# Predicting Anomalies in Network Traffic

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## 1 Introduction

### 1.1 Intrusion Detection Systems (IDS)

Intrusion Detection Systems (IDS) provide network security software applications by continuously monitoring network traffic and classifying the connections as normal or malicious. IDS are categorized into two types based on the responsive nature - Passive IDS and Active IDS. A passive IDS is designed to identify and block the malicious and malware attacks manually by human experts whereas active IDS is designed to identify and block the malware attacks using a software automatically.

IDS are also categorized into Signature based IDS and Anomaly Based IDS. In the Signature based IDS, there exists a database which contains details about all known malware attacks against which each network traffic connection is validated to identify the malicious nature if it exists. This type of IDS is costly and has to keep updating new types of attacks frequently. Anomaly based IDS is a behavior-based system where any deviation from the normal network traffic patterns will be reported using pattern-recognition techniques. In this research paper, a proof-of-concept for a machine learning based Anomaly based intrusion detection will be evaluated on a benchmark intrusion detection dataset.

#### 1.2 Motivation

The Internet of Things (IoT) has changed the way devices communicate across a network. There are over 30 billion devices connected to each other in today's world where their communication happens over the network. Due to the variety, velocity and vast nature of this traffic, the traditional intrusion detection systems are not sufficient to identify the malware patterns [1]. With the help of data science, machine learning and neural network techniques, one can leverage the historic network traffic patterns and can build an intelligent artificial intelligence model to solve this intrusion detection problem. This project exactly tries to provide a proof-of-concept for this problem by applying machine learning and neural network techniques on a benchmark network intrusion detection dataset.

#### 1.3 Problem Statement

In this research, KDD Cup 1999 dataset will be used to build a machine learning based intrusion detection problem to predict (classify) whether a network connection is "normal" or "abnormal". As this is a categorical prediction, this is a binary classification problem

Github Link to this project:click here Jupyter notebook html: click here

## 2 Dataset Description and Exploration

In this research, the KDD Cup 1999 dataset has been chosen for the data analysis and model building. This dataset was used in the fifth international conference for the data mining and knowledge discovery competition and contains a huge variety of network intrusion data that is simulated in an environment equipped with a military network setting.

The original source of the dataset is from the official KDD website [2] and can also be found in the kaggle website [3]. The dataset contains about 494,000 records and 41 features (columns) which contains network traffic details like source bytes, destination connection information, type of attacks and so on. Below are the list of features (columns) and their data types in the dataset.

#### 2.1 Target Variable "label" distribution

The target variable "label" contains all different types of malware attacks and also the value "normal" (i.e., not an attack) as shown below.

'normal', 'buffer overflow', 'loadmodule', 'perl', 'neptune', 'smurf', 'guess passwd', 'pod', 'teardrop', 'portsweep', 'land', 'ftp write', 'back', 'imap', 'satan', 'phf', 'nmap', 'multihop', 'warezmaster', 'warezclient', 'spy', 'rootkit'

All malware attacks are grouped (transformed) to the value "abnormal" to make this problem a binary classification problem instead of a multi-class classification. The target variable distribution can be found below (see **Figure 1**).

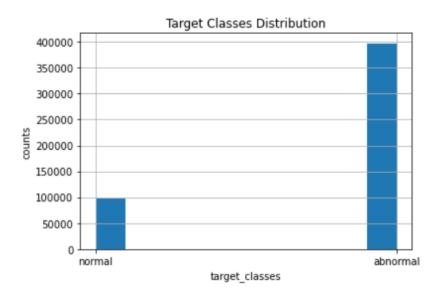


Figure 1: Target Variable "label" Distribution.

### 2.2 Categorical Columns Distributions

Below are the categorical columns in this dataset and their corresponding distribution plots.

'protocol type', 'service', 'flag', 'land', 'logged in', 'is host login', 'is guest login'

Categorical variables statistics can be found in the below table:

Table 1: Categorical Variables Statistics.

Stats	protocol_type	service	flag	land	logged_in	is_host_login	is_guest_login
count	494020	494020	494020	494020	494020	494020	494020
unique	3	66	11	2	2	1	2
top	icmp	ecr_i	SF	0	0	0	0
freq	283602	281400	378439	493998	420784	494020	493335

