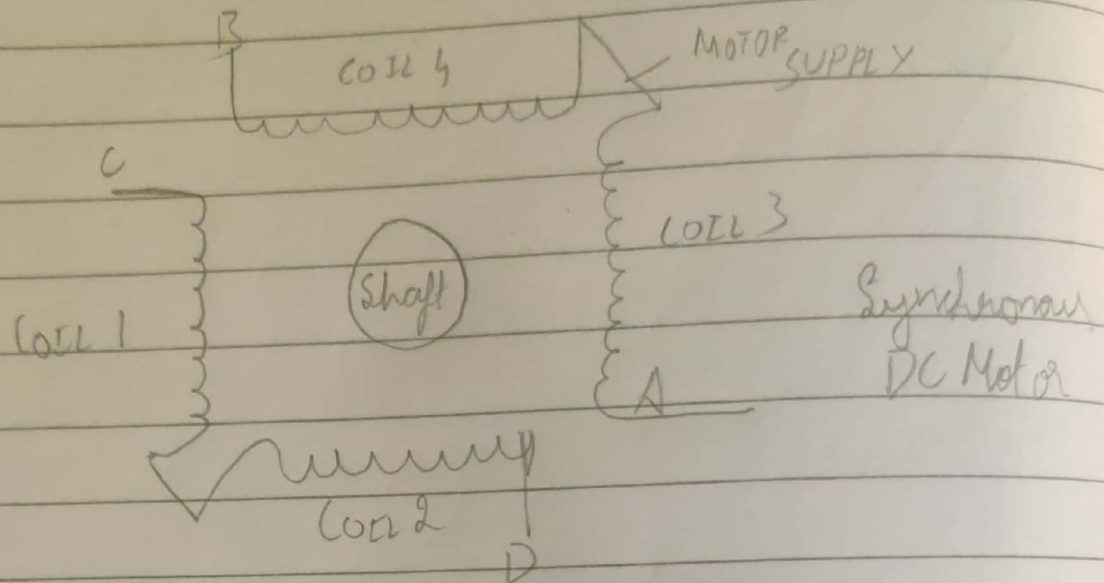


Program- 1



Drive a stepper motor interface to rotate the motor in anticlockwise by N steps. Introduce suitable delay between successive steps

```
#include <stdio.h>
```

```
#include <reg51.h>
```

```
char xdata port-at-0x803;
```

```
char xdata port-at-0x800;
```

```
char idata port at-0x30;
```

```
delay () {
```

```
    int j;
```

```
    for (j=0; j<800; j++)
```

```
    {
```

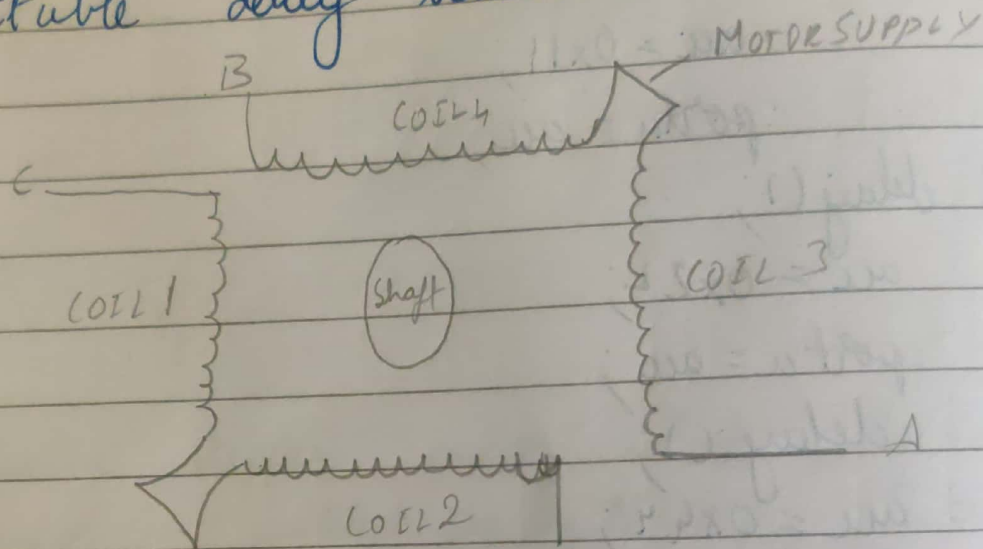
```
    }
```

```
}
```

```
void main() {  
    port = 0x80;  
    while(1) {  
        acc = 0x11;  
        port a = acc;  
        delay(1);  
        acc = 0x22;  
        port a = acc;  
        delay(1);  
        acc = 0x44;  
        port a = acc;  
        delay(1);  
    }  
}
```

