# Package 'behavr'

April 29, 2020

Title Canonical Data Structure for Behavioural Data
<b>Date</b> 2019-01-02
Version 0.3.2
Description  Implements an S3 class based on 'data.table' to store and process efficiently ethomics (high-throughput behavioural) data.
<b>Depends</b> R (>= 3.00), data.table
Imports methods
Suggests testthat, covr, knitr
License GPL-3
Encoding UTF-8
LazyData true
<pre>URL https://github.com/rethomics/behavr</pre>
BugReports https://github.com/rethomics/behavr/issues RoxygenNote 6.1.1 Roxygen list(markdown = TRUE)
R topics documented:
behavr         bin_apply         bind_behavr_list         meta         print.behavr         rejoin         stitch_on         time_conversion         toy_activity_data         1         xmv

2 behavr

Index 15

behavr

An S3 class, based on data.table, to store ethomics data

#### **Description**

In modern behavioural biology, it is common to record long time series of several *variables* (such as position, angle, fluorescence and many others) on multiple individuals. In addition to large multivariate time series, each individual is associated with a set of *metavariables* (i.e. sex, genotype, treatment and lifespan), which, together, form the *metadata*. Metavariables are crucial in so far as they generally "contain" the biological question. During analysis, it is therefore important to be able to access, alter and compute interactions between both variables and metavariables. behave is a class that facilitates manipulation and storage of metadata and data in the same object. It is designed to be both memory-efficient and user-friendly. For instance, it abstracts joins between data and metavariables.

#### Usage

```
behavr(x, metadata)
setbehavr(x, metadata)
is.behavr(x)
```

#### **Arguments**

x data.table containing all measurementsmetadata data.table containing the metadata

#### **Details**

A behave table is a data.table. Therefore, it can be used by any function that would work on a data.frame or a data.table. Most of the operation such as variable creation, subsetting and joins are inherited from the data.table [] operator, following the convention DT[i,j,by] (see data table package for detail). These operations are applied on the data. Metadata can be accessed using meta=TRUE: DT[i,j,by,meta=TRUE], which allows extraction of subsets, creation of metavariables, etc.

Both x and metadata should have a **column set as key** with **the same name** (typically named id). behavr() copies x, whilst setbehavr() uses reference. metadata is always copied.

#### References

• The relevant rethomic tutorial section – about metavariables and variables in this context

bin\_apply 3

#### See Also

- data.table on which behave is based
- xmv to join metavariables
- rejoin to join all metadata
- bind\_behavr\_list to merge several behavr tables

```
# We generate some metadata and data
set.seed(1)
met <- data.table::data.table(id = 1:5,</pre>
                               condition = letters[1:5],
                               sex = c("M", "M", "M", "F", "F"),
                               key = "id")
data <- met[</pre>
              list(t = 1L:100L,
                  x = rnorm(100),
                  y = rnorm(100),
                  eating = runif(100) > .5),
              by = "id"]
# we store them together in a behavr object d
# d is a copy of the data
d <- behavr(data, met)</pre>
print(d)
summary(d)
# we can also convert data to a behavr table without copy:
setbehavr(data, met)
print(data)
summary(data)
### Operations are just like in data.table
# row subsetting:
d[t < 10]
# column subsetting:
d[, .(id, t, x)]
# making new columns inline:
d[, x2 := 1 - x]
### Using `meta = TRUE` applies the operation on the metadata
# making new metavariables:
d[, treatment := interaction(condition,sex), meta = TRUE]
d[meta = TRUE]
```

bin\_apply

#### **Description**

This function is typically used to summarise (i.e. computing an aggregate of) a variable (y) for bins of a another variable x (typically time).

#### Usage

```
bin_apply(data, y, x = "t", x_bin_length = mins(30),
  wrap_x_by = NULL, FUN = mean, ...)
bin_apply_all(data, ...)
```

#### **Arguments**

data	data.table or behavr table (see details)
У	variable or expression to be aggregated
X	variable or expression to be binned
x_bin_length	length of the bins (same unit as x)
wrap_x_by	numeric value defining wrapping period. NULL, the default, means no wrapping (see details).
FUN	function used to aggregate (e.g. mean, median, sum and so on)
	additional arguments to be passed to FUN

#### **Details**

bin\_apply expects data from a single individual, whilst bin\_apply\_all works on multiple individuals identified by a unique key. wrapping is typically used to compute averages across several periods. For instance, wrap\_x\_by = days(1), means bins will aggregate values across several days. In this case, the resulting x can be interpreted as "time relative to the onset of the day" (i.e. Zeitgeber Time).

