

Efficient Black-box Checking of Snapshot Isolation in Databases

(Conference VLDB'2024)

Hengfeng Wei

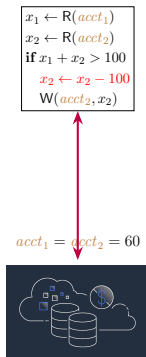
hfwei@nju.edu.cn

August 21, 2023



Transaction and Isolation Level

A transaction is a *group* of operations that is executed *atomically*.



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```
x1 ← R(acct1)
x2 ← R(acct2)
if x1 + x2 > 100
  x1 ← x1 - 100
  W(acct1, x1)
```

```
x1 ← R(acct1)
x2 ← R(acct2)
if x1 + x2 > 100
  x2 ← x2 - 100
  W(acct2, x2)
```

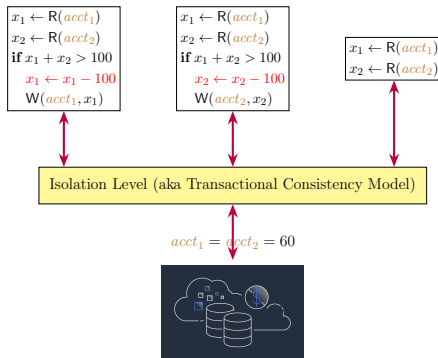
```
x1 ← R(acct1)
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```

$acct_1 = acct_2 = 60$



Transaction and Isolation Level

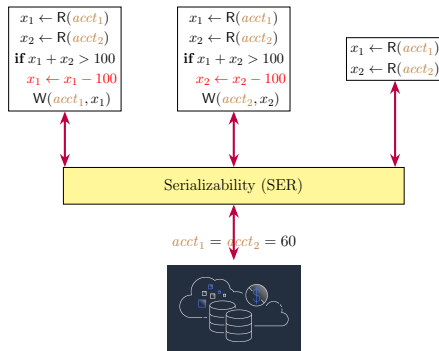
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The isolation levels specify how they are isolated from each other.

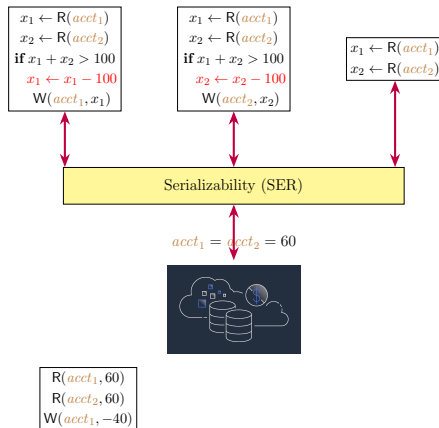
Serializability (SER)

All transactions appear to execute in some total order.



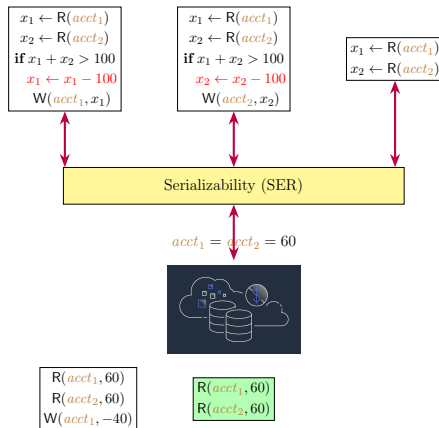
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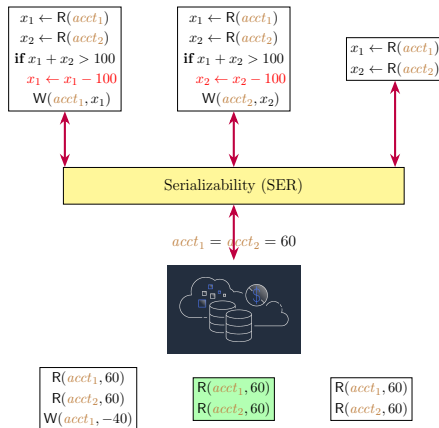
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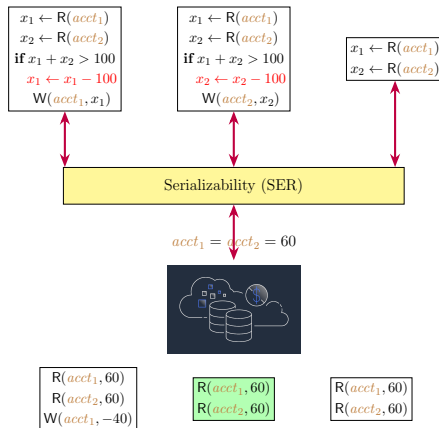
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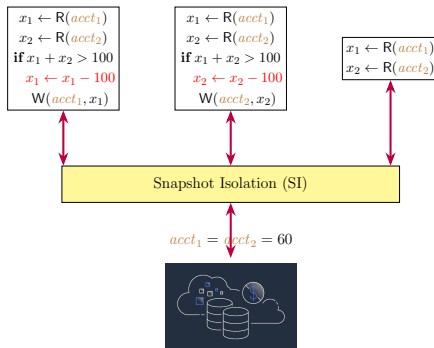
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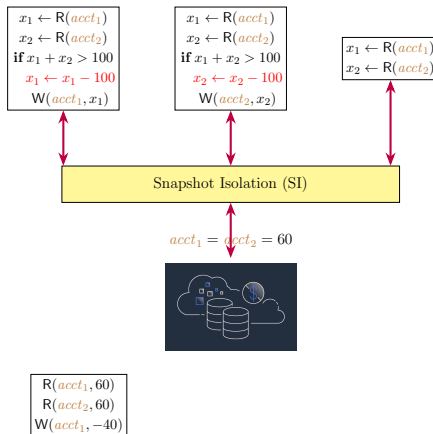


too expensive, especially for distributed transactions

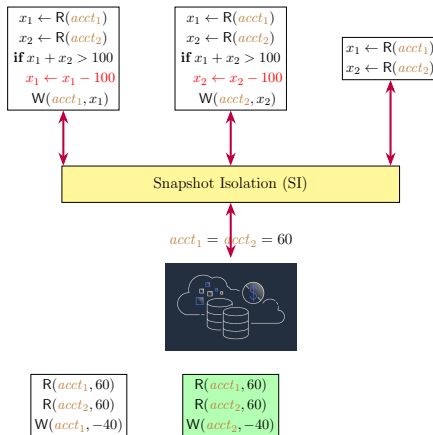
Snapshot Isolation (SI)



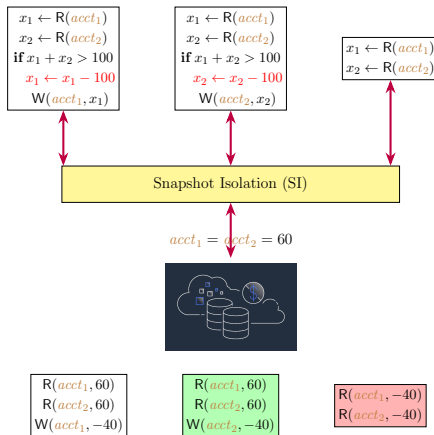
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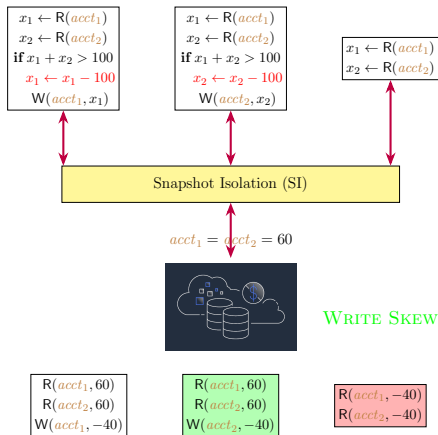
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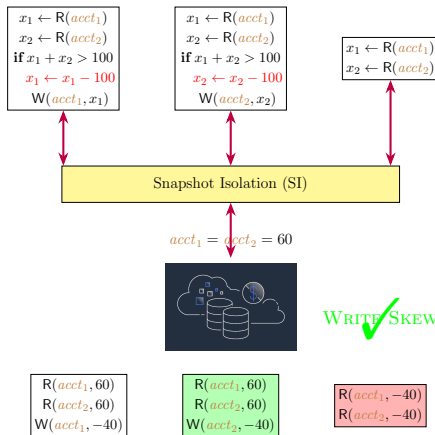
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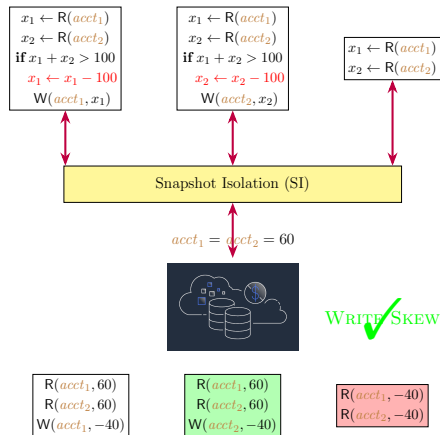
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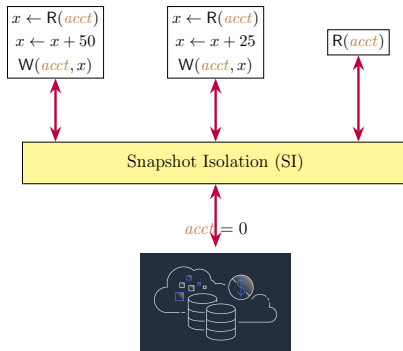


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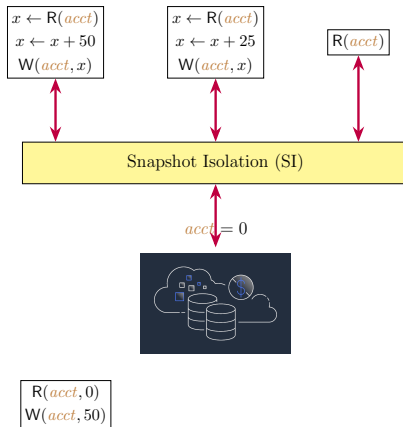


Snapshot Read: Each transaction reads data from a *snapshot* of committed data valid as of the (logical) time the transaction started.

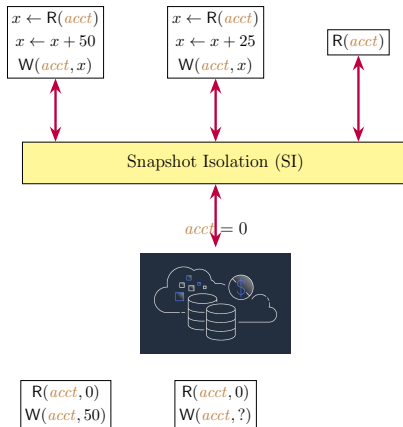
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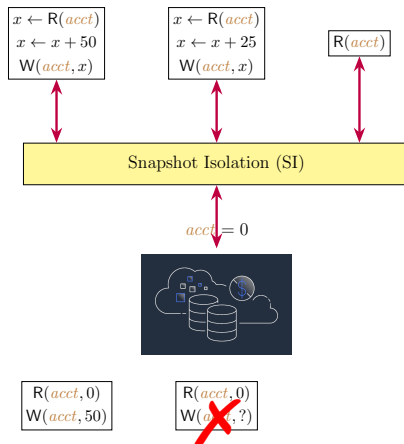
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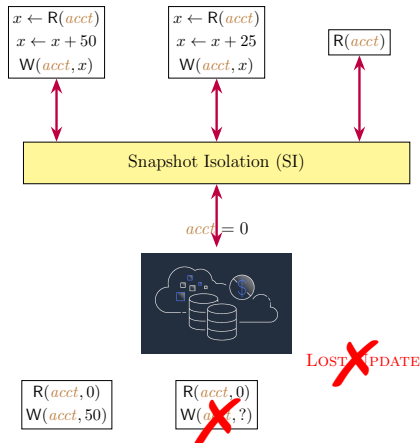


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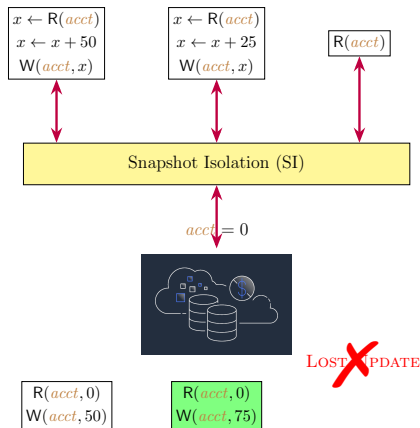
Snapshot Write: Concurrent transactions cannot write to the same key. One of them must be aborted.

