

# **rethyxyz-dwm**

My build of dwm. Minimally patched. Contains altbar, transparency, fullscreen, statuscolors, and gaps patches. Supports XF86 keys.

## **Keybindings**

- **F1 / Super + Shift + f:** Toggle fullscreen
- **F4 / Super + Shift + Return:** Select last frame/window as master window/frame
- **F6 / Super + Shift + q:** Kill selected frame/window
- **Super + 0:** View all tags
- **Super + 1-9:** Go to workspace/tag 1 - 9
- **Super + Ctrl + h:** Resize tag -1
- **Super + Ctrl + l:** Resize tag +1
- **Super + Ctrl + m:** Spawn USB mounting script
- **Super + Ctrl + t:** Spawn title case script
- **Super + Equal:** Increment gaps +1
- **Super + F1 / XF86AudioMute:** Volume mute
- **Super + F10 / XF86AudioPrev:** Mpc previous song
- **Super + F11 / XF86AudioPlay:** Mpc toggle pause/play song
- **Super + F12 / XF86AudioNext:** Mpc next song
- **Super + F2 / XF86AudioLowerDown:** Volume down
- **Super + F3 / XF86AudioRaiseUp:** Volume up
- **Super + F5 / XF86MonBrightnessDown:** Brightness down
- **Super + F6 / XF86MonBrightnessUp:** Brightness up
- **Super + F9 / XF86AudioStop / Super + n:** Spawn Ncurses Music Player Plus Plus)
- **Super + Minus:** Increment gaps -1
- **Super + Return:** Spawn simple terminal (st)
- **Super + Shift + 1-9:** Move primary frame/window to workspace/tag 1 - 9
- **Super + Shift + b:** Toggle status bar
- **Super + Shift + c:** Kill dwm (logout)
- **Super + Shift + equal:** Set gaps to 0
- **Super + Shift + h:** Move selected frame/window to monitor -1
- **Super + Shift + l:** Move selected frame/window to monitor +1
- **Super + Shift + m:** Spawn mutt
- **Super + Shift + n:** Spawn newsboat
- **Super + Shift + p:** Spawn picard
- **Super + Shift + r:** Execute random wallpaper script
- **Super + Shift + s:** Spawn scratchpad
- **Super + Shift + t:** Spawn TODO file in vim
- **Super + Tab:** Goto previous workspace/tag
- **Super + b:** Spawn qutebrowser
- **Super + comma:** Mpc seek backward
- **Super + d:** Increment master -1
- **Super + f:** Set layout floating
- **Super + h:** Goto monitor -1 (left)
- **Super + i:** Increment master +1
- **Super + j:** Focus stack +1
- **Super + k:** Focus stack -1
- **Super + l:** Goto monitor +1 (left)
- **Super + m:** Set layout monocle
- **Super + p:** Spawn dmenu
- **Super + period:** Mpc seek forward
- **Super + r:** Spawn ranger
- **Super + s:** Spawn soulseek
- **Super + space:** Toggle float/tiling layout
- **Super + t:** Set layout tiling

See `config.h` for other keybindings not included here.