

# Pivotal.

# Cloud Native Architecture

# Reshma Krishna

# Cloud Native Architecture

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Why

What

How

# Cloud Native Architecture



Why



What



How

- Cloud Computing
- New Demands
- Being Reactive
- Speed & Safety

# Cloud Native Architecture



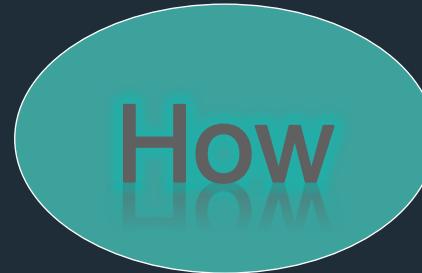
Why

- Cloud Computing
- New Demands
- Being Reactive
- Speed & Safety



What

- Reactive Design
- 12 Factor Apps
- Microservices
- Design Patterns



How

# Cloud Native Architecture



Why

- Cloud Computing
- New Demands
- Being Reactive
- Speed & Safety



What

- Reactive Design
- 12 Factor Apps
- Microservices
- Design Patterns



How

- Tools
- Platform
- Process and Culture

# Cloud Native Architecture



Why



What



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- Cloud Computing
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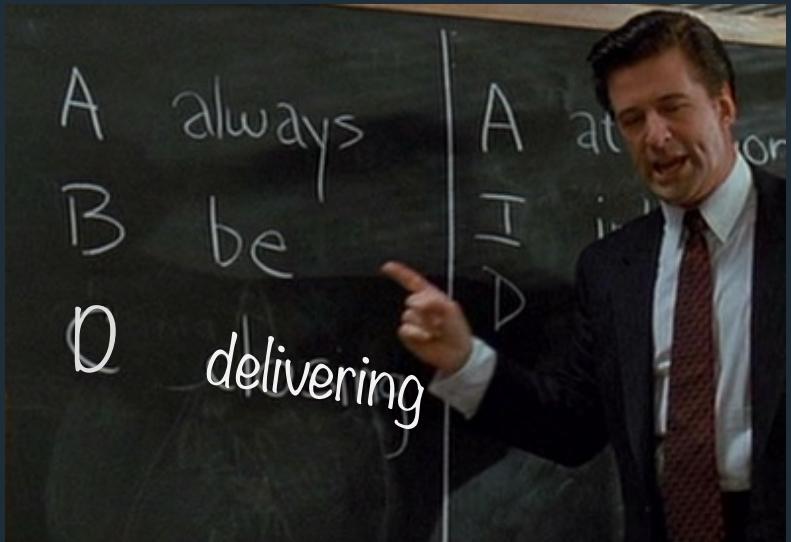
# Cloud Defined

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- Cloud Computing
- Cloud Native Applications
- Cloud Native Application Architecture

# Cloud-Era Demands

- Competitive landscape
- Consumer expectations
- Device Diversity & Ubiquity
- Scale



# Being Reactive

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- React to Events
- React to Load
- React to Failure
- React to Users

# Speed & Safety

- Design for quick recovery
- Quick recovery increases risk tolerance
- Risk tolerance enables innovation



# Cloud Native Architecture

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- Reactive Design
- 12 Factor Apps
- Microservices
- Design Patterns

# Reactive Design

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- React to Events → Event-Driven
- React to Load → Scalable
- React to Failure → Resilient
- React to Users → Responsive

# The Twelve Factor App

## I. Codebase

One codebase tracked in revision control, many deploys

## II. Dependencies

Explicitly declare and isolate dependencies

## III. Config

Store config in the environment

## IV. Backing Services

Treat backing services as attached resources

## V. Build, release, run

Strictly separate build and run stages

## VI. Processes

Execute the app as one or more stateless processes

## VII. Port binding

Export services via port binding

## VIII. Concurrency

Scale out via the process model

## IX. Disposability

Maximize robustness with fast startup and graceful shutdown

## X. Dev/prod parity

Keep development, staging, and production as similar as possible

## XI. Logs

Treat logs as event streams

## XII. Admin processes

Run admin/management tasks as one-off processes

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# Microservices

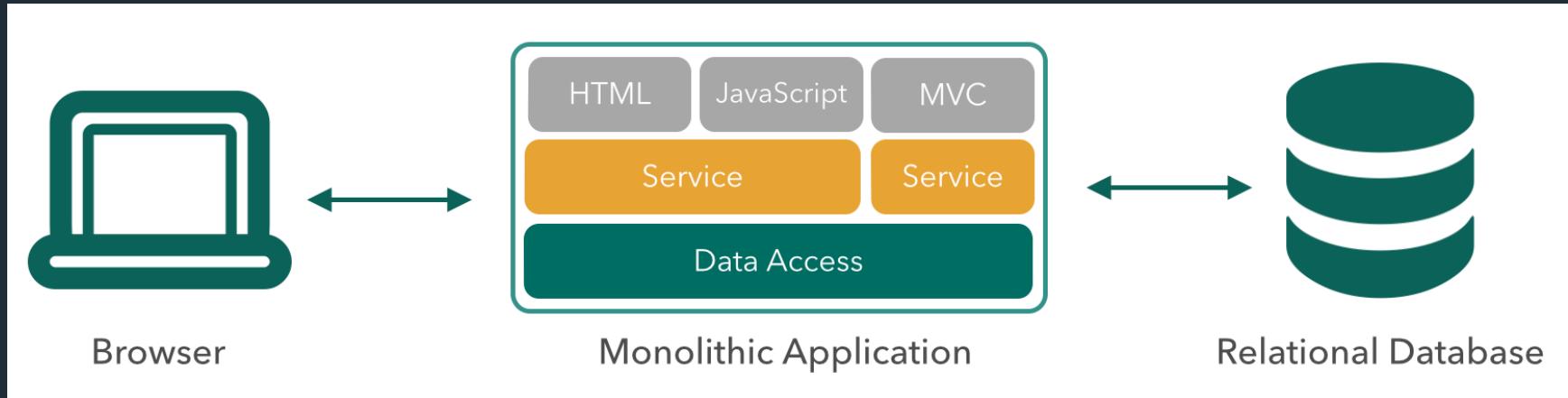
If services have to be updated together,  
they're not loosely coupled!

## Loosely coupled service oriented architecture with bounded contexts

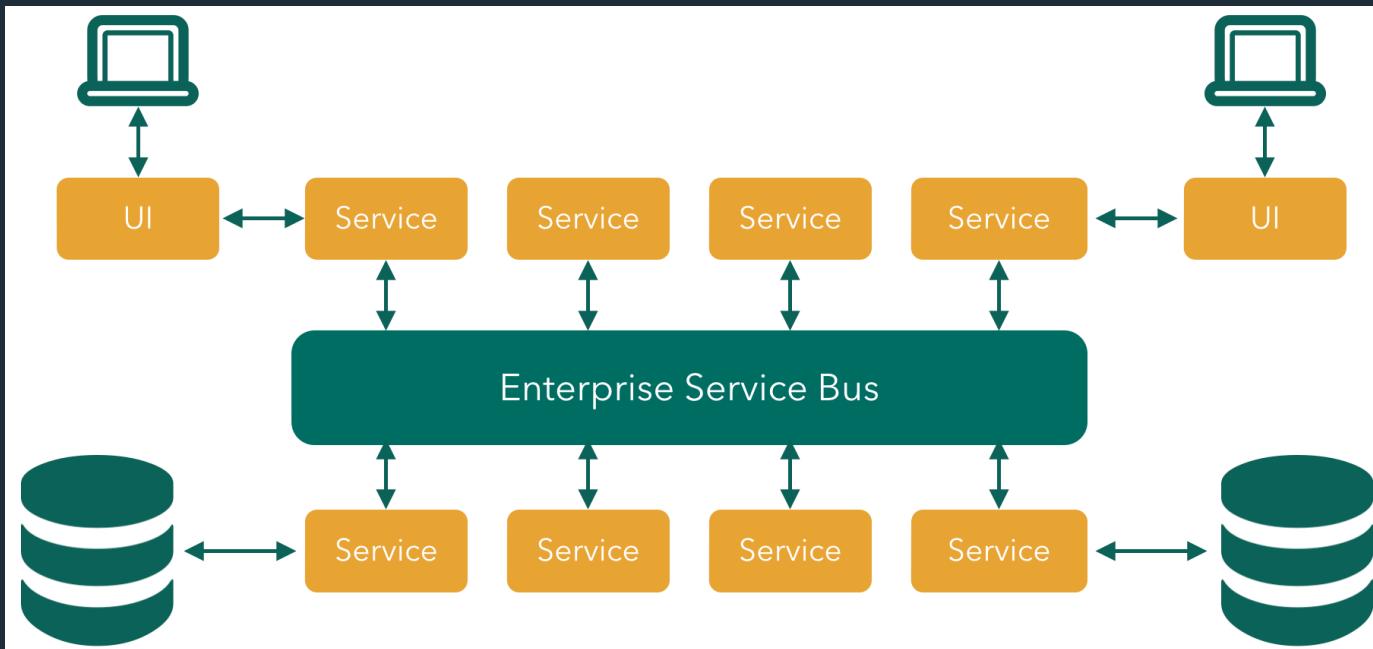
- Adrian Cockcroft

If you have to know about surrounding services,  
you don't have a bounded context

