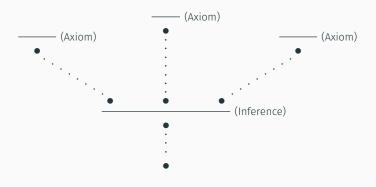
Program Verification Using Cyclic Proof

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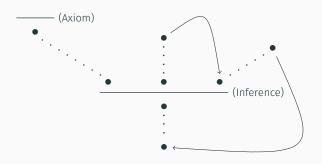
Computer Laboratory Programming Research Group Seminar Thursday 19th May 2016

Prologue: It's Proof, But Not As We Know It



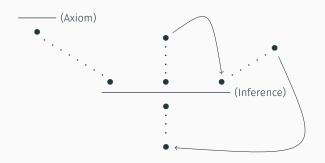
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Prologue: It's Proof, But Not As We Know It



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- But what if we allow proofs to be cyclic graphs instead?

Prologue: It's Proof, But Not As We Know It



- We are all familiar with proofs as finite trees
- But what if we allow proofs to be cyclic graphs instead?
- Cyclic proofs must satisfy a global soundness property

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- Why cyclic proof?
 - It subsumes standard induction
 - It can help discover inductive hypotheses
 - Termination arguments can often be extracted from cyclic proofs



James Brotherston



Cristiano Calcagno



Alex Simpson



Dino Distefano



Richard Bornat



Nikos Gorogiannis

Example: First Order Logic

- · Assume signature with zero, successor, and equality
- · Allow inductive predicate definitions, e.g.

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These induce unfolding rules for the sequent calculus, e.g.

$$\frac{\Gamma \vdash \Delta, N \ t}{\Gamma \vdash \Delta, N \ st} \ (NR_2) \quad \frac{\Gamma, t = 0 \vdash \Delta \quad \Gamma, t = sx, N \ x \vdash \Delta}{\Gamma, N \ t \vdash \Delta} \ (Case \ N)$$

where x is fresh

$$Nx \vdash Ex, Ox$$

$$\frac{-E 0,O 0}{x = 0 \vdash E x,O x} (=L)$$

$$x = sy,N y \vdash E x,O x$$
(Case N)

A Cyclic Proof of $N \times E \times O \times A$

$$\frac{N \ y \vdash E \ y, O \ sy}{\vdash E \ 0, O \ 0} (ER_1) \qquad \frac{N \ y \vdash E \ y, O \ sy}{\vdash E \ sy, O \ sy} (ER_2) \qquad (ER_2)$$

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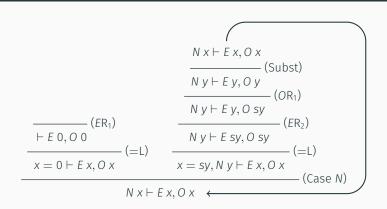
$$\frac{N \ x \vdash E \ x, O \ x}{N \ x \vdash E \ x, O \ x}$$

$$\frac{N \times \vdash E \times, O \times}{N y \vdash E y, O y} (Subst)$$

$$\frac{N y \vdash E y, O y}{N y \vdash E y, O sy} (OR_1)$$

$$\frac{N y \vdash E y, O sy}{N y \vdash E sy, O sy} (ER_2)$$

$$\frac{N y \vdash E sy, O sy}{X = sy, N y \vdash E x, O x} (Case N)$$



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$$\frac{N \times \vdash E \times, O \times}{N y \vdash E \times, O \times} \text{(ER2)}$$

$$\frac{N \times \vdash E \times, O \times}{N \times \vdash E \times, O \times} \text{(Case N)}$$

$$[\![x]\!]_{m_1} > [\![y]\!]_{m_2}$$

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$$[\![x]\!]_{m_1} > [\![y]\!]_{m_2} = [\![y]\!]_{m_3}$$

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$$[\![x]\!]_{m_1} > [\![y]\!]_{m_2} = [\![y]\!]_{m_3} = [\![y]\!]_{m_4}$$

