

# Efficient Black-box Checking of Snapshot Isolation in Databases

(Conference VLDB'2024)

Hengfeng Wei

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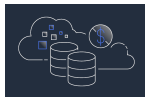


# Transaction and Isolation Level

A transaction is a *group* of operations that is executed *atomically*.

```
x1 ← R(acct1)  
x2 ← R(acct2)  
if x1 + x2 > 100  
  x2 ← x2 - 100  
  W(acct2, x2)
```

$acct_1 = acct_2 = 60$



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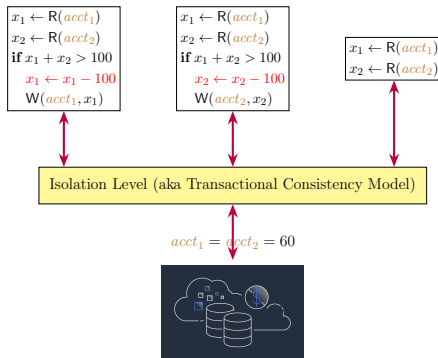
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# Transaction and Isolation Level

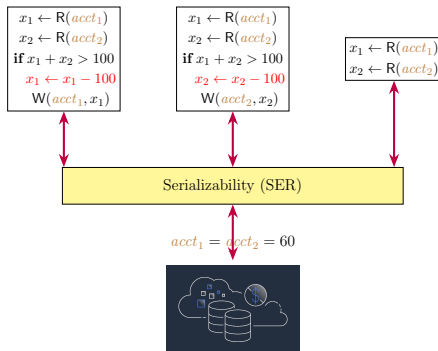
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The isolation levels specify how they are isolated from each other.

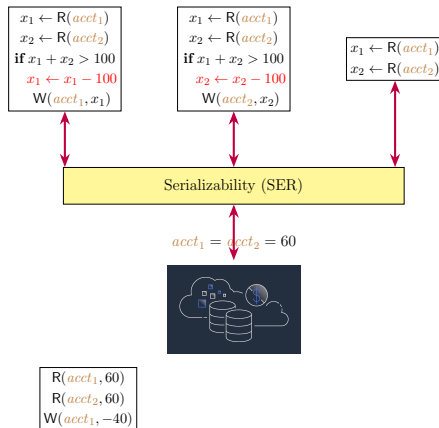
# Serializability (SER)

All transactions appear to execute in some total order.



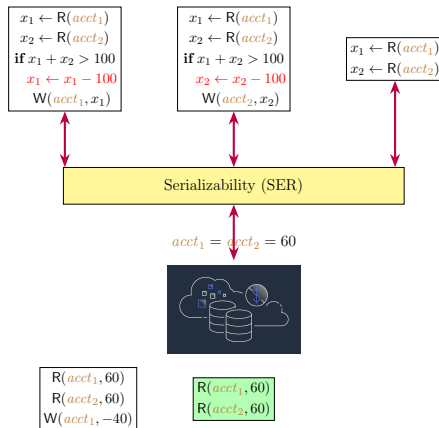
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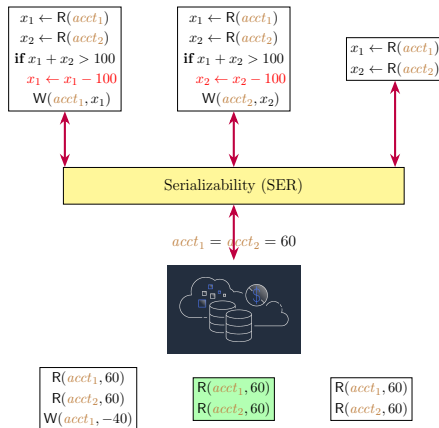
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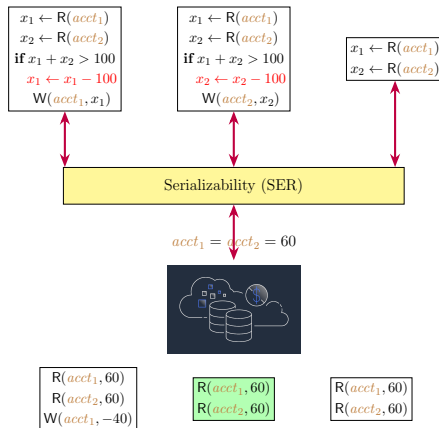
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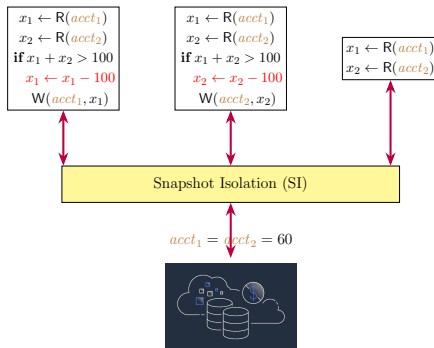
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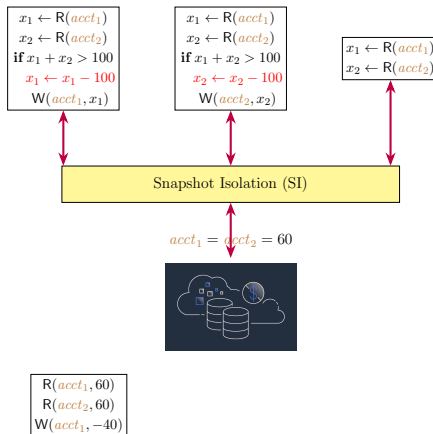


too expensive, especially for distributed transactions

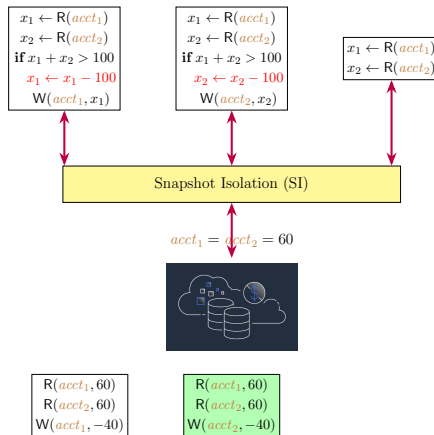
# Snapshot Isolation (SI)



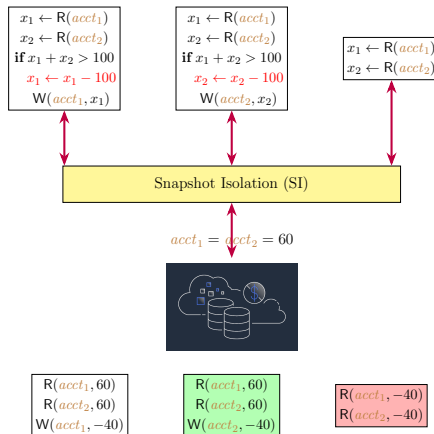
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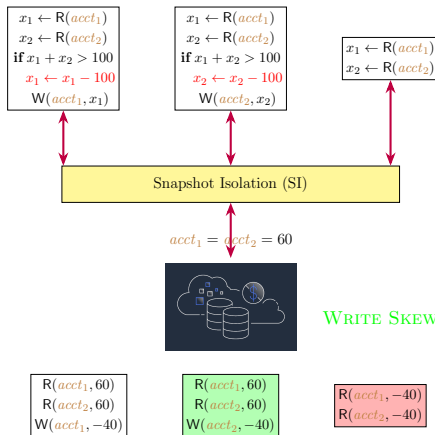
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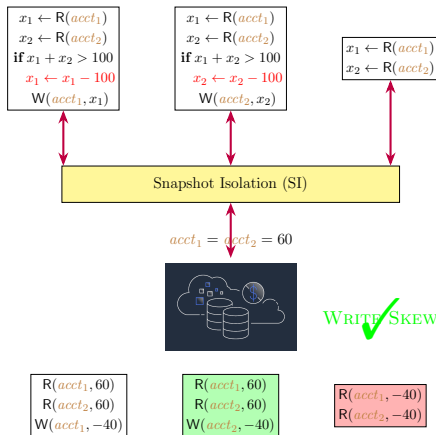
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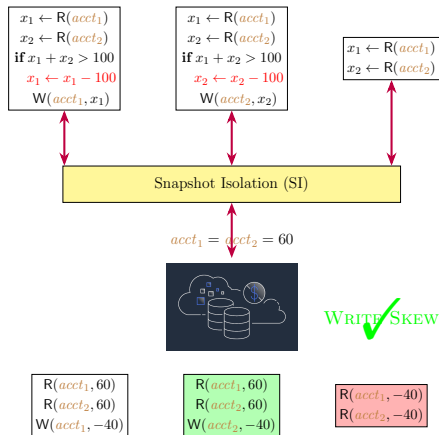
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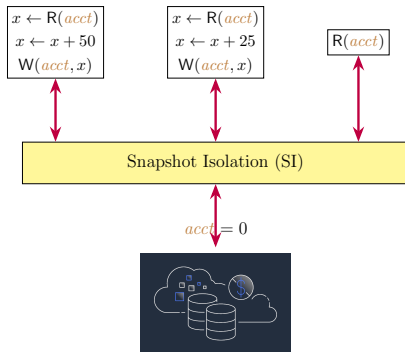
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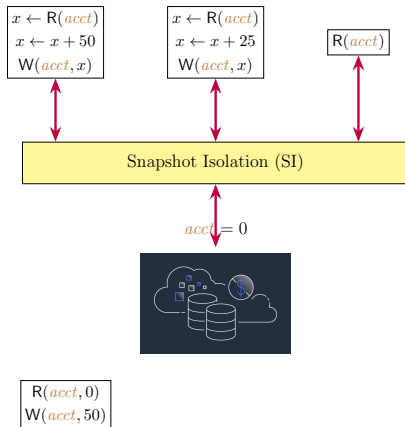
**Snapshot Read:** Each transaction reads data from a *snapshot* of committed data valid as of the (logical) time the transaction started.