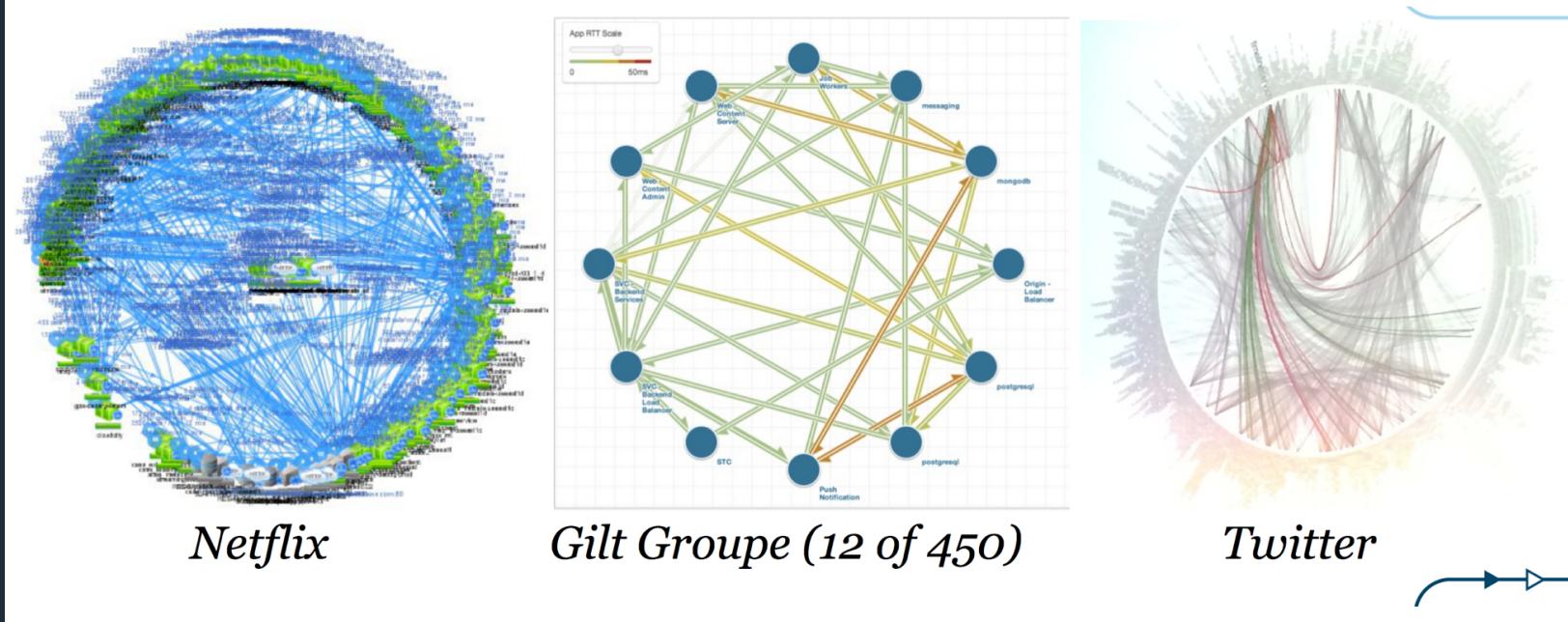
# Not Monoliths



# Not ESB-Centric SOA



# Microservice Pioneers



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# Who Moved My Complexity?

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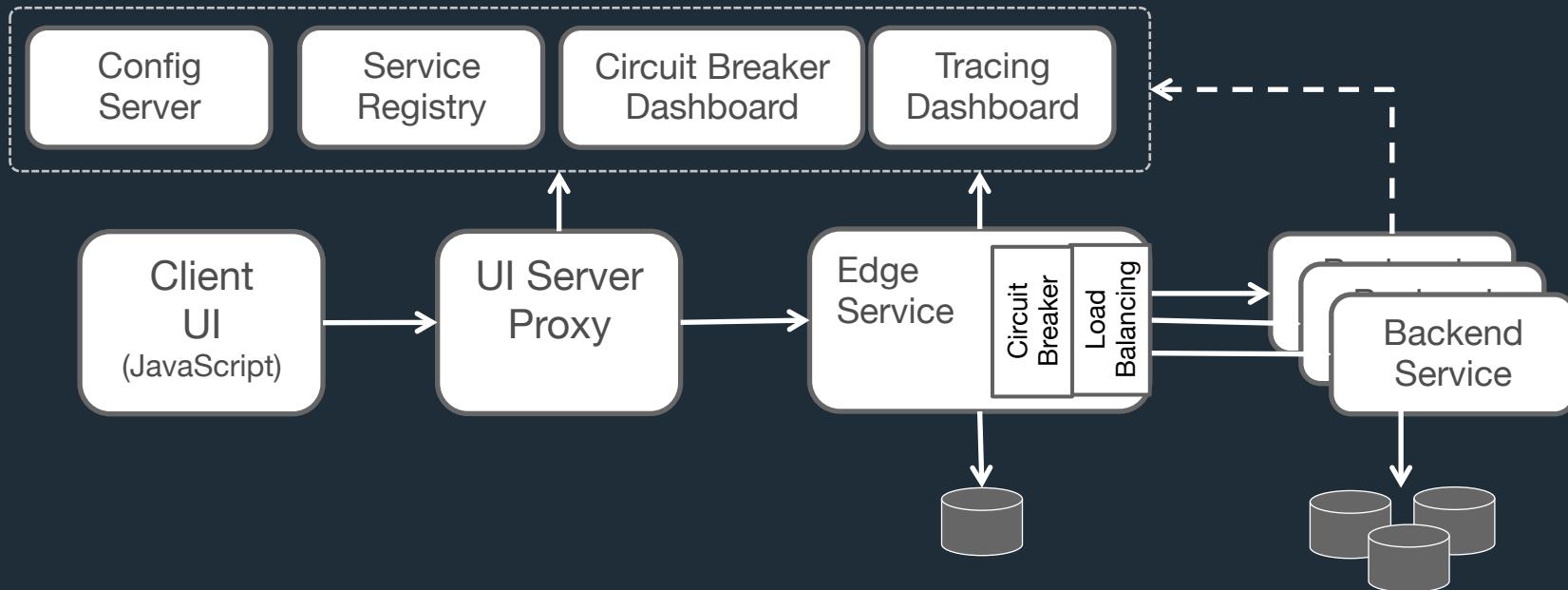
- Microservices are individually simple
- Complexity is transferred to the ecosystem

