Lab Assignment 03

Course Code:	CSE3333
Course Title:	Programming Language II
Topic:	Instance Method and Method Overloading
Number of Tasks:	11 (Coding: 08, Tracing: 03)

[You are not allowed to change the driver codes of any of the tasks]

Task 1

Design the **BankAccount** class in such a way so that the following code provides the expected output.

Driver Class	Output	
<pre>public class BankAccountTester{ public static void main(String args[]){ BankAccount acc1 = new BankAccount(); System.out.println(acc1.printDetails()); System.out.println(""); acc1.setInfo(1456890, "Salary"); System.out.println(""); System.out.println(acc1.printDetails()); System.out.println(""); BankAccount acc2 = new BankAccount(); acc2.setInfo(1765498, "Student"); System.out.println("4"); System.out.println(acc2.printDetails()); } </pre>	Account No: 0 Type: Not Set1 Account information updated!2 Account No: 1456890 Type: Salary3 Account information updated!4 Account No: 1765498 Type: Student	

Task 2

Design the **Shape** class with necessary properties to produce the given output for the provided driver code.

Driver Class	Output
<pre>public class ShapeTester{ public static void main(String args []){ Shape circle = new Shape(); Shape triangle = new Shape(); Shape rectangle = new Shape();</pre>	Shape Name: Circle Area: 78.54 1 Shape Name: Triangle Area: 14.0 2
<pre>circle.setParameters("Circle", 5); triangle.setParameters("Triangle", 4, 7); rectangle.setParameters("Rectangle", 2.4, 4.4);</pre>	Shape Name: Rectangle Area: 10.56
<pre>System.out.println(circle.details()); System.out.println("1"); System.out.println(triangle.details()); System.out.println("2"); System.out.println(rectangle.details()); } }</pre>	

Task 3

Design the "Shelf" class with necessary properties, so that the given output is produced for the provided driver code.

Driver Class	Output
<pre>public class ShelfTester{ public static void main(String [] args){ Shelf shelf = new Shelf(); shelf.showDetails(); System.out.println("1"); shelf.addBooks(3); System.out.println("2"); shelf.capacity = 7; shelf.addBooks(3);</pre>	Shelf capacity: 0 Number of books: 0 1 Zero capacity. Cannot add books. 2 3 books added to shelf 3 Shelf capacity: 7 Number of books: 3

```
System.out.println("3----");
   shelf.showDetails();
                                         Exceeds capacity
                                         Shelf capacity: 7
   System.out.println("4----");
                                         Number of books: 3
   shelf.addBooks(5);
                                         6-----
   shelf.showDetails();
   shelf.capacity += 4;
                                         5 books added to shelf
   System.out.println("6----");
                                         Shelf capacity: 11
   shelf.addBooks(5);
                                         Number of books: 8
   shelf.showDetails();
 }
}
```

Design the **Student** class with the necessary properties to produce the given output for the provided driver code.

Hint:

- A student having cgpa>=3.5 and credit>10 is eligible for scholarship.
- A student with cgpa>=3.5 but <3.7 is eligible for Need-based scholarship.
- A student having cgpa >=3.7 is eligible for Merit based scholarship

- A student having cgpa 7-3.7 is eligible for Merit based scholarship			
Driver Code	Output		
<pre>public class StudentTester{ public static void main(String[] args) { Student std1 = new Student(); std1.showDetails(); System.out.println("1"); std1.updateDetails("Alif", 3.99, 12); System.out.println("2"); std1.checkScholarshipEligibility(); System.out.println("3"); std1.showDetails(); Student std2 = new Student(); std2.updateDetails("Mim", 3.4); Student std3 = new Student(); std3.updateDetails("Henry", 3.5, 15, "BBA"); System.out.println("5"); std2.checkScholarshipEligibility(); System.out.println("6"); std3.checkScholarshipEligibility(); System.out.println("7"); std2.showDetails(); System.out.println("8"); std3.showDetails(); } </pre>	Name: Not Set Department: CSE CGPA: 0.0 Credits: 9 Scholarship Status: Not Set 1		

