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| Run the command |
| $ gsh goal      |
| to discover your first mission. |
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| You can check the mission has been completed with |
| $ gsh check     |
|-----|
| The command    |
| $ gsh help     |
| displays the list of available (gsh) commands. |
|-----|

[mission 1] $ pwd
/home/kali/GameShell/World
[mission 1] $ ls
Castle Forest Garden Mountain Stall
[mission 1] $ cd Castle
[mission 1] $ ls
Cellar Great_hall Main_building Main_tower Observatory
[mission 1] $ cd Main_tower
[mission 1] $ ls
first_floor
[mission 1] $ cd First_floor
[mission 1] $ cd Second_floor
[mission 1] $ cd Top_of_the_tower
[mission 1] $ gsh check
Congratulations, mission 1 has been successfully completed!

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| cd ..          |
| Move to the parent directory (one step back along the path to your current location). |
|-----|
| pwd           |
| See the path to your current location. |
|-----|

[mission 2] $ gsh check
Congratulations, mission 2 has been successfully completed!

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|-----|
| Use the command |
| $ gsh help      |
| to get the list of "gsh" commands. |
|-----|

[mission 3] $ 

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| to get the list of "gsh" commands. |
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[mission 3] $ cd
[mission 3] $ cd Castle/Main_building/Throne_room
[mission 3] $ gsh check
Congratulations, mission 3 has been successfully completed!

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Well done!!!

From now on, the current location will be shown just before the command prompt.

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|-----|
| Use the command |
| $ gsh help      |
| to get the list of "gsh" commands. |
|-----|

~/Castle/Main_building/Throne_room
[mission 4] $ 

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```
kali@kali: ~/GameShell

[mission 4] $ cd Forest
~/Forest
[mission 4] $ pwd
/home/kali/GameShell/World/Forest
~/Forest
[mission 4] $ mkdir Chest
~/Forest
[mission 4] $ ls
Chest
~/Forest
[mission 4] $ mkdir Hut
~/Forest
[mission 4] $ mv Chest Hut
~/Forest
[mission 4] $ cd Hut
~/Forest/Hut
[mission 4] $ ls
Chest
~/Forest/Hut
[mission 4] $ gsh check
Congratulations, mission 4 has been successfully completed!

|-----|
| Use the command |
| $ gsh help      |
| to get the list of "gsh" commands. |
|-----|
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```
kali@kali: ~/GameShell

[mission 5] $ cd Castle
~/Castle
[mission 5] $ ls
Cellar Great_hall Main_building Main_tower Observatory
~/Castle
[mission 5] $ cd Cellar
~/Castle/Cellar
[mission 5] $ ls
barrel_of_apples bat_1 bat_2 spider_1 spider_2 spider_3
~/Castle/Cellar
[mission 5] $ rm spider_1 spider_2 spider_3
~/Castle/Cellar
[mission 5] $ ls
barrel_of_apples bat_1 bat_2
~/Castle/Cellar
[mission 5] $ rm barrel_of_apples
~/Castle/Cellar
[mission 5] $ ls
bat_1 bat_2
~/Castle/Cellar
[mission 5] $ gsh check
Congratulations, mission 5 has been successfully completed!

|-----|
| Use the command |
| $ gsh help      |
| to get the list of "gsh" commands. |
|-----|
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[mission 6] $ ls
Castle Forest Garden Mountain Stall
~/Garden
[mission 6] $ cd Castle
~/Castle
[mission 6] $ ls
Cellar Great_hall Main_building Main_tower Observatory
~/Castle
[mission 6] $ cd ..
~/
[mission 6] $ cd Garden/
~/Garden
[mission 6] $ ls
Flower_garden Maze Shed coin_1 coin_2 coin_3
~/Garden
[mission 6] $ mv coin_1 coin_2 coin_3
mv: target 'coin_3': Not a directory
~/Garden
[mission 6] $ mv coin_1 coin_2 coin_3 /home/kali/GameShell/World/Forest/Hut/Chest
~/Garden
[mission 6] $ gsh check
Congratulations, mission 6 has been successfully completed!

|-----|
| Use the command |
| $ gsh help      |
| to get the list of "gsh" commands. |
|-----|
```



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Source Code (.SH)

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