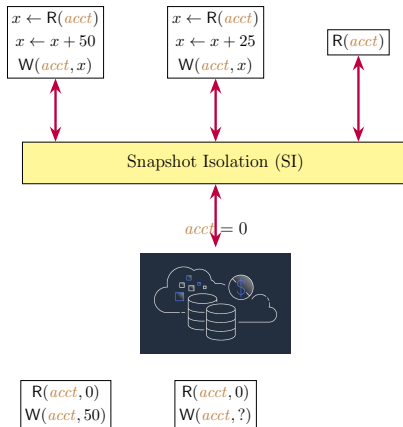
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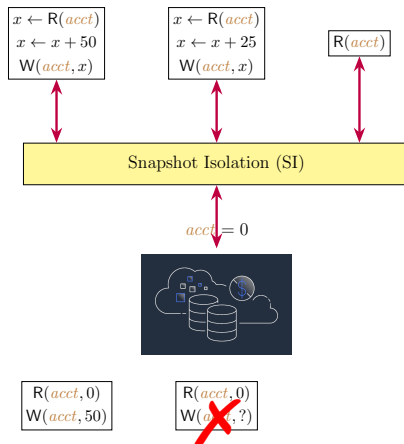
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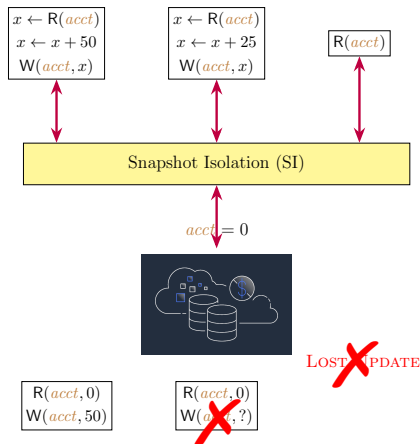


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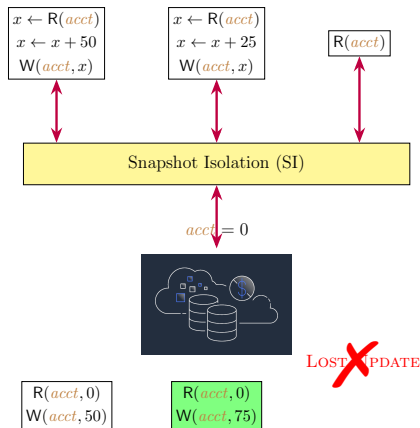
**Snapshot Write:** Concurrent transactions cannot write to the same key. One of them must be aborted.

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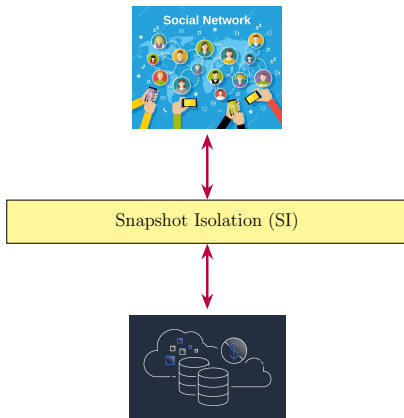
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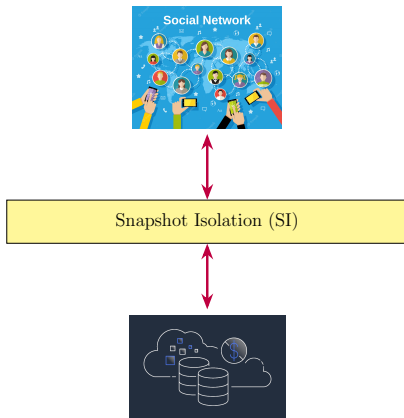


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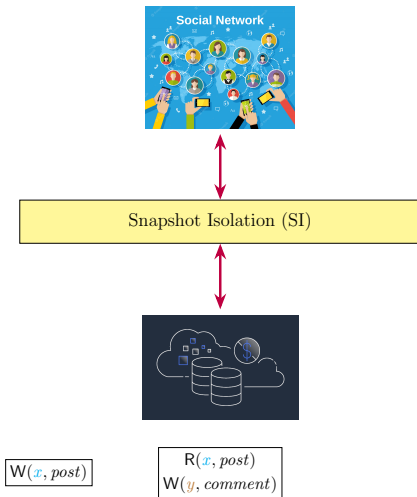
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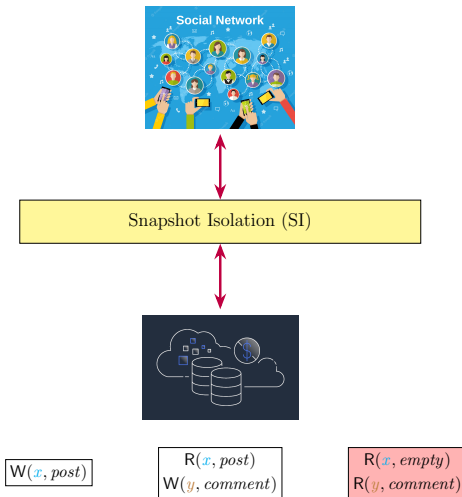
$W(x, post)$



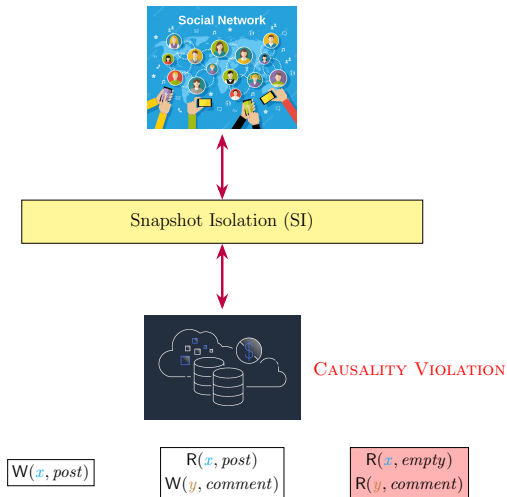
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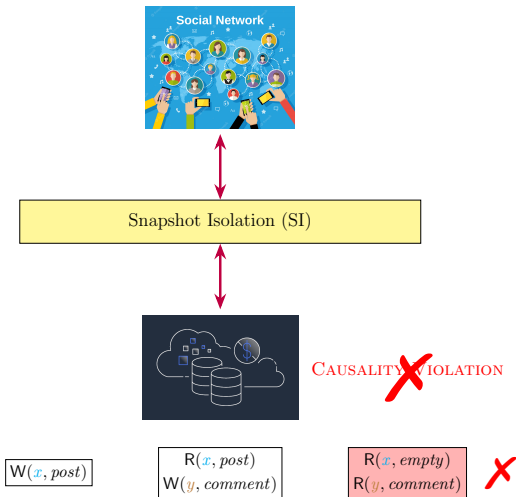
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# Databases and Snapshot Isolation

database logos  
Many databases claim to support SI.

# Databases and Snapshot Isolation

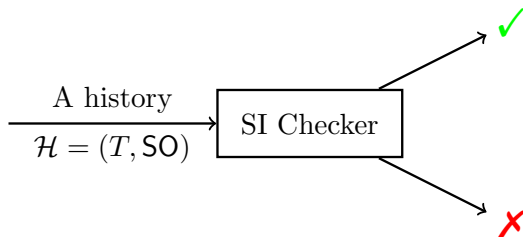
+papers

Databases may fail to provide SI as they claim.

# The SI Checking Problem

## Definition (The SI Checking Problem)

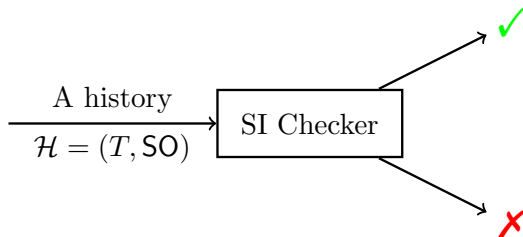
The SI checking problem is the **decision problem** of determining whether a given **history**  $\mathcal{H} = (T, SO)$  satisfies SI?



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$SO$  : *session order* among the set  $T$  of transactions



# The SI Checking Problem

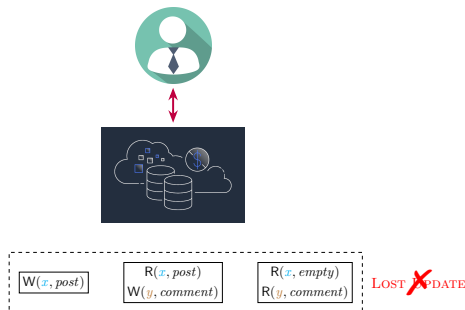
*Black-box checking:* do not rely on database internals



The histories are collected from database logs.

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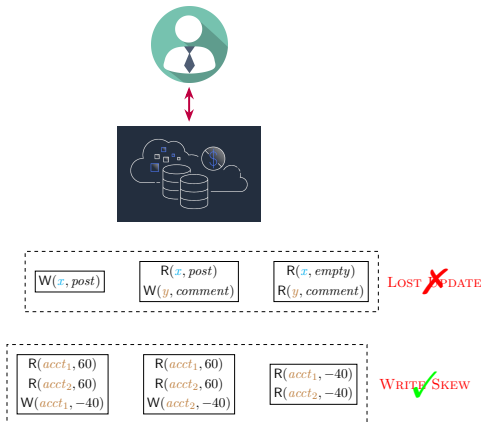
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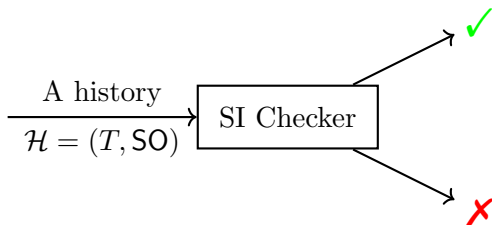
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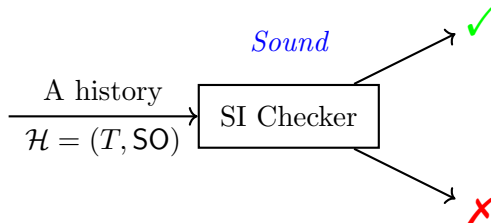


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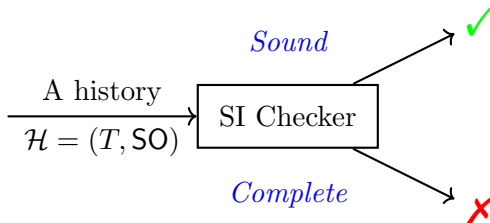


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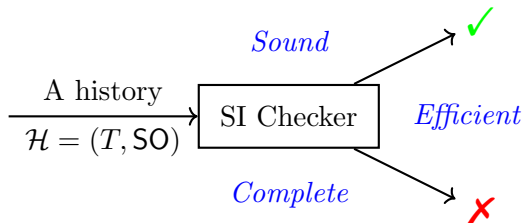
*Sound:* If the checker says , then the history does *not* satisfy SI.

# The SI Checking Problem



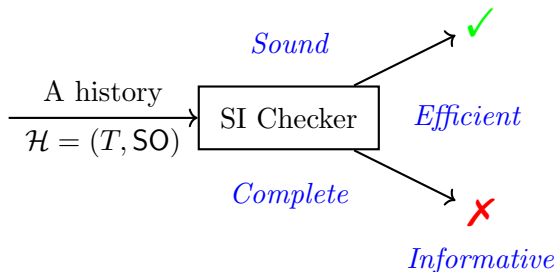
*Complete:* If the checker says ✓, then the history *satisfies* SI.

