Time Value of Money

Discount Factor: PV of a \$1 future payment Discounted Cash Flow (DCF): Method of calculating present value by discounting future cash flows.

Perpetuity: perpetual stream of level cash payments

Annuity: level stream of cash flows with ends Nominal i/r = rate at which investments grow

Real i/r = rate at which purchasing power grows
$$FV = PV \times (1+r)t$$

$$PV = FV/(1+r)t$$

$$\begin{aligned} DF &= 1/(1+r)t \\ PV_{perpetuity} &= \frac{c}{r} = \frac{cash\ pmt}{interest} \\ PV_{annuity} &= C\left[\frac{1}{r} - \frac{1}{r(1+r)^t}\right] \end{aligned}$$

$$FV_{annuity} = [C \times PVAF] \times (1+r)^t = C \left[\frac{(1+r)^t - 1}{r} \right]$$

$$PVAD = PV_{annuity} \times (1+r)$$

$$FVAD = FV_{annuity} \times (1+r)$$

$$1 + real \ i/r = \frac{1 + nominal \ i/r}{1 + inflation}$$
1

Real interest \approx nominal i/r - inflation

Annual % Rate (simple), APR = monthly rate * 12 Mortgage = loan/(n-months PVAF)

Marketing

Definition: Activity, set of institutions, processes for creating, communicating, delivering, exchanging offerings that have value for customers, clients, partners, society at large

Needs: States of felt deprivation

turn Capturing Value from Customers

Demands: Wants that are backed by buying power Selling Concept **Marketing:** Delivering Value to Customers, and in

Marketing Myopia: Focusing on the current Wants Appropriate for: unsought goods instead of the underlying Needs

Production Concept

Focus: production, distribution efficiency Consumers: prefer products available, affordable Appropriate for: D > S, costs high, productivity lowers P

Remark: Impersonal, insensitive, assembly-line orientation

Product Concept

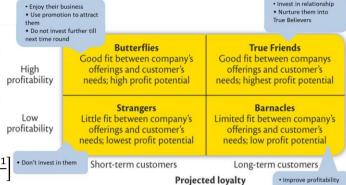
Focus: continued product innovation Consumers: prefer high quality, best features & perf

Remark: causes marketing myopia.

Customer Driven:

Customer driving:

- 1. Understand what customers want,
- 2. Create products to meet needs
- 1. Understand customers better than themselves
- 2. Create products that meets needs now and in future Customer Relationship Management (CRM)



Segmentation, Targeting and Positioning 1. Segmentation: divide mkt into smaller grps w distinct

needs, characteristics, or behaviors who might require separate products or marketing mixes. Segment: Effective annual i/r (compound), EAR=(1+MR)¹²-1 consumers who respond in a similar way to a given set of marketing efforts.

> 2. Targeting: evaluating each market segment's attractiveness, selecting one or more segments to enter. 3. Positioning: Differentiation: differentiating mkt offering

to create superior customer value. Positioning: Arranging for a product to occupy a clear, distinctive, and desirable place relative to competing products in the minds of target consumers. Positioning is Perception Based

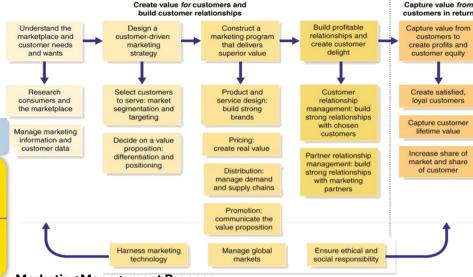
Focus: selling & promotion

Consumer: will not buy unless stimulated aggressively

Remark: "hard sell", unscrupulous image

Marketing Concept

- determine needs & wants of tgt mkts, deliver more effectively and efficiently than competitors
- Create, build, & maintain beneficial exchanges with target buyers to achieve organizational objectives
- Focus on Buyer's Needs vs Seller's Needs
- Adapt & anticipate changes in consumer needs & characteristics
- Recognize needs not just product-based
- Stress regular consumer research & analysis
- Resources allocated to make goods & services desired by consumers



Marketing Management Process

- 1. Analyze & Identify Market Opportunities a. Marketing Research & Information Systems + KPIs include market share,
- b. Marketing Environmental Scanning c. Consumer & Business Markets
- 2. Research & Select Target Markets
- a. Measuring & forecasting demand
- b. Market segmentation, targeting, & positioning duced 3. Develop Marketing Mix: (4P's)
- transport, logistics)
- Managing the Marketing Effort
- a. Analysis (SWOT)

Corrective Action)

- b. Planning (Setting Objectives and Strategy) c. Implementation (Turn Strategy into Actions Customer Centric
- d. Control (Evaluating Results and Taking

Customer Value

by charging more

providing customers with reliable products or services at competitive prices and delivered with minimal difficulty or inconvenience

Product Leadership

offering customers leading-edge products and services that consistently enhance the customer's use or application of the product, thereby making rivals' goods obsolete

Customer Intimacy

segmenting and targeting markets precisely and then tailoring offerings to match exactly the demands of those niches

Product Centric Business

- + Great product at scale
- number of new products etc. + Growth engines: new products
- and new markets - Product life cycles have
- Competition has increased because of the internet and
- globalization - Move from selling products to

solutions

- Find most valuable customers, maximise long term value, not margin of current purchase
- Build r/s, look at future
- Acquisition: Find who are ideal customers to acquire, how much to spend
- Retention: don't retain every customer
- Dvlptmt: develop best customers

- Product (variety, quality, design, feature, brand, packaging, services)