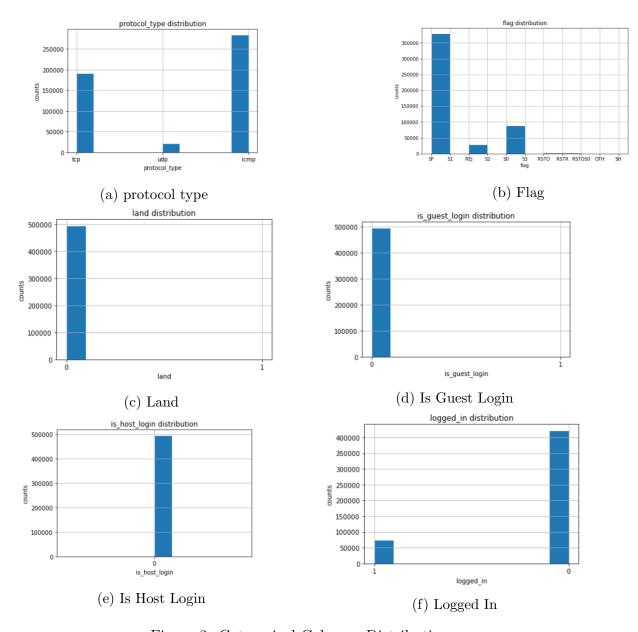


Figure 2: Categorical Columns Distributions

### 2.3 Continuous Columns

Below are the continuous columns in this dataset and their corresponding distribution plots.

'duration', 'src bytes', 'dst bytes', 'wrong fragment', 'urgent', 'hot', 'num failed logins', 'num compromised', 'root shell', 'su attempted', 'num root', 'num file creations', 'num shells', 'num access files', 'num outbound cmds', 'count', 'srv count', 'serror rate', 'srv serror rate', 'rerror rate', 'srv rerror rate', 'same srv rate', 'diff srv rate', 'srv diff host rate', 'dst host count', 'dst host srv count', 'dst host same srv rate', 'dst host diff srv rate', 'dst host same src port rate', 'dst host srv diff host rate', 'dst host srv serror rate', 'dst host srv rerror rate', 'dst host srv rate', 'dst host srv rate', 'dst host srv ra

Continuous variables statistics can be found in the below table:

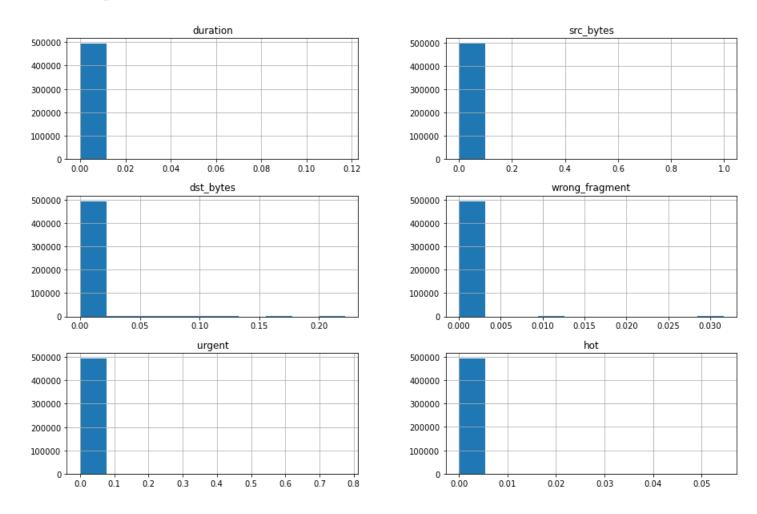
 ${\bf Table~2:~Categorical~Variables~Statistics.}$ 

