

# Separation of nearby hadronic showers using ArborPFA

## LCWS 2015

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# Sommaire

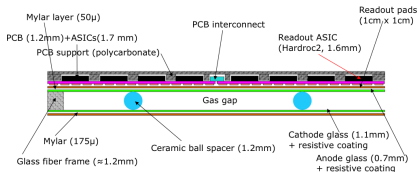
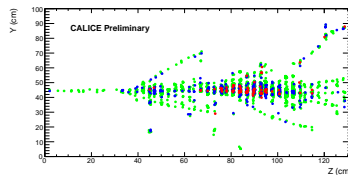
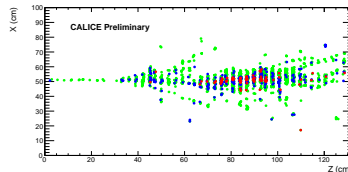
- 1 The CALICE SDHCAL prototype
- 2 The Arbor Particle Flow Algorithm
- 3 Algorithm performances
  - Single particle performances
  - Overlaid particle performances
- 4 Conclusion and roadmap

# The CALICE SDHCAL prototype

## Description

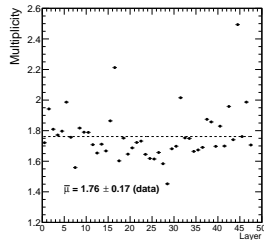
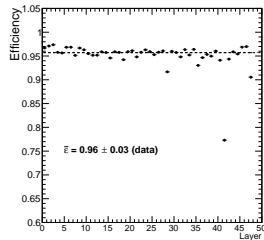
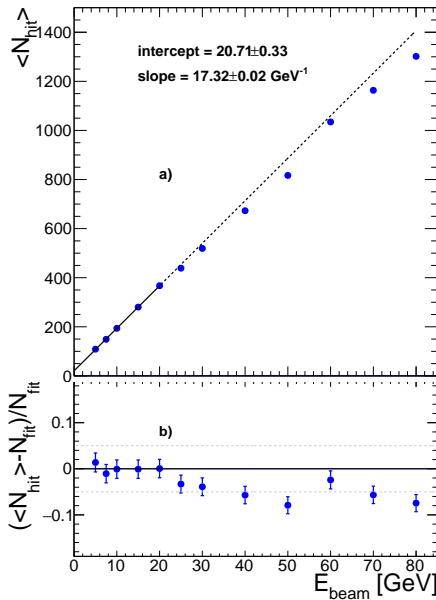
### Semi-Digital Hadron Calorimeter

- Sampling calorimeter
- 48 layers :
  - Steel absorber
  - Sensitive medium : GRPC
- Segmentation :
  - Transverse :  $1 \text{ cm}^2$
  - Longitudinal : 2.67 cm (abs. + sens)
- Semi digital readout with 3 thresholds



# The CALICE SDHCAL prototype

## Performances



A. Steen [CAN-053. EB]

# The CALICE SDHCAL prototype

## Performances

### Energy reconstruction

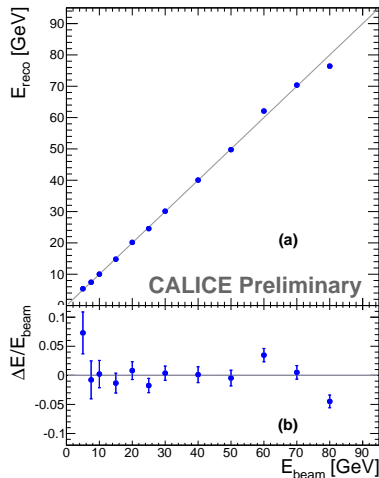
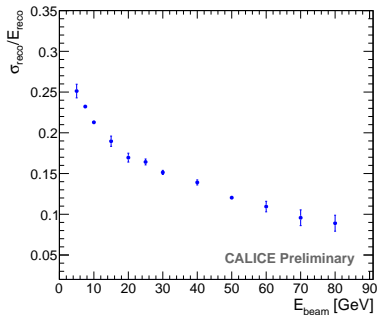
$$E = \alpha(NHit) \cdot N_1 + \beta(NHit) \cdot N_2 + \gamma(NHit) \cdot N_3 \quad (1)$$

avec :

$$\alpha(NHit) = \alpha_1 + \alpha_2 \cdot NHit + \alpha_3 \cdot NHit^2 \quad (2)$$

$$\beta(NHit) = \beta_1 + \beta_2 \cdot NHit + \beta_3 \cdot NHit^2 \quad (3)$$

$$\gamma(NHit) = \gamma_1 + \gamma_2 \cdot NHit + \gamma_3 \cdot NHit^2 \quad (4)$$



