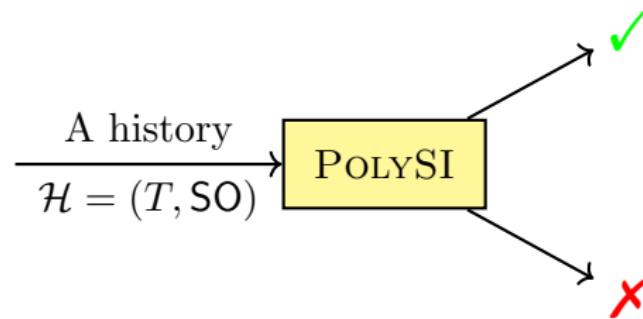
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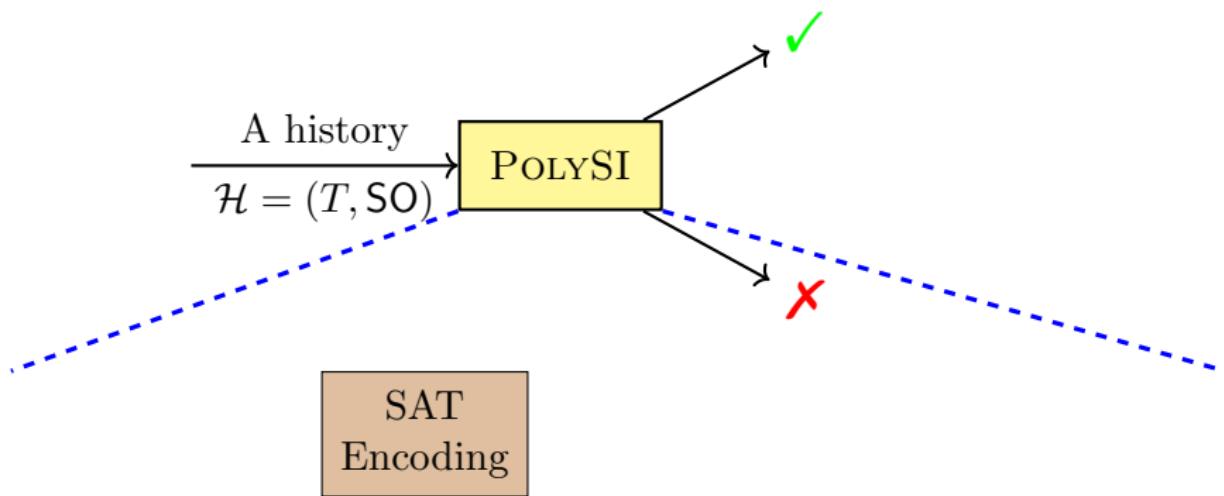
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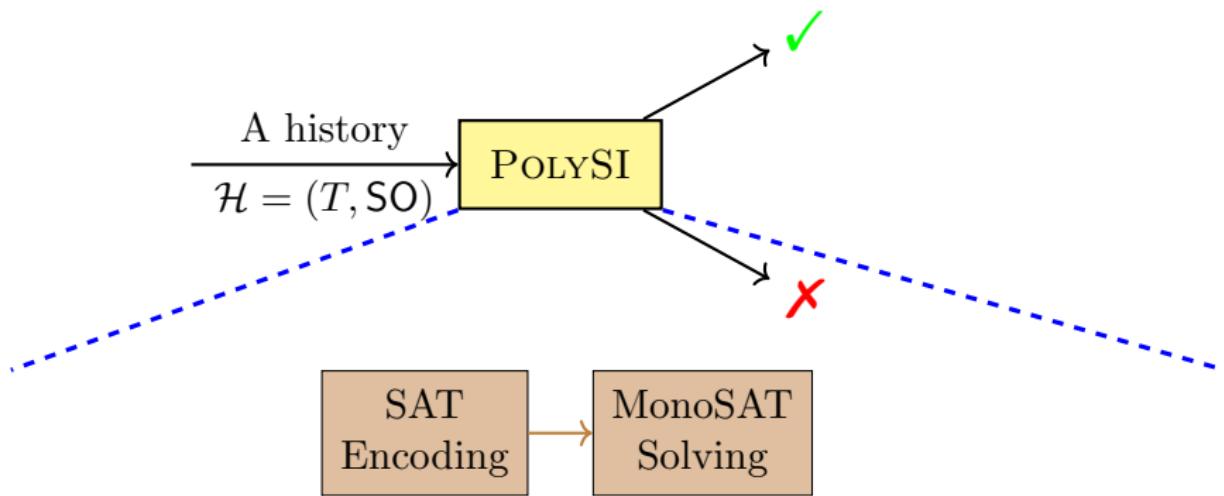


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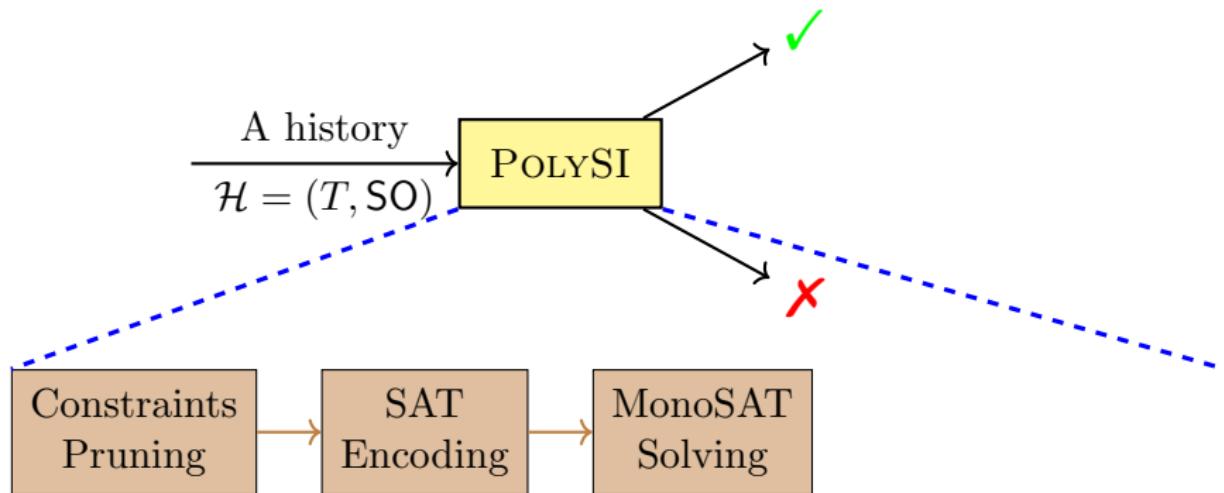
*Sound & Complete:* polygraph-based characterization of SI

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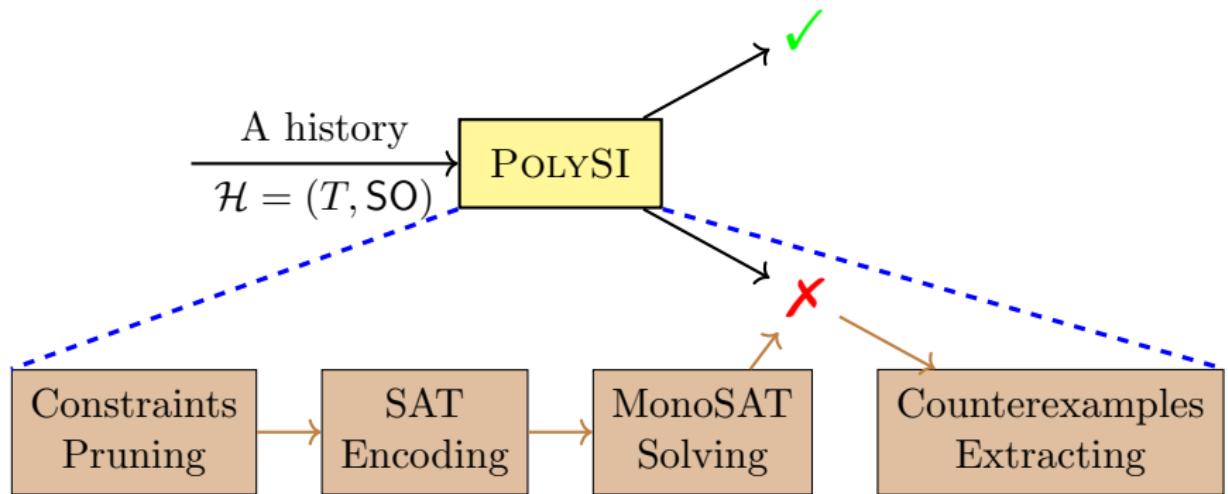
*Efficient:* utilizing MonoSAT solver optimized for graph problems

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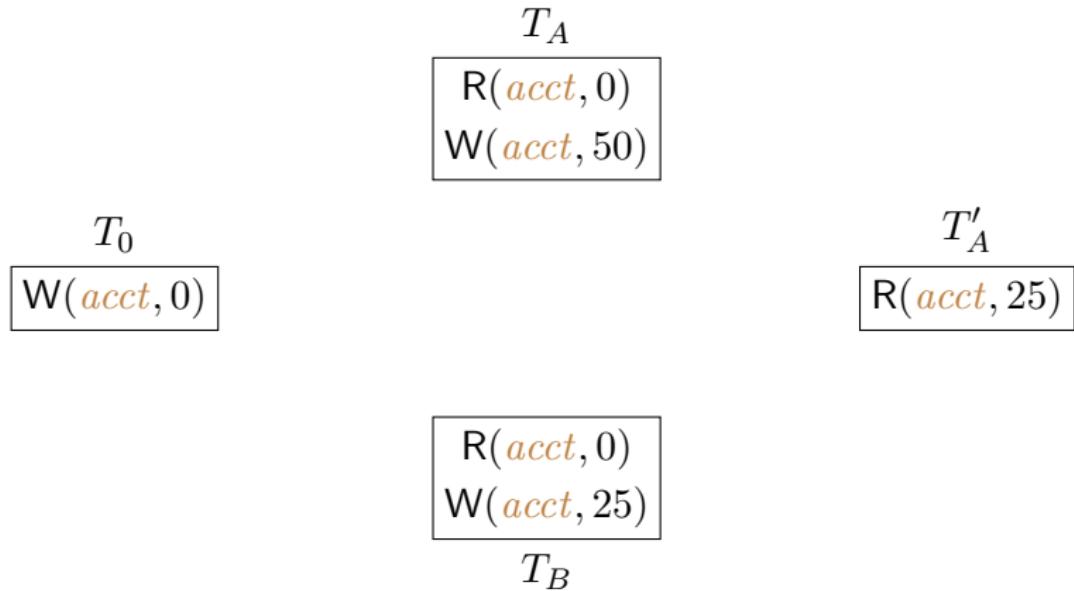
*Efficient:* domain-specific pruning before encoding

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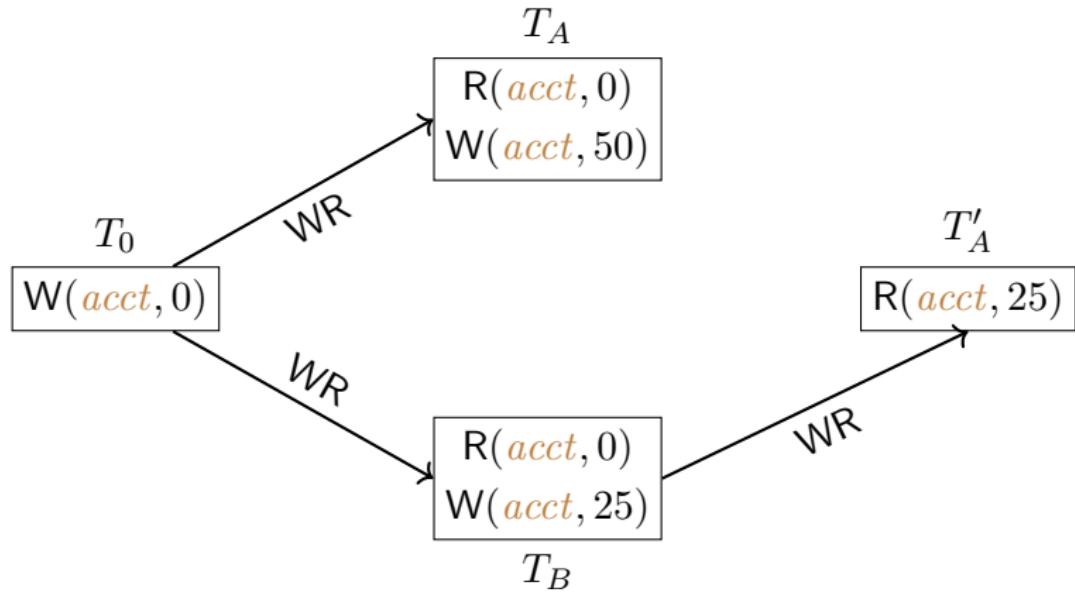


