# Automatic Cyclic Termination Proofs for Recursive Procedures in Separation Logic

Reuben Rowe and James Brotherston

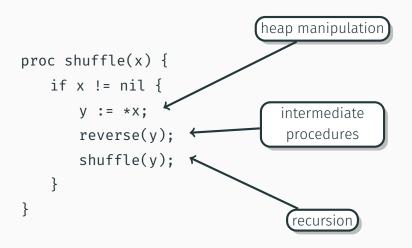
University College London

TAPAS, Edinburgh, Wednesday 7th September 2016

```
proc shuffle(x) {
    if x != nil {
        y := *x;
        reverse(y);
        shuffle(y);
    }
}
```

```
proc shuffle(x) {
   if x != nil {
       V := *X;
       reverse(y);
       shuffle(y);
                                  recursion
```

```
proc shuffle(x) {
   if x != nil {
                                 intermediate
       V := *X;
                                  procedures
       reverse(y);
       shuffle(y);
                                   recursion
```



· MUTANT, THOR

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· Julia, Costa, AProVE

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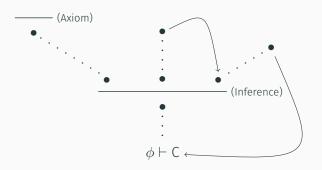
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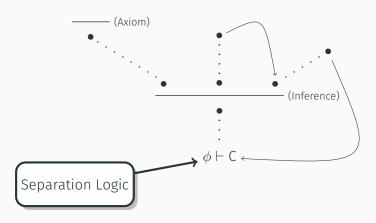
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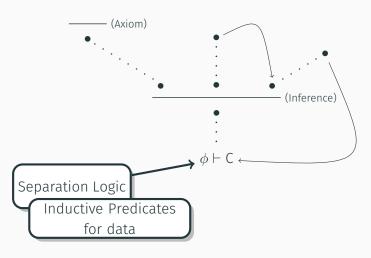
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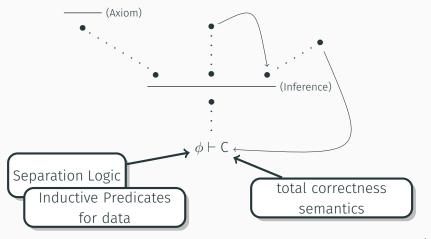
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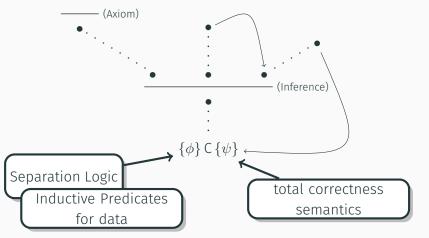
· HIPTNT+



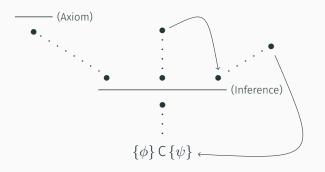








• Following the approach of Brotherston Et Al. (POPL '08)



• We use the CYCLIST framework for automation

# Advantages of Using Cyclic Proof

Termination measures extracted automatically

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Supports compositional reasoning

Naturally encapsulates inductive principles

# Ingredients of our Approach: Symbolic Execution

$$\text{(free): } \frac{\{\phi\} \, \mathsf{C} \, \{\psi\}}{\{\phi * \mathsf{X} \mapsto \mathsf{y}\} \, \mathsf{free(x); C} \, \{\psi\}}$$

# Ingredients of our Approach: Symbolic Execution

$$\label{eq:free} \text{(free): } \frac{\{\phi\}\, C\, \{\psi\}}{\{\phi*\mathbf{x} \mapsto \mathbf{y}\}\, \mathtt{free(x); } C\, \{\psi\}}$$

$$(\text{load}): \ \frac{\{\mathbf{x} = \mathbf{v}[\mathbf{x}'/\mathbf{x}] \land (\phi * \mathbf{y} \mapsto \mathbf{v})[\mathbf{x}'/\mathbf{x}]\} \, \mathsf{C}\,\{\psi\}}{\{\phi * \mathbf{y} \mapsto \mathbf{v}\}\, \mathbf{x} := *\mathbf{y}; \, \mathsf{C}\,\{\psi\}} \ (\mathsf{x}' \; \mathsf{fresh})$$

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$$\label{eq:proc} (\text{proc}): \ \frac{\{\phi\} \, \mathrm{C} \, \{\psi\}}{\{\phi\} \, \mathrm{proc}(\vec{\mathrm{x}}) \, \{\psi\}} \, (\text{body(proc}) = \mathrm{C})$$