PROGRAM 2

Derive a stepper motor interface to rotate the motor in clockwise by N steps introduce suitable delay between successive steps



```
# include <stdio.h>
```

```
# include <reg51.h>
```

```
char xdata port - at - 0xe803;
```

```
char xdata porta - at - 0xe800;
```

```
char idata acc - at - 0x30;
```

```
delay() {
```

```
    int j;
```

```
    for (j = 0; j < 800; j++)
```

```
    { }
```

```
}
```

```
void main() {
```

```
    port = 0xe80;
```



```
while(1) {
```

```
    acc = 0x88;
```

```
    porta = acc;
```

```
    delay(1);
```

```
    acc = 0x44;
```

```
    porta = acc;
```

```
    delay(1);
```

```
    acc = 0x11;
```

```
    porta = acc;
```

```
    delay(1);
```

```
}
```

```
}
```

PROGRAM: 3

#include <stdio.h>

#include <reg 51.h>

char xdata commit-at-0xe803;

char xdata partB-at-0xe801;

char xdata portC-at-0xe802;

delay() {

long u;

for(u=0; u<800; u++);

}

void main() {

int d, b, j, m;

unsigned char K;

commit=0x80;

do {

j=0;

for(d=0; d<3; d++)

{

for(b=0; b<4; b++)

{

K=portC++;

}

```
for(j=0; j<8; j++){
```

```
    m=k;
```

```
    k=k | 0x00;
```

```
    {
```

```
        if (k==00)
```

```
            port B = 0x00;
```

```
        else
```

```
            port B = 0x01;
```

```
    }
```

```
    port B = 0x01
```

```
    port C = 0x01;
```

```
    port C = 0x00;
```

```
    k=m;
```

```
    k<<=1;
```

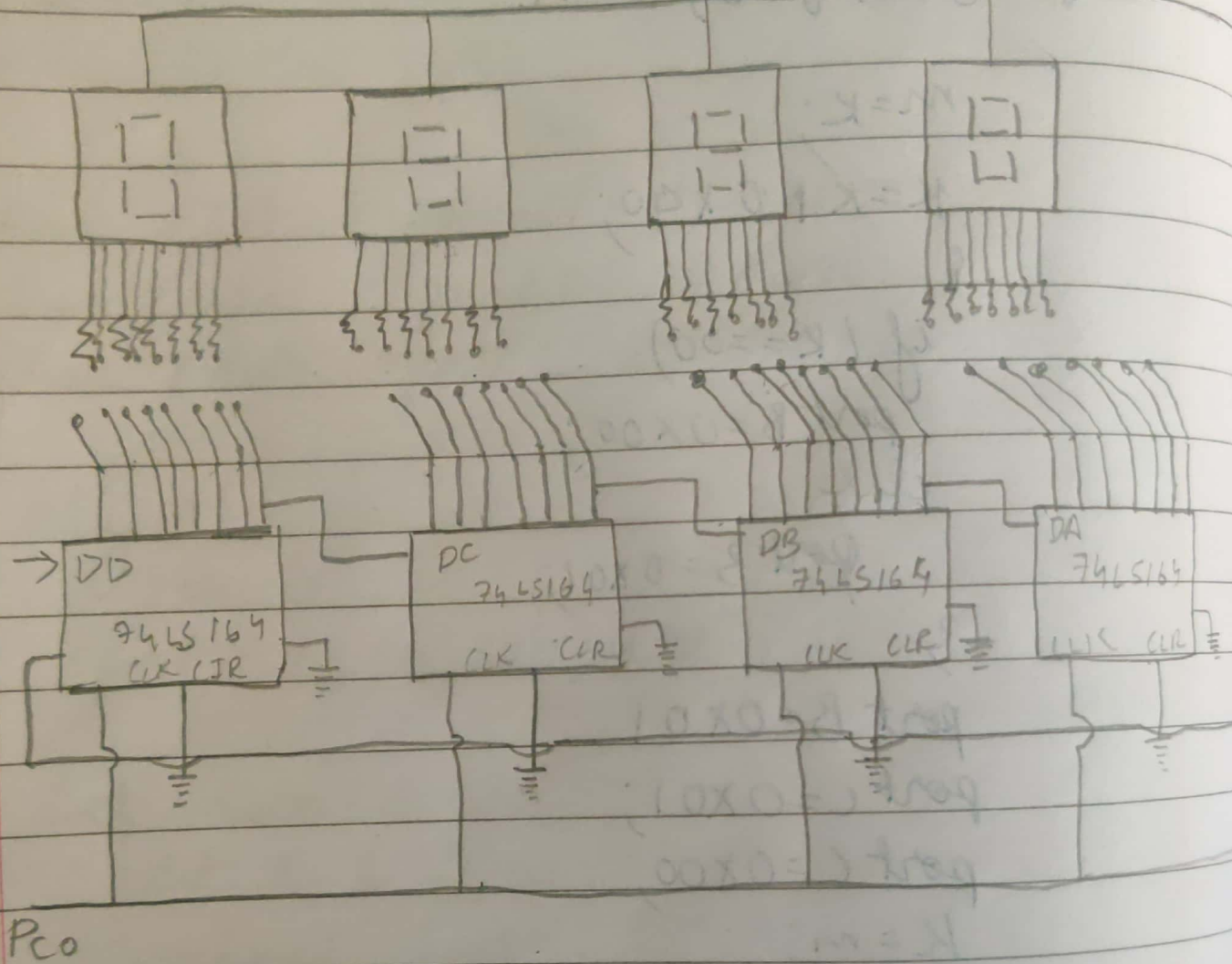
```
}}
```

```
delay();
```

```
}}
```

```
while(1);
```

```
}
```