# Challenges in a Distributed System

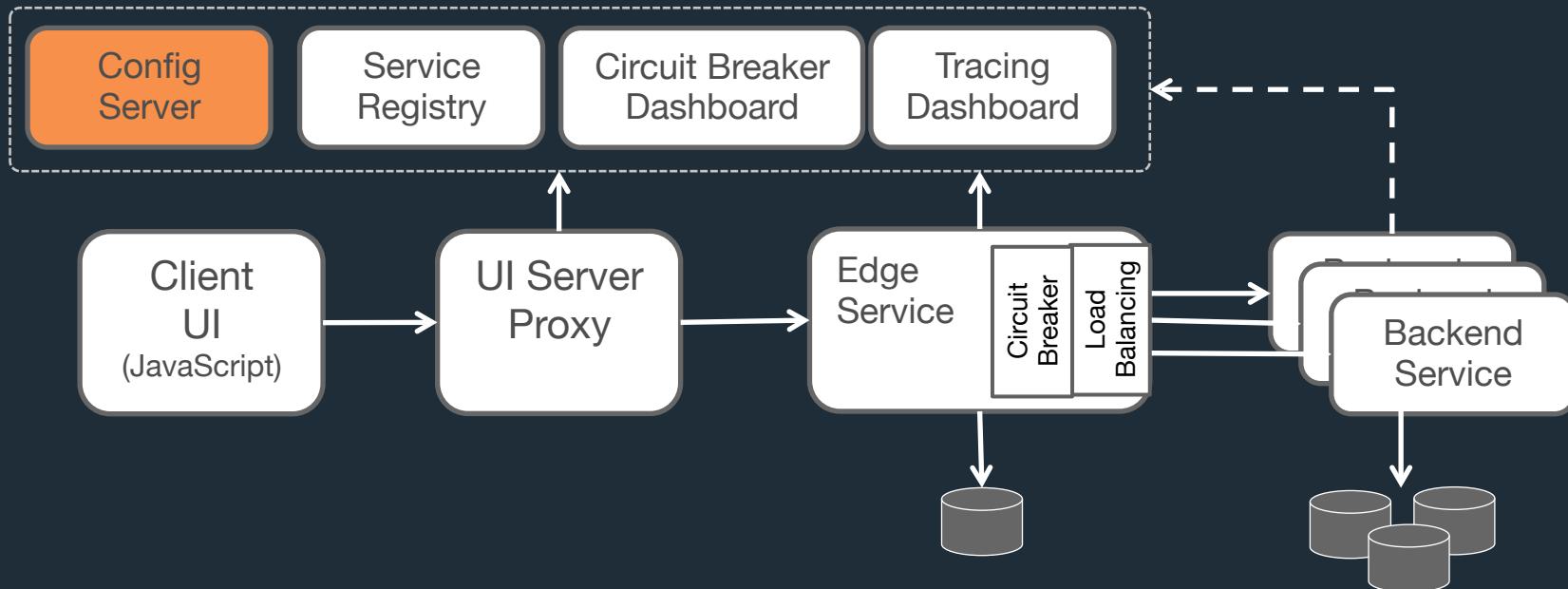
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- Configuration management
- Registration and discovery
- Routing and load balancing
- Fault tolerance and isolation
- Aggregation and transformation
- Monitoring and distributed tracing
- Process management

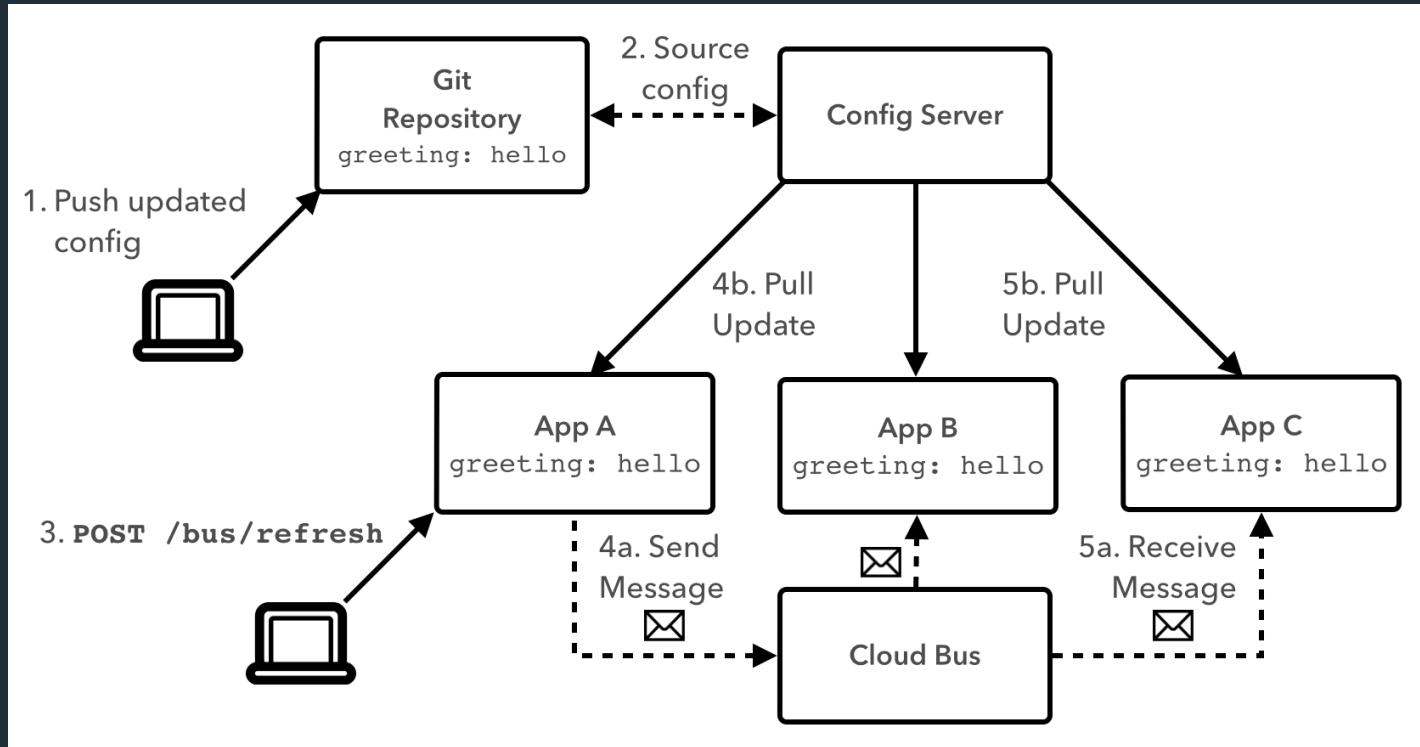
# Design Patterns & Automation to the Rescue!