Task 5

Design the **Library** class with the necessary properties so that the given output is produced for the provided driver code.

```
Driver Code
                                                           Output
public class Tester5{
                                         Book 'Ice' added to the library
 public static void main(String[] args) {
                                          2----
   Library a1 = new Library();
                                         Maximum Capacity: 3
   a1.setBookCapacity(3);
                                          Total Books: 1
   System.out.println("1-----");
                                         Book list:
   a1.addBook("Ice");
                                          Ice
   System.out.println("2----");
   a1.printDetail();
                                          Book 'Emma' added to the library
                                         Book 'Wings' added to the library
   System.out.println("3----");
                                          Exceeds maximum capacity. You can't add
   a1.addBook("Emma");
                                         more than 3 books
   a1.addBook("Wings");
                                          4-----
   a1.addBook("Next");
                                         Maximum Capacity: 3
   System.out.println("4----");
                                         Total Books: 3
   a1.printDetail();
                                         Book list:
   Library a2 = new Library();
                                         Ice
                                          Emma
   a2.setBookCapacity(4);
                                         Wings
   System.out.println("5----");
                                          5-----
   a2.addBook("Onnobhubon");
                                          Book 'Onnobhubon' added to the library
   a2.addBook("Ami");
                                          Book 'Ami' added to the library
   System.out.println("6----");
                                          6-----
   a2.printDetail();
                                         Maximum Capacity: 4
                                          Total Books: 2
   System.out.println("7----");
                                          Book list:
   a2.addBook("Deyal");
                                         Onnobhubon
   a2.addBook("Himu");
                                          Ami
   a2.addBook("Megher Upor Bari");
                                          7-----
   System.out.println("8-----");
                                          Book 'Deyal' added to the library
   a2.printDetail();
                                          Book 'Himu' added to the library
                                          Exceeds maximum capacity. You can't add
 }
                                         more than 4 books
}
                                         8-----
                                         Maximum Capacity: 4
                                         Total Books: 4
                                         Book list:
                                         Onnobhubon
                                          Ami
```

Deyal
Himu

Design the **TaxiLagbe** class with necessary properties to produce the given output for the provided driver code.

Driver Code	Output	
<pre>public class TaxiTester{ public static void main(String[] args) { TaxiLagbe taxi1 = new TaxiLagbe(); taxi1.storeInfo("1010-01", "Dhaka"); System.out.println("1"); taxi1.printDetails(); System.out.println("2"); taxi1.addPassenger("Wilson", 105); System.out.println("3"); taxi1.printDetails(); System.out.println("4"); taxi1.addPassenger("Walker", 100, "Wood", 200); System.out.println("5"); taxi1.printDetails(); System.out.println("6"); taxi1.addPassenger("Karen", 200); taxi1.addPassenger("Donald", 130); System.out.println("7"); taxi1.printDetails(); System.out.println("8"); TaxiLagbe taxi2 = new TaxiLagbe(); taxi2.storeInfo("1010-02", "Khulna"); taxi2.addPassenger("Don", 115, "Parker", 215); System.out.println("9"); taxi2.printDetails(); }</pre>	Taxi number: 1010-01 This taxi can cover Dhaka area Total Passenger: 0 Passenger Lists: Total collected fare: 0 Taka 2 Dear Wilson! Welcome to TaxiLagbe 3 Taxi number: 1010-01 This taxi can cover Dhaka area Total Passenger: 1 Passenger Lists: Wilson Total collected fare: 105 Taka 4 Dear Walker! Welcome to TaxiLagbe Dear Wood! Welcome to TaxiLagbe 5 Taxi number: 1010-01 This taxi can cover Dhaka area Total Passenger: 3 Passenger Lists: Wilson Walker Wood Total collected fare: 405 Taka 6 Dear Karen! Welcome to TaxiLagbe Taxi Full! No more passengers can be added 7	

Taxi number: 1010-01
This taxi can cover Dhaka area
Total Passenger: 4
Passenger Lists:
Wilson Walker Wood Karen
Total collected fare: 605 Taka
8-----Dear Don! Welcome to TaxiLagbe
Dear Parker! Welcome to TaxiLagbe
9----Taxi number: 1010-02
This taxi can cover Khulna area
Total Passenger: 2
Passenger Lists:
Don Parker
Total collected fare: 330 Taka

<u>Task 7</u>

Complete the following **Cart** class to generate the given output from the tester code:

- A cart will have a cart number which will be assigned in *create cart()* method.
- Each cart can hold up to 3 items (at max).
- Each cart must have two arrays to store items and their respective prices.
- The items inside a cart will be added in *addItem()* method only if the cart items do not exceed 3.
- The *giveDiscount()* method saves the discount given to that cart object and updates the price accordingly.