# The SI Checking Problem



*Efficient:* The checker should *scale* up to large workloads.

# The SI Checking Problem



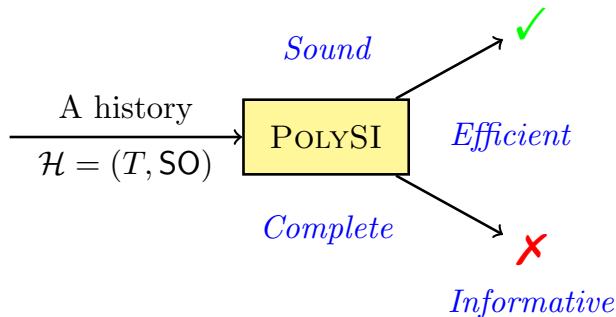
*Informative:* The checker should provide understandable *counterexamples* if it says **X**.



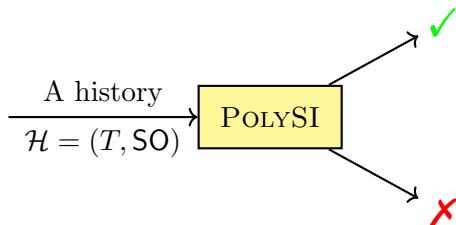
# The SI Checking Problem

related-work

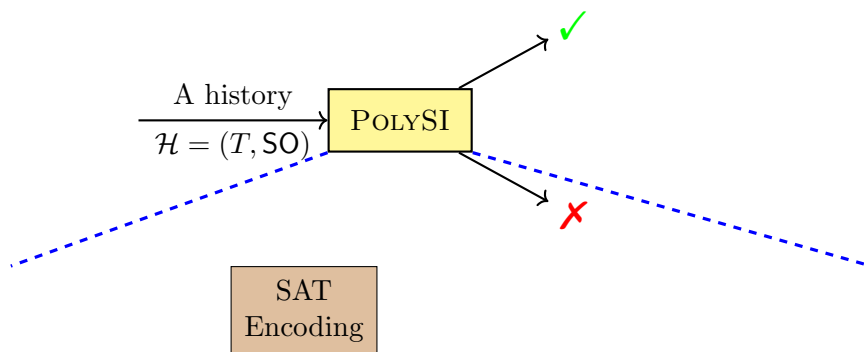
# Contribution: the POLYSI Checker



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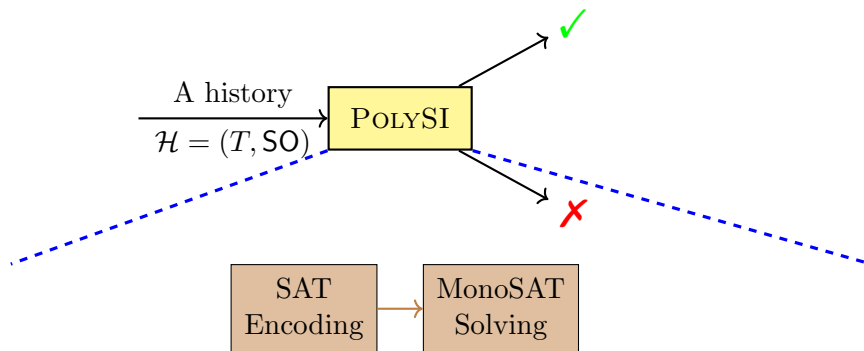


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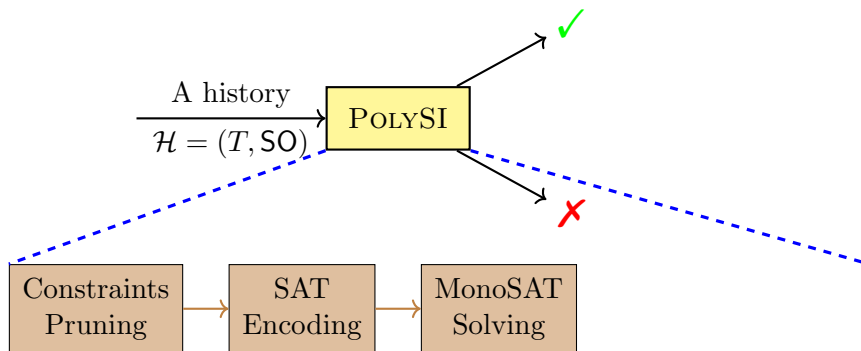
*Sound & Complete:* polygraph-based characterization of SI

# Contribution: the POLYSI Checker



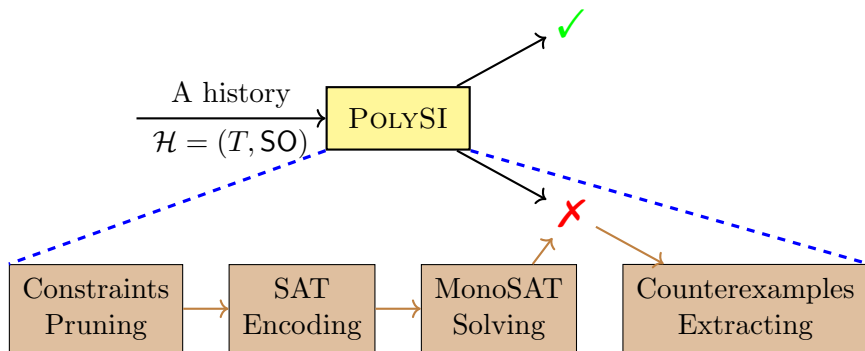
*Efficient:* utilizing MonoSAT solver optimized for graph problems

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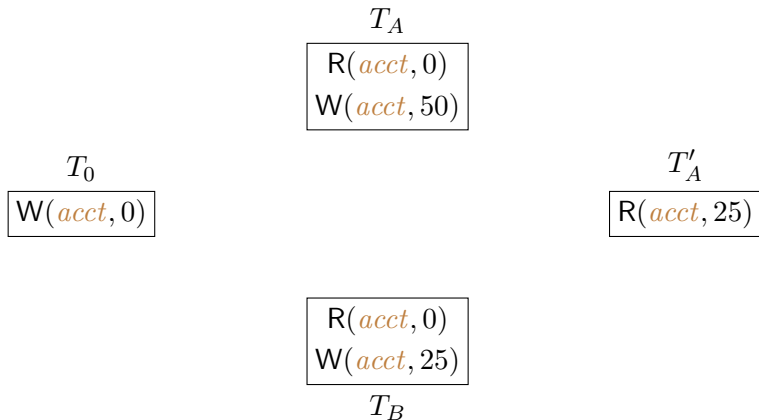
*Efficient:* domain-specific pruning before encoding

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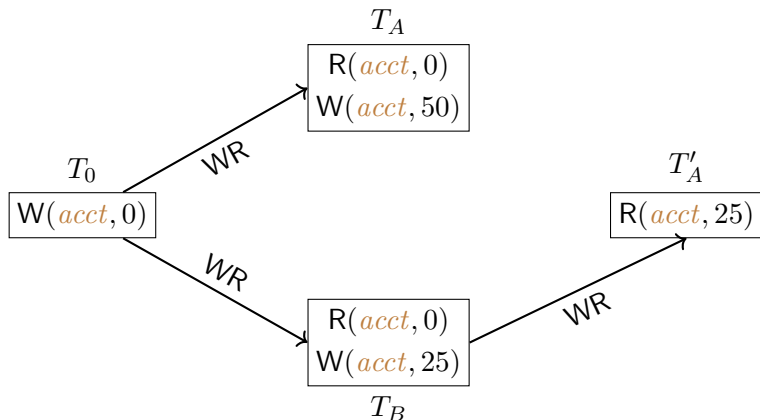
*Informative:* extract counterexamples from the unsatisfiable core

# Dependency Graph-based Characterization of SI



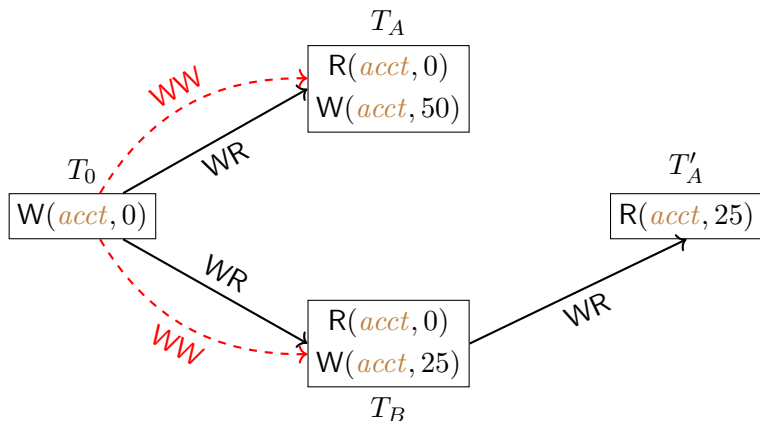


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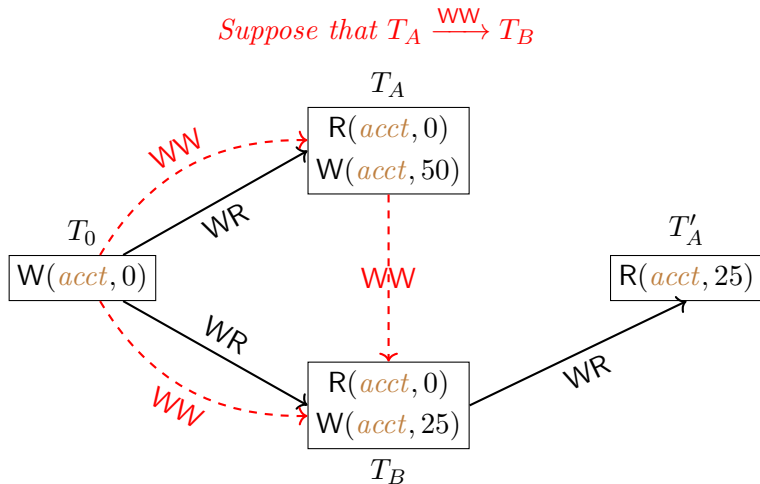
WR: “write-read” dependency capturing the “read-from” relation