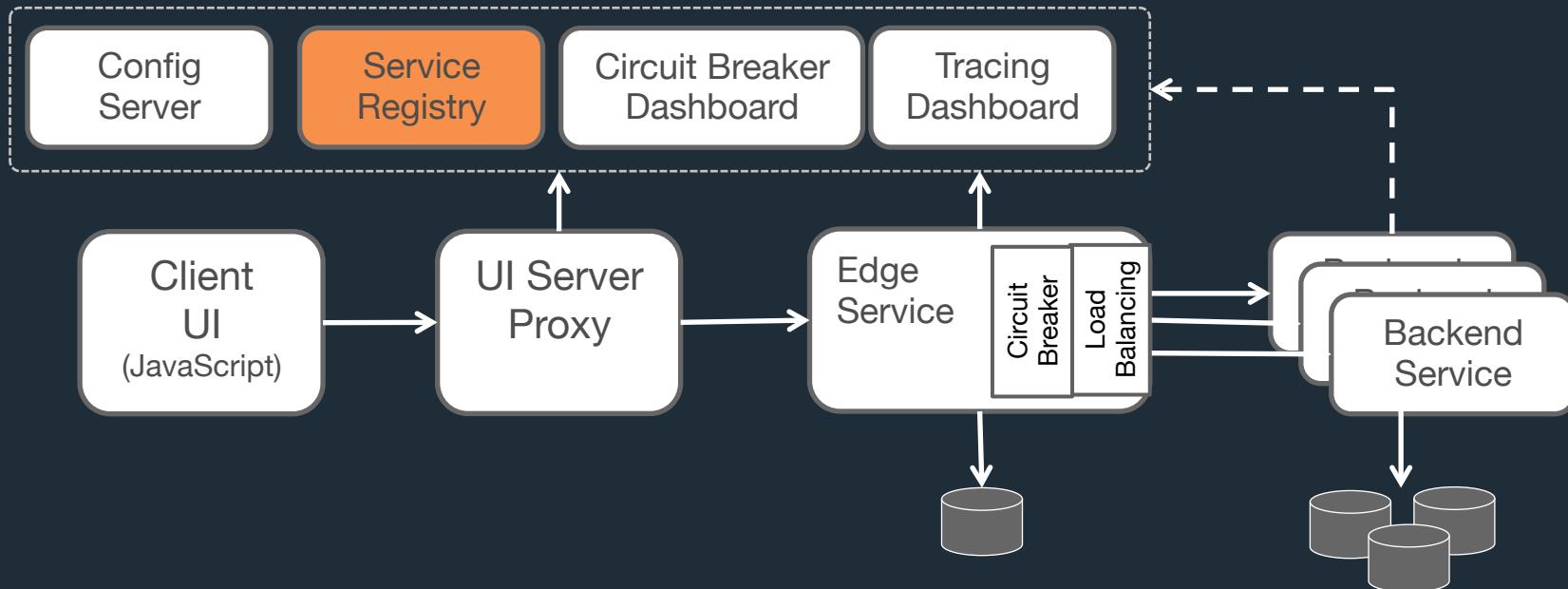
# Configuration Management



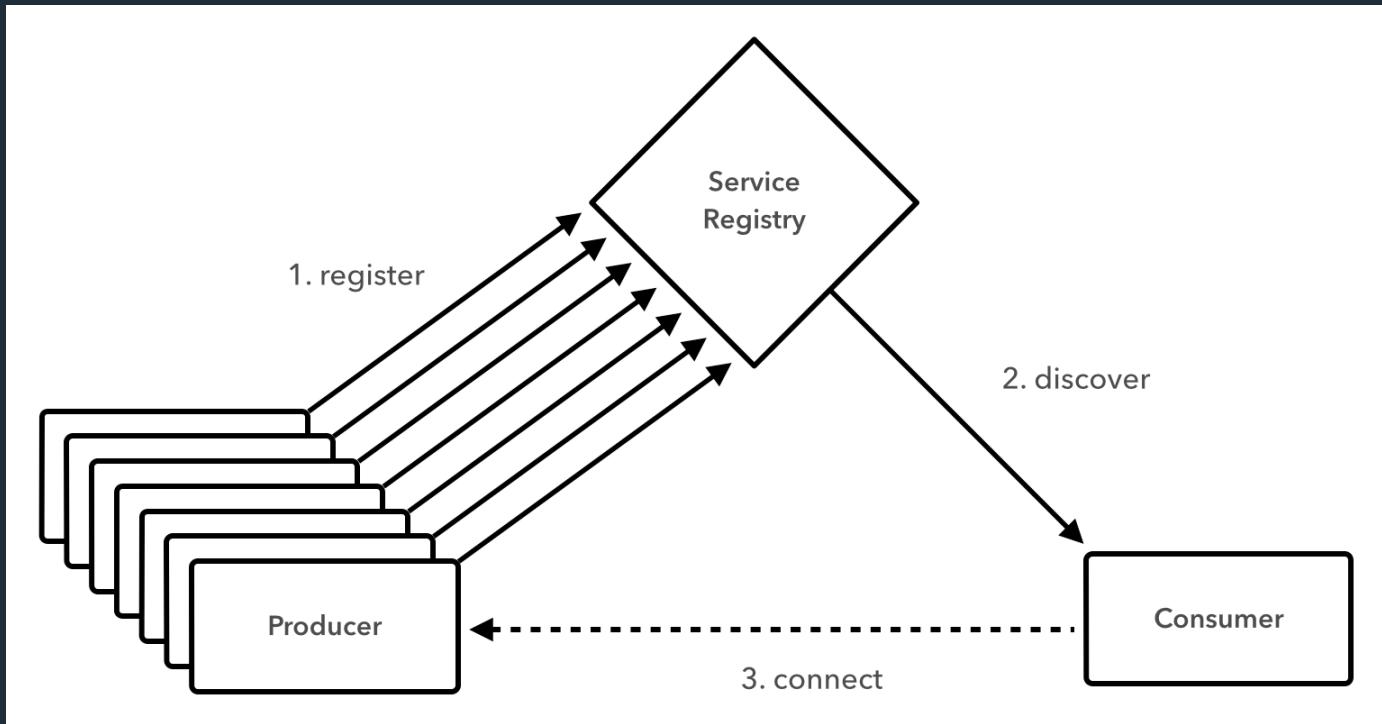
# Configuration Server



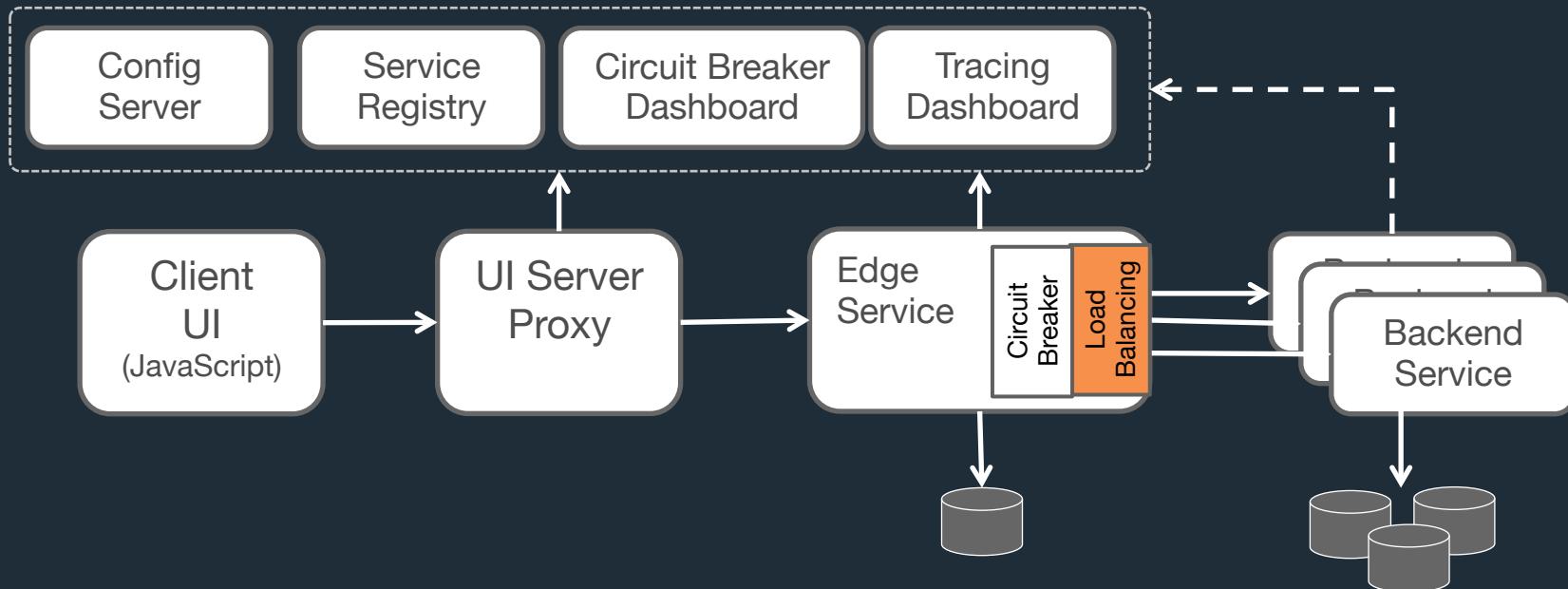
# Registration and Discovery



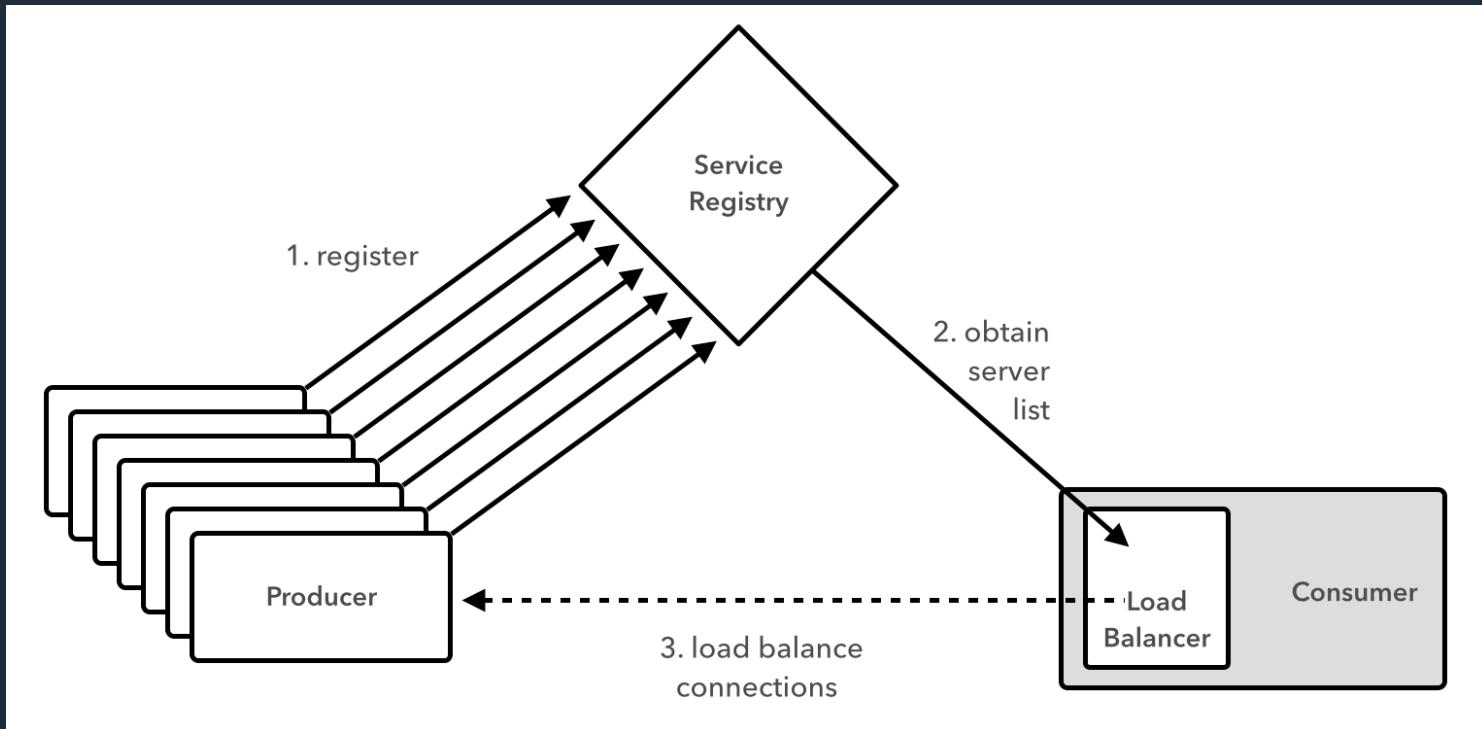
# Registration and Discovery Server



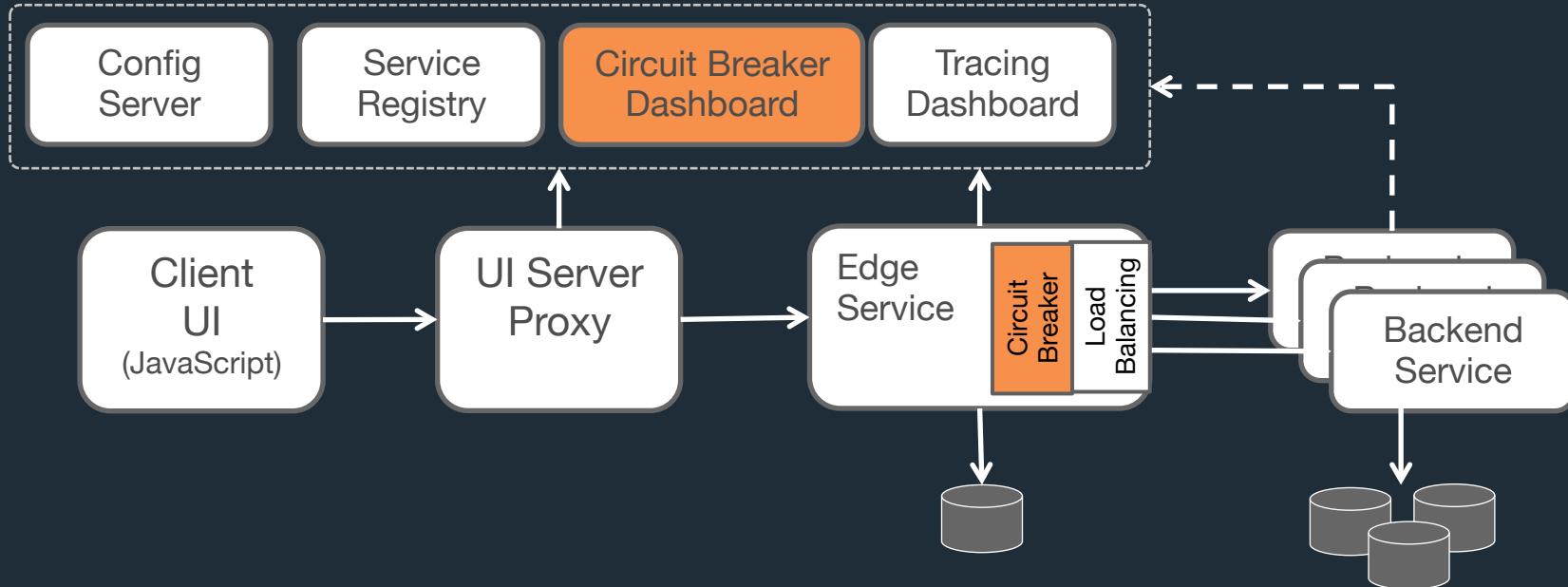
# Routing and Load Balancing



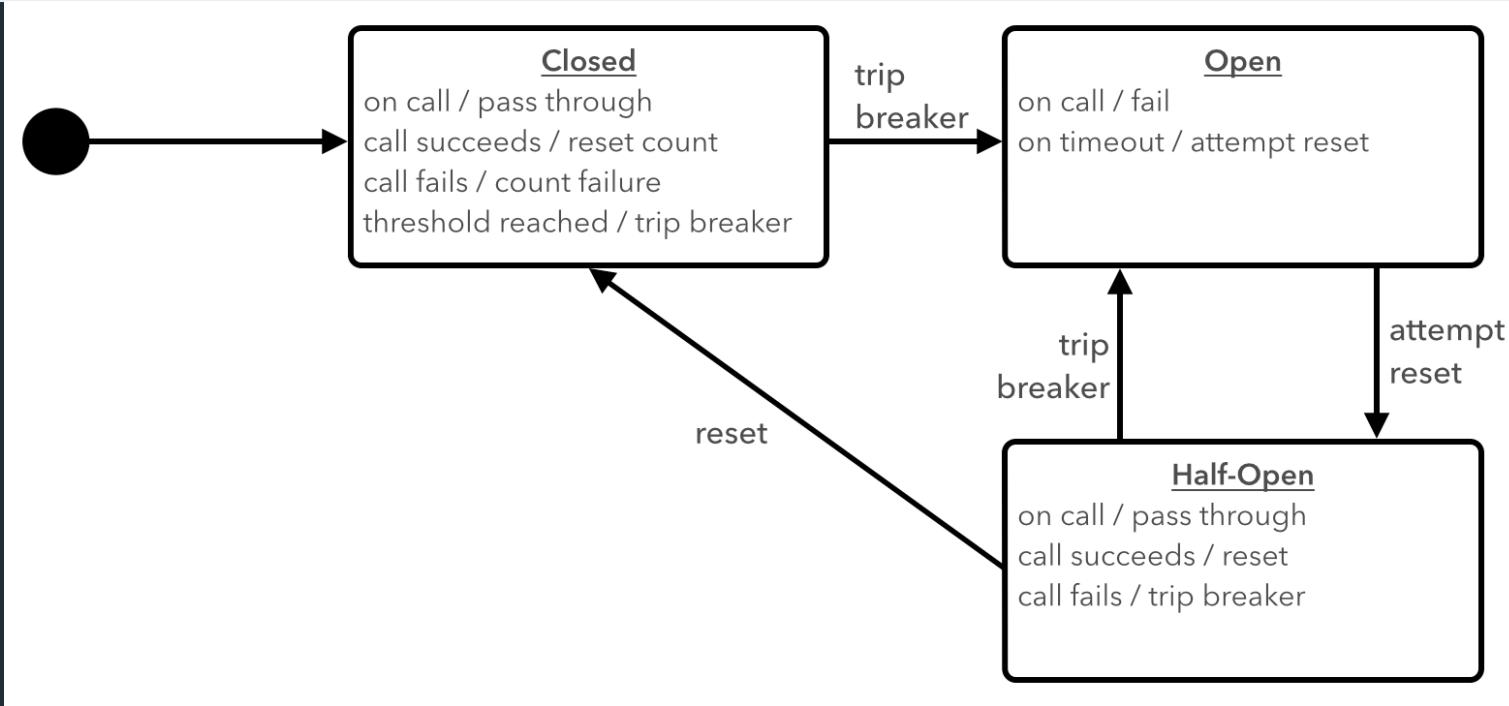
# Client-Side Load Balancing



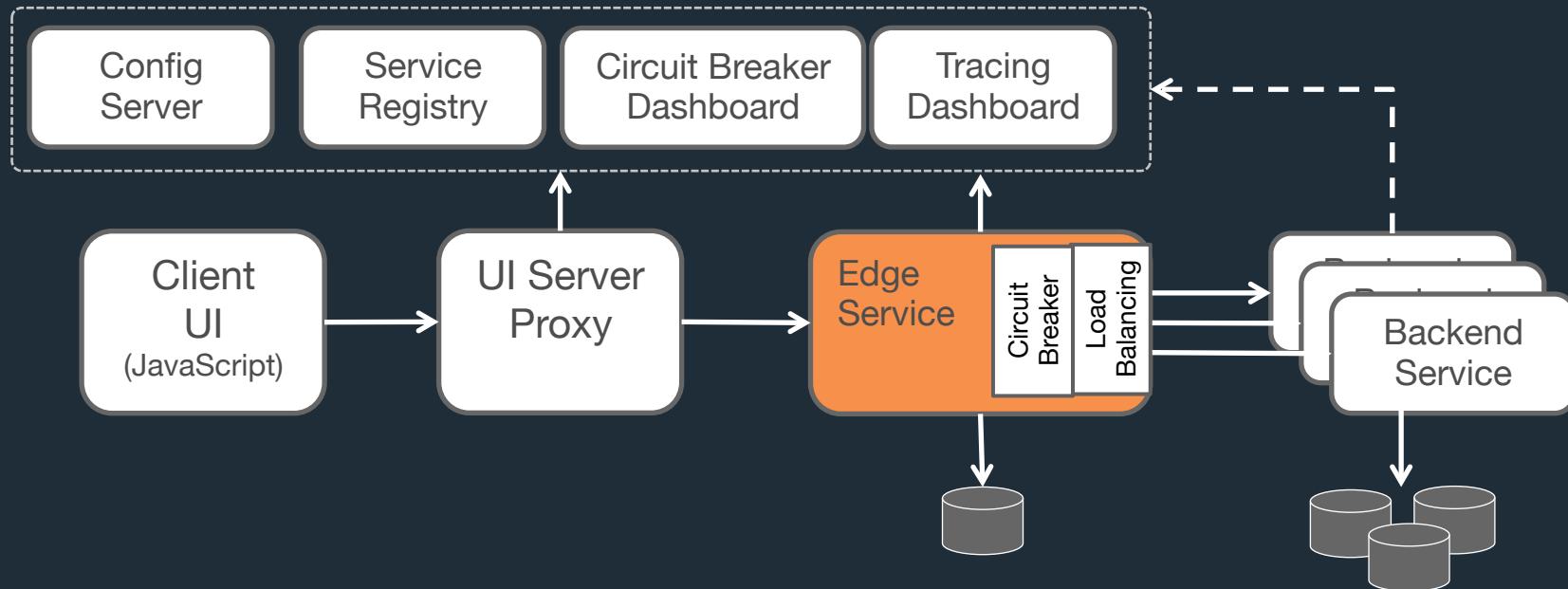
# Fault Tolerance and Isolation



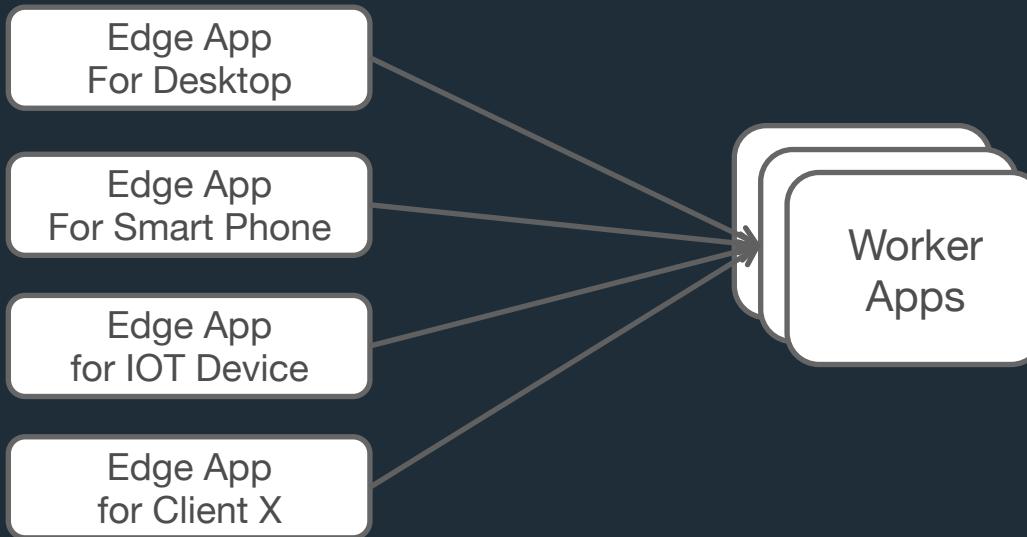