*Informative:* extract counterexamples from the unsatisfiable core

# Dependency Graph-based Characterization of SI

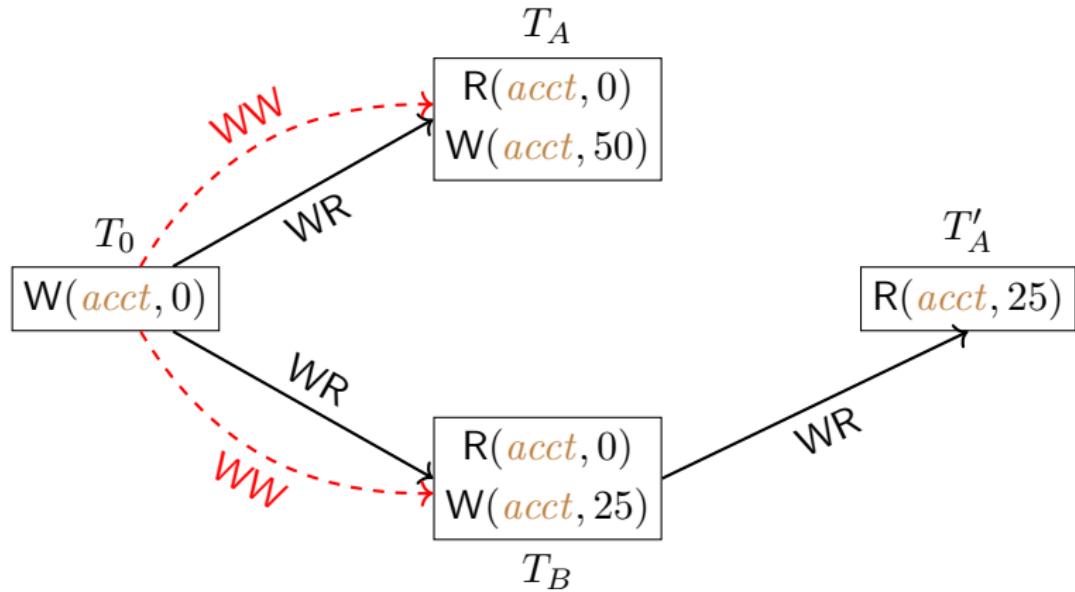


# Dependency Graph-based Characterization of SI



WR: “write-read” dependency capturing the “read-from” relation

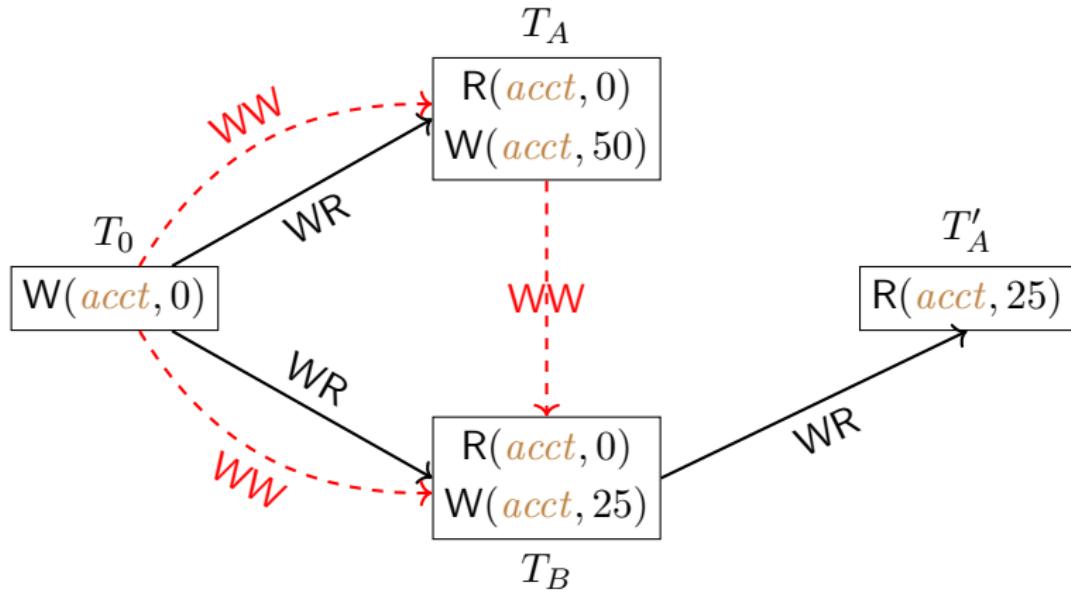
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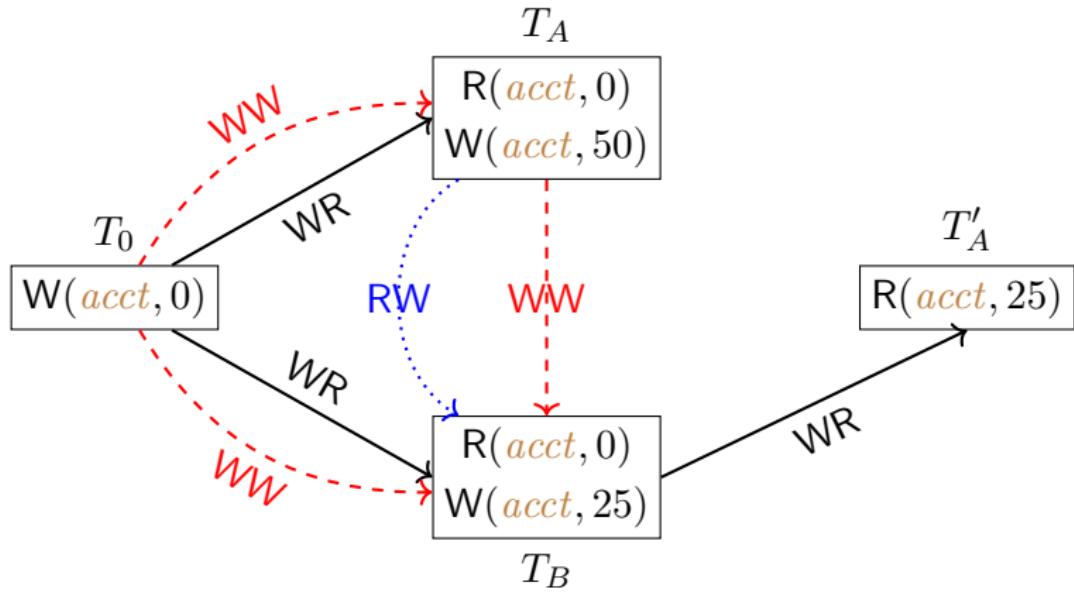
Suppose that  $T_A \xrightarrow{\text{WW}} T_B$



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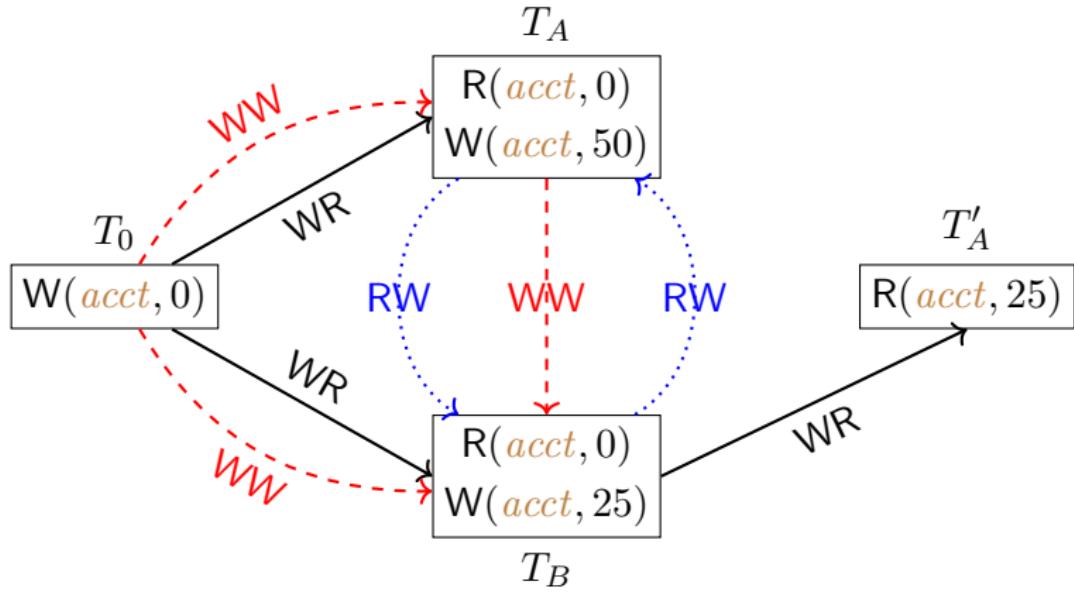
$$T_0 \xrightarrow{\text{WR}} T_A \wedge T_0 \xrightarrow{\text{WW}} T_B \implies T_A \xrightarrow{\text{RW}} T_B$$



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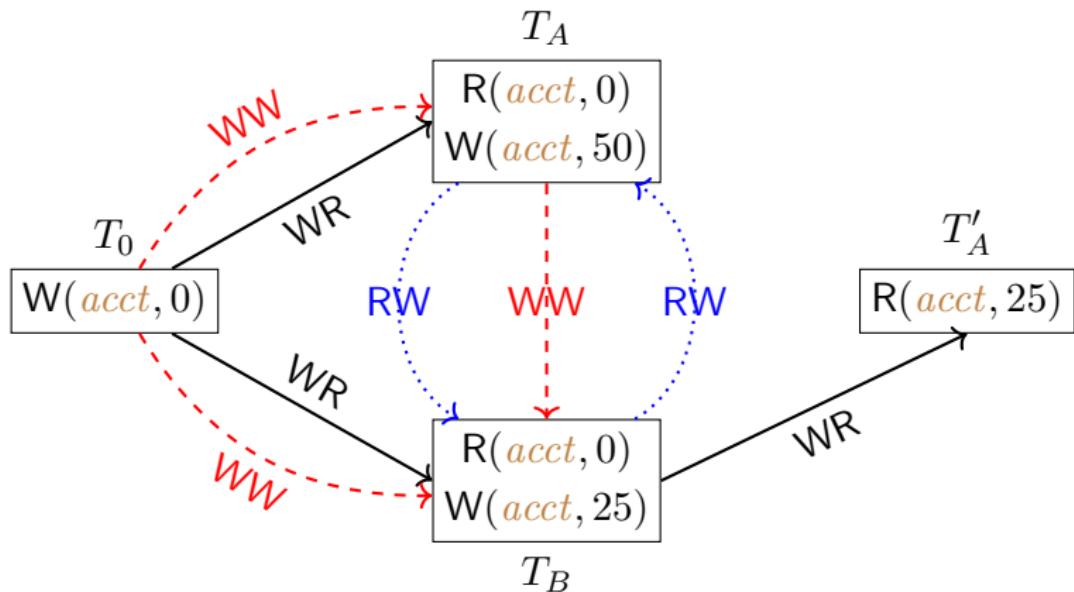
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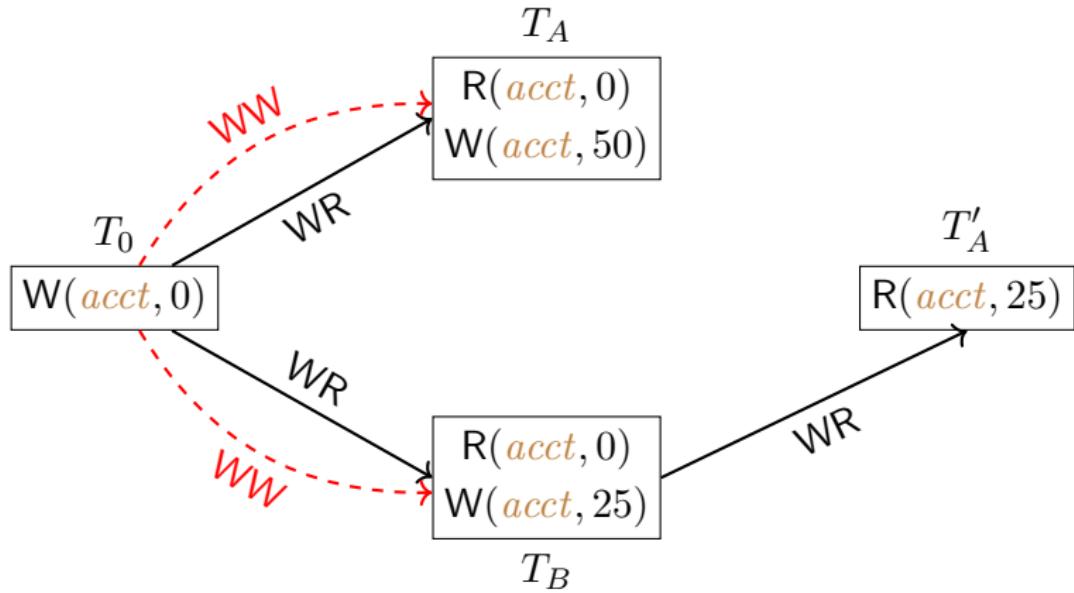
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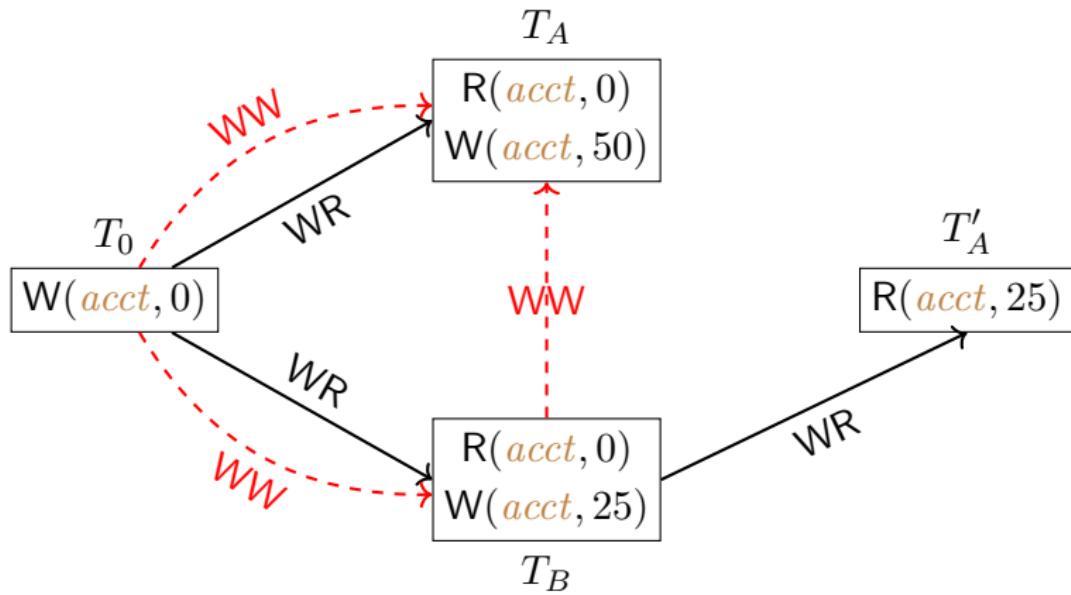
undesired cycle:  $T_A \xrightarrow{\text{WW}} T_B \xrightarrow{\text{RW}} T_A$

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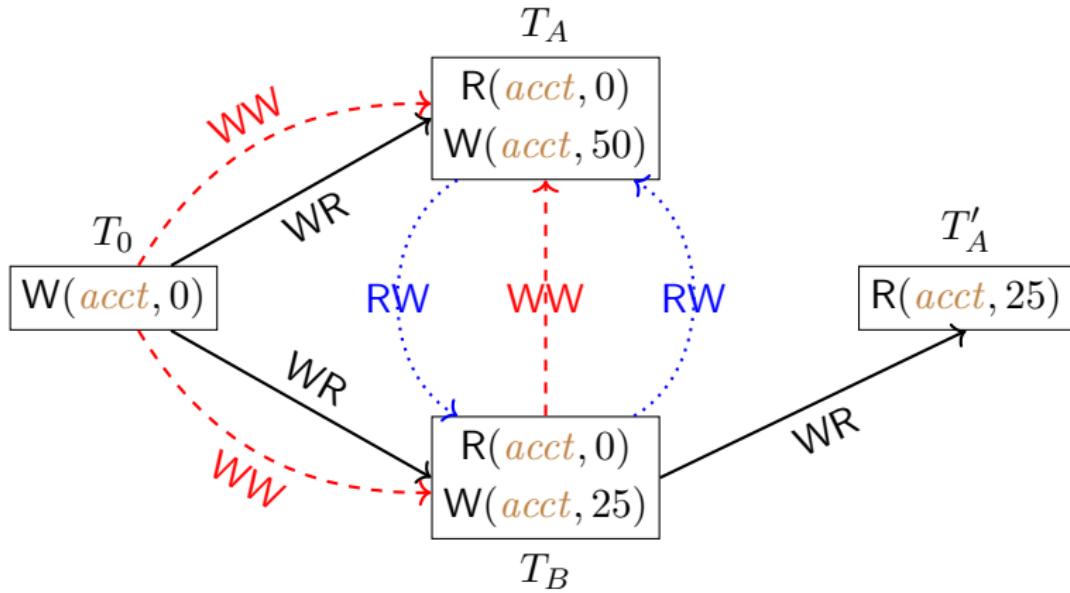
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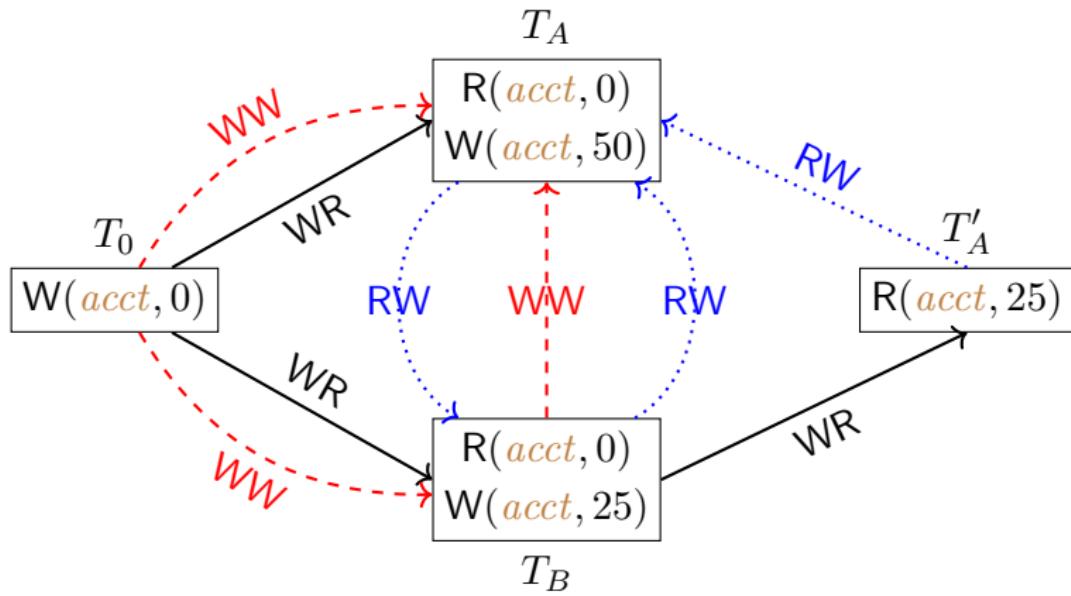
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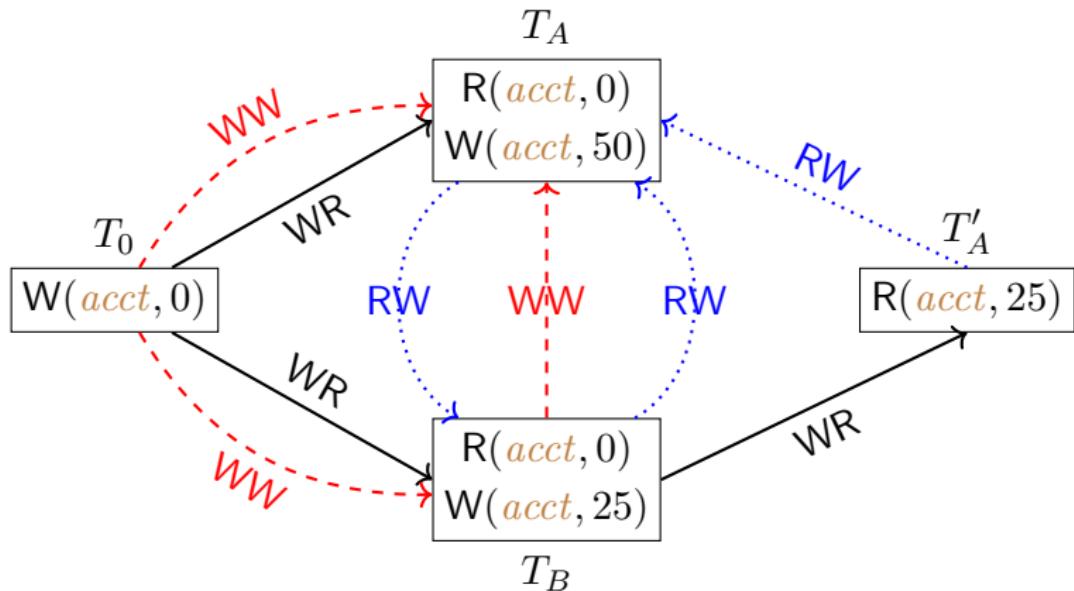
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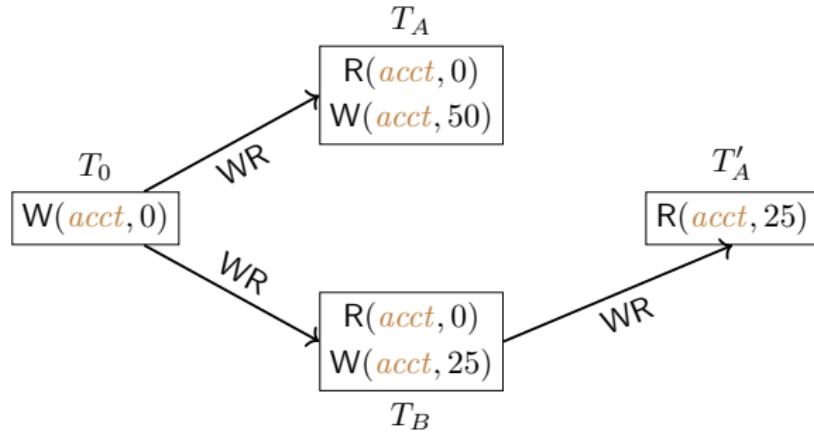
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# Dependency Graph-based Characterization of SI