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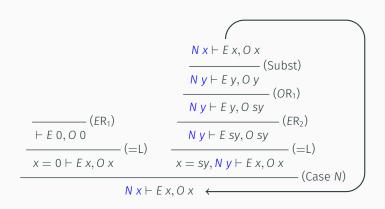
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$$n_1 > n_2 > n_3 > \dots$$

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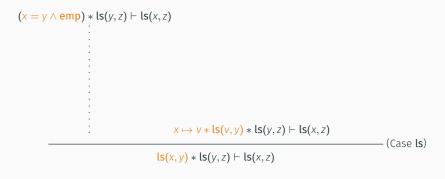
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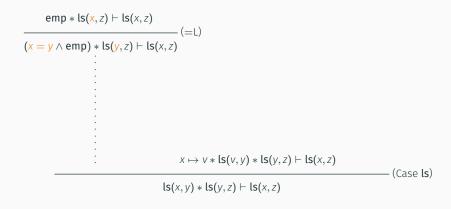
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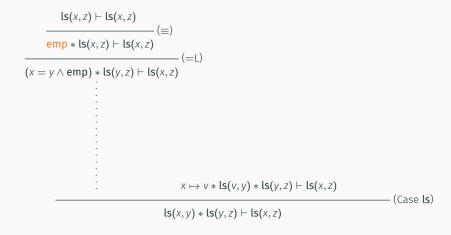
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- Inductive predicates now represent data-structures, e.g. linked-list segments:

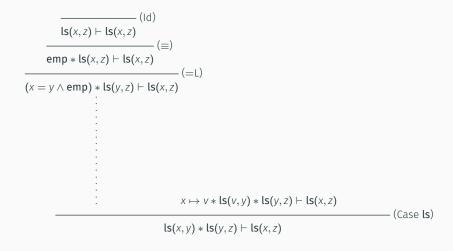
$$\frac{x = y \land \mathsf{emp}}{\mathsf{ls}(x, y)} \qquad \frac{x \mapsto z * \mathsf{ls}(z, y)}{\mathsf{ls}(x, y)}$$