Driver Code	Output
<pre>public class CartTester{</pre>	====1====
<pre>public static void main(String [] args){</pre>	Table added to cart 1.
Cart c1 = new Cart ();	You have 1 item(s) in your cart now.
Cart c2 = new Cart ();	Chair added to cart 1.
Cart c3 = new Cart ();	You have 2 item(s) in your cart now.
(7,5	Television added to cart 1.
<pre>c1.create_cart(1);</pre>	You have 3 item(s) in your cart now.
c2.create_cart(2);	You already have 3 items on your cart
c3.create_cart(3);	====2====
System.out.println("====1===");	Stove added to cart 2.
c1.addItem("Table", 3900.5);	You have 1 item(s) in your cart now.
c1.addItem("Chair", 1400.76);	====3====
<pre>c1.addItem(5400.87, "Television");</pre>	Chair added to cart 3.
<pre>c1.addItem(5000.0, "Refrigerator");</pre>	You have 1 item(s) in your cart now.
	Chair added to cart 3.
<pre>System.out.println("====2===");</pre>	You have 2 item(s) in your cart now.
c2.addItem("Stove",439.90);	====4====
	Your cart(c1) :
<pre>System.out.println("====3====");</pre>	Table - 3900.5
c3.addItem("Chair",1400.5);	Chair - 1400.76
c3.addItem(3400.0, "Chair");	Television - 5400.87
	Discount Applied: 0.0%
System.out.println("====4===");	Total price: 10702.130000000001
<pre>c1.cartDetails();</pre>	====5====
	Your cart(c2):
System.out.println("====5===");	Stove - 439.9
<pre>c2.cartDetails();</pre>	Discount Applied: 0.0%
	Total price: 439.9
System.out.println("====6===");	====6====
c3.cartDetails();	Your cart(c3):
<pre>c1.giveDiscount(10);</pre>	Chair - 1400.5
Contain and maintin/II 7 II).	Chair - 3400.0
System.out.println("====7====");	Discount Applied: 0.0%
c1.cartDetails();	Total price: 4800.5
, }	· ·
}	Your cart(c1) : Table - 3900.5
	Chair - 1400.76
	Television - 5400.87
	Discount Applied: 10.0%
	Total price: 9631.917000000001
	1.00a1 p. 100. 3031.31700000001

Design the **Reader** class in such a way so that the following code provides the expected output.

- A reader will have a name, capacity to read and an array of books they are reading.
- The initial capacity of a reader will be 0. The initial name will be "New user".

Driver Code	Expected Output	
<pre>public class Reader_tester {</pre>	1 =======	
<pre>public static void main(String[] args){</pre>	A new reader is created!	
Reader r1 = new Reader();	A new reader is created!	
Reader r2 = new Reader();	2 =======	
	Name: Messi	
System.out.println("1 =======");	Capacity: 2	
<pre>System.out.println(r1.createReader("Messi", 2));</pre>	Books:	
<pre>System.out.println(r2.createReader("Ronaldo", 3));</pre>	No books added yet	
	3 =======	
<pre>System.out.println("2 =======");</pre>	Name: Ronaldo	
r1.readerInfo();	Capacity: 3	
	Books:	
<pre>System.out.println("3 =======");</pre>	Book 1: Java	
r2.addBook("Java");	Book 2: Python	
r2.addBook("Python");	Book 3: C++	
r2.addBook("C++");	4 =======	
r2.readerInfo();	No more capacity	
	5 =======	
System.out.println("4 =======");	No more capacity	
r1.addBook("C#");	6 ======	
r1.addBook("Rust");	Name: Messi	
r1.addBook("GoLang");	Capacity: 2	
	Books:	
System.out.println("5 =======");	Book 1: C#	
r2.addBook("Python");	Book 2: Rust	
System.out.println("6 =======");		
r1.readerInfo();		
}		
} '		
[*		

```
1
      public class Task9 {
2
         public int temp = 4;
3
         public int sum;
         public int y;
5
         public int x;
         public void methodA(int m){
7
             int [] n = \{2,5\};
8
             int x = 0;
9
             y = y + m + this.methodB(x,m++)+(temp)+y;
             x = this.x + 2 + (++n[0]);
10
11
             sum = sum + x + y;
12
             n[0] = sum + 2;
            System.out.println(n[0] + x + " " + y+ " " + sum);
13
14
             }
15
         public int methodB(int m, int n){
16
             int [] y = {1};
17
             this.y = y[0] + this.y + m;
18
             x = this.y + 2 + temp - n;
19
             sum = x + y[0] + this.sum;
             System.out.println( y[0] + x + " " + y[0] + " " + sum);
20
21
             return y[0];
22
         }
      }
23
```

```
public class Tester9 {
  public static void main(String [] args){
    Task9 t1 = new Task9();
    t1.methodA(5);
    t1.methodA(3);
    Task9 t2 = new Task9();
    t2.methodA(4);
  }
}
Outputs
```

```
public class Maze{
1
2
            public int x;
3
            public void methodA(){
4
                int m = 0, x = 9;
5
                m = methodB(m-3)+x;
6
                this.x = ++x;
               System.out.println(this.x+" "+m);
7
8
               methodB(x,m);
                System.out.println(x+" "+(m+this.x));
9
10
                methodB(m);
11
            }
            public int methodB(int y){
12
13
                 x=y*y;
                System.out.println(x+" "+y);
14
15
                return x-11;
            }
16
```