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$$\frac{\mathsf{x} = \mathsf{nil} \land \mathsf{emp}}{\mathsf{list}(\mathsf{x})} \qquad \frac{\mathsf{x} \mapsto \mathsf{y} * \mathsf{list}(\mathsf{y})}{\mathsf{list}(\mathsf{x})}$$

· Explicit approximations used as termination measures, e.g.

$$\{\operatorname{list}_{\alpha}(\mathsf{X}) * \phi\} \subset \{\psi\}$$

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$$\frac{\{(\mathsf{x} = \mathsf{nil} \land \mathsf{emp}) * \phi\} \, \mathsf{C} \, \{\psi\} \quad \{(\beta < \alpha \land \mathsf{x} \mapsto \mathsf{y} * \mathsf{list}_{\beta}(\mathsf{x})) * \phi\} \, \mathsf{C} \, \{\psi\}}{\{\mathsf{list}_{\alpha}(\mathsf{x}) * \phi\} \, \mathsf{C} \, \{\psi\}}$$

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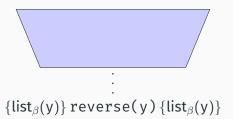
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$$\{ \mathsf{list}_\alpha(\mathsf{x}) \} \, \mathsf{shuffle}(\, \mathsf{x} \,) \, \{ \mathsf{list}_\alpha(\mathsf{x}) \}$$

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proc shuffle(x) { if x!=nil { y:=*x; reverse(y); shuffle(y); } }
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```
\frac{\{ \mathsf{list}_{\alpha}(\mathsf{x}) \} \; \mathsf{if} \, \mathsf{x} ! = \mathsf{nil} \, \{ \, \mathsf{y} : = *\mathsf{x} ; \, \mathsf{reverse}(\mathsf{y}) ; \, \mathsf{shuffle}(\mathsf{y}) ; \, *\mathsf{x} : = \mathsf{y} ; \, \} \, \, \{ \mathsf{list}_{\alpha}(\mathsf{x}) \}}{\{ \mathsf{list}_{\alpha}(\mathsf{x}) \} \, \, \mathsf{shuffle}(\mathsf{x}) \, \, \{ \mathsf{list}_{\alpha}(\mathsf{x}) \}} }
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```
\begin{split} &\{|\text{list}_{\alpha}(\textbf{x})\} \text{ if } \textbf{x}! = \text{nil } \dots \{|\text{list}_{\alpha}(\textbf{x})\}\} \\ &\qquad \qquad (\text{proc} \\ &\{|\text{list}_{\alpha}(\textbf{x})\} \text{ shuffle}(\textbf{x}) \{|\text{list}_{\alpha}(\textbf{x})\} \end{split}
```