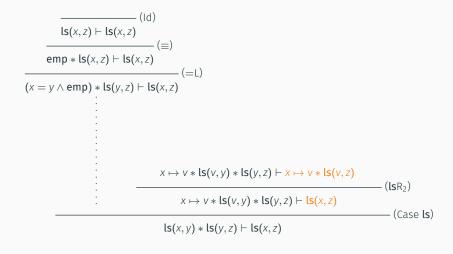
$$ls(x, y) * ls(y, z) \vdash ls(x, z)$$

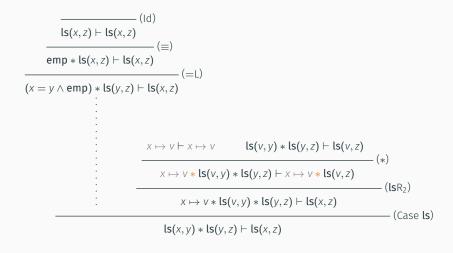


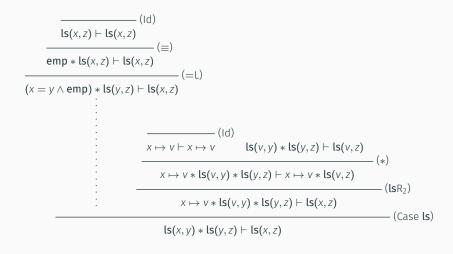




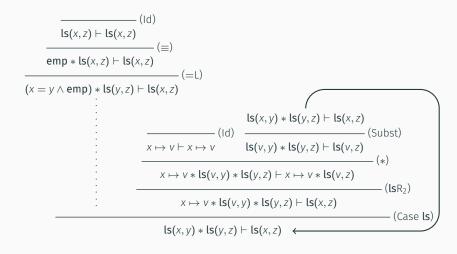








$$\frac{1}{\operatorname{ls}(x,z) \vdash \operatorname{ls}(x,z)} (\operatorname{id}) = \frac{1}{\operatorname{emp} * \operatorname{ls}(x,z) \vdash \operatorname{ls}(x,z)} (\operatorname{id}) = \frac{1}{\operatorname{emp} * \operatorname{ls}(x,z) \vdash \operatorname{ls}(x,z)} (\operatorname{id}) = \frac{1}{\operatorname{ls}(x,y) * \operatorname{ls}(y,z) \vdash \operatorname{ls}(x,z)} (\operatorname{Subst}) = \frac{1}{\operatorname{ls}(x,y) * \operatorname{ls}(y,z) \vdash \operatorname{ls}(y,z) \vdash \operatorname{ls}(y,z)} (\operatorname{Subst}) = \frac{1}{\operatorname{ls}(x,y) * \operatorname{ls}(y,z) \vdash \operatorname{ls}(y,z) \vdash \operatorname{ls}(y,z)} (\operatorname{lsR}_2) = \frac{1}{\operatorname{ls}(x,y) * \operatorname{ls}(y,z) \vdash \operatorname{ls}(x,z)} (\operatorname{lsR}_2) = \frac{1}{\operatorname{ls}(x,y) * \operatorname{ls}(x,z)} (\operatorname{$$



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$$\varphi(\bot) \sqsubseteq \varphi(\varphi(\bot)) \sqsubseteq \ldots \sqsubseteq \varphi^{\omega}(\bot) \sqsubseteq \ldots \sqsubseteq \mu X. \varphi(X)$$

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- Map $(m, P \vec{t})$ to the least approximation $\varphi^{\alpha}(\bot)$ of P in which m appears
- · Identify the progression points of the proof system, e.g.

$$\frac{x = y \land \mathsf{emp} \vdash F \quad x \mapsto v * \mathsf{ls}(v, y) \vdash F}{\mathsf{ls}(x, y) \vdash F} \text{ (Case ls)}$$

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 - Local soundness implies an infinite sequence of (counter) models
 - Global soundness then implies an infinite descending chain in a well-founded set

• Explicit induction requires induction hypothesis F up-front

$$\frac{}{N \text{ 0}} \frac{N \text{ x}}{N \text{ sx}} \frac{\Gamma \vdash F[0] \quad \Gamma, F[x] \vdash F[sx], \Delta \quad \Gamma, F[t] \vdash \Delta}{\Gamma, N \text{ } t \vdash \Delta} \text{ (Ind } N)$$

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- · Cyclic proof enables 'discovery' of induction hypotheses
- Complex induction schemes naturally represented by nested and overlapping cycles
- The explicit induction rules are derivable in the cyclic system (cf. Brotherston & Simpson)

Cyclic Proofs vs Infinite Proofs

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· Cut is likely not eliminable in the cyclic sub-system

A Simple Imperative Language

```
(Terms) t := nil \mid x

(Boolean Expressions) B := t = t \mid t! = t

(Programs) C := \varepsilon (stop)

\mid x := t; C (assignment)

\mid x := [y]; C \mid [x] := y; C (load/store)

\mid free(x); C \mid x := new; C (de/allocate)

\mid if B then C; C (conditional)

\mid while B do C; C (loop)
```

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(Terms) \quad t ::= \mbox{nil} \mid x \\ (Boolean Expressions) \quad B ::= t = t \mid t! = t \\ (Programs) \quad C ::= \varepsilon \qquad (stop) \\ \mid x := t; C \qquad (assignment) \\ \mid x := [y]; C \mid [x] := y; C \qquad (load/store) \\ \mid free(x); C \mid x := \mbox{new}; C \qquad (de/allocate) \\ \mid if B \mbox{then} \mbox{$C$}; C \qquad (loop) \\ \mid while B \mbox{do} \mbox{$C$}; C \qquad (loop) \\ \end{cases}
```

The following program deallocates a linked list

```
while x!=nil do y:=[x]; free(x); x=y;
```

Program Verification by Symbolic Execution

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(load):
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(free):
$$\frac{\{P\} C \{Q\}}{\{P*x \mapsto v\} \, \mathsf{free}(x); C \{Q\}}$$

Handling Loops in Cyclic Proofs

• The standard Hoare rule for handling while loops:

$$\frac{\{B \land P\} C_1 \{P\} \quad \{\neg B \land P\} C_2 \{Q\}}{\{P\} \text{ while } B \text{ do } C_1; C_2 \{Q\}}$$

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t is the loop variant

With cyclic proof, it is enough just to unfold loops