We have considered both bases  $T_A \xrightarrow{\text{WW}} T_B$  and  $T_B \xrightarrow{\text{WW}} T_A$ .



Either case leads to an undesired cycle.

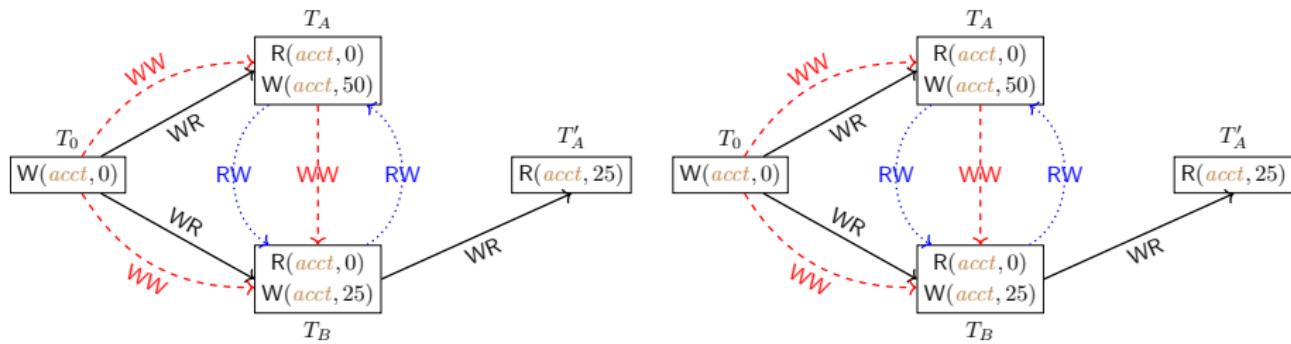
Therefore, it does not satisfy SI.

# Dependency Graph-based Characterization of SI

Theorem (Theorem 4.1 of [Cerone and Gotsman, 2018])

*Informally, a history satisfies SI if and only if there exists a dependency graph for it that contains only cycles (if any) with at least two adjacent RW edges.*

# Dependency Graph-based Characterization of SI



Every possible dependency graph contains an undesired  cycle.

# Dependency Graph-based Characterization of SI

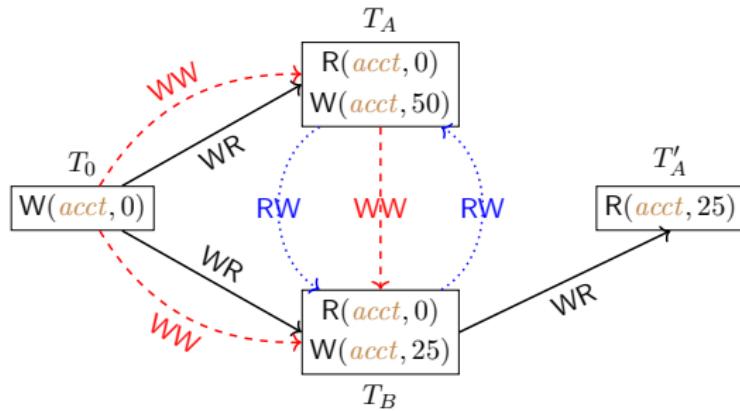
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For a history  $\mathcal{H} = (T, \text{SO})$ ,

$$\mathcal{H} \models \text{SI} \iff \mathcal{H} \models \text{INT} \wedge$$

$$\exists \text{ WR, WW, RW. } \mathcal{G} = (\mathcal{H}, \text{WR}, \text{WW}, \text{RW}) \wedge$$

(( $\text{SO}_{\mathcal{G}} \cup \text{WR}_{\mathcal{G}} \cup \text{WW}_{\mathcal{G}}$ ) ;  $\text{RW}_{\mathcal{G}}$ ) is acyclic).



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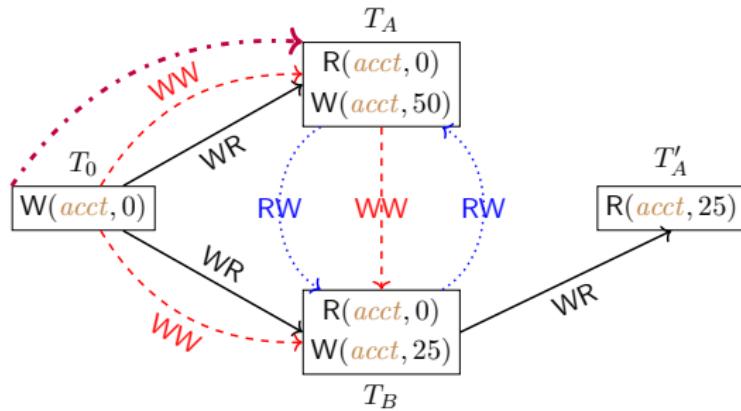
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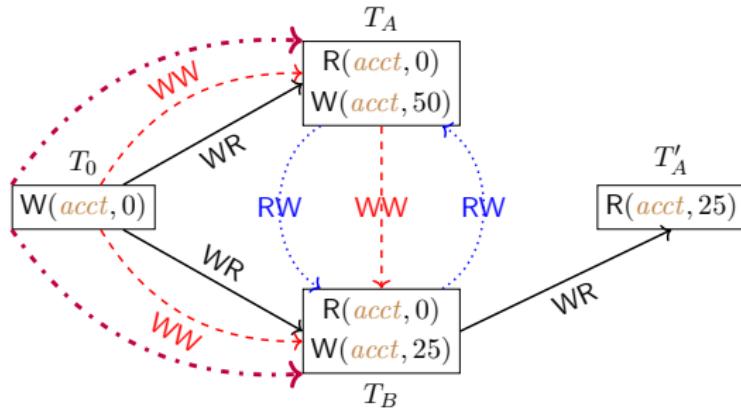
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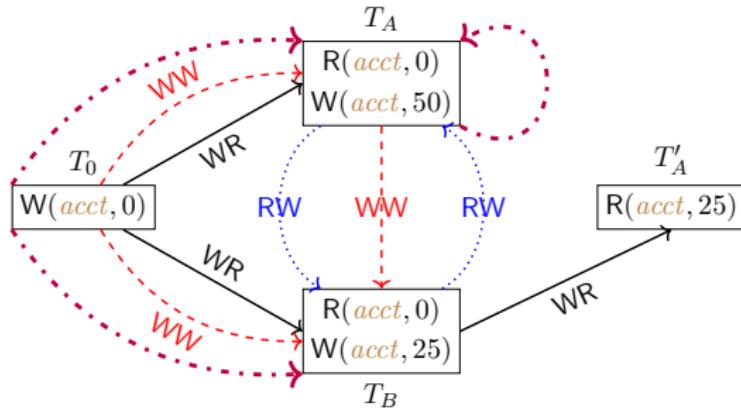
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(( $\text{SO}_{\mathcal{G}} \cup \text{WR}_{\mathcal{G}} \cup \text{WW}_{\mathcal{G}}$ ) ;  $\text{RW}_{\mathcal{G}}$ ) is acyclic).



# Dependency Graph-based Characterization of SI

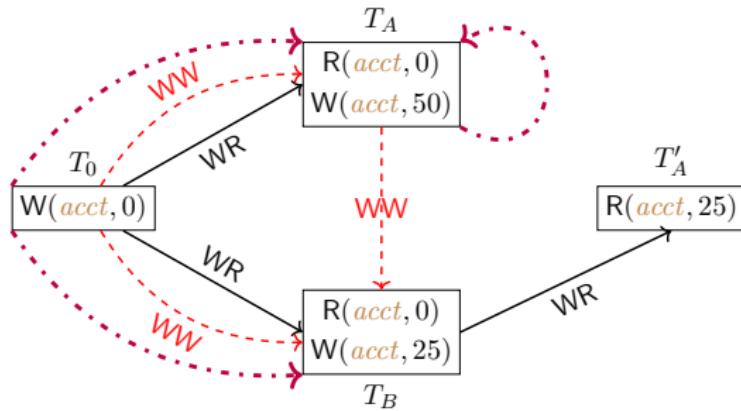
Theorem (Theorem 4.1 of [Cerone and Gotsman, 2018])

For a history  $\mathcal{H} = (T, \text{SO})$ ,

$$\mathcal{H} \models \text{SI} \iff \mathcal{H} \models \text{INT} \wedge$$

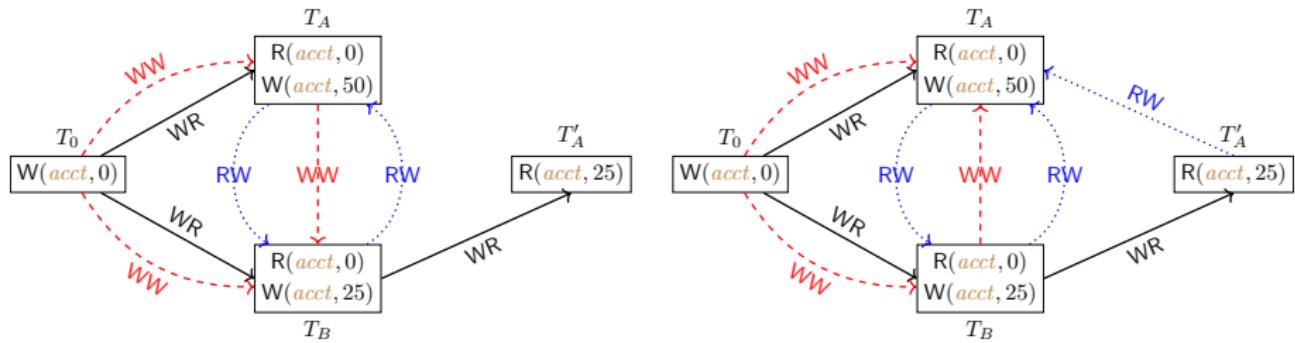
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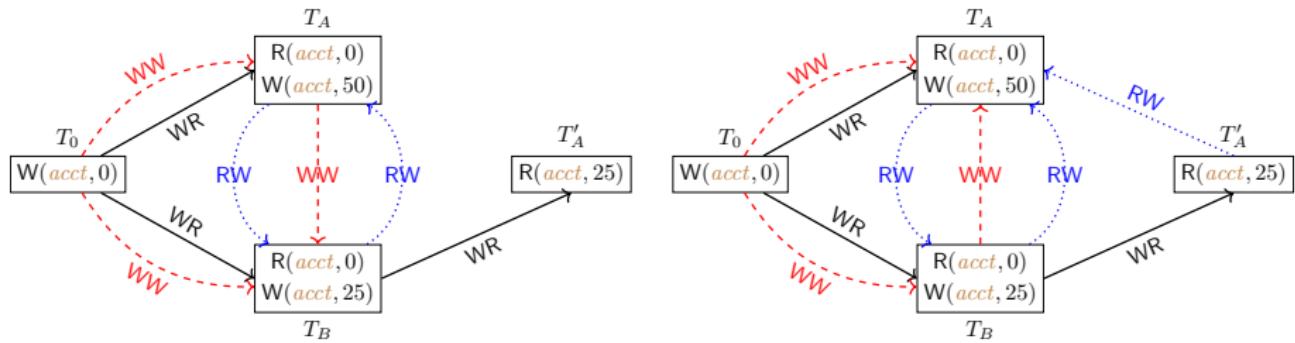
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Q : How to capture and resolve all possible WW dependencies?



# Dependency Graph-based Characterization of SI

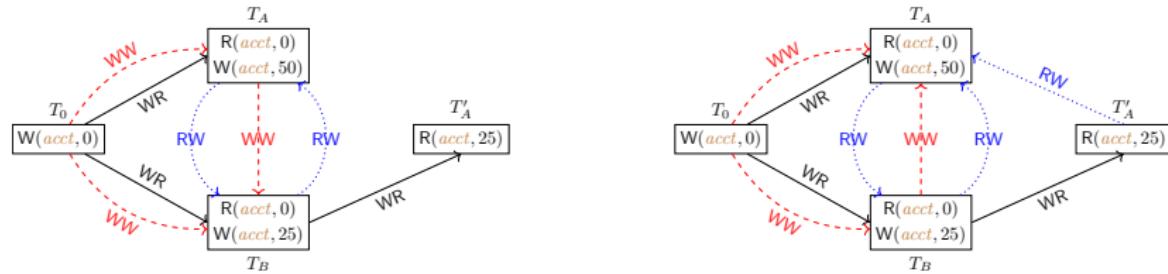
Q : How to capture and resolve all possible WW dependencies?



A : encode them into SAT formulas based on  
(generalized) polygraphs and solve them using SAT solvers.

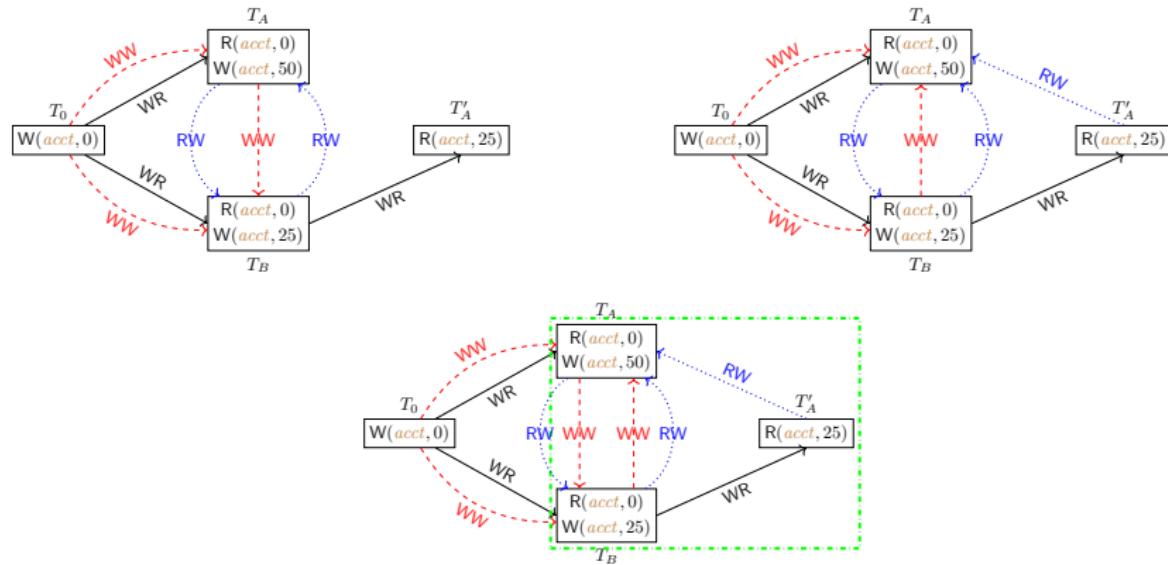
# Polygraphs: A Family of Dependency Graphs

Consider the two cases of WW dependencies between  $T_A$  and  $T_B$ .



