LAB-5 (2-3 TREE)

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1BM18CS082

```
class TreeNode
{
    int *keys;
    TreeNode **child;
    int n;
    bool leaf;
};

class Tree
{
    TreeNode *root = NULL;
    void traverse()
    {
        if (root != NULL)
            root->traverse();
    }
    void insert(int k);
    void remove(int k);
};

void tree Insert(int k)
{
    if (root == NULL)
    {
        root = new TreeNode(tree);
        root->keys[0] = k;
        root->n = 1;
    }
    else
        root->insertNonFull(k);
}
```

Scanned with CamScanner

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```
void TreeNode:: insertNonFull (int k)
{
    int i = n-1;
    if (leaf == true)
    { while (i>=0 && keys[i] > k)
        {
            keys[i+1] = keys[i];
        }   i--;
            keys[i+1] = k;
        }   n = n+1;

void TreeNode :: splitChild (int i, TreeNode *y)
{   TreeNode z = new TreeNode (y->leaf);
    z->n = i;
        z->keys[0] = y->keys[i];
    if (y->leaf == false)
        { for (int j=0; j<z; j++)
            z->child[j] = y->child[j+z];
        }
    y->n = i;
    for (int j=n; j>=i+1; j--)
        child[j+1] = child[j];
    child[i+1] = z;     for (int j=n-1; j>=i; j--)
    n=n+1;              keys[j+1] = keys[j];
                    }
```

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```
Void TreeNode :: remove (int k)
{ int x = findkey (k)
    if ( x < n && key[x] == k)
      { if (leaf)
        removeFromLeaf ( x);
      else removeFromNonLeaf (x);
      } return ;
}

void TreeNode :: removeFromLeaf ( int x)
{ for (int i = x+1 ; i < n ; i++)
      keys [i-1] = keys[i]
      n--;
                    return ; }

Void tree : remove (int k)
{ if (! root) { cout << "Tree is empty" << endl;
    return ; }
    root -> remove (k) ;
}
    return ;
}
```