

DrillBit Similarity Report

B- Upgrade (11-40%)

4

A

C-Poor (41-60%)

A-Satisfactory (0-10%)

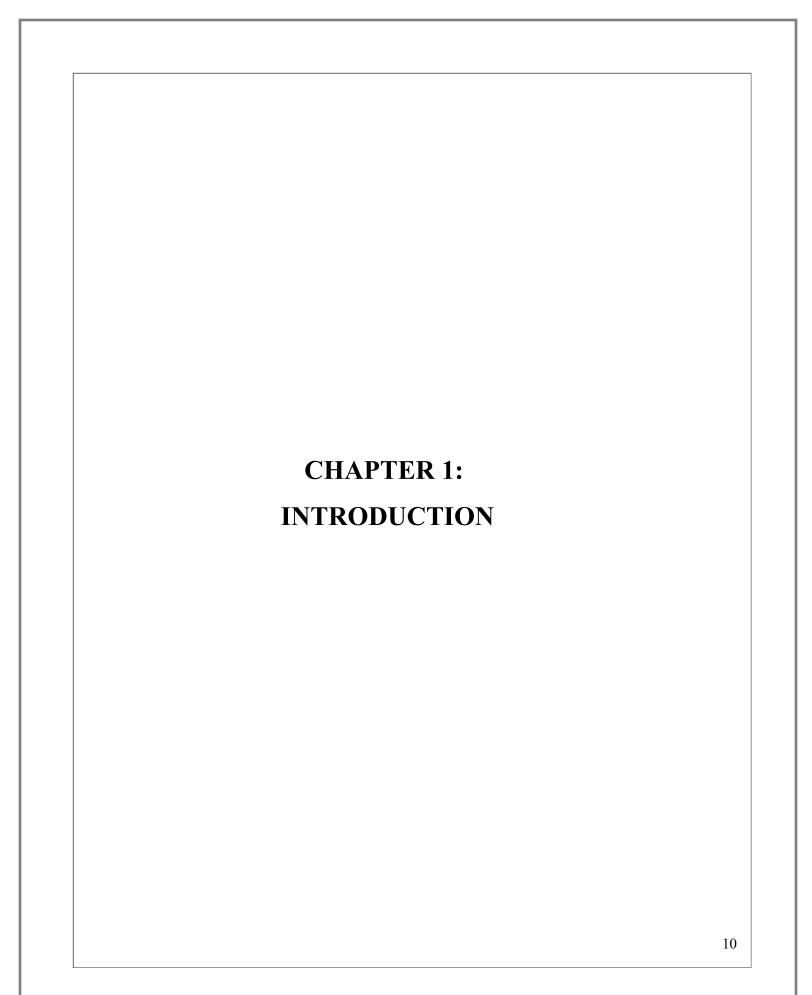
D-Unacceptable (61-100%)

SIMILARITY %

MATCHED SOURCES

GRADE

LOCATION MATCHED DOMAIN	%	SOURCE TYPE
1 towardsdatascience.com	4	Internet Data
asbmr.onlinelibrary.wiley.com	2	Internet Data
3 dl.acm.org	2	Publication
www.cns.nyu.edu	1	Internet Data



1.1.1 Background

The crucial job of a Data Scientist is to collect create data as much as possible so that we can train the model and get better accuracy. Used to solve real world problems, pre-collected data is not useful. Insufficient data may lead to low accuracy or inefficient use of the model. ML-based Uber and Google's self-driving cars are trained with the use of synthetic data. In a research department, the use of synthetic data facilitates the development and delivery of innovative products, especially in cases where the required data may not be readily accessible.

Brief history of Technology/concept

In 1959, David Hubel and Torsten Wiesel described the "simple cells" and "complex cells" of the human visual cortex. They suggested that both types of cells be used for pattern recognition. A "simple cell" responds to edges and bars in a particular direction. "Complex cells" also respond to edges and bars in a particular direction, but differ from simple cells in that these edges and bars can be moved in the scene and the cells continue to respond. For example, a simple cell may only respond to the horizontal bar at the bottom of the image, and a complex cell may respond to the horizontal bar at the bottom, center, or top of the image. This property of complex cells is called "spatial invariance".

1.2 Applications

In a research department, the use of synthetic data facilitates the development and delivery of innovative products, especially in cases where the required data may not be readily accessible. The crucial job of a Data Scientist is to collect create data as much as possible so that we can train the model and get better accuracy. Used to solve real world problems, pre-collected data is not useful. Insufficient data may lead to low accuracy or inefficient use of the model.

