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RISA: Round-Robin Intra-Rack Friendly Scheduling Algorithm for Disaggregated Datacenters

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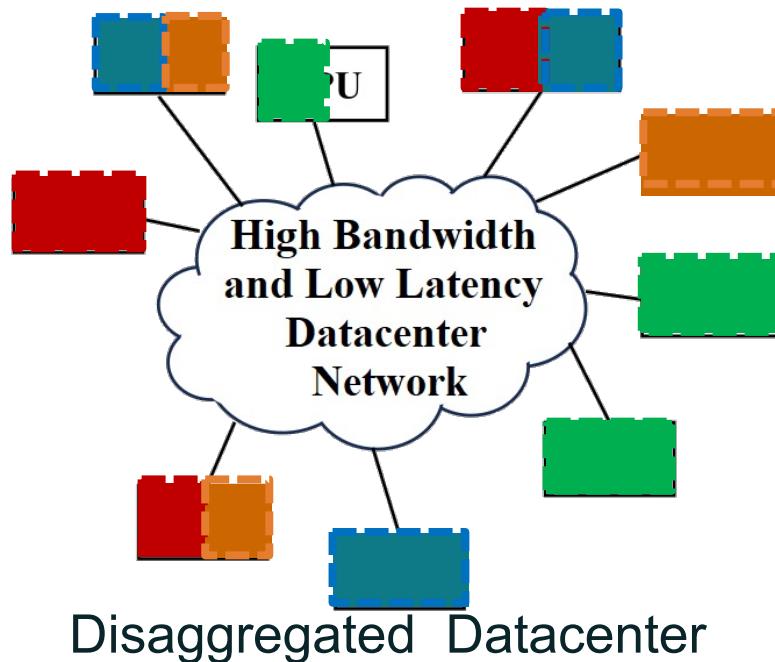
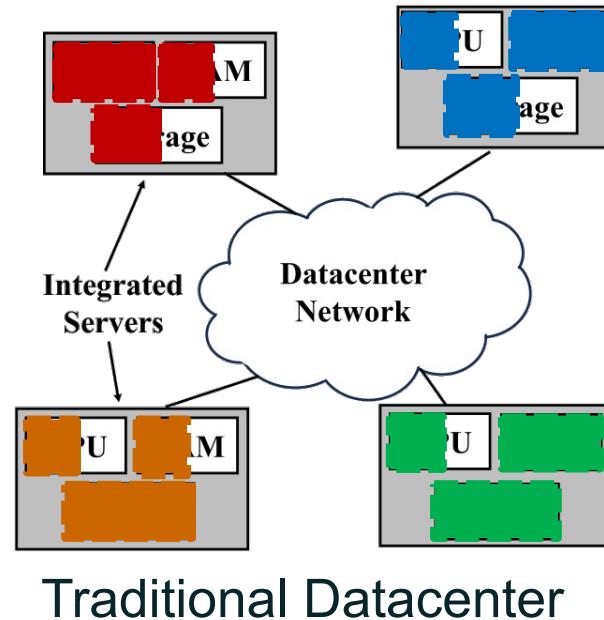


Outline

- Introduction
- Disaggregated datacenter and related work
- Optical switch model
- RISA: Round-Robin Intra-Rack Friendly Scheduling Algorithm
for Disaggregated Datacenters
- Discussion of simulation results
- Conclusion

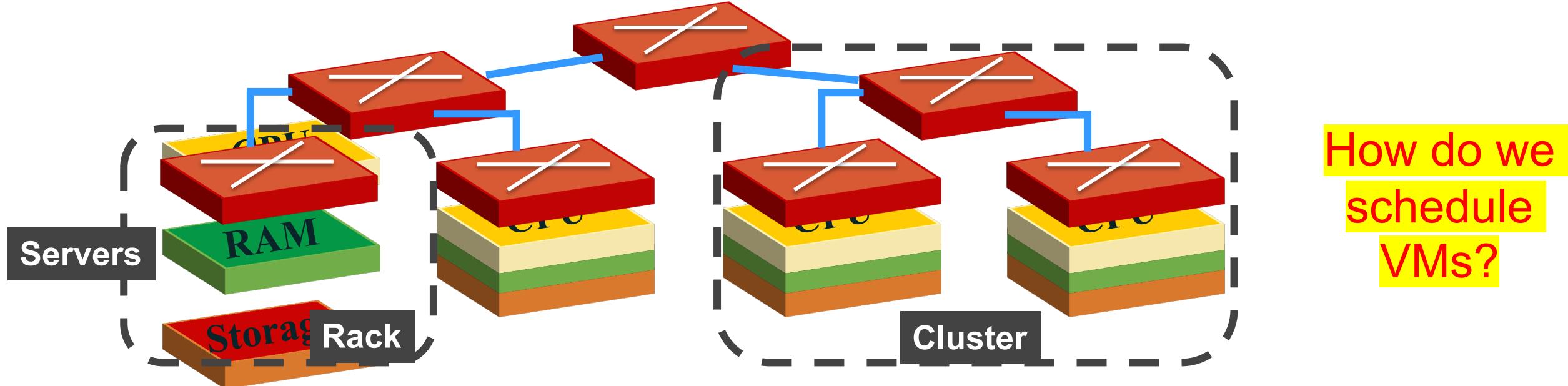
Introduction: Why Disaggregate?

- Modern applications have varying compute requirements, e.g.
 - CPU intensive (requires more CPU)
 - RAM intensive
- Traditional datacenter
 - Fixed resource configurations
 - **Partial compute resource utilization**
- Solution: Disaggregated Datacenter (DDC)
 - Requires fewer compute resources
 - High compute resource utilization



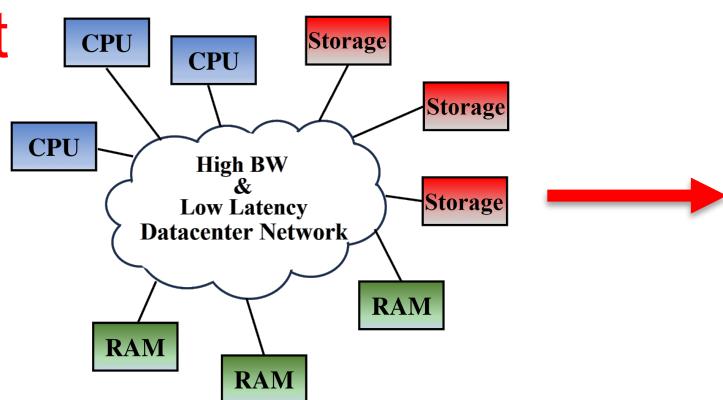
Challenges: How can this work?

- Disaggregated datacenters arranged in **servers**, **racks**, and **clusters**



- Network infrastructure to support DDC is expensive!

