

Liam Richardson

Front End Developer & Designer

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I'm Liam Richardson, a Front End Web Developer and Designer currently situated in the North East of England.

Since graduating with a first class honours degree in Web Design in 2013, I have had the privilege of working with some of the best talent in the industry, creating exciting digital experiences for high profile clients such as Citizens Advice, International Hotels Group, Gazprom Energy and Diversity Role Models.

Experience

Sigma Consulting Solutions Ltd | 2013 - 2016

Throughout my time at Sigma, I was given the opportunity to be the lead front end developer on a number of projects, most notably being heavily involved in a number of aspects of the re-development of Citizens Advice's entire online presence.

My responsibilities not only included designing and developing high quality, usable digital experiences, but also facilitating client meetings and workshops, conducting user research with a diverse range of participants and being heavily involved in the sales process of the business, assisting in the acquisition of new clients.

As an agency focused on providing an unparalleled user experience for their products, my time at Sigma has taught me the importance of ensuring my designs keep the user in mind at all times by making my websites compliant with the latest web standards and AAA accessibility guidelines.

Talks | 2013 - 2015

Since graduating from University, I have both spoken and conducted workshops at a number of institutions and events such as UCLAN, MMU, Manchester Front End, Manchester Tech Nights, Front End North and Camp Digital.

My sessions have focused on an eclectic range of topics, including responsive design, CSS animations, modern CSS features and the emotional issues of working within a fast paced industry.

Web & Multimedia Degree | 2010 - 2013

I graduated from the University of Central Lancashire with a First Class Honours degree.

Gamer Nation | 2011 - 2016

For the past five years I have designed, developed and maintained a gaming website, creating high quality written and video content viewed by thousands of individuals. Over the course of its time online, I have been recognised by industry veterans and developers alike, and have been responsible for editing and managing a group of volunteers who are looking to get their break in games journalism.

Skills

Languages

- HTML
- CSS
- JavaScript
- PHP

Frameworks

- Bootstrap
- Foundation
- Bourbon & Neat
- jQuery

Tools

- Yeoman
- Gulp
- Sass
- NPM & Bower

CMS'

- Wordpress
- Kirby
- Umbraco
- Episerver

Software

- Photoshop, Illustrator, Indesign
- Premiere, Audition
- Sketch