

# Brain-Inspired Learning Machines Pattern Recognition II: Deep Artificial Neural Networks

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October 13, 2016

Gradient-Descent Learning in Neural Networks

Reminder: The Perceptron Learning Rule

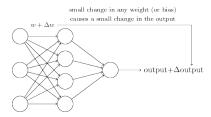
# Error = Number of Misclassified Samples

To minimize error, repeat for every data sample:

$$\begin{aligned} &\text{new } w_i = w_i + \eta(\text{target} - \text{output}) x_i & \text{for every i}, \\ &\text{new } b = b + \eta(\text{target} - \text{output}), \end{aligned}$$

where  $\eta$  is a "learning rate".

Multilayer networks are more powerful: is it possible to train a multilayer Perceptrons?



Problem with threshold units: A tiny  $\Delta w$  can induce a flip (large  $\Delta$  output)

## Threshold unit

0

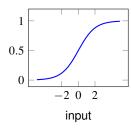
output = 
$$\begin{cases} 0 & \text{if } input \leq 0 \\ 1 & \text{if } input > 0 \end{cases}$$

0

input

# Sigmoid unit

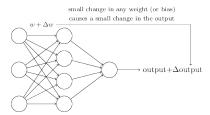
$${\rm output}\ = \sigma({\rm input}) = \frac{1}{1+e^{-input}}.$$



$$input = \sum_{i} w_{i}x_{i} + b$$

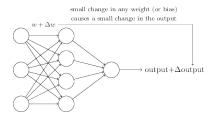
The sigmoid unit as a more gradual unit

## **Smooth Activation Function**



$$\Delta \text{output} \approx \sum_j \frac{\partial \text{ output}}{\partial w_j} \Delta w_j$$

#### **Smooth Activation Function**



$$\Delta {
m output} pprox \sum_j rac{\partial {
m output}}{\partial w_j} \Delta w_j$$

Derivative of Sigmoid:

$$\frac{\partial \operatorname{output}}{\partial w_j}$$

#### **Cost function**

Cost (Error) function: a number representing how the Neural Network performed.

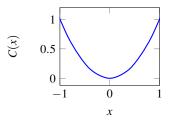
- Perceptrons: Cost function = Number of Misclassified Samples
- Sigmoid Units: Cost function = Mean Squared Error (MSE)

$$C_{\mathsf{MSE}} = \sum_{\mathsf{training set}} \sum_{i} (output_i - target_i)^2.$$

Objective: Minimize the cost function.

# **Minimizing Arbitrary Functions by Gradient Descent**

Example: Find *x* that minimizes  $C(x) = x^2$ 



Incremental change in  $\Delta x$ :

$$\Delta C \approx \underbrace{\frac{\partial C}{\partial x}}_{\text{=Slope of } C(x)} \Delta x$$
 (1)

With 
$$\Delta x = -\eta \frac{\partial C}{\partial x}$$
,  $\Delta C \approx -\eta \left(\frac{\partial C}{\partial x}\right)^2$ 

Gradient Descent for finding the optimal *x* 

$$\text{new } x = \text{old } x - \eta \frac{\partial C}{\partial x} \tag{2}$$

## **Gradient Descent**

$$\Delta w_{ij} = -\eta \frac{\partial C_{ ext{MSE}}}{\partial w_{ij}}$$

$$\Delta b_i = -\eta \frac{\partial C_{ ext{MSE}}}{\partial b_i}$$

Cost function  $C_{MSE}(w, b)$ :

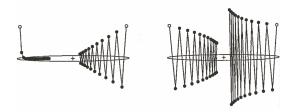
$$\begin{split} C_{\mathsf{MSE}}(w,b) &= \sum_{\mathsf{training set}} \sum_{i} (output_i - target_i)^2. \\ \frac{\partial C_{\mathsf{MSE}}}{\partial w_{ij}} &= 2 \sum_{\mathsf{training set}} \sum_{i} (output_i - target_i) \frac{\partial output_i}{\partial w_{ij}}. \end{split}$$

For the Sigmoid neuron:

$$\frac{\partial output_i}{\partial w_{ij}} = output_i(1 - output_i)input_j$$

**Gradient Descent: Choosing the learning rate** 

• Adjusting the Learning rate  $\eta$ :

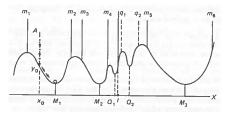


 $\eta$  increasing from left to right

 $\eta$  too small = slow convergence,  $\eta$  too large = no convergence

**Gradient Descent: Choosing the learning rate** 

• Gradient Descent can get stuck in local minima:



In practice, not a big problem, but it can slow down learning.

