CSCI 3155: Lab 1 (due January 28)

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1. For each the following uses of names, give the line where that name is bound. Briefly explain your reasoning (in no more than 1 to 2 sentences).

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(a) Line 1:
pi : Double is bound
Line 2:
r : Double is bound
circumference : Double =>Double is bound
Line 3:
pi: Double is bound
Line 6:
r: Double is bound
area : Double =>Double is bound
```

The use of **pi** on line 4 is bound at line 3 because this is the **pi** inside the scope that contains line 4. The scope is marked by the block with the open curly bracket at the end of line 2 and the close bracket on line 5. The **pi** definition inside this block "shadows" the **pi** outside of this block

The use of **pi** on line 7 is bound at line 1 because it is outside of the inner block that contains the (shadow) **pi** bound at line 3. No new block is created for area so it referes to original binding.

(b) *Line 1:*

x: Int is bound

Line 2:

x: Int is bound

f: Int =>Int is bound

Line 5:

x: Int is bound

Line 6:

y: Int is bound

Line 8:

x: Int is bound

Line 13:

y: Int is bound

The use of \mathbf{x} at line 3 is bound at the function definition on line 2. Function parameters are bound to the value passed in.

The use of x at line 6 is bound to the x on line 5. The name is rebound at the case statement and the x on line 6 is in the scope of that case statement.

The use of **x** at line 10 is bound at line 5 because it is outside the block on line 7 to 10 but it is still inside the case statement block.

The use of x at line 13 is bound at line 1 (the original global binding of x). The function block is closed by line 13, so x at line 13 is in global scope.

2. Is the body of *g* well-typed? If so, give the return type of *g* and explain how you determined this type.

Function g is well-typed and it has return type ((Int,Int), Int). This type was determined by looking at both return statements ((b,1) and (b, a+2)) and working backwards. All returns will return this type and we can work backwards to see that the tuples returned are actually this type. In line 2, a pattern-matching binds a to integer 1 and binds b to a tuple (x:Int, 3), where 3 is also an Int. So on line 2, types of a and b are a: Int and b: (Int, Int). Then in either evaluation of the if, the first element in the tuple returned is b with type (Int, Int) and the second element is either the Int 1 or the Int from evaluation of a + 2.