



Global Live Game Streaming Market to 2025 with Amazon, Alphabet, Microsoft, Sony, and Nvidia Dominating

1,082 words

8 July 2019

17:00

PR Newswire

PRN

English

Copyright © 2019 PR Newswire Association LLC. All Rights Reserved.

DUBLIN, July 8, 2019 /PRNewswire/ -- The "Global Live Game Streaming Market - Drivers, Restraints, Opportunities, Trends, and Forecast up to 2025" report has been added to ResearchAndMarkets.com's offering.

Global live game streaming will grow at a CAGR of over 19% during the forecast period 2019-2025.

...

4.3.3.1 Evolution of **blockchain**-based streaming platform

...

Document PRN0000020190708ef78000j

NOT RELEVANT