Stochastic can escape local minima

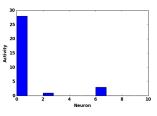
#### Multinomial Classification with "One-Hot" Representation

In many datasets, targets are discrete classes, but neural networks units output numbers in the range  $\left[0,1\right]$ 

*e.g.* MNIST: 10 classes
Representing classes with an output layer:

- Output Layer: one unit per label
- Transform label=k to target vector= $(0, \dots, \underbrace{1}_{\text{position k}}, \dots 0)$

 Predicted class is defined as the position of output neuron with the highest activity



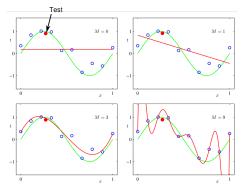
# **Training, Testing and Validation Datasets**

Datase	t	
Train 80%	Validation 10%	Test 10%

- Training set: Apply learning rule to sampling in dataset
- Testing set: Set that is never used during training to test the classifier
- Validation set: Set for monitoring overfitting and testing algorithm with different learning parameters

#### **Underfitting and Overfitting**

 ${\it M}$  is the degree of a fitting polynomial: The higher  ${\it M}$ , the more parameters there are.



Too few parameters: Underfitting, Too many parameters: Overfitting

## **Preventing overfitting with Regularization**

Regularization is a technique used to constrain the complexity of the neural network by introducing *a priori* knowledge

There are many regularization techniques. Most common:

•  $L^p$  norm regularization: punish large weights  $(p \in \mathbb{N})$ 

New cost function 
$$= C_{MSE} + \lambda \sum_{ij} w_{ij}^p$$

 $\lambda$  is the regularization parameter.

DropOut: During training, randomly drop 50% of the outputs



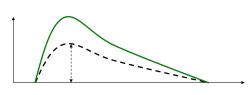


Data Augmentation:

Synaptic Plasticity: Learning in Spiking Neural Networks

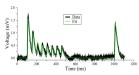
# Types of Synaptic Plasticity in the Brain

# Long-Term Plasticity



- Induced over seconds, persistance over >10 hours
- Many mechanisms: Change in number of Receptors, Release Probability, ...

# Short-Term Plasticity

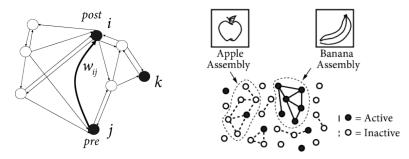


Tsodyks and Markram, Proceedings of the National

Academy of Sciences of the USA, 1997

- Induced over fractions of a second
- Recovery over seconds
- Change in probability of vesicle release, ...

More on synaptic plasticity Mechanisms: Feldman, Annual review of neuroscience, 2009



When an axon of cell j repeatedly or persistently takes part in firing cell i, then j's efficiency as one of the cells firing i is increased

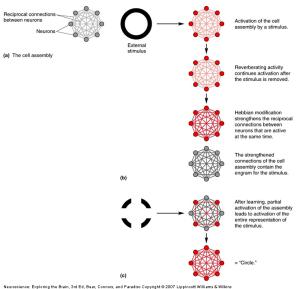
Hebb,, 1949

$$\frac{\mathrm{d}}{\mathrm{d}t}w_{ij}(t) = \eta \nu_i \nu_j$$

- Plasticity rule operating on local information
- · Captures correlations in activity
- Unsupervised

"Neurons that fire together wire together"