# Dependency Graph-based Characterization of SI



WW: “write-write” dependency capturing the version order

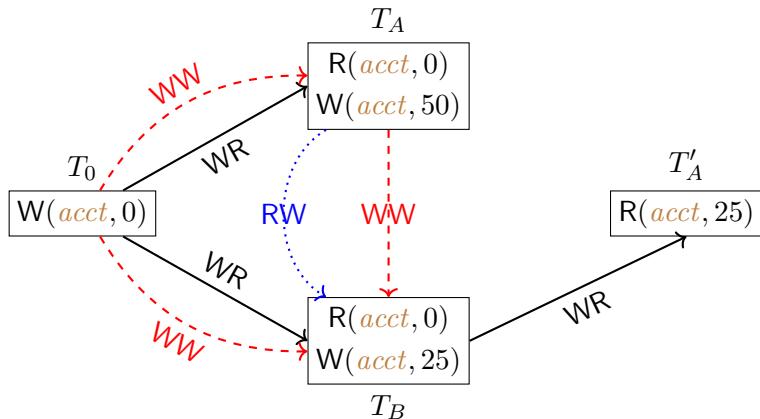
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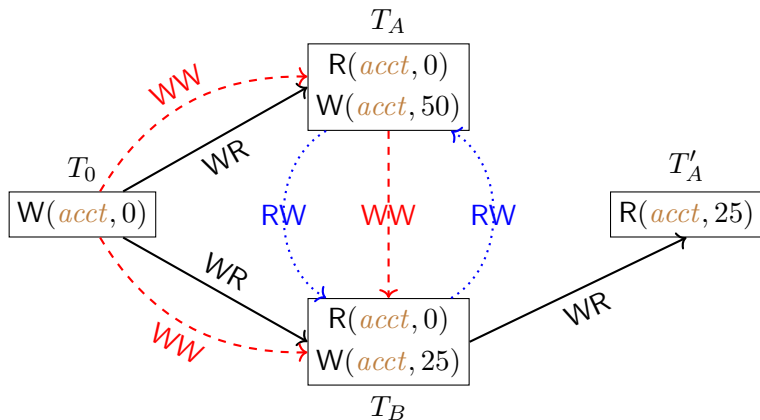
$$T_0 \xrightarrow{WR} T_A \wedge T_0 \xrightarrow{WW} T_B \implies T_A \xrightarrow{RW} T_B$$



RW: “read-write” dependency capturing the overwritten relation

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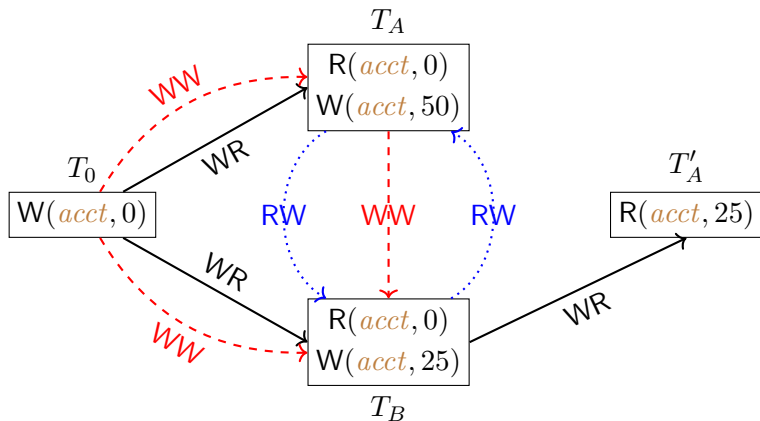
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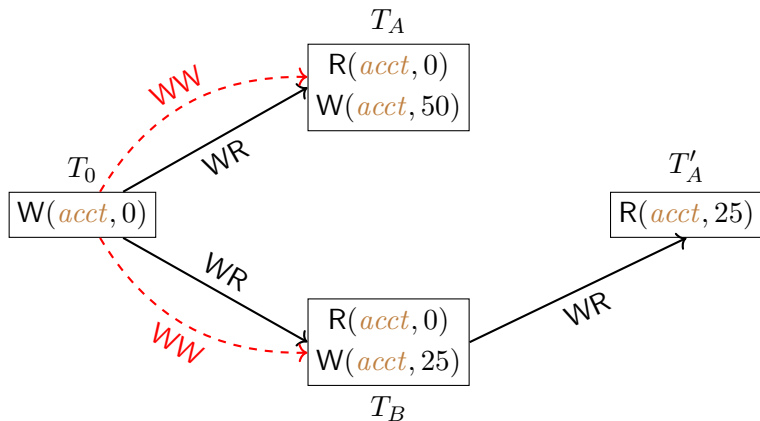
# Dependency Graph-based Characterization of SI

Suppose that  $T_A \xrightarrow{WW} T_B$



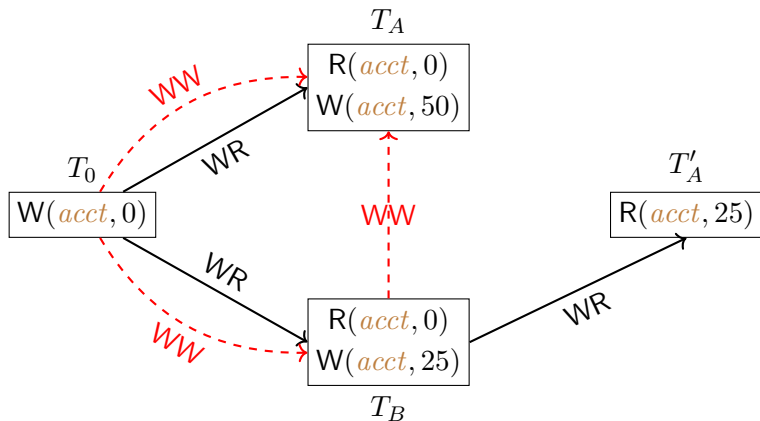
undesired cycle:  $T_A \xrightarrow{WW} T_B \xrightarrow{RW} T_A$

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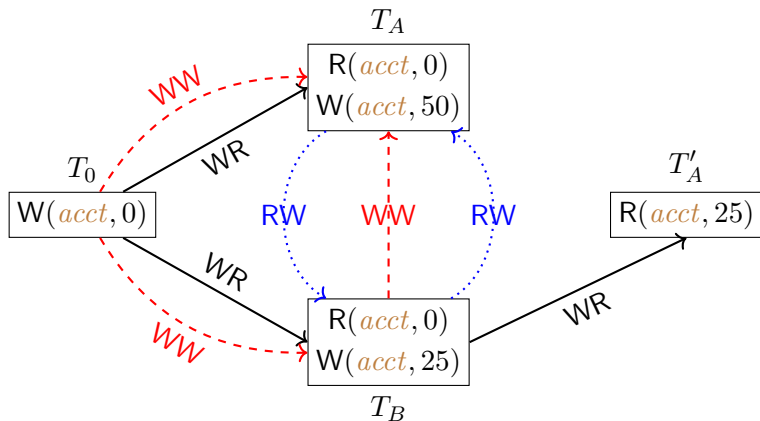
Suppose that  $T_B \xrightarrow{WW} T_A$





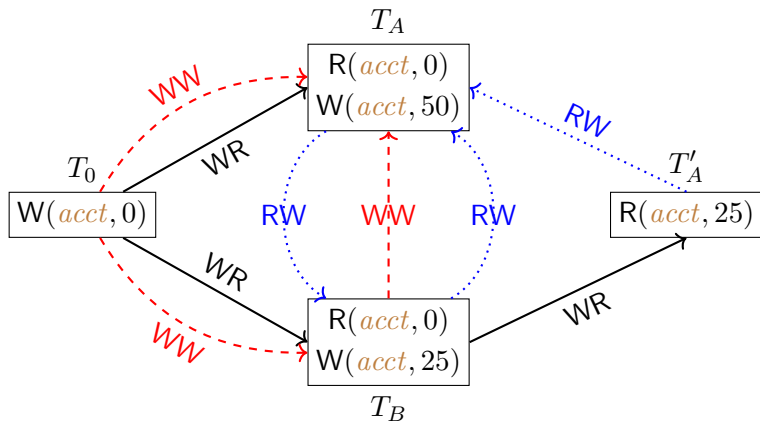
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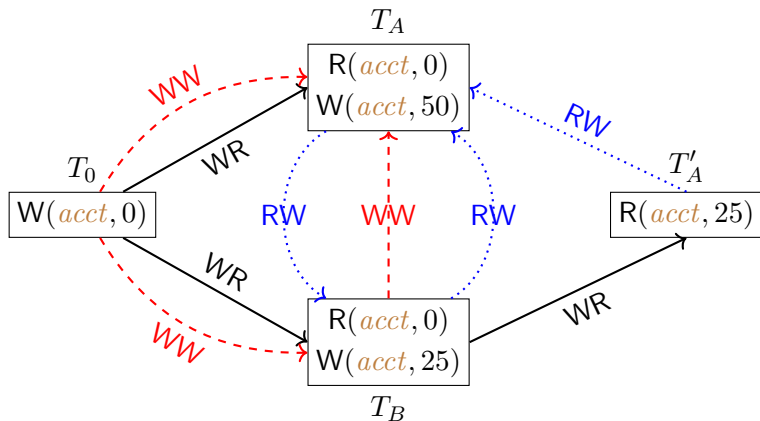
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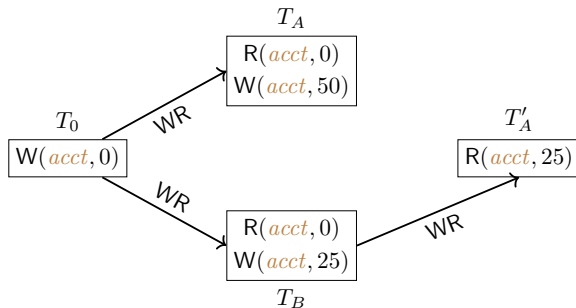
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undesired cycle:  $T_B \xrightarrow{WW} T_A \xrightarrow{RW} T_B$

# Dependency Graph-based Characterization of SI

We have considered both bases  $T_A \xrightarrow{WW} T_B$  and  $T_B \xrightarrow{WW} T_A$ .



Either case leads to an undesired cycle.

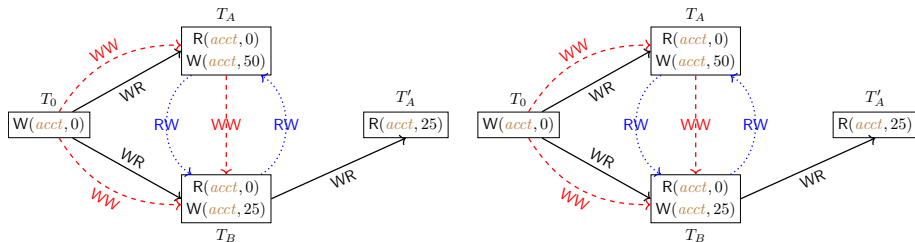
Therefore, it does not satisfy SI.