Snapshot Isolation (SI)



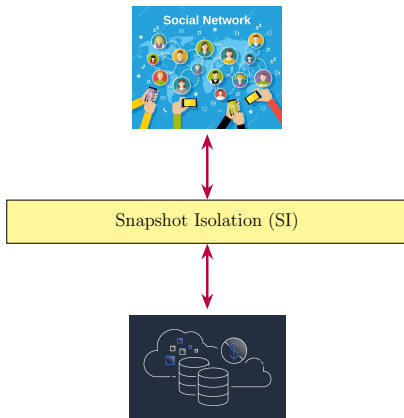
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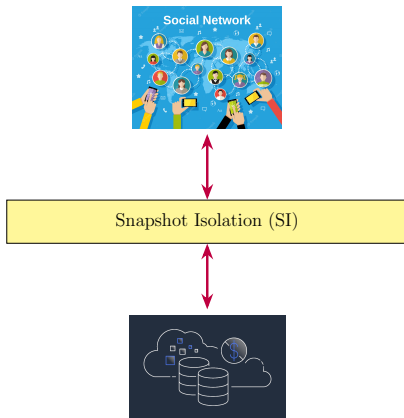


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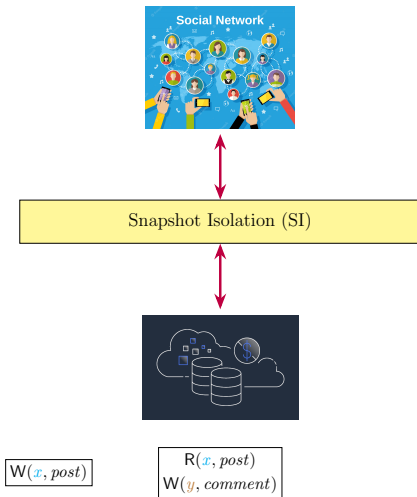


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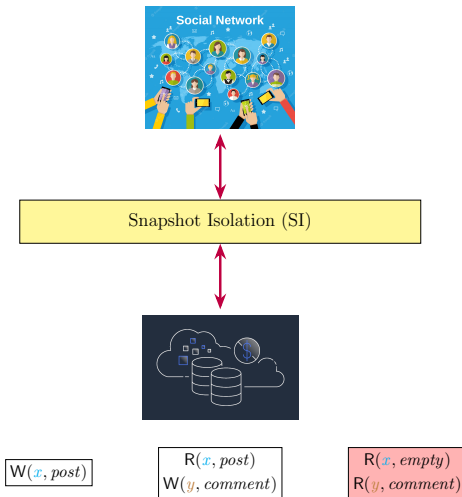


$W(x, post)$

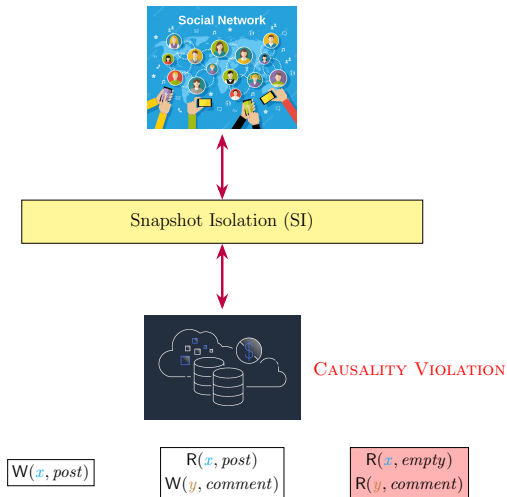
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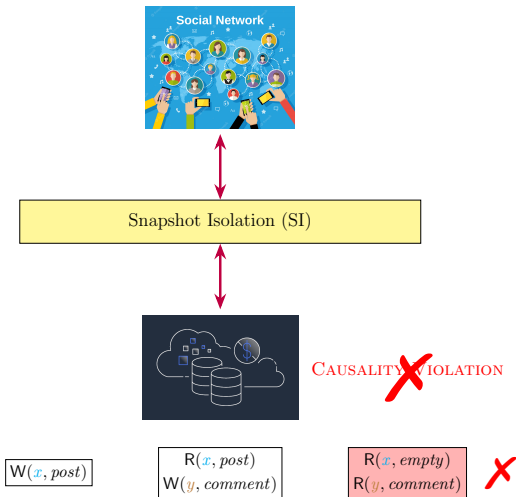
Snapshot Isolation (SI)



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Snapshot Isolation (SI)



Databases and Snapshot Isolation

database logos
Many databases claim to support SI.

Databases and Snapshot Isolation

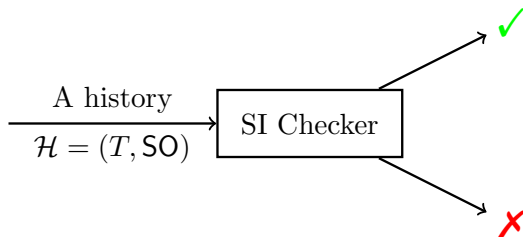
+papers

Databases may fail to provide SI as they claim.

The SI Checking Problem

Definition (The SI Checking Problem)

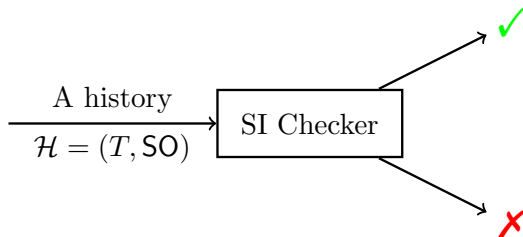
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SO : *session order* among the set T of transactions

The SI Checking Problem

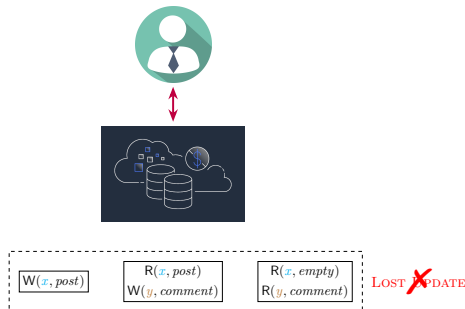
Black-box checking: do not rely on database internals



The histories are collected from database logs.

The SI Checking Problem

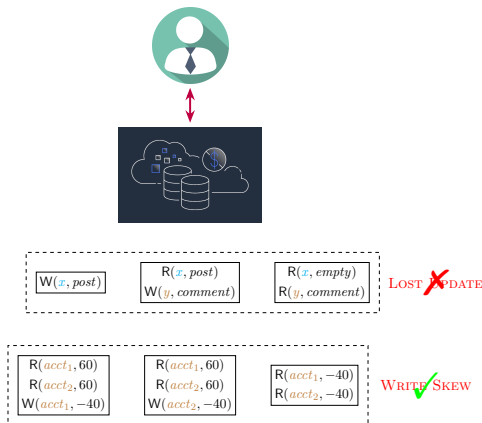
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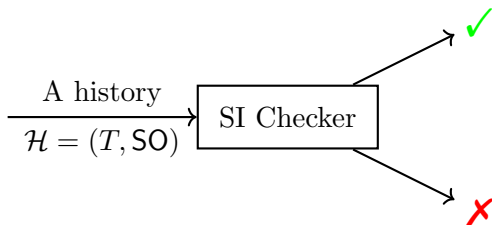
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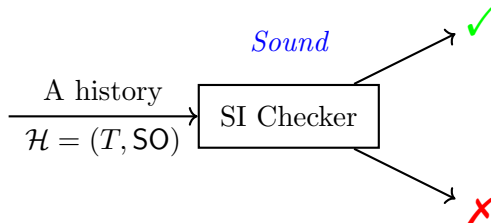


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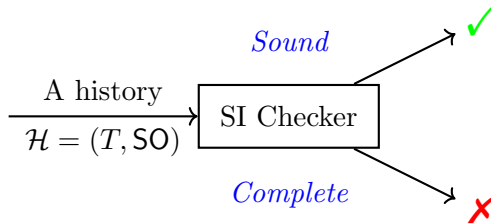


The SI Checking Problem



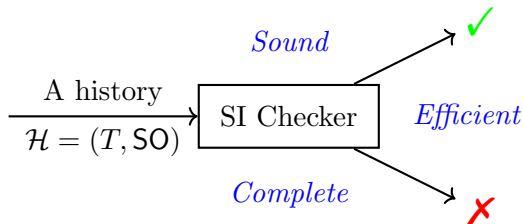
Sound: If the checker says **X**, then the history does *not* satisfy SI.

The SI Checking Problem



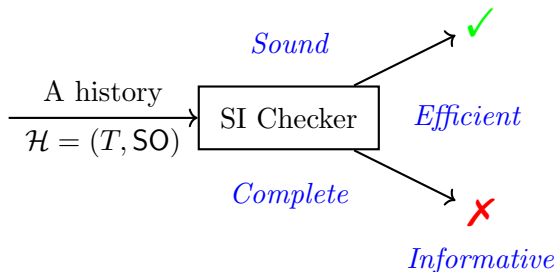
Complete: If the checker says ✓, then the history *satisfies* SI.

The SI Checking Problem



Efficient: The checker should *scale* up to large workloads.

The SI Checking Problem

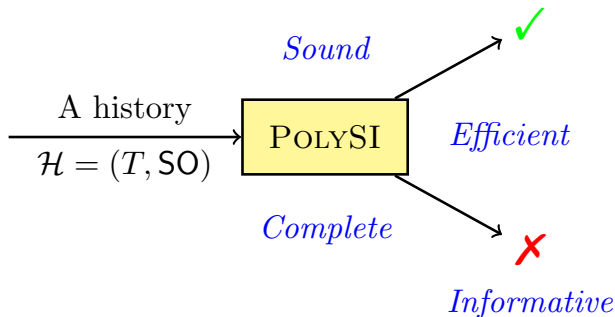


Informative: The checker should provide understandable *counterexamples* if it says **X**.

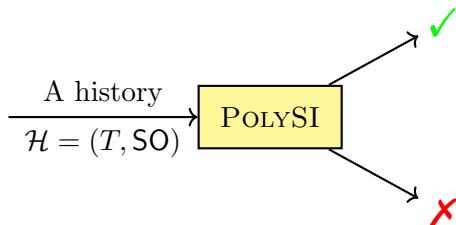
The SI Checking Problem

related-work

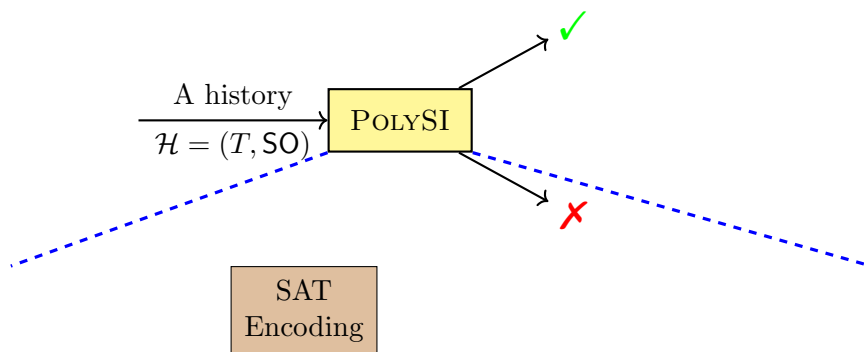
Contribution: the POLYSI Checker



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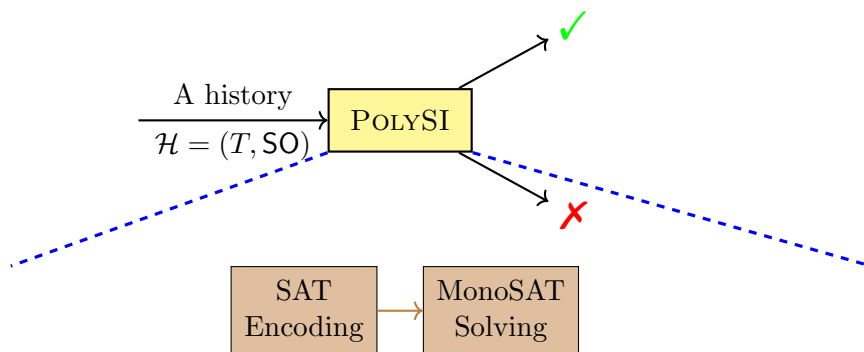


