PROGRAMM

26. — 28.09. 2014

ARENA GLASHAUS
BERLIN

FRIDAY — 26.09.

	MAIN STAGE	SECOND STAGE
10:00		
	WORKSHOPS	
11:00		
	PROTOTYPING INTERFACES	
12:00	VVVV	
	GLEMMER	
	OPENFRAMEWORKS	
13:00	3D SCANNING AND PRINTING	
	SUPEROBJECTS PARADIGM	
	TWITTER ORCHESTRA	
14:00	BEANOTHERLAB	
15:00		
16:00		
17:00	REGISTRATION	
	INTRODUCTION JÖRG PETRUSCHAT	
18:00	ALICE WANG	
19:00	UNITED VISUAL ARTISTS	
20:00	**GET TOGETHER**	
21:00	PRESENTATION CHOREOGRAPHIC CODING LAB	
22:00	PRESENTATION VJ WORKSHOP	
	PERFORMANCE MORITZ SIMON GEIST	
23:00	MUSIC + DRINKS	
24:00	OPEN TO THE PUBLIC FROM 20:00	

SATURDAY — 27.09.

	MAIN STAGE	SECOND STAGE
10:00	REGISTRATION	
	FILIP VISNJIC	
11:00	DOMENICO QUARANTA	
12:00	WOLF LIESER	
		DISCUSSION
13:00	LUNCH	
14:00	JARII VAN GOHL	
15:00	GABRIEL SHALOM	
	MORITZ SIMON GEIST	
16:00		DISCUSSION
	A PAREDE	
17:00	VINCENT DUBOIS	
	ZACH BLAS	
18:00	JAMIE ALLEN	
		DISCUSSION
20:00	**SOUND PERFORMANCES**	
21:00	@ LEAP LEIPZIGER STRASSE 63 10117 BERLIN	
22:00	**AFTERPARTY AT LEAP**	
23:00	@ LEAP LEIPZIGER STRASSE 63 10117 BERLIN	

SUNDAY — 28.09.

	MAIN STAGE	SECOND STAGE
10:00		
	SUSA SCHMID	
11:00	CYBORGS E.V.	
	BEANOTHERLAB	
12:00		DISCUSSION
	STEFANO MIRTI	
13:00	LUNCH	
14:00	ANAISA FRANCO	
	ROBIN PARMAR	
15:00	SMIGLA–BOBINSKI	
		DISCUSSION
16:00	KARSTEN SCHMIDT	
	JOACHIM SAUTER	
17:00	RANDOM INTERNATIONAL	
		FEEDBACK & GOODBYE

RETUNE 2014

INSIDE THE MIRROR

Mirrors allow us to look at the world and ourselves from the outside, enable us to see things otherwise hidden. Giving us the chance to learn something about us and our environment. Today's mirrors are not made of glass and metal but from silicon. The digital world is like a mirror-world, reflecting events, people, connections and places. Our behavior is being documented by countless data, social network activities, photos, videos and biometric data. Personal and global trends, affectations and reluctances can be analyzed. It is easy to fall in love with the wonderland in the mirror and our virtual self that is easy to reshape.

Reflections can be distorted, filtered or blurred without us noticing. It looks so familiar but is yet not the same. Finding out more about the mirror is hard because it keeps distracting us with its reflections. It evades observation, showing something else instead of revealing truth about itself and hiding what lies behind. And in the end what the mirror shows and what we see in it is not necessarily the same.

How do these reflections change us? How does technology reflect back on us? How is the reflection reflected in our behavior? How does art reflect these developments?

Sometimes it is hard to tell apart the real world and the reflection in the mirror, it's hard to find the way out of the house of mirrors. Everything seems blurry and we're left alone looking at ourselves in the reflection of our computer screens.

TECHNOLOGY CONFERENCE

As increasing parts of our lives are influenced and ruled by technology, its relationship towards humans, society and culture needs to be renegotiated.

From 26. - 28. September 2014 the retune conference brings together for the third time artists, designers, technologists as well as researchers and scientists to inspire interdisciplinary thinking and making. This annual gathering of international creative minds seeks to explore, shape, and critically question the future of living, working, and expressing with technology.

Within a three days conference international thinkers and practitioners will give inspirational talks and key note speeches; participants will gain further practical experiences in workshops and have the chance to discuss and connect with like-minded creatives from various interdisciplinary fields.

CREATIVE