```
while x!=nil do y:=[x];free(x);x=y;
```

```
\{ls(x,nil)\}\ while x!=nil do y:=[x];free(x);x=y;
```

```
\{ls(x,nil)\}\ while x!=nildoy:=[x];free(x);x=y; \{emp\}
```

```
\{ls(x,nil)\} \quad \text{while} \, x! = nil \, do \, y := [\,x\,] \, ; \\ free(\,x\,) \, ; x = y \, ; \quad \{emp\}
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\{ls(x,nil)\} \quad \text{while} \, x! = nil \, do \, y := [\,x\,] \, ; \\ free(\,x\,) \, ; x = y \, ; \quad \{emp\}
```

```
 \begin{cases} x \neq \text{nil} \\ \land \text{ls}(x, \text{nil}) \end{cases} y := [x]; \dots \{\text{emp}\} 
 \vdots \qquad \begin{cases} x = \text{nil} \\ \land \text{ls}(x, \text{nil}) \end{cases} \epsilon \{\text{emp}\} 
 \begin{cases} \{\text{ls}(x, \text{nil})\} \text{ while } \dots \{\text{emp}\} \end{cases}
```

```
\{ls(x,nil)\} \quad \text{while} \, x\,!\,=\!nil\,do\,y\,:\,=\![\,x\,]\,; free(\,x\,)\,; x\,=\!y\,; \quad \{emp\}
```

$$\left\{ \begin{array}{l} x \neq \text{nil} \\ \wedge \, \text{ls}(x, \text{nil}) \right\} \, y \colon= [x] \, ; \, \dots \, \{\text{emp}\} \\ & \vdots & \left\{ \begin{array}{l} x = \text{nil} \\ \wedge \, \text{ls}(x, \text{nil}) \right\} \, \epsilon \, \, \{\text{emp}\} \end{array} \right.$$
 (while)

```
\{ls(x,nil)\} \quad while \, x\,!\,=\!nil\,do\,y\,:\,=\![\,x\,]\,; free(\,x\,)\,; \,x\!=\!y\,; \quad \{emp\}
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```

```
 \begin{array}{c} \begin{array}{c} \begin{array}{c} \\ \begin{array}{c} \\ \\ \\ \end{array} \end{array} \times \begin{array}{c} \\ \end{array} \times \begin{array}{c} \\ \\ \end{array} \times \begin{array}{c} \\ \\ \end{array} \times \begin{array}{c} \\ \end{array} \times \begin{array}{c} \\ \\ \end{array}
```

```
\{ls(x,nil)\} \quad \text{while} \, x\,!\,=\!nil\,do\,y\,:\,=\![\,x\,]\,; \,free(\,x\,)\,; \,x\,=\!y\,; \quad \{emp\}
```