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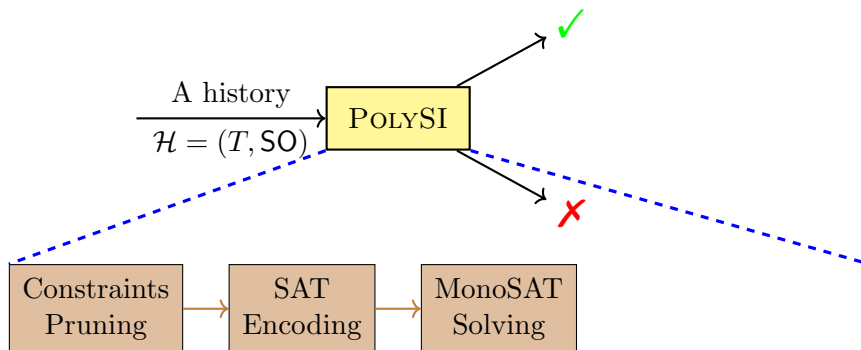
Sound & Complete: polygraph-based characterization of SI

Contribution: the POLYSI Checker



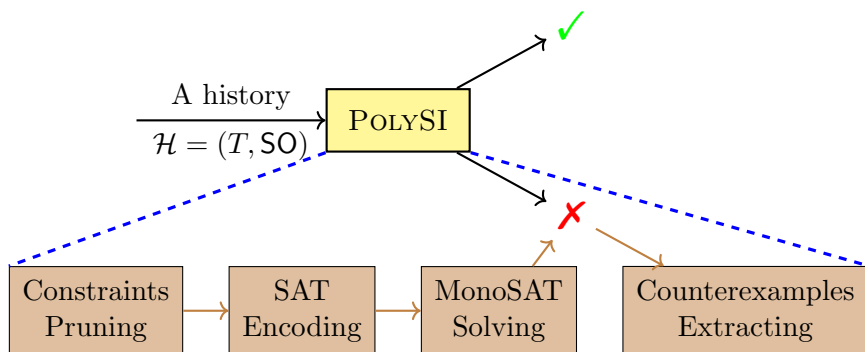
Efficient: utilizing MonoSAT solver optimized for graph problems

Contribution: the POLYSI Checker



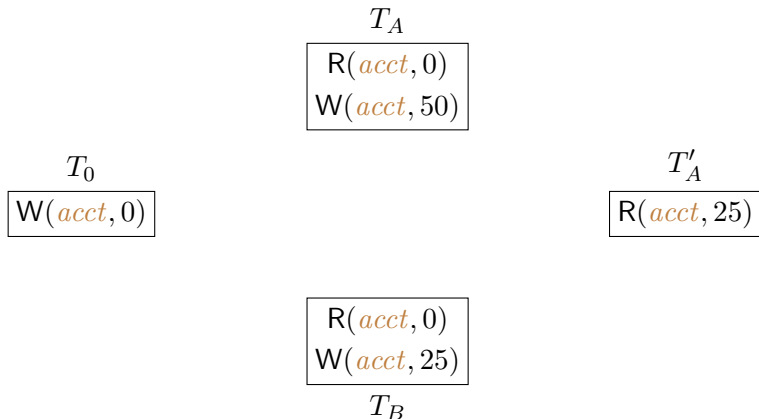
Efficient: domain-specific pruning before encoding

Contribution: the POLYSI Checker

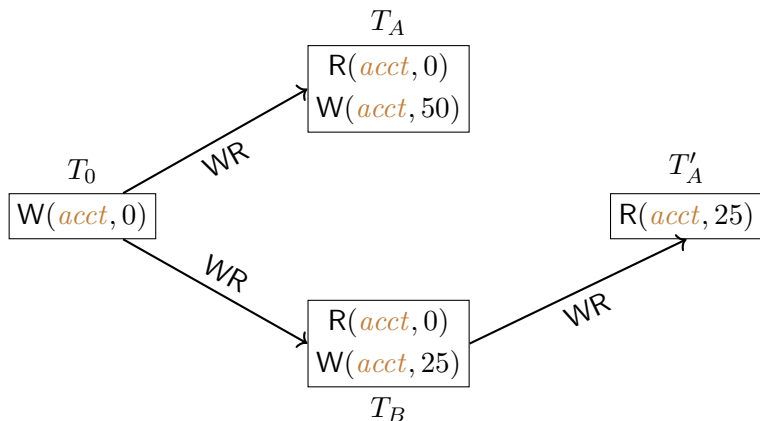


Informative: extract counterexamples from the unsatisfiable core

Dependency Graph-based Characterization of SI

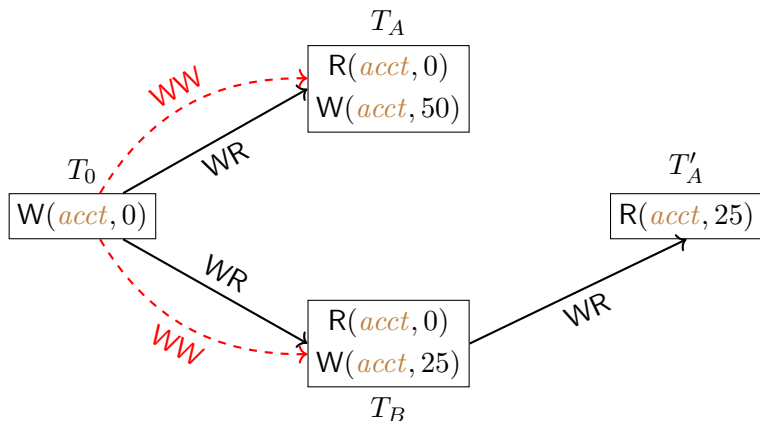


Dependency Graph-based Characterization of SI



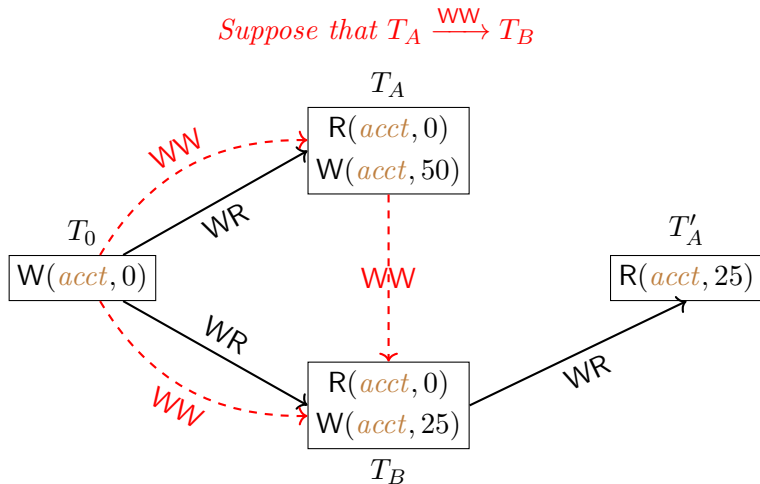
WR: “write-read” dependency capturing the “read-from” relation

Dependency Graph-based Characterization of SI



WW: “write-write” dependency capturing the version order

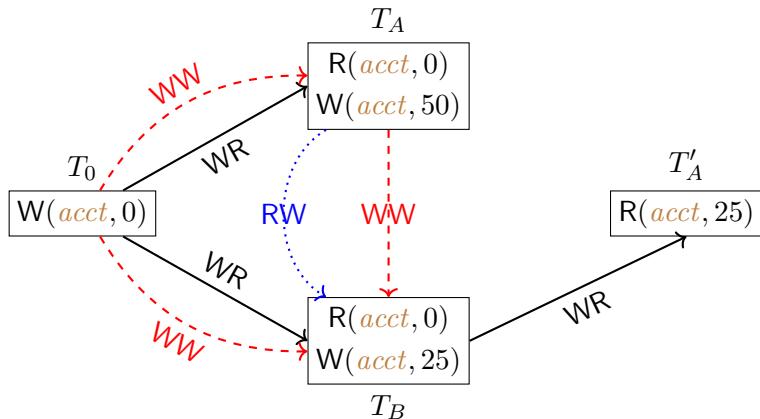
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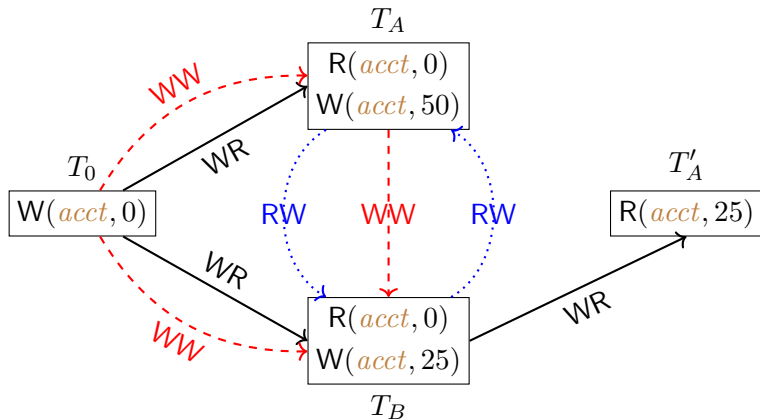
$$T_0 \xrightarrow{WR} T_A \wedge T_0 \xrightarrow{WW} T_B \implies T_A \xrightarrow{RW} T_B$$



RW: “read-write” dependency capturing the overwritten relation

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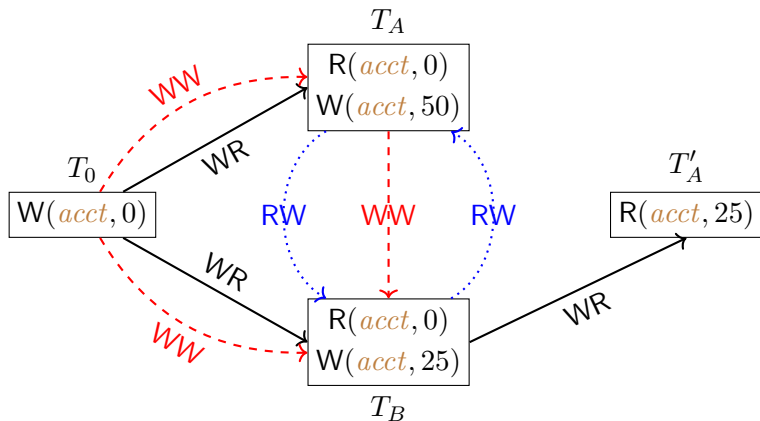
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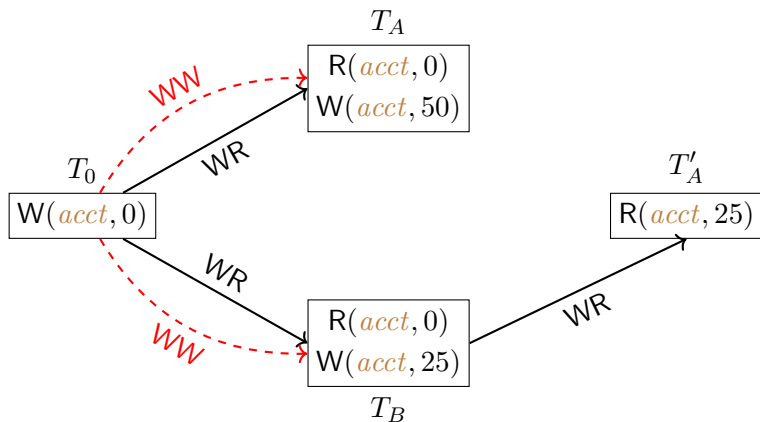
Dependency Graph-based Characterization of SI

Suppose that $T_A \xrightarrow{WW} T_B$



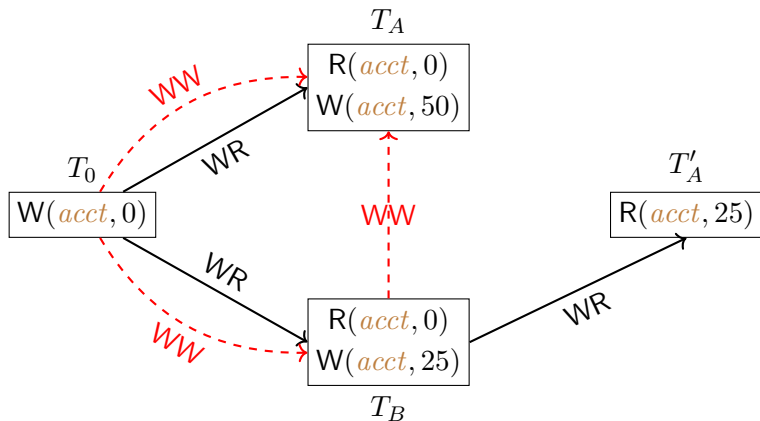
undesired cycle: $T_A \xrightarrow{WW} T_B \xrightarrow{RW} T_A$