```
proc shuffle(x){ifx!=nil{y:=*x; reverse(y); shuffle(y);}}
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```
 \begin{cases} \{\beta < \alpha \land x \mapsto y * \operatorname{list}_{\beta}(y)\} \operatorname{rev}(y); & \ldots \{\operatorname{list}_{\alpha}(x)\} \\ \hline \{\beta < \alpha \land x \mapsto v * \operatorname{list}_{\beta}(v)\} \text{ $y := *x$; } \ldots \{\operatorname{list}_{\alpha}(x)\} \\ \hline \{x \neq \operatorname{nil} \land \operatorname{list}_{\alpha}(x)\} \text{ $y := *x$; } \ldots \{\operatorname{list}_{\alpha}(x)\} \\ \hline \{\operatorname{list}_{\alpha}(x)\} \text{ if $x != \operatorname{nil} \ldots \{\operatorname{list}_{\alpha}(x)\}$} \\ \hline \{\operatorname{list}_{\alpha}(x)\} \text{ if $x != \operatorname{nil} \ldots \{\operatorname{list}_{\alpha}(x)\}$} \\ \hline \{\operatorname{list}_{\alpha}(x)\} \text{ shuffle}(x) \{\operatorname{list}_{\alpha}(x)\} \end{cases}
```

$$\begin{cases} \beta < \alpha \wedge x \mapsto y \\ * \operatorname{list}_{\beta}(y) \end{cases} \operatorname{rev}(y); \begin{cases} \beta < \alpha \wedge x \mapsto y \\ * \operatorname{list}_{\beta}(y) \end{cases} \\ \{\beta < \alpha \wedge x \mapsto y * \operatorname{list}_{\beta}(y)\} \operatorname{shuf}(y); \{\operatorname{list}_{\alpha}(x)\} \end{cases}$$
 (seq) 
$$\begin{cases} \{\beta < \alpha \wedge x \mapsto y * \operatorname{list}_{\beta}(y)\} \operatorname{rev}(y); \dots \{\operatorname{list}_{\alpha}(x)\} \\ \{\beta < \alpha \wedge x \mapsto y * \operatorname{list}_{\beta}(y)\} \operatorname{rev}(y); \dots \{\operatorname{list}_{\alpha}(x)\} \end{cases}$$
 (and) 
$$\{\beta < \alpha \wedge x \mapsto y * \operatorname{list}_{\beta}(y)\} \operatorname{y:=*x}; \dots \{\operatorname{list}_{\alpha}(x)\} \end{cases}$$
 (and) 
$$\{x \neq \operatorname{nil} \wedge \operatorname{list}_{\alpha}(x)\} \operatorname{y:=*x}; \dots \{\operatorname{list}_{\alpha}(x)\} \end{cases}$$
 (proc) 
$$\{\operatorname{list}_{\alpha}(x)\} \operatorname{shuffle}(x) \{\operatorname{list}_{\alpha}(x)\} \end{cases}$$
 (proc)

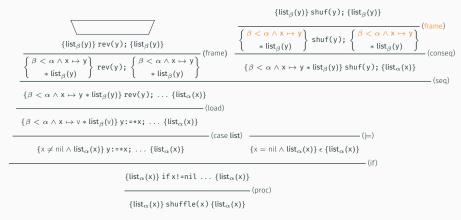
```
 \frac{\{ \text{list}_{\beta}(y) \} \text{ rev}(y); \{ \text{list}_{\beta}(y) \}}{\left\{ \beta < \alpha \land x \mapsto y \\ * \text{ list}_{\beta}(y) \right\}} \text{ rev}(y); \left\{ \beta < \alpha \land x \mapsto y \\ * \text{ list}_{\beta}(y) \right\}} \text{ rev}(y); \left\{ \beta < \alpha \land x \mapsto y \\ * \text{ list}_{\beta}(y) \right\} \text{ rev}(y); \left\{ \beta < \alpha \land x \mapsto y \\ * \text{ list}_{\beta}(y) \right\} \text{ rev}(y); \dots \{ \text{list}_{\alpha}(x) \}} \text{ (seq)} 
 \frac{\{ \beta < \alpha \land x \mapsto y \\ * \text{ list}_{\beta}(y) \} \text{ rev}(y); \dots \{ \text{list}_{\alpha}(x) \}}{\text{ (load)}} \text{ (load)} 
 \frac{\{ \beta < \alpha \land x \mapsto y \\ * \text{ list}_{\beta}(y) \} \text{ v:=*x;} \dots \{ \text{list}_{\alpha}(x) \}}{\text{ (case list)}} \text{ (respectively)} \text{ (list}_{\alpha}(x) \} \text{ or } \text{ (list}_{\alpha}(x) \} \text{ (list}_{\alpha}(x) \}} \text{ (list}_{\alpha}(x) \} 
 \frac{\{ \text{list}_{\alpha}(x) \} \text{ if } x! \text{ enil} \dots \{ \text{list}_{\alpha}(x) \}}{\text{ (list}_{\alpha}(x) \}} \text{ (proc)} 
 \frac{\{ \text{list}_{\alpha}(x) \} \text{ shuffle}(x) \{ \text{list}_{\alpha}(x) \}}{\text{ (list}_{\alpha}(x) \}} \text{ (list}_{\alpha}(x) \}} \text{ (list}_{\alpha}(x) \}} \text{ (list}_{\alpha}(x) \}}
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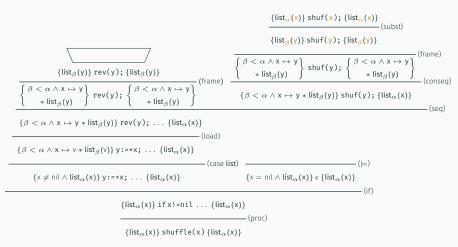
```
\{list_{\beta}(y)\} rev(y); \{list_{\beta}(y)\}
                                                                                                              \{\beta < \alpha \land x \mapsto y * list_{\beta}(y)\} shuf(y); \{list_{\alpha}(x)\}
                                                                                                                                                                                                         (sea)
 \{\beta < \alpha \land x \mapsto y * list_{\beta}(y)\} rev(y); \dots \{list_{\alpha}(x)\}
                                                                                        — (load)
\{\beta < \alpha \land x \mapsto v * list_{\beta}(v)\}\ y := *x; \dots \{list_{\alpha}(x)\}\
                                                                                          — (case list)
       \{x \neq \text{nil} \land \text{list}_{\alpha}(x)\}\ y := *x; \dots \{\text{list}_{\alpha}(x)\}\
                                                                                                             \{x = nil \land list_{\alpha}(x)\} \in \{list_{\alpha}(x)\}
                                                   \{list_{\alpha}(x)\}\ if\ x!=nil\ \dots\ \{list_{\alpha}(x)\}
                                                                                                                – (proc)
                                                     \{list_{\alpha}(x)\}\ shuffle(x)\{list_{\alpha}(x)\}\
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proc shuffle(x) { if x!=nil { y:=\*x; reverse(y); shuffle(y); } }  $\{list_{\alpha}(x)\}\ shuf(x); \{list_{\alpha}(x)\}$ (subst)  $\{list_{\beta}(y)\}\ shuf(y); \{list_{\beta}(y)\}$  $\{ list_{\beta}(v) \} rev(v); \{ list_{\beta}(v) \}$  $\{\beta < \alpha \land x \mapsto y * list_{\beta}(y)\} shuf(y); \{list_{\alpha}(x)\}$ (sea)  $\{\beta < \alpha \land x \mapsto y * list_{\beta}(y)\} rev(y); \dots \{list_{\alpha}(x)\}$ (load)  $\{\beta < \alpha \land x \mapsto v * list_{\beta}(v)\}\ y := *x; \dots \{list_{\alpha}(x)\}\$ — (case list)  $\{x \neq \text{nil} \land \text{list}_{\alpha}(x)\}\ y := *x; \dots \{\text{list}_{\alpha}(x)\}\$  $\{x = nil \land list_{\alpha}(x)\} \in \{list_{\alpha}(x)\}$  $\{list_{\alpha}(x)\}\ if\ x!=nil\ \dots\ \{list_{\alpha}(x)\}$  $\{list_{\alpha}(x)\}\ shuffle(x)\ \{list_{\alpha}(x)\}\$ 

