

2 Factor model

Total drinks had	
Tension reduct. (B-CEOA)	
Liquid courage (B-CEOA)	
Negative urgency (UPPS-P)	
Premediation (UPPS-P)	
Coping (DMQ)	
Phys. react. (MISS)	
Self-percept. (B-CEOA)	
Peer conformity (MISS)	
Enhancement (DMQ)	
Perseverance (UPPS-P)	
Phys. suggest. (MISS)	
Positive urgency (UPPS-P)	
Consumer suggest. (MISS)	
Persuadibility (MISS)	
Conformity (DMQ)	
Social motives (DMQ)	
Sexuality (B-CEOA)	
Sensation seek. (UPPS-P)	
Total days spent drinking	

-1
-0.8
-0.6
-0.4
-0.2
0
0.2
0.4
0.6
0.8
1

4 Factor model

-0.8

-0.6

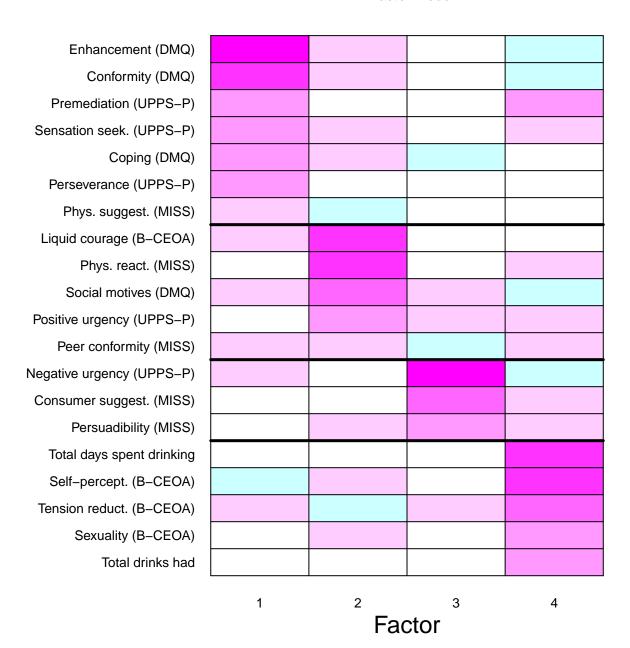
-0.4 -0.2

0

0.2

0.6

8.0



7 Factor model