# Circuit Breaker



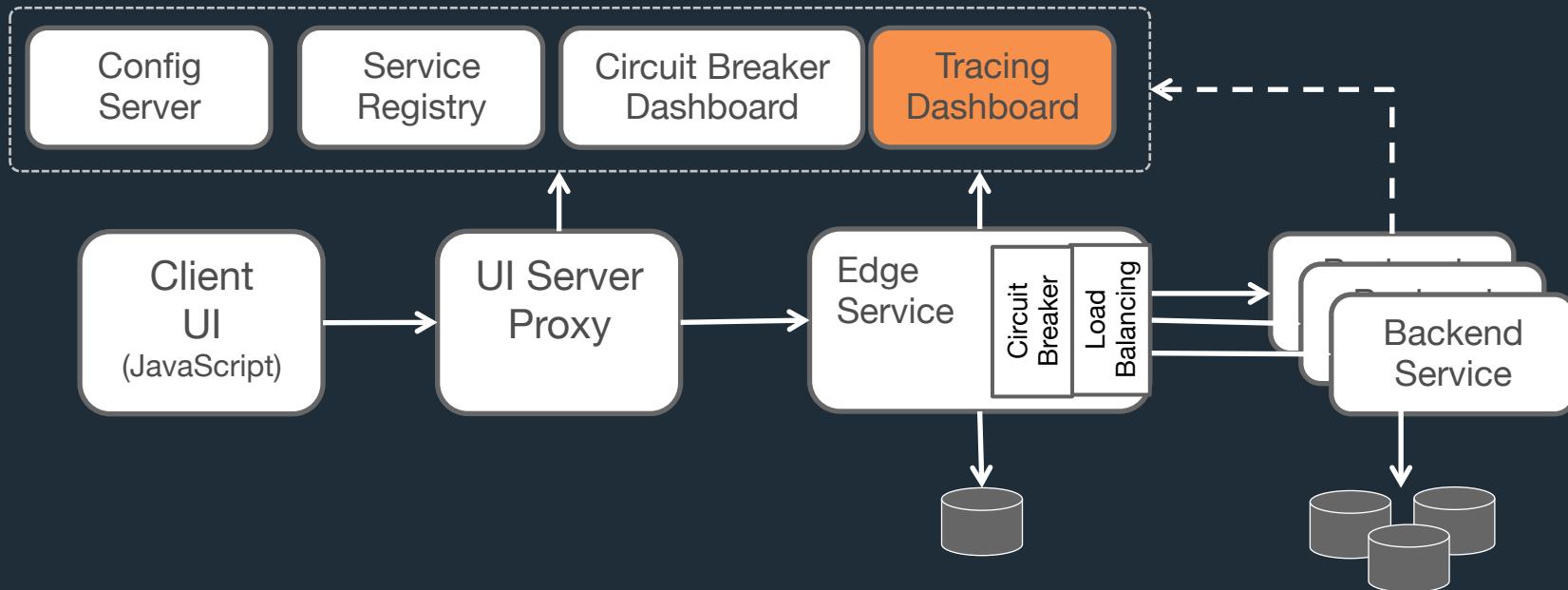
# Aggregation and Transformation



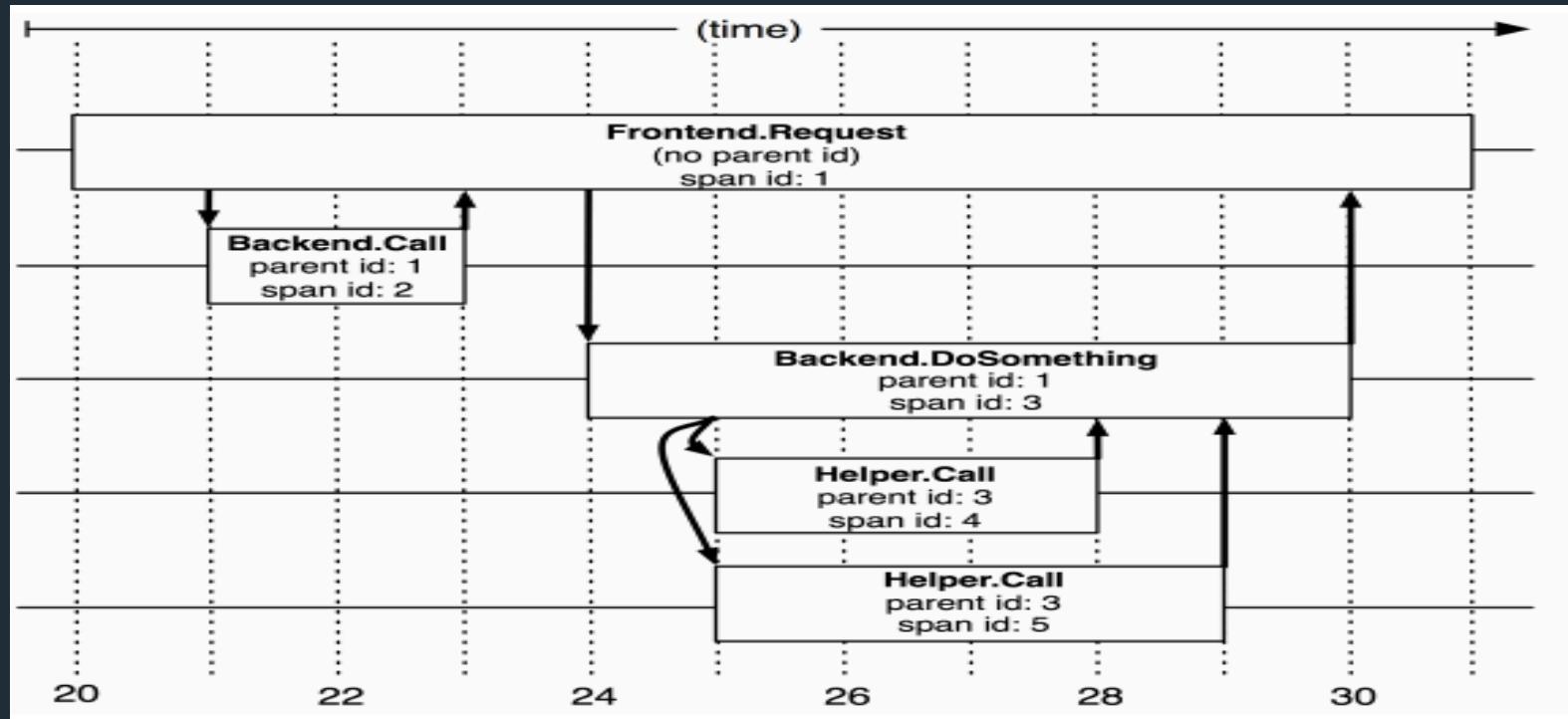
# API Gateway



# Monitoring and Distributed Tracing



# Distributed Tracing



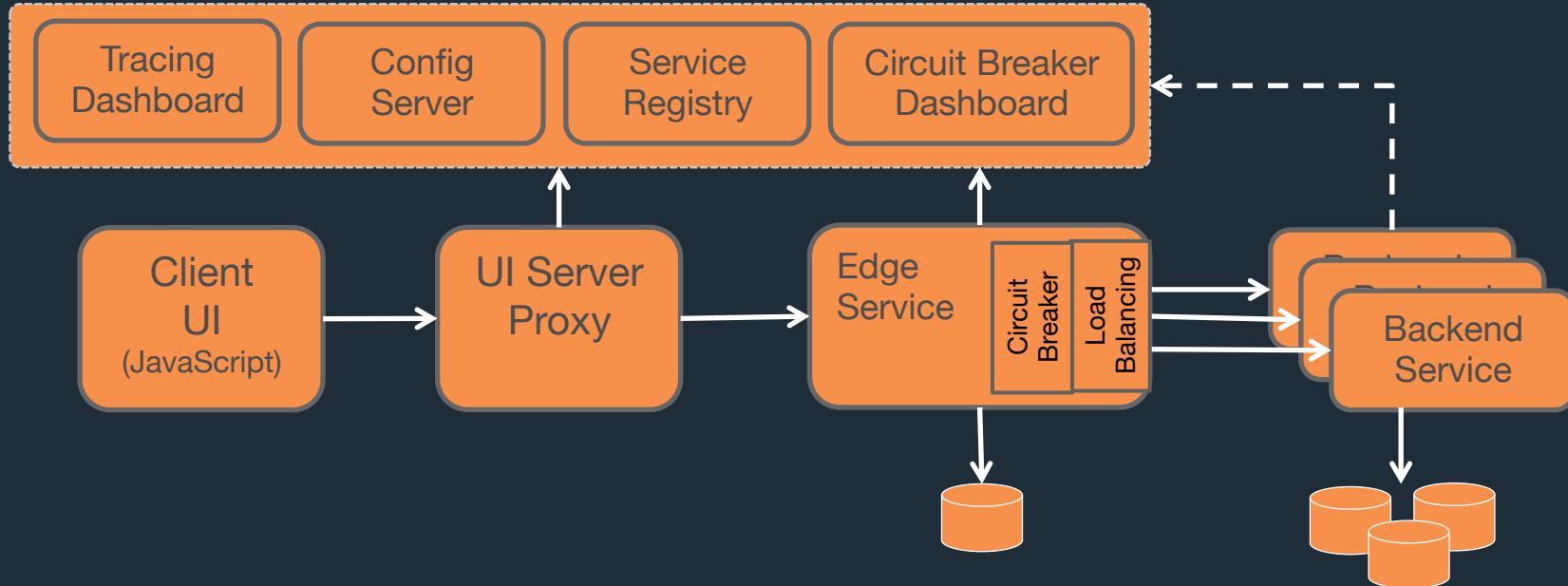
Duration: 245.000ms Services: 4 Depth: 3 Total Spans: 5

[Expand All](#) [Collapse All](#) [Filter Servic...](#) ▾

account-service x2 portfolio-service x3 quote-service x2 web-ui x1

Services	49.000ms	98.000ms	147.000ms	196.000ms	245.000ms
- <a href="#">portfolio-service</a>	0245.000ms : http/order	.	.	.	0