Calice SDHCAL [CAN-037]

# ArborPFA

## Principle

### Principle

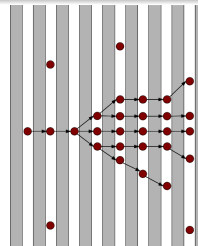
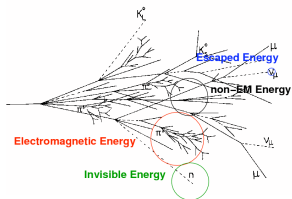
Particle Flow Algorithm based on hadronic shower **tree-like topology**.

# ArborPFA

## Principle

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Particle Flow Algorithm based on hadronic shower **tree-like topology**.

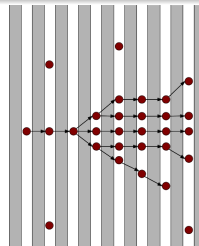
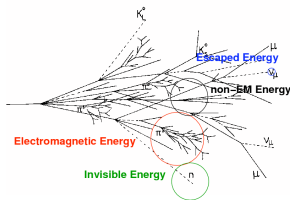


# ArborPFA

## Principle

### Principle

Particle Flow Algorithm based on hadronic shower **tree-like topology**.



### Some definitions

- **Object** : Node linked by one or many connector(s) (+ seeds and leafs)
- **Connector** : Oriented *link*. Links two objects
- **Flow direction** : Connector orientation, backward or forward
- **Tree** : Set of objects linked by connectors. For each object :
  - 0 or 1 backward connector
  - 0 or many forward connector(s)

→ Implies a unique tree structure solution (1 seed per tree)



# ArborPFA

## The algorithms

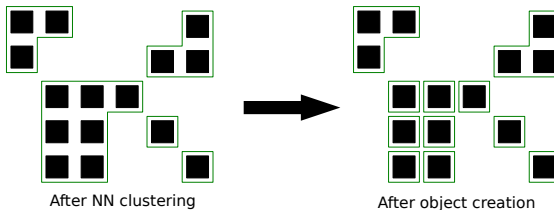
### ① Object creation

#### ■ Create objects, ready to be connected.

- Nearest Neighbours clustering in each layer
- If cluster size  $\leq 4$ , cluster = 1 object
- If cluster  $> 4$ , each cluster hit = 1 object

Allows to :

- to do not care about the multiplicity in gaseous calorimeters
- decrease the size of the problem.  $N_{Hit} \rightarrow N_{Object} (< N_{Hit})$
- accelerate the connection procedure



# ArborPFA

## The algorithms

○○○○○

### Tree building

Iteration phase :

- Connector creation between objects (seeding)
- Connector cleaning to obtain a tree structure (cleaning)

Repeat the two previous algorithms as much as needed.

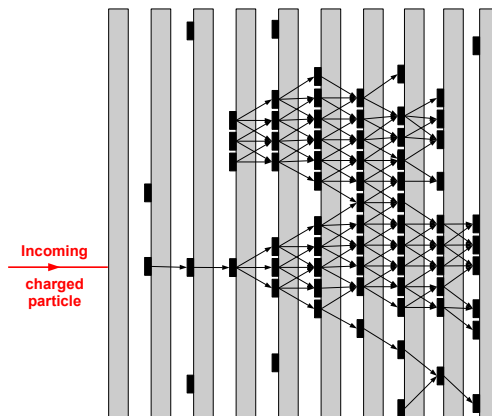
Global idea : create an initial tree structure to start with. Then alterate the latter by creating more optimized connections.

# ArborPFA

## The algorithms

### ② Connector creation 1

- For each object, we look for nearby objects in the 3 next layers within a distance of 45 mm. A connection is then created for each of them.