1.3 Research motivation and Problem statement

Automatic synthesis of realistic images is extremely difficult task and even the state-of-the-art AI/ML algorithm suffer to fulfil this expectation. Privacy, Training, Testing, Using the Generated images for sales in stores

Problem statement

To construct an efficient generator that utilizes AI/ML algorithms to generate the desired outputs.

1.4 Primary objectives

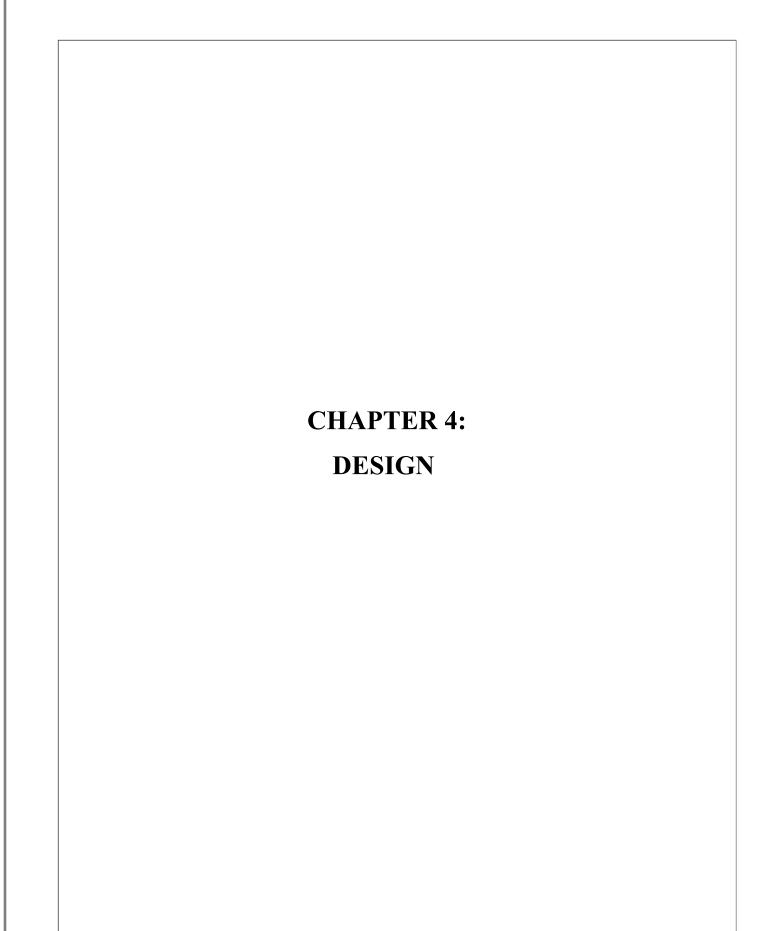
To Generate a Photo Realistic Images using GAN(Generative Adversarial Networks) and use it to advertise products.

2.1 INTRODUCTION

GANs have emerged as a potent tool for generating images that find application in advertising campaigns. Leveraging their capacity to learn from extensive datasets and produce visually compelling and authentic content, GANs prove valuable in delivering realistic and high-quality visual assets, GANs offer a unique opportunity to create eye-catching and appealing visuals tailored specifically for advertising purposes. Using a GAN for generating images for ads involves training a generator network on a dataset of relevant images, such as product images or images associated with the desired advertising theme. The generator learns to create new images that resemble the training data, capturing the visual patterns and style present in the original images.

2.2 RELATED WORK

A lot of research has been done in various aspects of GAN. The first paper to introduce the GAN was [1]. Later on adaptations were made based on the paper[1] which proved a next stage of development. All these methods use new architecture manipulation. The papers [2] – [7] were huge leap forward in the generation of images..