Dependency Graph-based Characterization of SI



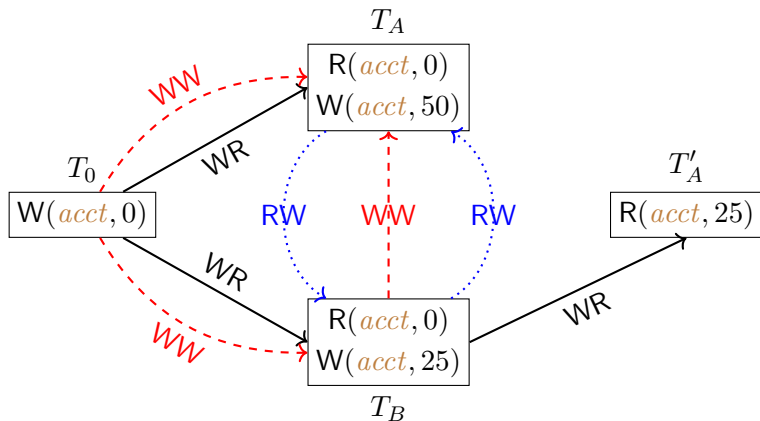
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Suppose that $T_B \xrightarrow{WW} T_A$



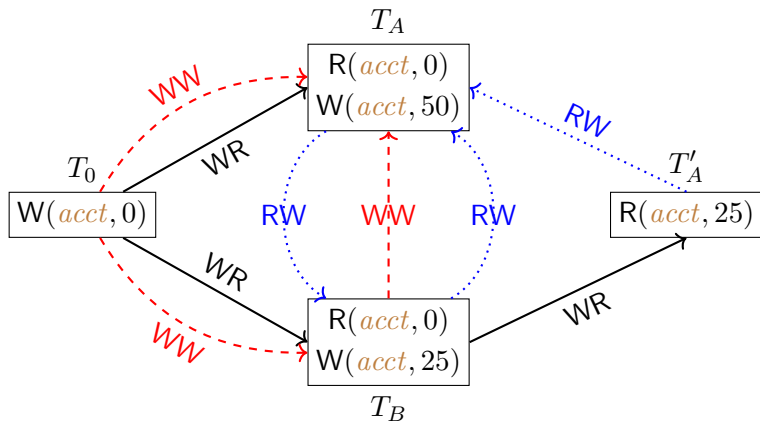
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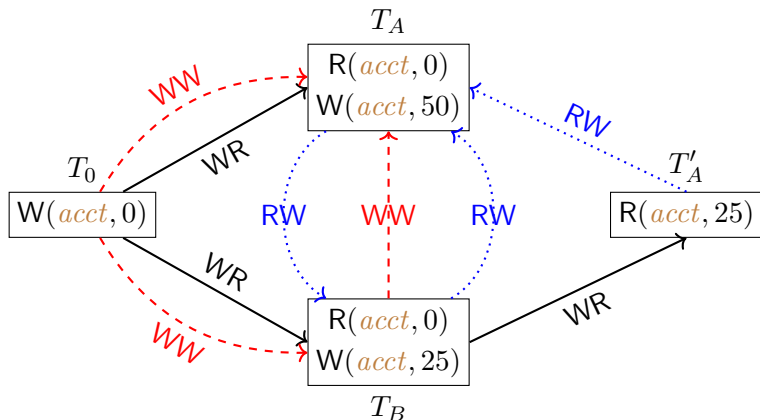
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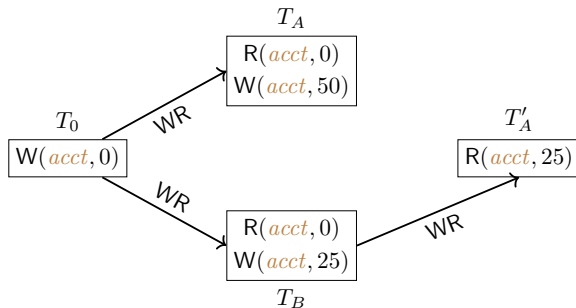
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undesired cycle: $T_B \xrightarrow{WW} T_A \xrightarrow{RW} T_B$

Dependency Graph-based Characterization of SI

We have considered both bases $T_A \xrightarrow{WW} T_B$ and $T_B \xrightarrow{WW} T_A$.



Either case leads to an undesired cycle.

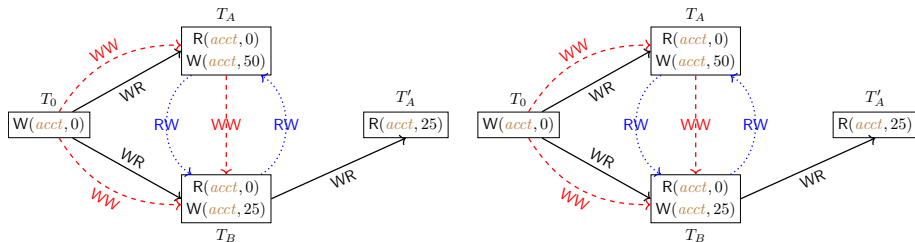
Therefore, it does not satisfy SI.


Dependency Graph-based Characterization of SI

Theorem (Theorem 4.1 of [AnalysingSI:JACM2018])

*Informally, a history satisfies SI if only if
there exists a dependency graph for it that contains
only cycles (if any) with **at least two adjacent RW** edges.*

Dependency Graph-based Characterization of SI



Every possible dependency graph contains an undesired  cycle.

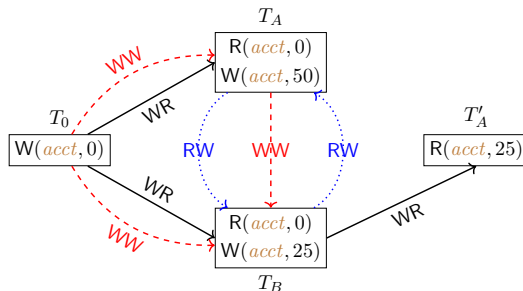
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For a history $\mathcal{H} = (T, \text{SO})$,

$$\mathcal{H} \models \text{SI} \iff \mathcal{H} \models \text{INT} \wedge$$

$$\exists \text{WR, WW, RW. } \mathcal{G} = (\mathcal{H}, \text{WR, WW, RW}) \wedge \\ (((\text{SO}_{\mathcal{G}} \cup \text{WR}_{\mathcal{G}} \cup \text{WW}_{\mathcal{G}}) ; \text{RW}_{\mathcal{G}}?) \text{ is acyclic}).$$



Dependency Graph-based Characterization of SI

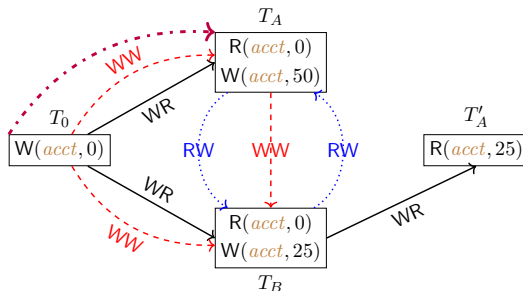
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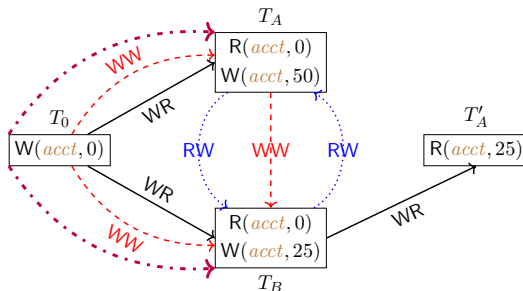
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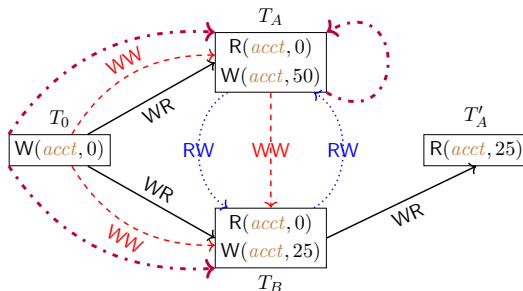
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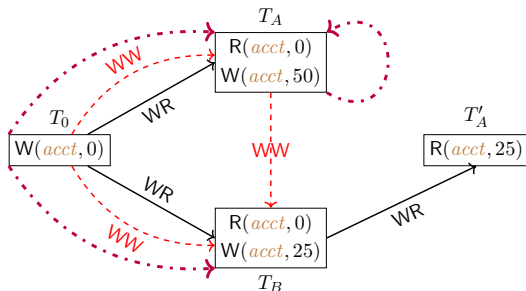
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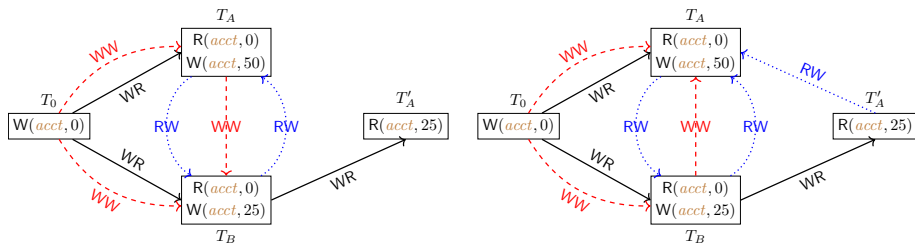
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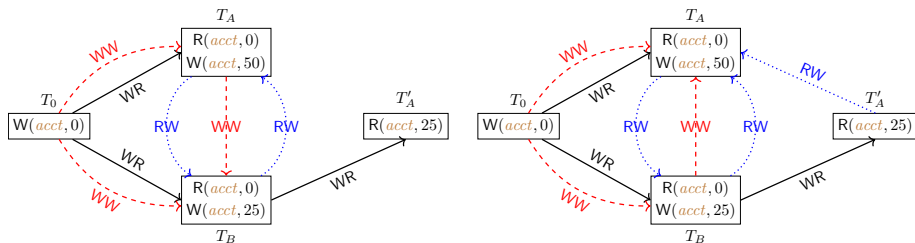
Dependency Graph-based Characterization of SI

\mathcal{Q} : How to capture and resolve all possible WW dependencies?



Dependency Graph-based Characterization of SI

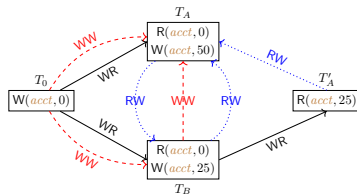
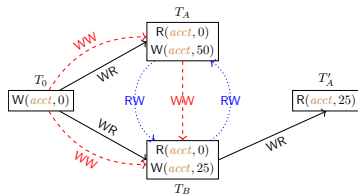
\mathcal{Q} : How to capture and resolve all possible WW dependencies?



\mathcal{A} : encode them into SAT formulas based on
(generalized) polygraphs and solve them using SAT solvers.

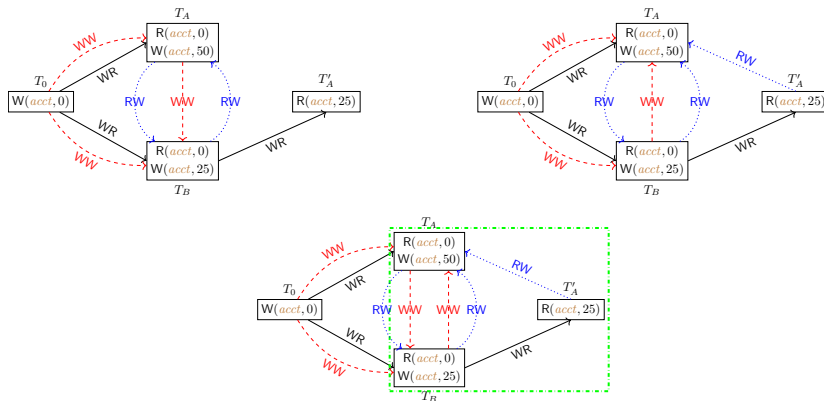
Polygraphs: A Family of Dependency Graphs

Consider the two cases of WW dependencies between T_A and T_B .