# ArborPFA

The algorithms

## ③ Connector cleaning 1

- Clean connectors to create a tree structure.

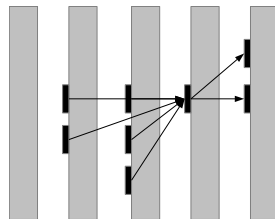
# ArborPFA

## The algorithms

### ③ Connector cleaning 1

■ Clean connectors to create a tree structure.

For each object :



# ArborPFA

## The algorithms

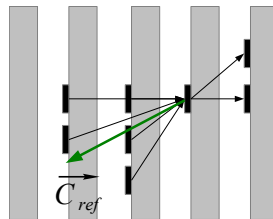
### ③ Connector cleaning 1

■ Clean connectors to create a tree structure.

For each object :

- Computation of the reference direction :

$$\vec{C}_{ref} = w_{bck} \cdot \sum_{\sigma} \sum_b \vec{C}_{b,\sigma} - w_{fwd} \cdot \sum_{\delta} \sum_f \vec{C}_{f,\delta} \quad (5)$$



# ArborPFA

## The algorithms

### ③ Connector cleaning 1

■ Clean connectors to create a tree structure.

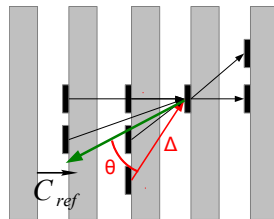
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- For each object in the backward direction, we define the  $\kappa$  order parameter :

$$\kappa = \left( \frac{\theta}{\pi} \right)^{p_{\theta}} \cdot \left( \frac{\Delta}{\Delta_{max}} \right)^{p_{\Delta}} \quad (6)$$



# ArborPFA

## The algorithms

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For each object :

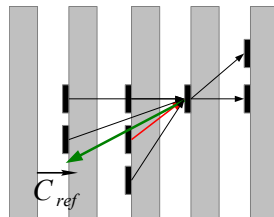
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- The connector with the smallest  $\kappa$  is kept.





# ArborPFA

## The algorithms

### ③ Connector cleaning 1

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For each object :

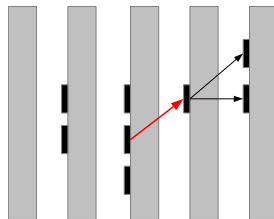
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- **At the end of the algorithm**, the other connectors are deleted.



# ArborPFA

## The algorithms

### ③ Connector cleaning 1

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For each object :

- Computation of the reference direction :

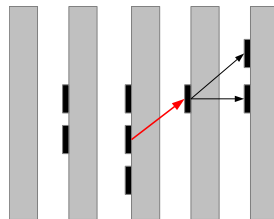
$$\vec{C}_{ref} = w_{bck} \cdot \sum_{\sigma} \sum_b \vec{C}_{b,\sigma} - w_{fwd} \cdot \sum_{\delta} \sum_f \vec{C}_{f,\delta} \quad (5)$$

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- The connector with the smallest  $\kappa$  is kept.
- **At the end of the algorithm**, the other connectors are deleted.

→ Formation of a tree structure.

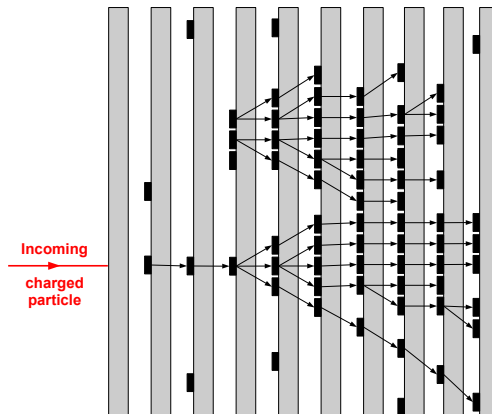


# ArborPFA

## The algorithms

### ④ et ⑤ Connector alignment

- From the latest tree structure, more connections are created. This creates an alignment within the shower. A second connector cleaning is then performed to obtain a final tree structure.