$$\frac{\left\{ \begin{array}{c} x\mapsto y\\ *\lg(y,\operatorname{nil}) \end{array} \right\} \operatorname{free}(x); \dots \{\operatorname{emp}\}}{\left\{ \begin{array}{c} x\mapsto y\\ *\lg(y,\operatorname{nil}) \end{array} \right\} \operatorname{free}(x); \dots \{\operatorname{emp}\}} \tag{load}} \\ \left\{ \begin{array}{c} x\mapsto v\\ *\lg(y,\operatorname{nil}) \end{array} \right\} y := [x]; \dots \{\operatorname{emp}\} \end{aligned} \qquad \frac{\left\{ \begin{array}{c} x\mapsto v\\ *\lg(y,\operatorname{nil}) \end{array} \right\} y := [x]; \dots \{\operatorname{emp}\}}{\left\{ \begin{array}{c} x=\operatorname{nil}\\ \wedge\lg(x,\operatorname{nil}) \end{array} \right\} \epsilon \{\operatorname{emp}\}} \\ \vdots \qquad \qquad \frac{\left\{ \lg(x,\operatorname{nil}) \right\} \operatorname{supp}}{\left\{ \lg(x,\operatorname{nil}) \right\} \epsilon \operatorname{supp}\}} \end{aligned} \qquad (\text{while})$$

```
\{ls(x,nil)\} \quad \text{while} \, x\,!\,=\!nil\,do\,y\,:\,=\![\,x\,]\,;\\ free(x\,)\,;\,x\,=\!y\,;\quad \{emp\}
```

```
\{ls(x, nil)\} while . . . \{emp\} (assign)
                                                                                                                                                              \{ls(y, nil)\}\ x=y; \dots \{emp\}
\frac{ \left\{ \begin{array}{c} x \mapsto y \\ * \, \mathsf{ls}(y, \mathsf{nil}) \end{array} \right\} \, \mathsf{free}(x); \, \ldots \, \{\mathsf{emp}\} }{ \left\{ \begin{array}{c} x \mapsto y \\ * \, \mathsf{ls}(y, \mathsf{nil}) \end{array} \right\} \, \mathsf{y} := [x]; \, \ldots \, \{\mathsf{emp}\} } \\ \left\{ \begin{array}{c} x \mapsto v \\ * \, \mathsf{ls}(v, \mathsf{nil}) \end{array} \right\} \, \mathsf{y} := [x]; \, \ldots \, \{\mathsf{emp}\} \end{array}
                                                                                                                                                                           \frac{}{\left\{ \begin{array}{c} x = \text{nil} \\ \wedge \text{ls(x,nil)} \end{array} \right\} \epsilon \left\{ \text{emp} \right\}}
                                              \left\{ \begin{array}{l} x \neq \text{nil} \\ \wedge \text{ls}(x, \text{nil}) \end{array} \right\} \text{ y:=[x]; ... \{emp\}} 
                                                                                                                                   \{ls(x, nil)\}\ while \dots \{emp\}
```

{ls(x,nil)} while x!=nil do y:=[x]; free(x); x=y; {emp}

```
\{ls(x,nil)\}\ while x!=nil\ do\ y:=[x]; free(x); x=y; \{emp\}
                                                                                                  \{ls(x, nil)\} while . . . \{emp\} (assign)
                                                                                                    \{ls(y, nil)\}\ x=y; \dots \{emp\}
                                                                          \begin{cases} x \mapsto y \\ * ls(y, nil) \end{cases} free(x); \dots \{emp\}
 \begin{array}{l} x \neq \text{nil} \\ \land x = \text{nil} \end{array} \hspace{-0.5cm} \left\{ \begin{array}{l} x \mapsto v \\ * \, \text{ls(v, nil)} \end{array} \right\} \hspace{-0.5cm} y \colon=\hspace{-0.5cm} [x]\hspace{-0.5cm} ; \hspace{0.5cm} \ldots \hspace{0.5cm} \{\text{emp}\} \end{array} 
                                                                                                                 \frac{}{\left\{ \begin{array}{c} x = \text{nil} \\ \wedge \text{ls}(x, \text{nil}) \end{array} \right\} \epsilon \left\{ \text{emp} \right\} } 
                          \left\{ \begin{array}{l} x \neq \text{nil} \\ \wedge \text{ls}(x, \text{nil}) \end{array} \right\} \text{ y:=[x]; ... \{emp\}} 
                                                                              \rightarrow {ls(x, nil)} while ... {emp}
```

```
\{ls(x,nil)\}\ while x!=nil\ do\ y:=[x]; free(x); x=y; \{emp\}
                                                                                                                  \{ls(x, nil)\} while . . . \{emp\} (assign)
                                                                                                                    \{ls(y, nil)\} x=y; \dots \{emp\}
                                                                                        \begin{array}{c} \left\{\begin{array}{c} x \mapsto y \\ * \operatorname{ls}(y, \operatorname{nil}) \end{array}\right\} \operatorname{free}(x); \dots \{\operatorname{emp}\} \end{array} 
 \begin{array}{l} x \neq \text{nil} \\ \land x = \text{nil} \end{array} \hspace{-0.5cm} \left\{ \begin{array}{l} x \mapsto v \\ * \hspace{-0.1cm} \mathsf{ls}(v, \text{nil}) \end{array} \right\} \hspace{-0.5cm} y \hspace{-0.1cm} := \hspace{-0.5cm} [x] \hspace{-0.5cm} ; \hspace{0.1cm} \ldots \hspace{0.1cm} \{\text{emp}\} \end{array} 
                                                                                                                                  \frac{}{\left\{\begin{array}{c} x = \text{nil} \\ \wedge \text{ls}(x, \text{nil}) \end{array}\right\} \epsilon \left\{\text{emp}\right\}}
                              \left\{ \begin{array}{l} x \neq \text{nil} \\ \wedge \text{ls}(x, \text{nil}) \end{array} \right\} \ y := [x]; \dots \{\text{emp}\} 
                                                                                           \rightarrow {ls(x, nil)} while ... {emp}
```

```
(Procedures) \operatorname{proc} p(\vec{x}) \{ C \}
(Programs) C := ... \mid p(\vec{t}); C
```