+ <a href="#">account-service</a>	.	0119.000ms : http/portfolio/reshmik	.	0	.
+ <a href="#">quote-service</a>	.	.	043.000ms : http/portfolio/reshmik	0	.

# Process Management



# Structured Automation

- Groundwork for devops
- Self-service
- Rapid, automated provisioning
- Predictability and consistency
  - not ad-hoc!
- Visibility (monitoring & metrics)
- Continuous delivery on Day 2, too!



# Cloud Native Architecture

Why

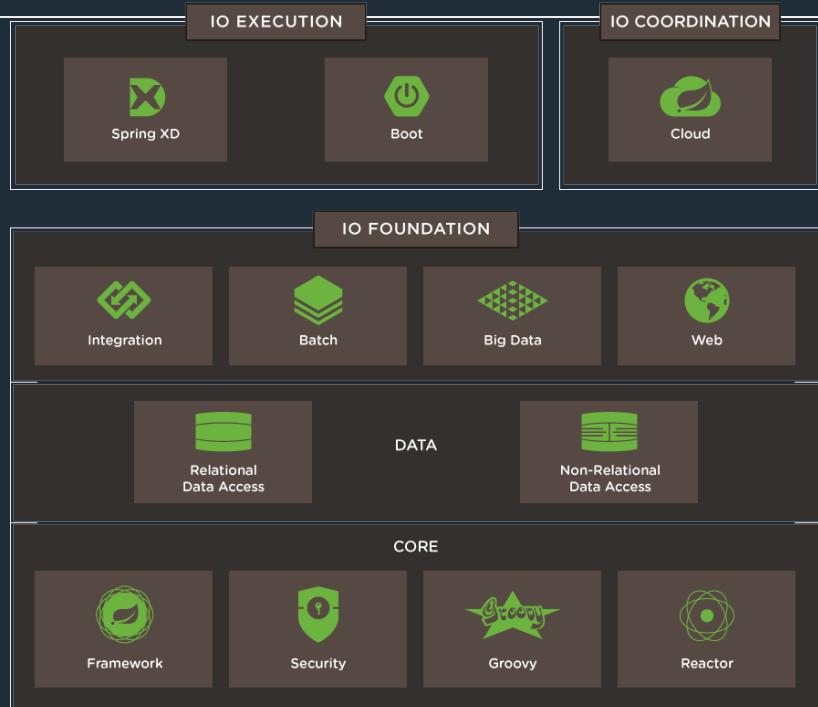
What

How

- Tools
- Platform
- Process and Culture

# Spring I/O

- Spring Boot
  - How you build an app
- Spring Cloud
  - Pieces for Cloud Native
- Spring Core



# Spring Boot

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- “Microframework”
- Opinionated
- Convention over configuration
- Production ready
- Ops Friendly
  - Self contained
  - Health and metrics
  - Externally configurable

# Spring Cloud

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- Distributed/versioned configuration
- Service registry and discovery
- Routing
- Service-to-service calls
- Load balancing
- Circuit Breakers
- More...