# Hebb's Cell Assembly



$$\frac{d}{dt}w_{ij}(t) = F(w_{ij}, \nu_i, \nu_j) 
\frac{d}{dt}w_{ij}(t) = a_0(w_{ij}) + a_1^{pre}(w_{ij})\nu_j + a_1^{post}(w_{ij})\nu_i + a_2(w_{ij})\nu_i\nu_j + \dots$$
(3)

Pre Post	On On	Off On	On Off	Off Off

$$\frac{d}{dt}w_{ij}(t) = F(w_{ij}, \nu_i, \nu_j) 
\frac{d}{dt}w_{ij}(t) = a_0(w_{ij}) + a_1^{pre}(w_{ij})\nu_j + a_1^{post}(w_{ij})\nu_i + a_2(w_{ij})\nu_i\nu_j + \dots$$
(3)

Pre	On	Off	On Off	Off
Post	On	On	Off	Off
$-rac{\mathrm{d}}{\mathrm{d}t}w_{ij}(t)=\eta u_i u_j$	+	0	0	0

$$\frac{d}{dt}w_{ij}(t) = F(w_{ij}, \nu_i, \nu_j) 
\frac{d}{dt}w_{ij}(t) = a_0(w_{ij}) + a_1^{pre}(w_{ij})\nu_j + a_1^{post}(w_{ij})\nu_i + a_2(w_{ij})\nu_i\nu_j + \dots$$
(3)

Pre	On	Off	On Off	Off
Post	On	On	Off	Off
$\frac{\frac{\mathrm{d}}{\mathrm{d}t}w_{ij}(t) = \eta\nu_{i}\nu_{j}}{\frac{\mathrm{d}}{\mathrm{d}t}w_{ij}(t) = \eta\nu_{i}\nu_{j} - c}$	+	0	0	0
$\frac{\mathrm{d}}{\mathrm{d}t}w_{ij}(t)=\eta  u_i  u_j - c$	+	-	-	-

$$\frac{d}{dt}w_{ij}(t) = F(w_{ij}, \nu_i, \nu_j) 
\frac{d}{dt}w_{ij}(t) = a_0(w_{ij}) + a_1^{pre}(w_{ij})\nu_j + a_1^{post}(w_{ij})\nu_i + a_2(w_{ij})\nu_i\nu_j + \dots$$
(3)

Pre	On	Off	On	Off
Post	On	On	Off	Off
$\frac{\frac{\mathrm{d}}{\mathrm{d}t}w_{ij}(t) = \eta\nu_{i}\nu_{j}}{\frac{\mathrm{d}}{\mathrm{d}t}w_{ij}(t) = \eta\nu_{i}\nu_{j} - c}$ $\frac{\mathrm{d}}{\mathrm{d}t}w_{ij}(t) = \eta(\nu_{i} - c)\nu_{j}$	+	0	0	0
$\frac{\mathrm{d}}{\mathrm{d}t}w_{ij}(t) = \eta\nu_i\nu_j - c$	+	-	-	-
$\frac{d}{dt}w_{ij}(t) = \eta(\nu_i - c)\nu_j$	+	0	-	0
<b></b>				

$$\frac{d}{dt}w_{ij}(t) = F(w_{ij}, \nu_i, \nu_j) 
\frac{d}{dt}w_{ij}(t) = a_0(w_{ij}) + a_1^{pre}(w_{ij})\nu_j + a_1^{post}(w_{ij})\nu_i + a_2(w_{ij})\nu_i\nu_j + \dots$$
(3)

Pre	On	Off	On	Off
Post	On	On	Off	Off
$\frac{d}{dt}w_{ij}(t) = \eta \nu_i \nu_j$ $\frac{d}{dt}w_{ij}(t) = \eta \nu_i \nu_j - c$ $\frac{d}{dt}w_{ij}(t) = \eta(\nu_i - c)\nu_j$	+	0	0	0
$\frac{\mathrm{d}}{\mathrm{d}t}w_{ij}(t) = \eta \nu_i \nu_j - c$	+	-	-	-
$\frac{\mathrm{d}}{\mathrm{d}t}w_{ij}(t) = \eta(\nu_i - c)\nu_j$	+	0	-	0
$\frac{d}{dt}w_{ij}(t) = \eta( u_i - \langle  u_i  angle)( u_j - \langle  u_j  angle)$	+	-	-	+

# Modulated Hebb rule: Neuromodulators + Hebbian Learning

$$\frac{\mathrm{d}}{\mathrm{d}t}w_{ij}(t) = F(w_{ij}, \nu_i, \nu_j, mod(t)) \tag{4}$$

Example modulators can be rewards, error, attention, novelty.

