# Reshav Abraham

## Full Stack ML Engineer

#### about me

I am a passionate software engineer interested in Full stack development and machine learning. I have experience building backend API's and Frontends. I also have experience in training and serving machine learning models.

## Work Experience

### **NImatics**

### **NLP Engineer**

New York, NY — October 2019 - April 2021

- \* Improved text indexing from PDF documents to enhance search retrieval quality.
- \* Designed back-end APIs with Python and Swagger.
- \* Built out front-end features with React and ANT design.
- \* Lead on-prem installation for clients and deploying on restrictive environments.
- \* Maintained and debugged CI/CD pipelines, with Docker and Kubernetes.

#### Dell EMC

#### Software Intern

Charlotte, NC — May 2017 — August 2017

\* Optimized memory usage for enterprise data pipelining software by modeling a regression on real-time memory consumption data using Apache Spark.

## Certificates

# Natural Language Processing with Deep Learning

CS224N, Stanford University, October 2020 — December 2020

- $\ast$  Developed a Neural Machine Language Translation model in PyTorch.
- \* Implemented encoder and decoder networks using LSTM and CNN layers for processing out-of-vocabulary words.

## **Projects**

### **Human Voice Detection**

- \* Developed a neural network architecture using CNN and linear layers for processing audio signals to identify human voices.
- \* Developed a script for scraping audio from YouTube playlists.
- \* Utilized MFCC and other signal processing techniques to prepare data.



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### **Technical Skills**

**Programming** Python, JS, Docker, Kubernetes **Frameworks** PyTorch, Tensorflow, Swagger, React

Coud GCP, Azure

Databases MongoDB, Postgress, Redis Markup LaTeX, HTML, CSS

## **Education**

### B.S Computer Engineering Purdue University

West Lafayette, IN — 2014 - 2018

### Multi-core Processor System Verilog

 $\ast\,$  Implemented a synthesizable multi-core processor for processing MIPS assembly language in SystemVerilog.

### Automated Nerf-Gun Turret

- \* Engineered a turret gun that detects human targets and shoots Nerf darts at them.
- $\ast$  Designed a human-target detection algorithm with MobileNetSSD and OpenCV.

#### Interests

- \* Soccer
- \* Guitar
- \* Chess