(Procedures)
$$\operatorname{proc} p(\vec{x}) \{ C \}$$

(Programs) $C := ... \mid p(\vec{t}); C$

(proc):
$$\frac{\{P\} C \{Q\}}{\{P\} p(\vec{x}) \{Q\}} (body(p) = C)$$

(Procedures)
$$\operatorname{proc} p(\vec{x}) \{ C \}$$

(Programs) $C := ... \mid p(\vec{t}); C$

$$(\text{proc}): \ \ \frac{\{P\} \, C \, \{Q\}}{\{P\} \, p(\vec{x}) \, \{Q\}} (\text{body}(p) = C) \qquad (\text{call}): \ \ \frac{\{P\} \, p(\vec{t}) \, \{P'\} \, \{P'\} \, C \, \{Q\}}{\{P\} \, p(\vec{t}) \, ; \, C \, \{Q\}}$$

(Procedures)
$$\operatorname{proc} p(\vec{x}) \{ C \}$$

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(Procedures)
$$\operatorname{proc} p(\vec{x}) \{ C \}$$

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$$\begin{array}{ll} \text{(proc):} & \frac{\{P\}\,C\,\{Q\}}{\{P\}\,p(\vec{x})\,\{Q\}} \, \text{(body(p) = C)} & \text{(call):} & \frac{\{P\}\,p(\vec{t})\,\{P'\} \quad \{P'\}\,C\,\{Q\}}{\{P\}\,p(\vec{t})\,;\,C\,\{Q\}} \\ \\ & \text{(param):} & \frac{\{P\}\,p(\vec{t})\,\{Q\}}{\{P[t/x]\}\,p(\vec{t})[t/x]\,\{Q[t/x]\}} \end{array}$$

• The following procedure recursively deallocates a linked list proc dealloc(x) { if x!=nil then y:=[x]; free(x); dealloc(y); }

proc dealloc(x) { if x!=nil then y:=[x]; free(x); dealloc(y); }

```
\{ls(x, nil)\}\ dealloc(x); \{emp\}\ (param)
                                           {ls(y, nil)} dealloc(y); {emp}
\left\{\begin{array}{c} x \neq \text{nil} \\ \wedge \text{ls}(x, \text{nil}) \end{array}\right\} \text{ y:=[x]; ... \{emp\}}
                                              \{ls(x, nil)\}\ if\ x!=nil\ then....\{emp\}
                                               → {ls(x, nil)} dealloc(x); {emp}
```

proc dealloc(x) { if x!=nil then y:=[x]; free(x); dealloc(y); }

```
\{ls(x, nil)\}\ dealloc(x); \{emp\}\ (param)
                                            {ls(y, nil)} dealloc(y); {emp}
\left\{\begin{array}{c} x \neq \text{nil} \\ \wedge \text{ls}(x, \text{nil}) \end{array}\right\} \text{ y:=[x]; } \dots \text{ {emp}}
                                               \{ls(x, nil)\}\ if\ x!=nil\ then....\{emp\}
                                                 → {ls(x, nil)} dealloc(x); {emp}
```