17	<pre>public void methodB(int z, int x){</pre>
18	z=z-2;
19	x=this.x-2*x;
20	<pre>System.out.println(z+" "+this.x);</pre>
21	}
22	}

```
public class MazeTester{
  public static void main(String args []){
    Maze m1 = new Maze();
    m1.methodA();
}
```

```
public class Task11 {
       int x = 2, y = 4, z = 5;
2
       double p = 0.0;
3
       public void methodA(int x, int m) {
4
           this.x = methodC(this.x);
5
           p = x + this.x % m * 3.0;
6
           y = y + methodB(x++, this.x);
7
           System.out.println(this.x +" " + x + y + " " + p);
8
9
       }
       public int methodB(int q, int n) {
10
```

```
int arr[] = {3,4,5};
11
           arr[0] = arr[0] + this.x + n;
12
           arr[1] = q + arr[1];
13
           System.out.println(arr[0] +" " + arr[1] + " " + arr[2]) ;
14
           return arr[1] + arr[2];
15
       }
16
       public int methodC(int y) {
17
           if(y % 2 == 0) {
18
               int temp = methodB(2, y);
19
               return temp;
20
21
           }
22
           else{
               return 4;
23
          }
24
       }
25
26 |}
```

Driver Code	Output	
<pre>public class Tester11 { public static void main(String [] args){</pre>		
Task11 t1 = new Task11(); t1.methodA(2,3); t1.methodB(5,4);		
}		

Ungraded Tasks (Optional)

(You don't have to submit the ungraded tasks)

Task 1

You are building a tracker system that will keep track of a person's income and expenses.

- When the *createTracker()* method is invoked it sets the balance to 1.0 taka.
- The *info()* method **returns** a String with the trackers information.
- If the total balance becomes 0 after the *expense()* method is called it prints "You're broke!". Again if the available balance is less than the expense it prints "Not enough balance.". Otherwise the method prints "Balance updated" after updating the balance.
- The last expense and income history can be seen by using the *history()* method.

Driver Code	Output
<pre>public class Tester4{ public static void main(String[] args) { MoneyTracker tr1 = new MoneyTracker(); System.out.println(tr1.info()); tr1.createTracker("John"); System.out.println("1 ========"); System.out.println(tr1.info()); System.out.println("2 ========"); tr1.income(1000); System.out.println(tr1.info()); System.out.println("3 ========"); tr1.expense(800); tr1.expense(100); System.out.println("4 ========"); tr1.showHistory(); System.out.println("5 ========"); tr1.expense(101); System.out.println("6 ========"); tr1.expense(200); System.out.println("7 ========"); tr1.showHistory(); System.out.println("8 ========"); } }</pre>	Name: null Current Balance: 0.0 1 ======== Name: John Current Balance: 1.0 2 ======= Balance Updated! Name: John Current Balance: 1001.0 3 ======== Balance Updated. Balance Updated. Name: John Current Balance: 101.0 4 ======== Last added: 1000.0 Last spent: 100.0 5 ======== You're broke! 6 ======== Not enough balance. 7 ======= Balance Updated! Last added: 200.0 Last spent: 100.0 8 ========

```
1
   public class Test2 {
2
       int x = 3, y = 1, z = -4;
3
       double p = 2.5;
4
       public void methodA(int n, int x) {
           this.x = methodB(x, n);
5
           p = this.x + n % x * 2.0;
6
           y = (z++) + methodB(z, (int) p) + (++z);
7
           System.out.println(this.x + " " + (n + y) + " " + (x + z));
8
9
       }
       public int methodB(int q, int n) {
10
            int arr[] = \{2, -5, 6\};
11
            arr[0] = arr[2] - this.x + n;
12
13
            arr[1] = q - arr[1];
14
            arr[2] = arr[q % 3] + arr[n % 2];
           System.out.println(arr[0] + " " + arr[1] + " " + arr[2]);
15
16
            return arr[1] + arr[2] - arr[0];
17
       }
18 | }
```

