

EDUCATION	<b>Purdue University</b> <i>West Lafayette, Indiana</i> Studying Electrical & Computer Engineering	Aug. 2015-Dec. 2018																				
EXPERIENCE	<b>Twitter</b> <i>iOS Mobile Engineer Intern – Ad Formats Team</i> <ul style="list-style-type: none"><li>Created App Install Experiment for iOS</li><li>Migrated App Install to Unified Cards Framework</li><li>Created Swipeable Media for Unified Cards Framework</li></ul>	Summer of 2018																				
	<b>Mozilla</b> <i>iOS Mobile Engineer Intern – Mobile Experience Team</i> <ul style="list-style-type: none"><li>Integrated Pocket API into ‘New Tab’ experience on Firefox iOS</li><li>Updated Firefox iOS ‘Onboarding’ experience including UITests</li><li>Introduced ‘Paste &amp; Go’ context menu and buttons in Focus iOS</li><li>Created Firefox-iOS ‘Recent Bookmarks’ Today Widget</li></ul>	Summer of 2017																				
LEADERSHIP	<b>BoilerMake</b> ( <i>Lead Director, Sponsorship Lead</i> ) Purdue’s official annual hackathon, where hundreds of students from all over the nation build apps, technical projects, and more over a weekend	Jan. 2016 – present																				
	<b>The Anvil</b> ( <i>Associate Director of Membership</i> ) A student-run coworking space at Purdue University that revolves around startup culture & technology by having community events	Aug. 2015 - present																				
	<b>Ignite</b> ( <i>Mentor</i> ) Acted as a mentor for a program that pairs an underclassmen in computer science to an upperclassmen mentor to work on a software project of their choosing	Aug. 2016 – Dec. 2016																				
RESEARCH	<b>UC Berkeley Research (OpenARK) SDK</b> An open-sourced SDK and headset designed to enable fluid human-computer interaction using posture tracking in augmented reality using depth sensors, Unity, and Point Cloud Library.	Summer of 2016																				
SKILLS	<table><tr><td><b>Mobile</b></td><td><b>Languages</b></td><td><b>Web</b></td><td><b>Design</b></td><td><b>Spoken Languages</b></td></tr><tr><td>iOS (Swift/</td><td>C</td><td>HTML</td><td>Sketch</td><td>English (Native)</td></tr><tr><td>Objective-C)</td><td>Matlab</td><td>CSS</td><td>Photoshop</td><td>Mandarin (Fluent)</td></tr><tr><td>Android (Java)</td><td>C++/C#</td><td>JavaScript</td><td>Illustrator</td><td>French(Conversational)</td></tr></table>	<b>Mobile</b>	<b>Languages</b>	<b>Web</b>	<b>Design</b>	<b>Spoken Languages</b>	iOS (Swift/	C	HTML	Sketch	English (Native)	Objective-C)	Matlab	CSS	Photoshop	Mandarin (Fluent)	Android (Java)	C++/C#	JavaScript	Illustrator	French(Conversational)	
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PROJECTS	<b>Lovedotjs</b> <i>TreeHacks 2016</i> Compares the stacks of two Github users and sees what programming languages they have in common by lines of code	HTML, CSS, Javascript, Node.js																				
	<b>Swerve</b> <i>Money 20/20 Vegas 2015</i> Creating the ideal VIP shopping experience by using QR codes to create a two-way mobile application for both business owners and shoppers	Swift (iOS), Node.JS, Objective-C																				
	<b>Civil</b> <i>TreeHacks 2015</i> Anonymous location-based posts about communities to help regular citizens have a platform to voice their concerns about local areas	Swift (iOS), Google Maps																				
	<b>Starry Night</b> <i>Make School 2014</i> Swipe gestures to connect stars of the same color to form constellations in the sky, the longer the constellation the more points earned	Objective-C (iOS), Cocos2D, SpriteBuilder																				