# ArborPFA

## The algorithms

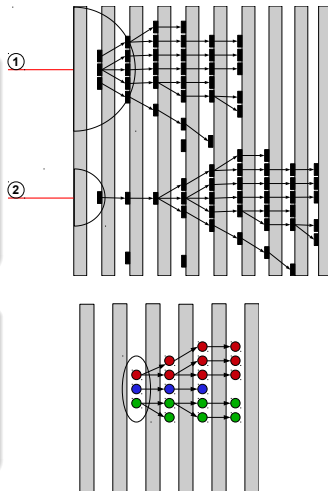
### ⑥ Track-to-tree association

■ Association between tracks and trees performed with simple criteria :

- Distance between a tree seed and track extrapolation to the calorimeter front face.
- Track momentum - tree energy comparison
- Handling of special cases as early interactions

### ⑦ Neutral tree merging

■ Interaction of neutral particles in an absorber.  
→ Many seeds in the same layer, thus many reconstructed trees instead of a single one.  
Seeds belonging to this kind of configuration are **identified** and their trees **merged**.



# ArborPFA

The algorithms

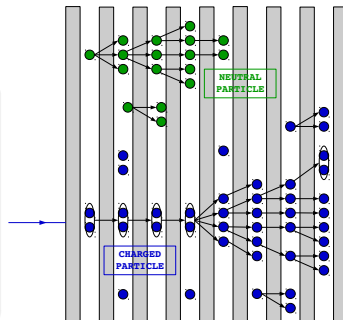
## ⑧ Pointing trees association

■ Association between neutral (daughter) trees and charged or neutral (parent) trees as a function of their main axis (3D linear fit over object positions) and their energies.

- D.c.a between axes.
- D.c.a between axis and barycentre
- Energy criteria (charged parent tree case)

## ⑨ Small neutral tree merging

■ Small trees ( $\text{NObj} < 20$ ) are merged in the closest bigger tree ( $\text{NObj} \geq 20$ ).



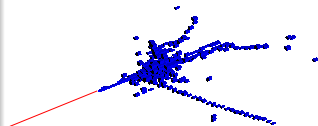
## ⑩ Particle Flow Objects creation

- Creation of reconstructed particles :
- one track (if charged particle)
  - one tree

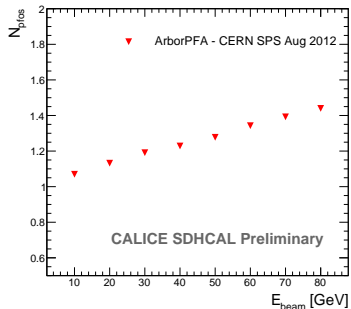
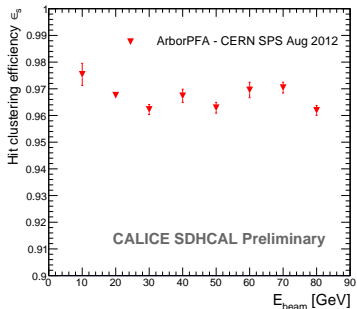
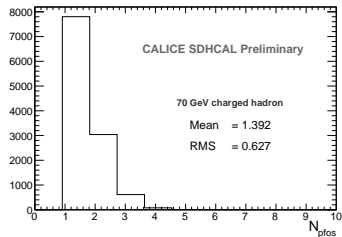
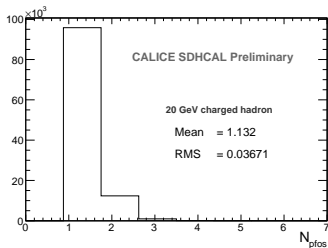
# Single particle reconstruction

## Reconstruction inputs

- Data : CERN SPS 2012 - August-September
- Particles :  $h^{\pm}$
- Energies : [10 ; 80] GeV by steps of 10 GeV
- "Fake" track generated :
  - $\vec{p} = (0, 0, E_{beam})$
  - Entry point  $\vec{e}$  : barycentre  $(b_x, b_y)$  of hits in the 5 first layers  
 $\rightarrow \vec{e} = (b_x, b_y, z_{front})$
- No magnetic field ( $\vec{B} = \vec{0}$  T)