# Dependency Graph-based Characterization of SI

Theorem (Theorem 4.1 of [Cerone and Gotsman, 2018])

*Informally, a history satisfies SI if only if  
**there exists** a dependency graph for it that contains  
only cycles (if any) with **at least two adjacent RW** edges.*

# Dependency Graph-based Characterization of SI



Every possible dependency graph contains an undesired  cycle.

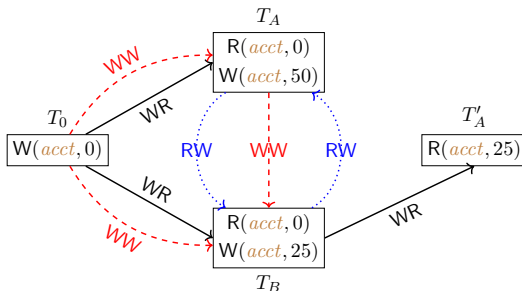
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For a history  $\mathcal{H} = (T, \text{SO})$ ,

$$\mathcal{H} \models \text{SI} \iff \mathcal{H} \models \text{INT} \wedge$$

$$\exists \text{WR, WW, RW. } \mathcal{G} = (\mathcal{H}, \text{WR, WW, RW}) \wedge \\ (((\text{SO}_{\mathcal{G}} \cup \text{WR}_{\mathcal{G}} \cup \text{WW}_{\mathcal{G}}) ; \text{RW}_{\mathcal{G}}?) \text{ is acyclic}).$$



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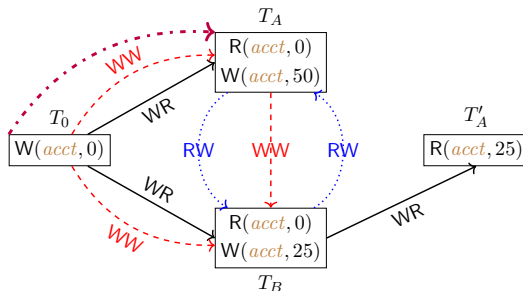
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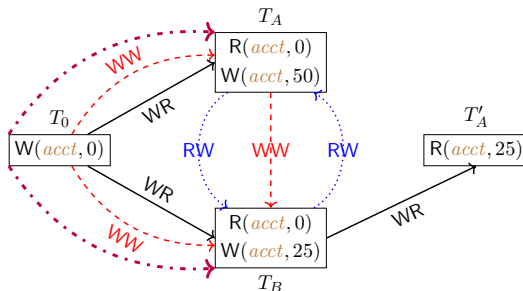
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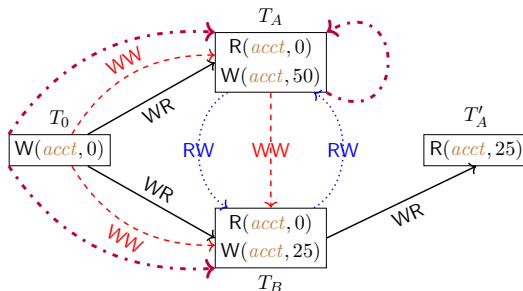
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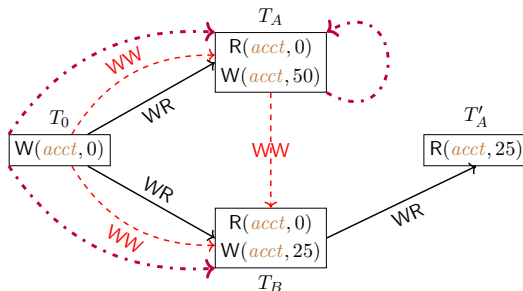
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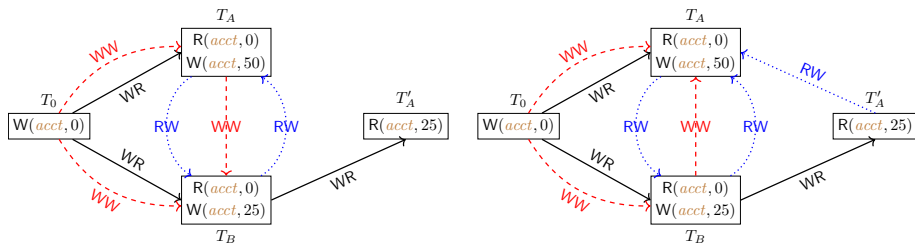
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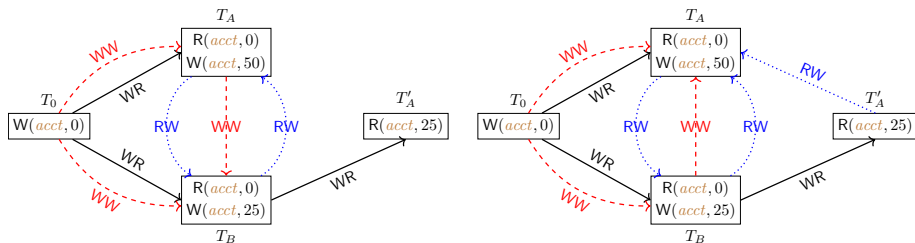
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$Q$  : How to capture and resolve all possible WW dependencies?



# Dependency Graph-based Characterization of SI

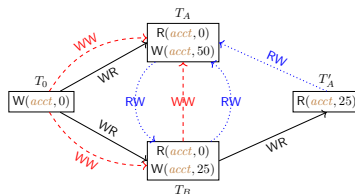
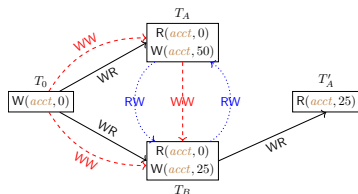
$\mathcal{Q}$  : How to capture and resolve all possible WW dependencies?



$\mathcal{A}$  : encode them into SAT formulas based on  
(generalized) polygraphs and solve them using SAT solvers.

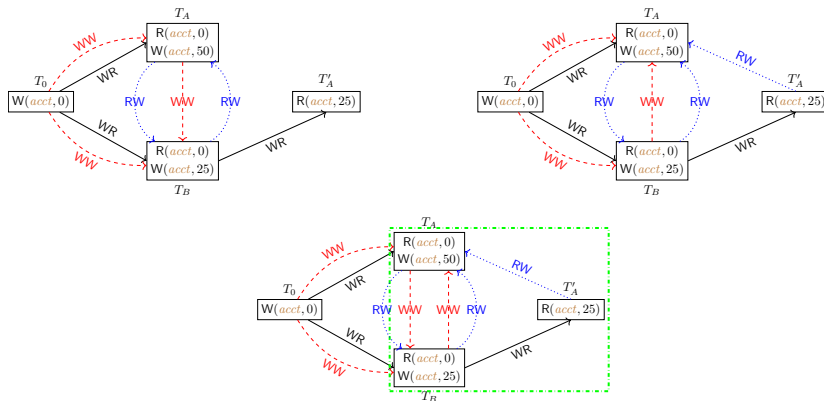
# Polygraphs: A Family of Dependency Graphs

Consider the two cases of WW dependencies between  $T_A$  and  $T_B$ .



# Polygraphs: A Family of Dependency Graphs

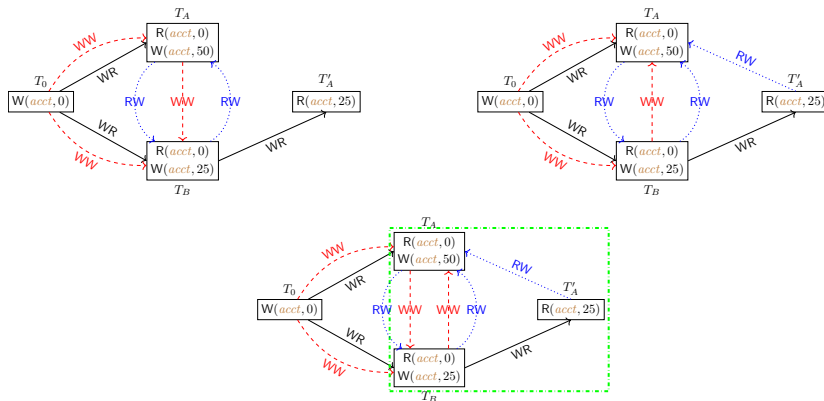
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generalized polygraph:

# Polygraphs: A Family of Dependency Graphs

Consider the two cases of WW dependencies between  $T_A$  and  $T_B$ .

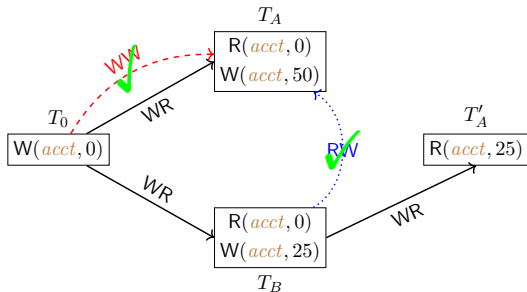
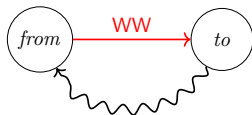


generalized polygraph:

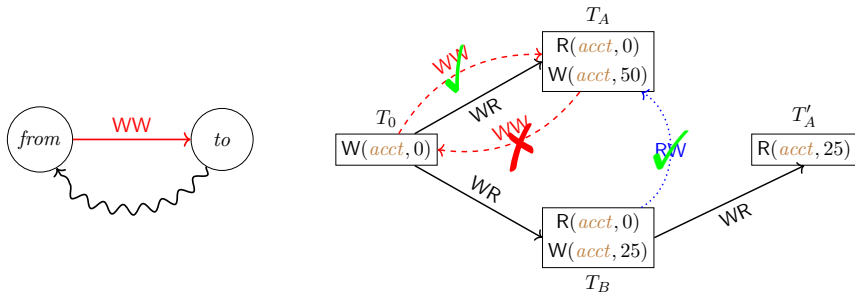
$$\langle \text{either} \triangleq \{T_A \xrightarrow{WW} T_B\}, \text{or} \triangleq \{T_B \xrightarrow{WW} T_A, T'_A \xrightarrow{RW} T_A\} \rangle \equiv$$



# POLYSI: Pruning before Encoding (the WW case)

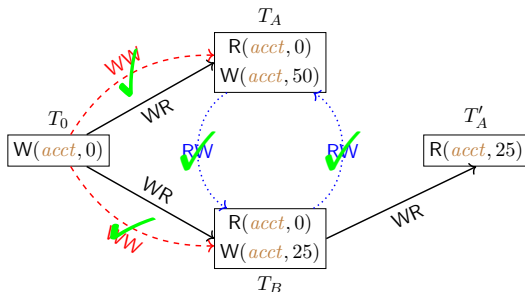
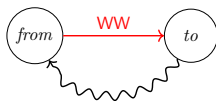


# POLYSI: Pruning before Encoding (the WW case)

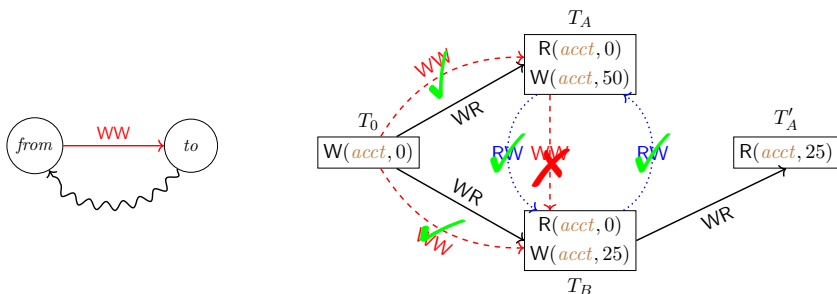


$T_A \xrightarrow{WW} T_0$  can be pruned due to the  $T_A \xrightarrow{WW} T_0 \xrightarrow{WR} T_A$  cycle.

