Regression Vs. ANOVA: Is a main effect really a main effect?

Arthur Capelier-Mourguy

Lancaster University

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Outline

- Introduction
 - Defining the problem
 - Content of this talk
- 2 Toy Example
 - Using categorical variables only
 - Using continuous variables
- Real Data Example
 - Methods
 - Results
- Conclusion

What you might see

We defined a regression model Score \sim Condition*PrePost.

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All stats in R have the same syntax

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What this talk is not about

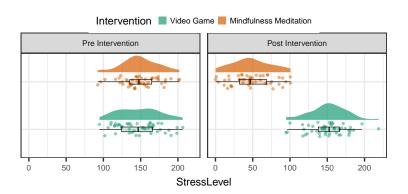
- How to use R
- How to build a good mixed-effects model
- The p-value debate

The simulated data with two categorical variables

Assessing stress levels after and before a 30 minutes intervention, "mindfulness meditation" or "video games".

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"Raincloud" plot: https://micahallen.org/2018/03/15/introducing-raincloud-plots/



ANOVA results

aov(StressLevel ~	<pre>Intervention*PrePost)</pre>				
Parameter	Sum Square	F value	Pr(> F)		
Intervention	114381	164.8	< 2e-16		
PrePost	185059	266.7	$< 2\mathrm{e}{-16}$		
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Parameter	Estimate	Std. Error	t value	Pr(> t)
(Intercept)	147.305	3.674	40.099	< 2e-16
Intervention	1.801	5.195	0.347	0.729
PrePost	3.553	5.195	0.684	0.495
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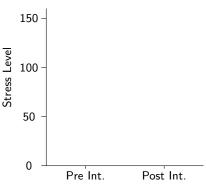
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$$Stress = 147.5 + 2 \times Int + 3.5 \times PrPo - 104 \times Int \times PrPo$$

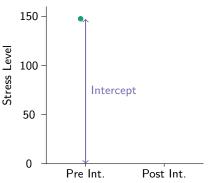
$$Int = \begin{cases} 0 \text{ if Video Game} \\ 1 \text{ if Meditation} \end{cases}, PrPo = \begin{cases} 0 \text{ if Pre Intervention} \\ 1 \text{ if Post Intervention} \end{cases}$$

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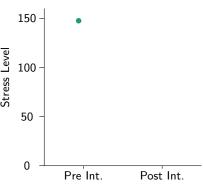


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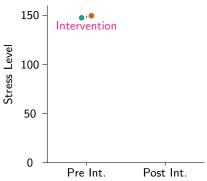
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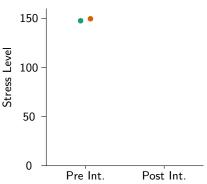
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For Meditation Pre Int., Stress = 147.5 + 2

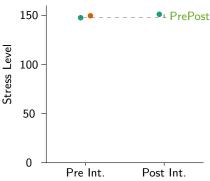


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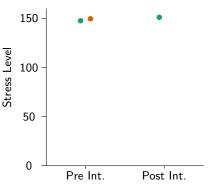


For Video Game Post Int., Stress = 147.5 + 3.5

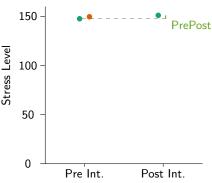


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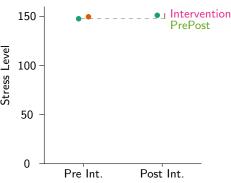
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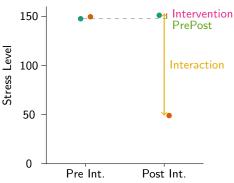
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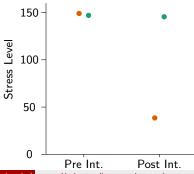
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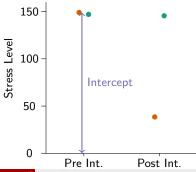


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InterventionVideo Game	-1.801	5.195	-0.347	0.729
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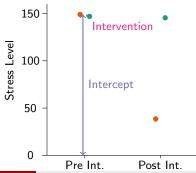
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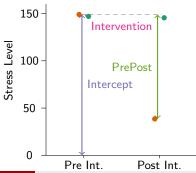
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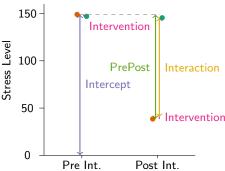
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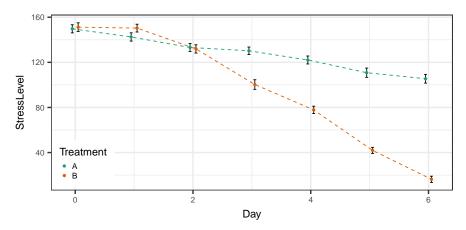


A slightly less meaningfull example with a continuous variable

Assessing the difference between treatment A and treatment B in reducing stress levels each day over a week.

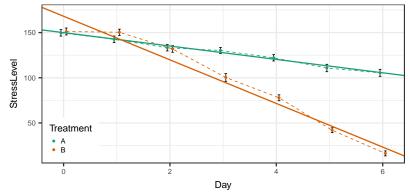
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TreatmentB	18.1489	3.5359	5.133	$3.71\mathrm{e}{-7}$
Day	-7.4051	0.6934	-10.679	$< 2\mathrm{e}{-16}$
Treatment B: Day	-16.7244	0.9807	-17.054	$< 2\mathrm{e}{-16}$



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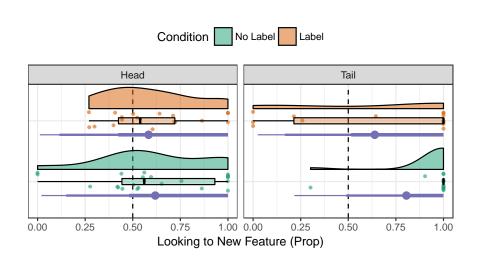
Familiarisation Snake-like animal with a head and a tail.

Label condition: categories defined by the tail.

Novelty Preference Did they encode the tail? The head?

One old animal against one animal with a new head/tail.

Choosing reference levels



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Thanks for listening!