```
proc shuffle(x) { if x!=nil { y:=*x; reverse(y); shuffle(y); } }
                                                                                                                  \{\operatorname{list}_{\alpha}(x)\}\ \operatorname{shuf}(x);\ \{\operatorname{list}_{\alpha}(x)\}
                                                                                                                                                            (subst)
                                                                                                                  \{list_{\beta}(y)\}\ shuf(y); \{list_{\beta}(y)\}
                  \{ list_{\beta}(v) \} rev(v); \{ list_{\beta}(v) \}
                                                                                                    \{\beta < \alpha \land x \mapsto y * list_{\beta}(y)\} shuf(y); \{list_{\alpha}(x)\}
                                                                                                                                                                                        (sea)
 \{\beta < \alpha \land x \mapsto y * list_{\beta}(y)\} rev(y); \dots \{list_{\alpha}(x)\}
                                                                                 (load)
\{\beta < \alpha \land x \mapsto v * list_{\beta}(v)\} y := *x; \dots \{list_{\alpha}(x)\}
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                                                                                                       \{x = nil \land list_{\alpha}(x)\} \in \{list_{\alpha}(x)\}
                                               \{list_{\alpha}(x)\}\ if\ x!=nil\ \dots\ \{list_{\alpha}(x)\}
                                                 \{list_{\alpha}(x)\}\ shuffle(x)\ \{list_{\alpha}(x)\}\
```

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  - Driven by unfolding predicates/matching atomic spatial assertions
  - Requires deciding entailment of sets of constraints  $\alpha < \beta$

# Empirical Evaluation: Comparison with HIPTNT+

Benchmark	Time (seconds)	
Benchinark	HIPTNT+	CYCLIST
traverse acyclic linked list	0.31	0.02
traverse cyclic linked list	0.52	0.02
append acyclic linked lists	0.36	0.03
TPDB Shuffle	1.79	0.21
TPDB Alternate	6.33	1.47
TPDB UnionFind	4.03	1.21

# Empirical Evaluation: Comparison with AProVE

Benchmark		Time (seconds)	
Suite	Test	AProVE	CYCLIST
Costa_Julia_09-Recursive	Ackermann	3.82	0.14
	BinarySearchTree	1.41	0.95
	BTree	1.77	0.03
	List	1.43	1.74
Julia_10-Recursive	AckR	3.22	0.14
	BTreeR	2.68	0.03
	Test8	2.95	0.97
AProVE_11_Recursive	CyclicAnalysisRec	2.61	5.21
	RotateTree	5.86	0.32
	SharingAnalysisRec	2.47	4.72
	UnionFind	TIMEOUT	1.21
BOG_RTA_11	Alternate	5.47	1.47
	AppE	2.19	0.09
	BinTreeChanger	3.38	3.33
	CAppE	2.04	1.78
	ConvertRec	3.72	0.06
	DupTreeRec	4.18	0.03
	GrowTreeR	3.53	0.05
	MirrorBinTreeRec	4.96	0.02
	MirrorMultiTreeRec	5.16	0.63
	SearchTreeR	2.74	0.34
	Shuffle	11.72	0.21
	TwoWay	1.94	0.02

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More expressive contraints for predicate approximations

- · Can we infer procedure specifications?
  - Constraints on explicit approximations
  - Entire pre-/post-conditions (bi-abduction)

github.com/ngorogiannis/cyclist