# POLYSI: Pruning before Encoding (the WW case)

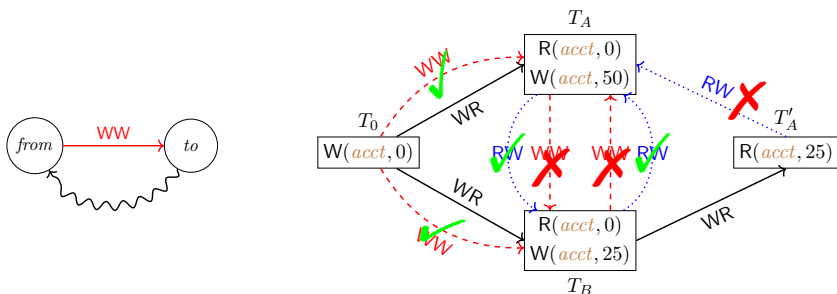


# POLYSI: Pruning before Encoding (the WW case)



$T_A \xrightarrow{WW} T_B$  is pruned due to the  $T_A \xrightarrow{WW} T_B \xrightarrow{RW} T_A$  cycle.

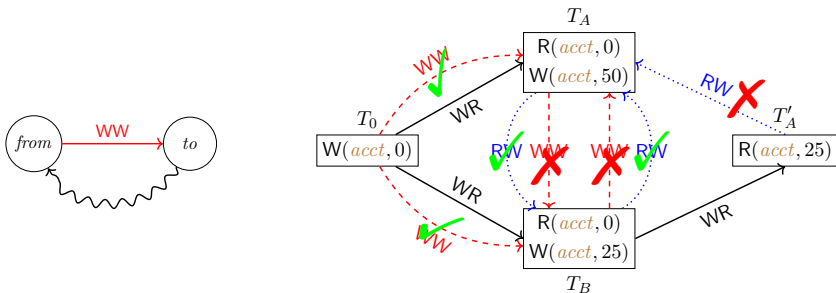
# POLYSI: Pruning before Encoding (the WW case)



$T_A \xrightarrow{WW} T_B$  is pruned due to the  $T_A \xrightarrow{WW} T_B \xrightarrow{RW} T_A$  cycle.

$T_B \xrightarrow{WW} T_A$  is pruned due to the  $T_B \xrightarrow{WW} T_A \xrightarrow{RW} T_B$  cycle.

# POLYSI: Pruning before Encoding (the WW case)



$T_A \xrightarrow{WW} T_B$  is pruned due to the  $T_A \xrightarrow{WW} T_B \xrightarrow{RW} T_A$  cycle.

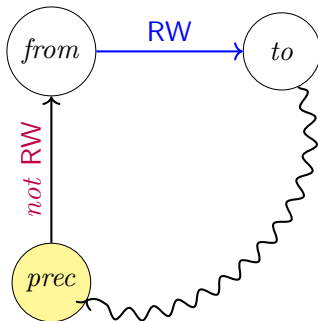
$T_B \xrightarrow{WW} T_A$  is pruned due to the  $T_B \xrightarrow{WW} T_A \xrightarrow{RW} T_B$  cycle.

Therefore, we are sure that the history does *not* satisfy SI.

# POLYSI: Pruning before Encoding (the RW case)

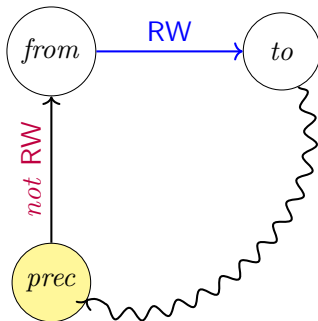


# POLYSI: Pruning before Encoding (the RW case)





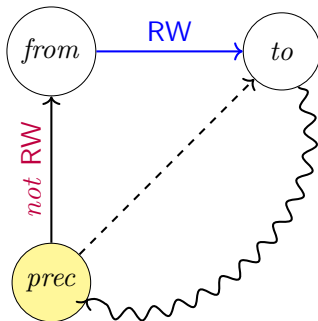
# POLYSI: Pruning before Encoding (the RW case)



Theorem (Theorem 4.1 of [Cerone and Gotsman, 2018])

*Informally, a history satisfies SI if only if  
**there exists** a dependency graph for it that contains  
only cycles (if any) with **at least two adjacent RW** edges.*

# POLYSI: Pruning before Encoding (the RW case)



Theorem (Theorem 4.1 of [Cerone and Gotsman, 2018])

*Informally, a history satisfies SI if only if there exists a dependency graph for it that contains only cycles (if any) with at least two adjacent RW edges.*

# POLYSI: An Illustrating Example of “Long Fork”

$$T_0 \boxed{W(\textcolor{blue}{x}, 0) \ W(\textcolor{brown}{y}, 0)}$$

# POLYSI: An Illustrating Example of “Long Fork”

$$T_1 \quad \boxed{W(\textcolor{teal}{x}, 1)}$$

$$T_0 \quad \boxed{W(\textcolor{teal}{x}, 0) \ W(\textcolor{brown}{y}, 0)}$$

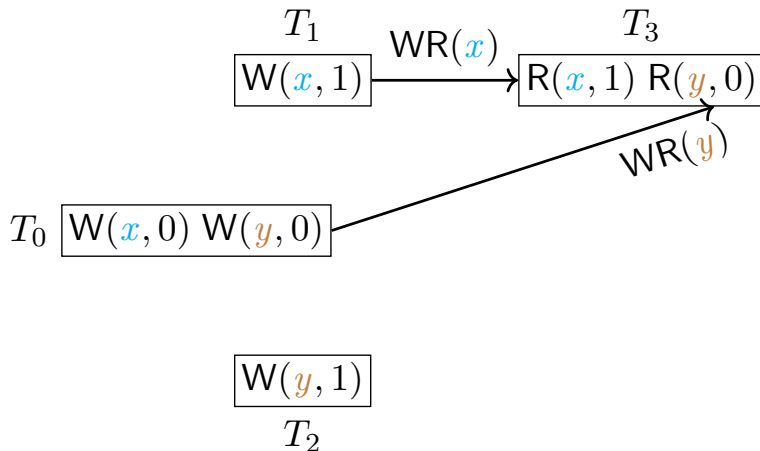
# POLYSI: An Illustrating Example of “Long Fork”

$$\begin{array}{c} T_1 \\ \boxed{W(x, 1)} \end{array}$$

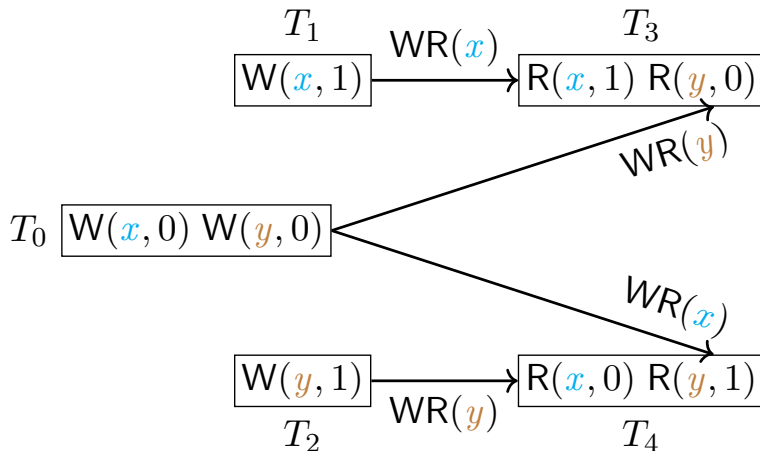
$$T_0 \quad \boxed{W(x, 0) \ W(y, 0)}$$

$$\begin{array}{c} \boxed{W(y, 1)} \\ T_2 \end{array}$$

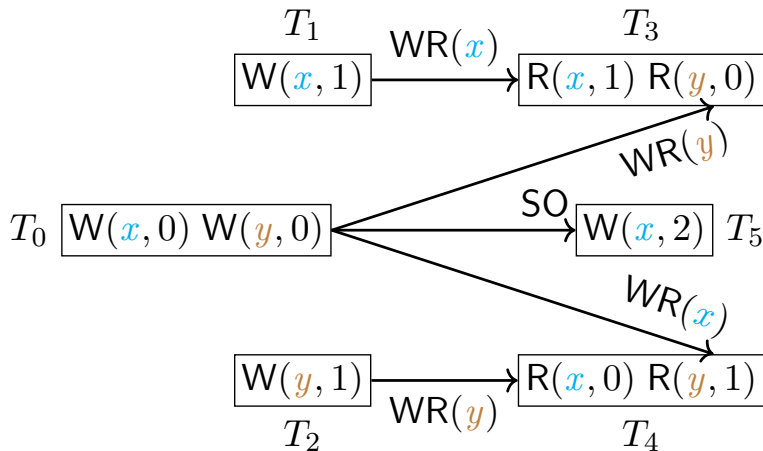
# POLYSI: An Illustrating Example of “Long Fork”