# See Also

• behavr – the documentation of the behavr object

```
metadata <- data.frame(id = paste0("toy_experiment|",1:5))
dt <- toy_activity_data(metadata, duration = days(2))

# average by 30min time bins, default
dt_binned <- bin_apply_all(dt, moving)
# equivalent to
dt_binned <- dt[, bin_apply(.SD, moving), by = "id"]

# if we want the opposite of moving:
dt_binned <- bin_apply_all(dt, !moving)

# More advanced usage</pre>
```

bind\_behavr\_list 5

bind\_behavr\_list

Put together a list of behavr tables

# **Description**

Bind all rows of both data and metadata from a list of behave tables into a single one. It checks keys, number and names of columns are the same across all data. In addition, it forbids to bind metadata that would result in duplicates (same id in two different metadata).

#### Usage

```
bind_behavr_list(1)
```

#### **Arguments**

list of behavr

#### Value

a single behavr object

# See Also

• behavr – the documentation of the behavr object

6 meta

meta

Retrieve and set metadata

#### **Description**

This function returns the metadata from a behavr table.

# Usage

```
meta(x)
setmeta(x, new)
```

# Arguments

```
x behavr object
new a new metadata table
```

#### Value

a data.table representing the metadata in x

# See Also

- behavr the documentation of the behavr object
- xmv to join metavariables

print.behavr 7

print.behavr

Print and summarise a behavr table

# Description

Print and summarise a behavr table

# Usage

```
## S3 method for class 'behavr'
print(x, ...)
## S3 method for class 'behavr'
summary(object, detailed = F, ...)
```

#### **Arguments**

x, object behave table... arguments passed on to further methoddetailed whether summary should be exhaustive

#### See Also

- behavr to generate x
- print.default
- summary.default

8 rejoin

rejoin

Join data and metadata

#### **Description**

This function joins the data of a behavr table to its own metadata. When dealing with large data sets, it is preferable to keep metadata and data separate until a summary of data is computed. Indeed, joining many metavariables to very long time series may result in unnecessary – and prohibitively – large memory footprint.

#### Usage

```
rejoin(x)
```

#### **Arguments**

х

behavr object

#### Value

a data.table

#### See Also

• behavr – to formally create a behavr object

stitch\_on 9

stitch_on	Stitch behavioural data by putting together the same individuals recorded over different experiments on the basis of a user-defined identifier

#### **Description**

This function can merge rows of data from the same individual that was recorded over multiple experiments. A usual scenario in which stitch\_on can be used is when an experiment is interrupted and a new recording is started on the same biological subjects. Stitching assumes the users has defined a *unique id* in the metadata that refers to a specific individual. Then, if any data that comes from the same unique id, it is merged.

#### Usage

```
stitch_on(x, on, time_ref = "datetime", use_time = F,
  time_variable = "t")
```

# Arguments

X	behavr object
on	name of a metavariable serving as a unique id (per individual)
time_ref	name of a metavariable used to align time (e.g. "date", or "datetime")
use_time	whether to use time as well as date
time_variable	name of the variable describing time

#### **Details**

When several rows of the metadata match a unique id (several experiments), the first (in time) experiment is used as the reference id. The data from the following one(s) will be added with a time lag equals to the difference between the values of time\_ref. When data is not aligned to circadian time, it makes sense to set use\_time = TRUE. Otherwise, the assumption is that the time is already aligned to a circadian reference, so only the date is used.

#### Value

a behavr table

#### See Also

• behavr – to formally create a behavr object

time\_conversion

#### **Examples**

```
set.seed(1)
met1 <- data.table::data.table(uid = 1:5,id = 1:5,</pre>
                                  condition = letters[1:5],
                                  sex = c("M", "M", "M", "F", "F"),
                                  key = "id")
met2 <- data.table::data.table(uid = 1:4, id = 6:9,</pre>
                                  condition = letters[1:4],
                                  sex=c("M", "M", "M", "F"),
                                  key = "id")
met1[, datetime := as.POSIXct("2015-01-02")]
met2[, datetime := as.POSIXct("2015-01-03")]
met <- rbind(met1, met2)</pre>
data.table::setkeyv(met, "id")
t <- 1L:100L
data \leftarrow met[, list(t = t,
                   x = rnorm(100),
                   y = rnorm(100),
                   eating = runif(100) > .5),
             by = "id"]
d <- behavr(data, met)</pre>
summary(d)
d2 \leftarrow stitch_on(d, on = "uid")
summary(d2)
```

time\_conversion

Time conversion utilities

# **Description**

Trivial functions to convert time to seconds – since behave uses second as a conventional unit of time.

