1) Create a Topology and stimulate sending a simple PDU from source to destination using Hub of a Switch as connecting devices.
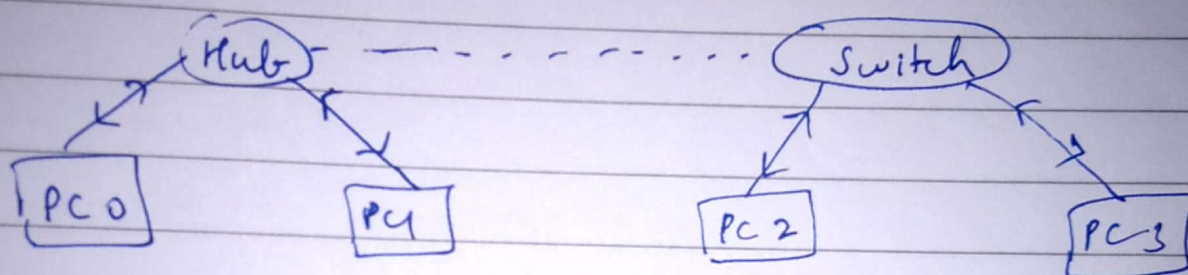
Here the source and destination are the PC0 and PC2 where the PC's can send or receive the data through the connecting devices which is Hub and the switch works as uni-casting device. Using the Hub (Physical layer) and switch (data link layer) we implemented the transmission of single unit of information among the PC's of computer networks.