- Capital cost
- Energy

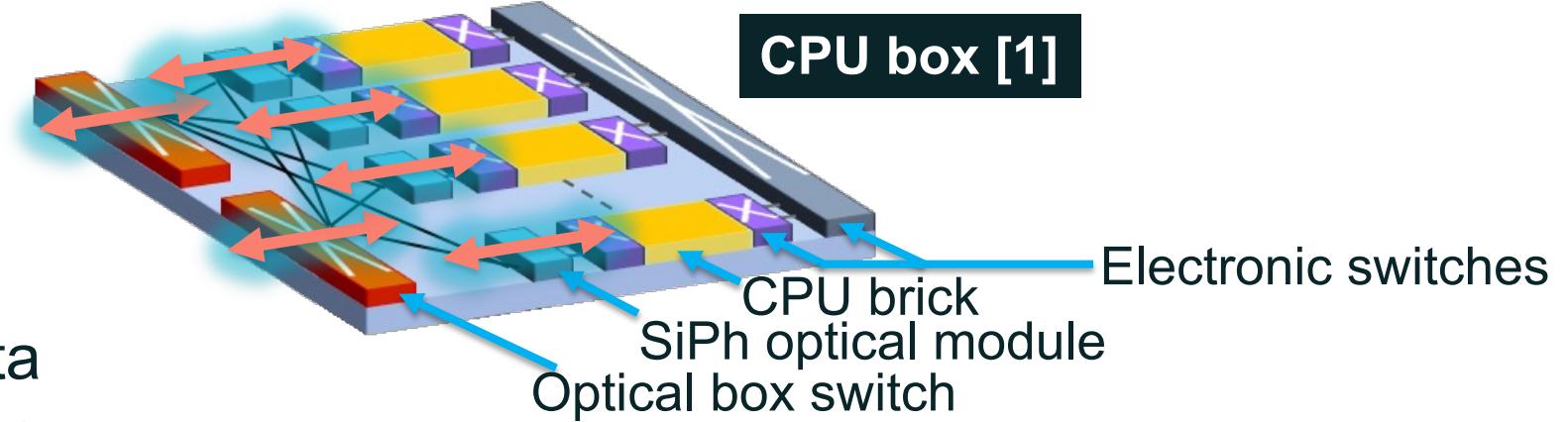


Goals

- **Well-coordinated scheduling of CPU, RAM, storage, and network**
 - High compute resource utilization (same as state-of-the-art)
 - **Low network utilization**
 - Low power consumption
 - Low CPU-RAM round-trip latency
 - Low-cost scheduling policy

Disaggregated Datacenter (DDC)

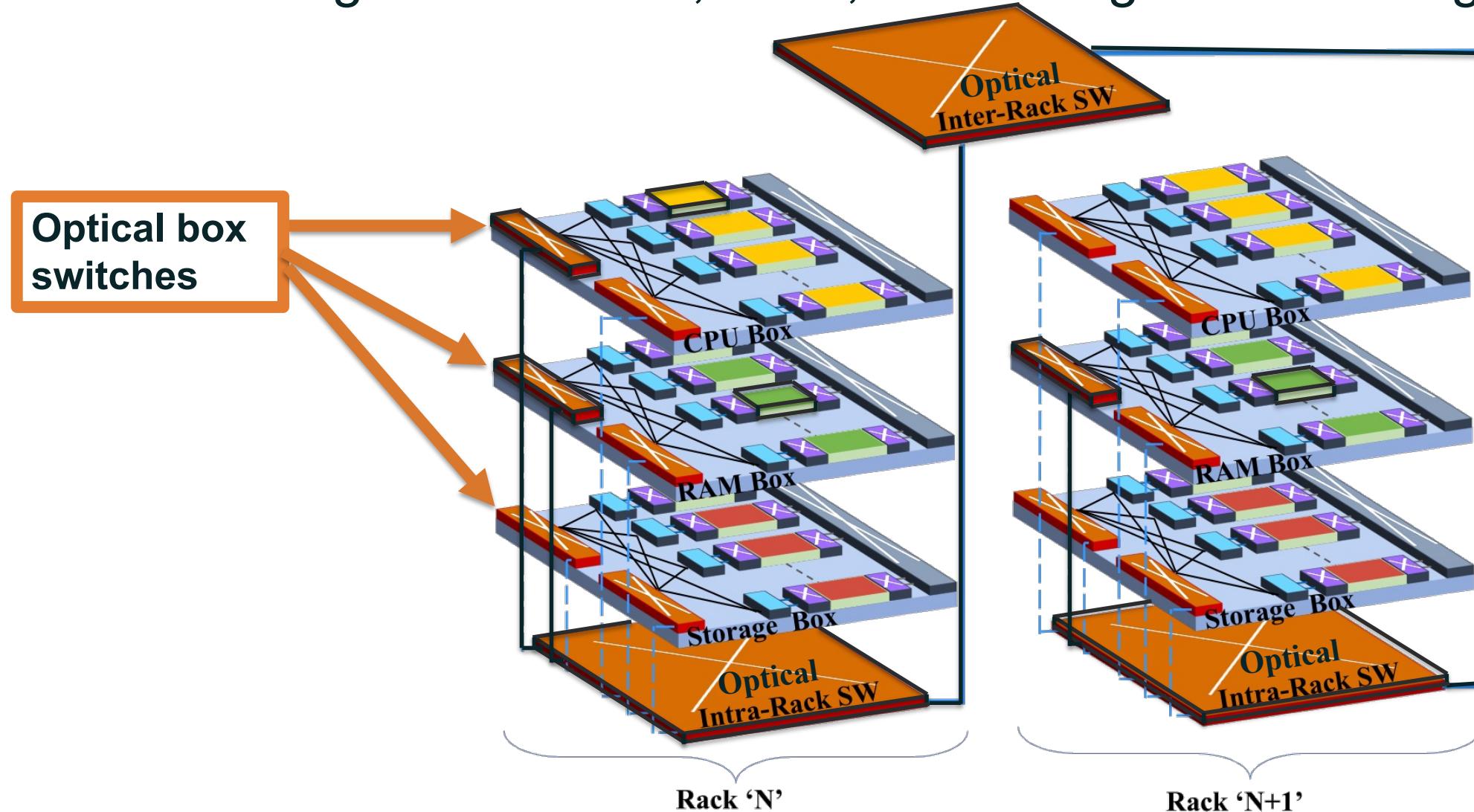
- One compute resource per server (box)
 - CPU brick: 64 cores
 - Electronic switches allow
 - Intra-brick communication
 - Inter-brick communication
 - SiPh Optical module
 1. Electronic data – Optical data
 2. Optical data – Electronic data
 - Optical box switch
 - Communication with optical intra-rack switch



[1] G. Zervas, H. Yuan, A. Saljoghei, Q. Chen, and V. Mishra, "Optically disaggregated data centers with minimal remote memory latency: Technologies, architectures, and resource allocation [Invited]," Journal of Optical Communications and Networking, 2018.

DDC used as Case Study

- Connecting several CPU, RAM, and storage boxes using optical switches



[1] G. Zervas, H. Yuan, A. Saljoghei, Q. Chen, and V. Mishra, "Optically disaggregated data centers with minimal remote memory latency: Technologies, architectures, and resource allocation [Invited]," Journal of Optical Communications and Networking, 2018.

