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QUIZ 1 PEMROGRAMAN DASAR

Nomor 1

```
Foor Loop

#include <iostream>
using namespace std;

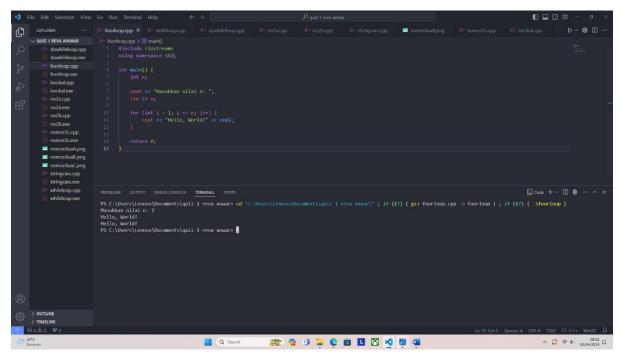
int main() {
    int n;

    cout << "Masukkan nilai n: ";
    cin >> n;

    for (int i = 1; i <= n; i++) {
        cout << "Hello, World!" << endl;
    }

    return 0;
}</pre>
```

Capture:



```
While Loop

#include <iostream>
using namespace std;

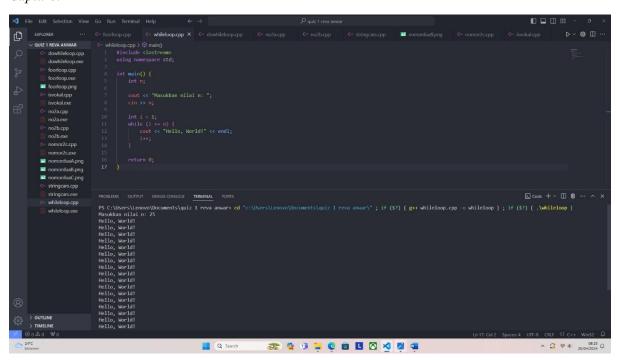
int main() {
    int n;

    cout << "Masukkan nilai n: ";
    cin >> n;

    int i = 1;
    while (i <= n) {
        cout << "Hello, World!" << endl;
        i++;
    }

    return 0;
}</pre>
```

Capture:



Do While Loop

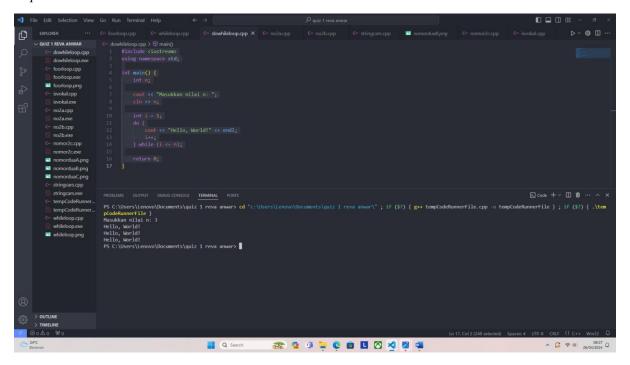
```
#include <iostream>
using namespace std;
int main() {
  int n;
```

```
cout << "Masukkan nilai n: ";
cin >> n;

int i = 1;
do {
    cout << "Hello, World!" << endl;
    i++;
} while (i <= n);

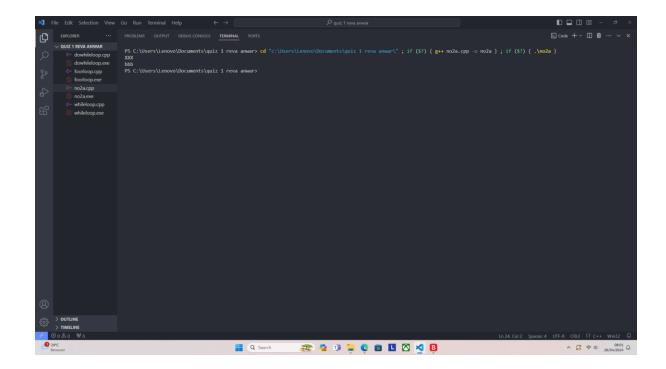
return 0;
}</pre>
```