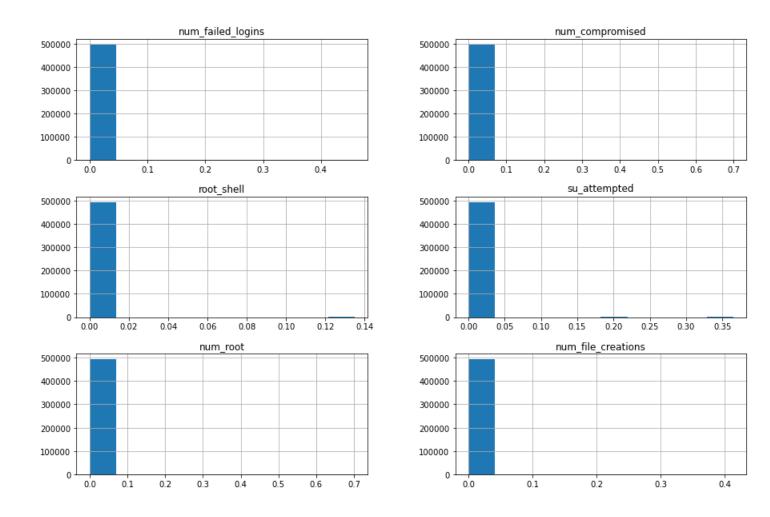
Stats	count	mean	std	min	25%	50%	75%	max
duration	494020	47.9794	707.7472	0	0	0	0	58329
$\operatorname{src\_bytes}$	494020	3025.616	988219.1	0	45	520	1032	6.93E + 08
$dst_bytes$	494020	868.5308	33040.03	0	0	0	0	5155468
$wrong\_fragment$	494020	0.006433	0.134805	0	0	0	0	3
urgent	494020	1.42E-05	0.00551	0	0	0	0	3
hot	494020	0.034519	0.782103	0	0	0	0	30
num_failed_logins	494020	0.000152	0.01552	0	0	0	0	5
$\operatorname{num\_compromised}$	494020	0.010212	1.798328	0	0	0	0	884
$root\_shell$	494020	0.000111	0.010551	0	0	0	0	1
$su\_attempted$	494020	3.64E-05	0.007793	0	0	0	0	2
$num\_root$	494020	0.011352	2.01272	0	0	0	0	993
$num\_file\_creations$	494020	0.001083	0.096416	0	0	0	0	28
$\operatorname{num\_shells}$	494020	0.000109	0.01102	0	0	0	0	2
$num\_access\_files$	494020	0.001008	0.036482	0	0	0	0	8
$num\_outbound\_cmds$	494020	0	0	0	0	0	0	0
count	494020	332.2864	213.1471	0	117	510	511	511
$srv\_count$	494020	292.9071	246.3227	0	10	510	511	511
serror_rate	494020	0.176687	0.380717	0	0	0	0	1
$srv\_serror\_rate$	494020	0.176609	0.381017	0	0	0	0	1
$rerror\_rate$	494020	0.057434	0.231624	0	0	0	0	1
srv_rerror_rate	494020	0.057719	0.232147	0	0	0	0	1
$same\_srv\_rate$	494020	0.791547	0.38819	0	1	1	1	1
diff_srv_rate	494020	0.020982	0.082206	0	0	0	0	1
$srv\_diff\_host\_rate$	494020	0.028996	0.142397	0	0	0	0	1
$dst\_host\_count$	494020	232.4712	64.7446	0	255	255	255	255
$dst\_host\_srv\_count$	494020	188.6661	106.0402	0	46	255	255	255
$dst\_host\_same\_srv\_rate$	494020	0.753781	0.41078	0	0.41	1	1	1
$dst\_host\_diff\_srv\_rate$	494020	0.030906	0.109259	0	0	0	0.04	1
dst_host_same_src_port_rate	494020	0.601936	0.481309	0	0	1	1	1
$dst\_host\_srv\_diff\_host\_rate$	494020	0.006684	0.042133	0	0	0	0	1
$dst_host_serror_rate$	494020	0.176754	0.380593	0	0	0	0	1
$dst\_host\_srv\_serror\_rate$	494020	0.176443	0.38092	0	0	0	0	1
$dst\_host\_rerror\_rate$	494020	0.058118	0.23059	0	0	0	0	1
$dst\_host\_srv\_rerror\_rate$	494020	0.057412	0.230141	0	0	0	0	1