Optical Switch Energy Model

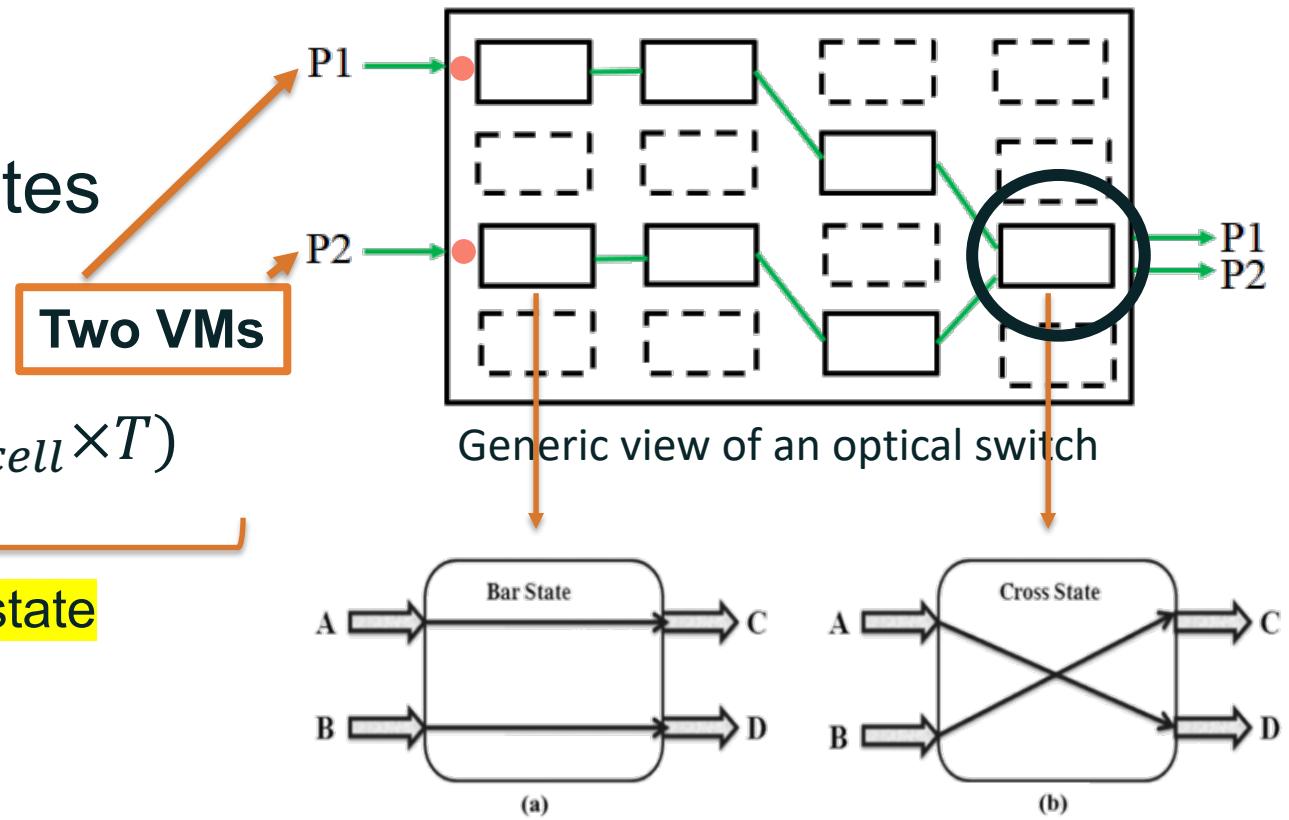
- For low latency and high bandwidth
 - Microring resonator-based switch cells
 - Network of cells in bar and cross states
 - Energy consumption per VM

$$E_{sw} = \left(\frac{n}{2} \times P_{swcell} \times lat_{sw} \right) + (\alpha \times n \times P_{trimcell} \times T)$$


Switching

Maintain state

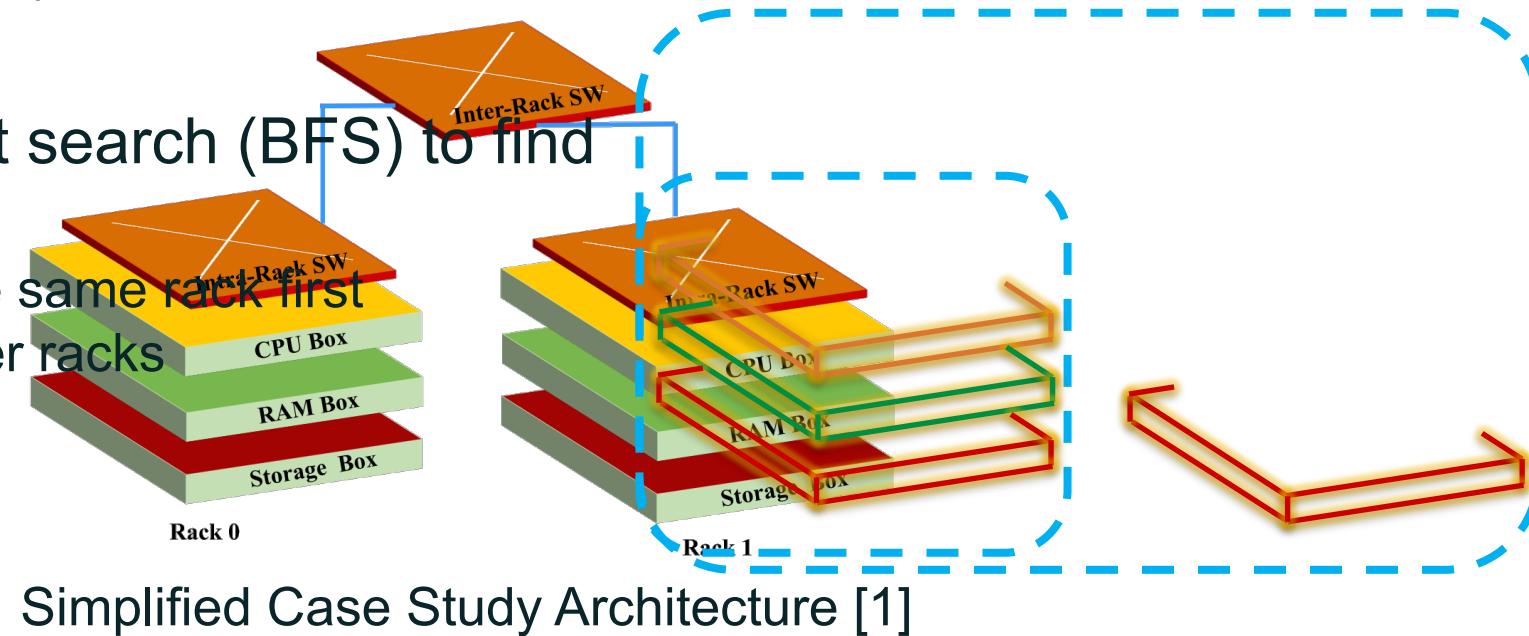
- Here,
 - E_{sw} is the energy per path (or VM)
 - n is the number of cells along a path
 - P_{swcell} is the cell switching power
 - lat_{sw} is the switching latency
 - α accounts for two paths sharing cells
 - $P_{trimcell}$ is the cell trimming power
 - T is the VM lifecycle