Capture:

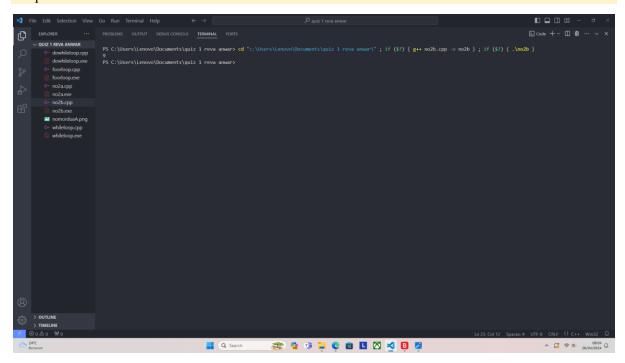


Nomor 2

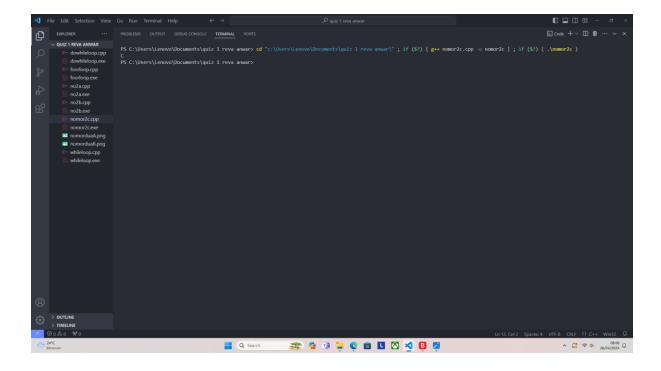
Output 2a



Output 2b



Output 2c



Nomor 3

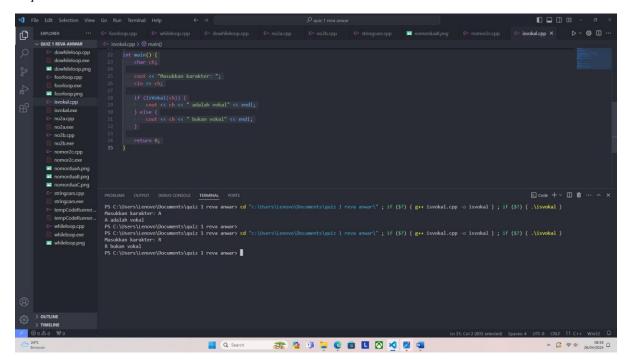
```
#include <iostream>
using namespace std;

bool IsVokal(char c) {
    // Convert character to Lowercase
    c = tolower(c);

    // Check if character is within the range of Lowercase vowels
    if (c >= 'a' && c <= 'z') {
        // Check individual vowels
        if (c == 'a' || c == 'e' || c == 'i' || c == 'o' || c == 'u') {
            return true; // It's a vowel
        } else {
            return false; // It's a consonant
        }
    } else {
        // Invalid input (not a Lowercase character)
        return false;
    }
}
int main() {
    char ch;
    cout << "Masukkan karakter: ";
    cin >> ch;
```

```
if (IsVokal(ch)) {
    cout << ch << " adalah vokal" << endl;
} else {
    cout << ch << " bukan vokal" << endl;
}
return 0;
}</pre>
```

Capture:



Nomor 4

```
#include <iostream>
using namespace std;

int main() {
    // ... (other code) ...

    // Create a string variable named 'food' and initialize it with value
"Pizza"
    string food = "Pizza";

    // Create a pointer variable 'ptr' and point it to the 'food' variable
    string *ptr = &food;

    // ... (rest of the code) ...
}
```