proc dealloc(x) { if x!=nil then y:=[x]; free(x); dealloc(y); }

```
\{ls(x, nil)\}\ dealloc(x); \{emp\}\ (param)
                                           {ls(y, nil)} dealloc(y); {emp}
\left\{ \begin{array}{c} x \neq \text{nil} \\ \wedge \text{ls}(x, \text{nil}) \end{array} \right\} \text{ y:=[x]; ... \{emp\}}
                                              \{ls(x, nil)\}\ if\ x!=nil\ then....\{emp\}
                                                → {ls(x, nil)} dealloc(x); {emp}
```

```
proc dealloc(x) { if x!=nil then y:=[x]; free(x); dealloc(y); }
```

```
\{ls(x, nil)\}\ dealloc(x); \{emp\}\ (param)
                                                                                   {ls(y, nil)} dealloc(y); {emp}
 \begin{array}{c} x \mapsto y \\ \text{* ls(y, nil)} \end{array} \text{free(x); ... {emp}} \\ (\text{load}) \\ \text{$\wedge$ x = nil $} \\ \text{$\wedge$ emp} \end{array} \text{$y := [x]; ... {emp}} \\ \begin{array}{c} x \mapsto y \\ \text{* ls(y, nil)} \end{array} \text{$y := [x]; ... {emp}} \end{array} 
                                                                                         \{ls(x, nil)\}\ if\ x!=nil\ then....\{emp\}
                                                                                             → {ls(x, nil)} dealloc(x); {emp}
```

```
proc shuffle(x) {
  if x!=nil then
    y:=[x]; reverse(y); shuffle(y); [x]:=y;
}
```

```
proc shuffle(x) {
                        if x!=nil then
                           y:=[x]; reverse(y); shuffle(y); [x]:=y;
       {ls(y, nil)} reverse(y); {ls(y, nil)}
\{x \mapsto y * ls(y, nil)\}\ reverse(y); \{x \mapsto y * ls(y, nil)\}\ \{x \mapsto y * ls(y, nil)\}\ shuffle(y); \dots \{ls(x, nil)\}
                      \{x \mapsto y * ls(y, nil)\}\ reverse(y); shuffle(y); ... \{ls(x, nil)\}
```

```
proc shuffle(x) {
  if x!=nil then
    y:=[x]; reverse(y); shuffle(y); [x]:=y;
}
```

```
\frac{\{ls(y, nil)\} \ reverse(y); \ \{ls(y, nil)\}}{\{x \mapsto y * ls(y, nil)\} \ reverse(y); \ \{x \mapsto y * ls(y, nil)\} \ shuffle(y); \dots \ \{ls(x, nil)\}}{\{x \mapsto y * ls(y, nil)\} \ reverse(y); \ shuffle(y); \dots \ \{ls(x, nil)\}}
```

```
proc shuffle(x) {
  if x!=nil then
    y:=[x]; reverse(y); shuffle(y); [x]:=y;
}
```

```
\frac{\{ls(y,nil)\} \ reverse(y); \{ls(y,nil)\}}{\{x \mapsto y * ls(y,nil)\} \ reverse(y); \{x \mapsto y * ls(y,nil)\} \ f(x \mapsto y * ls(y,nil)\} \ shuffle(y); \dots \{ls(x,nil)\}}{\{x \mapsto y * ls(y,nil)\} \ reverse(y); shuffle(y); \dots \{ls(x,nil)\}}
```

Solution: Explicit Approximation

- We explicitly label predicate instances, e.g. $ls_{\alpha}(x,y)$
 - · indicates which approximation to interpret them in

