

UNIVERSITAS NASIONAL PASIM

TRANSKRIP AKADEMIK

(Transcript of Academic Record)

NAMA MAHASISWA: (Name of Student)

Antok Kurniswan

NOMOR INDUK MAHASISWA: (Student Number)

0203171036

Halaman 2

No	Kode Mata Kaliah	Mata Kulish	SKS	Nitni	Bobot	Angle
(Number)	(Course Code)	(Course Title)	(Semester Credit System)	(Grade)	(Weight)	(Scure
1	MPK02	Bahasa Inggris I	2	c	2	4
2	MPK03	(English I) Bahusa Inugris II	2	A	4	8
		(English II)			- 37	
3	MPK04	Pendidikan Kewarganegaran (Civies)	2.	A:	4.	8
4	MPK05	Pendidikan Agama (Religion)	2	A	4	8
5	MPIC06	Bahasa Indonesia	2	A	4	
6	MPK07	(Indonesian Language) Pengantar Bisnis	2	n	3	6
7	MPKOR	(Introduction to Business) Bahasa Inggris III	2			
11	17.114.554.5	(English III)			3	
8	MPK09	Bahasa Inggris IV (English IV)	2	В	3	:6:
9	MPK10	Etika Profesi	2	A	4	*
10	MPK11	(Profession Ethics) Kewiramahaan	2		3	6
44	* APPROPRIES	(Entrepreneurship)				
11	MKK01	Kalkulus I (Calculus I)	3	п	3	9
12	MKK03	Pengenalan Pengelahan Data Elektronik (Electronic Data Processing)	3		1	. 2
13	MKK04	Algoritma & Pennograman I	3		3	9
14	MKK05	(Algorithm & Programming I) Aljabar Linier	3		3	
-	100000000	(Linear Algebra)		1.00		
15	MKK06	Kulkulus II (Calculus II)	3		3	9
16	MICKII7	Metode Numerik	3	B	3	9
17	MKK08	(Numerical Method) Steaktur Data	3	A	- 4	12
440	2000000	(Data Structure)	-			
18	MKK09	Matematika Diskret (Discrete Mathematica)	3		3	9
19	MKK10	Fisika Danar (Basic Physics)	3		3	9
20	MKKII	Organisasi dan Arsitektur Komputer	3	A	- 4	12
21	MKK12	(Computer Architecture) and Organization) Statistika Desar)	3	A	4	12
	Modernia	(Banic Statistics)			-	
22	MKK14	Sistem Informasi Manajemen (Management Information System)	3		3.	9
23	MKK15	Animasi & Komputer Grafis	2	A	4.	- 8
24	MKK16	(Animation and Graphics Computer) Interaksi Manasia & Komputer	3		3	9
25	MKK17	(Computer and Human Being Interaction) Teori Bahasa & Teknik Kompilasi	3	A	4	12
-		(Language Theory & Compilation Technique)				
26	MKK18	Pennagraman Object Oriented (Object Oriented Programing)	3		3	9
27	MKK19	Model dan Simulasi	3	A	4	12
28	MKK20	(Model & Simulation) Akuntanni Dasar	3	c	2	6
29	MKK21	(Basic Accounting)	3	-	3	9
	2000-2000	Sistem Informasi Manajemen Lanjut (Advanced Management Information System)	2		- 61	3
30	MBB01	finu Sosial Budaya Dusar (Basic Of Cultural & Social Busic)	2	A	4	8
31	MPB01	Metode Penelitian	2		3	- 6
32	MKB01	(Research Methodology) Aplikasi Pennograman & Komputer Grafis	2	c	2	4
	H17000000	(Programming Application & computer Grafichs)				
33	MKB02	Penrogramm Teks I (Teks Programming I)	3	c	2	6
34	MKB03	Basis Data	3	A	4.	12
35	MICB04	(Data Beer) Pemrograman Visual I	3	A	- 16	12