Polygraphs: A Family of Dependency Graphs

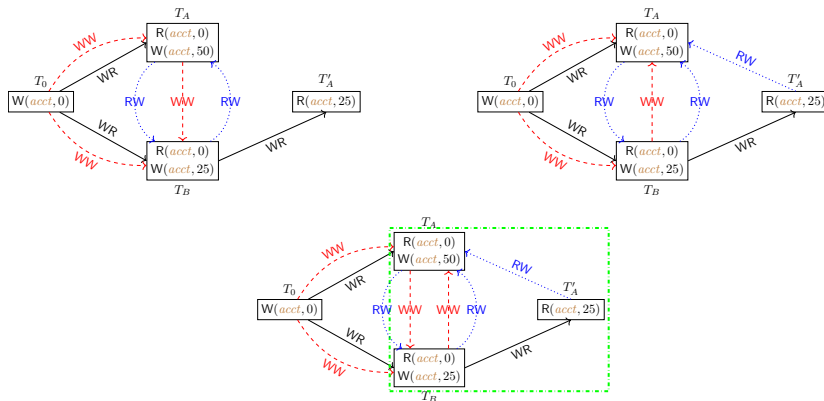
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generalized polygraph:

Polygraphs: A Family of Dependency Graphs

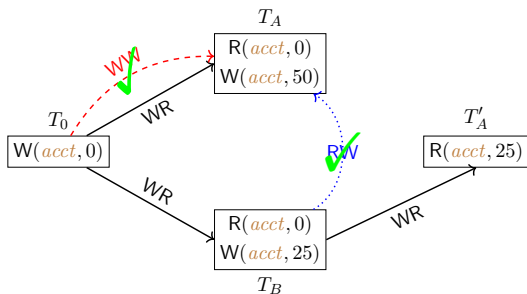
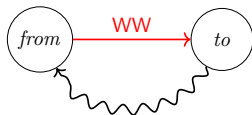
Consider the two cases of WW dependencies between T_A and T_B .



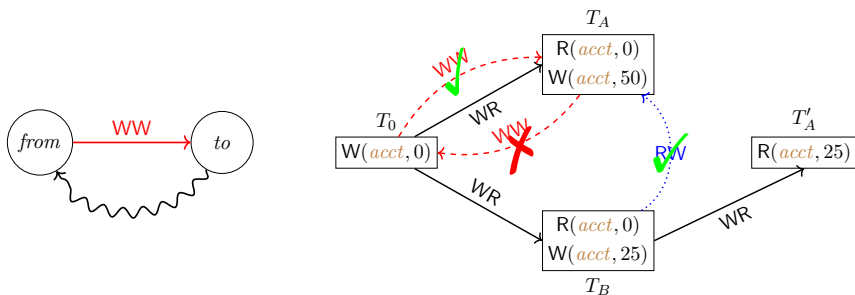
generalized polygraph:

$$\langle \text{either} \triangleq \{T_A \xrightarrow{WW} T_B\}, \text{or} \triangleq \{T_B \xrightarrow{WW} T_A, T'_A \xrightarrow{RW} T_A\} \rangle \equiv$$

POLYSI: Pruning before Encoding (the WW case)

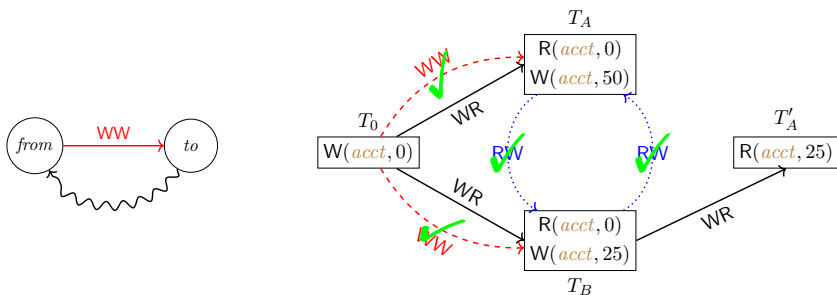


POLYSI: Pruning before Encoding (the WW case)

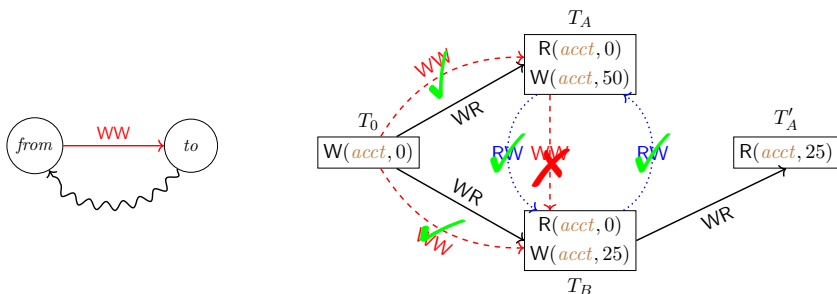


$T_A \xrightarrow{WW} T_0$ can be pruned due to the $T_A \xrightarrow{WW} T_0 \xrightarrow{WR} T_A$ cycle.

POLYSI: Pruning before Encoding (the WW case)

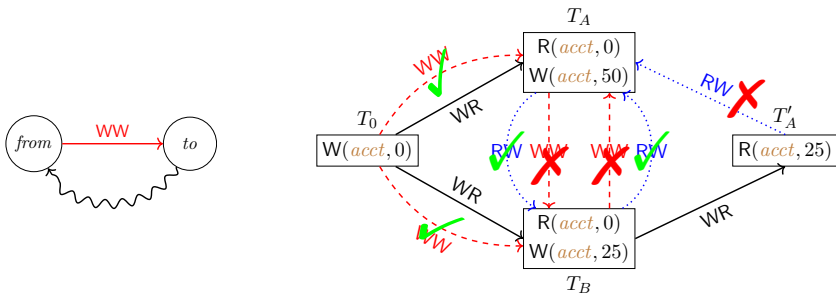


POLYSI: Pruning before Encoding (the WW case)



$T_A \xrightarrow{WW} T_B$ is pruned due to the $T_A \xrightarrow{WW} T_B \xrightarrow{RW} T_A$ cycle.

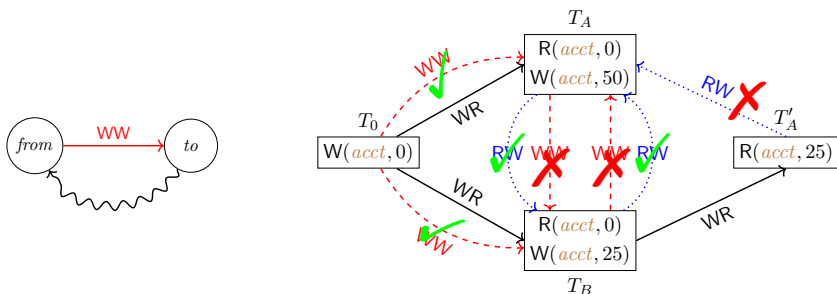
POLYSI: Pruning before Encoding (the WW case)



$T_A \xrightarrow{WW} T_B$ is pruned due to the $T_A \xrightarrow{WW} T_B \xrightarrow{RW} T_A$ cycle.

$T_B \xrightarrow{WW} T_A$ is pruned due to the $T_B \xrightarrow{WW} T_A \xrightarrow{RW} T_B$ cycle.

POLYSI: Pruning before Encoding (the WW case)



$T_A \xrightarrow{WW} T_B$ is pruned due to the $T_A \xrightarrow{WW} T_B \xrightarrow{RW} T_A$ cycle.

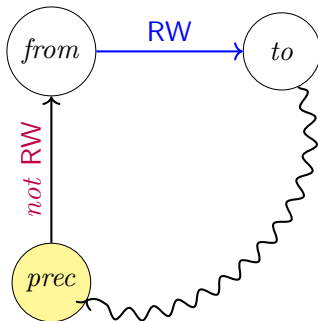
$T_B \xrightarrow{WW} T_A$ is pruned due to the $T_B \xrightarrow{WW} T_A \xrightarrow{RW} T_B$ cycle.

Therefore, we are sure that the history does *not* satisfy SI.

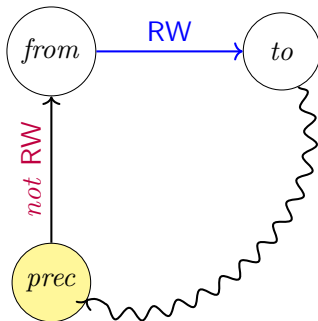
POLYSI: Pruning before Encoding (the RW case)



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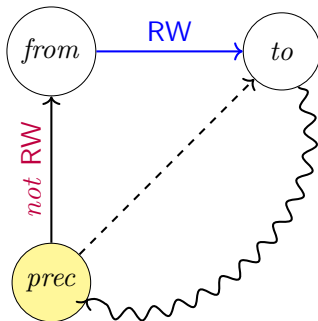
POLYSI: Pruning before Encoding (the RW case)



Theorem (Theorem 4.1 of [AnalysingSI:JACM2018])

Informally, a history satisfies SI if only if there exists a dependency graph for it that contains only cycles (if any) with at least two adjacent RW edges.

POLYSI: Pruning before Encoding (the RW case)



Theorem (Theorem 4.1 of [AnalysingSI:JACM2018])

Informally, a history satisfies SI if only if there exists a dependency graph for it that contains only cycles (if any) with at least two adjacent RW edges.

POLYSI: An Illustrating Example of “Long Fork”

$$T_0 \boxed{W(\textcolor{blue}{x}, 0) \ W(\textcolor{brown}{y}, 0)}$$

POLYSI: An Illustrating Example of “Long Fork”

$$T_1 \quad \boxed{W(\textcolor{teal}{x}, 1)}$$

$$T_0 \quad \boxed{W(\textcolor{teal}{x}, 0) \ W(\textcolor{brown}{y}, 0)}$$

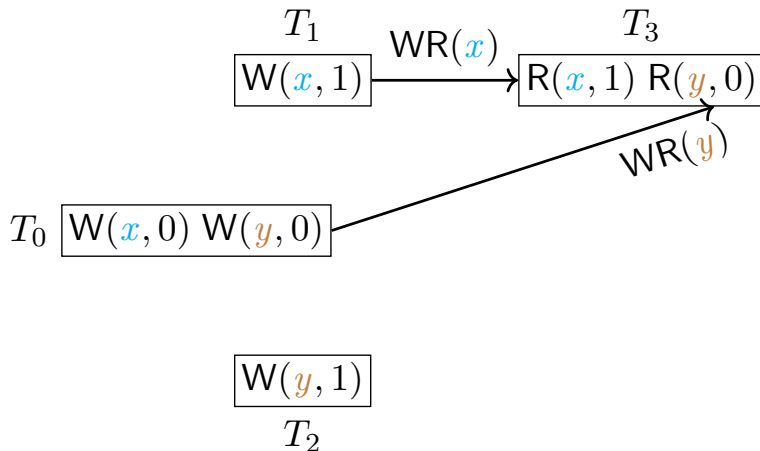
POLYSI: An Illustrating Example of “Long Fork”

$$\begin{array}{c} T_1 \\ \boxed{W(x, 1)} \end{array}$$

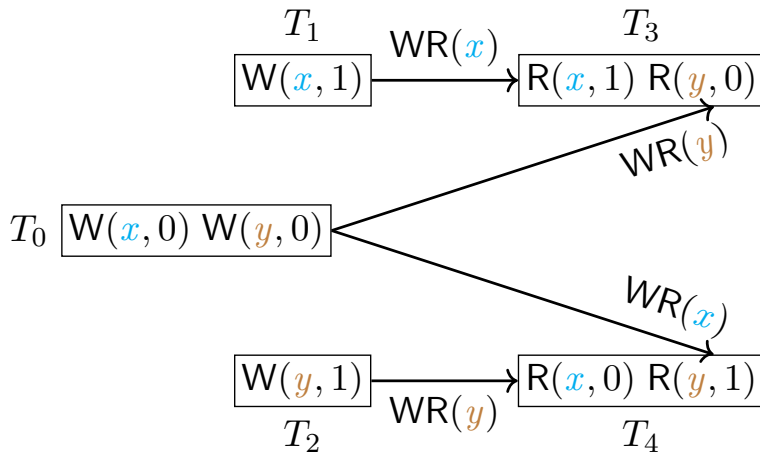
$$T_0 \quad \boxed{W(x, 0) \ W(y, 0)}$$

$$\begin{array}{c} \boxed{W(y, 1)} \\ T_2 \end{array}$$

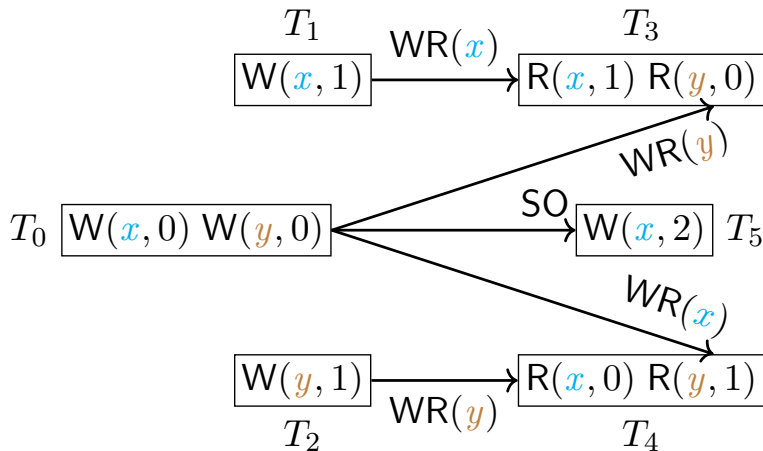
POLYSI: An Illustrating Example of “Long Fork”



