Week	Lectures	Sutton Readings
1	Introduction to Reinfocement Learning Smoov & Curly's Bogus Journey	1.1-1.4, 1.6-1.7, 3.1-3.8, 16.1-16.8
2	Reinforcement Learning Basics	4.1-4.8, 8.1-8.5, 8.12-8.13
3	TD and Friends	5.1-5.4, 5.10, 6.1-6.7, 6.9
4	Convergence	7.1-7.2, 7.7, 12.1-12.5, 12.7, 12.10-12.13
5	Convergence	
6	AAA	(Reread) 3.1-3.8, 4.1-4.8
7	Messing with Rewards	17.4
8	Exploring Exploration	2.1-2.7, 2.10
9	Generalization	9.1-9.5, 9.7, 9.12, 10.1, 10.6, 11.1-11.3, 11.10, 13.1-13.8
10	Partially Observable MDPs	17.3
11	Options	17.2
12	Game Theory	
13	Game Theory Reloaded	
14	Game Theory Revolutions	
15	CCC	
16	Outroduction to Reinfocement Learning	17.6
17	Final Exams	