4.1 Architectural Design

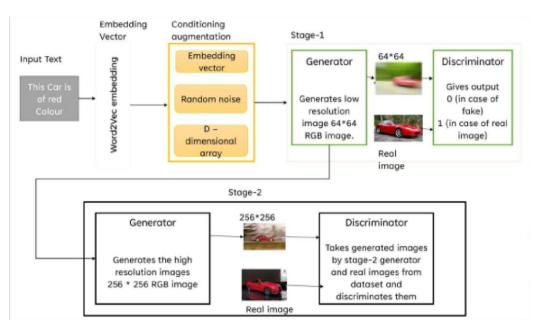


Fig 4.1 Architectural Design

4.2 General overview of proposed work

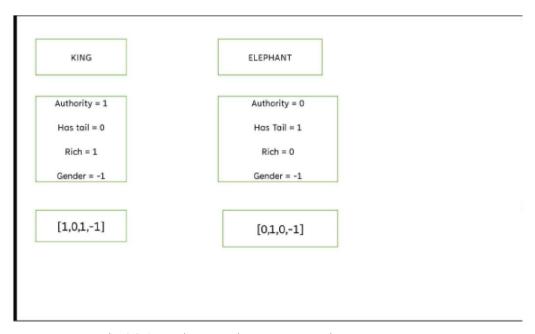


Fig 4.2.1 words to numbers representation



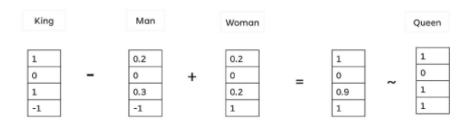
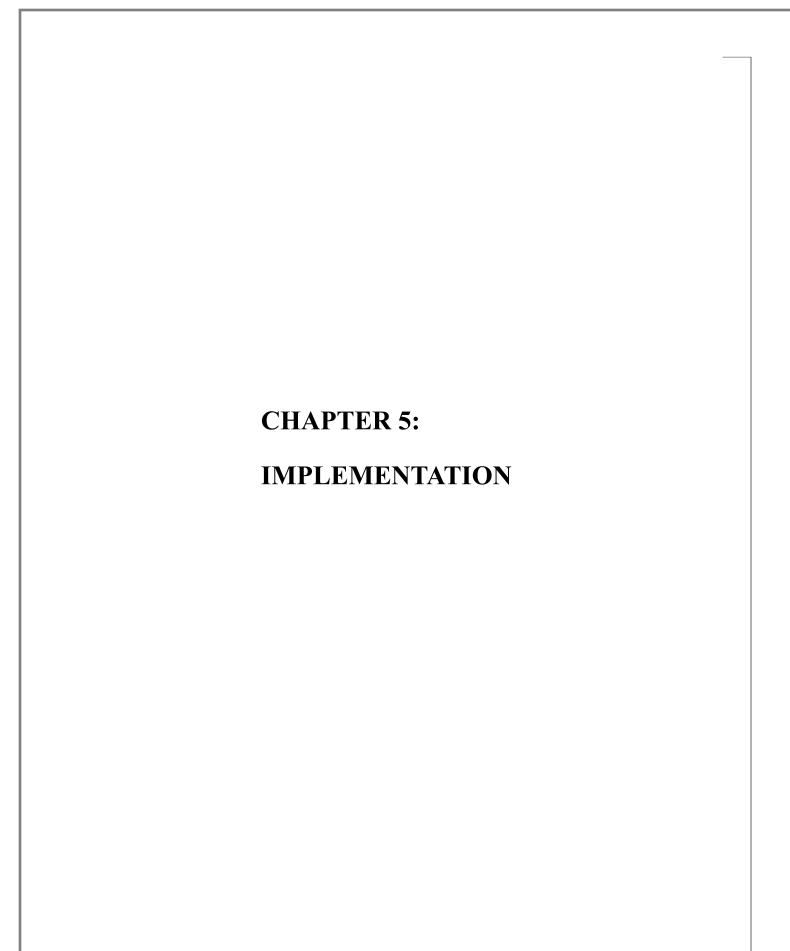


Fig 4.2.2 List of words and their features



PSEUDOCODE:

☐ Importing libraries and dependencies and reading dataset:

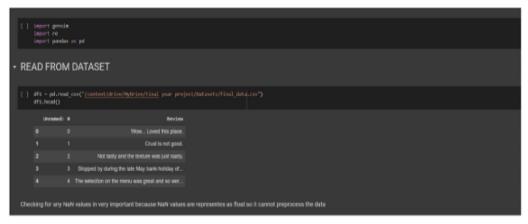


Fig 5.1

☐ Preprocessing

Fig 5.2

☐ Gensim Model

Fig 5.3

☐ Comparison

Fig 5.4

☐ Implementation of gan model

Fig 5.5

☐ Gan model

Fig 5.6

□ Training

```
for epoch in reage(start,epochs):
    print("lessib last", spech)
    print("lessib last", spe
```