Total energy consumption in switch
= Avg. E_{sw} \times Number of VMs switched

DDC Scheduling Algorithms: NULB [1]

- Network-Unaware Locality Based (NULB) resource allocation algorithm [1]
- For an incoming VM
 - NULB uses contention ratio (CR)
 - $CR_{CPU} = \frac{CPU_{VM}}{\text{Total Av. CPU}}$; $CR_{CPU} > CR_{RAM} > CR_{Storage}$
 - CPU is in highest demand
 - $Rack\ 0\ CPU > CPU_{VM}$
 - Uses breadth-first search (BFS) to find other resources
 - Resources in the same rack first
 - Resource in other racks

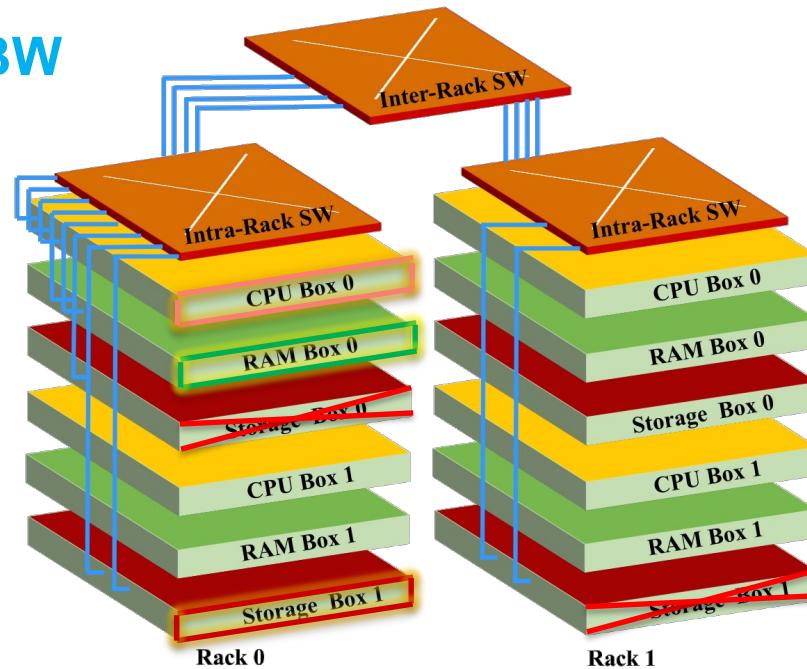


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DDC Scheduling Algorithms: NALB [1]

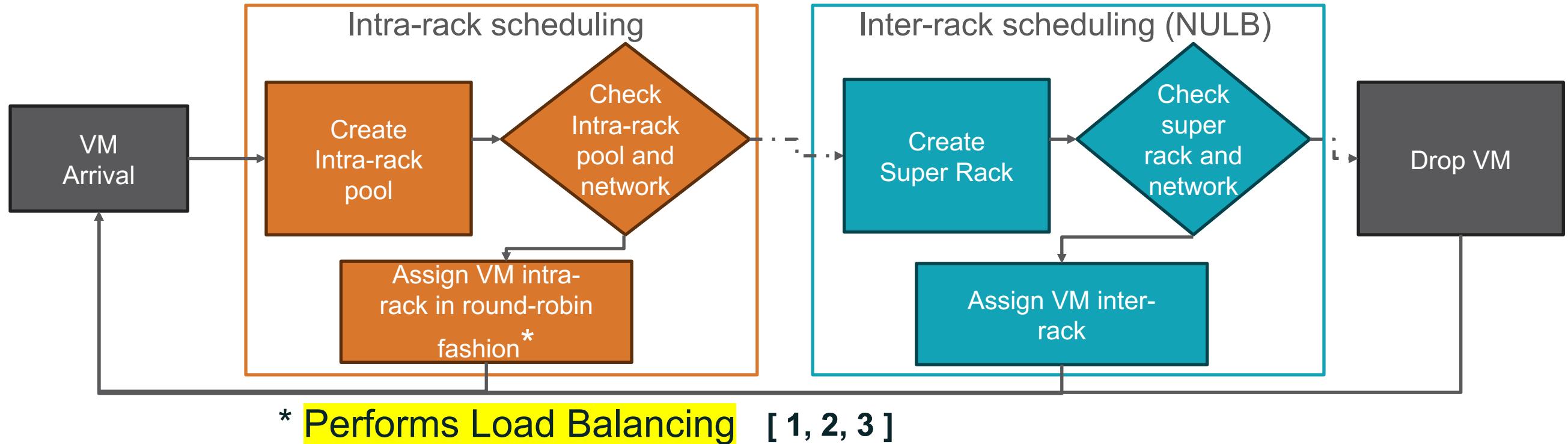
- Network-Aware Locality Based (NALB) resource allocation algorithm [1]
 - After finding the resource in the highest demand → Modified BFS
 - Neighbors with the most available BW are selected
 - Links with the most available BW are selected

Number of blue links → Av. link BW



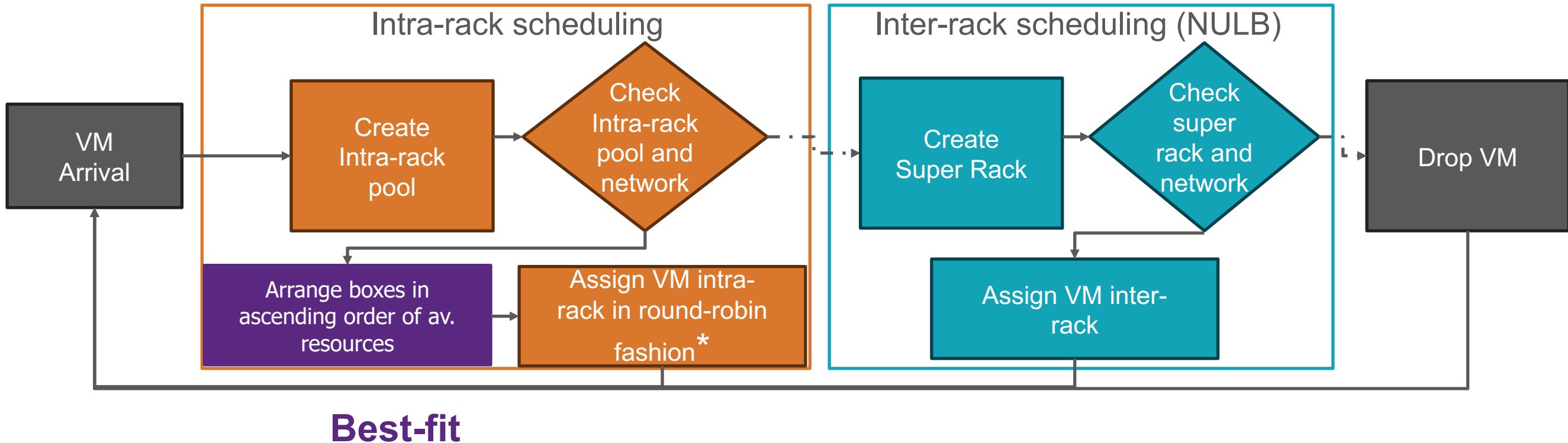
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RISA Overview