# Polygraphs: A Family of Dependency Graphs

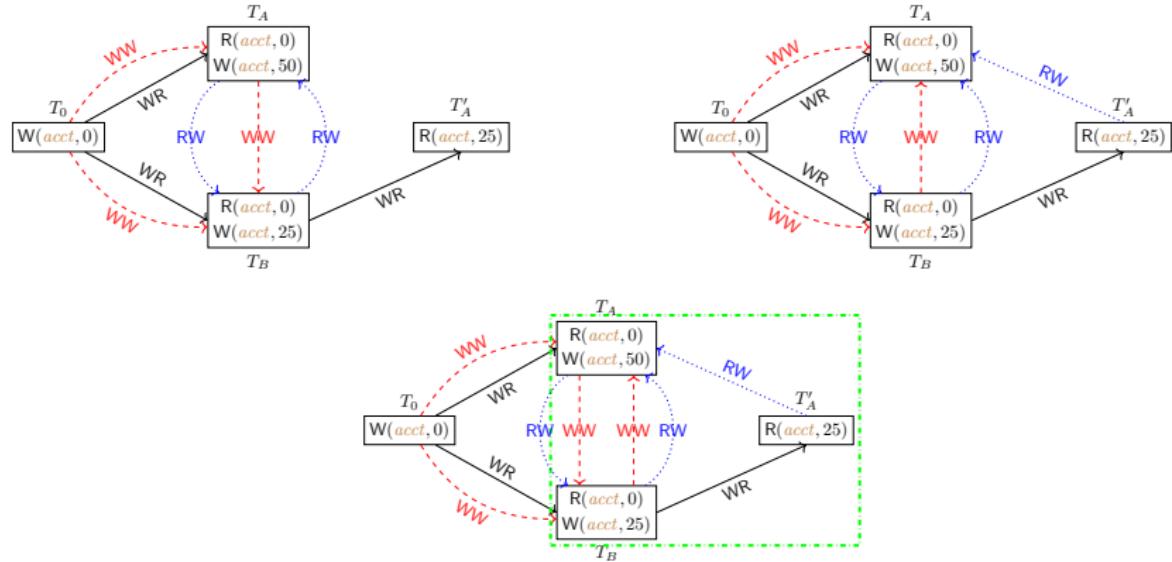
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generalized polygraph:

# Polygraphs: A Family of Dependency Graphs

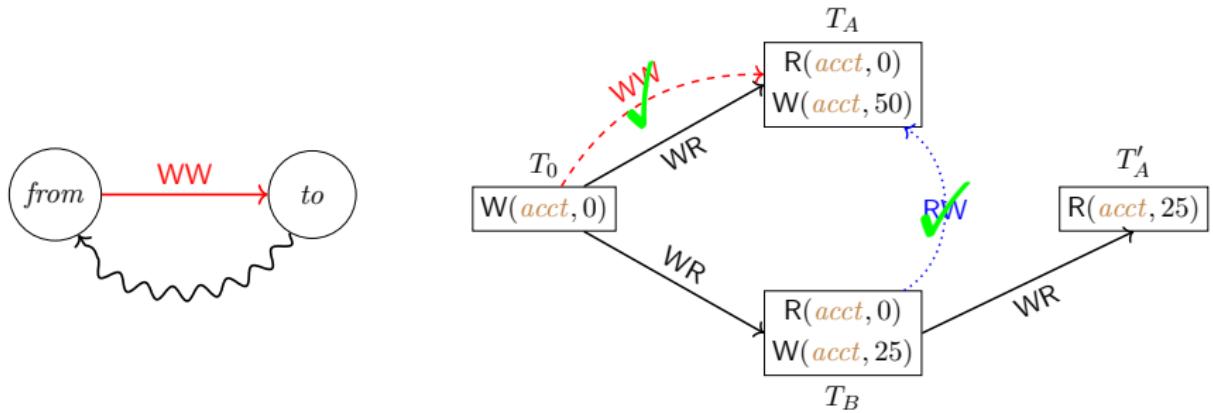
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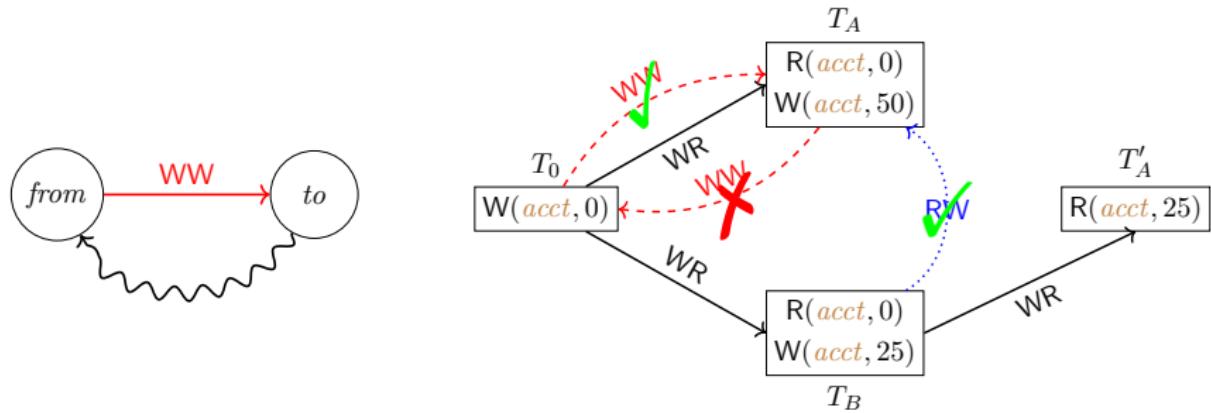
generalized polygraph:

$$\langle \text{either} \triangleq \{T_A \xrightarrow{\text{WW}} T_B\}, \text{or} \triangleq \{T_B \xrightarrow{\text{WW}} T_A, T'_A \xleftarrow{\text{RW}} T_B\} \rangle \equiv \text{PolySI: SI Checking}$$

# POLYSI: Pruning before Encoding (the WW case)

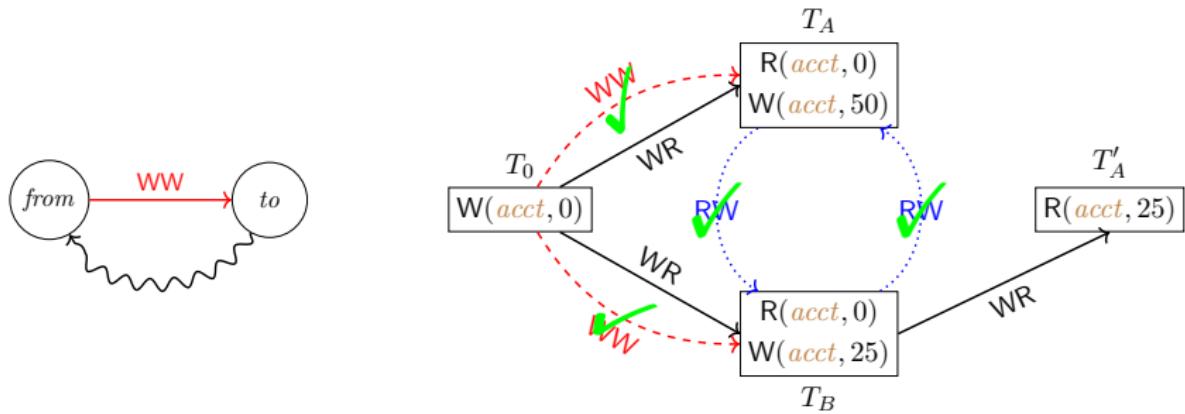


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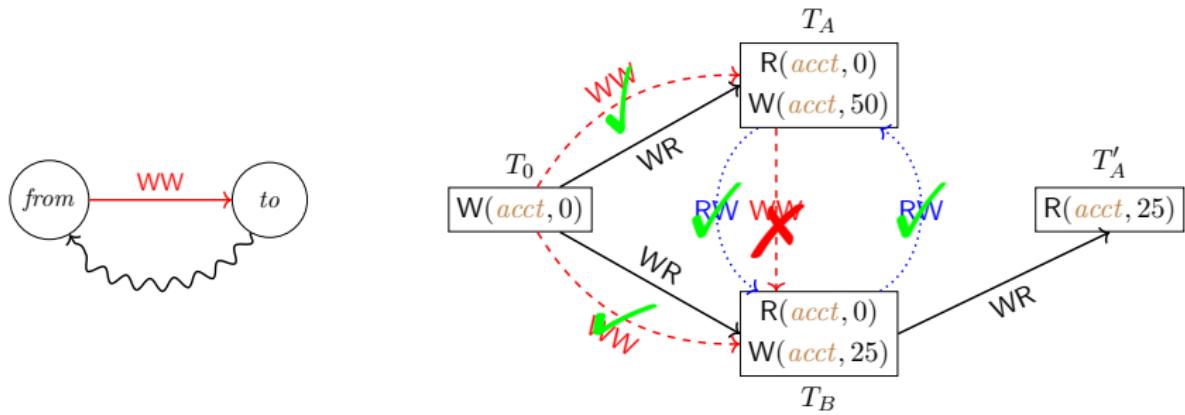


$T_A \xrightarrow{\text{WW}} T_0$  can be pruned due to the  $T_A \xrightarrow{\text{WW}} T_0 \xrightarrow{\text{WR}} T_A$  cycle.

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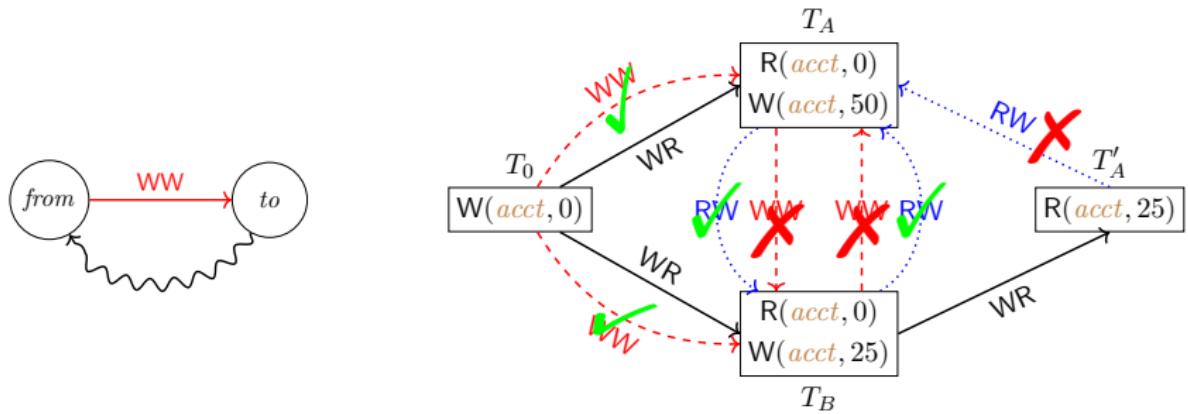


# POLYSI: Pruning before Encoding (the WW case)



$T_A \xrightarrow{\text{WW}} T_B$  is pruned due to the  $T_A \xrightarrow{\text{WW}} T_B \xrightarrow{\text{RW}} T_A$  cycle.

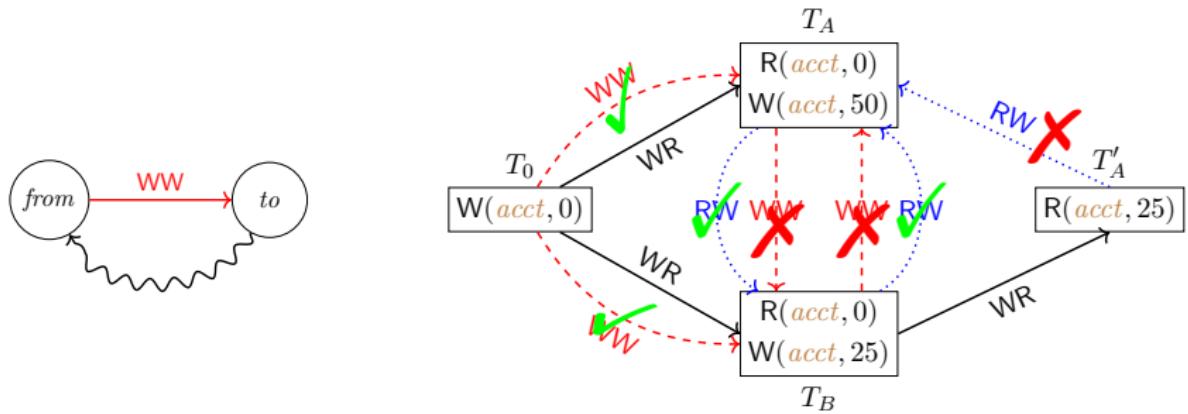
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$T_A \xrightarrow{\text{WW}} T_B$  is pruned due to the  $T_A \xrightarrow{\text{WW}} T_B \xrightarrow{\text{RW}} T_A$  cycle.

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# POLYSI: Pruning before Encoding (the WW case)



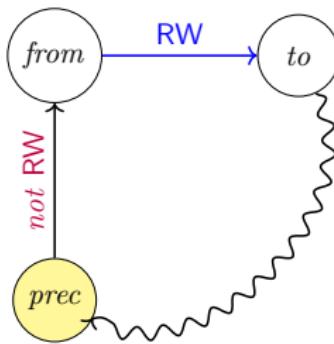
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 $T_B \xrightarrow{\text{WW}} T_A$  is pruned due to the  $T_B \xrightarrow{\text{WW}} T_A \xrightarrow{\text{RW}} T_B$  cycle.

Therefore, we are sure that the history does *not* satisfy SI.

