Nama : Restu Lestari Mulianingrum

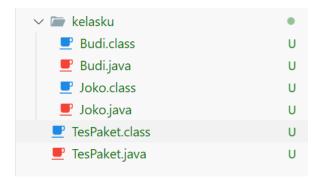
NIM : A11.2022.14668

Kelompok : A11.4415

PRAKTIKUM 6

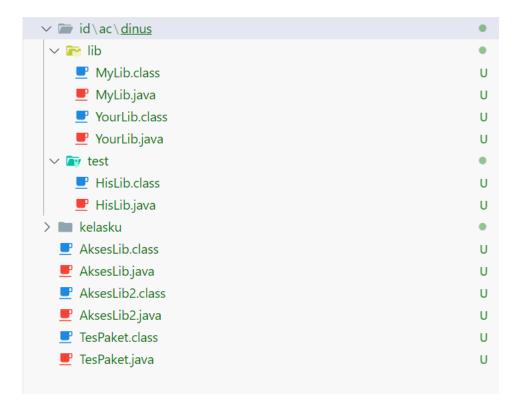
Package

Latihan 1



```
Budi.java
                                                      Joko.java
package kelasku;
                                        package kelasku;
public class Budi {
                                        public class Joko{
    public void info(){
                                            public void info(){
        System.out.println("Kelas
                                                System.out.println("Kelas
Budi");
                                        Joko");
    }
                                            }
                                TestPaket.java
import kelasku.Budi;
import kelasku.Joko;
public class TesPaket {
    public static void main(String[] args) {
        Budi ObjectBudi = new Budi();
        ObjectBudi.info();
        Joko objectJoko = new Joko();
        objectJoko.info();
    }
                                   Output
```

Latihan 2



a. Lib

b. Test

```
HisLib.java

package id.ac.dinus.test;
import id.ac.dinus.lib.*;

public class HisLib{
    public void cetak3(){
        MyLib m = new MyLib();
        m.cetak();
        System.out.println("his lib cetak().....");
    }
}
```

c. Main folder/direktori

```
AksesLib.java
                                               AksesLib2.java
import id.ac.dinus.lib.*;
                                    import id.ac.dinus.lib.MyLib;
import id.ac.dinus.test.*;
                                    //langsung ke class
                                    import id.ac.dinus.lib.YourLib;
public class AksesLib{
                                    import id.ac.dinus.test.*;
    public static void
main(String[] a){
                                    public class AksesLib2{
        MyLib m = new MyLib();
                                        public static void
        m.cetak();
                                    main(String[] a){
        YourLib y = new
                                            MyLib m = new MyLib();
YourLib();
                                            m.cetak();
                                            YourLib y = new YourLib();
        y.cetak2();
        HisLib h = new HisLib();
                                            y.cetak2();
                                            HisLib h = new HisLib();
        h.cetak3();
                                            h.cetak3();
    }
}
                                        }
```

d. Output

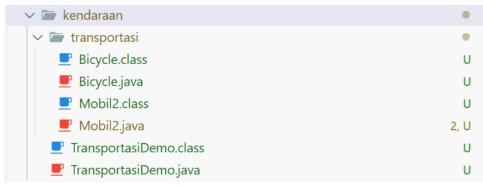
```
Windows PowerShell X + V — — — X

PS D:\Kuliah\Semester 4\PB0\PB0\PRAKTIKUM_6_PB0> javac AksesLib.java
PS D:\Kuliah\Semester 4\PB0\PB0\PRAKTIKUM_6_PB0> java AksesLib
MyLib.Cetak......

cetak your lib......
MyLib.Cetak().....
PS D:\Kuliah\Semester 4\PB0\PB0\PRAKTIKUM_6_PB0> javac AksesLib2.java
PS D:\Kuliah\Semester 4\PB0\PB0\PRAKTIKUM_6_PB0> javac AksesLib2
MyLib.Cetak......

cetak your lib......
MyLib.Cetak.......
his lib cetak()......
his lib cetak()......
PS D:\Kuliah\Semester 4\PB0\PB0\PRAKTIKUM_6_PB0>
```

Latihan 3



```
Bicycle.java
package transportasi;
public class Bicycle {
   int speed = 0;
   int gear = 0;
    //method
    public void changeGear(int newValue) {
        gear = gear + newValue;
        System.out.println(" \nGear : "+gear);
    }
    public void speedUp(int increment) {
        speed = speed + increment;
        System.out.println(" \nSpeed : "+speed);
    }
                                 Mobil2.java
package transportasi;
public class Mobil2{
    private int roda = 4;
   private int body = 1;
    static int mesin = 1;
    public void maju(){
        System.out.println("Maju .....");
    public void mundur(){
        System.out.println("Mundur ....");
    }
    public void belok(){
        System.out.println("Belok....");
    public void hidup(String nama){
```

```
System.out.println("Hidupkan Mobil : "+nama);
}
public void mati(String nama){
    System.out.println("Matikan Mobil : "+nama);
}
public void ubahGigi(String nama){
    System.out.println("Ubah Gigi Mobil : "+nama);
}
public void setRoda(int roda){
    this.roda = roda;
}
public int getRoda(){
    return roda;
}
public void setMesin(int mesin){
    this.mesin = mesin;
}
public int getMesin(){
    return mesin;
}
```

TransportasiDemo.java

```
import transportasi.Bicycle;
import transportasi.Mobil2;
public class TransportasiDemo {
    public static void main(String[] args) {
        Mobil2 avanza = new Mobil2();
        Bicycle sepeda = new Bicycle();
        avanza.setRoda(4);
        avanza.setMesin(1);
        avanza.hidup("Avanza Silver");
        avanza.ubahGigi("Xenia");
        avanza.maju();
        avanza.mundur();
        avanza.belok();
        sepeda.changeGear(5);
        sepeda.speedUp(4);
    }
                                   Output
```

Latihan 4