# **Examples:**

Reinforcement learning:

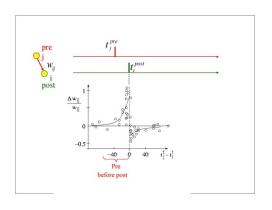
$$\frac{\mathrm{d}}{\mathrm{d}t}w_{ij}(t) = reward(t)a_2(w_{ij})\nu_i\nu_j \tag{5}$$

Florian, Neural Computation, 2007

# Supervised Learning:

$$\frac{\mathrm{d}}{\mathrm{d}t}w_{ij}(t) = Error_i(t)a_1^{pre}\nu_j \tag{6}$$

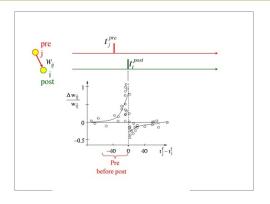
# **Spike-Timing Dependent Plasticity**



Bi and Poo, J. Neurosci., 1998

Jesper Sjostrom and Wulfram Gerstner (2010), Scholarpedia, 5(2):1362.

# Spike-Timing Dependent Plasticity (STDP)



Gerstner and Kistler,, 2002

# Spike-Time Dependent Plasticity Rule:

$$\Delta w_j = \sum_{f=1}^{N} \sum_{n=1}^{N} W(t_i^n - t_j^f)$$
 (7)

W: Learning Window

 $t_i^n$ : nth spike time of post-synaptic neuron i

 $t_i^f$ : fth spike time of post-synaptic neuron i

## Spike-Timing Dependent Plasticity (STDP) Implementation

On-line Implementation of the Spike-Time Dependent Plasticity Rule:

$$\tau_{+} \frac{\mathrm{d}}{\mathrm{d}t} x_{j} = -x_{j} + a_{+} \sum_{f} \delta(t - t_{j}^{f})$$

$$\tau_{-} \frac{\mathrm{d}}{\mathrm{d}t} y = -y + a_{-} \sum_{n} \delta(t - t^{n})$$

$$\frac{\mathrm{d}}{\mathrm{d}t} w_{j} = x(t) \sum_{n} \delta(t - t^{n}) - y(t) \sum_{f} \delta(t - t_{j}^{f})$$
(8)

 $\delta(t)$ : Delta Dirac function (= spike at time t)

 $a_+$ : Amplitude of LTP

 $a_-$ : Amplitude of LTD

 $au_+$ : Temporal window of LTP

 $au_-$ : Temporal window of LTD

## Spike-Timing Dependent Plasticity (STDP) Implementation

On-line Implementation of the Spike-Time Dependent Plasticity Rule:

$$\tau_{+} \frac{\mathrm{d}}{\mathrm{d}t} x_{j} = -x_{j} + a_{+} \sum_{f} \delta(t - t_{j}^{f})$$

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 $\delta(t)$ : Delta Dirac function (= spike at time t)

 $a_+$ : Amplitude of LTP

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 $au_+$ : Temporal window of LTP