<pre>public class Tester2{ public static void main(String [] args){</pre>		Outputs	
<pre>Test2 t = new Test2(); t.methodA(3, 4);</pre>			
}			

```
public class Test3 {
        int x = 2, y = 4, sum = 3;
2
        int arr[] = \{x, y, sum\};
3
4
        public void methodA(int x) {
            arr[0] += methodB(y, this.x) + methodC(x);
5
            System.out.println(x + " " + this.x + " " + sum);
6
7
            arr[1] += this.x * (++y) / (sum % x);
            System.out.println(y + " " + sum + " " + this.x);
8
9
            arr[2] += methodC(x) + methodB(this.x, sum);
            System.out.println(arr[0] + " " + arr[1] + " " + arr[2]);
10
        }
11
12
        public int methodB(int q, int n) {
            int arr2[] = {7, 8};
13
14
            int a = (arr2[0]++) - q;
15
            int b = (++arr2[1]) - n;
16
            return a + b;
17
        }
        public int methodC(int z) {
18
            z = sum + methodB(x, sum) - z;
19
20
            return z/2;
21
        }
22
```

```
public class Tester3{
   public static void main(String [] args){
     Test3 t3 = new Test3();
     t3.methodA(7);
   }
}
```

Task 4

Driver Code	Output
<pre>public class CustomerTester {</pre>	1======
<pre>public static void main(String[] args) {</pre>	Customer: John
Customer c1 = new Customer();	2===========
<pre>c1.createCustomer("John");</pre>	Apple added to cart
System.out.println("1==========");	Orange added to cart
c1.showCart();	Bread added to cart
System.out.println("2=========");	Milk added to cart
c1.addItem("Apple", 2);	Cart is full
c1.addItem("Orange", 5);	3=======
c1.addItem("Bread", 5);	Customer: John
c1.addItem("Milk", 3);	Item: Apple Price: 2
c1.addItem("Eggs", 2);	Item: Orange Price: 5
System.out.println("3=========");	Item: Bread Price: 5
c1.showCart();	Item: Milk Price: 3
System.out.println("4=========");	4===========
<pre>c1.calculatePrice();</pre>	Total: 15
System.out.println("5==========");	5===========
<pre>Customer c2 = new Customer();</pre>	Apple and Orange added to cart
<pre>c2.createCustomer("Jane");</pre>	Chocolates and Bread added to cart
c2.addItem("Apple", 2, "Orange", 5);	Cart is full
<pre>c2.addItem("Chocolates", 15, "Bread", 5);</pre>	6======
<pre>c2.addItem("Milk", 3);</pre>	Customer: Jane
System.out.println("6==========");	Item: Apple Price: 2
c2.showCart();	Item: Orange Price: 5
System.out.println("7==========");	Item: Chocolates Price: 15
<pre>c2.calculatePrice();</pre>	Item: Bread Price: 5
}	7===========
}	Total: 27

Task 5

Driver Code	Sample Output
<pre>public class CalculatorTester { public static void main(String[] args) {</pre>	1======================================
Calculator calc = new Calculator();	2=====================================
System.out.println("1========");	3=======
calc.add(10, 20);	42
<pre>System.out.println("2=======");</pre>	4========
calc.add(5, 15, 25);	24
<pre>System.out.println("3========");</pre>	5========
<pre>calc.multiply(6, 7);</pre>	Hello-Hello
<pre>System.out.println("4========");</pre>	6========
<pre>calc.multiply(2, 3, 4);</pre>	Java-Java-Java-Java
<pre>System.out.println("5=======");</pre>	
<pre>calc.multiply("Hello", 3);</pre>	
<pre>System.out.println("6=======");</pre>	
<pre>calc.multiply("Java", 5);</pre>	
}	
}	