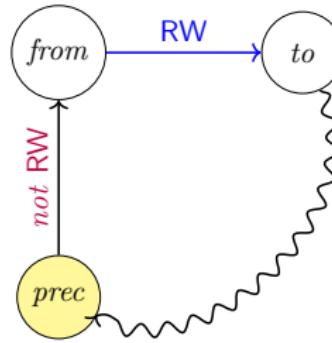
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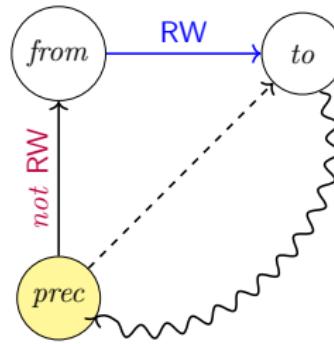
# POLYSI: Pruning before Encoding (the RW case)



Theorem (Theorem 4.1 of [Cerone and Gotsman, 2018])

*Informally, a history satisfies SI if and only if there exists a dependency graph for it that contains only cycles (if any) with at least two adjacent RW edges.*

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# POLYSI: An Illustrating Example of “Long Fork”

$$T_0 \boxed{W(\textcolor{blue}{x}, 0) \ W(\textcolor{brown}{y}, 0)}$$

# POLYSI: An Illustrating Example of “Long Fork”

$$T_1 \\ \boxed{W(x, 1)}$$

$$T_0 \boxed{W(x, 0) \ W(y, 0)}$$

# POLYSI: An Illustrating Example of “Long Fork”

$$T_1$$

$\mathsf{W}(\textcolor{blue}{x}, 1)$

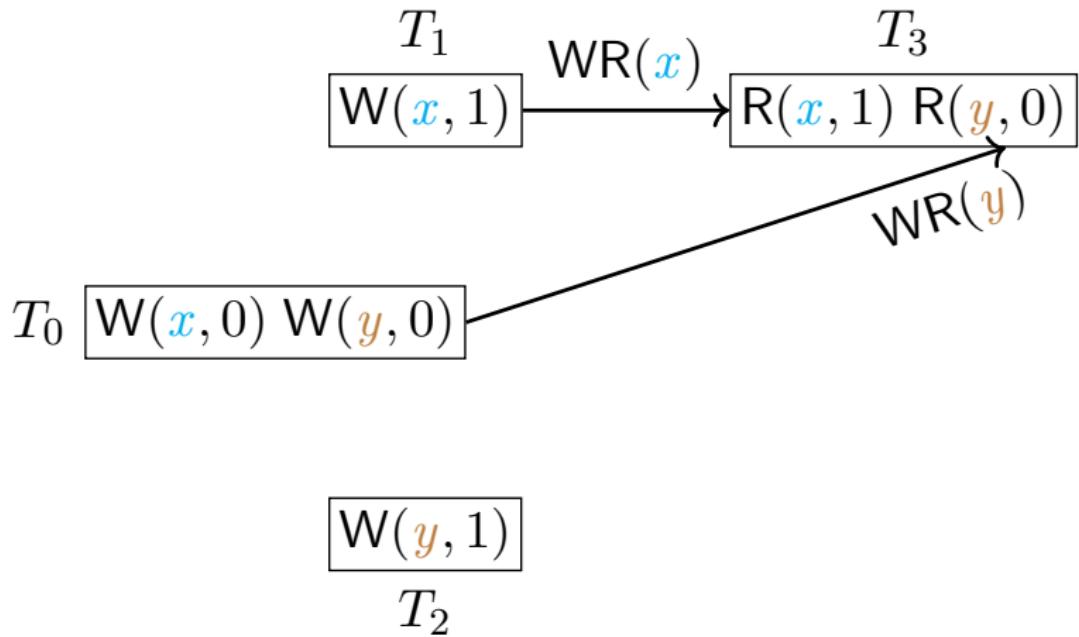
$$T_0$$

$\mathsf{W}(\textcolor{blue}{x}, 0)$   $\mathsf{W}(\textcolor{brown}{y}, 0)$

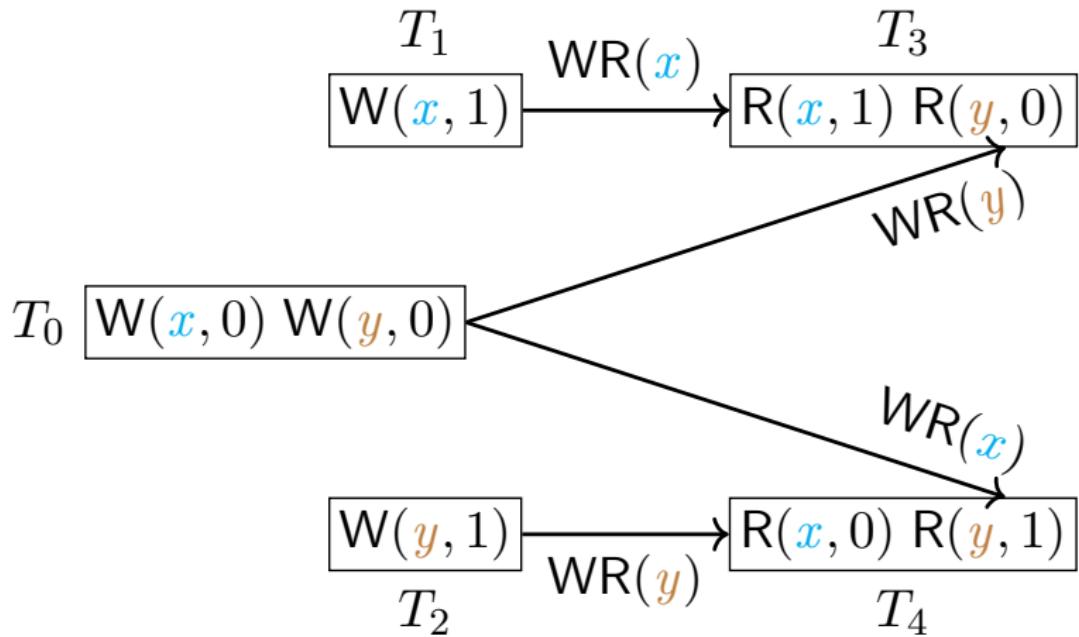
$\mathsf{W}(\textcolor{brown}{y}, 1)$

$$T_2$$

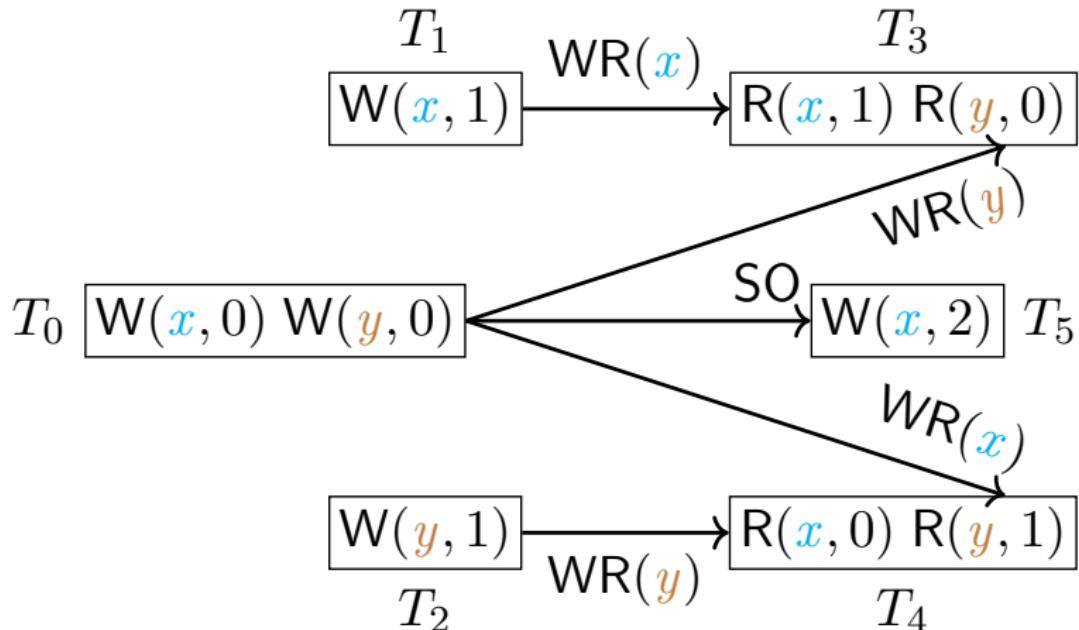
# POLYSI: An Illustrating Example of “Long Fork”



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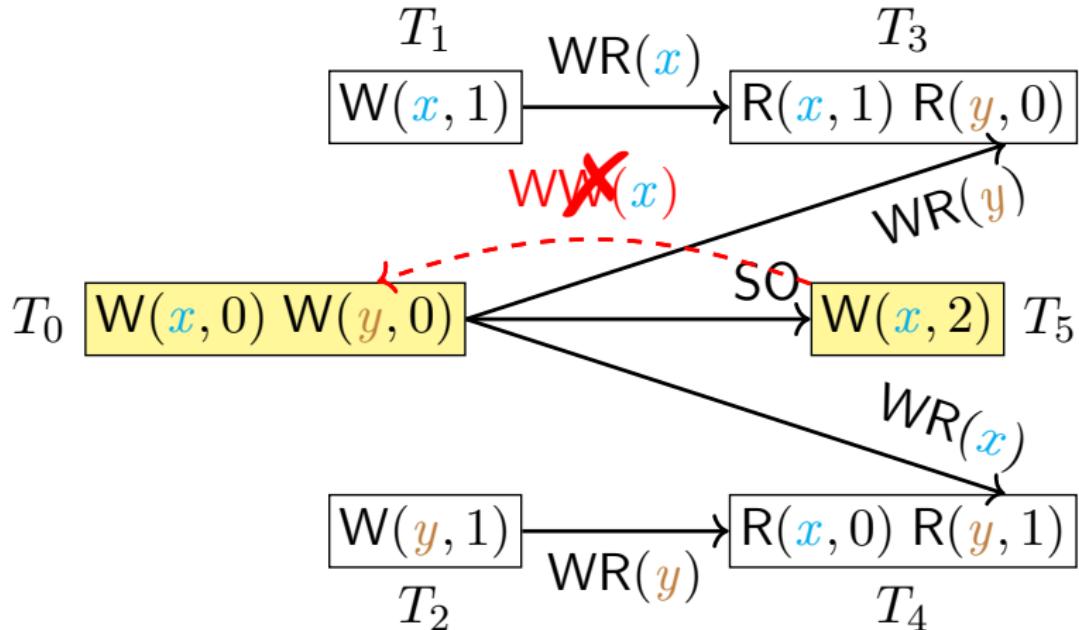


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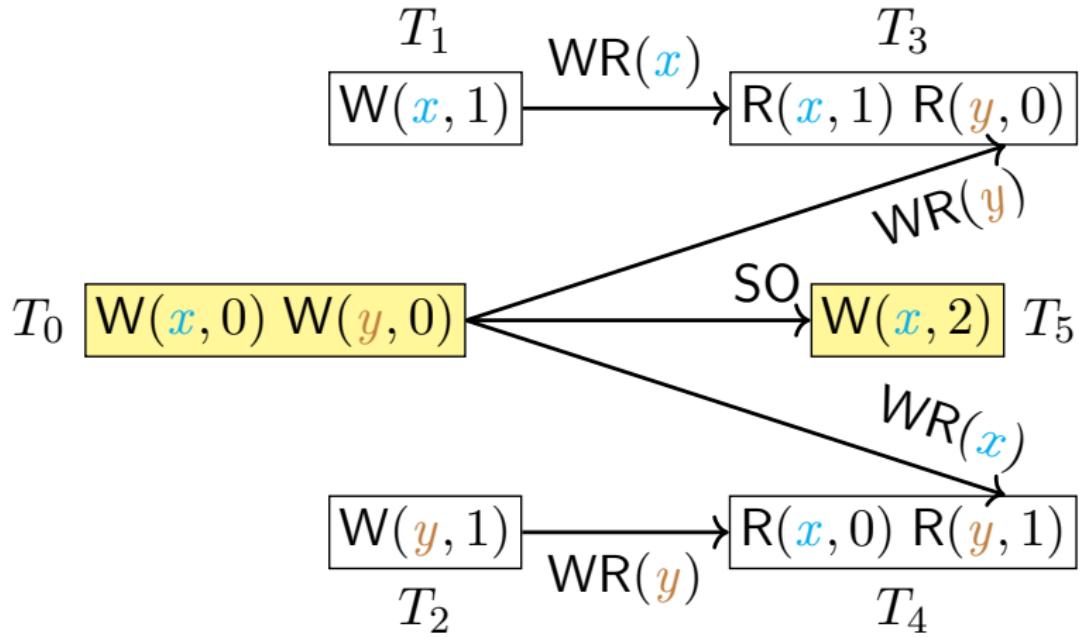
order between  $T_0$ ,  $T_1$ , and  $T_5$  (on  $\textcolor{blue}{x}$ ) and between  $T_0$  and  $T_2$  (on  $\textcolor{brown}{y}$ )

# POLYSI: An Illustrating Example of “Long Fork”

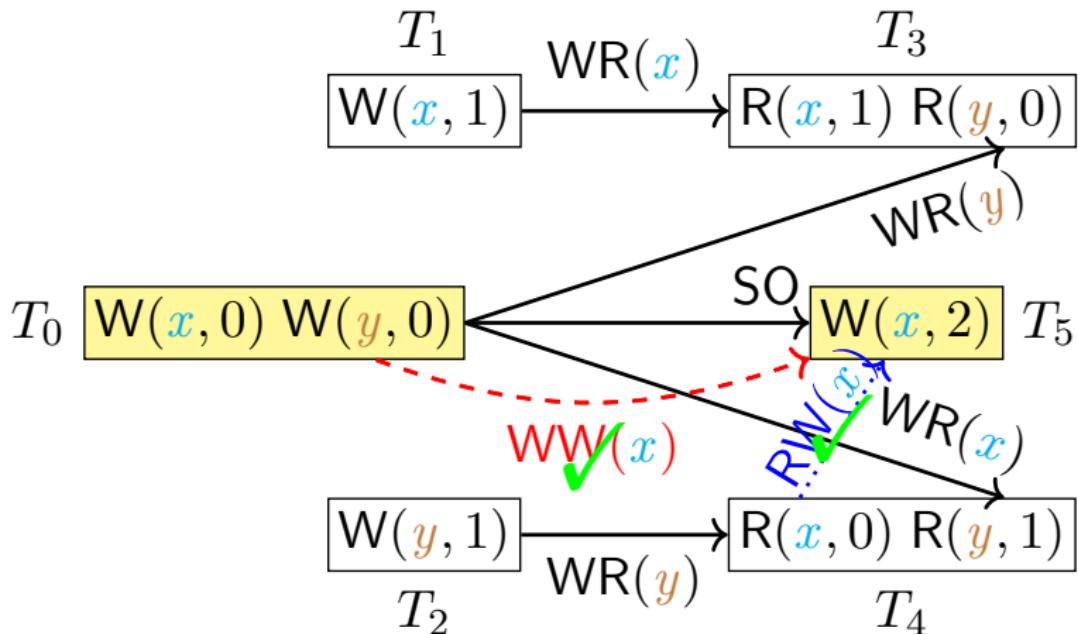


The  $T_5 \xrightarrow{\text{WW}(x)} T_0$  case is pruned due to  $T_0 \xrightarrow{\text{SO}} T_5 \xrightarrow{\text{WW}(x)} T_0$ .

# POLYSI: An Illustrating Example of “Long Fork”

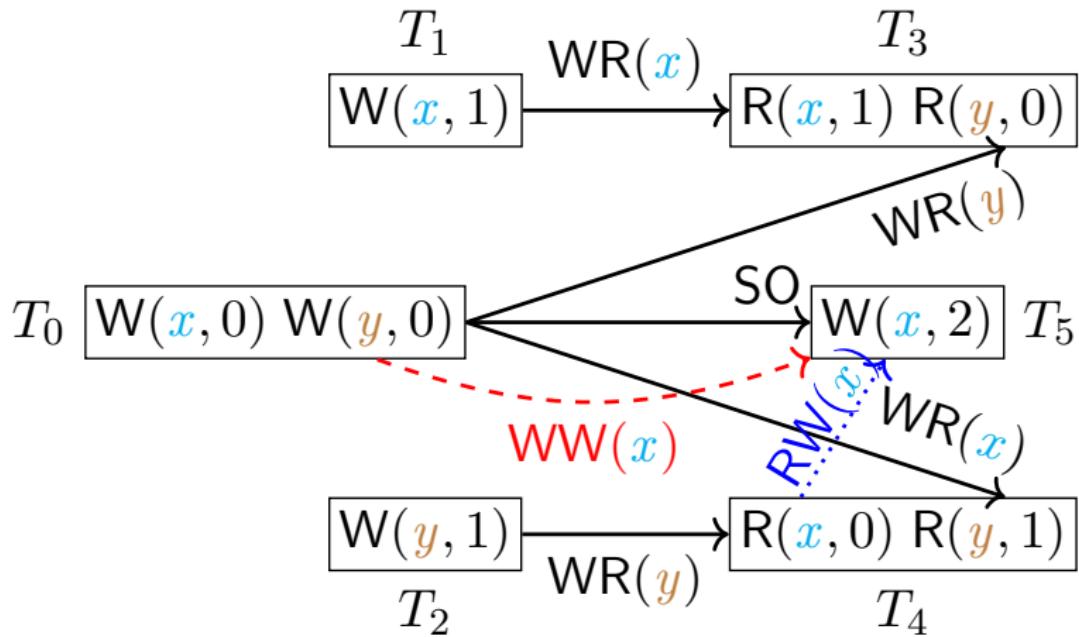


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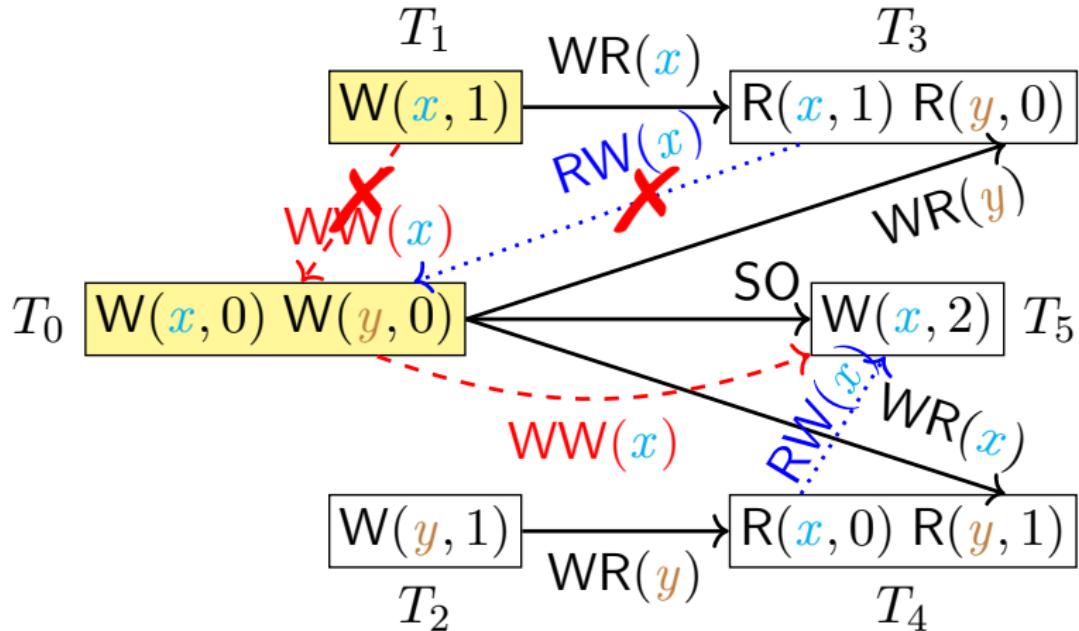


The  $T_0 \xrightarrow{WW(x)} T_5$  case becomes known.