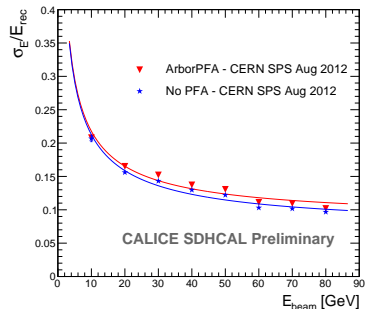
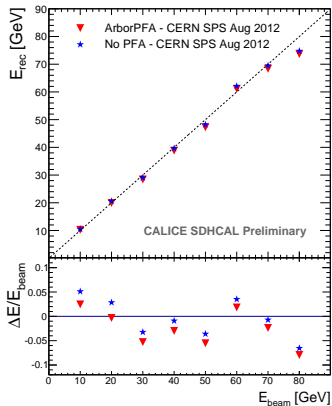


# Single particle analysis

Efficiency and  $N_{\text{pfos}}$ 

# Single particle analysis

Reconstructed energy and resolution





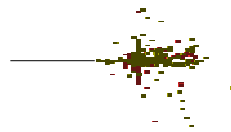
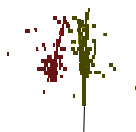
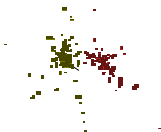
# Overlaid particles

## Overlay of two hadronic events

- Same data set
- Particle 1 energy : 10 GeV
- Particle 2 energies : [10 ; 50] GeV by steps of 10 GeV

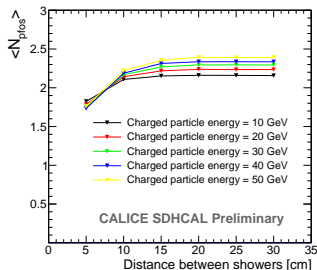
### Overlay algorithm :

- Determination of entry points and barycentres.
- Removal of hits belonging to the primary track segment of particle 1 (10 GeV)
- Shower re-centered in calorimeter (x and y) and  $\pm d/2$  shift in the x direction
- Overlaid hits : the highest threshold is kept
- Hits are tagged 1, 2 or 3 (overlaid)



# Overlaid particles

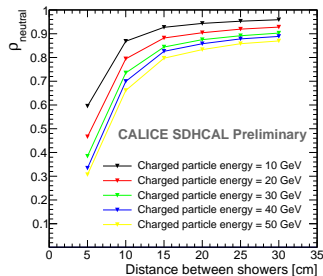
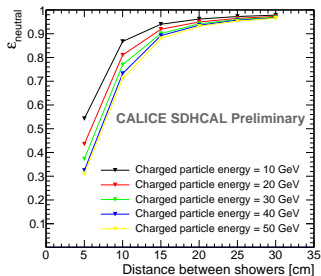
## Efficiency and purity



## Efficiency and purity

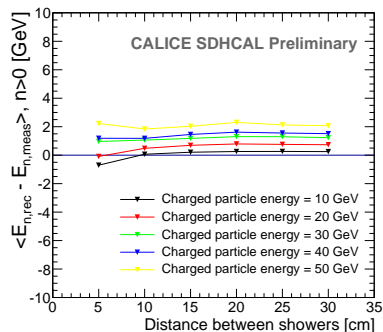
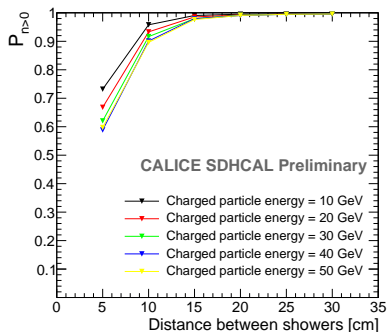
$$\varepsilon = \frac{N_{\text{hit}}^{\text{good}}}{N_{\text{hit}}^{\text{ini,tot}}} \quad (7)$$

$$\rho = \frac{N_{\text{hit}}^{\text{good}}}{N_{\text{hit}}^{\text{rec,tot}}} \quad (8)$$



# Overlaid particles

Probability and energy



# Conclusion and roadmap

## Conclusion

- Particle flow algorithm development based hadronic shower tree topology for the SDHCAL prototype
- Performance extraction for single particle - OK
- Performance extraction for two overlaid particles - OK till 5 cm