PROGRAM-4

Date _____
Page _____

```
#include <stdio.h>
#include <reg51.h>
```

```
char xdata CommW - at - 0xe803;
char xdata portB - at - 0xe801;
char xdata portC - at - 0xe802;
char port[20] = {0xff, 0xff, 0xff, 0xff,
0x83, 0x88, 0x82, 0x88, 0x87,
0x80, 0xaf, 0x86};
```

```
void delay()
```

```
{
```

```
long u;
```

```
for (u=0; u<1000; u++)
{ }
```

```
}
```

```
void main()
```

```
{
    int d, b, j, m, i;
```

```
    unsigned char k;
```

```
    CommW = 0x80;
```

```
do {
```

```
    i = 0;
```

```
    for (d=0; d<2; d++) {
```

```
        for (b=13; i>0; i--) {
```

```
            delay();
```



```
for (j=0; j<9; j++) {
```

```
    m = K;
```

```
    K = K & 0x80;
```

```
    if (K == 0)
```

```
        port B = 0x00;
```

```
    else
```

```
        port B = 0x01;
```

```
        port C = 0x01;
```

```
        port C = 0x00;
```

```
        K = m;
```

```
        K <= 1;
```

```
    }
```

```
}
```

```
delay();
```

```
}}
```

```
while (1);
```

```
}
```

PROGRAM: 5

```
# include <stdio.h>
```

```
# include <reg 51.h>
```

```
unsigned char xdata Command Word at 0xe803;
```

```
unsigned char xdata Port A - at 0xe800;
```

```
unsigned char xdata Port B - at 0xe801;
```

```
unsigned char xdata Present floor,  
Requested Floor, step = 0xf0;
```

```
unsigned long xdata count, i;
```

```
Display() {
```

```
Relay() {
```

```
for (count = 0; count <= 4500; count++)
```

```
{
```

```
Reset() {
```

```
Step = Step & 0xf0;
```

```
Port A = Step;
```

```
Step = Step / 0xf0;
```

```
Port A = Step;
```

```
}
```

```
GOVPL() {
```

```
Switch (Requested floor) {
```

```
case 0x0d: while (Step < 0xf0) {
```

```
Step++;
```

Part A = Step;

Delay (1);

}

Reset (1);

break;

Case 0x06: while (Step < 0xf6) {

Step ++;

Port A = Step;

Delay (1);

}

Reset (1);

break;

Case 0x07: While (Step < 0xf9)

~~Step~~

& Step ++

Port A = Step;

Delay (1);

}

Reset (1);

break;

}

}


```
case 0x04: while (step > 0xf6) {
```

```
    step --;
```

```
    Port A = step;
```

```
    Relay();
```

```
}
```

```
Reset();
```

```
break;
```

```
case 0x0e: while (step > 0xf0) {
```

```
    step --;
```

```
    Port A = step;
```

```
    Relay();
```

```
}
```

```
Reset();
```

```
break;
```

```
}
```

```
}
```

```
void main() {
```

```
    CommandWord = 0x82;
```

```
    Port A = 0xf0;
```

```
    Parent floor = 0x0e;
```

```
    while (1) {
```

```
        Requested floor = Port B;
```

```
        Requested floor = Requested floor < 0xf;
```

if (Requested floor < Present floor)
 Group();
 else

 Go Down();
 Present Floor = Requested floor;

 { Requested floor = Part B;

 {