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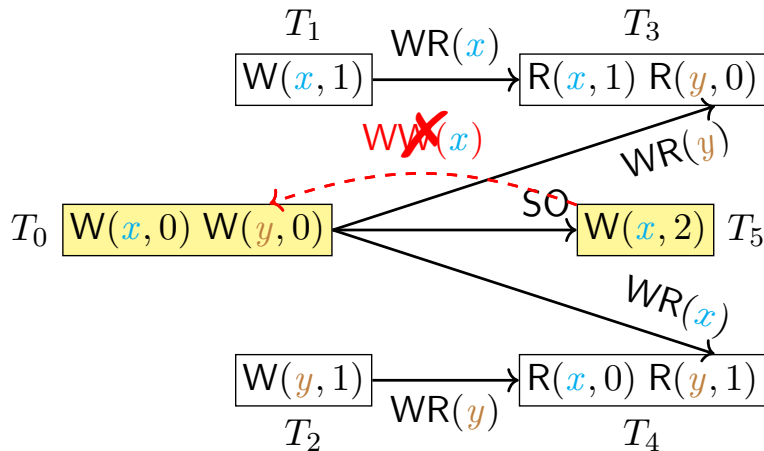
# POLYSI: An Illustrating Example of “Long Fork”



order between  $T_0$ ,  $T_1$ , and  $T_5$  (on  $x$ ) and between  $T_0$  and  $T_2$  (on  $y$ )

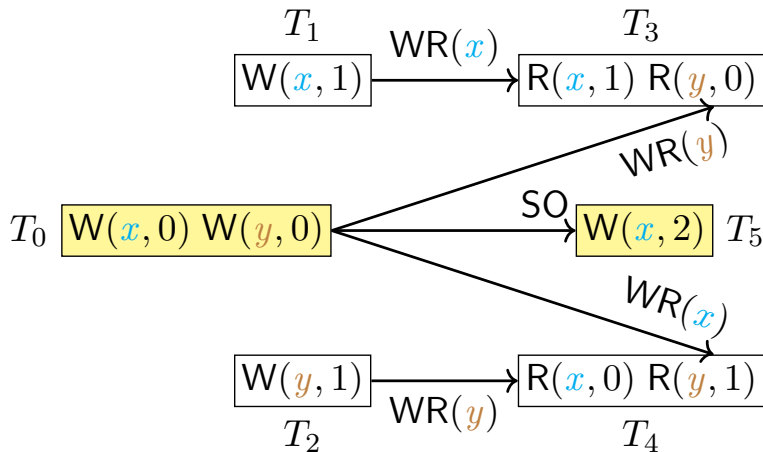


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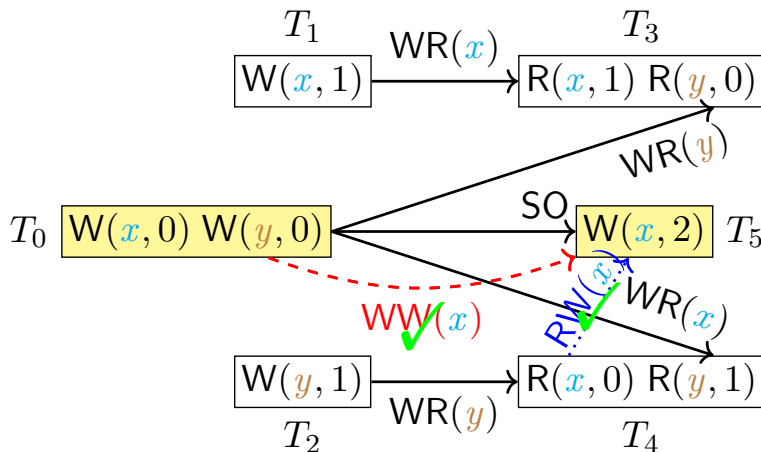


The  $T_5 \xrightarrow{WW(x)} T_0$  case is pruned due to  $T_0 \xrightarrow{SO} T_5 \xrightarrow{WW(x)} T_0$ .

# POLYSI: An Illustrating Example of “Long Fork”

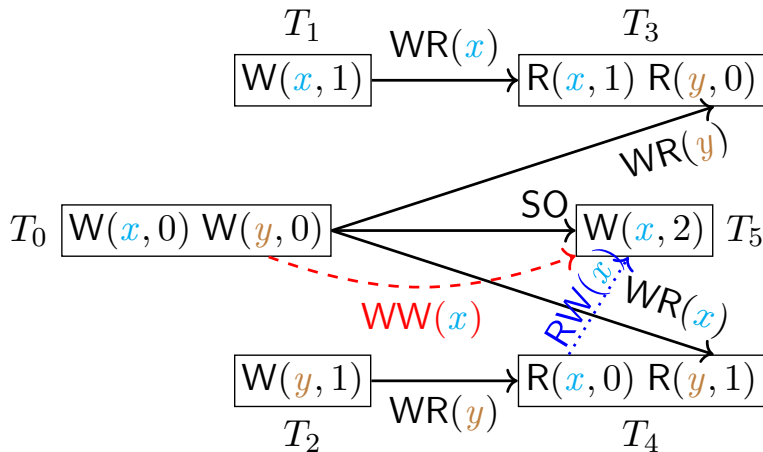


# POLYSI: An Illustrating Example of “Long Fork”

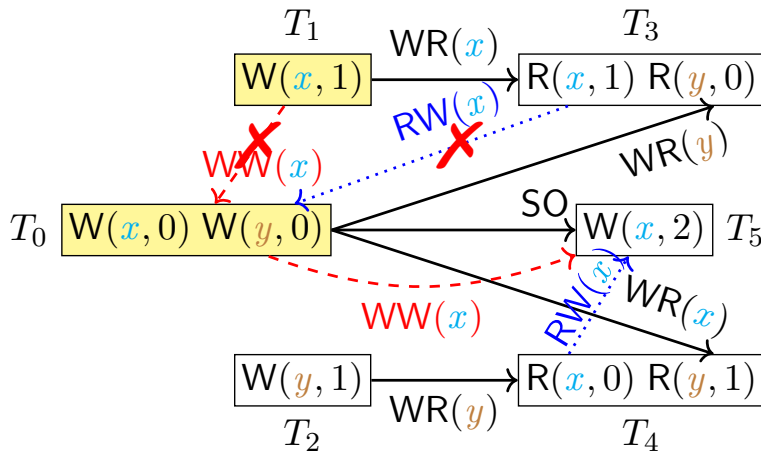


The  $T_0 \xrightarrow{WW(x)} T_5$  case becomes known.

# POLYSI: An Illustrating Example of “Long Fork”

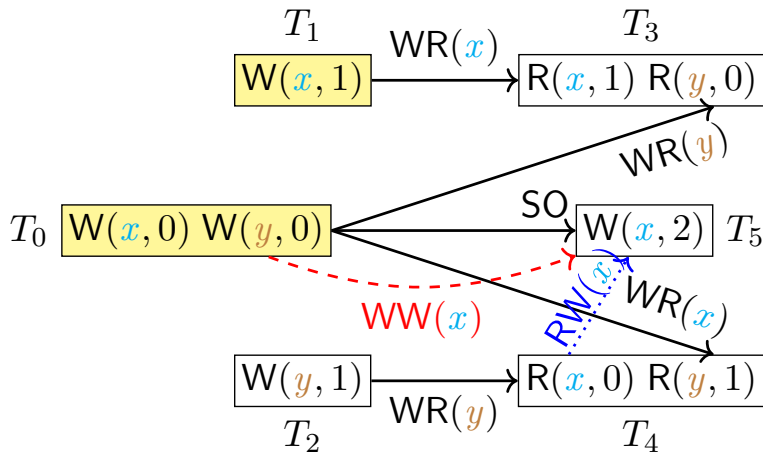


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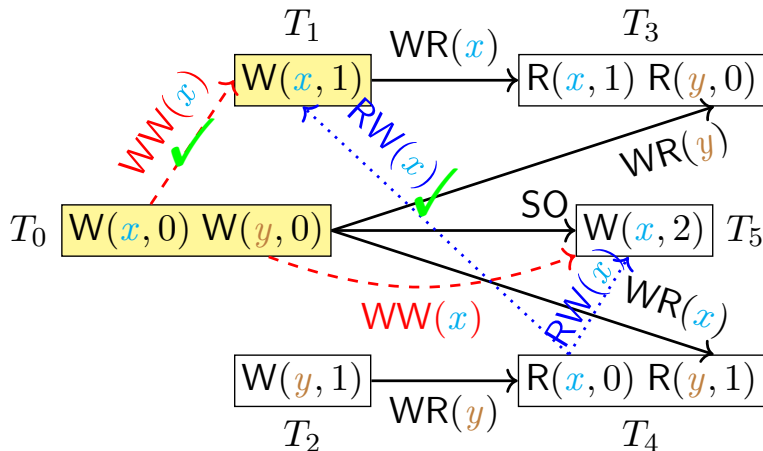


The  $T_1 \xrightarrow{WW(x)} T_0$  case is pruned due to  $T_3 \xrightarrow{RW(x)} T_0 \xrightarrow{WR(y)} T_3$ .

# POLYSI: An Illustrating Example of “Long Fork”

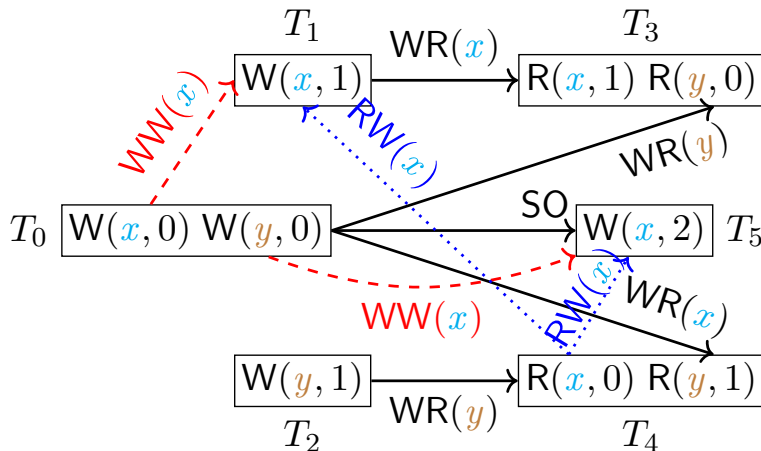


# POLYSI: An Illustrating Example of “Long Fork”



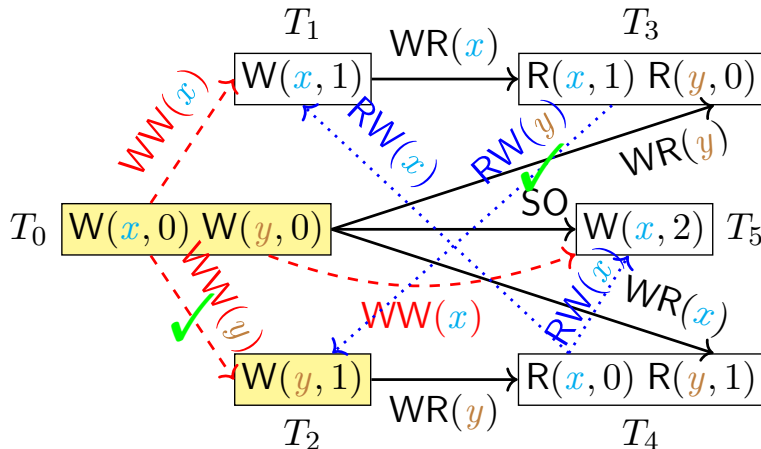
The  $T_0 \xrightarrow{WW(x)} T_1$  case becomes known.