- RISA: Round-Robin Intra-Rack Friendly Scheduling Algorithm
- Main features
 - **Intra-rack pool:** List of racks that can independently schedule a VM
 - **Super rack:** Group of racks that can collectively serve an incoming VM
 - **Load balancing** using Round-robin inspired scheduling

RISA Best-fit (RISA-BF) Overview



- RISA-BF: when the intra-rack pool is not empty
 - Multiple boxes may have sufficient CPU resources
 - RISA-BF will choose the CPU box with the lowest available resources
 - This has been shown to further reduce resource fragmentation

DDC Scheduling Algorithm Summary

- NULB and NALB implement BFS or Modified BFS
 - This results in high compute resource utilization
 - Highest CR racks often lack other resources
 - More inter-rack VM assignment
 - Sub-optimal network scheduling
 - Increased switch power consumption
- RISA and RISA-BF only perform inter-rack VM assignments to avoid VM drops
 - Fewer inter-rack VM assignments
 - More optimal network scheduling
 - Less switch power consumption
 - Round-Robin → Different sizes of VMs are spread all over
 - Best fitting further reduces resource fragmentation

Experimental Setup

➤ Synthetic random workload [1]

- Random sizes of VMs
- Total of 2500 VMs generated

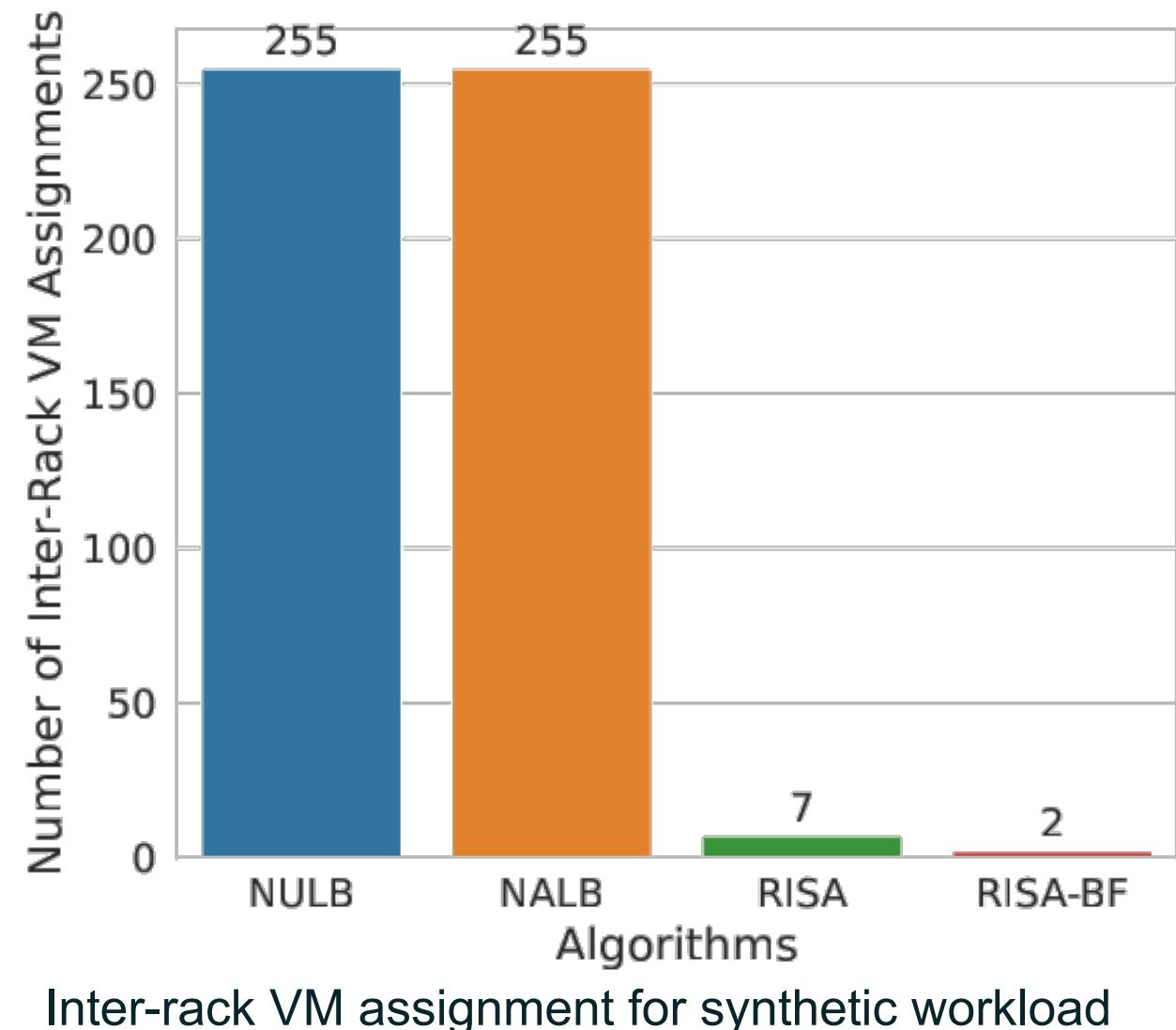
➤ DDC Configuration

- Cluster size of 18 racks
- Rack size of 6 boxes
 - 2 boxes of each kind
- Three levels of optical switches

