CUS1166 – Technology Presentation

CUS1166 – Software Engineering

Technology Presentation

Flask-SocketIO

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Overview

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- Flask-SocketIO is an extension of Flask
- Based on Websockets
 - Computer Communication Protocol

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Purpose/Goal of Technology

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- To create communications bi-directional communications between the clients and the server in real-time
- Can create private and public chats
- Can be used along with other Flask extensions

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Use Cases/Examples/ Applications

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- Examples:
 - Live Chats
 - Live Streams
 - Online Polls
 - Commenting

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Background - Key Concepts

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- Uses JavaScript for the client side
- · Uses Python for the server side
 - The server side is not created within the routes
- · Message history will not be stored
 - You will need SQLAlchemy to store past history
- · When creating chat rooms, it is important that you are able to get the session id
- \$pip install flask-socketio

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Getting Started Tutorial

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```
from flask import Flask, render_template
                                                          <script type="text/javascript">
                                                             $(document).ready(function() {
from flask_socketio import SocketIO, send
                                                              var socket =
app = Flask(__name__)
                                                          io.connect("http://127.0.0.1:5000");
app.config['SECRET_KEY'] = 'secret!'
                                                              socket.on('connect', function() {
socketio = SocketIO(app)
                                                               socket.send('User has connected!');
                                                              });
@socketio.on('message')
                                                              socket.on('message', function(msg) {
                                                               $("#messages").append(''+msg+'');
def handleMessage(msg):
  print('Message: ' + str(msg))
                                                               console.log('Received message');
  send(msg, broadcast=True)
                                                              $('#sendbutton').on('click', function() {
if __name__ == '__main__':
                                                               socket.send($('#myMessage').val());
  socketio.run(app)
                                                               $('#myMessage').val('');
                                                              });
                                                             });
                                                            </script>
```

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Non-Trivial Application CUS1166 – Technology Presentation On to the Code! Dr. Christoforos Christoforou

Resources

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- https://flask-socketio.readthedocs.io/en/latest/
- https://github.com/miguelgrinberg/Flask-SocketIO
- https://blog.miguelgrinberg.com/post/flask-socketio-and-the-user-session
- https://www.youtube.com/watch?v=RdSrkkrj3I4&list=PL 1Sfe0mki1OXITsa7zZjQ6 biF-agtoPh

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