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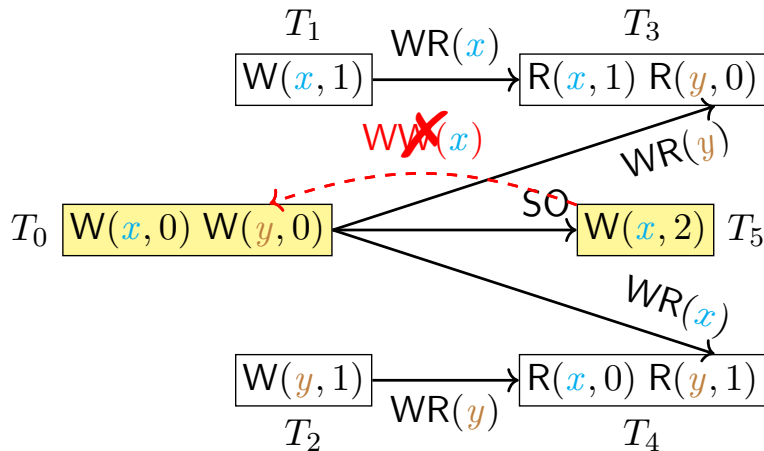


POLYSI: An Illustrating Example of “Long Fork”



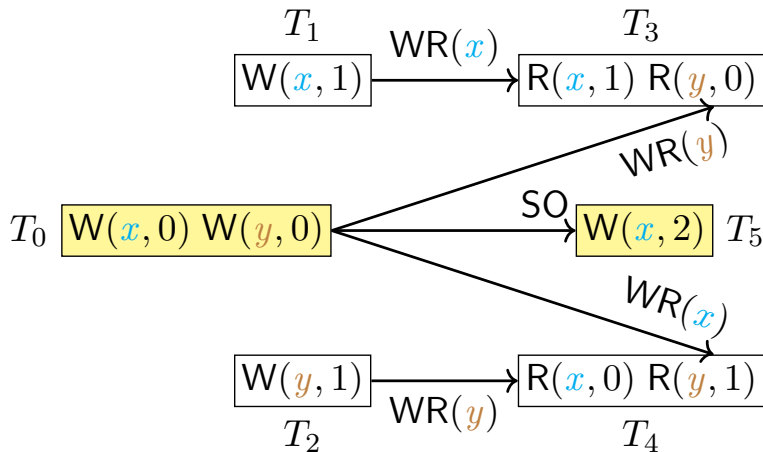
order between T_0 , T_1 , and T_5 (on x) and between T_0 and T_2 (on y)

POLYSI: An Illustrating Example of “Long Fork”

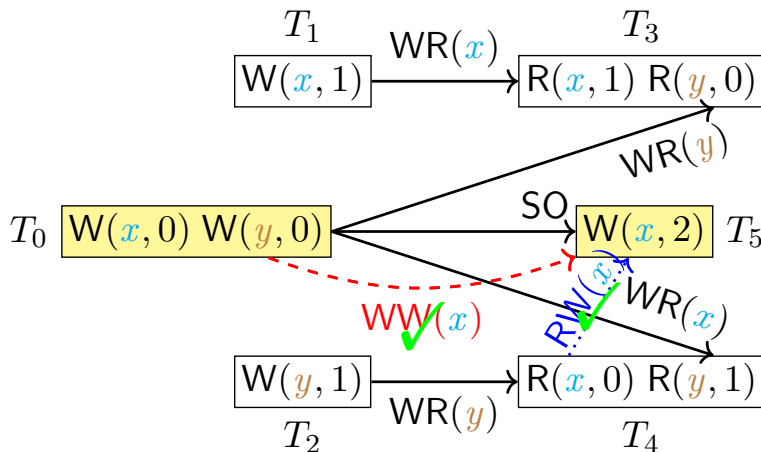


The $T_5 \xrightarrow{WW(x)} T_0$ case is pruned due to $T_0 \xrightarrow{SO} T_5 \xrightarrow{WW(x)} T_0$.

POLYSI: An Illustrating Example of “Long Fork”

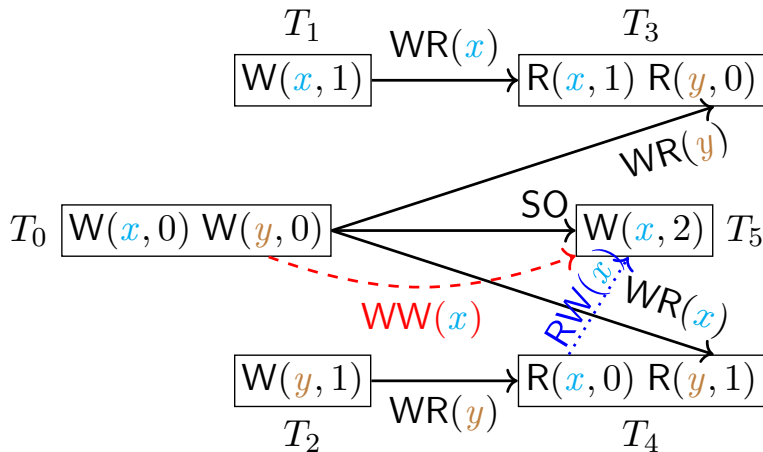


POLYSI: An Illustrating Example of “Long Fork”

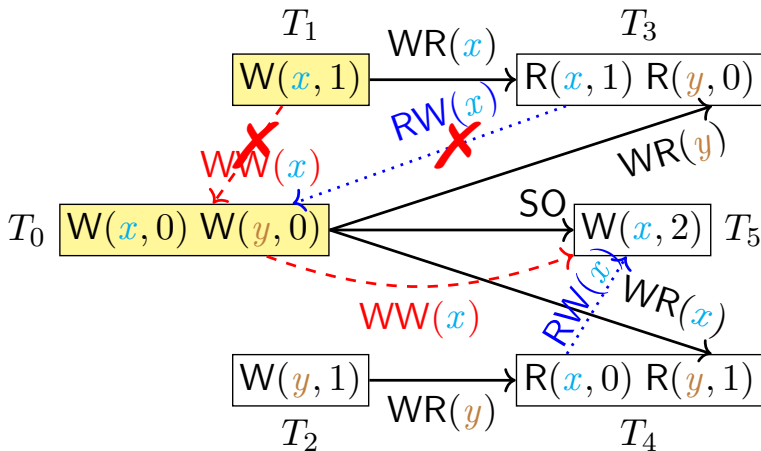


The $T_0 \xrightarrow{WW(x)} T_5$ case becomes known.

POLYSI: An Illustrating Example of “Long Fork”

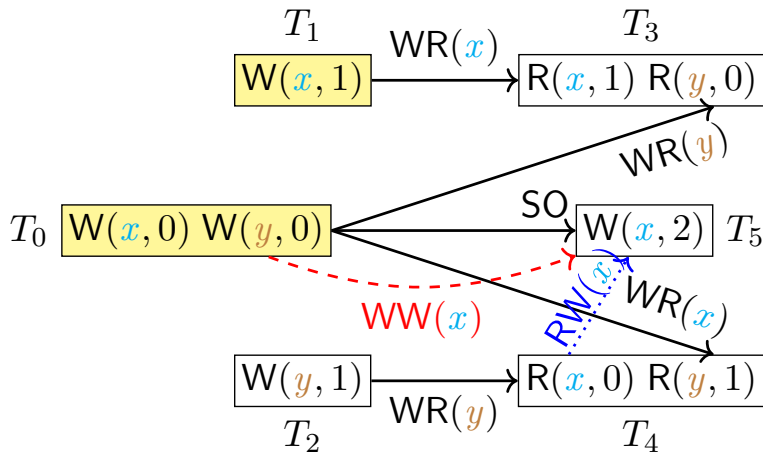


POLYSI: An Illustrating Example of “Long Fork”

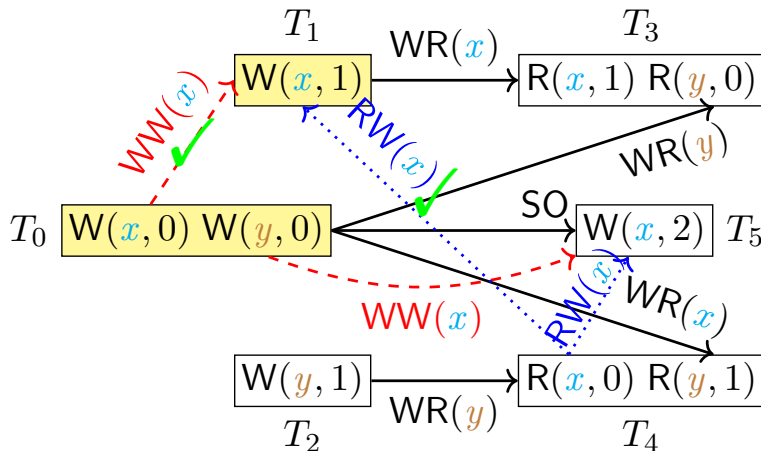


The $T_1 \xrightarrow{\text{WW}(\textcolor{blue}{x})} T_0$ case is pruned due to $T_3 \xrightarrow{\text{RW}(\textcolor{blue}{x})} T_0 \xrightarrow{\text{WR}(\textcolor{brown}{y})} T_3$.

POLYSI: An Illustrating Example of “Long Fork”

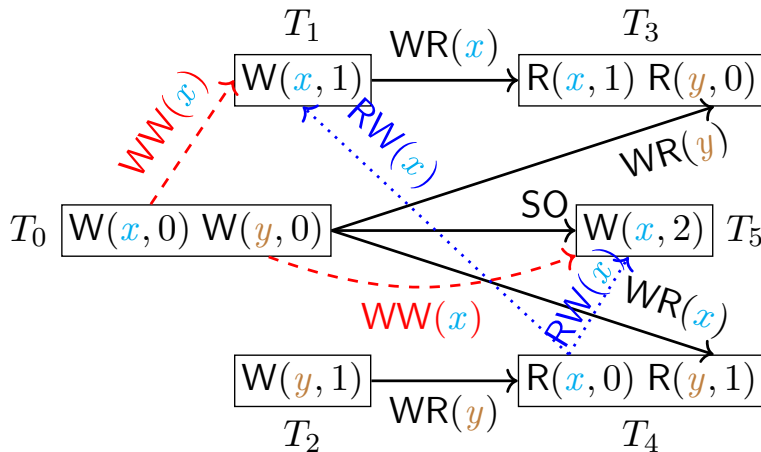


POLYSI: An Illustrating Example of “Long Fork”

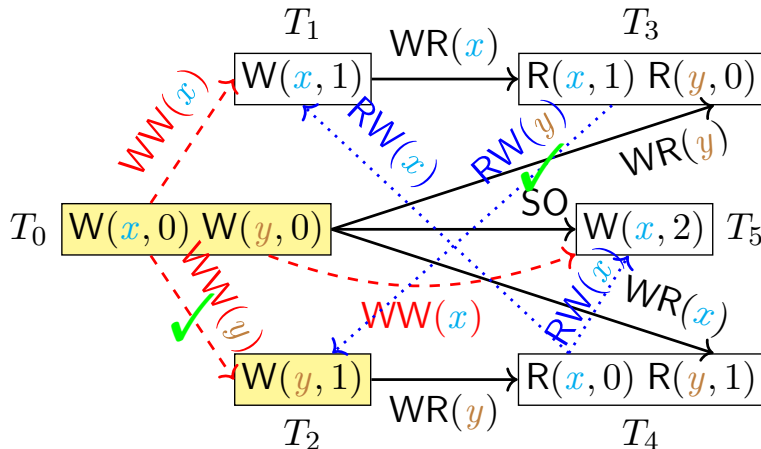


The $T_0 \xrightarrow{WW(x)} T_1$ case becomes known.