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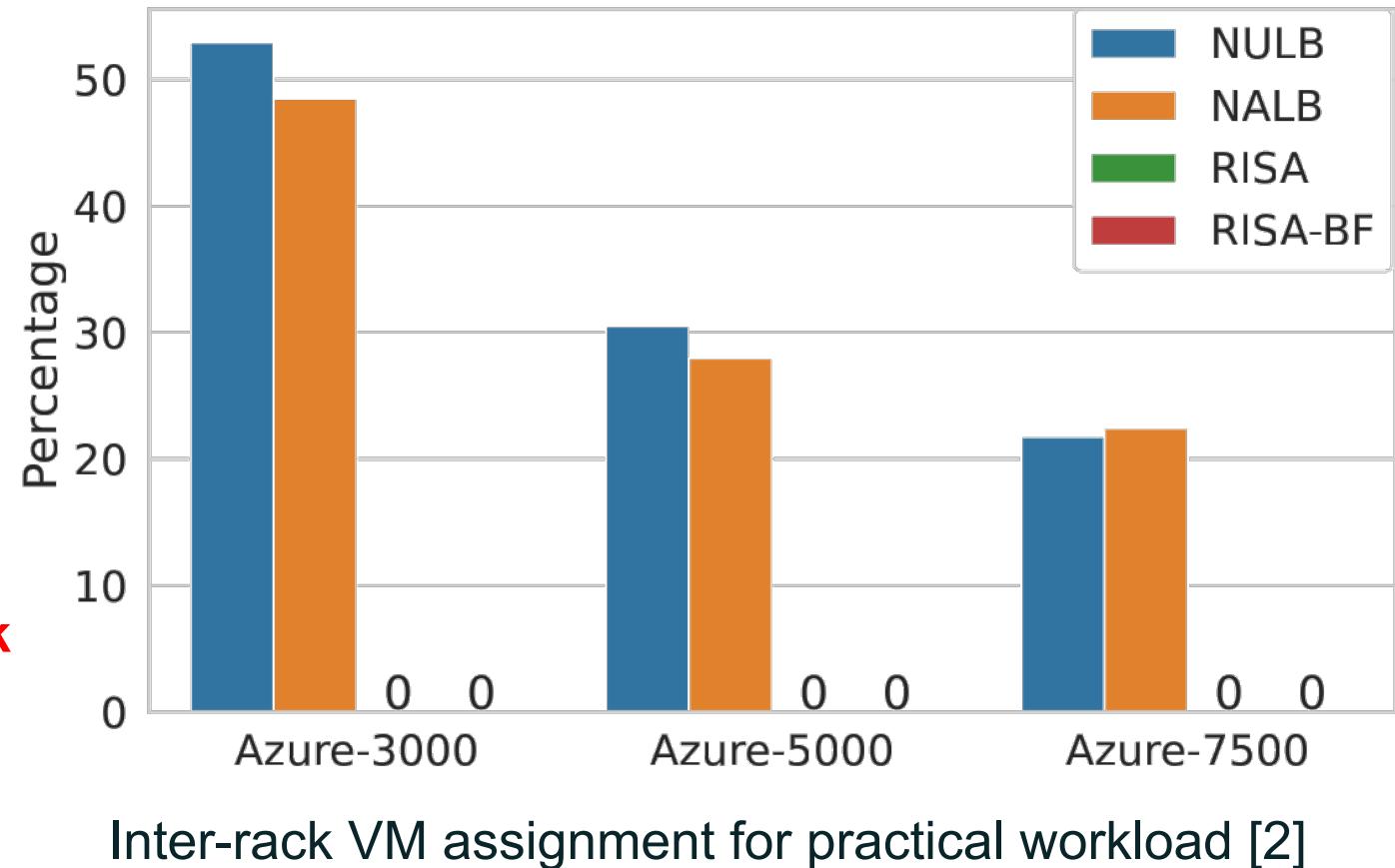
Discussion of simulation results

- NULB and NALB use contention ratios to select a rack, which may lack other resource types
 - **More than 10% of VM assignments were inter-rack for synthetic workload**
- **RISA** and **RISA-BF** utilized the Intra-rack pool
 - **Less than 1% of VM assignments were inter-rack**
 - **Same compute resource utilization as NULB and NALB**



Results of using practical workload

- To gauge the performance of RISA in a practical scenario, we used the 2017 Azure data center traces [2]
 - The first 3000 VMs grouped as Azure-3000
 - The first 5000 VMs grouped as Azure-5000
 - The first 7500 VMs grouped as Azure-7500
 - Storage information [1]
- **NULB & NALB**
 - **20% - 50% of VM assignments were inter-rack**
- **RISA and RISA-BF**
 - **NO VM assignments were inter-rack**

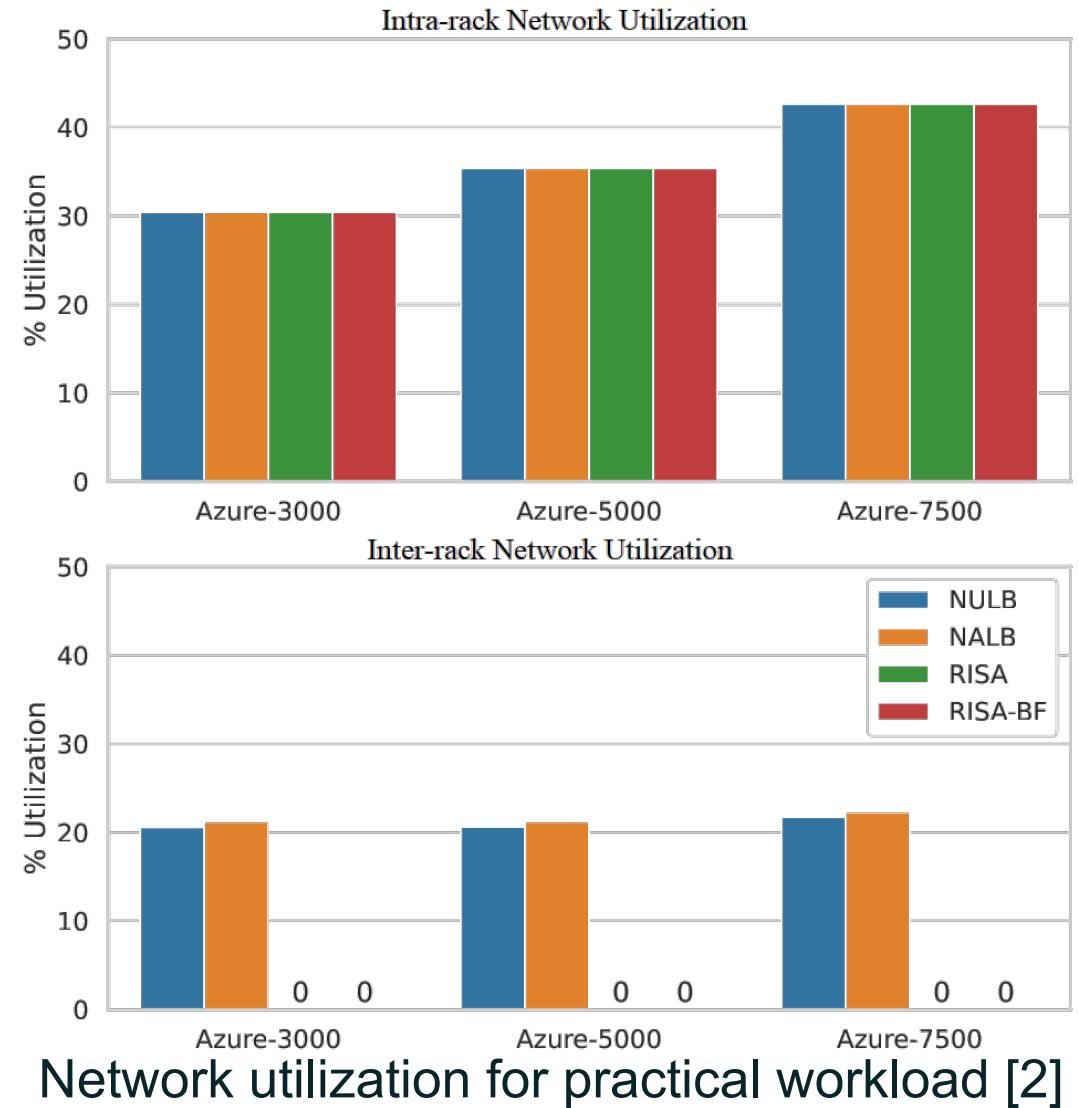


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[2] E. Cortez et al., “Resource Central: Understanding and Predicting Workloads for Improved Resource Management in Large Cloud Platforms,” SOSP 2017.