Driver Code	Sample Output
<pre>public class LibraryTest {</pre>	Book Customization
<pre>public static void main(String[] args) {</pre>	Updated genre of "The Great Gatsby" to Classic.
Book book1 = new Book();	Updated pages of "The Great Gatsby" to
<pre>book1.createBook("The Great Gatsby");</pre>	180 pages.
	Updated genre of "1984" to Dystopian.
Book book2 = new Book();	Updated pages of "1984" to 328 pages.
book2.createBook("1984", "George Orwell");	Updated pages of "To Kill a
Book book3 = new Book();	Mockingbird" to 281 pages.
book3.createBook("To Kill a Mockingbird", "Harper	Library Inventory
Lee", "Fiction");	Title: The Great Gatsby, Author:
, ,,	Unknown, Genre: Classic, Pages: 180
<pre>System.out.println(" Book Customization ");</pre>	Title: 1984, Author: George Orwell,
<pre>book1.customizeGenre("Classic");</pre>	Genre: Dystopian, Pages: 328
<pre>book1.customizePages(180);</pre>	Title: To Kill a Mockingbird, Author:
	Harper Lee, Genre: Fiction, Pages: 281
book2.customizeGenre("Dystopian");	
<pre>book2.customizePages(328);</pre>	
book3.customizePages(281);	
<pre>System.out.println();</pre>	
System.out.println(" Library Inventory ");	

```
book1.displayDetails();
book2.displayDetails();
book3.displayDetails();
}
}
```

<u>Task 7</u>

Driver Code	Sample Output
<pre>public class MovieManagerTest { public static void main(String[] args) { Movie inception = new Movie(); inception.setMovieDetails("Inception", "Christopher Nolan",</pre>	1=====================================
<pre>System.out.println("1========="); inception.addActors("Leonardo DiCaprio", "Joseph Gordon-Levitt"); inception.addActors("Ellen Page"); inception.showInfo();</pre>	"Inception". Added actor "Ellen Page" to "Inception". Title: Inception Director: Christopher Nolan Rating: 8.8 Actors: Leonardo DiCaprio, Joseph
<pre>System.out.println("2========="); Movie avengers = new Movie(); avengers.setMovieDetails("Avengers: Endgame", "Anthony Russo", 8.4); avengers.addActors("Robert Downey Jr.", "Chris Evans", "Scarlett Johansson"); avengers.showInfo(); System.out.println("3=========="); Movie parasite = new Movie(); parasite.setMovieDetails("Parasite", "Bong Joon-ho"); parasite.addActors("Song Kang-ho", "Choi Woo-shik"); parasite.updateRating(8.6); parasite.showInfo();</pre>	Gordon-Levitt, Ellen Page 2===================================
<pre>System.out.println("4=========="); parasite.updateRating(8.9); parasite.showInfo(); } </pre>	"Parasite". Added actor "Choi Woo-shik" to "Parasite". Updated rating of "Parasite" to 8.6 Title: Parasite Director: Bong Joon-ho Rating: 8.6 Actors: Song Kang-ho, Choi Woo-shik 4===================================

Design the **Course** class with the necessary properties so that the given output is produced for the provided driver code.

Driver Class	Output
<pre>public class CourseTester2{ public static void main(String [] args){ Course c1 = new Course(); c1.updateDetails("PL II", "CS11"); System.out.println(""); c1.printDetails(); System.out.println(""); c1.addContent("Overloading"); c1.printDetails(); System.out.println(""); c1.addContent("Encapsulation"); c1.addContent("Static", "Polymorphism"); c1.printDetails(); System.out.println("</pre>	Course details: Course Name: PL II Course Code: CS11 Course Syllabus: No content yet2 Overloading was added. Course details: Course Name: PL II Course Code: CS11 Course Syllabus: Overloading3 Encapsulation was added. Static was added. Polymorphism was added. Course details: Course Name: PL II Course Code: CS11 Course Syllabus: Overloading, Encapsulation, Static, Polymorphism