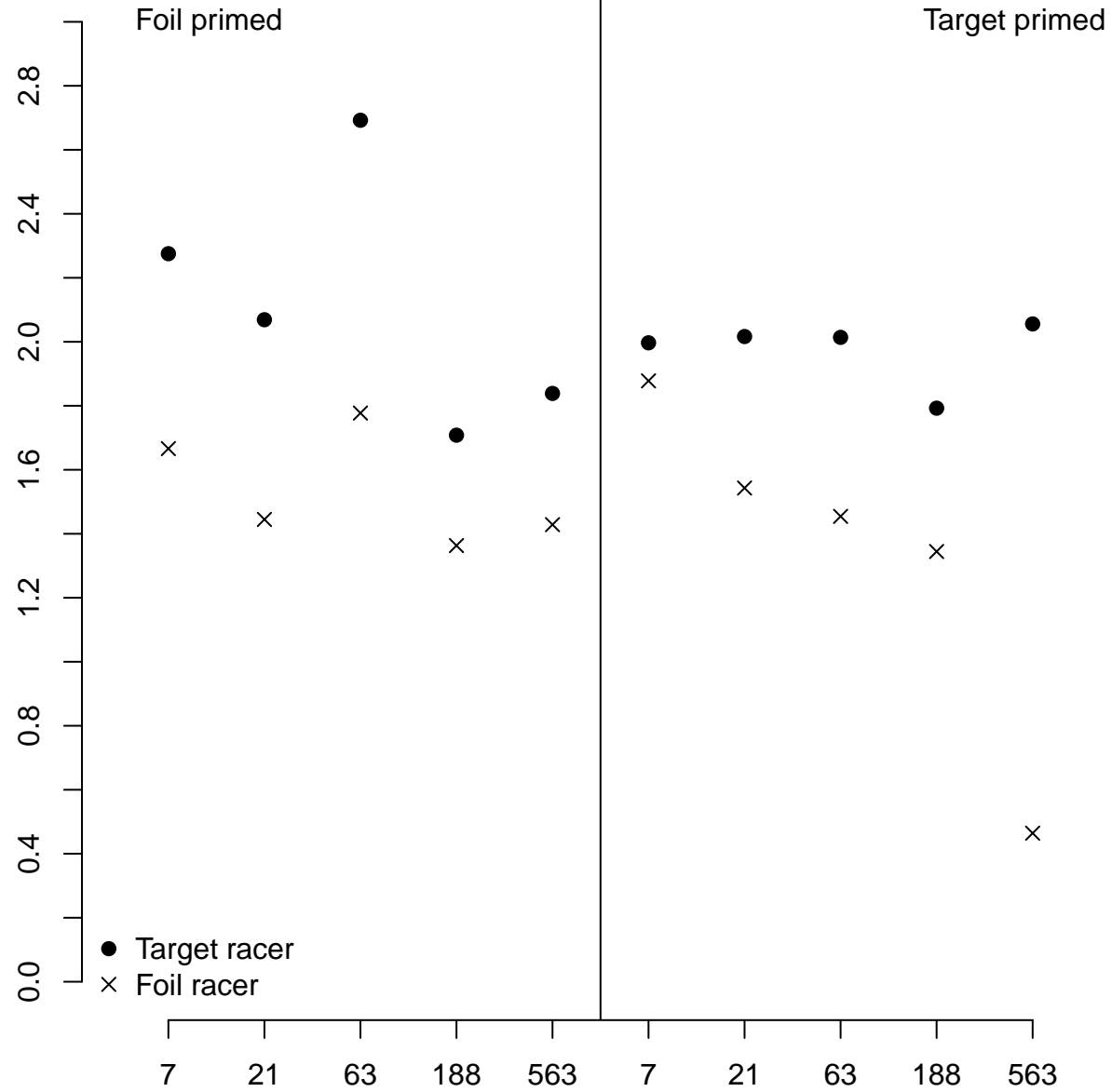


# Drift rates



# Thresholds