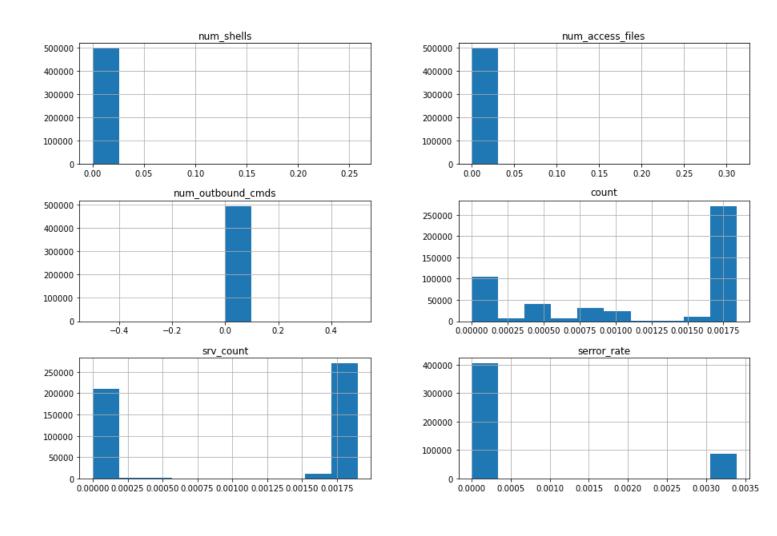
## 3 Data Normalization

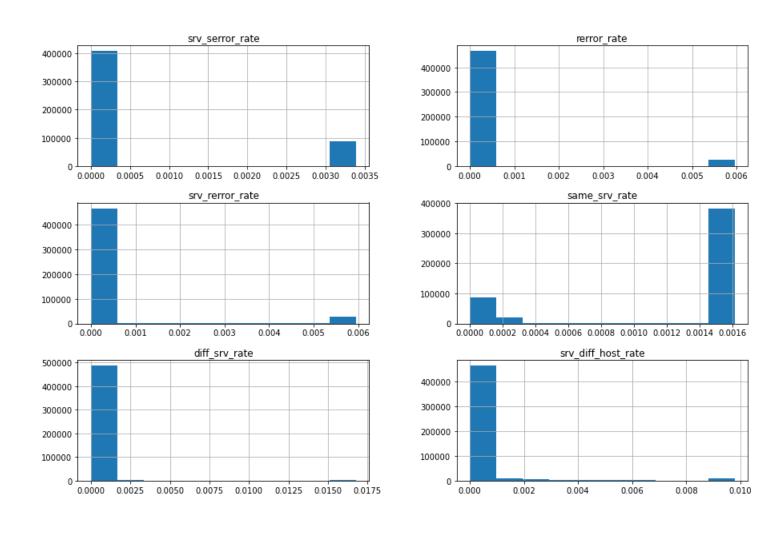
As seen from the above continuous variables distribution in the above section the scale of some of the features (columns) values are not in same range as others. This irregularity will make the machine learning model train poorly. Hence the features need to be normalized so that the optimization during model training will happen in a better way and the model will not be sensitive to the features. This research paper uses the existing normalization function that exists in python's scikit-learn library which can be found here

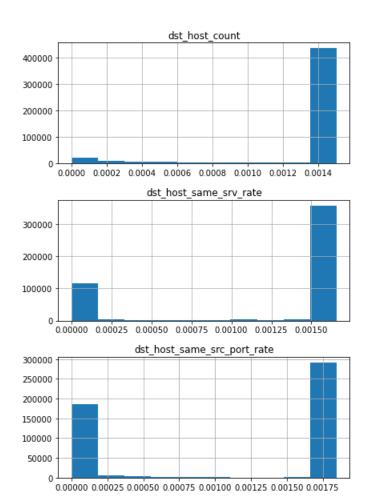
After applying normalization transformation to each continuous feature, below are the new distribution plots.

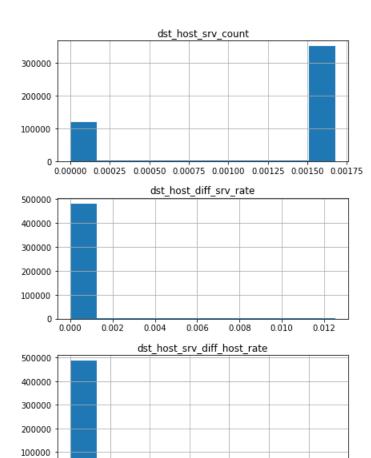












0

0.000

0.005

0.010

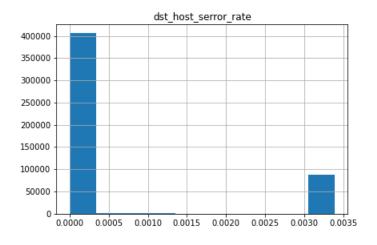
0.015

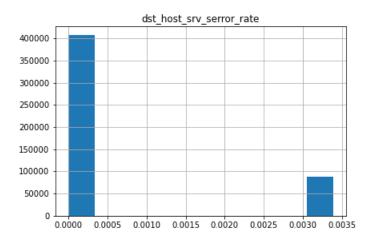
0.020

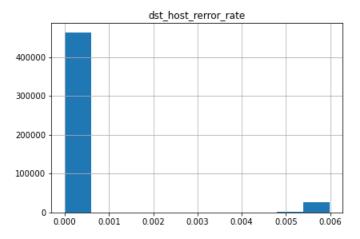
0.025

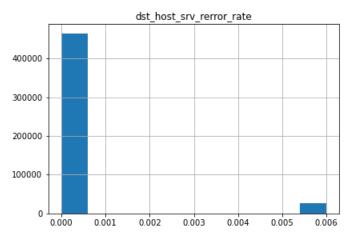
0.030

0.035









## 4 Modeling

Will be updated in next phase

## 5 Conclusion

Will be updated in next phase

## References

- [1] Manoj Kumar Putchala. Deep learning approach for intrusion detection system (ids) in the internet of things (iot) network using gated recurrent neural networks (gru). 2017.
- [2] Mahbod Tavallaee, Ebrahim Bagheri, Wei Lu, and Ali A Ghorbani. A detailed analysis of the kdd cup 99 data set. In 2009 IEEE symposium on computational intelligence for security and defense applications, pages 1–6. IEEE, 2009.
- [3] Steven Huang. Kdd cup 1999 data, computer network intrusion detection (version 1). 2018. Available from https://www.kaggle.com/galaxyh/kdd-cup-1999-data.