# POLYSI: An Illustrating Example of “Long Fork”

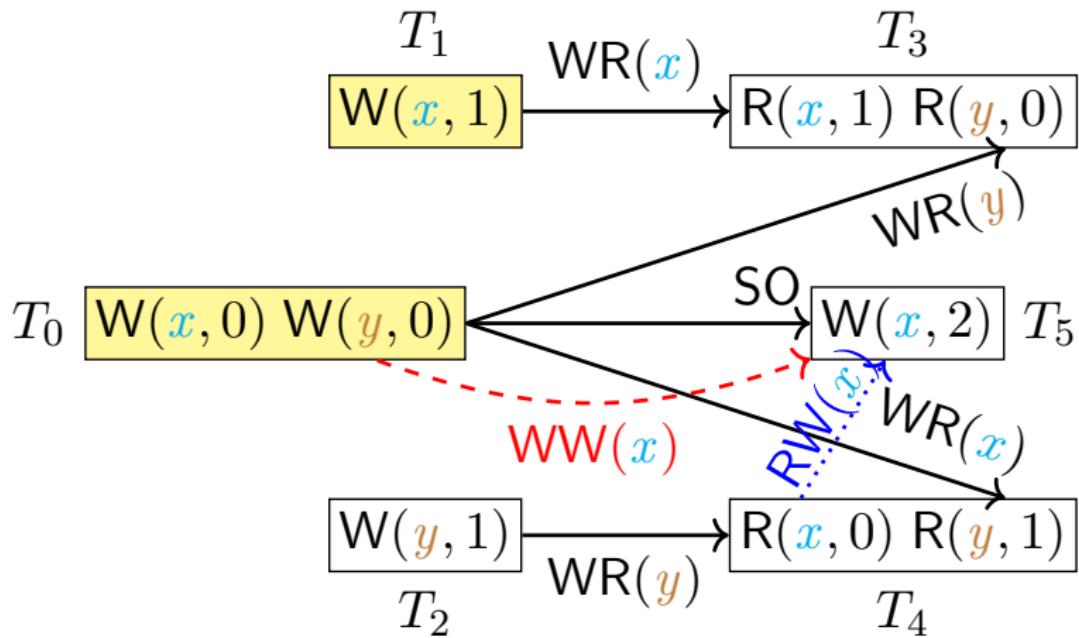


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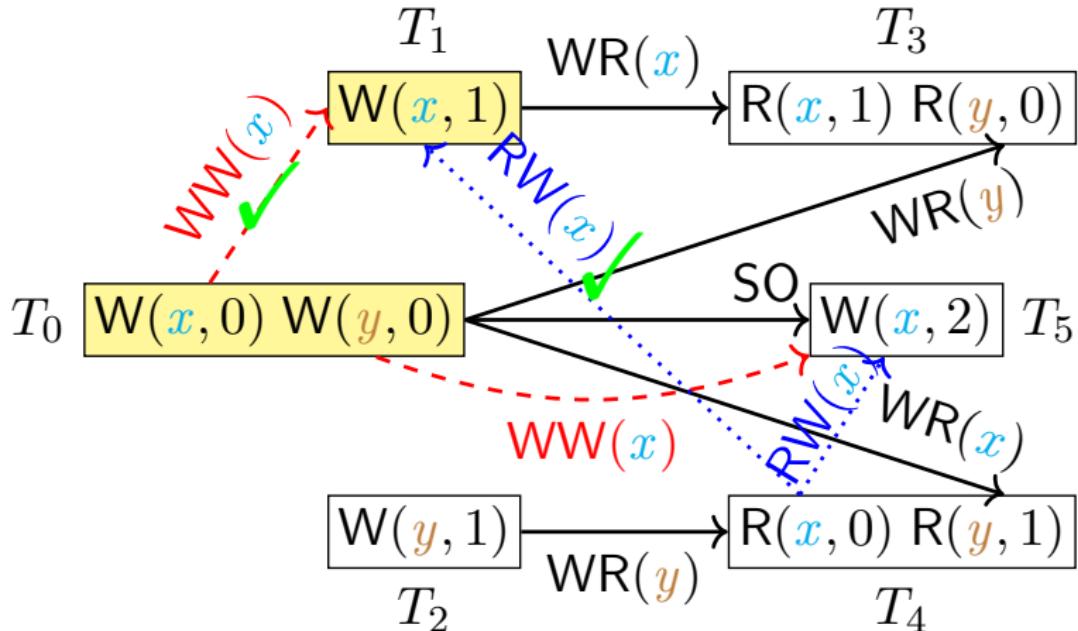


The  $T_1 \xrightarrow{WW(x)} T_0$  case is pruned due to  $T_3 \xrightarrow{RW(x)} T_0 \xrightarrow{WR(y)} T_3$ .

# POLYSI: An Illustrating Example of “Long Fork”

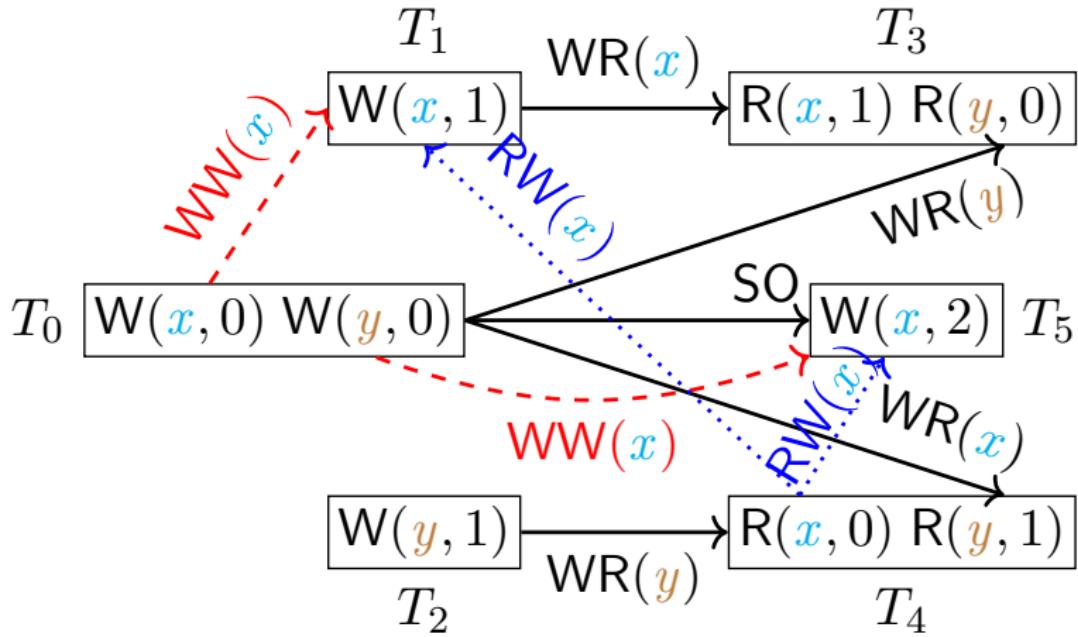


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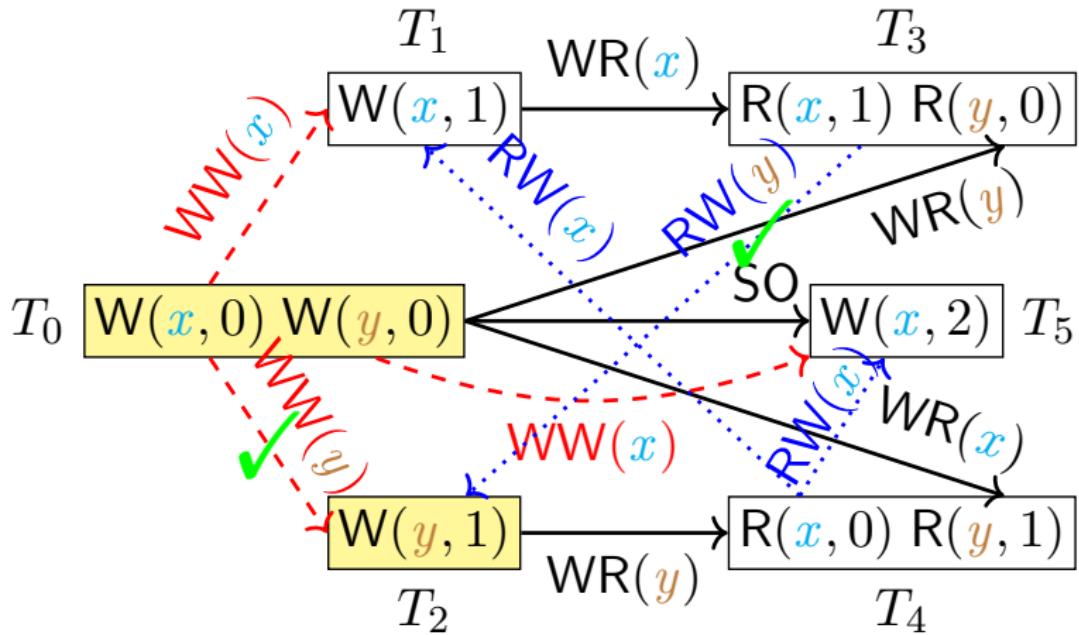


The  $T_0 \xrightarrow{WW(x)} T_1$  case becomes known.

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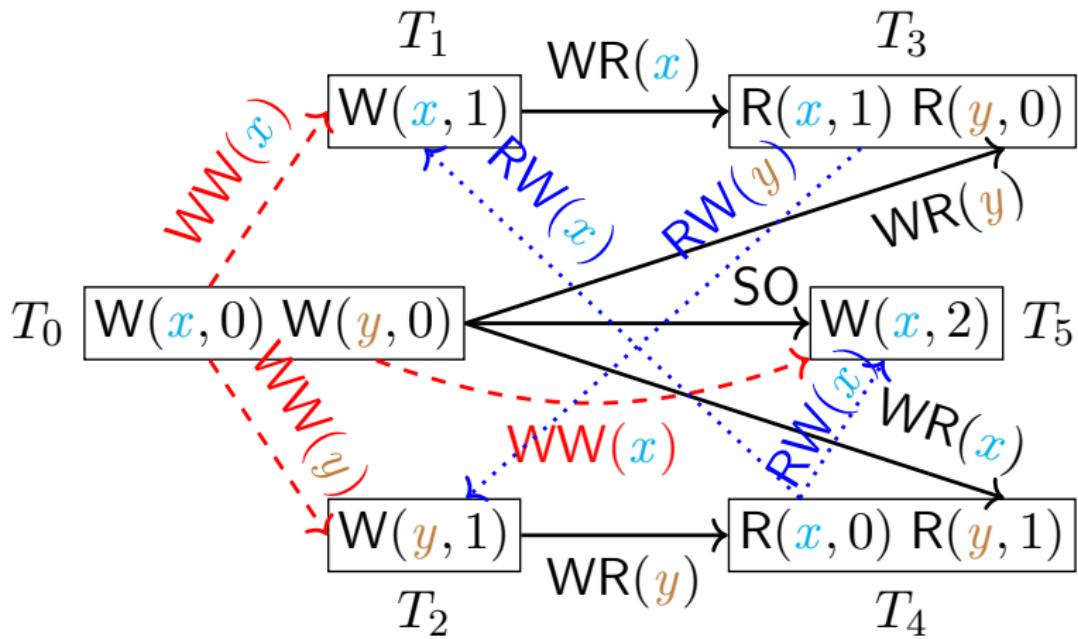


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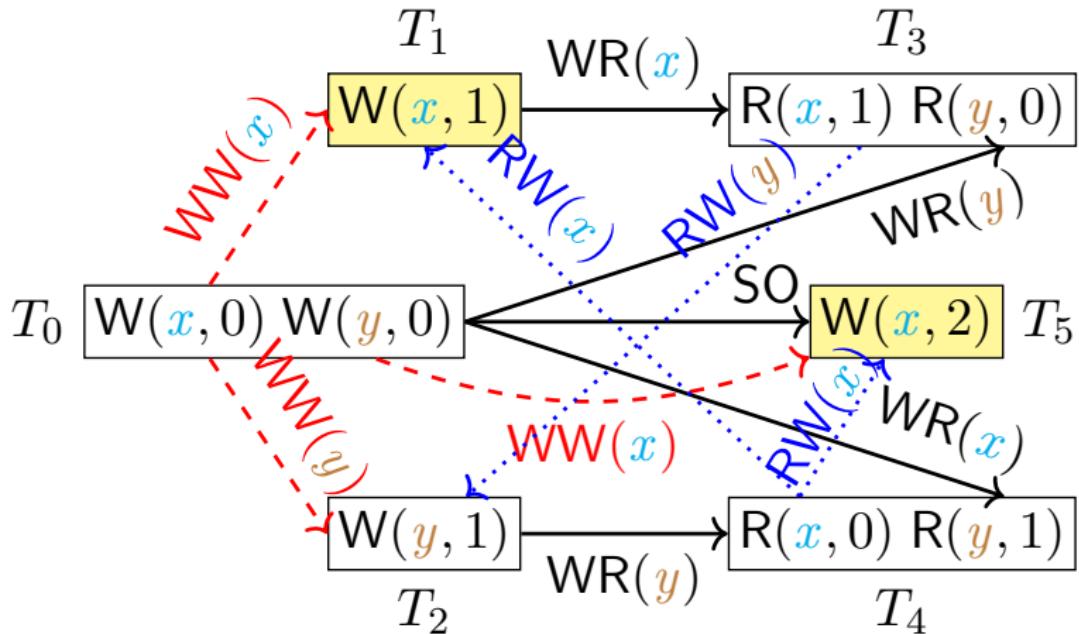


The  $T_2 \xrightarrow{WW(y)} T_0$  case is pruned,  
while the  $T_0 \xrightarrow{WW(y)} T_2$  case becomes known.

# POLYSI: An Illustrating Example of “Long Fork”



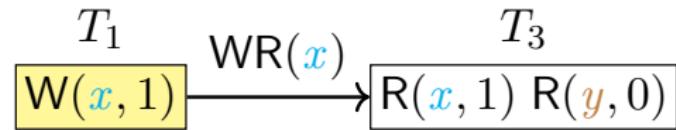
# POLYSI: An Illustrating Example of “Long Fork”



The order between  $T_1$  and  $T_5$  is still uncertain after pruning.