POLYSI: An Illustrating Example of “Long Fork”

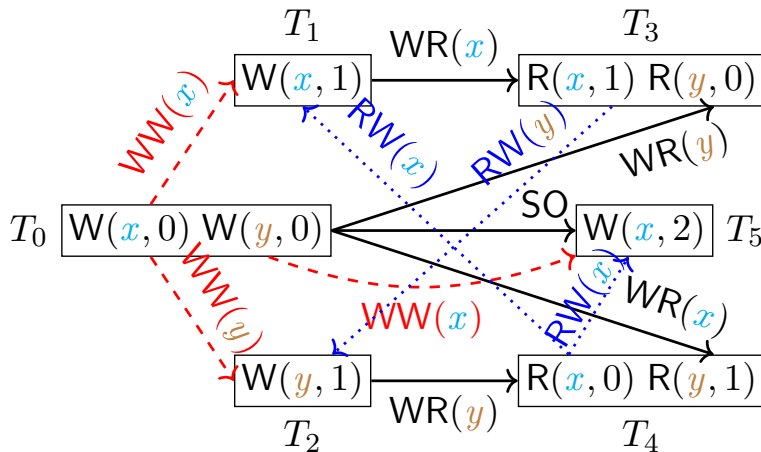


POLYSI: An Illustrating Example of “Long Fork”

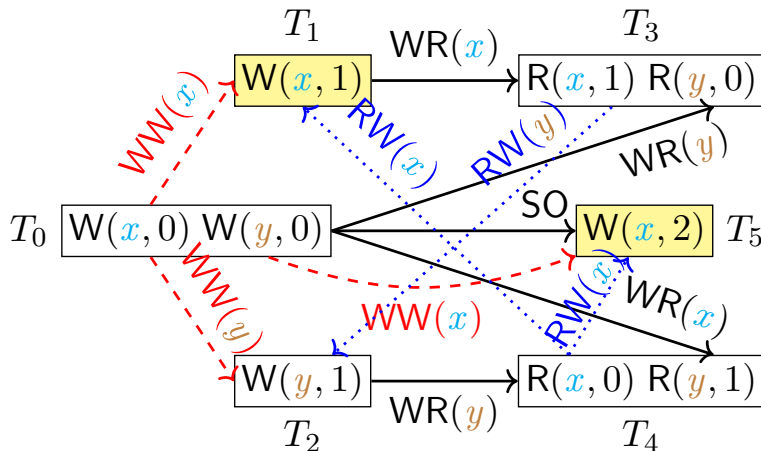


The $T_2 \xrightarrow{\text{WW}(\textcolor{brown}{y})} T_0$ case is pruned,
while the $T_0 \xrightarrow{\text{WW}(\textcolor{brown}{y})} T_2$ case becomes known.

POLYSI: An Illustrating Example of “Long Fork”



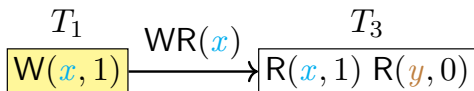
POLYSI: An Illustrating Example of “Long Fork”



The order between T_1 and T_5 is still uncertain after pruning.

POLYSI: An Illustrating Example of “Long Fork”

< , >



$T_0 \quad \boxed{W(x, 0) \ W(y, 0)}$

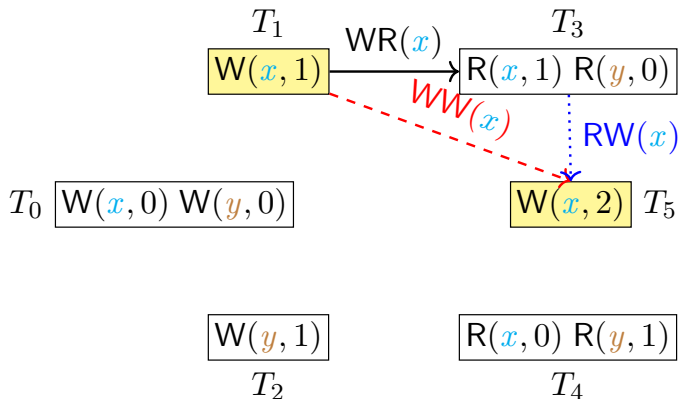
$\boxed{W(x, 2)} \ T_5$

$\boxed{W(y, 1)}$
 T_2

$\boxed{R(x, 0) \ R(y, 1)}$
 T_4

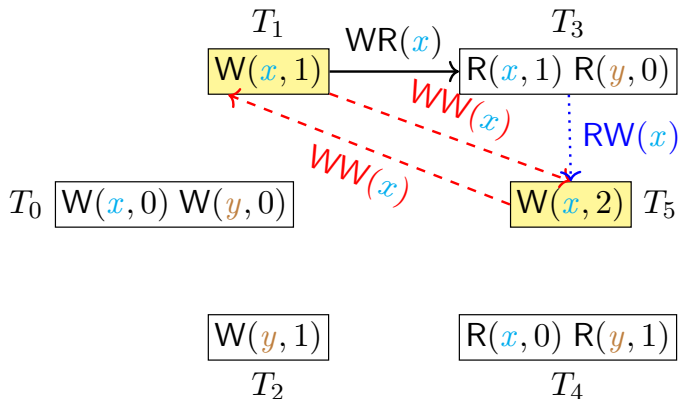
POLYSI: An Illustrating Example of “Long Fork”

$$\langle \textit{either} = \{T_1 \xrightarrow{WW(x)} T_5, T_3 \xrightarrow{RW(x)} T_5\}, \quad \rangle$$



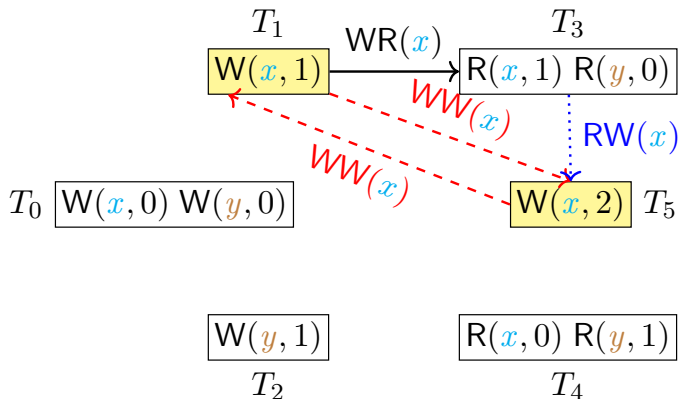
POLYSI: An Illustrating Example of “Long Fork”

$$\langle \textit{either} = \{T_1 \xrightarrow{WW(x)} T_5, T_3 \xrightarrow{RW(x)} T_5\}, \textit{or} = \{T_5 \xrightarrow{WW(x)} T_1\} \rangle$$



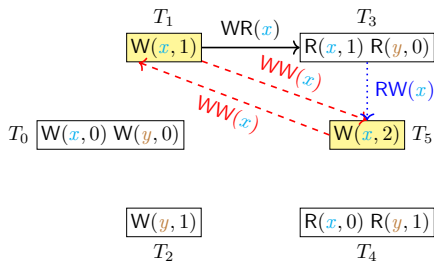
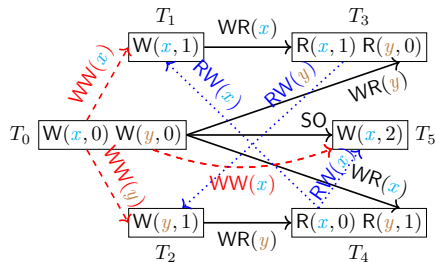
POLYSI: An Illustrating Example of “Long Fork”

$$\langle \textit{either} = \{T_1 \xrightarrow{WW(x)} T_5, T_3 \xrightarrow{RW(x)} T_5\}, \textit{or} = \{T_5 \xrightarrow{WW(x)} T_1\} \rangle$$



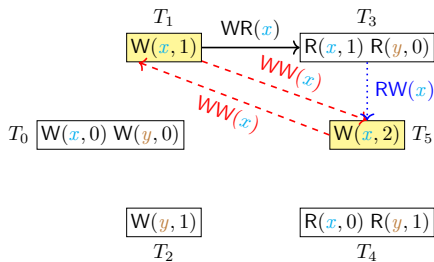
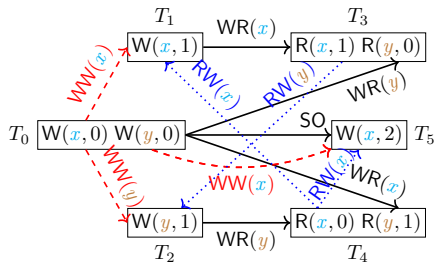
$$(\text{BV}_{1,5} \wedge \text{BV}_{3,5} \wedge \neg \text{BV}_{5,1}) \vee (\text{BV}_{5,1} \wedge \neg \text{BV}_{1,5} \wedge \neg \text{BV}_{3,5})$$

POLYSI: An Illustrating Example of “Long Fork”



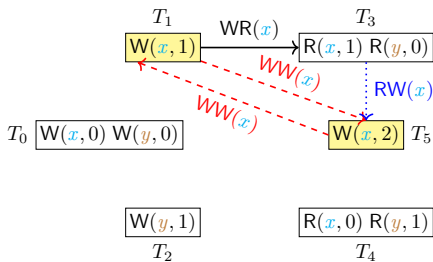
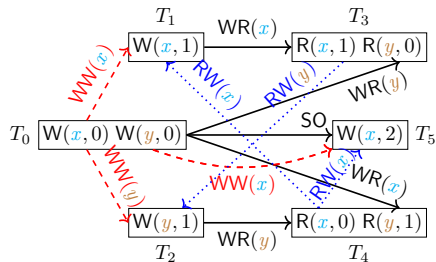
POLYSI: An Illustrating Example of “Long Fork”

$((SO_G \cup WR_G \cup WW_G) ; RW_G?)$ is acyclic.



POLYSI: An Illustrating Example of “Long Fork”

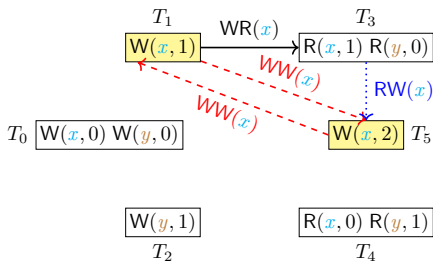
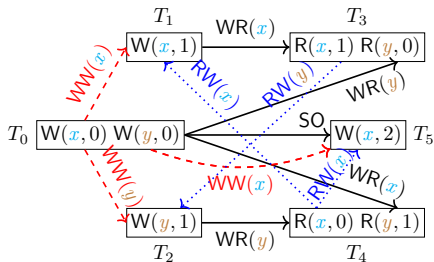
$((SO_G \cup WR_G \cup WW_G) ; RW_G?)$ is acyclic.



We need to encode the “composition (;)” of dependency edges.

POLYSI: An Illustrating Example of “Long Fork”

$((\text{SO}_G \cup \text{WR}_G \cup \text{WW}_G) ; \text{RW}_G?)$ is acyclic.

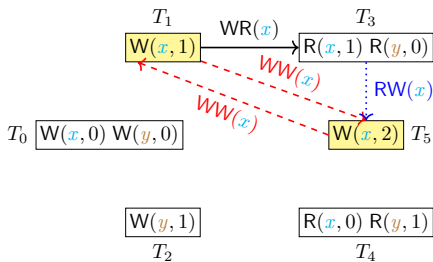
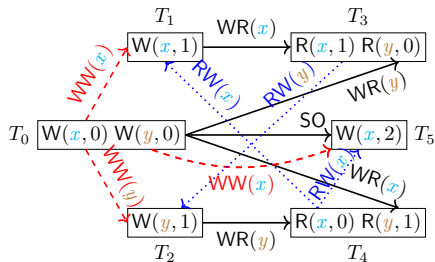


We need to encode the “composition (;)” of dependency edges.

$$T_1 \xrightarrow{\text{WR}} T_3 \xrightarrow{\text{RW}} T_2 : \text{BV}_{1,2}^I = \text{BV}_{1,3} \wedge \text{BV}_{3,2} \quad (I \text{ for the induced graph})$$

POLYSI: An Illustrating Example of “Long Fork”

$((\text{SO}_G \cup \text{WR}_G \cup \text{WW}_G) ; \text{RW}_G?)$ is acyclic.