- Price (discount, pmt period, credit)
- Promotion (adv, selling, promotion, PR)
- Place (channels, coverage,

assortments, inv, transport, logistics)

Customer Lifetime Value

\$ value of cust r/s: net PV of all future cash flows Determine how much to spend on Cust Acq and Retention

$$CLV = (M - R) \left(\sum_{i=0}^{\infty} \left(\frac{r}{1+d} \right)^{i} \right)$$

$$CLV = (M - R) \left(\frac{1+d}{1+d-r} \right)$$

\$M is the margin from every customer (where margin is the revenue minus the variable costs) \$R is the retention spending. r = retention rate

- d = discount rate

Survival Rate: Probability that customer has a relation in a given period $t = r^{t-1}$

CLV Extensions 1. Duration: Infinity or only few periods? Depends

- on discount rate and retention rate. a. A low retention rate and high discount rate:
- much of CLV is achieved in first few periods b. A high retention rate and low discount rate:
- very low CLV is achieved in first few periods
- 2. In case of businesses where revenue is obtained after service is delivered, then, 3. Retention rates increase over time. Thus,
- important to calculate CLV among customers of same cohort.
- 4. For businesses without formal subscriptions, other methods need to be used to evaluate the retention rate, and then calculate the CLV

CLV and Managerial Decisions 1. Targeting and decide spend from mkt segment

- a. CLV (Segment)=CLV(Avg Customer) * Number of customers in segment
- 2. Customer acquisition: spend less than CLV 3. Customer retention: spend should be less than
- difference in CLV

Economics Approach

Costs - variable/fixed Accounting/Finance Approach

- 4. Get rid of -ve CLV
- 6. Margin expansion: up-selling, cross-selling and product homogeneity (\propto) cost cutting resulting in high enough CLV to cover costs of investments

Marketing Approach Supply Segmentation, Targeting and Positioning Margin Product Strategies

Costs Costs → Floor Price (for profit)

Promotions Strategies

- Demand → Ceiling Price (no demand)

Fixed, Variable, Total, Average, Marginal

- Combined effects of learning, volume, investment, & specialization (downward sloping)

Price Skimming

- Set a high price for a new
- product to "skim" revenues layer by layer from the market - Company makes fewer, but
- more profitable sales - When to use:
- Segmentation on price
- elasticity -- Image supportive
- -- Safety/Hedge
- cannot be so high to cancel advantage of charging more
- Promotion - Price vs Non-price competition
- Think about Parallel Importers
- Organisation for pricing **External Factors**

Nature of mkt, demand

- Form of Competition -- Pure

Pricing

Dynamic

- Survival

Pricing: Most tactical of 4P's

- Current profit maximization

- Market share leadership

- Product quality leadership

- Competitive entry barriers

- Cost recovery (non-profit &

Marketing mix strategy costs

Only P producing revenue

Inflation/Recession

Marketing Objectives

Internal Factors

- Reseller support

public firms)

- Distribution

- Product design

- -- Monopolistic -- Oligopolistic
- -- Monopoly
- Price Elasticity of Demand
- -- Elastic vs. Inelastic Demand
- -- Cross-Elasticity (Substitute &
- Complementary Products)

Perception - price as gauge for quality

Competition

- ref pt

- responsiveness
- Other env factors (economy,
- resellers, govt)

Types of Costs:

Experience Curve

- -- Costs of smaller volume
- No immediate competition **Price Penetration** - Set a low initial price to

"penetrate" the market quickly - Products that must be used with and deeply

- buyers quickly and win a large market share - When to use:
- -- Consumers price sensitive
- -- Experience curve effects operative
- -- Potential competition

Markup Pricing based on Cost Time

- Markup % - Easy to use
- Equitable for buyer, seller
- Focuses on cost to neglect of Customer demand

Target Return / Target Profit Pricing (Cost)

- Predetermined return on

- capital used to produce & market product - Req: good demand est.
- Target return based on Standard Volume
- $Price = Direct \ var \ cost +$ $\frac{Fixed\ cost}{}$ + std vol

std vol

desired RoR × Capital used

Perceived Value pricing

- Price based on buyer's perception of value - Soundest, consistent with mkting
- concept **Psychological pricing**

- price at \$9.99

Loss-leader pricing

- Set prices on selected products at

low levels to increase sales of others, store traffic, & overall

Optional-Product Pricing - Sell accessory products with

main product e.g. airplane

profits

- To include as option or not? **Captive-Product Pricing**

main product - Can attract a large number of - Captive products expensive; main product cheap.

Bundled Pricing

- Several products combined and sold as bundle at reduced price - Promote sales of products that
- customers may not usually buy **Price Discrimination**

- Peak vs Off-peak

- Place - ERP: Downtown or outskirts
- Adults vs Child vs Senior citizens

(in current dollars) in retirement, which should last about 25 years. They believe that they can earn a real interest rate of 7% on retirement savings. a. If they make annual payments into a savings plan, how much will they need to save each year? Assume the first payment comes in 1 year. b. How would the answer to part (a) change if the couple also realize that in 20 years they will need to spend \$54,000 on their child's college education?

A couple will retire in 50 years; they

plan to spend about \$24,000 a year

PV now of college expenses = 54,000 / 1.0720 = 13,954.626 (3d.p.) Total savings in PV now = 13,954.626 + 9494.713 = 23,449,339

Savings per year * FV = 23449.339

Savings per year = 1699.14 (2 d.p.)

They need \$54,000 in FV in 20

years for college