# Spring Cloud Netflix Components



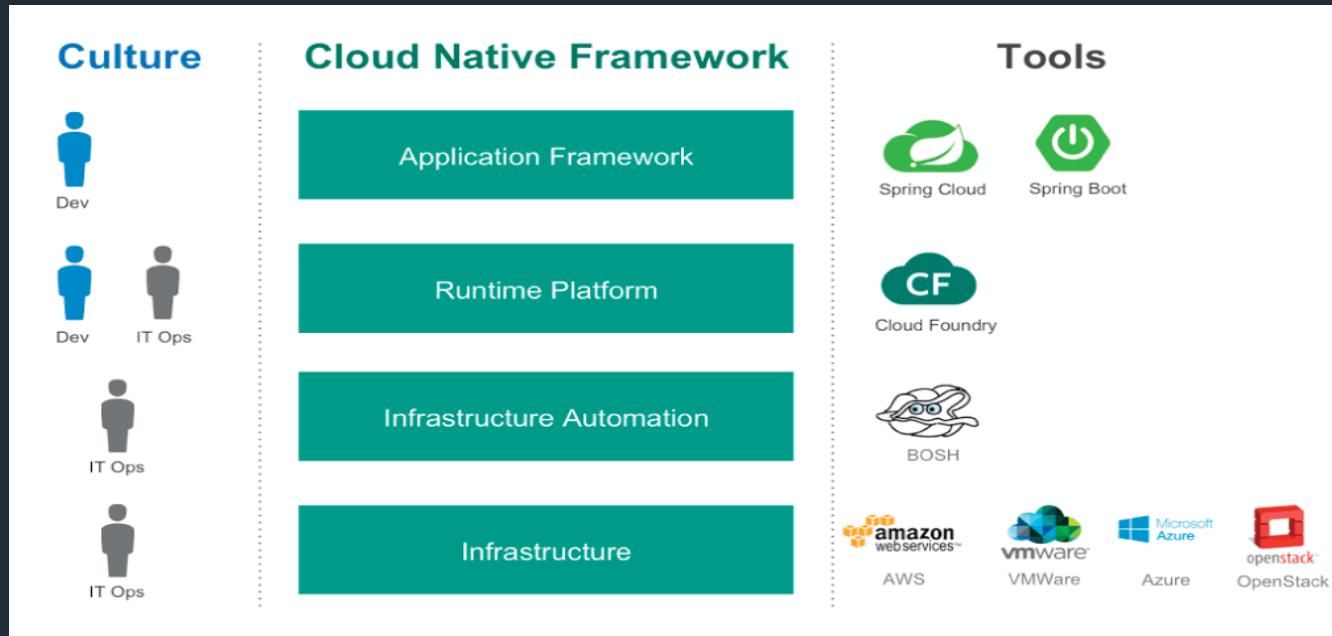
Client



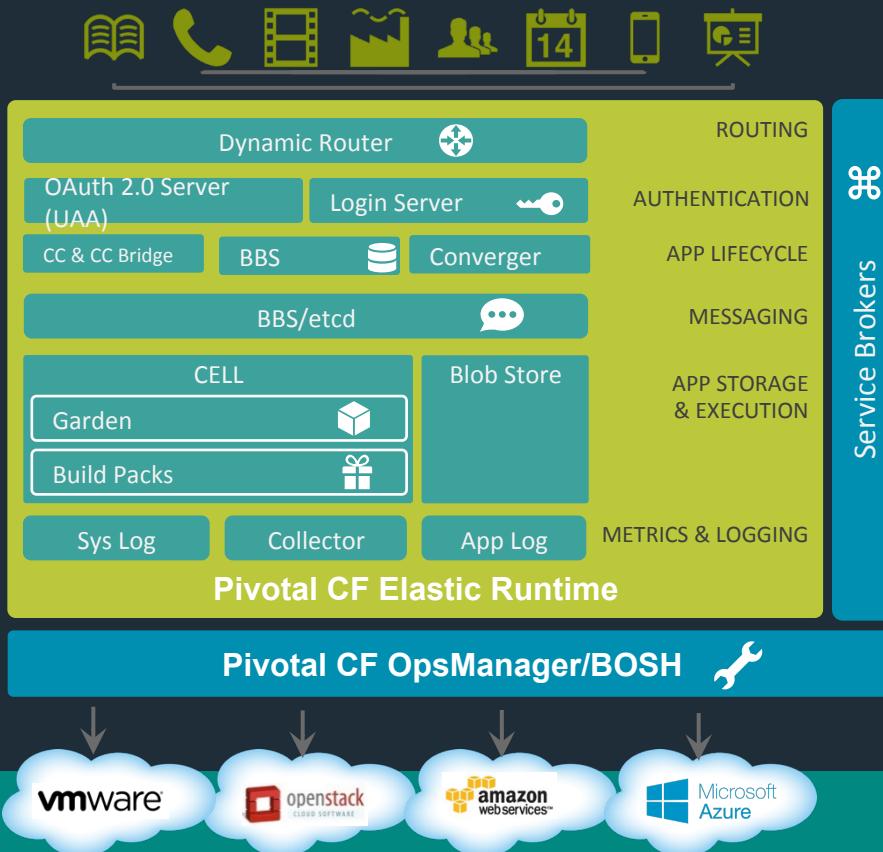
Server

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# Pivotal Cloud Foundry



# Pivotal Cloud Foundry



- Turnkey, fully automated Platform-as-a-Service
- Scalable runtime environment, extensible to most modern frameworks and languages running on Linux
- Instant expansion or upgrade with no downtime
- Deploy, scale and manage applications with bindable services using simplified semantics and APIs

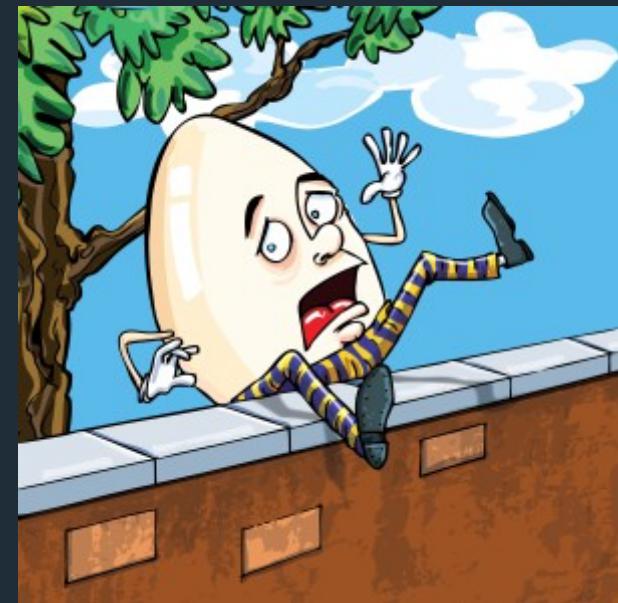
# The Journey: Technology

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- Provide the right tools
  - Platform, design pattern foundations, continuous delivery...
- Start small
  - Right-size for your needs
  - For migrations, don't boil the ocean
- Target applications that:
  - Have high business/competitive impact
  - Need to scale or change frequently

# The Journey: Culture & Organization

- Small, cross-functional teams
- Products, not projects
- Test-driven development
- Short iterations
- Transparency and visibility



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- 12 Factor Apps
- Microservices
- Design Patterns



How

- Tools
- Platform
- Process and Culture

# Pivotal.

# Thank You



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Open.  
Agile.  
Cloud-Ready.