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$$T_1 \xrightarrow{\text{WR}} T_3 \xrightarrow{\text{RW}} T_5 : \text{BV}_{1,5}^I = \text{BV}_{1,3} \wedge \text{BV}_{3,5} \quad (I \text{ for the induced graph})$$

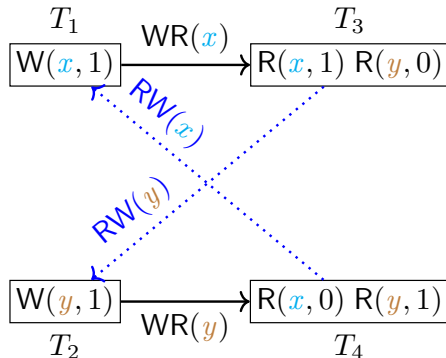
POLYSI: An Illustrating Example of “Long Fork”

Feed the SAT formula into the **MonoSAT** solver [**MonoSAT:AAI2015**] optimized for *cycle detection*



Assert that the induced graph *I* is acyclic.

POLYSI: An Illustrating Example of “Long Fork”



The undesired cycle for “long fork” found by MonoSAT.

Experimental Evaluation

- (1) *Effective*: Can PolySI find SI violations in production databases?
- (2) *Informative*: Can PolySI provide understandable counterexamples for SI violations?
- (3) *Efficient*: How efficient is PolySI? Is it scalable?

<https://github.com/hengxin/PolySI-PVLDB2023-Artifacts>

Workloads

Table: Workload parameters and their default values.

Parameter	Default Value
#sess	20
#txns/sess	100
#ops/txn	15
#keys	10, 000
%reads	50%
distribution	zipfian

Benchmarks

RuBis: an eBay-like bidding system

TPC-C: an open standard for OLTP benchmarking

C-Twitter: a Twitter clone

GeneralRH: read-heavy workloads with 95% reads

GeneralRW: medium workloads with 50% reads

GeneralWH: write-heavy workloads with 30% reads

Use a simple database schema of a *two-column table* storing keys and values.

Finding SI Violations

Table: Reproducing known SI violations.

Database	GitHub Stars	Kind	Release
CockroachDB	25.1k	Relational	v2.1.0, v2.1.6
MySQL-Galera	381	Relational	v25.3.26
YugabyteDB	6.7k	Multi-model	v1.1.10.0

An extensive collection of 2477 anomalous histories

[Complexity:OOPSLA2019; CockroachDB-bug; YugabyteDB-bug]

Finding SI Violations

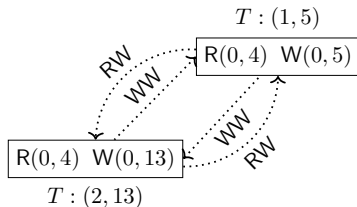
Dgraph: helped the Dgraph team confirm some of their suspicions about their latest release

Table: Detecting new violations.

Database	GitHub Stars	Kind	Release
Dgraph	18.2k	Graph	v21.12.0
MariaDB-Galera	4.4k	Relational	v10.7.3
YugabyteDB	6.7k	Multi-model	v2.11.1.0

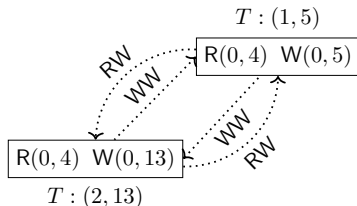
Galera: confirmed the incorrect claim on preventing “lost updates” for transactions issued on different cluster nodes

Understanding Violations (Lost Update)

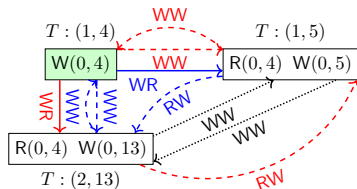


(a) Original output

Understanding Violations (Lost Update)

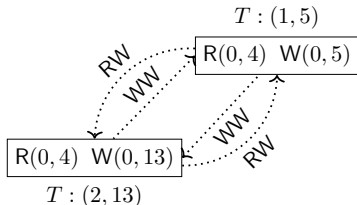


(a) Original output

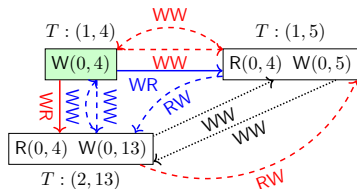


(b) Missing participants

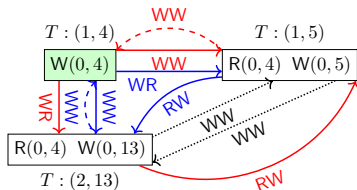
Understanding Violations (Lost Update)



(a) Original output

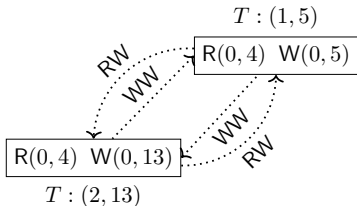


(b) Missing participants

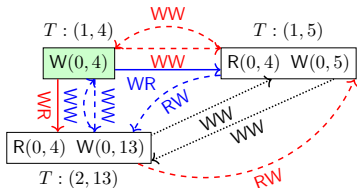


(c) Recovered scenario

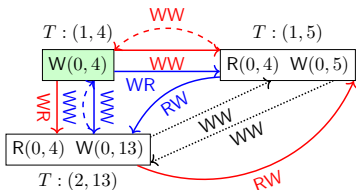
Understanding Violations (Lost Update)



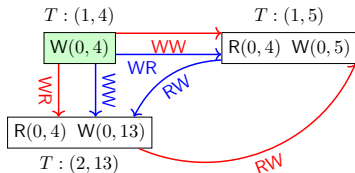
(a) Original output



(b) Missing participants



(c) Recovered scenario



(d) Finalized scenario

Performance Evaluation

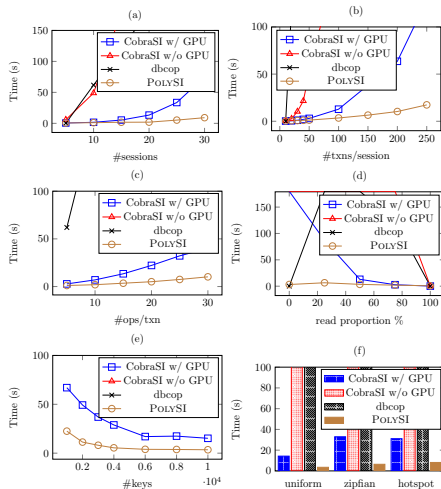
dbcop [Complexity:OOPSLA2019]: the state-of-the-art SI checker without using SAT solvers

Cobra [Cobra:OSDI2020]: the state-of-the-art SER checker using both MonoSAT and GPU; as a baseline

CobraSI: reducing SI checking to SER checking [Complexity:OOPSLA2019] to leverage Cobra with/without GPU

Performance Evaluation: Runtime

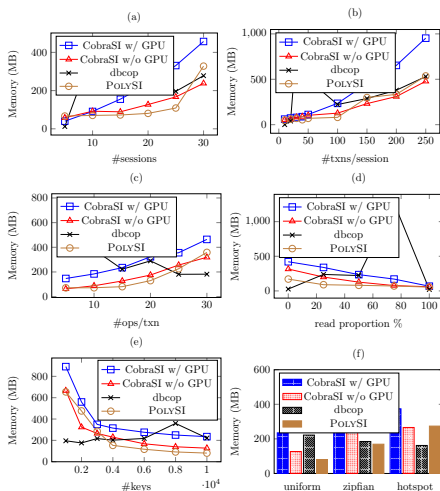
PolySI significantly outperforms the competitors.



All the input histories extracted from PostgreSQL satisfy SI.

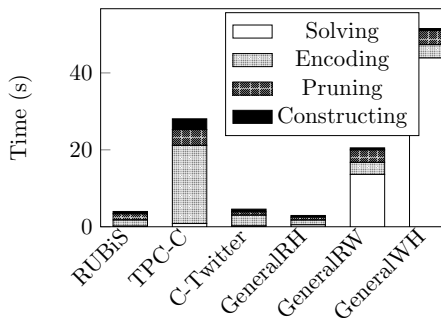
Performance Evaluation: Memory

PolySI consumes less memory.



Performance Evaluation: Decomposition

TPC-C incurs more overhead in *encoding* as the number of operations in total is 5x more than the others.



The solving time depends on the remaining constraints and unknown dependencies *after pruning*.

Performance Evaluation: Pruning

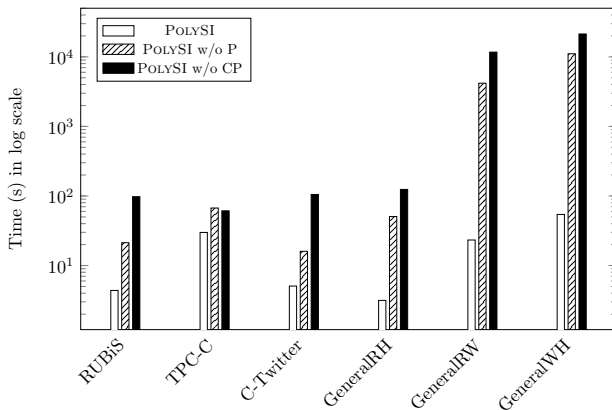
POLYSI can effectively **prune** a huge number of constraints.

Benchmark	#cons.	#cons.	#unk. dep.	#unk. dep.
	before P	after P	before P	after P
TPC-C	386k	0	3628k	0
GeneralRH	4k	29	39k	77
RUBiS	14k	149	171k	839
C-Twitter	59k	277	307k	776
GeneralRW	90k	2565	401k	5435
GeneralWH	167k	6962	468k	14376

TPC-C: read-only transactions + RMW transactions

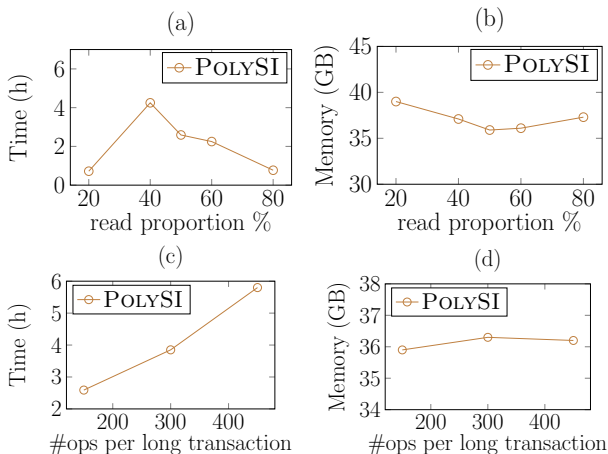
Performance Evaluation: Differential Analysis

Pruning is crucial to the efficiency of POLYSI.

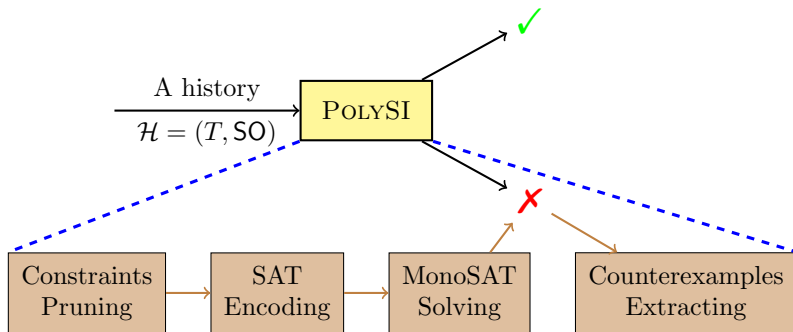


Performance Evaluation: Scalability

several hours and 35 ~ 40GB memory for checking 1M transactions



Conclusion



Future Work

POLYSI uses MonoSAT as a black-box.

Working on a **theory solver** dedicated to isolation level checking,
which is deeply integrated with SAT solvers [Zord:PLDI2021].



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