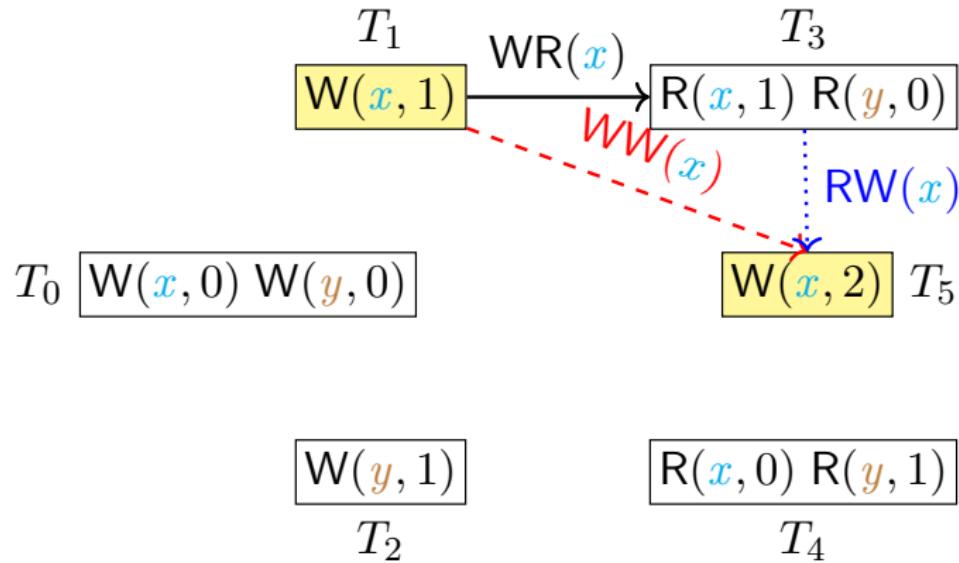
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( , )



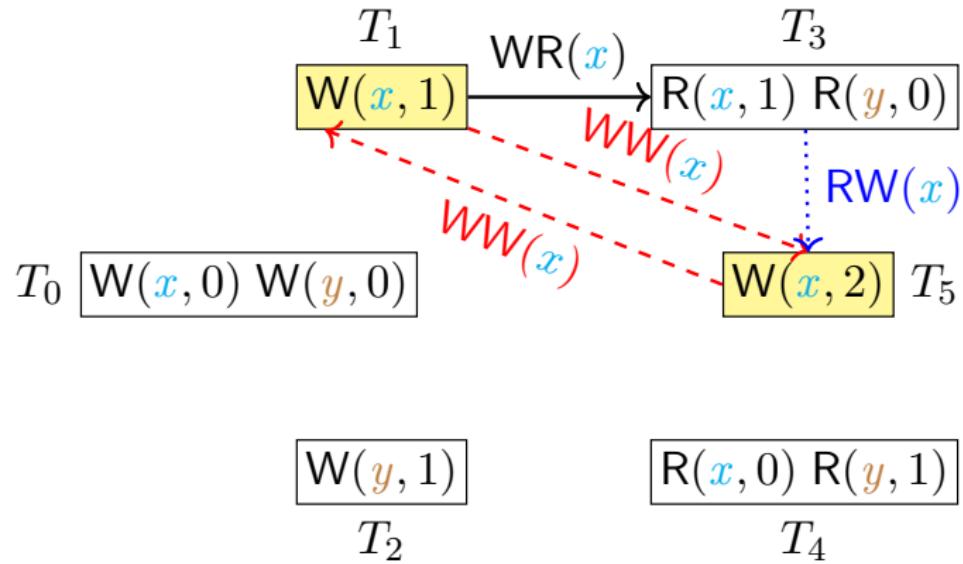
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$\langle \text{either} = \{T_1 \xrightarrow{\text{WW}(\textcolor{blue}{x})} T_5, T_3 \xrightarrow{\text{RW}(\textcolor{blue}{x})} T_5\}, \rangle$



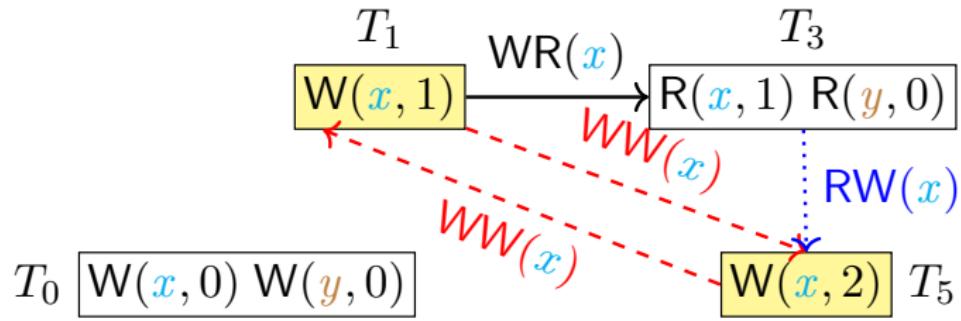
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$\langle \text{either} = \{T_1 \xrightarrow{\text{WW}(\textcolor{blue}{x})} T_5, T_3 \xrightarrow{\text{RW}(\textcolor{blue}{x})} T_5\}, \text{or} = \{T_5 \xrightarrow{\text{WW}(\textcolor{blue}{x})} T_1\} \rangle$



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$W(\textcolor{brown}{y}, 1)$

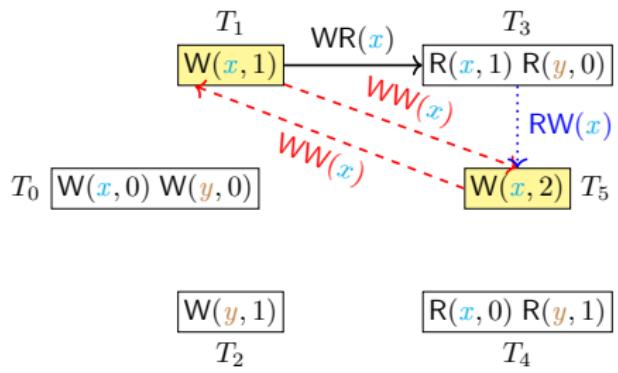
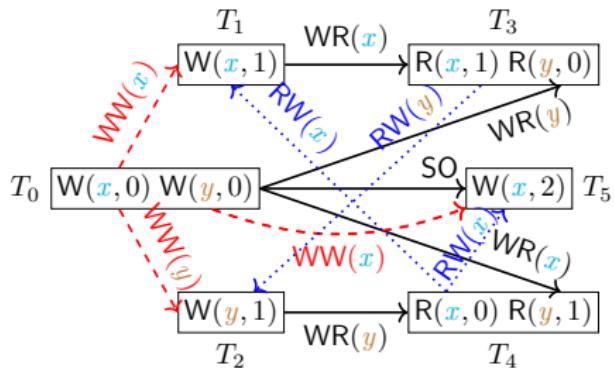
$T_2$

$R(\textcolor{blue}{x}, 0)$   $R(\textcolor{brown}{y}, 1)$

$T_4$

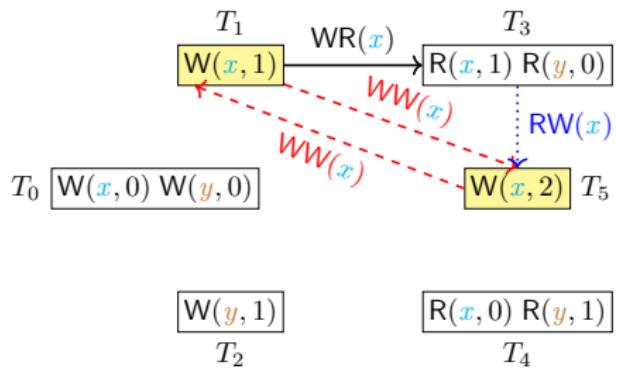
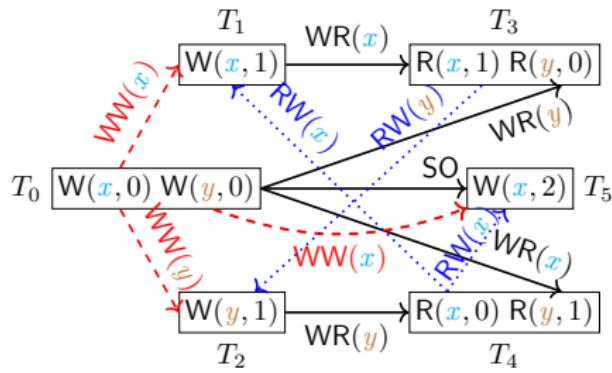
$$(\text{BV}_{1,5} \wedge \text{BV}_{3,5} \wedge \neg \text{BV}_{5,1}) \vee (\text{BV}_{5,1} \wedge \neg \text{BV}_{1,5} \wedge \neg \text{BV}_{3,5})$$

# POLYSI: An Illustrating Example of “Long Fork”



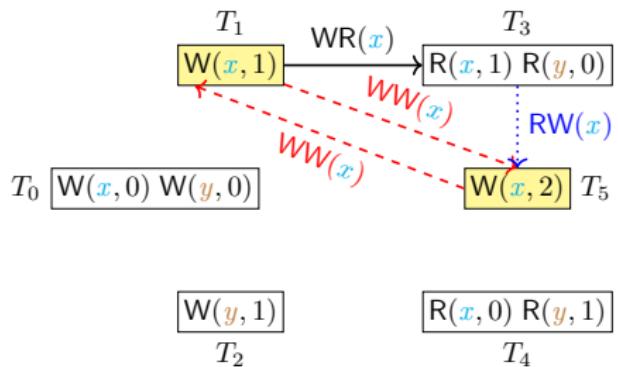
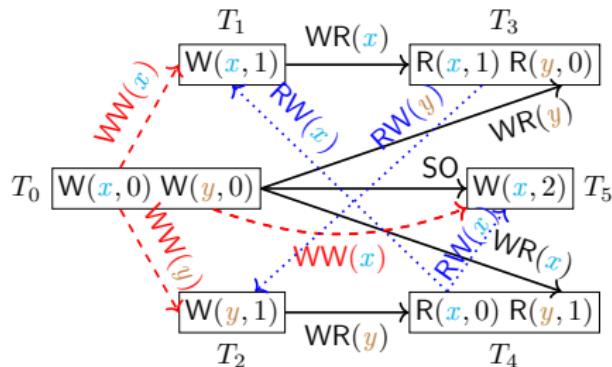
## POLYSI: An Illustrating Example of “Long Fork”

$((\text{SO}_{\mathcal{G}} \cup \text{WR}_{\mathcal{G}} \cup \text{WW}_{\mathcal{G}}) ; \text{RW}_{\mathcal{G}}?)$  is acyclic.



# POLYSI: An Illustrating Example of “Long Fork”

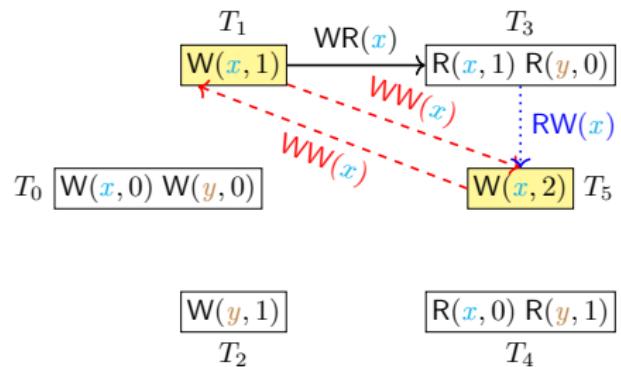
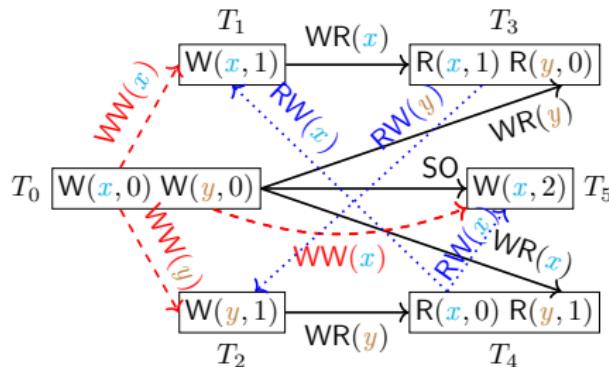
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We need to encode the “composition ( ; )” of dependency edges.

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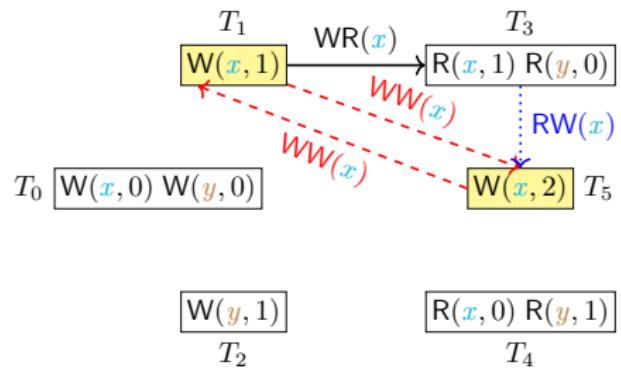
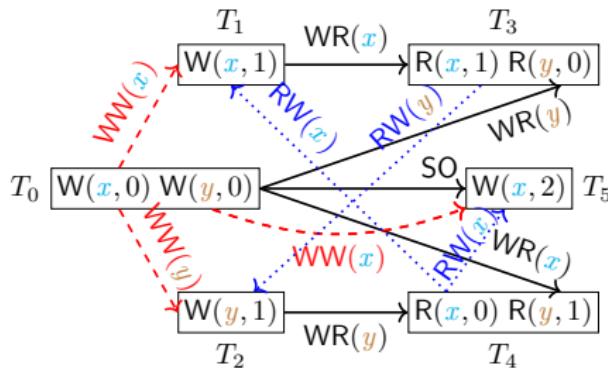


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$$T_1 \xrightarrow{\text{WR}} T_3 \xrightarrow{\text{RW}} T_2 : \text{BV}_{1,2}^I = \text{BV}_{1,3} \wedge \text{BV}_{3,2} \quad (I \text{ for the induced graph})$$

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$$T_1 \xrightarrow{WR} T_3 \xrightarrow{RW} T_5 : \text{BV}_{1,5}^I = \text{BV}_{1,3} \wedge \text{BV}_{3,5} \quad (I \text{ for the induced graph})$$

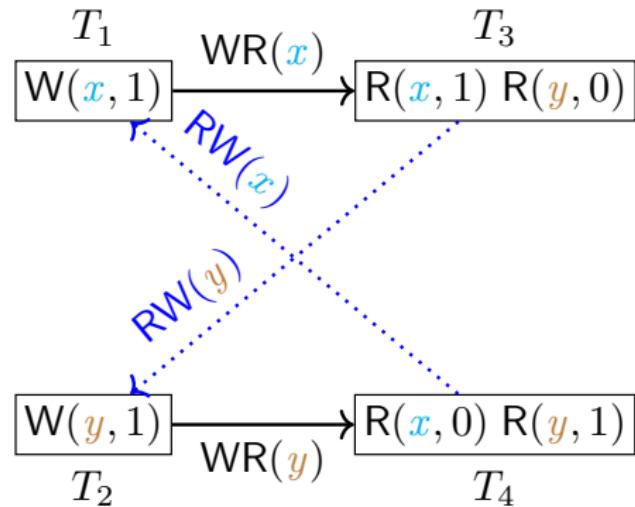
# POLYSI: An Illustrating Example of “Long Fork”

Feed the SAT formula into the MonoSAT solver [Bayless et al., 2015]  
optimized for *cycle detection*



Assert that the induced graph  $I$  is acyclic.

# POLYSI: An Illustrating Example of “Long Fork”



The undesired cycle for “long fork” found by MonoSAT.

# Experimental Evaluation

- (1) *Effective*: Can PolySI find SI violations in production databases?
- (2) *Informative*: Can PolySI provide understandable counterexamples for SI violations?
- (3) *Efficient*: How efficient is PolySI? Is it scalable?

<https://github.com/hengxin/PolySI-PVLDB2023-Artifacts>

# Workloads

Table: Workload parameters and their default values.

Parameter	Default Value
#sess	20
#txns/sess	100
#ops/txn	15
#keys	10, 000
%reads	50%
distribution	zipfian

# Benchmarks

RuBis: an eBay-like bidding system

TPC-C: an open standard for OLTP benchmarking

C-Twitter: a Twitter clone

GeneralRH: read-heavy workloads with 95% reads

GeneralRW: medium workloads with 50% reads

GeneralWH: write-heavy workloads with 30% reads

Use a simple database schema of a *two-column table* storing keys and values.