CALICE Analysis Note submitted : **CAN-054**

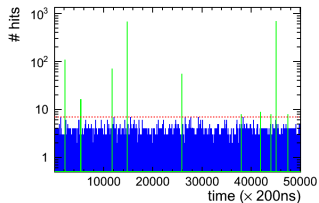
## Roadmap

- Correction of some algorithms → re-extract performances (to do)
- Implementation for ILD-like detectors :
  - Angular correction for connections (advanced)
  - Implémentation for ECal (started)
  - Muon reconstruction (to do)
  - Photon reconstruction → GARLIC
  - Energy calibration (ECal + HCal) (to do)
- Physics performances :
  - Jet energy resolution and scale (to do)
  - W - Z separation
  - Physics channel  $e^+e^- \rightarrow HZ$

Thanks for your attention !

# Backup

## Particle reconstruction and event selection

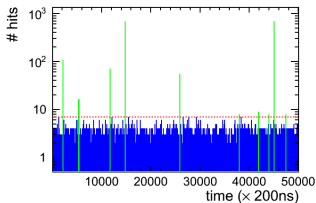


### Reconstruction : *clustering* en temps

- Minimum NHit : 7
- Time window :  $\pm 2$

# Backup

## Particle reconstruction and event selection



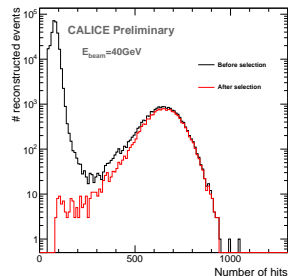
### Reconstruction : *clustering en temps*

- Minimum NHit : 7
- Time window :  $\pm 2$

### Hadronic event selection

No cherenkov detector  $\rightarrow$  topological selection

- Muon :  $N_{\text{Hit}}/N_{\text{layer}} > 2.2$
- Neutral particles :  $N_{\text{Hit}} \in 5$  first layers  $\geq 4$
- Radiative muons :  $\frac{N_{\text{touched layers}}/RMS > 5\text{cm}}{N_{\text{touched layers}}} < 20 \%$
- Electrons :  $Z_{\text{begin}} \geq 5$  and  $N_{\text{touched layers}} \geq 30$

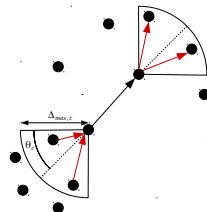


# Backup

## ArborPFA - Second connector iteration

### ⑥ et ⑦ Connector alignment

- From the previous tree structure, more connectors are created.





# Backup

ArborPFA - Second connector iteration

## ⑥ et ⑦ Connector alignment

- From the previous tree structure, more connectors are created.

## ⑦ Connector cleaning 2

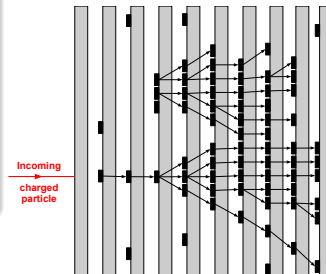
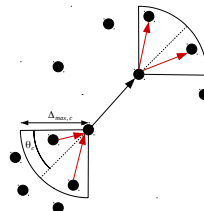
- Similar second connector cleaning.

One difference : cleaning performed layer per layer starting from the last one, with  $\delta = 2$

→ Connector aligned with forward connections.

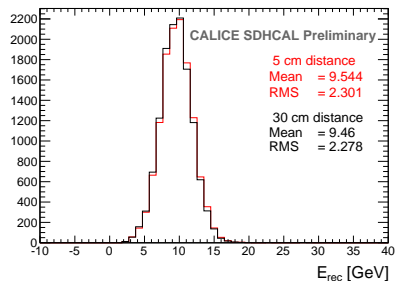
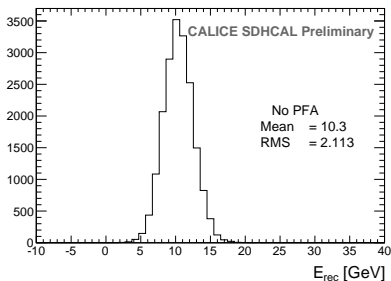
+

→ Tree structure !



# Backup

## Overlaid hits approximation



# Backup

## 100 GeV jets statistics