Network utilization

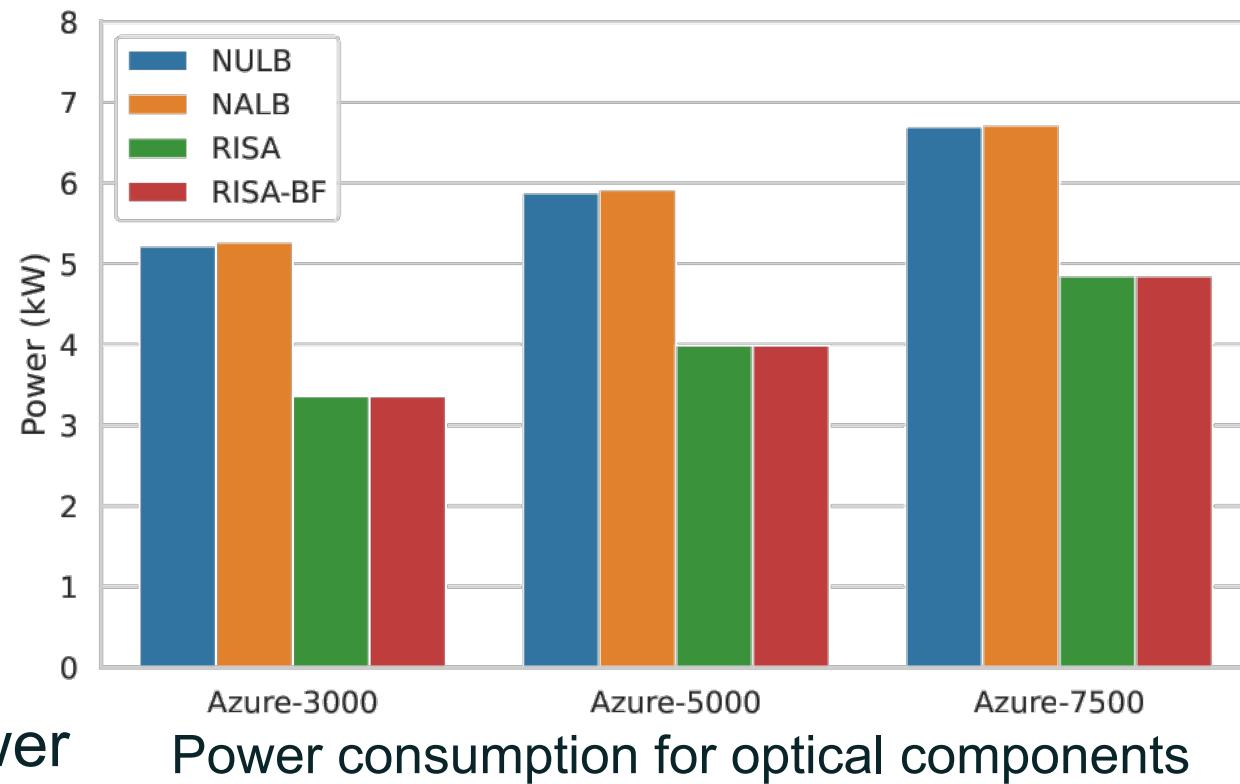
- Compute resource utilization same for all
 - Intra-rack network used for
 - CPU – RAM communication
 - RAM – storage communication
 - Intra-rack network utilization was also the same
- RISA and RISA-BF
 - NO inter-rack VM assignment
 - 0% inter-rack network utilization



[2] E. Cortez et al., "Resource Central: Understanding and Predicting Workloads for Improved Resource Management in Large Cloud Platforms," SOSP 2017.

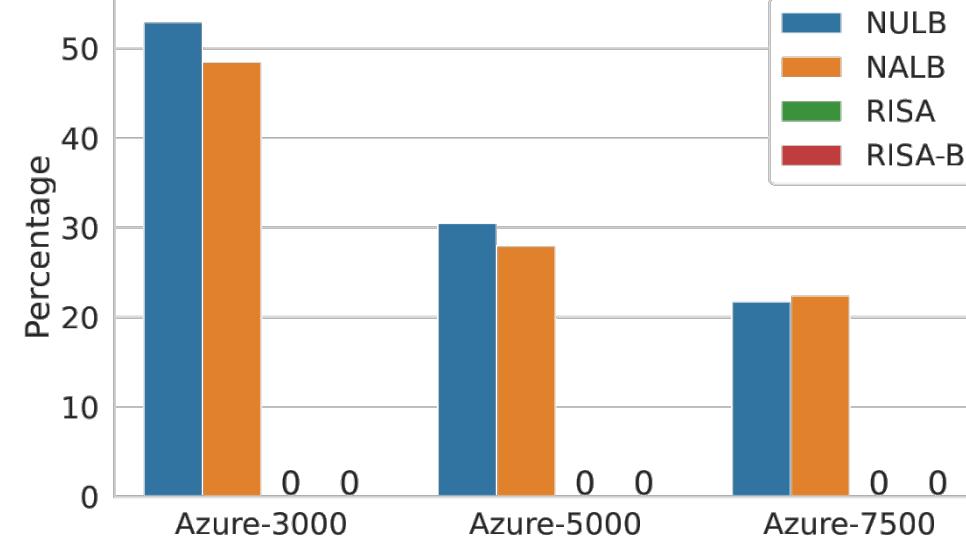
Power consumption for optical components

- Transceiver power (22.5 pJ/bit [1]) + total switch power
- Box switch → 64 ports
- Intra-rack switch → 256 ports
- Inter-rack switch → 512 ports
 - For higher connectivity
- **RISA and RISA-BF**
 - NO Inter-rack network utilization
 - Inter-rack switches consume more power
 - 33% power saving compared to NULB and NALB
 - Power saving will be greater for larger sizes of inter-rack switches