 $au_-$ : Temporal window of LTD

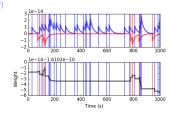
More on white board

## STDP implementation with Brian2

from brian2 import \*
#Neuron parameters

```
code/brian2_stdp.py
```

```
Cm = 50*pF; gl = 1e-9*siemens; taus = 5*ms
sigma = 3/sgrt(ms)*mV; Vt = 10*mV; Vr = 0*mV;
#STDP Parameters
taupre = 20*ms; taupost = taupre
apre = .01e - 12; apost = -apre * taupre / taupost * 1.05
eqs = "
dv/dt = -gl*v/Cm + isyn/Cm + sigma*xi: volt (unless refractory)
disyn/dt = -isyn/taus : amp
Pin = PoissonGroup(10, rates = 30*Hz)
P = NeuronGroup(1, egs, threshold='v>Vt', reset='v = Vr',
                     method='euler', refractory=5*ms)
S = Synapses(Pin. P. "w: 1
                       dx/dt = -x / taupre : 1
                       dv/dt = -v / taupost : 1'''
            on pre=""isvn += w*amp
                       x += apre
                       W += V'''.
            on post=""y += apost
                       W += x'''
S.connect()
S.w = '(rand() - .5)*1e - 9'
mon = StateMonitor(S, variables=['w','x','y'], record=range(5))
s mon = SpikeMonitor(P)
p mon = SpikeMonitor(Pin)
run(1*second, report='text')
```



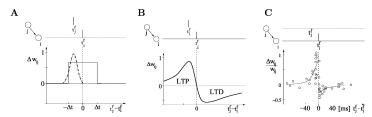


Fig. 3A–C. Learning window. The change  $\Delta w_{ij}$  of the synaptic efficacy depends on the timing of pre- and postsynaptic spikes. A The solid line indicates a rectangular time window as it is often used in standard Hebbian learning. The synapse is increased if the pre- and the postsynaptic neuron fire simultaneously with a temporal resolution  $\Delta t$ . The dashed-dotted line shows an asymmetric learning window useful for sequence learning (Herz et al. 1989; Gerstner and van Hemmen 1993). The synapse is strengthened if the presynaptic spike arrives slightly before the postsynaptic one, and is therefore

partially 'causal' in firing it. B An asymmetric biphasic learning window as introduced in model studies of delay selection (Gerstner et al. 1996). A synapse is strengthened (long-term potentiation, LTP) if the presynaptic spike arrives slightly before the postsynaptic one, but is decreased (long-term depression, LTD) if the timing is reversed. The biphasic learning window is sensitive to the temporal contrast in the input. C Experimental results have confirmed the existence of biphasic learning windows. Data points redrawn after the experiments of Bi and Poo (1998)

## If the pre- and post-synaptic neuron spike times are independent:

$$\langle \frac{\mathrm{d}}{\mathrm{d}t} w_{ij} \rangle \cong \nu_i \nu_j \underbrace{\int W(s) \mathrm{d}s}_{\text{Area under learning window}}$$
 (9)

A More General Spike-Time Dependent Plasticity Rule

$$\frac{\mathrm{d}}{\mathrm{d}t}w_{j} = a_{0}(w_{ij}) 
+ a_{1}^{pre}(w_{ij}) \sum_{f} \delta(t - t_{j}^{f}) 
+ a_{1}^{post}(w_{ij}) \sum_{n} \delta(t - t_{i}^{n}) 
+ x(t) \sum_{n} \delta(t - t^{n}) - y(t) \sum_{f} \delta(t - t_{j}^{f})$$
(10)

Implements the genralized Hebb rule:

$$\langle \frac{\mathrm{d}}{\mathrm{d}t} w_{ij} \rangle \cong a_0(w_{ij}) + a_1^{pre}(w_{ij})\nu_j + a_1^{post}(w_{ij})\nu_i + \nu_i \nu_j \int W(s) \mathrm{d}s \tag{11}$$

# Spiking neural network for classification

- Start with code/brian2\_activation\_function.py
- Find a parameter regime in which the activation function is continuous
- Find a function that fits the activation function (e.g. see Sigmoid, Softplus with ARP)
- Starting from least squares, compute the weight update dynamics  $\frac{\mathrm{d}}{\mathrm{d}t}w$
- Write this rule in the form of generalized STDP
- Propose a spiking network diagram that would implement this rule (hand-in or upload a picture)
- Is your rule "local"? If not how many different non-local inputs to you need per neuron?

# Optional (Hard):

- Start with code/brian2\_perceptron\_learn.py
- Create targets using one-hot representation
- Implement this rule in Brian2 using (generalized) STDP
- Train, Validate & Test