# POLYSI: An Illustrating Example of “Long Fork”



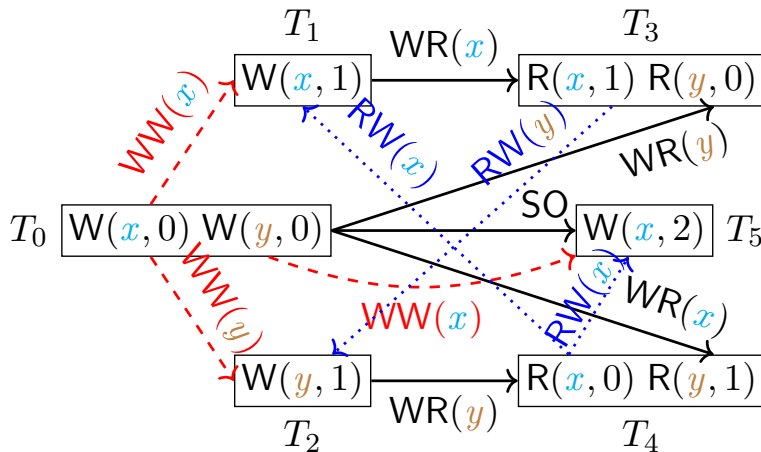


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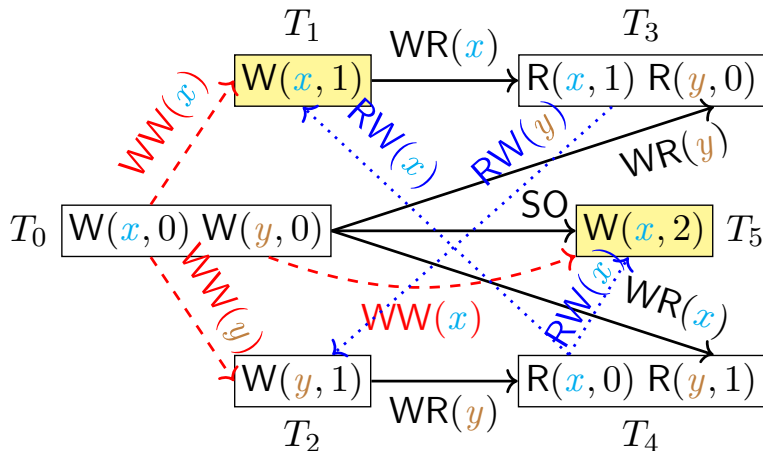


The  $T_2 \xrightarrow{WW(y)} T_0$  case is pruned,  
while the  $T_0 \xrightarrow{WW(y)} T_2$  case becomes known.

# POLYSI: An Illustrating Example of “Long Fork”



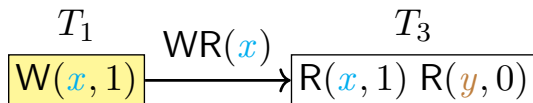
# POLYSI: An Illustrating Example of “Long Fork”



The order between  $T_1$  and  $T_5$  is still uncertain after pruning.

# POLYSI: An Illustrating Example of “Long Fork”

$\langle$  ,  $\rangle$



$T_0$   $\boxed{W(x, 0) \ W(y, 0)}$

$\boxed{W(x, 2)}$   $T_5$

$\boxed{W(y, 1)}$

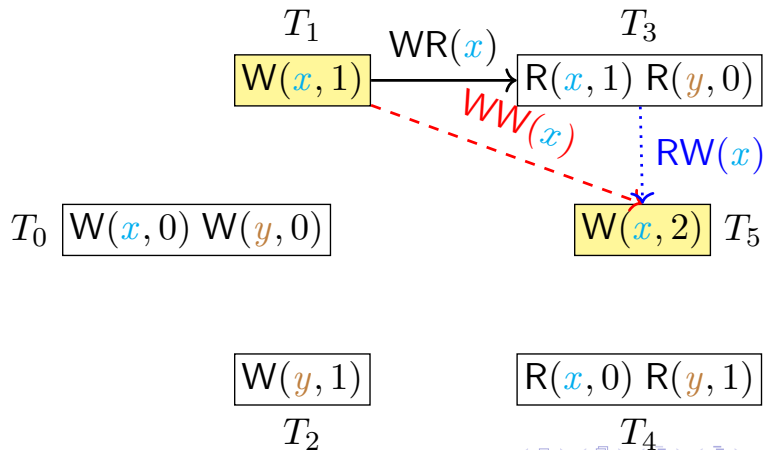
$T_2$

$\boxed{R(x, 0) \ R(y, 1)}$

$T_4$

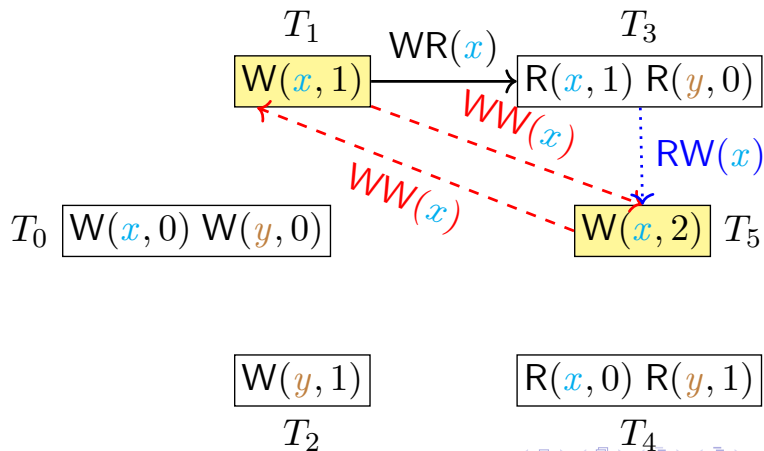
# POLYSI: An Illustrating Example of “Long Fork”

$$\langle \textit{either} = \{T_1 \xrightarrow{WW(x)} T_5, T_3 \xrightarrow{RW(x)} T_5\}, \quad \rangle$$



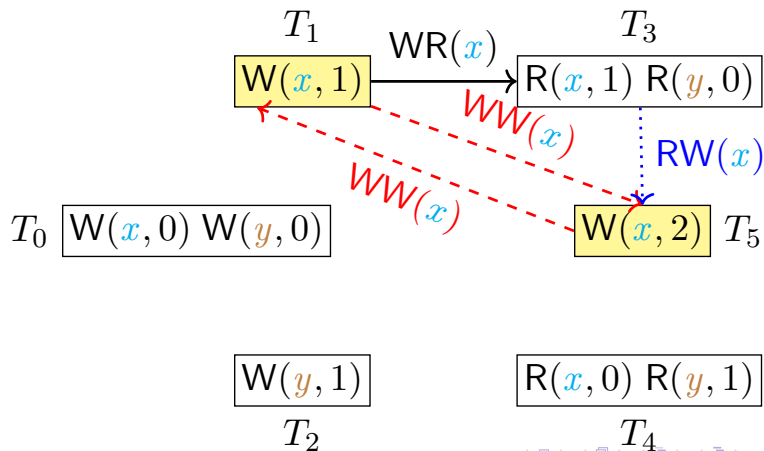
# POLYSI: An Illustrating Example of “Long Fork”

$$\langle \textit{either} = \{T_1 \xrightarrow{WW(x)} T_5, T_3 \xrightarrow{RW(x)} T_5\}, \textit{or} = \{T_5 \xrightarrow{WW(x)} T_1\} \rangle$$



# POLYSI: An Illustrating Example of “Long Fork”

$$\langle \textit{either} = \{T_1 \xrightarrow{WW(x)} T_5, T_3 \xrightarrow{RW(x)} T_5\}, \textit{or} = \{T_5 \xrightarrow{WW(x)} T_1\} \rangle$$

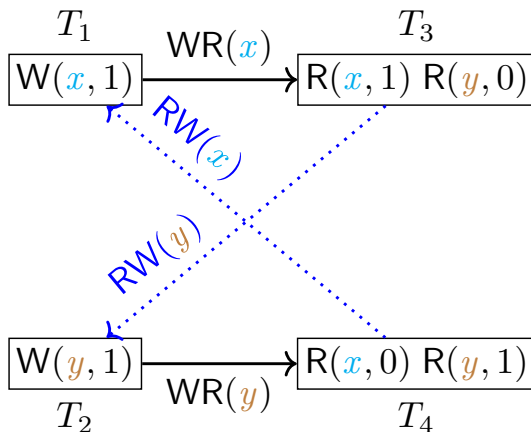


# POLYSI: An Illustrating Example of “Long Fork”



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# POLYSI: An Illustrating Example of “Long Fork”



The undesired cycle for “long fork” found by MonoSAT.

# Experimental Evaluation

- (1) *Effective*: Can PolySI find SI violations in production databases?
- (2) *Informative*: Can PolySI provide understandable counterexamples for SI violations?
- (3) *Efficient*: How efficient is PolySI? Is it scalable?

# Workloads, Benchmarks, and Setup

# Finding SI Violations

# Understanding Violations

# Performance

# Scalability







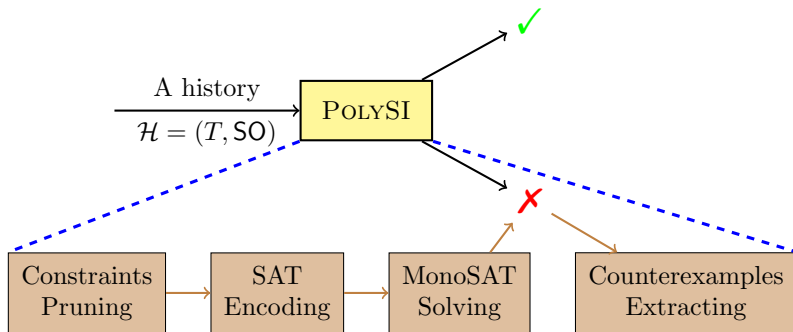








# Conclusion





Hengfeng Wei (hfwei@nju.edu.cn)





Cerone, Andrea and Alexey Gotsman (Jan. 2018). “Analysing Snapshot Isolation”. In: *J. ACM* 65.2. ISSN: 0004-5411. DOI: 10.1145/3152396. URL: <https://doi.org/10.1145/3152396>.