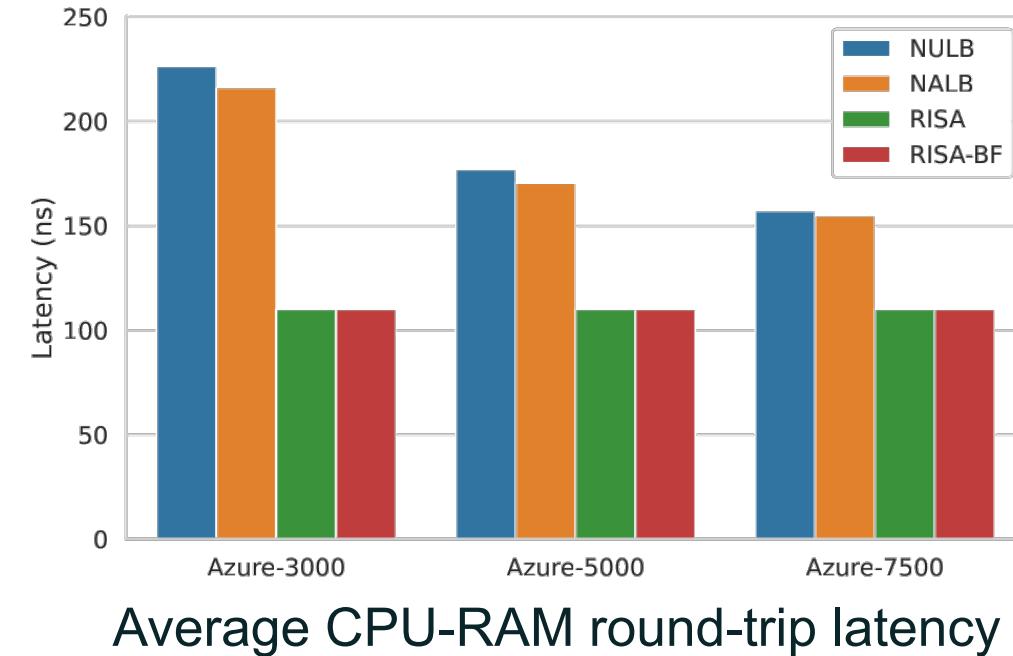


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Average CPU-RAM Round-trip Latency



Inter-rack VM assignment for practical workload [2]

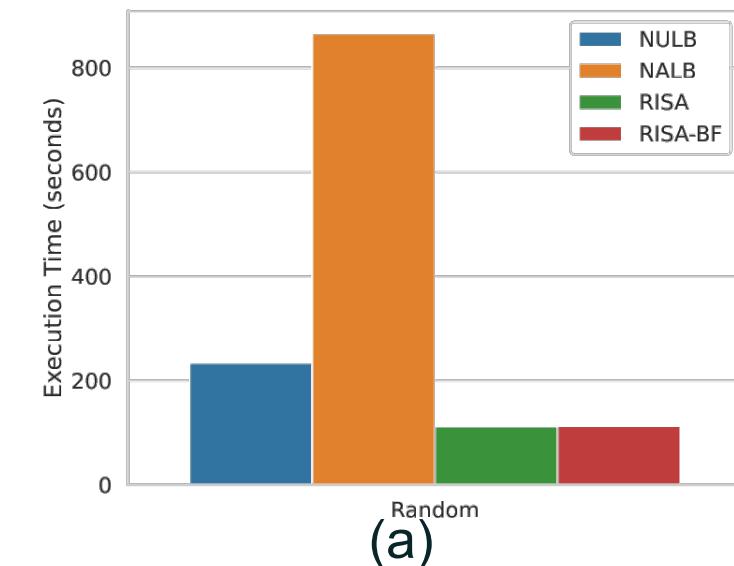


- NULB average CPU-RAM round-trip latency = 226 ns
- NALB average CPU-RAM round-trip latency = 216 ns
- RISA (or RISA-BF) average CPU-RAM round-trip latency = 110 ns

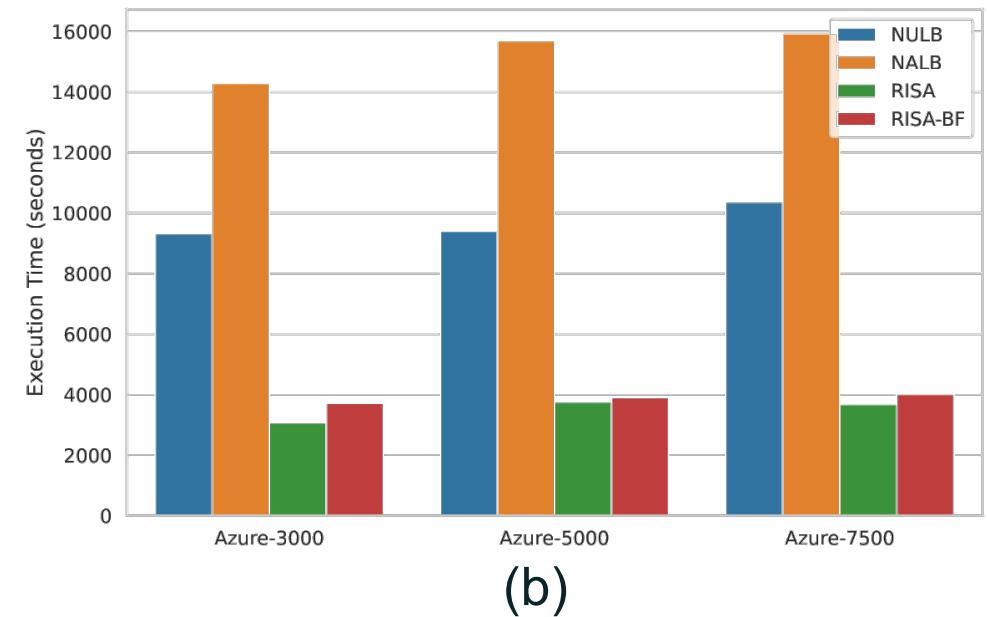
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Execution (Scheduling) Time

- NULB, RISA, and RISA-BF
 - Same time complexity
 - Intra-rack pool is empty
 - RISA and RISA-BF use NULB
- In most cases
 - Intra-rack pool was not empty
- For synthetic workload, **RISA and RISA-BF**
 - **2 × speedup compared to NULB**
 - **8 × speedup compared to NALB**
- For practical workload
 - **RISA had 2.81 × speedup for NULB and 4.33 × speedup for NALB**



(a)

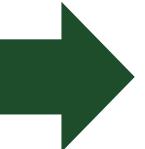


(b)

Execution (scheduling) time for (a) synthetic workload and (b) practical workload

Conclusion

- RISA: Round-Robin Intra-Rack Friendly Scheduling Algorithm for Disaggregated Datacenters
- Prioritizes intra-rack VM assignment
 - More than NULB and NALB
- Performs load balancing to evenly distribute VMs of different sizes
- Best-fit packing for RISA-BF
 - Further improves utilization
- Uses NULB in worst-cases to prevent VM drops



- Significant reduction in network usage translates to
 - Up to 33% reduction in power consumption of optical components
 - Up to 50% reduction in CPU-RAM round-trip latency
 - 2.81– 4.33X speedup for practical workload
- Same compute resource utilization as NULB and NALB

Thank you

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Experimental Setup

➤ Synthetic random workload [1]

- Random size of VM
 - 1-32 CPU cores, 1-32 GB RAM and 128 GB storage
- Interarrival rate is based on a Poisson distribution with a mean value of 10 time units
- VM lifecycle starts at 6300 time units
- For each set of 100 requests
 - Lifecycle increases by 360 time units
- 2500 VMs generated

DDC Configuration	
Cluster size	18 racks
Rack size	6 boxes
Box size	8 bricks
Brick size	16 units
CPU unit	4 cores
RAM unit	4 GB
Storage unit	64 GB

[1] G. Zervas, H. Yuan, A. Saljoghei, Q. Chen, and V. Mishra, “Optically disaggregated data centers with minimal remote memory latency: Technologies, architectures, and resource allocation [Invited],” Journal of Optical Communications and Networking, 2018.