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 - · indicates which approximation to interpret them in
- · We now use these labels as the trace values, e.g.

```
\frac{\{ls_{\beta}(y, nil)\} \ reverse(y); \{ls_{\beta}(y, nil)\}}{\{x \mapsto y * ls_{\beta}(y, nil)\} \ reverse(y); \{x \mapsto y * ls_{\beta}(y, nil)\}} \underbrace{\{x \mapsto y * ls_{\beta}(y, nil)\} \ shuffle(y); \dots \{ls_{\alpha}(x, nil)\}}_{\{x \mapsto y * ls_{\beta}(y, nil)\} \ reverse(y); \ shuffle(y); \dots \{ls_{\alpha}(x, nil)\}}
```

Solution: Explicit Approximation

- We explicitly label predicate instances, e.g. $ls_{\alpha}(x,y)$
 - · indicates which approximation to interpret them in
- We now use these labels as the trace values, e.g.

$$\frac{\{ls_{\beta}(y, nil)\} \, reverse(y); \, \{ls_{\beta}(y, nil)\}}{\{x \mapsto y * ls_{\beta}(y, nil)\} \, reverse(y); \, \{x \mapsto y * ls_{\beta}(y, nil)\} \, shuffle(y); \dots \, \{ls_{\alpha}(x, nil)\}}}{\{x \mapsto y * ls_{\beta}(y, nil)\} \, reverse(y); \, shuffle(y); \dots \, \{ls_{\alpha}(x, nil)\}}$$

· We now need constraints on labels when unfolding, e.g.

$$\frac{\Gamma, \beta < \alpha, t = 0 \vdash \Delta \quad \Gamma, \beta < \alpha, t = \mathsf{sx}, \mathsf{N}_\beta \; \mathsf{x} \vdash \Delta}{\Gamma, \mathsf{N}_\alpha \; \mathsf{t} \vdash \Delta} \; \; (\mathsf{Case} \; \mathsf{N})$$

The Cyclist Verification Tool

- · Our verification tool, CYCLIST, is implemented in OCaml
- Generic cyclic proof-search procedure using iterated depth-first search
 - · Cycles are formed eagerly and discarded if unsound
- The generic proof search is parametric
 - Different proof systems implemented as separate modules

The Cyclist Verification Tool

- · Our verification tool, CYCLIST, is implemented in OCaml
- Generic cyclic proof-search procedure using iterated depth-first search
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- The generic proof search is parametric
 - Different proof systems implemented as separate modules

github.com/ngorogiannis/cyclist

Performance Results

Program	Time (ms)	LOC	Procs	Nodes	Back-links
list traverse	17	6	1	18	2
tree traverse	24	7	1	26	2
list deallocate	14	7	1	13	1
tree deallocate	21	8	1	24	2
tree reflect	20	9	1	22	2
list rev. deallocate	43	18	1	49	2
list append	28	21	1	34	1
list reverse	122	14	1	34	1
list reverse (tail rec.)	31	18	1	32	1
list reverse (with append)	47	28	2	56	2
list filter	27	16	1	29	1
list partition	31	25	1	40	1
list ackermann	126	17	1	50	3
queue	894	30	3	119	6
functional queue	254	28	3	62	1
shuffle	202	23	2	79	4

Results of Experimental Evaluation on 2.93GHz Intel Core i7-870, 8GB RAM

Concluding Remarks

- Ongoing work: inferring constraints on predicate labels automatically
- · Some problems remain hard, of course
 - Generalisation of inductive hypotheses
 - Finding and applying lemmas
 - Synthesizing procedure summaries (see previous point!)

Thank You

Related Work

- Cyclic proofs for FOL with inductive predicates (Brotherston & Simpson, LICS 2007)
- Cyclic proofs for Separation Logic with inductive predicates (Brotherston, SAS 2007)
- Cyclic proofs verifying simple heap-manipulating WHILE language (Brotherston, Bornat & Calcagno, POPL 2008)
- Implementations in Isabelle/HOL, then OCaml (Brotherston, Distefano, Gorogiannis, CADE 2011/APLAS 2012)
- Abduction of inductive predicates using cyclic proof (Brotherston & Gorogiannis, SAS 2014)
- Current Work cyclic proofs for verifying:
 - procedural heap-manipulating language (Rowe, Brotherston)
 - temporal properties (Tellez Espinosa, Brotherston)