# Finding SI Violations

**Table:** Reproducing known SI violations.

Database	GitHub Stars	Kind	Release
CockroachDB	25.1k	Relational	v2.1.0, v2.1.6
MySQL-Galera	381	Relational	v25.3.26
YugabyteDB	6.7k	Multi-model	v1.1.10.0

An extensive collection of 2477 anomalous histories

[Biswas and Enea, 2019; Darnell, Accessed February 14, 2023; Jepsen, Accessed February 14, 2023]

# Finding SI Violations

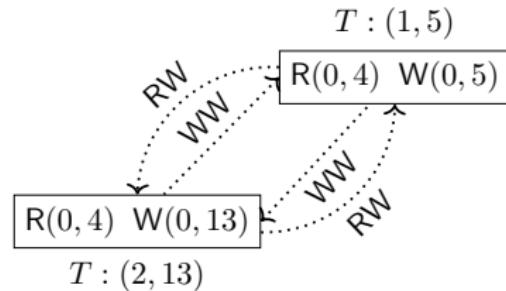
Dgraph: helped the Dgraph team confirm some of their suspicions about their latest release

Table: Detecting new violations.

Database	GitHub Stars	Kind	Release
Dgraph	18.2k	Graph	v21.12.0
MariaDB-Galera	4.4k	Relational	v10.7.3
YugabyteDB	6.7k	Multi-model	v2.11.1.0

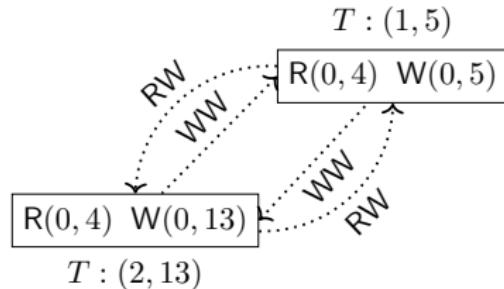
Galera: confirmed the incorrect claim on preventing “lost updates” for transactions issued on different cluster nodes

# Understanding Violations (Lost Update)

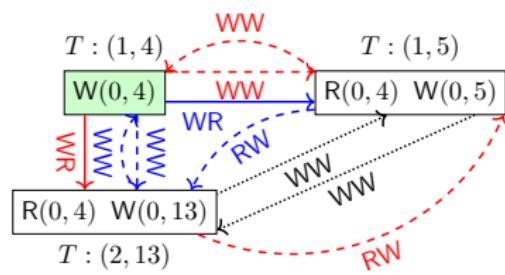


(a) Original output

# Understanding Violations (Lost Update)

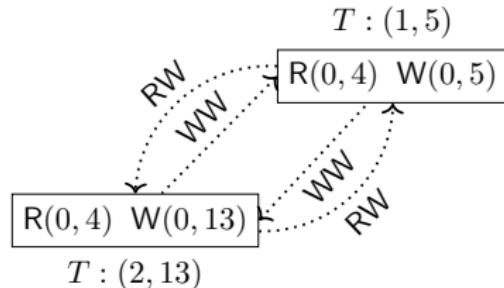


(a) Original output

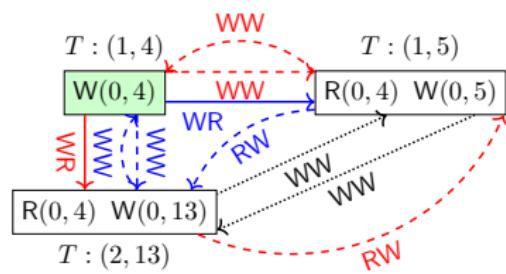


(b) Missing participants

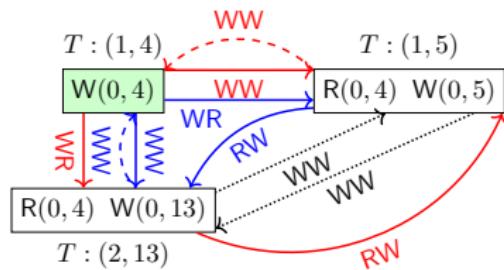
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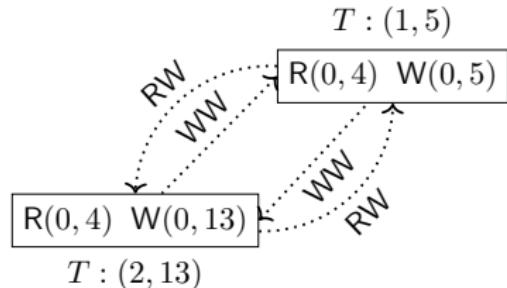


(b) Missing participants

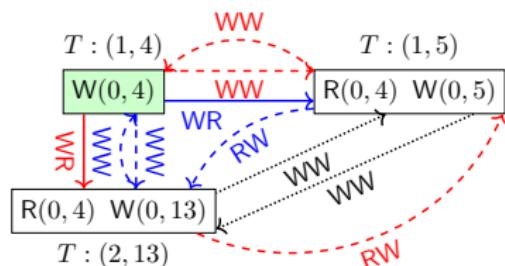


(c) Recovered scenario

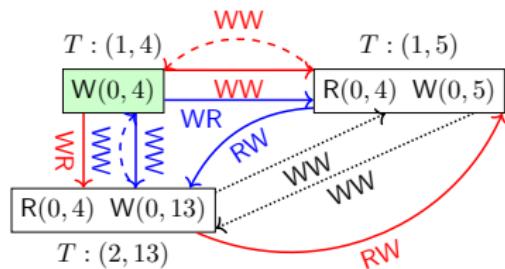
# Understanding Violations (Lost Update)



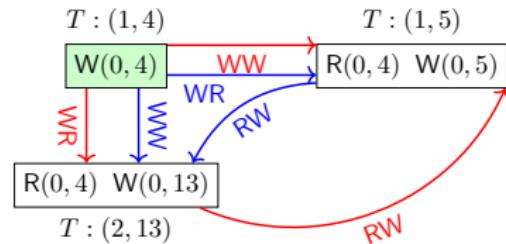
(a) Original output



(b) Missing participants



(c) Recovered scenario



(d) Finalized scenario

# Performance Evaluation

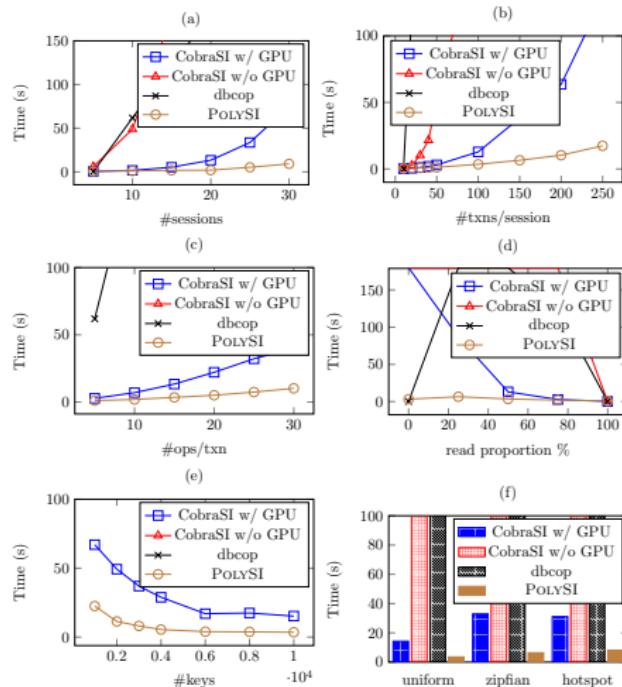
dbcop [Biswas and Enea, 2019]: the state-of-the-art SI checker without using SAT solvers

Cobra [Tan et al., 2020]: the state-of-the-art SER checker using both MonoSAT and GPU; as a baseline

CobraSI: reducing SI checking to SER checking  
[Biswas and Enea, 2019] to leverage Cobra with/without GPU

# Performance Evaluation: Runtime

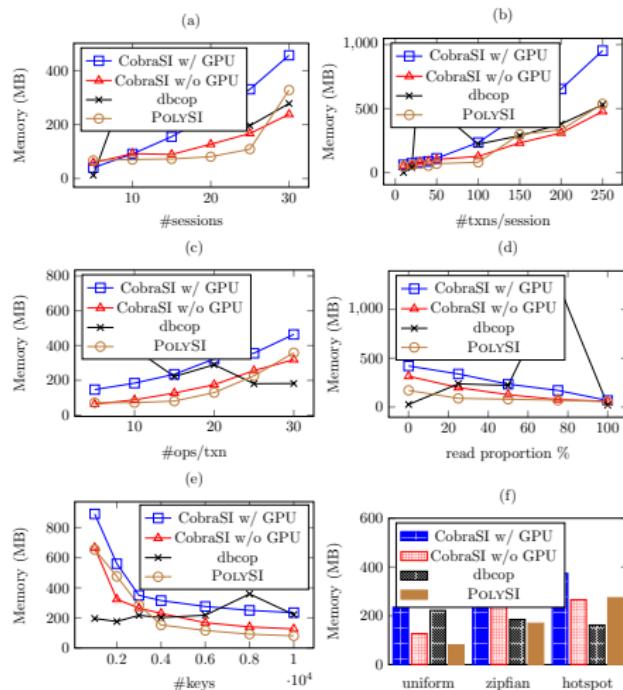
PolySI significantly outperforms the competitors.



All the input histories extracted from PostgreSQL satisfy SI.

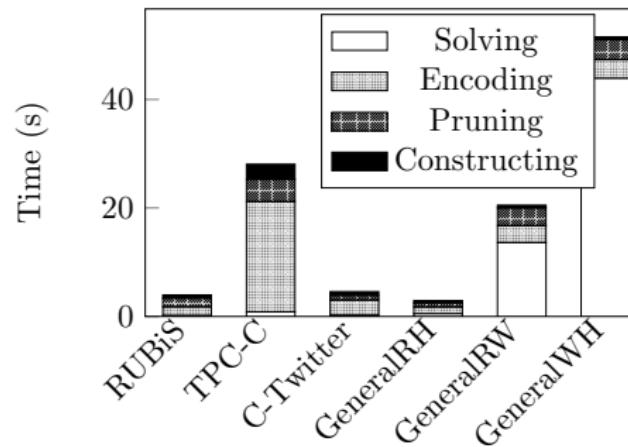
# Performance Evaluation: Memory

PolySI consumes less memory.



# Performance Evaluation: Decomposition

TPC-C incurs more overhead in *encoding* as the number of operations in total is 5x more than the others.



The solving time depends on the remaining constraints and unknown dependencies *after pruning*.

# Performance Evaluation: Pruning

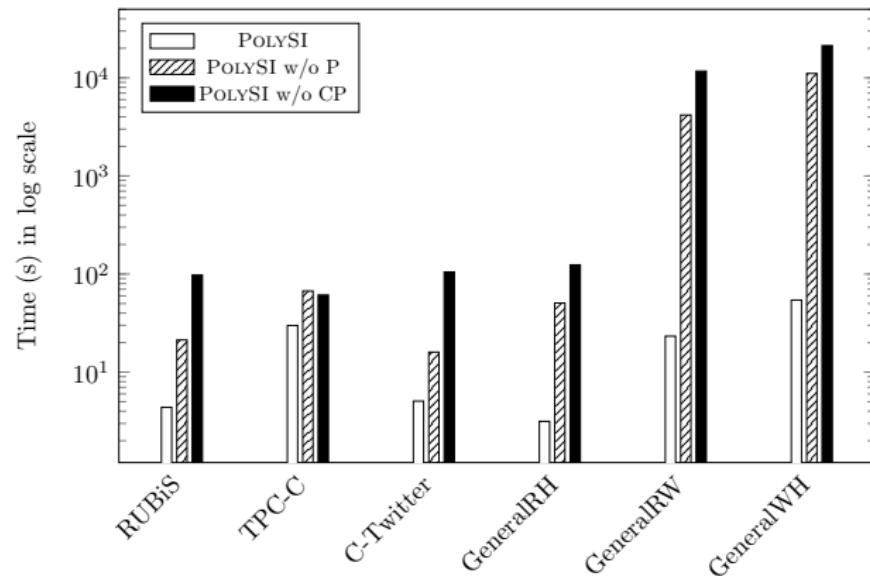
POLYSI can effectively **prune** a huge number of constraints.

Benchmark	#cons.	#cons.	#unk. dep.	#unk. dep.
	before P	after P	before P	after P
TPC-C	386k	0	3628k	0
GeneralRH	4k	29	39k	77
RUBiS	14k	149	171k	839
C-Twitter	59k	277	307k	776
GeneralRW	90k	2565	401k	5435
GeneralWH	167k	6962	468k	14376

**TPC-C:** read-only transactions + RMW transactions

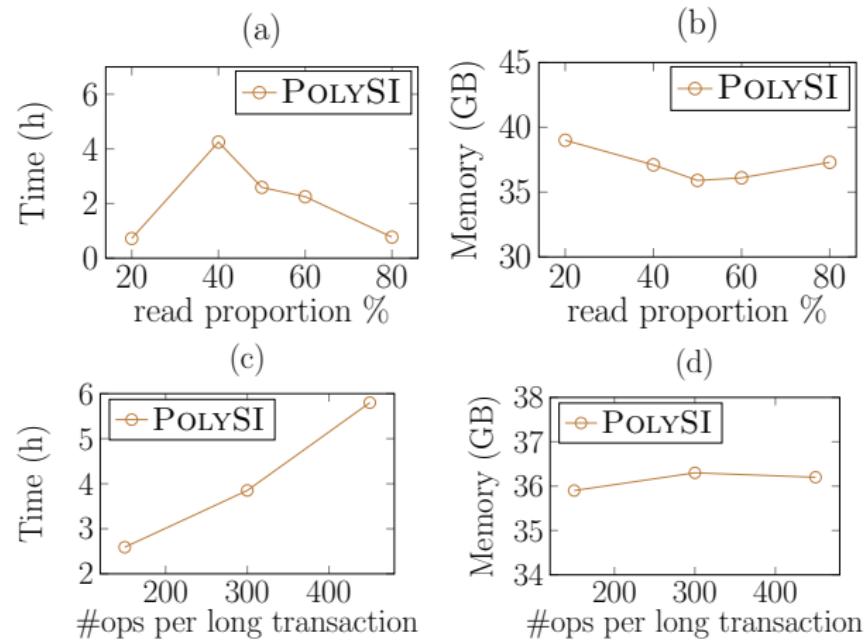
# Performance Evaluation: Differential Analysis

Pruning is crucial to the efficiency of POLYSI.

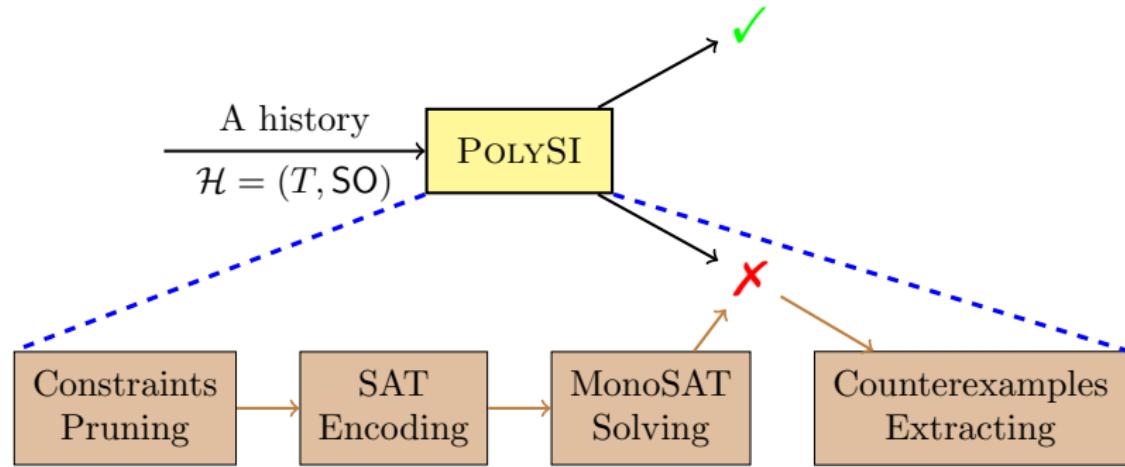


# Performance Evaluation: Scalability

several hours and 35 ~ 40GB memory for checking 1M transactions



# Conclusion



# Future Work

POLYSI uses MonoSAT as a black-box.

Working on a **theory solver** dedicated to isolation level checking, which is deeply integrated with SAT solvers [He, Sun, and Fan, 2021].



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