# Usage

```
days(x)
hours(x)
mins(x)
```

#### **Arguments**

x numeric vector to be converted in second

toy\_activity\_data 11

#### **Details**

Most functions in the rethomics framework will use seconds as a unit of time. It is always preferable to call a function like  $my_function(days(1.5))$  rather than  $my_function(60 * 60 * 24 * 1.5)$ .

#### Value

number of seconds corresponding to x (1d = 86400s, 1h = 3600s and 1min = 60s)

toy\_activity\_data Generate toy activity and sleep data mimicking Drosophila behaviour in tubes

# Description

This function generates random data that emulates some of the features of fruit fly activity and sleep. This is designed **exclusively to provide material for examples and tests** as it generates "realistic" datasets of arbitrary length.

#### Usage

```
toy_activity_data(metadata = NULL, seed = 1, rate_range = 1/c(60,
   10), duration = days(5), sampling_period = 10, ...)
toy_ethoscope_data(...)
toy_dam_data(...)
```

#### **Arguments**

metadata	data.frame where every row defines an individual. Typically metadata has, at least, the column id. The default value (NULL), will generate data for a single animal.	
seed	random seed used (see set.seed)	
rate_range	parameter defining the boundaries of the rate at which animals wake up. It will be uniformly distributed between animals, but fixed within each animal.	
duration	length (in seconds) of the data to generate	
sampling_period		
	sampling period (in seconds) of the resulting data	

additional arguments to be passed to simulate\_animal\_activity

12 xmv

#### Value

a behavr table with the metadata columns as metavariables. In addition to id and t columns different methods will output different variables:

- toy\_activity\_data will have asleep and moving (1/10s)
- toy\_dam\_data will have activity (1/60s)
- toy\_ethoscope\_data will have xy\_dist\_log10x1000, has\_interacted and x (2/1s)

#### References

• The relevant rethomic tutorial section – explaining how to work with toy data.

#### See Also

• behavr – to formally create a behavr object

# Examples

xmv

Expand a metavariable and map it against the data

#### Description

This function eXpands a MetaVariable from a parent behave object. That is, it matches this variable (from metadata) to the data *by id*.

#### Usage

```
xmv(var)
```

xmv 13

#### **Arguments**

var

the name of the variable to be extracted

#### **Details**

This function *can only be called within between the* [] *of a parent* behave object. It is intended to facilitate operations between data and metadata. For instance, when one wants to modify a variable according to a metavariable.

#### Value

a vector of the same type as var, but of the same length as the number of row in the parent data. Each row of data is matched against metadata for this specific variable.

#### See Also

- behavr to formally create a behavr object
- rejoin to join all metadata with data

```
#### First, we create some data
library(data.table)
set.seed(1)
data <- data.table(</pre>
                   id = rep(c("A", "B"), times = c(10, 26)),
                   t = c(1:10, 5:30),
                   x = rnorm(36), key = "id"
metadata = data.table(id = c("A", "B"),
                       treatment = c("w", "z"),
                       lifespan = c(19, 32),
                      ref_x = c(1, 0),
                      key = "id")
dt <- behavr(data, metadata)</pre>
summary(dt)
#### Subsetting using metadata
dt[xmv(treatment) == "w"]
dt[xmv(treatment) == "w"]
dt[xmv(lifespan) < 30]
#### Allocating new columns using metavariable
# Just joining lifespan (not necessary)
dt[, lif := xmv(lifespan)]
print(dt)
# Anonymously (more useful)
```

14 xmv

```
dt[, x2 := x - xmv(ref_x)]
print(dt)
```

# **Index**

```
behavr, 2, 4–9, 12, 13
bin_apply, 3
bin_apply_all (bin_apply), 3
bind_behavr_list, 3, 5
data.frame, 2, 11
data.table, 2-4, 6, 8
{\tt days} \; ({\tt time\_conversion}), \, 10
hours (time_conversion), 10
is.behavr (behavr), 2
mean, 4
median, 4
meta, 6
mins(time_conversion), 10
print.behavr, 7
print.default, 7
rejoin, 3, 8, 13
set.seed, 11
setbehavr (behavr), 2
setmeta (meta), 6
stitch_on, 9
sum, 4
summary.behavr(print.behavr), 7
summary.default, 7
time_conversion, 10
toy_activity_data, 11
toy_dam_data(toy_activity_data), 11
toy_ethoscope_data(toy_activity_data),
xmv, 3, 6, 12
```