Fig 5.7

☐ Saving the model

Fig 5.8

CHAPTER 7: OUTPUT

Generated image



Fig 7.1

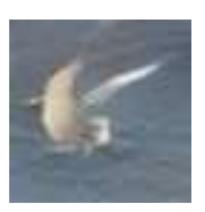


Fig 7.3



Fig 7.2

СНАРТЕ	' P 8 •	
	OF OUR PROJECT	ΓTOWARDS
SOCIET	Y	

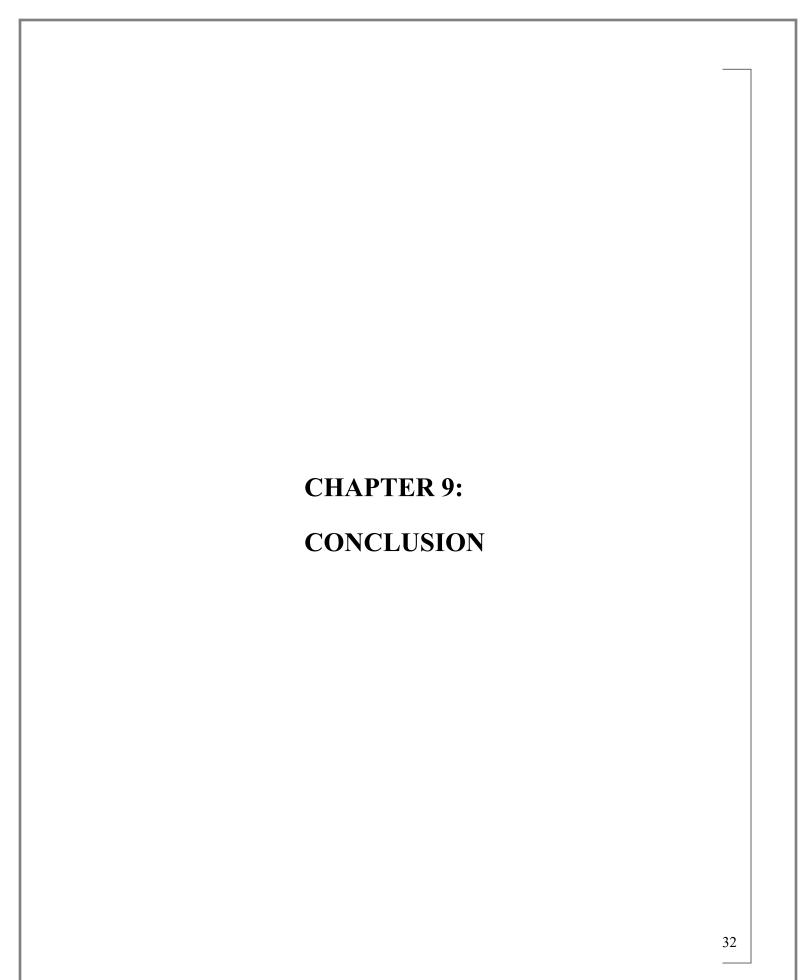
Positive Impacts:

- ☐ Creative Industries: GANs have revolutionized creative industries such as art, design, and entertainment. They enable the generation of new and diverse visual and audio content, empowering artists and designers with novel tools for creative expression.
- ☐ Content Generation and Personalization: GANs have the potential to automate content generation across various domains. They can generate personalized recommendations, advertisements, and news articles, enhancing user experiences and engagement.

Negative Impacts:

- ☐ Data Privacy and Security: GANs also raise concerns regarding data privacy and security. The training of GANs often relies on large datasets, potentially containing sensitive information. Safeguarding data and ensuring responsible data handling practices are crucial to protect individuals' privacy and prevent unauthorized use.
- ☐ Deepfakes and Misinformation: GANs can be used to create realistic deepfake content, including manipulated images, videos, and audio recordings. This raises concerns about the spread of misinformation, fake news, and the potential for malicious use, such as impersonation or defamation.

As with any transformative technology, there are both positive and negative implications of GANs on society. It is important to strike a balance by promoting responsible use, addressing ethical considerations, and establishing regulatory frameworks maximize the benefits while minimizing potential risks.



introduced Stacked Generative Adversarial Narchitectures aim to break down the complex StackGAN-v1, enhanced with conditioning synthesis and introduced a novel sketch refined to the condition of the condition o	ating realistic high-resolution images, researchers Networks (StackGAN-v1 and StackGAN-v2). These x problem into more manageable sub-problems. ng extensions, initially focused on text-to-image nement process. By utilizing this approach, it becomes that closely match the provided textual descriptions.
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